



Event 13, Skate the Gate Skills & Showcase October 9th, 2022

2022 Michigan Basic Skills Series Competition Mission Statement

To give our skaters a chance to develop their USFS Basic Skills in a fun competitive environment. During the competition season skaters will have the chance to compete at different clubs and arenas earning points for a final standing. A skater may participate in either Freeskating and/or Compulsory/Element events in any of the Michigan Basic Skills Series Competitions to be eligible for accumulating points. Awards will be presented to skaters with the highest point totals. These awards will take place on the ice at the Midland Competition - November 5, 2022.

Series Point System

Program with Music [Freeskate] and Compulsory/Element events in each of the Series Competitions will be eligible for accumulating points. Each event will have a maximum of 6 skaters. Scoring for the final award will be as follows:

1 st Place - 6 points	2 nd Place - 5 points	3 rd Place – 4 points
4 th Place - 3 points	5 th Place - 2 points	6 th Place - 1 point

Skaters must participate in at least 3 of the 15 series events to be eligible to win an award with an overall placement at the finale. Skaters receive bonus points for moving up a level during the course of the series season [bonus points only awarded once each season]. Events eligible for a series finale award are:

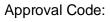
Element & Basic Programs w/Music Events - Learn to Skate Curriculum [Snowplow Sam thru Pre-Free Skate, Beginner & High Beginner

In the event of tied total points, all skaters tied for a place will be awarded a medal, no ties will be broken. Points are accumulated for Compulsory and Program with Music [Freeskate] events separately. Medals will be awarded [1-3 Place] in each level as highlighted in each announcement. Beyond the Basic <u>will NOT</u> be counted in the Program with Music [Freeskate] and Elements/Compulsory Program Series for this 2022 season. Spins, Dance, Pairs, Theatre on Ice, Synchronized Teams, and Showcase Events <u>will NOT</u> be counted for this 2022 season. At the end of the 2022 Series Season any skaters who moved up a level will be awarded 6 bonus points [6 points only whether they move up one level or more]. All points follow the skater throughout the year.

Please Note: The USFS Michigan Basic Skills Series is sponsored equally by all the participating ice rinks and/or USFS members clubs. Competition announcements and packages will be available at all participating ice rinks and/via the club or rink websites as well as <u>www.sk8stuff.com</u>. Each competition will have its own entry forms and specific rules. Please make sure to read the entire announcement for each competition.



2022 Michigan Basic Skills Series - Like us on



14th USFS Michigan Basic Skills Series – Hosted by the following:

14" USFS Michigan Basic Skills Series – Hosted by the following:			
Event 1 Onyx-Suburban B/S	Event 2 Mountain Town Classic	Event 3 Tuxedo Invitational	
Challenge	March 12, 2022	March 26, 2022	
February 5, 2022	Entry Deadline – February 18, 2022	Entry Deadline – March 11, 2022	
Entry Deadline – January 20, 2022	The I.C.E. Arena	Slater Family Ice Arena	
Suburban Ice Macomb	Mt Pleasant MI	Bowling Green, OH	
Macomb, MI	Contact: Ginni Phillips	Contact: Merissa Rojas	
Contact Jeanette Daskas	Phone: 989-560-3871	Phone: 419-345-0766	
Phone: 248-917-9544	<u>gpsk8r@gmail.com</u>	perabb59@gmail.com	
jendaskas@aol.com			
Event 4 Arctic Basic Skills	Event 5 Iceland Spring Fling	Event 6 TAFS Basic Skills Comp	
April 24, 2022	May 1, 2022	June 4, 2022	
Entry Deadline – April 1, 2022	Entry Deadline – April 15, 2022	Entry Deadline – May 18, 2022	
Arctic Edge Ice Arena	Flint Iceland Arena	Troy Sports Center	
Canton, MI	Flint, MI	Troy MI	
Contact Stephan Scanio	Contact Cristy Bosley	Contact: Lindsey Vincent	
Phone: 248-635-4541	Phone: 810-814-1081	Phone: 248-709-2946	
stephanscanio@hotmail.com	Chix44ever44@gmail.com	<u>glinzlinz@yahoo.com</u>	
Event 7 Ann Arbor Skills/Showcase	Event 8 Summer Swizzle	Event 9 Skate the Shores	
June 11, 2022	June 18, 2022	July 16, 2022	
Entry Deadline - May 25, 2022	Entry Deadline – June 1, 2022	Entry Deadline - June 30, 2022	
Ann Arbor Ice Cube	Farmington Hills Ice Arena	St Clair Shores Civic Arena	
Ann Arbor MI	Farmington Hills, MI	St Clair Shores, MI	
Contact: Craig Forsyth	Contact: Ilyssa Cimmino	Contact Lindsay O'Donoghue	
Phone: 734-213-6768	Phone: 248-891-9153	Phone: 586-774-7530	
Aafsc.officemanager@gmail.com	summerswizzle@fhfsc.org	odonoghuelindsay@gmail.com	
Event 10 Summer Chill Basic Skills	Event 11 Skate the Zoo	Event 12 Skate the Lakeshore	
August 6, 2022	July 30, 2022	August 20, 2022	
Entry Deadline – July 16, 2022	Entry Deadline – July 15, 2022	Entry Deadline August 1, 2022	
Novi Ice Arena	Wings West	Griff's Ice House West	
Novi, MI	Kalamazoo MI	Holland MI	
Contact: Laura Paredes	Contact Cheryl Pickett	Contact: Jacqueline Alimpich	
lamarlau@hotmail.com	Phone: 616-901-6607	Phone: 517-518-1210	
	<u>clpickett@gmail.com</u>	jalimpich@gmail.com	
Event 13 Skate the Gate	Event 14 Skate Midland	SERIES AWARDS	
October 9, 2022	November 5, 2022		
Entry Deadline – September 24, 2022	Entry Deadline – October 18, 2022	CEREMONY	
Southgate Civic Arena	Midland Civic Arena	AT THE MIDLAND	
Southgate MI	Midland MI		
Contact: Jackie Timm	Contact Karen Boswell	COMPETITION	
Phone: 734-771-7247	Phone: 989-751-6603		
ms.j.timm@gmail.com	Kboswell99@gmail.com		





PRECAUTIONARY MEASURES AND RISK ASSESSMENTS

Covid-19 Information- The Southgate Figure Skating Club and the Southgate Ice Arena will be complying with all federal, state, and local regulations and additional public health notices in place at the time of the Skate the Gate Basic Skills and Showcase.

Coaches: The coach with the most events will win a gift card. There will also be a drawing for an additional gift card. Please enter at the registration table.







Skate the Gate Skills & Showcase Southgate FSC Southgate Civic Arena ◆ 14700 Reaume Pkwy ◆ Southgate, MI 48195 (734) 258-3035/www.southgatefsc.com October 9, 2022 Entry Deadline is September 24, 2022

The Skate the Gate Skills & Showcase, sponsored by the Southgate FSC will be held at the Southgate Ice Arena on October 9, 2022. The ice surface measures 20 x 85 feet. This is a United State Figure Skating approved Basic Skills Competition. The approvals will be posted on the official competition bulletin board. Questions regarding this competition should be direct to Jackie Timm, ms.j.timm@gmail.com or 734-771-7247. Email communications are preferred.

Mission Statement – The purpose of this competition is to promote a fun, introductory, competitive experience for the beginning skater.

Eligibility - The Competition **is** open to ALL skaters who are current eligible [ER 100] members of either the Basic Skills Program and/or full members of US Figure Skating. To be eligible skater must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club. Eligibility will be based on skill level as of closing date of entries. All Snowplow Sam and Basic 1-6 skaters must skate at highest level passed or one level higher. NO official US Figure Skating tests may have been passed including MIF or individual dances. For the Pre-Free Skate, Excel, Well Balanced, and Adult levels eligibility will be based only upon highest free skate test level passed. Moves in the Field test level will not determine skater's competitive level. Skaters may skate at highest level passed OR one level higher, but not both levels in the same event during the same competition. Skaters may not compete at more than one level in the same type event at the same competition

Rules – The competition will be conducted under the rules set forth by the US Figure Skating Learn to Skate USA "Compete USA Competition Manual" program.

Entry Fees – The first event is \$50, the second event is \$20 and each additional event after that is \$10. All entries must be postmarked no later than October 1, 2022. Late entries will be accepted at the discretion of the organizers, and are subject to a possible \$15 late fee. Entry fees are per person, U.S. dollars.

Entry forms must be filled out LEGIBLY and completely and mailed with a check made payable to SFSBC to: Southgate Ice Arena c/o Jackie Timm 14700 Reaume Parkway

Southgate, MI 48195

There will be a \$35 fee for returned checks.

Awards – <u>All competitors will receive a medal.</u> All events are final rounds. ALL awards will be made at appropriate times throughout the competition. A podium will be available for group and individual photos.

Registration – The registration table will be open 1 hour before the competition begins. Skaters will not be allowed to compete until they have registered. *Please register at least one hour before your competition time.*

Schedule of Events - Schedule will be posted on the Internet at the Figure Skater's Website - www.sk8stuff.com

Music - The music for all skating programs with music will be supplied by uploading to the club at a provided link upon registration. Competitors must have a spare CD at rink side to be used in case of technical difficulties.

Practice Ice – Practice ice will be available in 20 minutes sessions. Details will be provided either online or via email prior to the competition date. Sign-in and pay \$10 at the door.

Approval Code:



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Events listed on this page are eligible for Michigan Basic Skills Series Points

SNOWPLOW SAM – BASIC 6 ELEMENTS

- Each skater will perform each element when directed by a judge/referee. Judge/referee directed example: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.
- To be skated on 1/3 to 1/2 ice (determined by the LOC)
- No music
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant

Level	Skating rules/standards
	 March followed by a two-foot glide and dip
Snowplow	 Forward two-foot swizzles, 2-3 in a row
Sam	Forward snowplow stop
	Backward wiggles, 2-6 in a row
	 Forward two-foot glide and dip
Basic 1	 Forward two-foot swizzles, 6-8 in a row
	 Beginning snowplow stop on two-feet or one-foot
	Backward wiggles, 6-8 in a row
	 Forward one-foot glide (no variations), either foot
Basic 2	 Scooter pushes, right and left foot, 2-3 each foot
	Moving snowplow stop
	 Two-foot turn in place, forward to backward
	 Backward two-foot swizzles, 6-8 in a row
	 Beginning forward stroking showing correct use of blade
Basic 3	 Forward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6
	consecutive
	Forward slalom
	 Moving forward to backward two-foot turn on a circle
	Beginning backward one-foot glide, either foot
	 Forward outside edge on a circle, clockwise or counterclockwise
Basic 4	 Forward crossovers, 4-6 consecutive, clockwise and counterclockwise
	 Backward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive
	 Backward one-foot glides (no variations), right and left
	Beginning two-foot spin, maximum 4 revolutions
	Backward outside edge on a circle, clockwise or counterclockwise
	 Backward crossovers, 4-6 consecutive, clockwise and counterclockwise
Basic 5	 Forward outside three-turn, right and left
	 Advanced two-foot spin, minimum 4 revolutions
	Hockey stop
	 Forward inside three-turn, right and left
Basic 6	 Mohawk, right to left and left to right
	Bunny Hop
	 Basic forward spiral on a straight line (no variations), right or left
	 Beginning one-foot spin, maximum 3 revolutions, optional free leg held position and
	entry
	T-stop, right or left



2022 Michigan Basic Skills Series - Like us on



<u>Events listed on this page are eligible for Michigan Basic Skills Series Points</u> SNOWPLOW SAM – BASIC 6 PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice with music.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level. Bonus skills from the same level or below are allowed but will not be judged elements.
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant

Level	Time	Skating rules/standards	
		March followed by a two-foot glide and dip	
Snowplow	1:10	 Forward two-foot swizzles, 2-3 in a row 	
Sam	max.	Forward snowplow stop	
		Backward wiggles, 2-6 in a row	
		Forward two-foot glide and dip	
Basic 1	1:10	 Forward two-foot swizzles, 6-8 in a row 	
	max.	Beginning snowplow stop on two-feet or one-foot	
		Backward wiggles, 6-8 in a row	
		 Forward one-foot glide (no variations), either foot 	
Basic 2	1:10	 Scooter pushes, right and left foot, 2-3 each foot 	
	max.	Moving snowplow stop	
		 Two-foot turn in place, forward to backward 	
		Backward two-foot swizzles, 6-8 in a row	
		 Beginning forward stroking showing correct use of blade 	
Basic 3	1:10	• Forward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6	
	max.	consecutive	
		Forward slalom	
		 Moving forward to backward two-foot turn on a circle 	
		Beginning backward one-foot glide, either foot	
		Forward outside edge on a circle, clockwise or counterclockwise	
Basic 4	1:10	 Forward crossovers, 4-6 consecutive, clockwise and counterclockwise 	
	max.	 Backward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4- 6 consecutive 	
		 Backward one-foot glides (no variations), right and left 	
		Beginning two-foot spin, maximum 4 revolutions	
		Backward outside edge on a circle, clockwise or counterclockwise	
		Backward crossovers, 4-6 consecutive, clockwise and counterclockwise	
Basic 5	1:10	 Forward outside three-turn, right and left 	
	max.	 Advanced two-foot spin, minimum 4 revolutions 	
		Hockey stop	
		Forward inside three-turn, right and left	
Basic 6	1:10	Mohawk right to left and left to right	
	max.	Bunny Hop	
		 Basic forward spiral on a straight line (no variations), right or left 	
		 Beginning one-foot spin, maximum 3 revolutions, optional entry and free leg 	
		position	
		T-stop, right or left	





Events listed on this page are eligible for Michigan Basic Skills Series Points

PRE-FREE SKATE COMPULSORY

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music
- The skater must demonstrate the required elements listed
- Bonus skills from the same level or below are allowed but will not be judged elements.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 maximum

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Level	Time	Skating rules/standards
Pre- Free Skate	1:15 max.	 Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise Basic one-foot upright spin, optional entry and free-foot position - minimum 3 revolutions Mazurka [right or left] Waltz jump

PRE-FREE SKATE PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- Bonus skills from the same level or below are allowed but will not be judged elements.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max.	 Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise Basic one-foot upright spin, optional entry and free-foot position- minimum 3 revolutions Mazurka Waltz jump NOT ALLOWED -Waltz jump, side toe hop, waltz jump





EXCEL COMPULSORY

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music
- The skater must demonstrate the required elements listed
- A 0.2 deduction will be taken for each element performed from a higher level.
- Skaters may have the option to skate one level higher in compulsories than free skate program.

	<u>Excel Beginner/High Beginner Compulsory Events are eligible for</u> Michigan Basic Skills Series Points		
Level	Time	Skating rules/standards	
		Waltz jump	
Excel	1:15	Salchow jump	
Beginner	max.	 One-foot upright spin - minimum 3 revolutions 	
		Choreographic step sequence	
		Loop jump	
Excel High	1:15	 Salchow/toe loop combination 	
Beginner	max.	 Sit spin - minimum 3 revolutions 	
		Choreographic step sequence	
<u>Ex</u>	cel Pre-Pr	eliminary/Preliminary Compulsory Events are NOT eligible for	
		<u>Michigan Basic Skills Series Points</u>	
Level	Time	Skating rules/standards	
		Flip jump	
Excel Pre-	1:15	 Loop/loop jump combination 	
Preliminary	max.	 Camel spin – minimum 3 revolutions 	
		Choreographic step sequence	
		Lutz jump	
Excel	1:15	Flip/loop jump combination	
Preliminary	max.	 Camel, sit combination spin – minimum 6 revolutions total 	
		Choreographic step sequence	





EXCEL FREE SKATE

General event parameters:

- Skaters may <u>not</u> enter both a Well-Balanced Free Skate event and an Excel Free Skate event at the same competition.
- Skaters will skate to the music of their choice.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or skate up one level higher.

Exc	el Beginner and Excel High Be	ginner Free Skate ar	re eligible for
	<u>Michigan Basic Sk</u>		
Excel Beginner Free Skate 1:40 Max.	 Maximum 4 jump elements: Jumps with no more than one-half rotation (front to back or back to front) Single rotation jumps: Salchow, toe loop only Eulers (half loops) are not allowed. Maximum 2 jump combinations or sequences Combination jumps permitted – Waltz jump/toe loop or salchow/toe loop Sequence permitted – Waltz jump/waltz jump [no turns or hops in between] Maximum 2 of any same jump 	 Maximum 2 spins: Two upright spins No change of foot No flying entry Minimum 3 revolutions 	 Maximum 1 Sequence: Choreographic Step Sequence* (ChSt) Must use one-half of the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence
Excel High Beginner Free Skate 1:40 Max.	 Maximum 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front) Single rotation jumps: toe loop, Salchow, Euler (half loop), loop Flip, Lutz, & Axel NOT permitted Maximum 2 jump combinations or sequences. One 3-jump combination is allowed [Jump sequence is any listed jump immediately followed by a waltz jump] Maximum 2 of any same jump 	 Maximum 2 spins: Both spins must be in a single position [no change of foot] No flying entry Permitted forward spins: upright, sit, camel Permitted back spins: upright Minimum 3 revolutions Spins may be of the same character 	 Maximum 1 Sequence: Choreographic Step Sequence* (ChSt) Must use one-half of the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence





Excel Pre-Preliminary, Excel Preliminary and Excel Preliminary Plus Free Skate are NOT eligible for Michigan Basic Skills Series Points

Excel Pre- Preliminary 1:40 Max. <u>Must not</u> have passed higher than U.S. Figure Skating Pre- preliminary free skate test *means required element Full U.S. Figure Skating membership required	 Maximum 5 jump elements: All single jumps allowed, except for the Axel No single Axels, double, or higher jumps allowed Number of single jumps (except single Axel) is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 2 jump combinations or jump sequences Jump combinations limited to 2 jumps. One 3-jump combination is allowed Jump sequence is any listed jump immediately followed by a waltz jump 	 Maximum 2 spins: One spin must be in a single position with no change of foot* One spin may change feet or position, but not both No flying entry Minimum 3 revolutions Spins must be of a different character Max Level: 1 	 Maximum 1 Sequence: Choreographic Step Sequence* (ChSt) Must use half of the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence
Excel Preliminary 2:00 +/- 10 sec. <u>Must not</u> have passed higher than U.S. Figure Skating Preliminary free skate test *means required element Eull U.S. Figure Skating	 Maximum 5 jump elements: All single jumps allowed, except for the Axel No single Axels, double, or higher jumps allowed Number of single jumps (except single Axel) is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 2 jump combinations or jump sequences Jump combinations limited to 2 jumps. One 3-jump combination is allowed Jump sequence is any listed jump immediately followed by a waltz jump 	Maximum 2 spins: <u>One spin must be a</u> <u>camel or layback spin</u> <u>with no change of foot</u> <u>and no change of</u> <u>position*</u> One spin may change feet and/or position No flying entry Minimum 3 revolutions Spins must be of a different character Max Level: 1	 Maximum 1 Sequence: Choreographic Step Sequence* (ChSt) Must use the whole ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence
Full U.S. Figure Skating membership required Excel Preliminary Plus 2:00 +/- 10 sec. <u>Must not</u> have passed higher than U.S. Figure Skating preliminary free skate test *means required element Full U.S. Figure Skating membership required	 Maximum 5 jump elements: All single jumps allowed, including single Axel No double, or higher jumps allowed Single Axel may be repeated once (but not more) as a solo jump or part of a jump sequence or jump combination (maximum 2 single Axels) Number of remaining single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 2 jump combinations or jump sequences All single jumps, including the single Axel are allowed as part of a jump combination or sequence (no double jumps) Jump combinations limited to 2 jumps. One 3-jump combination is allowed Jump sequence is any listed jump immediately followed by an Axel-type jump 	Max Level 1 Maximum 2 spins: • One spin must be in a single position* • One spin may change feet and/or position • No flying entry • Minimum 3 revolutions Max Level 1	 Maximum 1 Sequence: Choreographic Step Sequence* (ChSt) Must use the whole ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence





<u>EVENTS LISTED ON THIS PAGE ARE NOT ELIGIBLE FOR</u> <u>MICHIGAN BASIC SKILLS SERIES POINTS</u>

WELL BALANCED COMPULSORY

Format: To be skated on half-ice

- No music
- The skater must demonstrate the required elements listed
- A 0.2 deduction will be taken for each element performed from a higher level
- Skaters may have the option to skate one level higher in compulsories than free skate program

NO TEST	1:15 max	 Loop jump Jump combination to include a toe loop (may not use a loop or Axel) Upright spin with change of foot, minimum 3 revolutions on each foot Choreographic step sequence
PRE- PRELIMINARY	1:15 max	 Lutz jump Single jump-single jump (no Axel) combination Spin with one change of position and no change of foot, minimum 6 revolutions total Choreographic step sequence
PRELIMINARY	1:15 max	 Axel jump Single jump-single jump (may <u>not</u> include Axel) combination Spin with one change of foot and one change of position, minimum 3 revolutions on each foot Choreographic step sequence



Approval Code:

<u>EVENTS LISTED ON THIS PAGE ARE NOT ELIGIBLE FOR MICHIGAN BASIC SKILLS SERIES POINTS</u> WELL BALANCED FREE SKATE PROGRAM

General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and an Excel Free Skate event at the same competition.
- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up one level higher.

Level	Jumps	Spins	Step Sequences
	Max 5 Jump Elements	Max 2 Spins	Max 1 Sequence
No-Test Time: 1:40 Max	 All single jumps allowed except for the single Axel No single Axels, double, triple or quadruple jumps allowed Number of single jumps (except single Axels) is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or jump sequences Jump combination with a maximum of 3 single jumps is allowed Jump sequence is any listed jump immediately followed by an Axel-type jump [waltz jump] 	 Spins may change feet and/or position Spins may start with a flying entry Min 3 revs. These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E)) 	 Step Sequence Must use one-half the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence
	Max 5 Jump Elements	Max 2 Spins	Max 1 Sequence
Pre- Preliminary Time: 1:40 Max	 All single jumps, including the single Axel, allowed No double, triple or quadruple jumps allowed Axel may be repeated once as a solo jump or part of a jump sequence or jump combination (maximum of 2 single Axels) Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or jump sequences Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is allowed Jump sequence is any listed jump immediately followed by an Axel-type jump 	 Spins may change feet and/or position Spins may start with a flying entry Min 3 revs. These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E)) 	 Step Sequence Must use one-half the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence
	Max 5 Jump Elements	Max 2 Spins	Max 1 Sequence
Preliminary Time: 2:10 Max	 1 must be an Axel-type jump or a waltz jump* All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop) Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or sequences Jump combinations limited to 2 jumps except that one three jump combination with a maximum of 2 double jumps and 1 single jump is allowed Jump sequence is any listed jump immediately followed by an Axel-type jump 	 Spins may change feet and/or position Spins may start with a flying entry Min 3 revs. These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E)) 	 Step Sequence Must use the whole ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence





<u>EVENTS LISTED ON THIS PAGE ARE NOT ELIGIBLE FOR</u> <u>MICHIGAN BASIC SKILLS SERIES POINTS</u>

ADULT 1-6, BEGINNER-BRONZE COMPULSORY

- The skating order of the elements is optional. Element may only be attempted once.
- To be skated in simple program format with limited connecting steps, ½ ice.
- A 0.2 deduction will be taken for each element MISSING, REPEATED or from a higher level

A 0 Level	I.2 deduction will be taken for each element MISSING, REPEATED or from a higher level Elements
	Forward Marching
Adult 1	Forward two-foot glide
Time:	 Forward swizzle (4-6 in a row)
1:30 Max.	 Forward snowplow stop – two feet or one foot
	Forward skating across the width of the ice
Adult 2	
Time:	5
1:30 Max.	Forward slalom
1.50 Max.	Backward skating
	Backward swizzles, 4-6 in a row
	Forward stroking using the blade properly
Adult 3.	Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise
Time:	Forward chasses on a circle, clockwise and counterclockwise
1:30 Max.	Backward skating to a long two-foot glide
	Backward snowplow stop, Right and Left
	Forward outside edge on a circle, right and left
Adult 4	Forward inside edge on a circle, right and left
Time:	Forward crossovers, clockwise and counterclockwise
1:30 Max.	Hockey stop, both directions
	Backward one-foot glides, right and left
	Backward outside edge and backward inside edge on a circle, right and left
Adult 5	Backward crossovers, clockwise and counterclockwise
Time:	Forward outside three-turn, right and left
1:30 Max.	Beginning two-foot spin (min 2 revs)
	 Forward stroking with crossover end patterns – <u>utilizing only ½ sheet of ice surface</u>
Adult 6	 Backward stroking with crossover end patterns – <u>utilizing only ½ sheet of ice surface</u>
Time:	 Forward inside three-turn, right and left
1:30 Max.	T-stop
	Lunge
	 Two-foot spin into one-foot spin (min 2 revs on 1 foot)
Adult	Waltz Jump
Beginner	Mazurka
Time:	Forward beginning one-foot spin from backward crossovers (min 2 revs)
1:30 Max.	Forward moving inside open Mohawk (right and left) – heel to instep
1.00 Max.	• Alternating right and left forward outside and inside edges across the width of the ice (one outside edge, right and left, one inside
	edge, right and left)
ما بالجال الم	Waltz Jump
Adult High	• ½ Flip
Beginner	Forward upright spin – minimum 3 revolutions
Time: 1:30 Max.	Backward outside three- turn, right and left
1.30 Wax.	• Alternating right and left backward outside and inside edges across the width of the ice (one outside edge, right and left, one inside
	edge, right and left)
	Single Toe loop jump
Adult Pre-	• Jump combination or sequence consisting of half revolution jumps (1/2 flip, 1/2 Lutz, 1/2 loop, waltz), toe loop, or Salchow – maximum of
Bronze	2 jumps in combination and 3 jumps in a sequence
Time:	Forward upright spin - minimum 3 revolutions
1:30 Max.	• Two forward crossovers into a forward inside Mohawk, step down, cross behind, step into one backward crossover and step to a
	forward inside edge, clockwise and counterclockwise
	Forward spiral (any edge)
	Single Salchow jump
Adult	• Jump combination or sequence consisting of ½ revolution jumps and/or full revolution jumps (no Lutz or Axel) - maximum 2 jumps in
Bronze	combination and 3 jumps in a sequence
Time:	Solo spin with no change of foot (min. 3 revolutions)
	 Solo spin with no change of foot (min. 3 revolutions) Backward inside three-turn, right and left





EVENTS LISTED ON THIS PAGE ARE NOT ELIGIBLE FOR MICHIGAN BASIC SKILLS SERIES POINTS

ADULT 1-6 FREE SKATE WITH MUSIC

General event parameters:

- The skating order of the required elements is optional.
- The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.
- To be skated on full ice
- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous (lower) levels.
- A 0.2 deduction will be taken for each required element MISSING and for those elements performed from a higher level.

Level	Time	Elements
		Forward Marching
Adult 1	1:40	Forward two-foot glide
	Max	 Forward swizzle (4-6 in a row)
		Forward snowplow stop – two feet or one foot
		 Forward skating across the width of the ice
Adult 2	1:40	Forward one-foot glides
	Max	Forward slalom
		Backward skating
		Backward swizzles, 4-6 in a row
		 Forward stroking using the blade properly
Adult 3	1:40 Max	 Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise
		 Backward skating to a long two-foot glide
		 Forward chasses on a circle, clockwise and counterclockwise
		Backward snowplow stop, Right and Left
		 Forward outside edge on a circle, right and left
Adult 4	1:40	 Forward inside edge on a circle, right and left
	Max	 Forward crossovers, clockwise and counterclockwise
		 Backward one-foot glides, right and left
		Hockey stop, both directions
		 Backward outside edge on a circle, right and left
Adult 5	1:40	 Backward inside edge on a circle, right and left
	Max	Backward crossovers, clockwise and counterclockwise
		 Forward outside three-turn, right and left
		Beginning two-foot spin
	4.40	Forward stroking with crossover end patterns
Adult 6	1:40	Backward stroking with crossover end patterns
	Max	Forward inside three-turn, right and left
		• T-stop
		• Lunge
		Two-foot spin into one-foot spin (min 2 revs on 1 foot)





ADULT BEGINNER – BRONZE FREE SKATE PROGRAM WITH MUSIC

General event parameters:

- Skaters will skate to the music of their choice and vocal music is allowed
- To be skated on full ice
- The minimum number of required spin revolutions is indicated in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Adult Beginner 1:40 Maximum	 Max. 4 jump elements Jumps limited to bunny hop, mazurka, ballet and Waltz jump Max 1 combination or sequence consisting of only the allowed listed jumps Max. 2 of any same jump 	Max. 2 spins • Two forward upright spins, no change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA Free Skate 1
Adult High Beginner 1:40 Maximum	 Max 4 jump elements: Jumps limited to bunny hop, mazurka, ballet, stag, split, waltz, ½ loop, ½ flip, ½ Lutz, toe loop, salchow Max 1 combination or sequence consisting of only the allowed listed jumps Max. 2 of any same type jump. 	Max 2 spins: • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed any U.S. Figure Skating Free Skate tests
Adult Pre- Bronze 1:40 Maximum	 Max 4 Jump Elements: Max 2 combinations or sequences 1 jump combination may contain 3 jumps, and the other may contain only 2 jumps Jump sequence is any listed jump immediately followed by an Axel-type jump Each jump may be repeated only once and only as part of a combination or sequence (maximum of 2 of any jump) Only single and half-revolution jumps are permitted No single Lutz, single Axel, double or triple jumps are permitted 	Max 2 Spins: Max Level 1 Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 E)	Connecting steps throughout the program are required	Skaters may not have passed tests higher than U.S. Figure Skating Adult Pre-Bronze or Pre-Preliminary Free Skate
Adult Bronze 1:50 maximum	 Max 4 Jump Elements: Max 2 combinations or sequences [Jump sequence is any listed jump immediately followed by an Axel- type jump]; 1 combination/sequence may consist of three jumps, and the other may have only two jumps Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump) All single jumps are permitted (except single Axel) No single Axel, double or triple jumps are permitted 	 Max 2 Spins: Max Level 1 Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) Min 3 revs total if no change of foot Min 3 revs each foot if change of foot Min 2 revs in each position No flying spins are permitted 	 Max 1 Sequence: Choreographic Step Sequence Must use at least ½ ice surface May include Moves in the Field and spirals 	Skaters may not have passed tests higher than U.S. Figure Skating Adult Bronze or Preliminary Free Skate





<u>SPECIAL OLYMPICS EVENTS ARE ELIGIBLE FOR</u> <u>MICHIGAN BASIC SKILLS SERIES POINTS</u>

SPECIAL OLYMPICS BADGE 1-12

Competition hosts can use the skills listed below to create either an elements event or program event for Special Olympics competitors. If doing a program, music can be used and will be 1:10 max.

Badge 1

- **A.** Stand unassisted for five seconds
- **B.** Sit on ice or fall and stand up unassisted
- C. Knee dip standing still unassisted
- D. March forward ten steps assisted

Badge 2

- A. March forward ten steps unassisted
- B. Swizzles, standing still: three repetitions
- **C.** Backward wiggle or march assisted
- D. Two foot glide forward for distance of at least length of body

Badge 3

- A. Backward wiggle or march
- B. Five forward swizzles covering at least ten feet
- C. Forward skating across the rink
- D. Forward gliding dip covering at least length of body: left and right

Badge 4

- A. Backward two-foot glide covering at least length of body
- B. Two foot jump in place
- C. One foot snowplow stop: left and right
- D. Forward one foot glide covering at least length of body: left and right

Badge 5

- A. Forward stroking across rink
- B. Five backward swizzles covering at least ten feet
- C. Forward two-foot curves left and right across rink
- D. Two-foot turn front to back, on the spot

Badge 6

- A. Gliding forward to backward two-foot turn
- **B.** Five consecutive forward one-foot swizzles on circle: left and right
- C. Backward one foot glide length of body: left and right
- D. Forward pivot

Badge 7

- A. Backward stroking across the rink
- B. Gliding backward to forward two-foot turn
- C. T-stop left or right
- D. Forward two foot turn on a circle: left and right

Badge 8

- A. Five consecutive forward crossovers: left and right
- B. Forward outside edge: left and right
- **C.** Five consecutive backward ½ swizzles on a circle: left and right
- D. Two-foot spin

Badge 9

- A. Forward outside 3 turn: left and right
- B. Forward inside edge: left and right
- C. Forward lunge or shoot the duck at any depth
- D. Bunny hop

Badge 10

- A. Forward inside three-turn: left and right
- B. Five consecutive backward crossovers: left and right
- C. Hockey stop
- D. Forward spiral three times length of body

Badge 11

- A. Consecutive forward outside edges: minimum of two on each foot
- B. Consecutive forward inside edges: minimum of two on each foot
- C. Forward inside Mohawk: left and right
- D. Consecutive backward outside edges: minimum of two on each foot
- E. Consecutive backward inside edges: minimum of two on each foot

Badge 12

- A. Waltz jump
- **B.** One foot spin: minimum of three revolutions
- **C.** Forward crossover, inside Mohawk, backward crossover, step forward: step sequence should be repeated clockwise and counter clockwise
- D. Combination of three moves chosen from badges 9-12



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EVENTS LISTED ON THIS PAGE ARE NOT ELIGIBLE FOR MICHIGAN BASIC SKILLS SERIES POINTS Showcase Events

Showcase events are open to skaters in the Basic, Free Skate, limited beginner, preliminary and adult bronze levels. Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher.

Show costumes are permitted if they do not touch or drag on the ice. Costuming and make up for showcase programs should enhance the feeling created by the performance and reflect the meaning of the story or theme. Ornaments and hair access- sories must be secure. No bobby pins, feathers, hair accessories or anything else that may fall to the ice and be hazardous to the skaters are allowed. (a 0.1 deduction will be taken). Props and scenery must be placed and removed by unaided singles andduet competitors within one minute on and off and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.1 deduction will be assessed by the referee against each judge's mark for every 10 seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to sup- port the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious loss of control will re- duce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice. The 6.0 judging system will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

LEVEL	ELEMENTS	QUALIFICATIONS	LENGTH
BASIC 1-6	Elements only from Basic 1-6 curriculum	Must not have passed any higher than Basic 6level	Time: 1:00 max
PRE-FREE SKATE – FREE SKATE 6/ BEGINNER/HIGH BEGINNER/ADULT 1-6/ ADULT BEGINNER/ADULT HIGH BEGINNER	3 jump maximum. Half- rotation jumps only, plus the following full rotation jumps: Salchow and toe loop	May not have passed any official U.S. Figure Skating free skate or free dance tests	Time: 1:30 max
NO TEST	No prescribed or restricted elements	Must not have passed pre-preliminary free skate or any free dance tests	Time: 1:30 max
PRE-PRELIMINARY	No prescribed or restricted elements	Must have passed no higher than U.S. Figure Skating pre-preliminary or any free dance test	Time: 1:30 max
ADULT PRE-BRONZE	No prescribed or restricted elements	Must have passed no higher than adult pre- bronze free skate test; see National Showcaseguidelines for more specific information regarding adults	Time: 1:40 max
PRELIMINARY / ADULT BRONZE	No prescribed or restricted elements.	Must have passed no higher than U.S. Figure Skating preliminary free skate or adult bronzefree skate or free dance test; see National Showcase guidelines for more specific information regarding adults	Time: 1:40 max





Skate The Gate Skills and Showcase Competition- Event #13 Entry Form [PLEASE PRINT CLEARLY] _Age ____ Birth Date Name Last First E-Mail Address City Address Area Code/Phone # State Zip Highest Level Passed USFSA # Home Club Name of Parent/Guardian Male Female \$50 for First Event; \$20 for Second Event; \$10 for Each Additional Event SPEC.OLYMPICS Adult Prog w/Music Basic Compulsory Adult Compulsory Compulsory Snowplow Sam* Pre Free Skate* Badge 1* Adult 1 Adult 1 Basic 1* Excel Beginner* Badge 2* Adult 2 Adult 2 Basic 2* Excel High Beg* Badge 3* Adult 3 Adult 3 Basic 3* Excel Pre-Prelim Badge 4* Adult 4 Adult 4 Basic 4* Excel Preliminary Badge 5* Adult 5 Adult 5 Basic 5* Free Skate Badge 6* Adult 6 Adult 6 Basic 6* Pre Free Skate* Badge 7* Adult Beginner Adult Beginner Excel Beginner* Badge 8* Adult High Beg Adult High Beg Badge 9* Adult Pre-Bronze Adult Pre-Bronze Basic Prog w/Music Excel High Beg* Snowplow Sam* Excel Pre-Prelim/ Badge 10* Adult Bronze Adult Bronze Basic 1* Excel Preliminary Badge 11* Basic 2* Excel Prelim Plus Badge 12* Basic 3* Well-Balanced Comp Basic 4* SHOWCASE EVENTS Basic 5* No Test Basic 1-6 Preliminary Basic 6* Pre-Preliminary Pre Free Skate Adult 1-6 Beginner Adult Beginner Preliminary Adult High Beg High Beginner Well-Balanced FS No Test Adult PreBronze Pre-Preliminary Adult Bronze No Test Pre-Preliminary Preliminary

Events listed above with an * after them will be eligible for Michigan Basic Skills Series Points Entry Fees are not refundable after the entry deadline unless an event is cancelled. If you are not a USFSA member add \$15 to fee / enter through our Basic Skills Program

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ENTRIES MUST BE POST MARKED BY Sept. 24, 2022

Mail form and fees to: Jackie Timm c/o Southgate Ice Arena

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14700 Reaume Pkwy, Southgate, MI 48195

Make check or money order payable to SFSBC

COMPETE USA

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Certification of Competitor

USA

Competitor Name:

- The competitor is eligible to enter the events checked. It is agreed that the competitor and family hold the Southgate FSC and Southgate Ice Arena harmless from any and all liability either during practice or the competition, from any and all liability for damages to or loss of property.
- 2. As a participant, or parent/guardian of a minor participant, in the Skate the Gate Skills and Showcase/Basic Skills Series, I understand that the Skate the Gate Skills and Showcase /Basic Skills Series, or its agents, may take photographs, video and/or film of my, my minor's and/or my family's involvement, participation, viewing or interaction at Skate the Gate Skills and Showcase /Basic Skills Series scheduled ice time, activities, classes or events. I hereby authorize the taking and use of such photographs, video, film or likeness of myself, my minor child (or children), and/or my family in all forms and media and in all manners, including composite or other representations, for any lawful and legitimate Skate the Gate Skills and Showcase /Basic Skills and Showcase /Basic Skills and Showcase /Basic Skills and Showcase /Basic Skills and in all manners, including dissemination and distribution of the same; and further waive any right to approve or object to any finished, modified or derivative product or media
- 3. I have read the Concussion Awareness Information located on <u>www.sk8stuff.com</u> and by signing below, I am agreeing to the terms and conditions.

Parent/Guardian Signature	<u>D</u> ate				
Club Officer/Program Director					
Title	Date				
COMPETITOR SIGNATURE	Date				
Coach Signature:	Print Name: Please print clearly				
Registered on USFS Coaches Registry f	Please print clearly or the current season? Yes □ USFS #				
If you are not registered, go to www.usfig	ureskating.org, click on the Coaches Registration button and follow				
the instruction for registration.	TO CHECK IN AT REGISTRATION AT EACH EVENT				
Phone E-mail Address: Please print clearly					
HECKLIST [please be sure the followin					
	Club Officer/Program Director Signature				
Check payable to SFSBC	Events to be entered checked properly				
	Approval Cod	e:			
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