





### 2023 Michigan Compete with Us Series Competition Mission Statement

To give our skaters a chance to develop their Learn to Skate USA basic skills in a fun competitive environment. During the competition season skaters will have the chance to compete at different clubs and arenas earning points for a final standing. A skater may participate in either Freeskating and/or Compulsory/Element events in any of the Michigan Compete USA Series Competitions to be eligible for accumulating points. Awards will be presented to skaters with the highest point totals. These awards will take place on the ice at the Midland Competition - November 4, 2023.

### Series Point System

Program with Music [Freeskate] and Compulsory/Element events in each of the Series Competitions will be eligible for accumulating points. Each event will have a maximum of 6 skaters. Scoring for the final award will be as follows:

 $1^{st}$  Place – 6 points  $2^{nd}$  Place – 5 points  $3^{rd}$  Place – 4 points  $4^{th}$  Place – 3 points  $5^{th}$  Place – 2 points  $6^{th}$  Place – 1 point

Skaters must participate in at least 3 of the 15 series events to be eligible to win an award with an overall placement at the finale. Skaters receive bonus points for moving up a level during the course of the series season [bonus points only awarded once each season]. Events eligible for a series finale award are:

Element & Basic Programs w/Music Events - Learn to Skate Curriculum [Snowplow Sam thru Pre-Free Skate, Beginner & High Beginner

In the event of tied total points, all skaters tied for a place will be awarded a medal, no ties will be broken.

Points are accumulated for Compulsory and Program with Music [Freeskate] events separately.

Medals will be awarded [1-3 Place] in each level as highlighted in each announcement. Beyond the Basic <u>will NOT</u> be counted in the Program with Music [Freeskate] and Elements/Compulsory Program Series for this 2023 season. Spins, Dance, Pairs, Theatre on Ice, Synchronized Teams, and Showcase Events <u>will NOT</u> be counted for this 2023 season. At the end of the 2023 Series Season any skaters who moved up a level will be awarded 6 bonus points [6 points only whether they move up one level or more]. All points follow the skater throughout the year.

Please Note: The Michigan Compete USA Series is sponsored equally by all the participating ice rinks and/or U.S. Figure Skating members clubs. Competition announcements will be available on <a href="https://www.sk8stuff.com">www.sk8stuff.com</a>. Each competition will have its own entry forms and specific rules. Please make sure to read the entire announcement for each competition.

General Business

COMPETE USA

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### 15<sup>th</sup> Michigan Compete USA Series [formerly Basic Skills Series] - Hosted by the following:

	– Hosted by the following:	
Event 1 Onyx-Suburban B/S	Event 2 Mountain Town Classic	Event 3 Tuxedo Invitational
Challenge	March 11, 2023	March 25, 2023
February 4, 2023	Entry Deadline – February 25, 2023	Entry Deadline – March 11, 2023
Entry Deadline - January 19, 2023	The I.C.E. Arena	Slater Family Ice Arena
Suburban Ice Macomb	Mt Pleasant MI	Bowling Green, OH
Macomb, MI	Contact: Ginni Phillips	Contact: Merissa Rojas
Contact Jeanette Daskas	Phone: 989-560-3871	Phone: 419-345-0766
Phone: 248-917-9544	gpsk8r@gmail.com	billmerrojas@gmail.com
jendaskas@aol.com		<u>biiimorrojao © griiaii.oom</u>
Event 4 Arctic Basic Skills	Event 5 Iceland Spring Fling	Event 6 TAFS Basic Skills Comp
April 23, 2023	May 7, 2023	June 3, 2023
Entry Deadline – April 8, 2023	Entry Deadline – April 22, 2023	Entry Deadline – May 20, 2023
Arctic Edge Ice Arena	Flint Iceland Arena	Troy Sports Center
Canton, MI	Flint, MI	Troy MI
Contact Stephen Scanio	Contact Cristy Bosley	Contact: Lindsey Vincent
Phone: 248-635-4541	Phone: 810-814-1081	Phone: 248-709-2946
stephenscanio@hotmail.com	Chix44ever44@gmail.com	glinzlinz@yahoo.com
Event 7 Ann Arbor Skills/Showcase	Event 8 Summer Swizzle	Event 9 Skate the Shores
June 10, 2023	June 17, 2023	July 15, 2023
Entry Deadline - May 24, 2023	Entry Deadline – May 31, 2023	Entry Deadline - June 30, 2023
Ann Arbor Ice Cube	Farmington Hills Ice Arena	St Clair Shores Civic Arena
Ann Arbor MI	Farmington Hills, MI	St Clair Shores, MI
Contact: Craig Forsyth	Contact: Ilyssa Cimmino	Contact Lindsay O'Donoghue
Phone: 734-213-6768	Phone: 248-891-9153	Phone: 586-774-7530
Aafsc.officemanager@gmail.com	summerswizzle@fhfsc.org	odonoghuelindsay@gmail.com
Event 10 Summer Chill Basic Skills	Event 11 Skate the Zoo	
		Event 12 Skate the Lakeshore
August 5, 2023	July 29, 2023	August 19, 2023
Entry Deadline – July 22, 2023 Novi Ice Arena	Entry Deadline – July 15, 2023	Entry Deadline August 5, 2023 Griff's Ice House West
	Wings West Kalamazoo MI	
Novi, MI	1 101101111011110	Holland MI
Contact: Laura Paredes	Contact Cheryl Pickett Phone: 616-901-6607	Contact: Jacqueline Alimpich
lamarlau@hotmail.com		Phone: 517-518-1210
Frank 12 Chata the Cata	cpickett@ghgkz.com	skatethelakeshore@gmail.com
Event 13 Skate the Gate	Event 14 Skate Midland	SERIES AWARDS
October 8, 2023 Entry Deadline – September 25, 2023	November 4, 2023	CEREMONY
Southgate Civic Arena	Entry Deadline – October 18, 2023 Midland Civic Arena	
Southgate MI	Midland MI	AT THE MIDLAND
Contact: Jackie Timm		
Phone: 734-771-7247	Contact Karen Boswell	COMPETITION
	Phone: 989-751-6603	
ms.j.timm@gmail.com	Kboswell99@gmail.com	





Skate Midland 2023– Compete USA Competition Midland Figure Skating Club

Midland Civic Arena ♦ 405 Fast Ice Drive ♦ Midland, MI

www.midlandfigureskatingclub.org

**November 4, 2023** 

Entry Deadline: October 18, 2023

The Skate Midland 2023, sponsored by the Midland Figure Skating Club, will be held at the Midland Civic Arena on November 4, 2023. The ice surface measures 200 by 100 feet. This is a United States Figure Skating approved Basic Skills Competition. The approvals will be posted on the official competition bulletin board. Questions regarding this competition should be directed to Karen Boswell, kboswell99@gmail.com, or 989-695-4832. Email communications are preferred.

**Mission Statement –** The purpose of this competition is to promote a fun, introductory, competitive experience for the beginning skater.

Eligibility - The Competition is open to ALL skaters who are current eligible [ER 100] members of either the Basic Skills Program and/or full members of US Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club. Eligibility will be based on skill level as of closing date of entries. All Snowplow Sam and Basic 1-6 skaters must skate at highest level passed or one level higher. NO official US Figure Skating tests may have been passed including MIF or individual dances. For the Pre-Free Skate, Excel, Well Balanced, and Adult levels, eligibility will be based only upon highest free skate test level passed. Moves in the Field test level will not determine skater's competitive level. Skaters may skate at highest level passed OR one level higher, but not both levels in the same event during the same competition. Skaters may not compete at more than one level in the same type event at the same competition

**Rules** – The competition will be conducted under the rules set forth by the US Figure Skating Learn to Skate USA "Compete USA Competition Manual" program.

**Entry Fees** – The first event is \$50, the second event is \$20 and each additional event after that is \$10. All entries must be postmarked no later than October 18, 2023. Late entries will be accepted at the discretion of the organizers, and are subject to a possible \$15 late fee. Entry fees are per person, U.S. dollars.

Entry forms must be filled out LEGIBLY and completely and mailed with a check made payable to: MFSC - Competitions

c/o Sue Bakke 2907 Valorie Lane Midland, MI 48640

### There will be a \$35 fee for returned checks.

**Awards – <u>All competitors will receive a medal.</u>** All events are final rounds. ALL awards will be made at appropriate times throughout the competition. A podium will be available for group and individual photos.

**Registration** – The registration table will be open 1 hour before the competition begins. Skaters will not be allowed to compete until they have registered. *Please register at least one hour before your competition time.* 

**Livestream** – The Midland Civic Arena currently has LiveBarn available. Skate Midland will have the system "password enabled" for this event. Only registered parents/guardians will be e-mailed the password upon request. Those desiring to livestream will need to have a personal subscription with LiveBarn to view.

Schedule of Events - Schedule will be posted on the Internet at the Figure Skater's Website - www.sk8stuff.com



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**Music** – For all programs with music, music must be uploaded online by the skater before October 28, 2023. A link will be provided to skaters via an e-mail and through www.sk8stuff.com. Competitors must have a spare CD at rink side to be used in case of technical difficulties.

**Practice Ice** – Practice ice will be available in 20 minutes sessions. Details will be provided either online or via email prior to the competition date. Sign-in and pay \$10 at the door or pre-register using the attached form.

### Events listed on this page are eligible for Michigan Compete with Us Series Points

### SNOWPLOW SAM - BASIC 6 ELEMENTS

- Each skater will perform each element when directed by a judge/referee. Judge/referee directed example: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.
- To be skated on 1/3 to 1/2 ice (determined by the LOC)
- No music
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant

LEVEL	TIME	SKATING RULES/STANDARDS
SNOWPLOW SAM	1:00 max	<ul> <li>March followed by a two-foot glide and dip</li> <li>Forward swizzles, 2-3 in a row</li> <li>Forward snowplow stop</li> <li>Backward wiggles, 2-6 in a row</li> </ul>
BASIC 1	1:00 max	<ul> <li>Forward two-foot glide and dip</li> <li>Forward swizzles, 6-8 in a row</li> <li>Beginning snowplow stop on one or two feet</li> <li>Backward wiggles, 6-8 in a row</li> </ul>
BASIC 2	1:00 max	<ul> <li>Forward one-foot glide (no variations), either foot</li> <li>Scooter pushes, 2-3 each foot</li> <li>Moving snowplow stop</li> <li>Two-foot turn in place, forward to backward</li> <li>Backward swizzles, 6-8 in a row</li> </ul>
BASIC 3	1:00 max	<ul> <li>Beginning forward stroking showing correct use of blade</li> <li>Forward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive</li> <li>Forward slalom</li> <li>Moving forward to backward two-foot turn on a circle</li> <li>Beginning backward one-foot glide, either foot</li> </ul>
BASIC 4	1:00 max	<ul> <li>Forward outside edge on a circle, clockwise or counterclockwise</li> <li>Forward crossovers, clockwise and counterclockwise, 4-6 consecutive</li> <li>Backward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive</li> <li>Backward one-foot glides (no variations), right and left</li> <li>Beginning two-foot spin, maximum 4 revolutions</li> </ul>
BASIC 5	1:00 max	<ul> <li>Backward outside edge on a circle, clockwise or counterclockwise</li> <li>Backward crossovers, clockwise and counterclockwise, 4-6 consecutive</li> <li>Forward outside three-turn, right and left</li> <li>Advanced two-foot spin, minimum 4 revolutions</li> <li>Hockey stop</li> </ul>
BASIC 6	1:00 max	<ul> <li>Forward inside three-turn, right and left</li> <li>Mohawk, right to left and left to right</li> <li>Bunny hop</li> <li>Basic forward spiral on a straight line (no variations), right or left</li> <li>Beginning one-foot spin, maximum 3 revolutions, optional free leg and entry position</li> <li>T-stop, right or left</li> </ul>



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### <u>Events listed on this page are eligible for Michigan Compete with Us Series Points</u> SNOWPLOW SAM – BASIC 6 PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice with music.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level. Bonus skills from the same level or below are allowed but will not be judged elements.
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant

LEVEL	TIME	SKATING RULES/STANDARDS
SNOWPLOW SAM	1:10 max	<ul> <li>March followed by a two-foot glide and dip</li> <li>Forward swizzles, 2-3 in a row</li> <li>Forward snowplow stop</li> <li>Backward wiggles, 2-6 in a row</li> </ul>
BASIC 1	1:10 max	<ul> <li>Forward two-foot glide and dip</li> <li>Forward swizzles, 6-8 in a row</li> <li>Beginning snowplow stop on one or two feet</li> <li>Backward wiggles, 6-8 in a row</li> </ul>
BASIC 2	1:10 max	<ul> <li>Forward one-foot glide (no variations), either foot</li> <li>Scooter pushes, right and left foot, 2-3 each foot</li> <li>Moving snowplow stop</li> <li>Two-foot turn in place, forward to backward</li> <li>Backward swizzles, 6-8 in a row</li> </ul>
BASIC 3	1:10 max	<ul> <li>Beginning forward stroking showing correct use of blade</li> <li>Forward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive</li> <li>Forward slalom</li> <li>Moving forward to backward two-foot turn on a circle</li> <li>Beginning backward one-foot glide, either foot</li> </ul>
BASIC 4	1:10 max	<ul> <li>Forward outside edge on a circle, clockwise or counterclockwise</li> <li>Forward crossovers, clockwise and counterclockwise, 4-6 consecutive</li> <li>Backward half-swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive</li> <li>Backward one-foot glides (no variations), right and left</li> <li>Beginning two-foot spin, maximum 4 revolutions</li> </ul>
BASIC 5	1:10 max	<ul> <li>Backward outside edge on a circle, clockwise or counterclockwise</li> <li>Backward crossovers, clockwise and counterclockwise, 4-6 consecutive</li> <li>Forward outside three-turn, right and left</li> <li>Advanced two-foot spin, minimum 4 revolutions</li> <li>Hockey stop</li> </ul>
BASIC 6	1:10 max	<ul> <li>Forward inside three-turn, right and left</li> <li>Mohawk, right to left and left to right</li> <li>Bunny hop</li> <li>Basic forward spiral on a straight line (no variations), right or left</li> <li>Beginning one-foot spin, maximum 3 revolutions, optional free leg and entry position</li> <li>T-stop, right or left</li> </ul>



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### Events listed on this page are eligible for Michigan Compete with Us Series Points

### PRE-FREE SKATE COMPULSORY

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music
- The skater must demonstrate the required elements listed
- Bonus skills from the same level or below are allowed but will not be judged elements.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 maximum

Level	Time	Skating rules/standards
Pre- Free Skate	1:15 max.	<ul> <li>Two forward crossovers into a forward inside mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, one set each direction clockwise and counterclockwise</li> <li>One-foot upright spin, optional entry and free foot position, minimum 3 revolutions</li> <li>Mazurka – right or left</li> <li>Waltz jump</li> </ul>

### PRE-FREE SKATE PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- Bonus skills from the same level or below are allowed but will not be judged elements.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards	
Pre- Free Skate	1:40 max.	<ul> <li>Two forward crossovers into a forward inside mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, one set each direction clockwise and counterclockwise</li> <li>One-foot upright spin, optional entry and free, foot position, minimum 3 revolutions</li> <li>Mazurka, right or left</li> <li>Waltz jump</li> <li>NOT ALLOWED – Waltz jump-side toe hop-waltz jump</li> </ul>	



### **EXCEL COMPULSORY**

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music
- The skater must demonstrate the required elements listed
- A 0.2 deduction will be taken for each element performed from a higher level.
- Skaters may have the option to skate one level higher in compulsories than free skate program.

	Excel Beginner/High Beginner Compulsory Events are eligible for Michigan Compete with Us Series Points		
Level	Time Skating rules/standards		
		Waltz jump	
Excel	1:15	Salchow jump	
Beginner	max.	One-foot upright spin - minimum 3 revolutions	
		Choreographic step sequence	
		Loop jump	
Excel High	1:15	Salchow/toe loop combination	
Beginner	max.	Sit spin - minimum 3 revolutions	
		Choreographic step sequence	
<u>Ex</u>	cel Pre-Pr	eliminary/Preliminary Compulsory Events are NOT eligible for	
	1	Michigan Compete with Us Series Points	
Level	Level Time • Skating rules/standards		
		Flip jump	
Excel Pre-	1:15	<ul> <li>Loop/loop jump combination</li> </ul>	
Preliminary	max.	Camel spin – minimum 3 revolutions	
		Choreographic step sequence	
		Lutz jump	
Excel	1:15	Flip/loop jump combination	
Preliminary	max.	<ul> <li>Camel, sit combination spin – minimum 6 revolutions total</li> </ul>	
		Choreographic step sequence	



### **EXCEL FREE SKATE**

General event parameters:

- Skaters may not enter both a Well-Balanced Free Skate event and an Excel Free Skate event at the same competition.
- Skaters will skate to the music of their choice.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or skate up one level higher.

### Excel Beginner and Excel High Beginner Free Skate are eligible for Michigan Compete with Us Series Points

### **EXCEL BEGINNER - 1:40 MAX**

Maximum 4 jump elements:

- Jumps with no more than one-half rotation (front to back or back to front)
- · Single rotation jumps: Salchow, toe loop only
- · Eulers (half loops) are not allowed
- · Maximum 2 jump combinations or sequences. Combination jumps permitted
- Waltz jump/toe loop and/or
- Salchow/toe

loop Sequence permitted

Waltz jump/ waltz jump (no turns or hops in between) Maximum 2 of any same jump

Maximum 2 spins:

- Two upright spins
- No change of foot No flying entry Minimum 3 revolutions Max Level: Base

Maximum 1 Sequence:

- Choreographic step sequence\* (ChSt)
  - o Must use one-half of the ice surface
  - o Moves in the field and spiral sequences are allowed but will not be counted as elements

Jumps may be included in the step sequence

### **EXCEL HIGH BEGINNER - 1:40 MAX**

Maximum 5 jump elements:

- Jumps with no more than one-half rotation (front to back or back to front)
- Single rotation jumps: toe loop, Salchow, Euler (half loop), loop
- · Flip, Lutz, and Axel NOT permitted Maximum 2 jump combinations or sequences. One 3-jump combination is allowed
- Jump sequence is any listed jump immediately followed by a waltz jump

Maximum 2 of any same jump

Maximum 2 spins:

- · Both spins must be in a single position
- No change of foot
- No flying entry
- Permitted forward spins: upright, sit, camel
- · Permitted back spins: upright

Minimum 3 revolutions Max Level: Base

Both spins may be of the same character

Maximum 1 Sequence:

- Choreographic step sequence\* (ChSt)
  - o Must use one-half of the ice surface
  - o Moves in the field and spiral sequences are allowed but will not be counted as elements

Jumps may be included in the step sequence

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### EXCEL PRE-PRELIMINARY – 1:40 MAX

<u>Must not</u> have passed higher than U.S. Figure Skating pre- preliminary free skate test \*means required element

Learn to Skate USA membership OR full U.S. Figure Skating membership required

### Maximum 5 jump elements:

- Only single jumps allowed
- No single Axels
- Number of single jumps (except single Axel) is not limited provided the maximum number of jump elements allowed is not exceeded

Maximum 2 jump combinations or jump sequences

 Jump combinations limited to 2 jumps. One 3-jump combination is allowed

Jump sequence is any listed jump immediately followed by a waltz jump

### Maximum 2 spins:

- One spin must be in a single position with no change of foot\*
- One spin may change feet or position, but not both
- No flying entry Minimum 3 revolutions Spins must be of a different character

Max Level: 1

### Maximum 1 Sequence:

- Choreographic step sequence\* (ChSt)
  - Must use onehalf of the ice surface
  - o Moves in the field and spiral sequences are allowed but will not be counted as elements

Jumps may be included in the step sequence

### EXCEL PRELIMINARY - 2:00 +/- 10 SECONDS

<u>Must not</u> have passed higher than U.S. Figure Skating preliminary free skate test \*means required element

Learn to Skate USA membership OR full U.S. Figure Skating membership required

### Maximum 5 jump elements:

- Only single jumps allowed
- No single Axels
- Number of single jumps (except single Axel) is not limited provided the maximum number of jump elements allowed is not exceeded

Maximum 2 jump combinations or jump sequences Jump combinations limited to 2 jumps. One 3-jump combination is allowed Jump sequence is any listed jump immediately followed by a waltz jump

### Maximum 2 spins:

- One spin must be a camel or layback spin with no change of foot and no change of position\*
- One spin may change feet and/ or position
- No flying entry Minimum 3 revolutions Spins must be of a different character
- Max Level: 1

### Maximum 1 Sequence:

- Choreographic step sequence\* (ChSt)
  - o Full ice
  - o Moves in the field and spiral sequences are allowed but will not be counted as elements

Jumps may be included in the step sequence

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### EXCEL PRELIMINARY PLUS - 2:00 +/- 10 SECONDS

<u>Must not</u> have passed higher than U.S. Figure Skating preliminary free skate test \*means required element

Full U.S. Figure Skating membership required

### Maximum 5 jump elements:

- All single jumps allowed, including single Axel
- No double or higher jumps allowed
- Single Axel may be repeated once (but not more) as a solo jump or part of a jump sequence or jump combination (maximum 2 single Axels)
- Number of remaining single jumps is not limited provided the maximum number of jump elements allowed is not exceeded

Maximum 2 jump combinations or jump sequences

followed by an Axel-type jump.

All single jumps, including the single Axel, are allowed as part of a jump combination or sequence (no double jumps)

Jump combinations limited to 2 jumps. One 3-jump combination is allowed

Jump sequence is any listed jump immediately

### Maximum 2 spins:

- One spin must be in a single position\*
- No change of foot
- No flying entry
- One spin may change feet and/or position
- No flying entry Minimum 3 revolutions Spins must be of a different character

Max Level: 1

### Maximum 1 Sequence:

- Choreographic step sequence\* (ChSt)
  - o Full ice
  - o Moves in the field and spiral sequences are allowed but will not be counted as elements

Jumps may be included in the step sequence



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### WELL BALANCED COMPULSORY

Format:: To be skated on half-ice

- No music
- The skater must demonstrate the required elements listed
- A 0.2 deduction will be taken for each element performed from a higher level
- Skaters may have the option to skate one level higher in compulsories than free skate program

NO TEST	1:15 max	<ul> <li>Loop jump</li> <li>Jump combination to include a toe loop (may not use a loop or Axel)</li> <li>Upright spin with change of foot, minimum 3 revolutions on each foot</li> <li>Choreographic step sequence</li> </ul>
PRE- PRELIMINARY	1:15 max	<ul> <li>Lutz jump</li> <li>Single jump-single jump (no Axel) combination</li> <li>Spin with one change of position and no change of foot, minimum 6 revolutions total</li> <li>Choreographic step sequence</li> </ul>
PRELIMINARY	1:15 max	<ul> <li>Axel jump</li> <li>Single jump-single jump (may <u>not</u> include Axel) combination</li> <li>Spin combination with one change of foot, minimum 3 revolutions on each foot</li> <li>Choreographic step sequence</li> </ul>



### WELL BALANCED FREE SKATE PROGRAM

- Skaters may not enter both a well-balanced free skate event and an excel free skate event at the same competition
- Skaters will skate to the music of their choice
- Level will be determined by the highest free skate test passed; skaters may compete at the highest level they have passed or skate up one level higher.
- Skaters with physical disabilities may register for standard track or Skate United Track for events

### NO TEST — 1:40 MAX

JUMPS	SPINS	STEP SEQUENCES
Max 5 Jump Elements Only single jumps allowed except single Axel No single Axels Number of single jumps (except single Axels) is not limited provided the maximum number of jump elements allowed is not exceeded  Max 2 jump combinations or jump sequences Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is allowed Jump sequence is any listed jump immediately followed by a waltz jump	Max 2 Spins     Spins may change feet and/or position     Spins may start with a flying entry     Min 3 revs.  These spins must be of a different character (For definition see U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  • Step sequence  • Must use one-half the ice surface  • Moves in the field and spiral sequences are allowed but will not be counted as elements  • Jumps may be included in the step sequence  If IJS is used, then ChSt

### PRE-PRELIMINARY — 1:40 MAX

JUMPS	SPINS	STEP SEQUENCES
Max 5 Jump Elements	Max 2 Spins	Max 1 Sequence
All single jumps, including single Axel, allowed     No double, triple or quadruple jumps allowed	Spins may change feet and/or position	Step sequence     Must use one-half the
<ul> <li>Axel may be repeated once as a solo jump or part of a jump sequence or combination (maximum of 2 single Axels)</li> </ul>	Spins may start with     Spins may start with	ice surface o Moves in the field and
Number of single jumps is not limited provided the maximum	<ul><li>a flying entry</li><li>Min 3 revs.</li></ul>	spiral sequences are
number of jump elements allowed is not exceeded  • Max 2 jump combinations or jump sequences	These spins must be of a	allowed but will not be counted as elements
o Jump combinations limited to 2 jumps except that one 3-jump	different character	o Jumps may be
combination with a maximum of 3 single jumps is allowed o Jump sequence is any listed jump immediately followed by an Axel-	(For definition see U.S. Figure Skating rule 6103	included in the step sequence
type jump	(E))	If IJS is used, then ChSt

### PRELIMINARY — 2:00 +/- 10 SECONDS

JUMPS	SPINS	STEP SEQUENCES
<ul> <li>Max 5 Jump Elements</li> <li>1 must be an Axel-type jump or a waltz jump*</li> <li>All single jumps, including single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop)</li> <li>Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed</li> <li>An Axel plus up to two different, allowed double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or combination</li> <li>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> <li>Max 2 jump combinations or sequences</li> <li>Jump combinations limited to 2 jumps except that one three jump combination with a maximum of 2 double jumps and 1 single jump is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump</li> </ul>	Max 2 Spins  Spins may change feet and/or position Spins may start with a flying entry Min 3 revs.  These spins must be of a different character (For definition see U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  • Step sequence o Choreographic step sequence full ice o Moves in the field and spiral sequences are allowed but will not be counted as elements o Jumps may be included in the step sequence If IJS is used, then ChSt

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### **ADULT 1-6, BEGINNER-BRONZE COMPULSORY**

- The skating order of the elements is optional. Element may only be attempted once.
- To be skated in simple program format with limited connecting steps, ½ ice.
- A 0.2 deduction will be taken for each element MISSING, REPEATED or from a higher level

Level	Elements
LOVOI	Forward Marching
Adult 1	Forward two-foot glide
Time:	Forward swizzle (4-6 in a row)
1:30 Max.	Forward snowplow stop – two feet or one foot
	Forward skating across the width of the ice
Adult 2	Forward one-foot glides
Time:	Forward slalom
1:30 Max.	Backward skating
	Backward swizzles, 4-6 in a row
	Forward stroking using the blade properly
Adult 3.	Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise
Time:	Forward chasses on a circle, clockwise and counterclockwise
1:30 Max.	Backward skating to a long two-foot glide
	Backward snowplow stop, Right and Left
	Forward outside edge on a circle, right and left
Adult 4	Forward inside edge on a circle, right and left
Time:	Forward crossovers, clockwise and counterclockwise
1:30 Max.	Hockey stop, both directions
	Backward one-foot glides, right and left
	Backward outside edge and backward inside edge on a circle, right and left
Adult 5	Backward crossovers, clockwise and counterclockwise
Time:	Forward outside three-turn, right and left
1:30 Max.	Beginning two-foot spin (min 2 revs)
	Forward stroking with crossover end patterns – <u>utilizing only ½ sheet of ice surface</u>
Adult 6	Backward stroking with crossover end patterns – <u>utilizing only ½ sheet of ice surface</u>
Time:	Forward inside three-turn, right and left
1:30 Max.	• T-stop
	• Lunge
	Two-foot spin into one-foot spin (min 2 revs on 1 foot)
	Waltz Jump
Adult	Mazurka
Beginner	Forward beginning one-foot spin from backward crossovers (min 2 revs)
Time:	Forward moving inside open Mohawk (right and left) – heel to instep
1:30 Max.	Alternating right and left forward outside and inside edges across the width of the ice (one outside edge, right and left, one inside
	edge, right and left)
	Waltz Jump
Adult High	• ½ Flip
Beginner	Forward upright spin – minimum 3 revolutions
Time:	Backward outside three- turn, right and left
1:30 Max.	Alternating right and left backward outside and inside edges across the width of the ice (one outside edge, right and left, one inside
	edge, right and left)
م المالية	Single Toe loop jump
Adult Pre-	• Jump combination or sequence consisting of half revolution jumps (½ flip, ½ Lutz, ½ loop, waltz), toe loop, or Salchow – maximum of
Bronze Time:	2 jumps in combination and 3 jumps in a sequence
1:30 Max.	Forward upright spin - minimum 3 revolutions  True forward accessorate into a forward incide Mahasula standard accessorate habitad atom into one hadroner and standard accessorate accessorate and standard accessorate acce
1.50 Max.	Two forward crossovers into a forward inside Mohawk, step down, cross behind, step into one backward crossover and step to a forward inside odgo, clockwise and counterslockwise.
	forward inside edge, clockwise and counterclockwise  Forward spiral (any edge)
Adult	
Bronze	<ul> <li>Jump combination or sequence consisting of ½ revolution jumps and/or full revolution jumps (no Lutz or Axel) – maximum 2 jumps in combination and 3 jumps in a sequence</li> </ul>
Time:	Solo spin with no change of foot (min. 3 revolutions)
1:30 Max.	Backward inside three-turn, right and left
	Spiral sequence (Minimum 2 spirals)- must change edge or foot
	- Opiral sequence (minimum 2 spirals): must enange duge or not



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### **ADULT 1-6 FREE SKATE WITH MUSIC**

General event parameters:

- The skating order of the required elements is optional.
- The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.
- To be skated on full ice
- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous (lower) levels.
- A 0.2 deduction will be taken for each required element MISSING and for those elements performed from a higher level.

Level	Time	Elements
Adult 1	1:40	Forward Marching
Adult 1	Max	Forward two-foot glide
	IVIAX	Forward swizzle (4-6 in a row)
		Forward snowplow stop – two feet or one foot
A -111 O	4.40	Forward skating across the width of the ice
Adult 2	1:40 Max	Forward one-foot glides
	IVIAX	Forward slalom
		Backward skating
		Backward swizzles, 4-6 in a row
A 1 1/ O	4.40	Forward stroking using the blade properly
Adult 3	1:40	Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and
	Max	counterclockwise
		Backward skating to a long two-foot glide
		Forward chasses on a circle, clockwise and counterclockwise
		Backward snowplow stop, Right and Left
۸ ماریاد ۸	4.40	Forward outside edge on a circle, right and left
Adult 4	1:40 Max	Forward inside edge on a circle, right and left
	IVIAX	Forward crossovers, clockwise and counterclockwise
		Backward one-foot glides, right and left
		Hockey stop, both directions
۸ ماریاد ⊏	4.40	Backward outside edge on a circle, right and left
Adult 5	1:40 Max	Backward inside edge on a circle, right and left
	IVIAX	Backward crossovers, clockwise and counterclockwise
		Forward outside three-turn, right and left
		Beginning two-foot spin
A -111 O	4.40	Forward stroking with crossover end patterns
Adult 6	1:40	Backward stroking with crossover end patterns
	Max	Forward inside three-turn, right and left
		• T-stop
		• Lunge
		Two-foot spin into one-foot spin (min 2 revs on 1 foot)



### ADULT BEGINNER - BRONZE FREE SKATE PROGRAM WITH MUSIC

General event parameters:

- Skaters will skate to the music of their choice and vocal music is allowed
- To be skated on full ice
- The minimum number of required spin revolutions is indicated in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Adult Beginner 1:40 Maximum	Max. 4 jump elements  Jumps limited to bunny hop, mazurka, ballet and Waltz jump  Max 1 combination or sequence consisting of only the allowed listed jumps  Max. 2 of any same jump	Max. 2 spins  Two forward upright spins, no change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA Free Skate 1
Adult High Beginner 1:40 Maximum	Max 4 jump elements:  • Jumps limited to bunny hop, mazurka, ballet, stag, split, waltz, ½ loop, ½ flip, ½ Lutz, toe loop, salchow  • Max 1 combination or sequence consisting of only the allowed listed jumps  • Max. 2 of any same type jump.	Max 2 spins:  Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed any U.S. Figure Skating Free Skate tests
Adult Pre- Bronze 1:40 Maximum	Max 4 Jump Elements:  Max 2 combinations or sequences  1 jump combination may contain 3 jumps, and the other may contain only 2 jumps  Jump sequence is any listed jump immediately followed by an Axel-type jump  Each jump may be repeated only once and only as part of a combination or sequence (maximum of 2 of any jump)  Only single and half-revolution jumps are permitted  No single Lutz, single Axel, double or triple jumps are permitted	Max 2 Spins:  Max Level 1  Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 E)	Connecting steps throughout the program are required	Skaters may not have passed tests higher than U.S. Figure Skating Adult Pre-Bronze or Pre-Preliminary Free Skate
Adult Bronze 1:50 maximum	Max 4 Jump Elements:  Max 2 combinations or sequences [Jump sequence is any listed jump immediately followed by an Axeltype jump];  1 combination/sequence may consist of three jumps, and the other may have only two jumps  Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump)  All single jumps are permitted (except single Axel)  No single Axel, double or triple jumps are permitted	Max 2 Spins:  Max Level 1  Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))  Min 3 revs total if no change of foot  Min 3 revs each foot if change of foot  Min 2 revs in each position  No flying spins are permitted	Max 1 Sequence: 1 choreographic step sequence, fully utilizing at least ½ of the ice surface (may include moves in the field and spirals) Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transi- tions and marked as	Skaters may not have passed tests higher than U.S. Figure Skating Adult Bronze or Preliminary Free Skate



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### <u>SPECIAL OLYMPICS EVENTS ARE ELIGIBLE FOR</u> <u>MICHIGAN COMPETE WITH US SERIES POINTS</u>

### **SPECIAL OLYMPICS BADGE 1-12**

Competition hosts can use the skills listed below to create either an elements event or program event for Special Olympics competitors. If doing a program, music can be used and will be 1:10 max.

#### Badge 1

- A. Stand unassisted for five seconds
- B. Sit on ice or fall and stand up unassisted
- C. Knee dip standing still unassisted
- D. March forward ten steps assisted

### Badge 2

- A. March forward ten steps unassisted
- B. Swizzles, standing still: three repetitions
- C. Backward wiggle or march assisted
- Two foot glide forward for distance of at least length of body

#### Badge 3

- A. Backward wiggle or march
- B. Five forward swizzles covering at least ten feet
- C. Forward skating across the rink
- D. Forward gliding dip covering at least length of body: left and right

#### Badge 4

- Backward two-foot glide covering at least length of body
- B. Two foot jump in place
- C. One foot snowplow stop: left and right
- Forward one foot glide covering at least length of body: left and right

### Badge 5

- A. Forward stroking across rink
- B. Five backward swizzles covering at least ten feet
- C. Forward two-foot curves left and right across rink
- D. Two-foot turn front to back, on the spot

### Badge 6

- A. Gliding forward to backward two-foot turn
- **B.** Five consecutive forward one-foot swizzles on circle: left and right
- C. Backward one foot glide length of body: left and right
- **D.** Forward pivot

#### Badge 7

- A. Backward stroking across the rink
- B. Gliding backward to forward two-foot turn
- **C.** T-stop left or right
- **D.** Forward two foot turn on a circle: left and right

### Badge 8

- A. Five consecutive forward crossovers: left and right
- B. Forward outside edge: left and right
- C. Five consecutive backward ½ swizzles on a circle: left and right
- D. Two-foot spin

### Badge 9

- A. Forward outside 3 turn: left and right
- B. Forward inside edge: left and right
- C. Forward lunge or shoot the duck at any depth
- D. Bunny hop

### Badge 10

- A. Forward inside three-turn: left and right
- B. Five consecutive backward crossovers: left and right
- C. Hockey stop
- D. Forward spiral three times length of body

### Badge 11

- A. Consecutive forward outside edges: minimum of two on each foot
- B. Consecutive forward inside edges: minimum of two on each foot
- C. Forward inside Mohawk: left and right
- D. Consecutive backward outside edges: minimum of two on each foot
- E. Consecutive backward inside edges: minimum of two on each foot

### Badge 12

- A. Waltz jump
- **B.** One foot spin: minimum of three revolutions
- C. Forward crossover, inside Mohawk, backward crossover, step forward: step sequence should be repeated clockwise and counter clockwise
- Combination of three moves chosen from badges 9-12



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### **Spins Challenge**

### General event parameters:

- Spins may be skated in any order.
- Connecting steps are allowed but will not be taken into consideration in scoring.
- Spins may not be repeated; Only required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	<ul> <li>Upright one-foot spin (3)</li> <li>Upright back spin (3)</li> <li>Sit spin (3)</li> </ul>
High Beginner	1:30 max.	<ul> <li>Upright one-foot spin (4)</li> <li>Upright spin with change of foot (3 each foot)</li> <li>Sit spin (3)</li> </ul>
No Test	1:30 max.	<ul> <li>Upright spin with change of foot (3 each foot)</li> <li>Sit spin (3)</li> <li>Camel spin (3)</li> </ul>
Pre – Preliminary	1:30 max.	<ul> <li>Spin combo without change of foot – all 3 basic positions required (3 revs)</li> <li>Backward sit spin (3)</li> <li>Camel spin (4)</li> </ul>
Preliminary	1:30 max.	<ul> <li>Spin with one change of foot and one change of position (min. 3 each foot)</li> <li>Sit spin with change of foot (min 3. each foot)</li> <li>One position spin – skater's choice (upright, sit or camel) (4)</li> </ul>
Adult Beginner	1:30 max.	<ul><li>Pivot</li><li>Upright Two-foot spin (2)</li></ul>
Adult Pre-Bronze	1:30 max.	<ul><li>Upright One-foot spin (3)</li><li>Upright Two-foot spin (3)</li></ul>
Ault Bronze	1:30 max.	<ul> <li>Upright One-foot spin (3 revs.)</li> <li>Solo spin with no change of foot (3 revs.) – must be different from the upright spin – may not fly</li> </ul>



### **Jumps Challenge**

### General event parameters:

- Each jump may be attempted twice; the best attempt will be counted.
- To be skated on ½ ice

Level	Time	Skating rules / standards
Beginner	1:15 max.	Waltz jump (from backward crossovers)
		Half flip or half Lutz
		Single Salchow
High Beginner	1:15 max.	Waltz jump (from backward crossovers)
		Single Salchow
		Jump combination – Waltz jump-toe loop
No Test	1:15 max.	Single Salchow
		Single loop
		<ul> <li>Jump combination – Any two half or single revolution jumps (no Axel)</li> </ul>
Pre – Preliminary	1:15 max.	Single toe loop
		Single flip
		Jump combination - Any two half or single revolution jumps (no Axel)
Preliminary	1:15 max.	Single flip
		Single Lutz
		<ul> <li>Jump combination – Any single jump + single loop (may be Axel)</li> </ul>
Adult Beginner		Mazurka or ballet jump
	1:15 max.	Waltz jump
Adult Pre-Bronze		Single toe loop jump
	1:15 max.	Half flip, half Lutz or half loop
Adult Bronze		Single Salchow
	1:15 max.	Single Toe loop
		Any single jump plus a toe loop combination (no Axels allowed)



## EVENTS LISTED ON THIS PAGE ARE NOT ELIGIBLE FOR MICHIGAN COMPETE WITH US SERIES POINTS Showcase Events

Showcase events are open to skaters in the Basic, Free Skate, limited beginner, preliminary and adult bronze levels. Groups willbe divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skaters in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher.

Show costumes are permitted if they do not touch or drag on the ice. Costuming and make up for showcase programs should enhance the feeling created by the performance and reflect the meaning of the story or theme. Ornaments and hair accessories must be secure. No bobby pins, feathers, hair accessories or anything else that may fall to the ice and be hazardous to the skaters are allowed. (a 0.1 deduction will be taken). Props and scenery must be placed and removed by unaided singles and duet competitors within one minute on and off and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.1 deduction will be assessed by the referee against each judge's mark for every 10 seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to sup- port the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious loss of control will re- duce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice. The 6.0 judging system will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

For more information refer to the Compete USA Competition Manual [2022-2023] page 23.

LEVEL	ELEMENTS	QUALIFICATIONS	LENGTH
BASIC 1-6	Elements only from Basic 1-6 curriculum	Must not have passed any higher than Basic 6level	Time: 1:00max
PRE-FREE SKATE – FREE SKATE 6/ BEGINNER/HIGH BEGINNER/ADULT 1-6/ ADULT BEGINNER/ADULT HIGH BEGINNER	3 jump maximum. Half- rotation jumps only, plus the following full rotation jumps: Salchow and toe loop	May not have passed any official U.S. Figure Skating free skate or free dance tests	Time: 1:20max
NO TEST	No prescribed or restricted elements	Must not have passed pre-preliminary free skateor any free dance tests	Time: 1:20max
PRE-PRELIMINARY	No prescribed or restricted elements	Must have passed no higher than U.S. Figure Skating pre-preliminary or any free dance test	Time: 1:20max
PRELIMINARY /	No prescribed or restricted elements.	Must have passed no higher than U.S. Figure Skating preliminary free skate or adult bronzefree skate or free dance test; see National Showcase guidelines for more specific information regarding adults	Time: 1:30max
ADULT PRE-BRONZE	No prescribed or restricted elements	Must have passed no higher than adult pre- bronze free skate test; see National Showcaseguidelines for more specific information regarding adults	Time: 1:40max

Please indicate on form if this is a Duet performance by selecting level and "Duet"



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### Solo Pattern Dance

#### GENERAL EVENT PARAMETERS:

- Levels are based upon the skaters' highest pattern dance test passed
- A solo pattern dance competition event will consist of the skater performing two solo pattern dances
- The patterns to be skated depend upon which quarter of the year the competition is held. The skater will perform the two pattern dances listed for his/her level, based upon the date of the competition. If the competition falls over two quarters (for example, June 30–July 2), the dance will be selected based on the start date of the competition listed in the announcement (in this example, the second quarter).
- Skaters will complete both dances at each level. Dances will be scheduled at the discretion of the chief referee for each
  competition and may be competed consecutively or with a break in-between pattern dance groupings.

#### **PRELIMINARY**

JANUARY 1-MARCH 31	APRIL 1–JUNE 30	JULY 1-SEPTEMBER 30	OCTOBER 1-DECEMBER 31
Dutch Waltz     Canasta Tango	<ol> <li>Rhythm Blues</li> <li>Dutch Waltz</li> </ol>	Canasta Tango     Rhythm Blues	1.Rhythm Blues 2. Dutch Waltz

#### PRE-BRONZE

JANUARY 1-MARCH 31	APRIL 1–JUNE 30	JULY 1-SEPTEMBER 30	OCTOBER 1-DECEMBER 31
<ol> <li>Swing Dance</li> <li>Cha-Cha</li> </ol>	<ul><li>1 Fiesta Tango</li><li>2 Swing Dance</li></ul>	Cha-Cha     Fiesta Tango	<ol> <li>Swing Dance</li> <li>Cha-Cha</li> </ol>

### **HOCKEY 1- 4 Elements Events**

Hockey 1- 4 Elements: Each skater will perform each element when directed by a judge or referee.

- To be skated on 1/2 ice
- · All elements must be skated in the order listed
- Time: 1:00 or less

Hockey 1	Hockey 2
<ul> <li>Proper basic hockey stance, forward and backward</li> <li>March forward across the ice, 8-10 steps</li> <li>Two-foot glides and dips from forward marching</li> <li>Forward swizzles/double C-cuts (4-6 in a row)</li> <li>Stationary Snowplow Stop</li> </ul>	<ul> <li>Forward strides using 45-degree V-push, focus on good recovery and alternating arm drive</li> <li>Forward C-cuts: single leg and alternating feet in a straight line</li> <li>Backward hustle or march, then glide on two feet</li> <li>Backward swizzles/double C-cuts (4-6)</li> <li>Two-foot moving Snowplow stop</li> </ul>
Hockey 3	Hockey 4
<ul> <li>Forward C-cuts (half swizzle pumps) on a circle, both directions</li> <li>Forward outside edges on half circles, alternating feet on the axis</li> <li>Forward inside edges on half circles, alternating feet on the axis</li> <li>Backward C-cuts on a circle, both directions</li> <li>Backward snowplow stops, one foot and two feet V-stop</li> </ul>	<ul> <li>Quick starts using forward V-Start</li> <li>Backward one-foot glide, right and left</li> <li>Forward crossovers on a circle, clockwise and counterclockwise</li> <li>Backward crossovers on a circle, clockwise and counterclockwise</li> <li>Hockey stops (to right and left, with speed)</li> </ul>

**COMPETE** USA

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### Skate Midland Event #14 Entry Form [PLEASE PRINT CLEARLY]

Name			_Age	Birth Date	
	Last	First	•		
E-Mail Address					
Address			_City		
State	_Zip				_
Home Club		USFSA #		Highest Level Passed	
Male	_Female	_Name of Parent/Guar	dian		_

	\$50 F	irst	Event; \$20 for Second	Event	: \$10 for Each Addition	nal E	vent	
BASIC ELEMENTS EXCEL Compulsory					SPECIAL OLYMPIC		SPINS Challenge	<del></del>
Snowplow Sam*			Excel Beginner*		Badge1*		Beginner	
Basic 1 *			Excel High Beginner*		Badge 2*		High Beginner	
Basic 2 *			Excel Pre-Prelim		Badge 3*		No Test	
Basic 3 *			Excel Preliminary		Badge 4*		Pre-Preliminary	
Basic 4 *			EXCEL Free Skat	е	Badge 5*		Preliminary	
Basic 5 *			Excel Beginner*		Badge 6*		Adult Beginner	
Basic 6 *			Excel High Beginner*		Badge 7*		Adult Pre-Bronze	
PRE-FREE SKATE			Excel Pre-Prelim		Badge 8*		Adult Bronze	
Compulsory*			Excel Preliminary		Badge 9*		JUMPS Challeng	е
Program with Music*			Excel Prelim Plus		Badge 10*		Beginner	
			ADULT Comp	/Free	Badge 11*		High Beginner	
BASIC Program w/N	lusic		Adult 1		Badge 12*		No Test	
Snowplow Sam*			Adult 2				Pre-Preliminary	
Basic 1 *			Adult 3				Preliminary	
Basic 2 *			Adult 4				Adult Beginner	
Basic 3 *			Adult 5				Adult Pre-Bronze	
Basic 4 *			Adult 6				Adult Bronze	
Basic 5 *			Adult Beginner					
Basic 6 *			Ad. Hi Beginner					
SHOWCASE Sin	gle/D	uet	Ad. Pre-Bronze			Patt	ttern Dance	
Basic 1-6			Ad. Bronze		Preliminary		Pre-Bronze	
Pre-Free/ Beg/Hi Beg					Rhythm Blues		Swing Dance	
/Ad 1-6/ Ad Hi Beg	/Ad 1-6/ Ad Hi Beg HOCKEY I		HOCKEY Element				Cha-Cha	
No Test			Hockey 1		WELL BALANCED Comp.		WELL BALANCED F	REE
Pre-Preliminary			Hockey 2		No Test		No Test	
Preliminary			Hockey 3		Pre-Preliminary		Pre-Preliminary	
Adult pre-Bronze		_	Hockey 4		Preliminary		Preliminary	

Events listed above with an \* after them will be eligible for Michigan Basic Skills Series Points Entry Fees are not refundable after the entry deadline unless an event is cancelled.

If you are not a U.S. Figure Skating member add \$15 to fee / enter through our Basic Skills Program

First Event \$ ENTRIES MUST BE POSTMARKED BY October 18, 2023

Second Event \$ Mail form and fees to: Sue Bakke 2907 Valorie Lane Midland, MI 48640

Join USFSA \$ Make check or money order payable to MFSC Competitions.

Interested in paying by credit card? Contact Karen Boswell processing fee to be included. 989-695-4832

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<u>Ce</u>	ertification of Competitor	Competitor Name:			
1.		rents checked. It is agreed that the competitor and family hold the dland Civic Arena harmless from any and all liability either during practice lity for damages to or loss of property.			
2. As a participant, or parent/guardian of a minor participant, in the SKATE MIDLAND 2023/Basic Skills Se understand that the SKATE MIDLAND 2023/Basic Skills Series, or its agents, may take photographs, violand/or film of my, my minor's and/or my family's involvement, participation, viewing or interaction at SKA MIDLAND 2023/Basic Skills Series scheduled ice time, activities, classes or events. I hereby authorize and use of such photographs, video, film or likeness of myself, my minor child (or children), and/or my family forms and media and in all manners, including composite or other representations, for any lawful and leg SKATE MIDLAND 2023/Basic Skills Series purpose, including dissemination and distribution of the same further waive any right to approve or object to any finished, modified or derivative product or media					
3.	I have read the Concussion Awareness agreeing to the terms and conditions.	Information located on www.sk8stuff.com and by signing below, I am			
	Parent/Guardian Signature	<u>D</u> ate			
	Club Officer/Program Director				
	Title	Date			
	COMPETITOR SIGNATURE	Date			
Coa	ach Signature:	Print Name:Please print clearly			
f yo	instruction for registration.  COACHES WILL BE REQUIRED TO	Registry for the current season? Yes □ #skating.org, click on the Coaches Registration button and follow  CHECK IN AT REGISTRATION AT EACH EVENT			
Pho	one E-mail <i>I</i>	Address:Please print clearly			
EC	KLIST [please be sure the following is	included]:			
6	Entry form with U.S. F/S Number	Club Officer/Program Director Signature			
	Check payable to <b>MFSC Competitions</b> Practice Ice/Happy Ad Form (optional)	Events to be entered checked properly			



# Skate Midland 2023 Compete with Us Competition Midland Figure Skating Club Midland Civic Arena ◆ 405 Fast Ice Drive ◆ Midland, MI 48642 Competition to be held on November 4, 2023

**PRACTICE ICE:** Practice Ice will be available on Saturday prior to the start of the competition and mid-day. Practice ice for those competing in events eligible for the Michigan Basic Skills Series points will be scheduled for practice ice prior to the start of the competition. The cost is \$10 for 20 minutes of ice time. Please reserve a spot for practice ice below. Only one (1) session may be reserved per skater. Practice ice will also be sold the day of the competition on a first come first serve basis.

Practice Ice Reserv	ation (\$10 for 20	minutes of ice time)	
Skater's Name:		E-mail:	
Include payment fo	r practice ice: \$1	10.00	
you to your artwork elec lines of mes	coach, or just a foctronically in busings	ition Program: Send a message to un message to support your skater. ness card size (2"x3") (e-mail: suebau may purchase more than one ad to	You may submit .jpeg ready akke@yahoo.com ) or add two make a larger tribute.
		= \$ (must be sul	
Line 1:			(25 characters)
Line 2:			(25 characters)
Contact Name			
Phone Number			
Practice Ice: Happy Ad:	\$ \$		
Total:	\$	Check or Money Order payable	e to MFSC-Competitions
Mail check for Pra	ctice Ice Reserv	ation and/or Happy Ad form to:	Sue Bakke 2907 Valorie Lane Midland, MI 48640



Approval Code: 33559



Postmarked by October 18, 2023. This form may be submitted with entry forms