





Event # 5, Iceland Spring Fling Sunday, May 5, 2024

2024 Michigan Compete USA Series Competition Mission Statement

To give our skaters a chance to develop their Learn to Skate USA basic skills in a fun competitive environment. During the competition season, skaters will have the chance to compete at different clubs and arenas earning points for a final standing. A skater may participate in either Freeskating and/or Compulsory/Element events in any of the Michigan Compete USA Series Competitions to be eligible for accumulating points. Awards will

be presented to skaters with the highest point totals. These awards will take place on the ice at the Midland Competition - November 3, 2024.

Series Point System

Program with Music [Freeskate] and Compulsory/Element events in each of the Series Competitions will be eligible for accumulating points. Each event will have a maximum of 6 skaters. Scoring for the final award will be as follows:

 1^{st} Place - 6 points 2^{nd} Place - 5 points 3^{rd} Place - 4 points 4^{th} Place - 3 points 5^{th} Place - 2 points 6^{th} Place - 1 point

Skaters must participate in at least 3 of the 14 series events to be eligible to win an award with an overall placement at the finale. Skaters receive bonus points for moving up a level during the course of the series season [bonus points only awarded once each season]. Events eligible for a series finale award are:

Element & Basic Programs w/Music Events - Learn to Skate Curriculum
[Snowplow Sam through Aspire 1-4]

In the event of tied total points, all skaters tied for a place will be awarded a medal, no ties will be broken.

Points are accumulated for Element/Compulsory and Program with Music [Freeskate] events separately.

Medals will be awarded [1-3 Place] in each level as highlighted in each announcement. Beyond the Basic will NOT be

counted in the Program with Music [Freeskate] and Elements/Compulsory Program Series for this 2024 season.

Spins, Dance, Pairs, Theatre on Ice, Synchronized Teams, and Showcase Events will NOT be counted for this 2024 season. At the end of the 2024 Series Season, any skaters who moved up a level will be awarded 6 bonus points [6 points only whether they move up one level or more]. All points follow the skater throughout the year.

Please Note: The Michigan Compete USA Series is sponsored equally by all the participating ice rinks and/or U.S. Figure Skating members' clubs. Competition announcements will be available on www.sk8stuff.com. Each competition will have its own entry forms and specific rules. Please make sure to read the entire announcement for each competition.

Approval Code: 34286





16th Michigan Compete USA Series [formerly Basic Skills Series] Hosted by the Following:

Event 1 Onyx-Suburban B/S Challenge February 3, 2024 Entry Deadline – January 19, 2024 Suburban Ice Macomb Macomb, MI Contact Jeanette Daskas Phone: 248-917-9544 jendaskas@aol.com	Event 2 Mountain Town Classic March 9, 2024 Entry Deadline – February 22, 2024 The I.C.E. Arena Mt Pleasant MI Contact: Ginni Phillips Phone: 989-560-3871 gpsk8r@gmail.com	Event 3 Tuxedo Invitational March 23, 2024 Entry Deadline – March 11, 2024 Slater Family Ice Arena Bowling Green, OH Contact: Merissa Rojas Phone: 419-345-0766 Bgsk8testcompchair@gmail.com
Event 4 Arctic Basic Skills April 21, 2024 Entry Deadline – April 8, 2024 Arctic Edge Ice Arena Canton, MI Contact Stephen Scanio Phone: 248-635-4541 stephenscanio@hotmail.com	Event 5 Iceland Spring Fling May 5, 2024 Entry Deadline – April 22, 2024 Flint Iceland Arena Flint, MI Contact Cristy Bosley Phone: 810-814-1081 Chix44ever44@gmail.com	Event 6 TAFS Basic Skills Comp June 1, 2024 Entry Deadline – May 20, 2024 Buffalo Wild Wings Arena Troy MI Contact: Lindsey Vincent Phone: 248-709-2946 glinzlinz@yahoo.com
Event 7 Ann Arbor Skills/Showcase June 8, 2024 Entry Deadline - May 24, 2024 Ann Arbor Ice Cube Ann Arbor, MI Contact: Craig Forsyth Phone: 734-213-6768 aafsc.officemanager@gmail.com	Event 8 Summer Swizzle June 15, 2024 Entry Deadline – May 31, 2024 Farmington Hills Ice Arena Farmington Hills, MI Contact: Janelle Woodruff Phone: 248-613-8122 summerswizzle@fhfsc.org	Event 9 Skate the Shores July 13, 2024 Entry Deadline - June 30, 2024 St Clair Shores Civic Arena St Clair Shores, MI Contact Lindsay O'Donoghue odonoghuelindsay@gmail.com
Event 10 Skate the Zoo July 27, 2024 Entry Deadline – July 9, 2024 Wings West Kalamazoo MI Contact: Jessica LaPorte Phone: 269-720-6370 J8houk@hotmail.com	Event 11 Summer Chill Basic Skills August 3, 2024 Entry Deadline – July 22, 2024 Novi Ice Arena Novi, MI Contact: Laura Paredes lamarlau@hotmail.com	Event 12 Skate the Lakeshore September 14, 2024 Entry Deadline August 25, 2024 Griff's Ice House West Holland MI Contact: Jacqueline Alimpich Phone: 517-518-1210 coach.jay@lefsc.org
Event 13 Skate the Gate October 6, 2024 Entry Deadline – September 15, 2024 Southgate Civic Arena Southgate MI Contact: Jackie Timm Phone: 734-771-7247 ms.j.timm@gmail.com	Event 14 Skate Midland November 9, 2024 Entry Deadline – October 22, 2024 Midland Civic Arena Midland MI Contact Karen Boswell Phone: 989-751-6603 Kboswell99@gmail.com	SERIES AWARDS CEREMONY AT THE MIDLAND COMPETITION







Iceland Spring Fling Compete USA Competition
Iceland Competitive Edge Figure Skating Club
Flint Iceland Arenas ◆ 1160 S Elms Rd ◆ Flint, MI 48532
810-635-8487 / www.flinticeland .com

Sunday, May 5, 2024 Entry Deadline: April 21, 2024

The Iceland Spring Fling, sponsored by the Iceland Competitive Edge Figure Skating Club, will be held at Flint Iceland Arenas on Sunday, May 5, 2024. The ice surface measures 200 x 85 feet. This is a United State Figure Skating approved Basic Skills Competition. The approval will be posted on the official competition bulletin board. Questions regarding this competition should be directed to Cristy Bosley, chix44ever44@gmail.com or (810) 814-1081. Email communications are preferred.

Mission Statement – The purpose of this competition is to promote a fun, introductory, competitive experience for the beginning skater.

Eligibility - The Competition is open to ALL skaters who are currently eligible [ER 100] members of either the Basic Skills Program and/or full members of US Figure Skating. To be eligible, skater must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club. Eligibility will be based on skill level as of closing date of entries. All Snowplow Sam and Basic 1-6 skaters must skate at highest level passed or one level higher. NO official US Figure Skating tests may have been passed including MIF or individual dances. For the Pre-Free Skate, Excel, Well Balanced, and Adult levels eligibility will be based only upon highest free skate test level passed. Moves in the Field test level will not determine skater's competitive level. Skaters may skate at highest level passed OR one level higher, but not both levels in the same event during the same competition. Skaters may not compete at more than one level in the same type event at the same competition

Rules – The competition will be conducted under the rules set forth by the US Figure Skating Learn to Skate USA "Compete USA Competition Manual" program.

Entry Fees – The first event is \$60, each additional event after that is \$20. All entries must be postmarked no later than Sunday, April 21, 2024. Late entries will be accepted at the discretion of the organizers, and are subject to a possible \$15 late fee.

Entry fees are per person, U.S. dollars.

Entry forms must be filled out LEGIBLY and completely and mailed with a check made payable to ICEFSC to:

Cristy Bosley 6478 Luanne Drive Flushing, MI 48433

There will be a \$35 fee for returned checks

Awards – <u>All competitors will receive a medal.</u> All events are final rounds. All awards will be made at appropriate times throughout the competition. A podium will be available for group and individual photos.

Registration – The registration table will be open 1 hour before the competition begins. Skaters will not be allowed to compete until they have registered. *Please register at least one hour before your competition time.*

Schedule of Events - Schedule will be posted on the Internet at the Figure Skater's Website - www.sk8stuff.com

Music - For most events a music upload link for programs with music will be supplied on www.sk8stuff.com. If no link is provided, skater should provide a CD to be turned into registration. Competitors must have a spare CD or a digital recording at rink side to be used in case of technical difficulties.

Practice Ice – Practice ice will be available in 20-minute sessions. Details will be provided either online or via email prior to the competition date. Sign-in and pay \$10 at the event.





Events listed on this page ARE ELIGIBLE for Michigan Compete with Us Series Points

SNOWPLOW SAM - BASIC 6 ELEMENTS

- Each skater will perform each element when directed by a judge/referee. Judge/referee directed example: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.
- To be skated on 1/3 to 1/2 ice (determined by the LOC).
- No music.
- Divide Snowplow Sam skaters by level (1-4) if registrations warrant.

LEVEL	TIME	SKATING RULES/STANDARDS
SNOWPLOW SAM	1:00 max	 March followed by a two-foot glide and dip Forward swizzles, 2-3 in a row Forward snowplow stop Backward wiggles, 2-6 in a row
BASIC 1	1:00 max	 Forward two-foot glide and dip Forward swizzles, 6-8 in a row Beginning snowplow stop on one or two feet Backward wiggles, 6-8 in a row
BASIC 2	1:00 max	 Forward one-foot glide (no variations), either foot Scooter pushes, 2-3 each foot Moving snowplow stop Two-foot turn in place, forward to backward Backward swizzles, 6-8 in a row
BASIC 3	1:00 max	 Beginning forward stroking showing correct use of blade Forward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive Forward slalom Moving forward to backward two-foot turn on a circle Beginning backward one-foot glide, either foot
BASIC 4	1:00 max	 Forward outside edge on a circle, clockwise or counterclockwise Forward crossovers, clockwise and counterclockwise, 4-6 consecutive Backward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive Backward one-foot glides (no variations), right and left Beginning two-foot spin, maximum 4 revolutions
BASIC 5	1:00 max	 Backward outside edge on a circle, clockwise or counterclockwise Backward crossovers, clockwise and counterclockwise, 4-6 consecutive Forward outside three-turn, right and left Advanced two-foot spin, minimum 4 revolutions Hockey stop
BASIC 6	1:00 max	 Forward inside three-turn, right and left Mohawk, right to left and left to right Bunny hop Basic forward spiral on a straight line (no variations), right or left Beginning one-foot spin, maximum 3 revolutions, optional free leg and entry position T-stop, right or left





Events listed on this page ARE ELIGIBLE for Michigan Compete with Us Series Points SNOWPLOW SAM – BASIC 6 PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice with music.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level. Bonus skills from the same level or below are allowed but will not be judged elements.
- Divide Snowplow Sam skaters by level (1-4) if registrations warrant.

LEVEL	TIME	SKATING RULES/STANDARDS
SNOWPLOW SAM	1:10 max	 March followed by a two-foot glide and dip Forward swizzles, 2-3 in a row Forward snowplow stop Backward wiggles, 2-6 in a row
BASIC 1	1:10 max	 Forward two-foot glide and dip Forward swizzles, 6-8 in a row Beginning snowplow stop on one or two feet Backward wiggles, 6-8 in a row
BASIC 2	1:10 max	 Forward one-foot glide (no variations), either foot Scooter pushes, right and left foot, 2-3 each foot Moving snowplow stop Two-foot turn in place, forward to backward Backward swizzles, 6-8 in a row
BASIC 3	1:10 max	 Beginning forward stroking showing correct use of blade Forward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive Forward slalom Moving forward to backward two-foot turn on a circle Beginning backward one-foot glide, either foot
BASIC 4	1:10 max	 Forward outside edge on a circle, clockwise or counterclockwise Forward crossovers, clockwise and counterclockwise, 4-6 consecutive Backward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive Backward one-foot glides (no variations), right and left Beginning two-foot spin, maximum 4 revolutions
BASIC 5	1:10 max	 Backward outside edge on a circle, clockwise or counterclockwise Backward crossovers, clockwise and counterclockwise, 4-6 consecutive Forward outside three-turn, right and left Advanced two-foot spin, minimum 4 revolutions Hockey stop
BASIC 6	1:10 max	 Forward inside three-turn, right and left Mohawk, right to left and left to right Bunny hop Basic forward spiral on a straight line (no variations), right or left Beginning one-foot spin, maximum 3 revolutions, optional free leg and entry position T-stop, right or left





Events listed on this page ARE ELIGIBLE for Michigan Compete with Us Series Points

ASPIRE COMPULSORY

Simple program form, using limited connecting steps, skating order of required elements optional

- Skated on ½ ice no music
- Deduction for each element from a higher level

Level	Time	Skating rules/standards
		Waltz jump
Aspire 1	1:15	• ½ Flip
	max.	 One-foot upright spin – minimum 3 revolutions
		 Choreographic step sequence
		Single Salchow
Aspire 2	1:15	Single toe loop
	max.	 Sit spin – minimum 3 revolutions
		 Choreographic step sequence
		Single Loop
Aspire 3	1:15	 Salchow/Toe Loop jump combination
	max.	 Forward upright to back upright Spin – minimum 3
		revolutions
		Choreographic step sequence
		Single Flip
Aspire 4	1:15	 Waltz Jump-Euler-Salchow jump combination
	max.	 Camel, sit combination spin –
		 Choreographic step sequence





Events listed on this page ARE ELIGIBLE for Michigan Compete with Us Series Points

ASPIRE FREE SKATE

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Aspire 1 Free Skate – 1:40 MAX		
Maximum 5 jump elements-Permitted jumps:	Maximum 2 spin:	Maximum 1 Sequence:
Waltz Jump	 Two-foot spin 	Choreographic Step
• ½ Flip	 Forward 1 foot spin 	Sequence [ChSt]
• ½ Lutz	[optional free foot]	• ½ of the ice
Max 1 jump sequence – Waltz jump/waltz jump with		
no turns or hops in between		
Aspire 2 Free Skate – 1:40 MAX		
Maximum 5 jump elements-Permitted jumps:	Maximum 2 spin:	Maximum 1 Sequence:
 Any jump from Aspire 1 	 Any spin from Aspire 	Choreographic Step
 Single salchow 	1	Sequence [ChSt]
 Single toe loop 	 Back upright spin 	½ of the ice
Max 2 jump combinations or 1 combination & 1	Sit spin]	
sequence – Waltz jump/waltz jump with no turns or		
hops in between		
Aspire 3 Free Skate – 1:40 MAX		
Maximum 5 jump elements-Permitted jumps:	Maximum 2 spin:	Maximum 1 Sequence:
 Any jump from Aspire 1 & 2 	Required – Forward	Choreographic Step
 Euler [1/2 loop] 	upright to back upright	Sequence [ChSt]
 Single loop 	spin combo	½ of the ice
Max 2 jump combinations or 1 combination & 1	Permitted: Any spin	
sequence	from Aspire 1 & 2;	
	Camel Spin	
Aspire 4 Free Skate – 1:40 MAX		
Maximum 5 jump elements- Permitted jumps:	Maximum 2 spin:	Maximum 1 Sequence:
 Any jump from Aspire 1, 2 & 3 	Required – Forward	Choreographic Step
Single Flip	camel to sit spin combo	Sequence [ChSt]
Single Lutz	Permitted: Any spin	½ of the ice
Max 2 jump combinations or 1 combination & 1	from Aspire 1, 2 & 3	
sequence		

CLARIFICATIONS

Jumps:

All levels – max 2 of any same jump Aspire 1 & 2 – Euler is not permitted

Jump Sequence:

Aspire 3 & 4 – Consists of 2 or 3 jumps in which the second and/or third jump is a waltz jump with a direct step from the landing curve of the first/second jump

Jump Combinations:

Aspire 3 & 4 – Jump combinations & sequences Limited to 2 jumps except one jump combo or one jump sequence may include 3 jumps

Spins:

All levels

- *Minimum 3 revolutions
- *No flying entry
- *A spin may not be repeated
- *Basic positions only

Aspire 3 & 4

- *One spin must be the required spin
- *Second spin must a spin in one position

Step Sequence:

All levels

- *Jumps may be included
- *MIF & spirals allowed but not counted as elements





SPECIAL OLYMPICS EVENTS ARE ELIGIBLE FOR MICHIGAN COMPETE WITH US SERIES POINTS

SPECIAL OLYMPICS BADGE 1-12

Competition hosts can use the skills listed below to create either an elements event or program event for Special Olympics competitors. If doing a program, music can be used and will be 1:10 max.

Badge 1

- A. Stand unassisted for five seconds
- B. Sit on ice or fall and stand up unassisted
- C. Knee dip standing still unassisted
- D. March forward ten steps assisted

Badge 2

- A. March forward ten steps unassisted
- B. Swizzles, standing still: three repetitions
- C. Backward wiggle or march assisted
- **D.** Two foot glide forward for distance of at least length of body

Badge 3

- **A.** Backward wiggle or march
- B. Five forward swizzles covering at least ten feet
- C. Forward skating across the rink
- D. Forward gliding dip covering at least length of body: left and right

Badge 4

- A. Backward two-foot glide covering at least length of body
- B. Two-foot jump in place
- C. One-foot snowplow stop: left and right
- **D.** Forward one foot glide covering at least length of body: left and right

Badge 5

- **A.** Forward stroking across rink
- B. Five backward swizzles covering at least ten feet
- C. Forward two-foot curves left and right across rink
- **D.** Two-foot turn front to back, on the spot

Badge 6

- A. Gliding forward to backward two-foot turn
- **B.** Five consecutive forward one-foot swizzles on circle: left and right
- **C.** Backward one-foot glide length of body: left and right
- **D.** Forward pivot

Badge 7

- A. Backward stroking across the rink
- B. Gliding backward to forward two-foot turn
- C. T-stop left or right
- D. Forward two foot turn on a circle: left and right

Badge 8

- A. Five consecutive forward crossovers: left and right
- **B.** Forward outside edge: left and right
- C. Five consecutive backward ½ swizzles on a circle: left and right
- D. Two-foot spin

Badge 9

- **A.** Forward outside 3 turn: left and right
- B. Forward inside edge: left and right
- C. Forward lunge or shoot the duck at any depth
- D. Bunny hop

Badge 10

- A. Forward inside three-turn: left and right
- B. Five consecutive backward crossovers: left and right
- C. Hockey stop
- D. Forward spiral three times length of body

Badge 11

- A. Consecutive forward outside edges: minimum of two on each foot
- B. Consecutive forward inside edges: minimum of two on each foot
- C. Forward inside Mohawk: left and right
- D. Consecutive backward outside edges: minimum of two on each foot
- E. Consecutive backward inside edges: minimum of two on each foot

Badge 12

- A. Waltz jump
- B. One-foot spin: minimum of three revolutions
- **C.** Forward crossover, inside Mohawk, backward crossover, step forward: step sequence should be repeated clockwise and counter clockwise
- Combination of three moves chosen from badges 9-12





EVENTS LISTED ON THIS PAGE ARE NOT ELIGIBLE FOR Michigan Compete with Us Series Points

EXCEL COMPULSORY

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice No music.
- The skater must demonstrate the required elements listed.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Skaters may have the option to skate one level higher in compulsories than free skate program.

Excel Pre-Preliminary/Preliminary Compulsory Events are NOT eligible for			
		Michigan Compete with Us Series Points	
Level	Level Time • Skating rules/standards		
		Flip jump	
Excel Pre-	1:15	 Loop/loop jump combination 	
Preliminary	max.	 Camel spin – minimum 3 revolutions 	
		Choreographic step sequence	
		Lutz jump	
Excel	1:15	 Flip/loop jump combination 	
Preliminary	max.	 Camel, sit combination spin – minimum 6 revolutions total 	
		Choreographic step sequence	





EVENTS LISTED ON THIS PAGE ARE NOT ELIGIBLE FOR

Michigan Compete with Us Series Points

EXCEL FREE SKATE

- Skaters may not enter both a Well-Balanced Free Skate event and an Excel Free Skate event at the same competition.
- Skaters will skate to the music of their choice.
- Level determined by highest Free Skate test passed. Skater may compete at that level or one level higher.

EXCEL PRE-PRELIMINARY - 1:40 MAX

Must not have passed higher than U.S. Figure Skating pre- preliminary free skate test - * means required element Learn to Skate USA membership OR full U.S. Figure Skating membership required

Maximum 5 jump elements:

- All single jumps allowed, except for the Axel
 - No single Axels, double or higher jumps allowed
 - o Maximum of two of any of the same jump, may be as solo jumps or part of jump combinations/sequences
- Maximum 2 jump combinations, or 1 jump combination and 1 jump sequence
 - o Jump combinations and jump sequences are limited to 2 jumps except that one jump combination or one jump sequence may include three iumps
 - o A jump sequence consists of two or three jumps in which the second and/or the third jump is a waltz jump with a direct step from the landing curve of the first/second jump into the take-off curve of the waltz jump

Maximum 2 spins:

- One spin must be in a single position with no change of foot*
 - No flying entry
 - o Minimum 3 revolutions
- One spin may be either a single position spin with no change of foot or a combination spin with or without a change of foot
 - No flying entry
- Spins must be of a different character

Max Level: 1

Maximum 1 Sequence:

- · One Choreographic Sequence* (pChSq)
 - o Must be clearly visible

EXCEL PRELIMINARY - 2:00 +/- 10 SECONDS

Must not have passed higher than U.S. Figure Skating preliminary free skate test - * means required element Learn to Skate USA membership OR full U.S. Figure Skating membership required

Maximum 5 jump elements:

- All single jumps allowed, except for the Axel
 - No single Axels, double, or higher jumps allowed
 - Maximum of two of any of the same jump, may be as solo jumps or part of jump combinations/sequences
- Maximum 2 jump combinations or 1 jump combination and 1 jump sequence
 - Jump combinations and jump sequences are limited to 2 jumps except that one jump combination or one jump sequence may include three iumps
 - o A jump sequence consists of two or three jumps in which the second and/or the third jump is a waltz jump with a direct step from the landing curve of the first/second jump into the take-off curve of the waltz jump

Maximum 2 spins:

- One spin must be a camel or layback spin with no change of foot and no change of position*
 - No flying entry
 - o Minimum 3 revolutions
- · One spin combination, with or without change of foot*
 - No flying entry
 - o Minimum 6 revolutions
- Max Level: 1

Maximum 1 Sequence:

• One Choreographic Sequence* (pChSq) o Must be clearly visible





ADULT 1-6, BEGINNER-BRONZE COMPULSORY

- The skating order of the elements is optional. Element may only be attempted once.
- To be skated in simple program format with limited connecting steps, ½ ice.
 - A 0.2 deduction will be taken for each element MISSING, REPEATED or from a higher level

Level	Elements
	Forward Marching
Adult 1	Forward two-foot glide
Time:	Forward swizzle (4-6 in a row)
1:30 Max.	Forward snowplow stop – two feet or one foot
	Forward skating across the width of the ice
Adult 2	Forward one-foot glides
Time:	Forward slalom
1:30 Max.	Backward skating
	Backward swizzles, 4-6 in a row
	Forward stroking using the blade properly
Adult 3.	Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise
Time:	Forward chasses on a circle, clockwise and counterclockwise
1:30 Max.	Backward skating to a long two-foot glide
	Backward snowplow stop, Right and Left
	Forward outside edge on a circle, right and left
Adult 4	Forward inside edge on a circle, right and left
Time:	Forward crossovers, clockwise and counterclockwise
1:30 Max.	Hockey stop, both directions
	Backward one-foot glides, right and left
A =114 F	Backward outside edge and backward inside edge on a circle, right and left
Adult 5 Time:	Backward crossovers, clockwise and counterclockwise
1:30 Max.	Forward outside three-turn, right and left Parison to the format of the Parison (right 2 more)
1.50 IVIAX.	Beginning two-foot spin (min 2 revs)
Adult 6	• Forward stroking with crossover end patterns – <u>utilizing only ½ sheet of ice surface</u>
Time:	Backward stroking with crossover end patterns – <u>utilizing only ½ sheet of ice surface</u> Torrupad incide three type right and left.
1:30 Max.	Forward inside three-turn, right and left Total
	T-stop Lunge
	Two-foot spin into one-foot spin (min 2 revs on 1 foot)
	Waltz Jump
Adult	Mazurka
Beginner	Forward beginning one-foot spin from backward crossovers (min 2 revs)
Time:	Forward moving inside open Mohawk (right and left) – heel to instep
1:30 Max.	Alternating right and left forward outside and inside edges across the width of the ice (one outside edge, right and left, one inside
	edge, right and left)
	Waltz Jump
Adult High	• ½ Flip
Beginner	Forward upright spin – minimum 3 revolutions
Time:	Backward outside three- turn, right and left
1:30 Max.	Alternating right and left backward outside and inside edges across the width of the ice (one outside edge, right and left, one inside
	edge, right and left)
A ded Dec	Single Toe loop jump
Adult Pre-	• Jump combination or sequence consisting of half revolution jumps (½ flip, ½ Lutz, ½ loop, waltz), toe loop, or Salchow – maximum of
Bronze Time:	2 jumps in combination and 3 jumps in a sequence
1:30 Max.	 Forward upright spin - minimum 3 revolutions Two forward crossovers into a forward inside Mohawk, step down, cross behind, step into one backward crossover and step to a
1.00 Max.	I wo forward crossovers into a forward inside Mohawk, step down, cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise
	Forward spiral (any edge)
	Single Salchow jump
Adult	 Jump combination or sequence consisting of ½ revolution jumps and/or full revolution jumps (no Lutz or Axel) – maximum 2 jumps in
Bronze	combination and 3 jumps in a sequence
Time:	Solo spin with no change of foot (min. 3 revolutions)
1:30 Max.	Backward inside three-turn, right and left
	Spiral sequence (Minimum 2 spirals)- must change edge or foot
L	-1





ADULT 1-6 FREE SKATE WITH MUSIC

General event parameters:

- The skating order of the required elements is optional.
- The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.
- To be skated on full ice.
- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous (lower) levels.
- A 0.2 deduction will be taken for each required element MISSING and for those elements performed from a higher level.

Level	Time	Elements
		Forward Marching
Adult 1	1:40	Forward two-foot glide
	Max	 Forward swizzle (4-6 in a row)
		Forward snowplow stop – two feet or one foot
		Forward skating across the width of the ice
Adult 2	1:40	Forward one-foot glides
	Max	Forward slalom
		Backward skating
		Backward swizzles, 4-6 in a row
		Forward stroking using the blade properly
Adult 3	1:40	 Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and
	Max	counterclockwise
		Backward skating to a long two-foot glide
		Forward chasses on a circle, clockwise and counterclockwise
		Backward snowplow stop, Right and Left
A -11(A	4.40	Forward outside edge on a circle, right and left
Adult 4	1:40	Forward inside edge on a circle, right and left
	Max	Forward crossovers, clockwise and counterclockwise
		Backward one-foot glides, right and left
		Hockey stop, both directions
Adult 5	1:40	Backward outside edge on a circle, right and left
Adult 5	Max	Backward inside edge on a circle, right and left
	IVIAX	Backward crossovers, clockwise and counterclockwise
		Forward outside three-turn, right and left Parisarian true feet anim.
		Beginning two-foot spin
Adult 6	1:40	Forward stroking with crossover end patterns
Addit 6	Max	Backward stroking with crossover end patterns Forward inside three types right and left.
	IVIAA	Forward inside three-turn, right and left Total
		• T-stop
		Lunge Two foot only into one foot only (min 2 rove on 1 foot)
		Two-foot spin into one-foot spin (min 2 revs on 1 foot)



ADULT BEGINNER - BRONZE FREE SKATE PROGRAM WITH MUSIC

General event parameters:

- Skaters will skate to the music of their choice and vocal music is allowed.
- To be skated on full ice.
- The minimum number of required spin revolutions is indicated in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Adult Beginner 1:40 Maximum	Max. 4 jump elements Jumps limited to bunny hop, mazurka, ballet and Waltz jump Max 1 combination or sequence consisting of only the allowed listed jumps Max. 2 of any same jump	Max. 2 spins Two forward upright spins, no change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA Free Skate 1
Adult High Beginner 1:40 Maximum	 Max 4 jump elements: Jumps limited to bunny hop, mazurka, ballet, stag, split, waltz, ½ loop, ½ flip, ½ Lutz, toe loop, salchow Max 1 combination or sequence consisting of only the allowed listed jumps Max. 2 of any same type jump. 	Max 2 spins: • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed any U.S. Figure Skating Free Skate tests
Adult Pre- Bronze 1:40 Maximum	Max 4 Jump Elements: Max 2 combinations or sequences 1 jump combination may contain 3 jumps, and the other may contain only 2 jumps Jump sequence is any listed jump immediately followed by an Axel-type jump Each jump may be repeated only once and only as part of a combination or sequence (maximum of 2 of any jump) Only single and half-revolution jumps are permitted No single Lutz, single Axel, double or triple jumps are permitted	Max 2 Spins: Max Level 1 Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 E) No flying entry spins 2-foot spin permitted and considered of a different character	Connecting steps throughout the program are required	Skaters may not have passed tests higher than U.S. Figure Skating Adult Pre-Bronze or Pre-Preliminary Free Skate
Adult Bronze 1:50 maximum	Max 4 Jump Elements: Max 2 combinations or sequences [Jump sequence is any listed jump immediately followed by an Axeltype jump]; 1 combination/sequence may consist of three jumps, and the other may have only two jumps Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump) All single jumps are permitted (except single Axel) No single Axel, double or triple jumps are permitted	Max 2 Spins: • Max Level 1 • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) • Min 3 revs total if no change of foot • Min 3 revs each foot if change of foot • Min 2 revs in each position • No flying spins are permitted	Max 1 Sequence: 1 choreographic step sequence, fully utilizing at least ½ of the ice surface (may include moves in the field and spirals) Additional moves spiral and step sequences will not be counted as elements but will be counted as transitions and marked as	Skaters may not have passed tests higher than U.S. Figure Skating Adult Bronze or Preliminary Free Skate





Showcase Events

Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher.

Show costumes are permitted if they do not touch or drag on the ice. Costuming and make up for showcase programs should enhance the feeling created by the performance and reflect the meaning of the story or theme. Ornaments and hair accessories must be secure. No bobby pins, feathers, hair accessories or anything else that may fall to the ice and be hazardous to the skaters are allowed. (a 0.1 deduction will be taken). Props and scenery must be placed and removed by unaided singles and duet competitors within one minute on and off and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.1 deduction will be assessed by the referee against each judge's mark for every 10 seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to sup- port the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious loss of control will re- duce contestant's marks. Jump difficulty is not rewarded in showcase; therefore, jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice. The 6.0 judging system will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

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LEVEL	ELEMENTS	QUALIFICATIONS	_
BASIC 1-6	Elements only from Basic 1-6 curriculum	Must not have passed any higher than Basic 6 level	Time: 1:00 max
PRE-FREE SKATE – FREE SKATE 6/ BEGINNER/HIGH BEGINNER/ADULT 1-6/ ADULT BEGINNER/ADULT HIGH BEGINNER	3 jump maximum. Half- rotation jumps only, plus thefollowing full rotation jumps: Salchow and toe loop	May not have passed any official U.S. Figure Skating free skate or free dance tests	Time: 1:20 max
PRE-PRELIMINARY	No prescribed or restricted elements	Must have passed no higher than U.S. Figure Skating pre-preliminary or any free dance test	Time: 1:20 max
PRELIMINARY	No prescribed or restricted elements.	Must have passed no higher than U.S. Figure Skating preliminary free skate or adult bronze free skate or free dance test; see National Showcase guidelines for more specific information regarding adults	Time: 1:30 max
ADULT PRE-BRONZE	No prescribed or restricted elements	Must have passed no higher than adult pre- bronze free skate test; see National Showcase guidelines for more specific information regarding adults	Time: 1:40 max
MINI PRODUCTION ENSEMBLE [4 TO 8 SKATERS]/ PRODUCTION ENSEMBLE [9 OR MORE SKATERS]	No prescribed or restricted elements		Time: 3:00 max





LENGTH

Solo Pattern Dance

GENERAL EVENT PARAMETERS:

- Levels are based upon the skaters' highest pattern dance test passed
- · A solo pattern dance competition event will consist of the skater performing two solo pattern dances
- The patterns to be skated depend upon which quarter of the year the competition is held. The skater will perform the two pattern dances listed for his/her level, based upon the date of the competition. If the competition falls over two quarters (for example, June 30–July 2), the dance will be selected based on the start date of the competition listed in the announcement (in this example, the second quarter).
- Skaters will complete both dances at each level. Dances will be scheduled at the discretion of the chief referee for each competition and may be competed consecutively or with a break inbetween pattern dance groupings.

PRELIMINARY	PRE-BRONZE
PRELIMINARY	PRE-L

Canasta Tango	January 1 to March 31	Cha-Cha	January 1 to March 31
Rhythm Blues	April 1 to June 30	Fiesta Tango	April 1 to June 30
Canasta Tango	July 1 to September 30	Cha-Cha	July 1 to September 30
Rhythm Blues	October 1 to December 31	Fiesta Tango	October 1 to December 31
	Rhythm Blues Canasta Tango	Rhythm Blues April 1 to June 30 Canasta Tango July 1 to September 30	Rhythm Blues April 1 to June 30 Fiesta Tango Canasta Tango July 1 to September 30 Cha-Cha





Iceland Spring Fling, Event #5

Entry Form [PLEASE PRINT CLEARLY]

Name		Age	Birth Date	<u>,</u>			
	Last	First	Birtir Date				
E-Mail Address	Luot						
Address	120	City	State	Zip			
Area Code/Phone #		Home Club	Member #				
Highest Level Passed Male Female Name Parent/Guardian							
\$60 for First Event; \$20 Each Additional Event							
Basic Elements	Aspire	Special	Adult	Adult Prog w/Music			
	Compulsory*	Olympics	Compulsory				
Snowplow Sam*	Aspire 1*	Badge 1*	Adult 1	Adult 1			
Basic 1*	Aspire 2*	Badge 2*	Adult 2	Adult 2			
Basic 2*	Aspire 3*	Badge 3*	Adult 3	Adult 3			
Basic 3*	Aspire 4*	Badge 4*	Adult 4	Adult 4			
Basic 4*		Badge 5*	Adult 5	Adult 5			
Basic 5*	Aspire Free Skate*	Badge 6*	Adult 6	Adult 6			
Basic 6*	Aspire FS 1*	Badge 7*	Adult Beginner	Adult Beginner			
	Aspire FS 2*	Badge 8*	Adult High Beg	Adult High Beg			
Basic Prog w/Music	Aspire FS 3*	Badge 9*	Adult Pre-Bronze	Adult Pre-Bronze			
Snowplow Sam*	Aspire FS 4*	Badge 10*	Adult Bronze	Adult Bronze			
Basic 1*		Badge 11*					
Basic 2*	Excel Compulsory	Badge 12*		Solo Dance			
Basic 3*	Excel Pre-Prelim			Preliminary			
Basic 4*	Excel Preliminary	Showe	case Events	Pre-Bronze			
Basic 5*		Basic 1-6	Preliminary				
Basic 6*	Excel Free Skate	Pre Free Skate	Adult 1-6				
	Excel Pre-Prelim	B <mark>eginner</mark>	Adult Beginner				
	Excel Preliminary	High Beginner	Adult High Beg	U ///			
	Excel Prelim Plus	Pre-Preliminary	Adult Pre-Bronze				
	2,03111011111110		1.0011.1.0 2101.20				
	Production Ensemble						
		Mini [4-8 skaters]	Standard [9 or				
		[more skaters]				

Events listed above with an * after them will be eligible for Michigan Compete with Us Series Points. Entry Fees are not refundable after the entry deadline unless an event is cancelled.

PRODUCTION ENSEBLE COST \$100 PER TEAM

If you are not a U.S. Figure Skating / LTS USA member add \$15 to fee / enter through our Basic Skills Program.

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First Event	\$	ENTRIES MUST BE POST MARKED BY April 21, 2024
Additional Event	\$	Mail form and fees to: Cristy Bosley
Additional Event	\$	6478 Luanne Drive, Flushing, MI 48433
Additional Event	\$	Make check or money order payable to: ICEFSC
Join USF/S	\$	INTERESTED IN PAYING WITH VENMO?
TOTAL:	\$	CONTACT: Cristy Bosley



	Certification of Competitor Competito	or Name:		
1.	The competitor is eligible to enter the events checked. Iceland Competitive Edge Figure Skating Club and Flir	It is agreed that the competitor and family hold the t Iceland Arenas harmless from any and all liability		
2.	understand that the Iceland Spring Fling/Basic Skills Series, or its agents, may take photographs, video and/or film of my, my minor's and/or my family's involvement, participation, viewing or interaction at the Iceland Spring Fling/Basic Skills Series scheduled ice time, activities, classes, or events. I hereby authorize the taking and use of such photographs, video, film or likeness of myself, my minor child (or children), and/or my family in all forms and media and in all manners, including composite or other representations, for any lawful and legitimate Iceland Spring Fling/Basic Skills Series purpose, including dissemination and distribution of the same; and further waive any right to approve or object to any finished, modified or derivative product or media. I have read the Concussion Awareness Information located on www.sk8stuff.com and by signing below,			
	I am agreeing to the terms and conditions. Parent/Guardian Signature	<u>D</u> ate		
	Club Officer/Program Director			
	<u>Title</u>	Date		
	COMPETITOR SIGNATURE	Date		
Reg	ch Signature: istered on U.S.Figure Skating Coaches Registry for the ou are not registered, go to www.usfigureskating.org, clic	Please print clearly current season? Yes □ #		
	instruction for registration.	•		

CHECKLIST [please be sure the following is included]:					
Entry form with U.S. F/S Number	Club Officer/Program Director Signature				
Check payable to: ICEFSC	Events to be entered checked properly				

E-mail Address:___



Phone



Please print clearly