





Event 7 – Summer Swizzle June 14, 2025

2025 Michigan Compete USA Series Competition Mission Statement

To give our skaters a chance to develop their Learn to Skate USA basic skills in a fun competitive environment. During the competition season skaters will have the chance to compete at different clubs and arenas earning points for a final standing. A skater may participate in either Freeskating and/or Compulsory/Element events in any of the Michigan Compete USA Series Competitions to be eligible for accumulating points. Awards will be presented to skaters with the highest point totals. These awards will take place on the ice at the Midland Competition - November 8, 2025.

Series Point System

Program with Music [Freeskate] and Compulsory/Element events in each of the Series Competitions will be eligible for accumulating points. Each event will have a maximum of 6 skaters. Scoring for the final award will be as follows:

1st Place - 6 points

2nd Place - 5 points

3rd Place - 4 points

4th Place - 3 points

5th Place - 2 points

6th Place - 1 point

Skaters must participate in at least 3 of the 14 series events to be eligible to win an award with an overall placement at the finale. Skaters receive bonus points for moving up a level during the course of the series season [bonus points only awarded once each season]. Events eligible for a series finale award are:

> Element & Basic Programs w/Music Events - Learn to Skate Curriculum [Snowplow Sam thru Aspire 1-4]

In the event of tied total points, all skaters tied for a place will be awarded a medal, no ties will be broken. Points are accumulated for Element/Compulsory and Program with Music [Freeskate] events separately.

Medals will be awarded [1-3 Place] in each level as highlighted in each announcement. Beyond the Basic will NOT be counted in the Program with Music [Freeskate] and Elements/Compulsory Program Series for this 2025 season. Spins, Dance, Pairs, Theatre on Ice, Synchronized Teams, and Showcase Events will NOT be counted for this 2025 season. At the end of the 2025 Series Season any skaters who moved up a level will be awarded 6 bonus points [6 points only whether they move up one level or more]. All points follow the skater throughout the year.

Please Note: The Michigan Compete USA Series is sponsored equally by all the participating ice rinks and/or U.S. Figure Skating members clubs. Competition announcements will be available on www.sk8stuff.com. Each competition will have its own entry forms and specific rules. Please make sure to read the entire announcement for each competition.





17th Michigan Compete USA Series [formerly Basic Skills Series] - Hosted by the following:

Event 1 Onyx-Suburban B/S Challenge February 1, 2025 Entry Deadline – January 17, 2025 Suburban Ice Macomb Macomb, MI Contact Jeanette Daskas Phone: 248-917-9544	Event 2 Mountain Town Classic March 8, 2025 Entry Deadline – February 22, 2025 Martin Ice Arena Mt Pleasant MI Contact: Ginni Phillips Phone: 989-560-3871	Event 3 Tuxedo Invitational March 22, 2025 Entry Deadline – March 7, 2025 Slater Family Ice Arena Bowling Green, OH Contact: Merissa Rojas Phone: 419-345-0766 Bgsk8testcompchair@gmail.com
jendaskas@aol.com	gpsk8r@gmail.com	<u>bgskotestcompenan @gman.com</u>
Event 4 Arctic Basic Skills April 6, 2025 Entry Deadline – March 21, 2025 Arctic Edge Ice Arena Canton, MI Contact Stephen Scanio Phone: 248-635-4541 stephenscanio@hotmail.com	Event 5 Iceland Spring Fling May 4, 2025 Entry Deadline – April 19, 2025 Sports Pro Complex [formerly Iceland Arenas] Flint, MI Contact Cristy Bosley Phone: 810-814-1081 Chix44ever44@gmail.com	Event 6-Bobbie Stoermer Skills/ & Showcase Competition June 7, 2025 Entry Deadline - May 24, 2025 Biggby Coffee Ice Cube Ann Arbor, MI Contact: Craig Forsyth Phone: 734-213-6768 aafsc.officemanager@gmail.com
Event 7 Summer Swizzle	Event 8 Skate the Shores	Event 9 Skate the Zoo
June 14, 2025	July 12, 2025	July 26, 2025
Entry Deadline – May 30, 2025 Farmington Hills Ice Arena	Entry Deadline - June 28, 2025 St Clair Shores Civic Arena	Entry Deadline – July 11, 2025
Farmington Hills, MI	St Clair Shores, MI	Wings West Kalamazoo MI
Contact: Janelle Woodruff	Contact Lindsay O'Donoghue	Contact: Mia Jawor
Phone: 248-613-8122	odonoghuelindsay@gmail.com	Phone: 708-752-1115
summerswizzle@fhfsc.org		miajawor@gmail.com
Event 10 Summer Chill Basic Skills August 2, 2025 Entry Deadline – July 18, 2025 Novi Ice Arena Novi, MI Contact: Laura Paredes lamarlau@hotmail.com	Event 11 Skate the Grand August 9, 2025 Entry Deadline – July 25, 2025 Patterson Ice Center Grand Rapids, MI Contact: Wendi Vogel vogelwendi@gmail.com	Event 12 Skate the Lakeshore September 13, 2025 Entry Deadline August 29, 2025 Griff's Ice House West Holland MI Contact: Jacqueline Alimpich Phone: 517-518-1210 coach.jay@lefsc.org
Event 13 Skate the Gate	Event 14 Skate Midland	SERIES AWARDS
October 5, 2025 Entry Deadline—September 13	November 8, 2025 Entry Deadline - October 24, 2025	CEREMONY
Entry Deadline–September 13, 2025 Southgate Civic Arena Southgate MI Contact: Jackie Timm Phone: 734-771-7247	Entry Deadline – October 24, 2025 Midland Civic Arena Midland MI Contact Karen Boswell Phone: 989-751-6603 Kboswell99@gmail.com	AT THE MIDLAND COMPETITION



ms.j.timm@gmail.com





Summer Swizzle – Compete USA Competition Farmington Hills Figure Skating Club/Farmington Hills Ice Arena 35500 Eight Mile Rd Farmington Hills, MI 48335

248-473-1810 www.fhfsc.org

EVENT DATE: **JUNE 14, 2025** Entry Deadline: **May 30, 2025**

The Summer Swizzle, sponsored by the Farmington Hills Figure Skating Club will be held at the Farmington Hills Ice Arena on June 14, 2025. The ice surface measures 85 x 200 feet. This is a United States Figure Skating approved Basic Skills Competition. The approvals will be posted on the official competition bulletin board. Questions regarding this competition should be directed to Janelle Woodruff, summerswizzle@fhfsc.org or 248-613-8122. Email communications are preferred.

Mission Statement - The purpose of this competition is to promote a fun, introductory, competitive experience for beginning skaters.

Eligibility - The Competition is open to ALL skaters who are current eligible [ER 100] members of either the Basic Skills Program and/or full members of US Figure Skating. To be eligible skater must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club. Eligibility will be based on skill level as of closing date of entries. All Snowplow Sam and Basic 1-6 skaters must skate at highest level passed or one level higher. NO official US Figure Skating tests may have been passed including MIF or individual dances. For the Aspire1-4, Excel, Well Balanced, and Adult levels eligibility will be based only upon highest free skate test level passed. Moves in the Field test level will not determine skater's competitive level. Skaters may skate at highest level passed OR one level higher, but not both levels in the same event during the same competition. Skaters may not compete at more than one level in the same type event at the same competition

Rules - The competition will be conducted under the rules set forth by the US Figure Skating Learn to Skate USA "Compete USA Competition Manual" program.

Entry Fees - The first event is \$60, each additional event after that is \$20. All entries must be postmarked no later than May 30, 2025. Late entries will be accepted at the discretion of the organizers, and are subject to a possible \$15 late fee. Entry fees are per person, U.S. dollars.

Entry forms must be filled out LEGIBLY and completely and mailed with a check made payable to FHFSC to: Janelle Woodruff/Summer Swizzle Chair 35500 Eight Mile Rd

There will be a \$35 fee for returned checks.

Farmington Hills, MI 48335

Awards - All competitors will receive a medal. All events are final rounds. ALL awards will be made at appropriate times throughout the competition. A podium will be available for group and individual photos.

Registration - The registration table will be open 1 hour before the competition begins. Skaters will not be allowed to compete until they have registered. *Please register at least one hour before your competition time.*

Schedule of Events - Schedule will be posted on the Internet at the Figure Skater's Website - www.sk8stuff.com

Music - For most events a music upload link for programs with music will be supplied on www.sk8stuff.com. Use this QR code for the link to submit your music!

Competitors must have a spare CD or a digital recording at rink side to be used in case of technical difficulties.

Practice Ice - Practice ice will be available in 20 minutes sessions. Details will be provided either online or via email prior to the competition date. Sign-in and pay \$10 at the door.







Events listed on this page ARE ELIGIBLE for Michigan Compete with Us Series Points

SNOWPLOW SAM - BASIC 6 ELEMENTS

- Each skater will perform each element when directed by a judge/referee. Judge/referee directed example: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.
- To be skated on 1/3 to 1/2 ice (determined by the LOC)
- No music
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant

LEVEL	TIME	SKATING RULES/STANDARDS
SNOWPLOW SAM	1:00 max	 March followed by a two-foot glide and dip Forward swizzles, 2-3 in a row Forward snowplow stop Backward wiggles, 2-6 in a row
BASIC 1	1:00 max	 Forward two-foot glide and dip Forward swizzles, 6-8 in a row Beginning snowplow stop on one or two feet Backward wiggles, 6-8 in a row
BASIC 2	1:00 max	 Forward one-foot glide (no variations), either foot Scooter pushes, 2-3 each foot Moving snowplow stop Two-foot turn in place, forward to backward Backward swizzles, 6-8 in a row
BASIC 3	1:00 max	 Beginning forward stroking showing correct use of blade Forward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive Forward slalom Moving forward to backward two-foot turn on a circle Beginning backward one-foot glide, either foot
BASIC 4	1:00 max	 Forward outside edge on a circle, clockwise or counterclockwise Forward crossovers, clockwise and counterclockwise, 4-6 consecutive Backward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive Backward one-foot glides (no variations), right and left Beginning two-foot spin, maximum 4 revolutions
BASIC 5	1:00 max	 Backward outside edge on a circle, clockwise or counterclockwise Backward crossovers, clockwise and counterclockwise, 4-6 consecutive Forward outside three-turn, right and left Advanced two-foot spin, minimum 4 revolutions Hockey stop
BASIC 6	1:00 max	 Forward inside three-turn, right and left Mohawk, right to left and left to right Bunny hop Basic forward spiral on a straight line (no variations), right or left Beginning one-foot spin, maximum 3 revolutions, optional free leg and entry position T-stop, right or left





Events listed on this page ARE ELIGIBLE for Michigan Compete with Us Series Points SNOWPLOW SAM – BASIC 6 PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice with music.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level. Bonus skills from the same level
 or below are allowed but will not be judged elements.
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant

LEVEL	TIME	SKATING RULES/STANDARDS
SNOWPLOW SAM	1:10 max	 March followed by a two-foot glide and dip Forward swizzles, 2-3 in a row Forward snowplow stop Backward wiggles, 2-6 in a row
BASIC 1	1:10 max	 Forward two-foot glide and dip Forward swizzles, 6-8 in a row Beginning snowplow stop on one or two feet Backward wiggles, 6-8 in a row
BASIC 2	1:10 max	 Forward one-foot glide (no variations), either foot Scooter pushes, right and left foot, 2-3 each foot Moving snowplow stop Two-foot turn in place, forward to backward Backward swizzles, 6-8 in a row
BASIC 3	1:10 max	 Beginning forward stroking showing correct use of blade Forward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive Forward slalom Moving forward to backward two-foot turn on a circle Beginning backward one-foot glide, either foot
BASIC 4	1:10 max	 Forward outside edge on a circle, clockwise or counterclockwise Forward crossovers, clockwise and counterclockwise, 4-6 consecutive Backward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive Backward one-foot glides (no variations), right and left Beginning two-foot spin, maximum 4 revolutions
BASIC 5	1:10 max	 Backward outside edge on a circle, clockwise or counterclockwise Backward crossovers, clockwise and counterclockwise, 4-6 consecutive Forward outside three-turn, right and left Advanced two-foot spin, minimum 4 revolutions Hockey stop
BASIC 6	1:10 max	 Forward inside three-turn, right and left Mohawk, right to left and left to right Bunny hop Basic forward spiral on a straight line (no variations), right or left Beginning one-foot spin, maximum 3 revolutions, optional free leg and entry position T-stop, right or left





ATHLETE DEVELOPMENT - ASPIRE COMPULSORY CHALLENGE

- 1. Levels 1-4 will be skated on half ice
- 2. Elements may be performed only once.
- 3. The skater may include connecting steps between the required elements.
- 4. Music is not allowed
- 5. If using IJS, please see page 2 for spin calling clarifications.
- 6. Applicable deductions:
 - a. Time Violations 1. IJS for up to every 5 seconds in excess = -0.25 2. 6.0 for up to every 10 seconds in excess = 0.1
 - b. Fall Deductions: 1. IJS for each fall = -0.25 2. 6.0 for each fall = -0.1

Athletic Development Levels 1 and 2 ARE ELIGIBLE for Michigan Compete with Us Series Points

LEVEL	SOLO JUMP	JUMP COMBINATION/SEQUENCE	SPIN	CHOREO/ STEP SEQUENCE
Level 1 1:15 max	Half Flip or Half Lutz	Waltz Jump + Waltz Jump + SEQ	Forward One-Foot Upright Spin o No flying entry o No change of foot o Min. 3 revs.	Spiral on Both Legs o No Variations o Forward (FSpr1) or Backwards (BSpr1) o Leg must be hip level or higher for min 3 secs
Level 2 1:15 max	Single Salchow or Single Toe Loop	Waltz Jump + Single Toe Loop	Forward Sit Spin o No flying entry o No change of foot o Min. 3 revs	Choreographic Sequence (pChSq) that must be one spiral with variation and one of the following: o Split Jump o Stag Jump o Falling Leaf

Athlete Development Levels 3 and 4 are NOT ELIGIBLE for Michigan Compete with Us Series Points

LEVEL	SOLO JUMP	JUMP COMBINATION/SEQUENCE	SPIN	CHOREO STEP SEQUENCE
Level 3 1:15 max	Single Loop	Choice of one of the following options: • Single Flip + Single Toe Loop • Single Lutz + Single Toe Loop • Single Flip + Single Loop • Single Lutz + Single Loop	Forward Camel Spin o No flying entry o No change of foot o Min. 3 revs	Choreographic Sequence (pChSq) o Must be 2 different skating movements and clearly visible
Level 4 1:15 max	Double Salchow or Double Toe Loop	Choice of one of the following options: • Single Axel + Single Toe Loop • Single Axel + Single Loop	Combination Spin o No flying entry o No change of foot o Min. 6 revs. total	Choreographic Sequence (pChSq) o Must be 2 different skating movements and clearly visible





Events listed on this page ARE ELIGIBLE for Michigan Compete with Us Series Points

Aspire 1 Free Skate – 1:40 MAX					
Maximum 5 jump elements-Permitted jumps:	Maximum 2 spin:	Maximum 1 Sequence:			
Waltz Jump	 Two-foot spin 	Choreographic Step			
• ½ Flip	 Forward 1 foot spin 	Sequence [ChSt]			
• ½ Lutz	[optional free foot]	 ½ of the ice 			
Max 1 jump sequence – Waltz jump/waltz jump with no					
turns or hops in between					
Aspire 2 Free Skate – 1:40 MAX					
Maximum 5 jump elements-Permitted jumps:	Maximum 2 spin:	Maximum 1 Sequence:			
Any jump from Aspire 1	 Any spin from 	Choreographic Step			
Single sallchow	Aspire 1	Sequence [ChSt]			
Single toe loop	 Back upright spin 	½ of the ice			
Max 2 jump combinations – Waltz jump/toe loop;	Sit spin]				
salchow/toe loop OR					
1 combination [above] & 1 sequence – Waltz					
jump/waltz jump with no turns or hops in between					
Aspire 3 Free Skate – 1:40 MAX					
Maximum 5 jump elements-Permitted jumps:	Maximum 2 spin:	Maximum 1 Sequence:			
Any jump from Aspire 1 & 2	Required – Forward	Choreographic Step			
• Euler [1/2 loop]	upright to back upright	Sequence [ChSt]			
Single loop	spin combo	½ of the ice			
Max 2 jump combinations or 1 combination & 1	Permitted: Any spin				
sequence	from Aspire 1 & 2;				
	Camel Spin				
Aspire 4 Free Skate – 1:40 MAX					
Maximum 5 jump elements-Permitted jumps:	Maximum 2 spin:	Maximum 1 Sequence:			
Any jump from Aspire 1, 2 & 3	Required – Forward	Choreographic Step			
Single Flip	camel to sit spin combo	Sequence [ChSt]			
Single Lutz	Permitted: Any spin	½ of the ice			
Max 2 jump combinations or 1 combination & 1	from Aspire 1, 2 & 3				
sequence					

CLARIFICATIONS

Jumps:

All levels – max 2 of any same jump Aspire 1 & 2 – Euler is not permitted

Jump Sequence:

Aspire 3 & 4 – Consists of 2 or 3 jumps in which the second and/or third jump is a waltz jump with a direct step from the landing curve of the first/second jump

Jump Combinations:

Aspire 3 & 4 – Jump combinations & sequences Limited to 2 jumps except one jump combo or one Jump sequence may include 3 jumps

Spins:

All levels

- *Minimum 3 revolutions
- *No flying entry
- *A spin may not be repeated
- *Basic positions only

Aspire 3 & 4

- *One spin must be the required spin
- *Second spin must a spin in one position

Step Sequence:

All Levels

- *Jumps may be included
- *MIF & spiral sequences, arabesques, spread eagles, Ina Bauers, Spilt Jumps etc allowed but not counted as elements





SPECIAL OLYMPICS EVENTS ARE ELIGIBLE FOR MICHIGAN COMPETE WITH US SERIES POINTS

SPECIAL OLYMPICS BADGE 1-12

Competition hosts can use the skills listed below to create either an elements event or program event for Special Olympics competitors. If doing a program, music can be used and will be 1:10 max.

Badge 1

- A. Stand unassisted for five seconds
- B. Sit on ice or fall and stand up unassisted
- C. Knee dip standing still unassisted
- D. March forward ten steps assisted

Badge 2

- **A.** March forward ten steps unassisted
- B. Swizzles, standing still: three repetitions
- C. Backward wiggle or march assisted
- Two foot glide forward for distance of at least length of body

Badge 3

- A. Backward wiggle or march
- B. Five forward swizzles covering at least ten feet
- C. Forward skating across the rink
- Forward gliding dip covering at least length of body: left and right

Badge 4

- A. Backward two-foot glide covering at least length of body
- B. Two foot jump in place
- C. One foot snowplow stop: left and right
- Forward one foot glide covering at least length of body: left and right

Badge 5

- A. Forward stroking across rink
- B. Five backward swizzles covering at least ten feet
- C. Forward two-foot curves left and right across rink
- D. Two-foot turn front to back, on the spot

Badge 6

- **A.** Gliding forward to backward two-foot turn
- **B.** Five consecutive forward one-foot swizzles on circle: left and right
- C. Backward one foot glide length of body: left and right
- **D.** Forward pivot

Badge 7

- A. Backward stroking across the rink
- B. Gliding backward to forward two-foot turn
- **C.** T-stop left or right
- D. Forward two foot turn on a circle: left and right

Badge 8

- A. Five consecutive forward crossovers: left and right
- B. Forward outside edge: left and right
- C. Five consecutive backward ½ swizzles on a circle: left and right
- **D.** Two-foot spin

Badge 9

- A. Forward outside 3 turn: left and right
- **B.** Forward inside edge: left and right
- C. Forward lunge or shoot the duck at any depth
- D. Bunny hop

Badge 10

- **A.** Forward inside three-turn: left and right
- **B.** Five consecutive backward crossovers: left and right
- C. Hockey stop
- D. Forward spiral three times length of body

Badge 11

- A. Consecutive forward outside edges: minimum of two on each foot
- B. Consecutive forward inside edges: minimum of two on each foot
- C. Forward inside Mohawk: left and right
- D. Consecutive backward outside edges: minimum of two on each foot
- E. Consecutive backward inside edges: minimum of two on each foot

Badge 12

- A. Waltz jump
- **B.** One foot spin: minimum of three revolutions
- C. Forward crossover, inside Mohawk, backward crossover, step forward: step sequence should be repeated clockwise and counter clockwise
- Combination of three moves chosen from badges 9-12





EVENTS LISTED ON THIS PAGE ARE NOT ELIGIBLE FOR Michigan Compete with Us Series Points

EXCEL PRE-PRELIMINARY - 1:40 MAX

<u>Must not</u> have passed higher than U.S. Figure Skating pre- preliminary free skate test - * **means required element** Learn to Skate USA membership <u>OR</u> full U.S. Figure Skating membership required

Maximum 5 jump elements:

- All single jumps allowed, except for the Axel
 - o No single Axels, double, or higher jumps allowed
 - o Maximum of two of any of the same jump, may be as solo jumps or part of jump combinations/sequence
- Max 2 jump combinations, or 1 jump combination and 1 jump sequence
- o Jump combinations and jump sequences are limited to two jumps except that one jump combination or one jump sequence may include three jumps
- o A jump sequence consists of two or three jumps in which the second and/or the third jump is a waltz jump with a direct step from the landing curve of the first/second jump into the take-off curve of the waltz jump

Maximum 2 spins:

- One spin must be in a single position with no change of foot*
 - o No flying entry
 - o Minimum 3 revolutions
- One spin may be either a single position spin with no change of foot or a combination spin with or without a change of foot
 - o No flying entry
- Spins must be of a different character

Maximum 1 Sequence: One Choreographic Sequence (pChSq)

o Must be clearly visible

Max Level: 1

EXCEL PRELIMINARY - 2:00 +/- 10 SECONDS

<u>Must not</u> have passed higher than U.S. Figure Skating preliminary free skate test - * **means required element** Learn to Skate USA membership <u>OR</u> full U.S. Figure Skating membership required

Maximum 5 jump elements:

- All single jumps allowed, except for the Axel o No single Axels, double, or higher jumps allowed
- o Maximum of two of any of the same jump, may be as solo jumps or part of jump combinations/sequence
- Max 2 jump combinations, or 1 jump combination and 1 jump sequence
- o Jump combinations and jump sequences are limited to two jumps except that one jump combination or one jump sequence may include three jumps
- o A jump sequence consists of two or three jumps in which the second and/or the third jump is a waltz jump with a direct step from the landing curve of the first/second jump into the take-off curve of the waltz jump

Maximum 2 spins:

- One spin must be a camel or layback spin with no change of foot and no change of position*
 - o No flying entry
 - o Minimum 3 revolutions
- 1 spin combination, with or without change of foot*
- o Minimum 6 revolutions o No flying entry

Maximum 1 Sequence: One Choreographic Sequence (pChSq)

o Must be clearly visible

Max Level: 1

EXCEL FREE SKATE

- Skaters may <u>not</u> enter both a Well-Balaned Free Skate event and an Excel Free Skate event at the same competition
- Skaters will skate to the music of their choice
- Level determined by highest Free Skate test passed. Skater may compete at that level or one level higher





<u>EVENTS LISTED ON THIS PAGE ARE NOT ELIGIBLE FOR MICHIGAN COMPETE WITH US SERIES POINTS</u> WELL BALANCED TO PRELIMINARY FREE SKATE PROGRAM

- Skaters may not enter both a well-balanced free skate event and an excel free skate event at the same competition
- Skaters will skate to the music of their choice
- Level will be determined by the highest free skate test passed; skaters may compete at the highest level they have passed or skate
 up one level higher.

PRE-PRELIMINARY — 1:40 MAX

JUMPS	SPINS	STEP SEQUENCES
All single jumps, including single Axel, allowed	Max 2 Spins – Max Level 1 Spins must have different codes Minimum 3 revolutions Spins may change feet Spins may start with a flying entry • One spin MUST be a spin in ONE position • One spin MAY change positions If two one-position spins are performed, they must be executed in different basic positions.	Max 1 Choreographic Sequence (pChSq) Consists of at least 2 different movements (spirals, spread eagles, unlisted jumps, etc) Steps and turns may be used to link the movements together. The pattern is NOT restricted, but the sequence MUST be clearly visible. Listed elements (jumps and spins) are not permitted in the pChS

PRELIMINARY — 2:00 +/- 10 SECONDS

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JUMPS	SPINS	STEP SEQUENCES
 Max 5 Jump Elements 1 must be an Axel-type jump or a waltz jump* All single jumps, including single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop) Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed An Axel plus up to two different, allowed double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or combination Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or sequences Jump combinations limited to 2 jumps except that one three jump combination with a maximum of 2 double jumps and 1 single jump is allowed Jump sequence is any listed jump immediately followed by an Axel-type jump 	Max 2 Spins – Max Level 2 Spins must have different codes Minimum 3 revolutions Spins may change feet Spins may start with a flying entry • One spin MUST be a spin in ONE position • One spin MAY change positions If two one-position spins are performed, they must be executed in different basic positions.	Max 1 Choreographic Sequence (pChSq) • Consists of at least 2 different movements (spirals, spread eagles, unlisted jumps, etc) • Steps and turns may be used to link the movements together. • The pattern is NOT restricted, but the sequence MUST be clearly visible. Listed elements (jumps and spins) are not permitted in the pChS





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ADULT 1-6 FREE SKATE WITH MUSIC

General event parameters:

- The skating order of the required elements is optional.
- The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.
- To be skated on full ice
- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous (lower) levels.
- A 0.2 deduction will be taken for each required element MISSING and for those elements performed from a higher level.

Level	Time	Elements
		Forward Marching
Adult 1	1:40	Forward two-foot glide
	Max	 Forward swizzle (4-6 in a row)
		Forward snowplow stop – two feet or one foot
		 Forward skating across the width of the ice
Adult 2	1:40	Forward one-foot glides
	Max	Forward slalom
		Backward skating
		Backward swizzles, 4-6 in a row
		Forward stroking using the blade properly
Adult 3	1:40	 Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and
	Max	counterclockwise
		Backward skating to a long two-foot glide
		Forward chasses on a circle, clockwise and counterclockwise
		Backward snowplow stop, Right and Left
		i ormana oanonao oago om a onone, ngin ama ion
Adult 4	1:40 Max	Forward inside edge on a circle, right and left
	IVIAX	Forward crossovers, clockwise and counterclockwise
		Backward one-foot glides, right and left
		Hockey stop, both directions
۸ ماریاد <i>۳</i>	4.40	Backward outside edge on a circle, right and left
Adult 5	1:40 Max	Backward inside edge on a circle, right and left
	IVIAX	Backward crossovers, clockwise and counterclockwise
		Forward outside three-turn, right and left
		Beginning two-foot spin
۸ ماریاد ۸	4.40	Forward stroking with crossover end patterns
Adult 6	1:40	Backward stroking with crossover end patterns
	Max	Forward inside three-turn, right and left
		• T-stop
		• Lunge
		 Two-foot spin into one-foot spin (min 2 revs on 1 foot)





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ADULT BEGINNER - BRONZE FREE SKATE PROGRAM WITH MUSIC

General event parameters:

- Skaters will skate to the music of their choice and vocal music is allowed
- To be skated on full ice
- The minimum number of required spin revolutions is indicated in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Adult Beginner 1:40 Maximum	Max. 4 jump elements	Max. 2 spins Two forward upright spins, no change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA Free Skate 1
Adult High Beginner 1:40 Maximum	Max 4 jump elements: • Jumps limited to bunny hop, mazurka, ballet, stag, split, waltz, ½ loop, ½ flip, ½ Lutz, toe loop, salchow • Max 1 combination or sequence consisting of only the allowed listed jumps • Max. 2 of any same type jump.	Max 2 spins: • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed any U.S. Figure Skating Free Skate tests
Adult Pre- Bronze 1:40 Maximum	Max 4 Jump Elements: Max 2 combinations or sequences 1 jump combination may contain 3 jumps, and the other may contain only 2 jumps Jump sequence is any listed jump immediately followed by an Axel-type jump Each jump may be repeated only once and only as part of a combination or sequence (maximum of 2 of any jump) Only single and half-revolution jumps are permitted No single Lutz, single Axel, double or triple jumps are permitted	Max 2 Spins: Max Level 1 Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 E) No flying entry spins 2-foot spin permitted and considered of a different character	Connecting steps throughout the program are required	Skaters may not have passed tests higher than U.S. Figure Skating Adult Pre-Bronze or Pre-Preliminary Free Skate
Adult Bronze 1:50 maximum	Max 4 Jump Elements: Max 2 combinations or sequences [Jump sequence is any listed jump immediately followed by an Axeltype jump]; 1 combination/sequence may consist of three jumps, and the other may have only two jumps Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump) All single jumps are permitted (except single Axel) No single Axel, double or triple jumps are permitted	Max 2 Spins: • Max Level 1 • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) • Min 3 revs total if no change of foot • Min 3 revs each foot if change of foot • Min 2 revs in each position • No flying spins are permitted	Max 1 Sequence: 1 choreographic step sequence, fully utilizing at least ½ of the ice surface (may include moves in the field and spirals) Additional moves spiral and step sequences will not be counted as elements but will be counted as transi- tions and marked as	Skaters may not have passed tests higher than U.S. Figure Skating Adult Bronze or Preliminary Free Skate





<u>EVENTS LISTED ON THIS PAGE ARE NOT ELIGIBLE FOR MICHIGAN COMPETE WITH US SERIES</u> POINTS

Showcase Events

Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher.

Show costumes are permitted if they do not touch or drag on the ice. Costuming and make up for showcase programs should enhance the feeling created by the performance and reflect the meaning of the story or theme. Ornaments and hair accessories must be secure. No bobby pins, feathers, hair accessories or anything else that may fall to the ice and be hazardous to the skaters are allowed. (a 0.1 deduction will be taken). Props and scenery must be placed and removed by unaided singles and duet competitors within one minute on and off and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.1 deduction will be assessed by the referee against each judge's mark for every 10 seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to sup- port the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious loss of control will re- duce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice. The 6.0 judging system will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

LEVEL	ELEMENTS	QUALIFICATIONS	LENGTH
BASIC 1-6	Elements only from Basic 1-6 curriculum	Must not have passed any higher than Basic 6level	Time: 1:00 max
ASPIRE 1 TO 4 / ADULT 1-6/ ADULT BEGINNER/ADULT HIGH BEGINNER	3 jump maximum. Half- rotation jumps only, plus the following full rotation jumps: Salchow and toe loop	May not have passed any official U.S. Figure Skating free skate or free dance tests	Time: 1:20 max
PRE-PRELIMINARY	No prescribed or restricted elements	Must have passed no higher than U.S. Figure Skating pre-preliminary or any free dance test	Time: 1:20 max
PRELIMINARY	No prescribed or restricted elements.	Must have passed no higher than U.S. Figure Skating preliminary free skate or adult bronzefree skate or free dance test; see National Showcase guidelines for more specific information regarding adults	Time: 1:30 max
ADULT PRE-BRONZE	No prescribed or restricted elements	Must have passed no higher than adult pre- bronze free skate test; see National Showcase guidelines for more specific information regarding adults	Time: 1:40 max
MINI PRODUCTION ENSEMBLE [4 TO 8 SKATERS]/ PRODUCTION ENSEMBLE [9 OR MORE SKATERS]	No prescribed or restricted elements		Time: 3:00 max





<u>EVENTS LISTED ON THIS PAGE ARE NOT ELIGIBLE FOR</u> MICHIGAN COMPETE WITH US SERIES POINTS

Solo Pattern Dance

GENERAL EVENT PARAMETERS:

- · Levels are based upon the skaters' highest pattern dance test passed
- · A solo pattern dance competition event will consist of the skater performing two solo pattern dances
- The patterns to be skated depend upon which quarter of the year the competition is held. The skater will perform the two pattern dances listed for his/her level, based upon the date of the competition. If the competition falls over two quarters (for example, June 30–July 2), the dance will be selected based on the start date of the competition listed in the announcement (in this example, the second quarter).
- Skaters will complete both dances at each level. Dances will be scheduled at the discretion of the chief referee for each competi-tion and may be competed consecutively or with a break in-between pattern dance groupings.

PRELIMINARY PRE-BRONZE

Dutch Waltz	January 1 to March 31	Swing Dance	January 1 to March 31
Canasta Tango		Cha-Cha	
Rhythm Blues	April 1 to June 30	Fiesta Tango	April 1 to June 30
Dutch Waltz		Swing Dance	
Canasta Tango	July 1 to September 30	Cha-Cha	July 1 to September 30
Rhythm Blues		Fiesta Tango	
Rhythm Blues	October 1 to December 31	Swing Dance	October 1 to December 31
Dutch Waltz		Cha-Cha	





SUMMER SWIZZLE EVENT 7

Entry Form [PLEASE PRINT CLEARLY]

Name _			-	Age		Birth Date	
	Last		First				
E-Mail	Address						
Address	s		_City		State _	Zip _	
Area Co	ode/Phone #		Home Cl	<mark>ub</mark>		<mark>Member #</mark>	
Highes	t Level Passed_	Male	Female	Name Pare	nt/Guard	dian	

1						
\$60 for First Event; \$20 Each Additional Event						
Basic Elements	Athlete Development	SPEC.	Adult Prog	SOLO DANCE		
	Aspire Compulsory	OLYMPICS	w/Music			
Snowplow Sam*	Aspire 1*	Badge 1*	Adult 1	Preliminary		
Basic 1*	Aspire 2*	Badge 2*	Adult 2	Pre-Bronze		
Basic 2*	Aspire 3	Badge 3*	Adult 3			
Basic 3*	Aspire 4	Badge 4*	Adult 4			
Basic 4*		Badge 5*	Adult 5			
Basic 5*	Aspire Free Skate	Badge 6*	Adult 6			
Basic 6*	Aspire FS 1*	Badge 7*	Adult Beginner			
	Aspire FS 2*	Badge 8*	Adult High Beg			
Basic Prog w/Music	Aspire FS 3*	Badge 9*	Adult Pre-Bronze			
Snowplow Sam*	Aspire FS 4*	Badge 10*	Adult Bronze			
Basic 1*		Badge 11*				
Basic 2*		Badge 12*				
Basic 3*	EXCEL Free Skate					
Basic 4*	Excel Pre-Prelim	7 -	CASE EVENTS			
Basic 5*	Excel Preliminary	Basic 1-6	Adult 1-6			
Basic 6*		Aspire 1-4	Adult Beginner			
	Well-Balanced FS	Pre-	Adult High Beg			
		P <mark>relim</mark> inary				
	Pre-Preliminary	Preliminary (Adult PreBronze			
	Preliminary					
	PRODUCTION ENSEMBLES					
		Mini [<u>4-8</u>	Preliminary			
		skaters]				
	PRODUCTION ENSEBLE COST					
\$100 PER TEAM						

Events listed above with an * after them will be eligible for Michigan Compete with Us Series Points Entry Fees are not refundable after the entry deadline unless an event is cancelled. If you are not a U.S. Figure Skating member add \$15 to fee / enter through our Basic Skills Program

First Event	\$ ENTRIES MUST BE POST MARKED BY MAY 30
Additional Event	\$ Mail form and fees to:
Additional Event	\$ Janelle Woodruff/Summer Swizzle Chair
Additional Event	\$ 35500 Eight Mile Rd; Farmington Hills, MI 48335
Join USF/S	\$ Make check/money order payable to FHFSC
TOTAL:	\$ Pay by Venmo: @fhfsctreasurer **Be sure to note WHO and WHAT the payment is for. (DO NOT tag your transaction as a good or service. If you do, and Venmo takes a percentage and adds a fee, you will need to make

another payment to cover the difference.)

CONTACT: summerswizzle@fhfsc.org

Circle payment method: Check

Venmo





Certification of Competitor	Competitor Name:
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- 1. The competitor is eligible to enter the events checked. It is agreed that the competitor and family hold the Farmington Hills Figure Skating Club and the Farmington Hills Ice Arena harmless from any and all liability either during practice or the competition, from any and all liability for damages to or loss of property.
- 2. As a participant, or parent/guardian of a minor participant, in the Summer Swizzle/Basic Skills Series, I understand that the Summer Swizzle /Basic Skills Series, or its agents, may take photographs, video and/or film of my, my minor's and/or my family's involvement, participation, viewing or interaction at Summer Swizzle /Basic Skills Series scheduled ice time, activities, classes or events. I hereby authorize the taking and use of such photographs, video, film or likeness of myself, my minor child (or children), and/or my family in all forms and media and in all manners, including composite or other representations, for any lawful and legitimate Summer Swizzle /Basic Skills Series purpose, including dissemination and distribution of the same; and further waive any right to approve or object to any finished, modified or derivative product or media
- 3. I have read the Concussion Awareness Information located on www.sk8stuff.com and by signing below, I am agreeing to the terms and conditions.

Parent/Guardian Signature

01.1.0% /D D: /				
Club Officer/Program Director	•			
<u>Title</u>	Date			
COMPETITOR SIGNATURE	Date			
Coach Signature:	Print Name:			
	please print clearly			
Registered on U.S. Figure Skating Coaches Registry for current season? Yes □ #				
If you are not registered, go to www.usfigureskating.org, click on the Coaches Registration button and follow the instruction for registration.				
COACHES WILL BE REQUIRED TO CHECK IN AT REGISTRATION AT EACH EVENT				
Phone E-mail Address:				
	please print clearly			
CHECKLIST [please be sure the following is included]:				
Entry form with U.S. F/S NumberC				
Check payable to FHFSC or pay by Venmo [
Pay by Venmo: @fhfsctreasurer Be sure to note WHO and WHAT the payment is for. (DO NOT tag your ransaction as a good or service. If you do, and Venmo takes a percentage and adds a fee, you will need to				



make another payment to cover the difference.)



Date

Use this QR code for the link to submit your music!