

EDITH SCHEONROCK **INTERNATIONAL COMPETITION**

Hosted by the Port Huron Figure Skating Club

SATURDAY FEBRUARY 2, 2019



**Sanctioned by U.S. Figure Skating
& Skate Canada**

**GLACIER POINTE ARENA
4150 Dove Road
Port Huron, MI 48060**

**CHIEF REFEREE: Barry Doren
CHIEF ACCOUNTANT: Mary Moss**

FOR ADDITIONAL INFORMATION CONTACT:

Sarah Burrows Rutkofske or Jessica Thompson-Albert
PHFSC

P.O. Box 610863
Port Huron, MI 48060
(810) 841-9550

Phfscedith20@gmail.com



Entry Deadline: January 4, 2019

This event is a standard U.S. Figure Skating Nonqualifying Competition

EDITH SCHEONROCK INTERNATIONAL COMPETITION

The *Edith Scheonrock International Competition* will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and is a currently registered member of a U.S. Figure Skating member club, a collegiate club or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. Citizens.

ELIGIBILITY/TEST LEVEL: **Test level:** Competition level is the highest test passed as of the entry deadline in the discipline the skater is entering. Entrants may skate one level above that for which they qualify, but they may not skate down in any event

AGE RESTRICTIONS/REQUIREMENTS: Skaters entering *open juvenile* events, *must be 13 or older for girls, 14 and older for boys* at the close of entries.

Skaters entering beginner–pre-juvenile events will be divided as closely as possible by age should the number of entries warrant more than one group.

ENTRIES: All entries must be postmarked no later than Jan 4, 2019. **Space may be limited.** Applications will be processed on a first-come, first-served basis. Late entries will be accepted by the discretion of the competition committee and will incur an additional late fee of \$25.00. Entry fees are per person, per event and payable in U.S. Dollars only. **There will be a \$35.00 service fee assessed if the skater enters the wrong event and requests to be changed.** There will also be a \$35.00 service fee assessed for returned/NSF checks.

Event fees are as follows: Videos ARE included with all entries.

First event - \$98.00 Second event - \$45.00 Each additional event - \$30.00

***Exception #1:** *Survivor Event* will be \$20.00 if multiple events are registered for

***Exception #2:** Survivor event will be \$38 if it is the **only** event registered for.

Pairs FS / couples dance events (per pair) - \$118.00

First Learn To Skate event - \$63.00 Each additional Learn To Skate event - \$20.00

REFUND POLICY: Entry fees will not be refunded after Jan 4, 2019 unless no competition exists or the event is cancelled. There will be no refunds for medical withdrawals. Checks returned for non-sufficient funds and contested credit card charges will be issued a \$35 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events.

OFFICIAL ARENA: The competition will be held at the **Glacier Pointe Arena**, 4150 Dove Rd., Port Huron MI 48060, which has two ice surfaces each measuring 200' x 85'. Parking, dressing rooms, and snack bar facilities are available at the arena. A vendor exhibition area will be inside the arena.

MUSIC: Music will be reproduced through the arena system on CDs furnished by each competitor at registration. All CDs must be clearly marked with name, event and actual time of the music. Damaged or improperly marked CDs or practice CDs will not be accepted. Competitors must have a suitable emergency back-up at rink side during his/her event. PHFSC will not be responsible for music left at the end of the competition

LIABILITY: U.S. Figure Skating, The Port Huron Figure Skating Club and Glacier Pointe Arena accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

JUDGING SYSTEM: The 6.0 Majority Judging System will be used for all events.

REGISTRATION AT EVENT (CHECK-IN): The official registration desk will open one hour prior to the start of the competition and remain open until the close of the competition February 2, 2019. **Competitors must check in at the registration desk at least one hour prior to their event or they will not be allowed on the competition ice.**

OFFICIAL NOTICES: An official bulletin board will be maintained in the lobby of the Glacier Pointe Arena. Posted schedules and announcements thereon shall constitute sufficient notice to competitors, coaches, chaperones and officials.

PRACTICE ICE: Practice ice will be available to the competitors at a fee of \$10.00 per 20 minute session. Practice ice information will be available online at **sk8stuff.com**. Music will not be played on any practice session.

DVD/PHOTOGRAPHY: NEW THIS YEAR! We will be including professional digital video downloads for all of the events by *ProEventPhotos*! A one-time fee of \$18 has been added to the first event fee. This will entitle competitors to a digital video download of all of their events. There will also be action shots available for purchase by *ProEventPhotos*. Please be sure to visit their booth at the event for more information.

IMPORTANT NOTICE FOR ALL COACHES:

To be a credentialed coach at a sanctioned nonqualifying competition, coaches must meet the following requirements:

Coaching U.S. Figure Skating athletes:

- Current member in good standing with U.S. Figure Skating
- Completed background check (green light status)
- Completed SafeSport Training*
- Continuing Education Requirements (CERs) for the 2018-19 Competition Season
- Proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.

Coaching Compete USA athletes:

- Learn to Skate USA Instructor membership OR U.S. Figure Skating full membership
- Completed SafeSport Training* (for coaches 18 years old and over)
- Completed background check (green light status) (for coaches 18 years old and over)
- Learn to Skate USA Instructor Certification completed (for coaches under 18 years old)

*SafeSport training is available through www.usfsaonline.org for full members of U.S. Figure Skating (through Learn to Skate USA portal for instructors). There is no cost to this training and certification is valid for 2 seasons

The LOC will have a list of compliant coaches who are approved to receive a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential.

If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential. There can be no exceptions to this policy.

If a foreign coach has only foreign athletes at your competition, a background check and SafeSport Training is not required. Instead, the coach must submit a letter from their Federation stating they are a member in good standing.

For more information regarding Coach Compliance, please visit:
<http://usfsa.org/content/Coaches%20Requirements%20Chart.pdf>

For additional competition information please contact:

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EVENTS AND AWARDS:

EXCEL FS EVENTS: Beginner – Senior

EXCEL COMPULSORY MOVES: Beg – Prelim

SHORT PROGRAM: Open Juv only

SPINS CHALLENGE: Beg – Senior

ADULT FREESKATE: Pre Bronze – Masters Junior/Senior

SOLO DANCE: Prelim – Gold

INTERPRETIVE: Prelim - Teen

WELL BALANCED PROGRAM: No Test – Open Juv

COMPULSORY MOVES: No Test - Senior

SURVIVOR: Beg – Senior

JUMPS CHALLENGE: Beg – Senior

COUPLES DANCE: Prelim – Juv

LIGHT ENTERTAINMENT: No Test - Teen

Medals will be awarded for first, second, third and fourth places

- All Freestyle events will be final rounds. (Chief referee determines if applicable)
- All events will be judged using 6.0 judging system

Area Lodging:

Hampton Inn

1655 Yeager Street
Port Huron, MI 48060
(810) 966-9000

Fairfield Inn by Marriot

1635 Yeager Street
Port Huron, MI 48060
(810) 982-4109

Double Tree

800 Harker Street
Port Huron, MI 48060
(810) 984-8000

Best Western Edith Choice Hotel!

2282 Water Street
Port Huron MI 48060
(810) 987-1600
Room discounts until January 18, 2019

Comfort Inn

1700 Yeager Street
Port Huron, MI 48060
(810) 982-5500

Holiday Inn Express & Suites

2021 Water Street
Port Huron, MI 48060
(810) 662-3400

EVENTS AND ELIGIBILITY

EVENT: 2018-2019 Excel Free Skate

General event parameters:

- Skaters may not enter both a Well-Balanced Free Skate event and an Excel Free Skate event at the same non-qualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.

Excel events may be run as either 6.0 or IJS subject to the individual competition announcement. Events will be run in accordance with the Excel Technical Handbook on the Excel Program webpage, regardless of which judging system is used.

<p>Excel Beginner Free Skate 1:40 Max</p> <p>Must not have passed higher than Learn to Skate USA Free Skate 2</p>	<p>Maximum 4 jump elements: Jumps with no more than one-half rotation (front to back or back to front) Single rotation jumps: Salchow, toe loop only Half Loops are not allowed. Maximum 2 jump combinations or sequences Maximum 2 of any same jump</p>	<p>Maximum 2 spins: Two upright spins No change of foot No flying entry Minimum 3 revolutions</p>	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> • Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> ○ Must use one-half of the ice surface ○ Moves in the field and spiral sequences are allowed but will not be counted as elements ○ Jumps may be included in the step sequence
<p>Excel High Beginner Free Skate 1:40 Max</p> <p>Must not have passed higher than Learn to Skate USA Free Skate 4</p>	<p>Maximum 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front) Single rotation jumps: toe loop, Salchow, half-loop, loop Flip, Lutz, & Axel NOT permitted Maximum 2 jump combinations or sequences Maximum 2 of any same jump</p>	<p>Maximum 2 spins:</p> <ul style="list-style-type: none"> • Both spins must be in a single position • No flying entry • Permitted forward spins: upright, sit, camel • Permitted back spins: upright <p>Minimum 3 revolutions Spins must be of a different character</p>	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> • Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> ○ Must use one-half of the ice surface ○ Moves in the field and spiral sequences are allowed but will not be counted as elements ○ Jumps may be included in the step sequence

Excel Pre-Preliminary 1:40 Max Must not have passed higher than U.S. Figure Skating pre-preliminary free skate test *means required element Full U.S. Figure Skating membership required	Maximum 5 jump elements: All single jumps allowed, except for the Axel <ul style="list-style-type: none"> No single Axels, double, or higher jumps allowed Number of single jumps (except single Axel) is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 2 jump combinations or jump sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps. One 3-jump combination is allowed Jump sequence is any listed jump immediately followed by a waltz jump. 	Maximum 2 spins: One spin must be in a single position* One spin may change feet and/or position No flying entry Minimum 3 revolutions Spins must be of a different character	Maximum 1 Sequence: <ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> Must use one-half of the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence
Excel Preliminary 1:30 +/- 10 seconds Must not have passed higher than U.S. Figure Skating preliminary free skate test *means required element Full U.S. Figure Skating membership required	Maximum 5 jump elements: All single jumps allowed, except for the Axel <ul style="list-style-type: none"> No single Axels, double, or higher jumps allowed Number of single jumps (except single Axel) is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 2 jump combinations or jump sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps. One 3-jump combination is allowed Jump sequence is any listed jump immediately followed by a waltzjump. 	Maximum 2 spins: One spin must be in a single position* One spin may change feet and/or position No flying entry Minimum 3 revolutions Spins must be of a different character	Maximum 1 Sequence: <ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> Must use one-half of the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence
Excel Preliminary Plus 1:30 +/- 10 seconds Must not have passed higher than U.S. Figure Skating preliminary free skate test *means required element Full U.S. Figure Skating membership required	Maximum 5 jump elements: All single jumps allowed, including single Axel <ul style="list-style-type: none"> No double, or higher jumps allowed Single Axel may be repeated once (but not more) as a solo jump or part of a jump sequence or jump combination (maximum 2 single Axels) Number of remaining single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 2 jump combinations or jump sequences <ul style="list-style-type: none"> All single jumps, including the single Axel are allowed as part of a jump combination or sequence (no double jumps) Jump combinations limited to 2 jumps. One 3-jump combination is allowed Jump sequence is any listed jump followed by an axel type jump. 	Maximum 2 spins: One spin must be in a single position* One spin may change feet and/or position No flying entry Minimum 3 revolutions Spins must be of a different character	Maximum 1 Sequence: <ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> Must use one-half of the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence
Excel Pre-Juvenile 2:00 +/- 10 seconds Must not have passed higher than U.S. Figure Skating pre-juvenile free skate test *means required element Full U.S. Figure Skating membership required	Maximum 5 jump elements: All single jumps allowed, except for the Axel <ul style="list-style-type: none"> No single Axels, double, or higher jumps allowed Number of single jumps (except single Axel) is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 2 jump combinations or jump sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps. One 3-jump combination is allowed Jump sequence is any listed jump immediately followed by an axel type jump. 	Maximum 2 spins: <ul style="list-style-type: none"> 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> Minimum 6 revolutions No flying entry 1 spin with only 1 position* <ul style="list-style-type: none"> No change of foot No flying entry Minimum 4 revolutions Spins must be of a different character	Maximum 1 Sequence: <ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> Must fully utilize the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the choreographic step sequence

<p>Excel Pre-Juvenile Plus 2:00 +/- 10 seconds</p> <p>Must not have passed higher than U.S. Figure Skating pre-juvenile free skate test</p> <p>*means required element</p> <p>Full U.S. Figure Skating membership required</p>	<p>Maximum 5 jump elements:</p> <ul style="list-style-type: none"> • 1 must be an Axel-type jump or a waltz jump* • All single jumps, including the single Axel, allowed. • Only 1 double jump may be attempted (limited to double Salchow or double toe loop) <ul style="list-style-type: none"> ○ Double loop, double flip, double Lutz, double Axel and higher jumps not allowed. ○ Axel plus up to 1 allowable double jump may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination ○ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • Maximum 2 jump combinations or sequences <ul style="list-style-type: none"> ○ Jump combination limited to 2 jumps. One 3 jump combination is allowed ○ Jump sequence is any listed jump followed by an axel type jump. 	<p>Maximum 2 spins:</p> <ul style="list-style-type: none"> • 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> ○ Minimum 6 revolutions ○ No flying entry • 1 spin with only 1 position* <ul style="list-style-type: none"> ○ No change of foot ○ Spin may start with flying entry ○ Minimum 4 revolutions • Spins must be of a different character 	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> • Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> ○ Must fully utilize the ice surface ○ Moves in the field and spiral sequences are allowed but will not be counted as elements ○ Jumps may be included in the choreographic step sequence
<p>Excel Juvenile 2:20 +/- 10 seconds</p> <p>Must not have passed higher than U.S. Figure Skating juvenile free skate test</p> <p>*means required element</p> <p>Full U.S. Figure Skating membership required</p>	<p>Maximum 5 jump elements:</p> <p>All single jumps allowed, including Axel</p> <ul style="list-style-type: none"> ○ No double or higher jumps allowed ○ Axel may be repeated once (but not more) as a solo jump or part of a jump sequence or jump combination (maximum 2 single Axels) ○ Number of remaining single jumps is not limited provided the maximum number of jump elements allowed is not exceeded <p>Maximum 2 jump combinations or jump sequences</p> <ul style="list-style-type: none"> ○ All single jumps, including the single Axel are allowed as part of a jump combination or sequence (no double jumps) ○ Jump combinations limited to 2 jumps. One 3-jump combination is allowed ○ Jump sequence is any listed jump followed by an axel type jump. 	<p>Maximum 2 spins:</p> <ul style="list-style-type: none"> • 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> ○ Minimum 6 revolutions ○ Minimum 2 revolutions in each position • 1 spin with only 1 position* <ul style="list-style-type: none"> ○ No change of foot ○ Minimum 5 revolutions • Both Spins may start with a flying entry. • Spins must be of a different character 	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> • Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> ○ Must fully utilize the ice surface

Excel Juvenile Plus 2:20 +/- 10 seconds Must not have passed higher than U.S. Figure Skating juvenile free skate test *means required element Full U.S. Figure Skating membership required	Maximum 5 jump elements: <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow and double toe loop) <ul style="list-style-type: none"> Double loop, double flip, double Lutz, double Axel and higher jumps not allowed No more than 1 Axel plus and 2 different double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 2 jump combinations or sequences <ul style="list-style-type: none"> Jump combination limited to 2 jumps. One 3 jump combination is allowed Jump sequence is any listed jump followed by an axel type jump.	Maximum 2 spins: <ul style="list-style-type: none"> 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> Minimum 6 revolutions Minimum 2 revolutions in each position 1 spin with only 1 position* <ul style="list-style-type: none"> No change of foot Minimum 5 revolutions Both Spins may start with a flying entry. Spins must be of a different character 	Maximum 1 Sequence: <ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> Must fully utilize the ice surface
Excel Intermediate** 2:40 +/- 10 seconds Must not have passed higher than U.S. Figure Skating intermediate free skate test *means required element Full U.S. Figure Skating membership required	Maximum 6 jump elements: <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single jumps, including the single Axel, allowed. Double Salchow, double toe loop, double loop allowed <ul style="list-style-type: none"> Double flip, double Lutz, double Axel and higher jumps not allowed No more than 1 Axel plus and 2 different double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 3 jump combinations or sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps. One 3 jump combination is permitted. Jump sequence is any listed jump followed by an axel type jump. 	Maximum 2 spins: <ul style="list-style-type: none"> 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> Minimum 6 revolutions Minimum 2 revolutions in each position 1 spin with only 1 position* <ul style="list-style-type: none"> No change of foot Minimum 5 revolutions Both Spins may start with a flying entry. Spins must be of a different character 	Maximum 1 Sequence: <ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> Must fully utilize the ice surface
Excel Novice** Ladies: 3:00 +/- 10 seconds Men: 3:30 +/- 10 seconds Must not have passed higher than U.S. Figure Skating novice free skate test *means required element Full U.S. Figure Skating membership required	Maximum 6 jump elements for ladies, 7 for men: <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single jumps, including the single Axel, allowed. Double Salchow, double toe loop, double loop, double flip allowed <ul style="list-style-type: none"> Double Lutz, double Axel and higher jumps not allowed No more than 1 Axel and 3 different double jumps may be repeated, and if repeated, at least 1 attempt must be as part of a jump combination or sequence There is no limit to the number of single jumps that can be repeated, but no allowable double jump can be included more than twice Maximum 3 jump combinations or sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps. One 3 jump combination with a maximum of 3 jumps is allowed Jump sequence is any listed jump followed by an axel type jump. 	Maximum 3 spins: <ul style="list-style-type: none"> 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> Minimum 8 revolutions Minimum 2 revolutions in each position 1 flying spin with no change of foot or position* <ul style="list-style-type: none"> Minimum 6 revolutions 3rd spin is option of skater All spins may start with a flying entry. Spins must be of a different character 	Maximum 1 Sequence: <ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> Must fully utilize the ice surface

Excel Junior 3:30 +/- 10 seconds Must not have passed higher than U.S. Figure Skating junior free skate test *means required element Full U.S. Figure Skating membership required	Maximum 7 jump elements <ul style="list-style-type: none"> 1 must be an Axel-type jump* <ul style="list-style-type: none"> All single and double jumps allowed, except the double Axel. Double Axel and higher jumps not allowed No double jump can be included more than twice, and if repeated, at least 1 attempt must be as part of a jump combination or sequence Maximum 3 jump combinations or sequences. Jump combinations limited to 2 jumps. One 3-jump combination is allowed Jump sequence is any listed jump followed by an axel type jump. 	Maximum 3 spins: <ul style="list-style-type: none"> 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> Minimum 10 revolutions All 3 basic positions with minimum 2 revolutions in each position for highest base value 1 spin with a flying entry* <ul style="list-style-type: none"> Minimum 6 revolutions 1 spin with only one position* <ul style="list-style-type: none"> Minimum 6 revolutions All spins may start with a flying entry. Spins must be of a different character 	Maximum 1 Sequence: <ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> Must fully utilize the ice surface
Excel Senior 4:00 +/-10 seconds Must not have passed higher than U.S. Figure Skating senior free skate test *means required element Full U.S. Figure Skating membership required	Maximum 7 jump elements <ul style="list-style-type: none"> 1 must be an Axel-type jump* <ul style="list-style-type: none"> All single and double jumps allowed, including the double Axel. Triple and higher jumps not allowed No double jump can be included more than twice, and if repeated, at least 1 attempt must be as part of a jump combination or sequence Maximum 3 jump combinations or sequences Jump combinations limited to 2 jumps. One 3-jump combination is allowed Jump sequence is any listed jump followed by an axel type jump. 	Maximum 3 spins: <ul style="list-style-type: none"> 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> Minimum 10 revolutions All 3 basic positions with minimum 2 revs in each position for highest base value 1 spin with a flying entry* <ul style="list-style-type: none"> Minimum 6 revolutions 1 spin with only one position* <ul style="list-style-type: none"> Minimum 6 revolutions All spins may start with a flying entry. Spins must be of a different character 	Maximum 2 Sequences: <ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) <ul style="list-style-type: none"> Must fully utilize the ice surface One Choreographic Sequence* (ChSq) <ul style="list-style-type: none"> Must be clearly visible

*** Intermediate and Novice Program lengths will change February 1, 2019, to align with the Well-Balanced program length changes.*

EVENT: WELL BALANCED PROGRAM

2018-19 Singles Free Skating Requirements – This chart has been updated with changes from the 2018 U.S. Figure Skating Governing Council and ISU Congress, which go into effect July 1, 2018.

2018-19	JUMP ELEMENTS	SPINS	STEP SEQUENCES
NO TEST 1:40 maximum *means element is required	Max 5 Jump Elements <ul style="list-style-type: none"> All single jumps allowed except for the single Axel <ul style="list-style-type: none"> No single Axels, double, triple or quadruple jumps allowed Number of single jumps (except single Axels) is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or jump sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is allowed Jump sequence is any listed jump immediately followed by an Axel-type jump. 	Max 2 Spins <ul style="list-style-type: none"> Spins may change feet and/or position Spins may start with a flying entry Min 3 revs. <p>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	Max 1 Sequence <ul style="list-style-type: none"> Step Sequence <ul style="list-style-type: none"> Must use one-half the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence <p>If IJS is used, then: ChSt</p>
PRE-PRELIMINARY 1:40 maximum *means element is required	Max 5 Jump Elements <ul style="list-style-type: none"> All single jumps, including the single Axel, allowed <ul style="list-style-type: none"> No double, triple or quadruple jumps allowed Axel may be repeated once as a solo jump or part of a jump sequence or jump combination (maximum of 2 single Axels) Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or jump sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is allowed Jump sequence is any listed jump immediately followed by an Axel-type jump. 	Max 2 Spins <ul style="list-style-type: none"> Spins may change feet and/or position Spins may start with a flying entry Min 3 revs. <p>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	Max 1 Sequence <ul style="list-style-type: none"> Step Sequence <ul style="list-style-type: none"> Must use one-half the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence <p>If IJS is used, then: ChSt</p>
PRELIMINARY 1:30 +/- 10 sec *means element is required	Max 5 Jump Elements <ul style="list-style-type: none"> 1 must be an Axel-type jump or a waltz jump* All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop) <ul style="list-style-type: none"> Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps except that one three jump combination with a maximum of 2 double jumps and 1 single jump is allowed Jump sequence is any listed jump immediately followed by an Axel-type jump. 	Max 2 Spins <ul style="list-style-type: none"> Spins may change feet and/or position Spins may start with a flying entry Min 3 revs. <p>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	Max 1 Sequence <ul style="list-style-type: none"> Step Sequence <ul style="list-style-type: none"> Must use one-half the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence <p>If IJS is used, then: ChSt</p>
PRE-JUVENILE 2:00 +/- 10 sec *means element is required	Max 5 Jump Elements <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single and double jumps allowed except for the double Axel <ul style="list-style-type: none"> No double Axels, triple or quadruple jumps allowed An Axel plus up to 3 different double jumps may be repeated once (but no more) as solo jumps or part of a jump sequence or jump combination Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is allowed Jump sequence is any listed jump immediately followed by an Axel-type jump. 	Max 2 Spins <ul style="list-style-type: none"> 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> Min 6 revs 1 spin with only 1 position* <ul style="list-style-type: none"> No change of foot Min 4 revs <p>Both spins may start with a flying entry These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	Max 1 Sequence <ul style="list-style-type: none"> Step Sequence <ul style="list-style-type: none"> Must fully utilize the ice surface Moves in the field and spiral sequences are allowed but will not be counted as elements Jumps may be included in the step sequence <p>If IJS is used, then: ChSt</p>

EVENT: WELL BALANCED PROGRAM

All competitors must be *13 or older for girls, 14 and older for boys* as of the closing date of the competition

2018-19	JUMP ELEMENTS	SPINS	STEP SEQUENCES
OPEN JUVENILE 2:20 +/- 10 sec *means element is required	Max 5 Jump Elements <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single and double jumps, including the double Axel, <u>and one triple jump</u> are allowed <ul style="list-style-type: none"> No <u>additional triple jumps</u> and <u>no</u> quadruple jumps are allowed No more than 3 different double jumps may be repeated and, if repeated, at least one attempt must be in a jump combination or a jump sequence <ul style="list-style-type: none"> If both executions (of the double) are as solo jumps, the second of these jumps will receive 70% of its original base value No double jump can be included more than twice. <u>The triple jump can only be included once.</u> Max 2 jump combinations or sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps, except one 3-jump combination with a maximum of 2 double jumps and 1 single jump is allowed. <u>If double Axel or triple jump is part of 3-jump combination, then 2 other double jumps may be included.</u> Jump sequence is any listed jump immediately followed by an Axel-type jump. 	Max 2 Spins <ul style="list-style-type: none"> 1 spin combination; with or without change of foot* <ul style="list-style-type: none"> Min 8 revs Min 2 revs in each position 1 spin with only 1 position; no change of foot* <ul style="list-style-type: none"> Min 5 revs Both spins may start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	Max 1 Sequence <ul style="list-style-type: none"> One choreographic step sequence* <ul style="list-style-type: none"> Must fully utilize the ice surface

EVENT: ADULT SINGLES FREE SKATING

2018-19 Adult Singles Free Skating Requirements – This chart has been updated with the changes from the U.S. Figure Skating Governing Council that will go into effect July 1, 2018.



2018-19	JUMP ELEMENTS	SPINS	STEP SEQUENCE
CHAMPIONSHIP MASTERS JUNIOR-SENIOR & MASTERS JUNIOR-SENIOR 3:40 maximum * means element is required	Max 7 Jump Elements <ul style="list-style-type: none"> 1 must be an Axel-type jump <u>or a waltz jump</u>* Max 3 combinations or sequences <ul style="list-style-type: none"> 1 jump combination may contain 3 jumps; the remaining jump combinations are limited to 2 jumps <u>Jump sequence is any listed jump immediately followed by an Axel-type jump</u> No Axels or multi-rotation jumps may be repeated more than once, and if repeated, those jumps must be in combination or sequence <ul style="list-style-type: none"> If both executions (of the same Axel or multi-rotation jump) are as solo jumps, the second of these jumps will receive 70% of its original base value 	Max 3 Spins <ul style="list-style-type: none"> Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) Min 5 revs total if no change of foot Min 4 revs each foot if change of foot Min 2 revs in each position 	Max 1 Step Sequence <ul style="list-style-type: none"> 1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals) Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.
CHAMPIONSHIP MASTERS INTERMEDIATE-NOVICE & MASTERS INTERMEDIATE-NOVICE 3:10 maximum * means element is required	Max 6 Jump Elements <ul style="list-style-type: none"> 1 must be an Axel-type jump <u>or a waltz jump</u>* Max 3 combinations or sequences <ul style="list-style-type: none"> 1 jump combination may contain 3 jumps; the remaining jump combinations are limited to 2 jumps Only 1 jump combination may include 2 double jumps <u>Jump sequence is any listed jump immediately followed by an Axel-type jump</u> Each jump may be repeated only once, and only as part of a combination or sequence <ul style="list-style-type: none"> If both executions of the same jump are as solo jumps, the second of these jumps will receive 70% of its original base value All single jumps and the following double jumps are permitted: double toe loop, double Salchow, double loop Double flip, double Lutz, double Axel and triple jumps are not permitted 	Max 3 Spins <ul style="list-style-type: none"> Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) Min 5 revs total if no change of foot Min 4 revs each foot if change of foot Min 2 revs in each position 	Max 1 Step Sequence <ul style="list-style-type: none"> 1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals) Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.
CHAMPIONSHIP ADULT GOLD & ADULT GOLD 2:40 maximum	Max 5 Jump Elements <ul style="list-style-type: none"> Max 3 combinations or sequences <ul style="list-style-type: none"> 1 jump combination may contain 3 jumps; the remaining jump combinations are limited to 2 jumps Each jump combination may include only 1 double jump <u>Jump sequence is any listed jump immediately followed by an Axel-type jump</u> Each jump may be repeated only once, and only as part of a combination or sequence <ul style="list-style-type: none"> If both executions of the same jump are as solo jumps, the second of these jumps will receive 70% of its original base value All single jumps, including the single Axel, and the following double jumps are permitted: double toe loop, double Salchow. Double loop, double flip, double Lutz, double Axel and triple jumps are not permitted 	Max 3 Spins <ul style="list-style-type: none"> <u>Max Level 3</u> Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) Min 4 revs total if no change of foot Min 4 revs each foot if change of foot Min 2 revs in each position 	Max 1 Step Sequence <ul style="list-style-type: none"> 1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals) Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.

This chart highlights the elements in each program. It is not meant to replace the reading of the rules in the current version of the U.S. Figure Skating Rulebook. Should this chart disagree with the current U.S. Figure Skating Rulebook in any aspect, the rulebook takes precedence.

Spins of a different character – this refers to the abbreviation of a spin, e.g. a combination spin with a change of foot (CCoSp) and a combination with no change of foot (CoSp) are spins of a different character; and a flying sit spin (FSSp) and a sit spin (SSp) are of a different character. For more information, see U.S. Figure Skating rule 4103 (E).

6.0 System Penalties:

- 0.1 in each mark for each illegal element
- 0.1 in 1st mark for insufficient revs.
- 0.2 in 1st mark for each jump and/or spin element exceeding max.
- 0.1 in each mark for time violation
- 0.1 in 1st mark for step seq. not utilizing the ice as prescribed.
- 0.2 in 1st mark if a required element is omitted

NOTE: All times are MAXIMUM times. There is no +/- 10 second leeway for adult programs. All programs – IJS and 6.0 -- over the maximum time will receive a deduction.

Adult Singles 2018-2019 Version 1.1– 7/5/18 LMF

2018-19 Adult Singles Free Skating Requirements – This chart has been updated with the changes from the U.S. Figure Skating Governing Council that will go into effect July 1, 2018.



2018-19	JUMP ELEMENTS	SPINS	STEP/SPIRAL SEQUENCES
CHAMPIONSHIP ADULT SILVER AND ADULT SILVER 2:10 maximum	Max 5 Jump Elements <ul style="list-style-type: none"> Max 2 combinations or sequences <ul style="list-style-type: none"> 1 combination may contain 3 jumps, and the other may contain only 2 jumps <u>Jump sequence is any listed jump immediately followed by an Axel-type jump</u> Non-listed jumps of not more than 1 revolution performed as part of connecting footwork preceding single jumps are permitted Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump) All single jumps, including single Axel, are permitted No double or triple jumps are permitted 	Max 2 Spins <ul style="list-style-type: none"> <u>Max Level 2</u> Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) Min 3 revs total if no change of foot Min 3 revs each foot if change of foot Min 2 revs in each position 	Max 1 Sequence <ul style="list-style-type: none"> 1 choreographic step sequence, fully utilizing at least 1/4 of the ice surface (may include moves in the field and spirals) Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.
ADULT BRONZE 1:50 maximum	Max 4 Jump Elements <ul style="list-style-type: none"> Max 2 combinations or sequences <ul style="list-style-type: none"> 1 combination may contain 3 jumps, and the other may contain only 2 jumps <u>Jump sequence is any listed jump immediately followed by an Axel-type jump</u> Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump) All single jumps are permitted (except single Axel) No single Axel, double or triple jumps are permitted 	Max 2 Spins <ul style="list-style-type: none"> <u>Max Level 1</u> Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) Min 3 revs total if no change of foot Min 3 revs each foot if change of foot Min 2 revs in each position No flying spins are permitted 	Max 1 Sequence <ul style="list-style-type: none"> 1 choreographic step sequence, fully utilizing at least 1/4 of the ice surface (may include moves in the field and spirals) Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.
ADULT PRE BRONZE 1:40 maximum	Max 4 Jump Elements <ul style="list-style-type: none"> Max 2 combinations or sequences <ul style="list-style-type: none"> 1 jump combination may contain 3 jumps, and the other may contain only 2 jumps <u>Jump sequence is any listed jump immediately followed by an Axel-type jump</u> Each jump may be repeated only once and only as part of a combination or sequence (maximum of 2 of any jump) Only single and half-revolution jumps are permitted No single Lutz, single Axel or double or triple jumps are permitted 	Max 2 Spins <ul style="list-style-type: none"> <u>Max Level 1</u> <u>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</u> Min 3 revs Spins with a flying entry are not permitted 	Max 1 Sequence <ul style="list-style-type: none"> Connecting steps throughout the program are required

This chart highlights the elements in each program. It is not meant to replace the reading of the rules in the current version of the U.S. Figure Skating Rulebook. Should this chart disagree with the current U.S. Figure Skating Rulebook in any aspect, the rulebook takes precedence.

Spins of a different character – this refers to the abbreviation of a spin, e.g. a combination spin with a change of foot (CCoSp) and a combination with no change of foot (CoSp) are spins of a different character; and a flying sit spin (FSSp) and a sit spin (SSp) are of a different character. For more information, see U.S. Figure Skating rule 4103 (E).

6.0 System Penalties: • 0.1 in each mark for each illegal element • 0.1 in 1st mark for insufficient revs. • 0.2 in 1st mark for each jump and/or spin element exceeding max.
 • 0.1 in each mark for time violation • 0.1 in 1st mark for step seq. not utilizing the ice as prescribed. • 0.2 in 1st mark if a required element is omitted

NOTE: All times are MAXIMUM times. There is no +/- 10 second leeway for adult programs. All programs – IJS and 6.0 -- over the maximum time will receive a deduction.

Adult Singles 2018-2019 Version 1.1– 7/5/18 LMF

EVENT: SHORT PROGRAM

All competitors must be *13 or older for girls, 14 and older for boys* as of the closing date of the competition
All short programs will be skated with music. Test requirements the same as Freestyle.

OPEN JUVENILE: 2:10 minutes max

1. One jump combination consisting of one single jump and one double jump or two double jumps
2. Axel or Double Axel (May not be repeated)
3. Single jump or Double Jump (May not repeat Axel jump or jumps used in combination)
4. Solo spin – minimum 5 revolutions in one position. (May start with a fly)
5. Combination spin – only one change of foot. Min. 2 basic positions. Must have all 3 basic positions to receive full value. (No flying entry) Min. 5 revs on each foot. Min. 2 revs. In each position.
6. Choreographic step sequence (Fully utilizing the ice surface)

EVENT: COMPULSORY MOVES

EXCEL COMPULSORY

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music
- The skater must demonstrate the required elements listed
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 maximum
- *Skaters may have the option to skate one level higher in compulsories than free skate program.*

Level	Time	Skating rules/standards
Excel Beginner	1:15 max.	<ul style="list-style-type: none">• Toe loop jump• Salchow jump• One-foot upright spin - minimum 3 revolutions• Choreographic step sequence
Excel High Beginner	1:15 max.	<ul style="list-style-type: none">• Loop jump• Salchow/toe loop combination• Sit spin - minimum 3 revolutions• Choreographic step sequence
Excel Pre-Preliminary	1:15 max.	<ul style="list-style-type: none">• Flip jump• Loop/loop jump combination• Upright spin with change of foot – minimum 3 revolutions on each foot• Choreographic step sequence
Excel Preliminary	1:15 max.	<ul style="list-style-type: none">• Lutz jump• Flip/loop jump combination• Camel, sit combination spin – minimum 6 revolutions total• Choreographic step sequence

EVENT: COMPULSORY MOVES

General event parameters:

1. No Test – Pre-Juvenile: Elements skated on ½ ice
2. Juvenile – Senior: Elements skated on full-ice
3. The skater must demonstrate the required elements (performed once only) and may use any additional elements from previous levels.
4. A 0.2 deduction will be taken for each element performed from a higher level.
5. Music is not allowed.
6. Skaters may compete at their test level or one level higher.

Level	Time	Skating rules/standards
No-Test	1:15 max.	<ul style="list-style-type: none"> • Loop jump • Jump combination to include a toe loop (may not use a loop or Axel) • Upright spin with change of foot – minimum 3 revolutions on each foot • Choreographic step sequence
Pre-Preliminary	1:15 max.	<ul style="list-style-type: none"> • Lutz jump • Jump combination: single/single (no Axel) • Spin with one change of position and no change of foot – minimum 6 revolutions total • Choreographic step sequence
Preliminary	1:15 max.	<ul style="list-style-type: none"> • Axel jump • Jump combination: single/single (may include Axel) • Spin with one change of foot and one change of position – minimum 3 revolutions on each foot • Choreographic step sequence
Pre – Juvenile	1:15 max.	<ol style="list-style-type: none"> 1. Axel or double Salchow 2. Jump combination: single/single (may include Axel) 3. Layback spin or camel spin - minimum three revolutions 4. Step sequence – must include rotating in both directions
Juvenile & Open Juv.	1:15 max.	<ol style="list-style-type: none"> 1. Double Salchow or double toe loop 2. Jump combination: single/single or double/single 3. Layback spin or camel spin - minimum four revolutions 4. Step sequence – must include 3 difficult turns and rotating in both directions
Intermediate	1:30 max.	<ol style="list-style-type: none"> 1. Double Salchow, double toe loop or double loop 2. Jump combination: single/single or double/single, double/double 3. Flying spin, minimum five revolutions 4. Step sequence – must include 4 difficult turns and rotations in both directions
Novice	1:30 max.	<ol style="list-style-type: none"> 1. Double loop or double flip 2. Jump combination: double/single or double/double 3. Flying spin - minimum six revolutions 4. Step sequence – must include 5 difficult turns and rotations in both directions
Junior	1:30 max.	<ol style="list-style-type: none"> 1. Double flip or double Lutz 2. Jump combination: double/double or triple/double 3. Combination spin - minimum 10 revolutions all 3 basic positions required (min 5 on each foot) 4. Step sequence – must include 7 difficult turns and rotations in both directions
Senior	1:30 max.	<ol style="list-style-type: none"> 1. Double Lutz or double Axel 2. Jump combination: double/double or triple/double 3. Combination spin - all 3 basic positions required (min. 6 on each foot) 4. Step sequence – must include 7 difficult turns and rotations in both directions

EVENT: JUMPS CHALLENGE

General event parameters:

1. Each jump may be attempted twice; the best attempt will be counted.
2. Pre-juvenile and lower will be skated $\frac{1}{2}$ ice; Juvenile – senior will be skated on full ice

Level	Time	Skating rules / standards
Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Waltz jump (from backward crossovers) 2. $\frac{1}{2}$ flip or $\frac{1}{2}$ Lutz 3. Single Salchow
High Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Waltz jump (from backward crossovers) 2. Single Salchow 3. Jump combination – waltz jump-toe loop
No-Test	1:15 max.	<ol style="list-style-type: none"> 1. Single toe loop 2. Single loop 3. Jump combination – Any two $\frac{1}{2}$ or single revolution jumps (no Axel)
Pre – Preliminary	1:15 max.	<ol style="list-style-type: none"> 1. Single toe loop 2. Single flip 3. Jump combination - Any two $\frac{1}{2}$ or single revolution jumps (no Axel)
Preliminary	1:15 max.	<ol style="list-style-type: none"> 1. Single flip 2. Single Lutz 3. Jump combination – Any single jump + single loop (may include Axel)
Pre – Juvenile	1:15 max.	<ol style="list-style-type: none"> 1. Single Axel or double Salchow 2. Single or double jump 3. Jump combination – single/single (may include Axel)
Juvenile & Open Juv.	1:15 max.	<ol style="list-style-type: none"> 1. Single Axel 2. Double Salchow or double toe loop 3. Jump combination – single/single or double/single (may include single Axel)
Intermediate	1:30 max.	<ol style="list-style-type: none"> 1. Single Axel 2. Double toe loop or double loop 3. Jump combination – double/single or double/double (may include single Axel)
Novice	1:30 max.	<ol style="list-style-type: none"> 1. Double loop 2. Double flip 3. Jump combination – double/double (may include double Axel)
Junior	1:30 max.	<ol style="list-style-type: none"> 1. Choice of double or triple jump (Salchow, toe loop, loop, Lutz) 2. Double or triple flip 3. Jump combination – double/double (may include double Axel)
Senior	1:30 max.	<ol style="list-style-type: none"> 1. Choice of double or triple jump (Salchow, toe loop, loop, flip) 2. Double or triple Lutz 3. Jump combination – double/double or triple/double (may include double Axel)

EVENT: SPINS CHALLENGE

General event parameters:

1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. **Spins may not be repeated.** Only required elements may be included.
2. All events are skated on ½ ice.
3. Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	<ol style="list-style-type: none"> 1. Upright one-foot spin (3 revs) 2. Upright back spin (3 revs) 3. Sit spin (3 revs)
High Beginner	1:30 max.	<ol style="list-style-type: none"> 1. Upright one-foot spin (4 revs) 2. Upright spin with change of foot (3 revs on each foot) 3. Sit spin (3 revs)
No-Test	1:30 max.	<ol style="list-style-type: none"> 1. Upright spin with change of foot (3 revs on each foot) 2. Sit spin (3 revs) 3. Camel spin (3 revs)
Pre – Preliminary	1:30 max.	<ol style="list-style-type: none"> 1. Spin with one change of position and no change of foot (6 revs) 2. Backward sit spin (3 revs) 3. Camel spin (4 revs)
Preliminary	1:30 max.	<ol style="list-style-type: none"> 1. Spin with one change of foot and one change of position (min. 3 revs each foot) 2. Combination sit spin with change of foot (min. 3 revs each foot) 3. One position spin – skater's choice (upright, sit or camel), (4 revs)
Pre – Juvenile	1:30 max.	<ol style="list-style-type: none"> 1. Backward entry Camel spin (4 revs) 2. Combination spin – All 3 basic positions are required (camel, sit, upright), (2 revs in each position) 3. Forward to backward scratch spin (min 4 revs per foot)
Juvenile & Open Juv.	1:30 max.	<ol style="list-style-type: none"> 1. Sit spin (4) 2. Combination spin – with change of foot; all 3 basic positions required 2 revs in each position (min. 4 revs per foot) 3. Girls – layback spin (6 revs); Boys – camel spin (5 revs)
Intermediate	1:30 max.	<ol style="list-style-type: none"> 1. Flying camel spin-basic camel position required (5 revs) 2. Sit spin to backward sit spin-basic sit position required (4 revs per foot) 3. Combination spin – change of foot & all 3 basic positions required (2 revs in each position & min 5 revs per foot)
Novice	1:30 max.	<ol style="list-style-type: none"> 1. Illusion to back scratch spin; may change feet (6 revs) 2. Camel spin to backward camel spin (4 revs per foot) 3. Combination spin – change of foot, all 3 basic positions required (2 revs in each position & min 6 revs per foot)
Junior	1:30 max.	<ol style="list-style-type: none"> 1. Flying sit spin or flying reverse sit spin (6 revs) 2. Solo spin of choice – may not fly (8 revs) 3. Combination spin – with change of foot, all 3 basic positions required (2 revs in each position & min 6 revs per foot)
Senior	1:30 max.	<ol style="list-style-type: none"> 1. Flying spin of choice (8 revs) 2. Solo spin of choice (8 revs) – may not fly 3. Combination spin – with change of foot, all 3 basic positions required (2 revs in each position & min 6 revs per foot)

EVENT: SURVIVOR

Please Note: The cost of this event varies. If entering multiple events, the cost will be \$20. If this is the only event entered; the cost will be \$38.

Skaters in each level will compete to see who can hold the longest spiral, spin, and landing position. An overall winner will be determined at each level by adding “duration of spiral in seconds” + “duration of spin in seconds” + “duration of landing position in seconds”. The skater with the highest total wins. Boys may compete against girls in this event. Coaching from the sidelines will be permitted during this event.

Spirals will be skated one at a time and will be timed by two officials with stopwatches. Timing will begin when the free leg reaches a parallel position and will stop when it falls below parallel. No change of foot is allowed. No catch foot is allowed. Proper edge must be maintained in levels pre-juvenile through senior or no credit will be given for the spiral. The official time will be the average of the two officials' recorded times.

Spins will be skated one at a time. Any spin, including combination spins with one change of foot are allowed. Timing of the spin will begin when the skater steps on the spinning foot and will end when the skater falls or steps out of the spin, in the manner as described above.

Jumps will be skated one at a time. Jumps will be timed beginning at the attainment of an acceptable landing position and will stop when the landing position breaks. The official time will be determined by the method described above. A fall results in a time of zero seconds. No retries will be allowed.

<u>LEVEL</u>	<u>TEST STATUS</u> (No Higher Test Than This) (Skaters may skate up one level)	<u>ELEMENTS</u>
Beginner	No tests passed.	1. Forward spiral(any edge or straight line) 2. One foot spin 3. Waltz jump
Pre-Preliminary	Passed Pre-Preliminary free skating test, must not have passed Preliminary free skating test	1. Forward spiral(any edge or straight line) 2. One foot spin 3. Salchow jump
Preliminary	Passed Preliminary free skating test	1. Forward outside spiral 2. Any spin 3. Loop jump
Pre-juvenile	Passed Pre-juvenile free skating test <u>Skate Canada</u> -Cannot have passed all of Jr. Bronze free skating test	1. Forward outside spiral 2. Any spin 3. Lutz
Juvenile	Passed Juvenile free skating test. <u>Skate Canada</u> -Passed Jr. Bronze free skating test	1. Forward inside spiral 2. Any spin 3. Axel
Intermediate	Passed Intermediate free skating test <u>Skate Canada</u> -Passed Sr. Bronze free skating test	1. Forward outside spiral 2. Any spin 3. Double salchow
Novice	Passed Novice free skating-test <u>Skate Canada</u> -Passed Jr. Silver free skating test	1. Forward inside spiral 2. Any spin 3. Double loop
Junior/Senior	Passed Jr. Free skating test <u>Skate Canada</u> -Passed Jr. Free skating test or Canadian Sr. Silver	1. Forward outside spiral 2. Any spin 3. Double Flip

EVENT: *Showcase Events – INTERPRETIVE*

Format: Interpretive is a performance choreographed by the competitor, unaccompanied and unassisted, to music supplied by the competition committee / LOC. Programs should incorporate various elements of expressive movement and skating moves, to enhance the skater's interpretation of the music, rather than technical elements.

- **This procedure differs from the USFS standard announcement.**
- During the warm-up, skaters will listen to the selected music twice.
- Following the warm-up, all skaters; except for the first skater; will be escorted to a soundproof area of the arena.
- The first skater will hear the music one more time and then perform a program to the music.
- As each skater performs, the next skater in the skating order will be brought back to rink side and allowed to hear the music for the 3rd time before they perform to the music. The listening skater will not be allowed to view the performing skater.
- Props will not be permitted.

Interpretive Events and Levels:

Except for Adult events, skaters must compete at the highest level for which they qualify

Level	Program Duration	Test Requirements (Freeskate or Free Dance)
Pre-juvenile and below	1:00 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline.
Juvenile - novice	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline.
Junior and senior	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline.
Teen and young adult	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline.

EVENT: Showcase Events – LIGHT ENTERTAINMENT

Format:

- Showcase program that should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions.
- Props and scenery are permitted.

General event parameters:

1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
2. The determination of level will be based upon test requirement at the entry deadline.
3. Current guidelines and procedures for nonqualifying showcase competitions can be found at www.usfigureskating.org, under “Programs” on the National Showcase page.

Light Entertainment Levels:

Skaters must compete at the highest level for which they qualify.

Event	Must meet requirements* Must have passed Free Skating or Dance test (solo or partnered standard track)	Must not have passed Free Skate or Dance (solo or partnered) Test or higher	Age	Time
No Test (does not qualify for National Showcase)	No Free Skate test passed	Pre-Preliminary Free Skate OR Any Free Dance	No age restriction	1:30 max
Pre-Preliminary (does not qualify for National Showcase)	Pre-Preliminary Free Skate	Preliminary Free Skate OR Any Free Dance	No age restriction	1:30 max
Preliminary	Preliminary Free Skate	Pre Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
Pre Juvenile	Pre Juvenile Free Skate	Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
Juvenile	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	3 and under	2:10 max
Teen	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	14-17	2:10 max

EVENT: SOLO DANCE (Not part of the Solo Dance Series)

SOLO PATTERN DANCE TEST LEVEL:

Skaters are not required to compete both dances at their level

All skaters must either compete at their test level or one level above of their highest completed dance test.

Competitors will compete at their level as of entry date

**** Test level may be either standard or solo dance.** Adult dance, adult solo dance, master's dance and master's solo dance do not fulfill the testing requirements for this event.

LEVEL	REQUIREMENTS	DANCES
<u>Preliminary:</u>	<i>No Test or Passed Preliminary</i>	<u>Dutch Waltz – Canasta Tango</u>
<u>Pre-Bronze:</u>	<i>Passed Preliminary or Pre-Bronze</i>	<u>Swing Dance – Fiesta Tango</u>
<u>Bronze:</u>	<i>Passed Pre-Bronze or Bronze</i>	<u>Willow Waltz – Ten Fox</u>
<u>Pre-Silver:</u>	<i>Passed Bronze or Pre-Silver</i>	<u>Fourteen Step - European Waltz</u>
<u>Silver:</u>	<i>Passed Pre-Silver or Silver</i>	<u>American Waltz – Tango</u>
<u>Pre-Gold:</u>	<i>Passed Silver or Pre-Gold</i>	<u>Kilian - Blues</u>
<u>Gold:</u>	<i>Passed Pre-Gold or Gold</i>	<u>Viennese Waltz – Argentine Tango</u>

EVENT: COUPLES DANCE

The number of patterns skated will be determined by the 2019 U.S. Figure Skating Rulebook. Each couple will skate the first dance immediately followed by each couple skating the second dance. Couples may enter as many levels as they desire **at or above** their test level.

PRELIMINARY: For beginner couples Dance teams
Rhythm Blues - Canasta Tango

PRE-JUVENILE: Both partners must have passed two Preliminary dances but no higher than Pre-Bronze
Cha Cha - Swing Dance

JUVENILE: Both partners must have passed the Preliminary Dance test
Willow Waltz – Ten Fox

EDITH SCHEONROCK INTERNATIONAL - ENTRY FORM

February 3, 2019

Hosted by the Port Huron Figure Skating Club

Formerly Test Track			
EXCEL FREESKATE		COMPULSORY MOVES	SPINS CHALLENGE
Beginner		Excel Beginner	Beginner
High Beginner		Excel High Beginner	High Beginner
Pre-preliminary		Excel Pre-Preliminary	No Test
Preliminary		Excel Preliminary	Pre-Preliminary
Preliminary Plus		No Test	Preliminary
Pre-juvenile		Pre-preliminary	Pre-Juvenile
Pre-juvenile Plus		Preliminary	Juvenile/Open Juv
Juvenile		Pre-juvenile	Intermediate
Juvenile Plus		Juvenile	Novice
Intermediate		Intermediate	Junior
Novice		Novice	Senior
Junior		Junior	
Senior		Senior	
WELL BALANCED FS		JUMPS CHALLENGE	ADULT FREESTYLE
No Test		Beginner	Pre-bronze
Pre-preliminary		High Beginner	Bronze
Preliminary		No Test	Silver
Pre-juvenile		Pre-Preliminary	Gold
Open Juvenile		Preliminary	Master
SHORT PROGRAM		Pre-Juvenile	Inter/Novice
Open Juvenile		Juvenile/Open Juv	Master
COUPLES DANCE		Intermediate	Junior/Senior
Preliminary		Novice	
Pre-Juvenile		Junior	
Juvenile		Senior	
		INTERPRETIVE	
		Preliminary	
		Pre-juvenile	
		Juvenile	
		Teen	
		LIGHT ENTERTAINMENT	
		No Test	
		Pre-preliminary	
		Preliminary	
		Pre-Juvenile	
		Juvenile	
		Teen	
		SURVIVOR EVENT	
		Beginner	
		Pre-preliminary	
		Preliminary	
		Pre-juvenile	
		Juvenile	
		Intermediate	
		Novice	
		Junior/Senior	
		SOLO DANCE	
		PRELIM	Dutch Waltz
			Canasta Tango
		PRE- BRONZE	Swing Dance
			Fiesta Tango
		BRONZE	Willow Waltz
			Ten Fox
		PRE-SILVER	Fourteen Step
			European Waltz
		SILVER	American Waltz
			Tango
		PRE-GOLD	Kilian
			Blues
		GOLD	Viennese Waltz
			Argentine Tango

- **First event: \$98.00**
- **Second event: \$45.00**
- **Each additional event: \$30.00**

***Survivor event: \$38.00** If only event entered
(\$20.00 if skating multiple events)

Pairs FS & Couples dance:

\$118.00 per pair / couple

REGISTER ONLINE AT: www.sk8stuff.com

Only on-line registrations will be excepted

Please Note:

Entry Fees are not refundable after
the entry deadline of Jan 4, 2019,
unless the event is cancelled

Please make checks payable to: PHFSC Edith

NO U.S. POSTAL REGISTRATIONS PLEASE!

Online Entry is required: Skaters must be entered via www.sk8stuff.com

Online entries must be made by midnight of January 4, 2019.

PAYMENT

Option 1: Register the skater on line and print the payment form.

Mail it along with a check to: **PHFSC, P.O. Box 610863, Port Huron, MI 48060**

Option 2: Register the skater on line and send your payment using *PayPal* at phfscclub@gmail.com

- **Be sure to note the skaters name in the notes field on *PayPal*.**
- **Email the Contact people at phfscedith20@gmail.com with your intention to pay via *PayPal*.**
- **No invoices will be sent.** Your electronic payment must be received by the registration deadline.

Skate Canada sanction # 22039-2018

U.S. Figure Skating sanction # 28177

WAIVER OF CLAIMS FOR INJURY

The competitor and family holds Port Huron Figure Skating Club and Glacier Pointe Arena harmless from any and all liability for injuries to the competitor and from any and all liability for damages to or loss of property. **I also understand that no refunds will be made after January 4, 2019, INCLUDING MEDICAL.**

Parent/Guardian Signature: _____

Date: _____

Schedules and Entry confirmation will be posted on www.sk8stuff.com.

No refunds after closing date unless the event is canceled. Cancellation of event is at the discretion of event chair. There will be a \$35 service charge assessed for returned checks.



EVENTS: LEARN TO SKATE



SNOWPLOW SAM – BASIC 6 ELEMENTS

Referee driven format: all skaters perform first element before moving on to the next and so on

- To be skated on 1/3 to 1/2 ice.
- No music.
- All elements must be skated in the order listed.
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant

Level	Time	Skating rules/standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none">• March followed by a two-foot glide and dip• Forward two-foot swizzles, 2-3 in a row• Forward snowplow stop• Backward wiggles, 2-6 in a row
Basic 1	1:10 max.	<ul style="list-style-type: none">• Forward two-foot glide and dip• Forward two-foot swizzles, 6-8 in a row• Beginning snowplow stop on two-feet or one-foot• Backward wiggles, 6-8 in a row
Basic 2	1:10 max.	<ul style="list-style-type: none">• Forward one-foot glide (no variations), either foot• Scooter pushes, right and left foot, 2-3 each foot• Moving snowplow stop• Two-foot turn in place, forward to backward• Backward two-foot swizzles, 6-8 in a row
Basic 3	1:10 max.	<ul style="list-style-type: none">• Beginning forward stroking showing correct use of blade• Forward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive• Forward slalom• Moving forward to backward two-foot turn on a circle• Beginning backward one-foot glide, either foot
Basic 4	1:10 max.	<ul style="list-style-type: none">• Forward outside edge on a circle, clockwise or counterclockwise• Forward crossovers, 4-6 consecutive, clockwise and counterclockwise• Backward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive• Backward one-foot glides (no variations), right and left• Beginning two-foot spin, maximum 4 revolutions
Basic 5	1:10 max.	<ul style="list-style-type: none">• Backward outside edge on a circle, clockwise or counterclockwise• Backward crossovers, 4-6 consecutive, clockwise and counterclockwise• Forward outside three-turn, right and left• Advanced two-foot spin, minimum 4 revolutions• Hockey stop
Basic 6	1:10 max.	<ul style="list-style-type: none">• Forward inside three-turn, right and left• Bunny Hop• Basic forward spiral on a straight line (no variations), right or left• Beginning one-foot spin, maximum 3 revolutions, optional entry and free leg position• T-stop, right or left

SNOWPLOW SAM – BASIC 6 PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the

element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level. Bonus skills from the same level or below are allowed but will not be judged elements.
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant

Level	Time	Skating rules/standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row
Basic 1	1:10 max.	<ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two-feet or one-foot • Backward wiggles, 6-8 in a row
Basic 2	1:10 max.	<ul style="list-style-type: none"> • Forward one-foot glide (no variations), either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row
Basic 3	1:10 max.	<ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive • Forward slalom • Moving forward to backward two-foot turn on a circle • Beginning backward one-foot glide, either foot
Basic 4	1:10 max.	<ul style="list-style-type: none"> • Forward outside edge on a circle, clockwise or counterclockwise • Forward crossovers, 4-6 consecutive, clockwise and counterclockwise • Backward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive • Backward one-foot glides (no variations), right and left • Beginning two-foot spin, maximum 4 revolutions
Basic 5	1:10 max.	<ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, clockwise and counterclockwise • Forward outside three-turn, right and left • Advanced two-foot spin, minimum 4 revolutions • Hockey stop
Basic 6	1:10 max.	<ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Basic forward spiral on a straight line (no variations), right or left • Beginning one-foot spin, maximum 3 revolutions, optional entry and free leg position • T-stop, right or left

PRE-FREE SKATE – FREE SKATE 6 COMPULSORY

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- **Bonus skills from the same level or below are allowed but will not be judged elements.**
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 maximum

Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max.	<ul style="list-style-type: none"> • Forward inside open Mohawk from a standstill position (R to L and L to R) • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • Basic one-foot upright spin, optional entry and free-foot position - minimum 3 revolutions • Mazurka • Waltz jump
Free Skate 1	1:15 max.	<ul style="list-style-type: none"> • Forward stroking, 4-6 consecutive powerful strokes • Backward outside three-turns, right and left • One-foot upright spin, entry from backward crossovers, with free foot in crossed leg position (scratch spin) - minimum 4 revolutions • Toe loop • Half flip jump
Free Skate 2	1:15 max.	<ul style="list-style-type: none"> • Alternating forward outside spiral (right and left) and forward inside spiral (right and left) on a continuous axis • Backward inside three-turns, right and left • Beginning back spin- maximum 2 revolutions • Half Lutz • Salchow jump
Free Skate 3	1:15 max.	<ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Waltz three-turns, 2 sets clockwise and 2 sets counterclockwise • Advanced back spin with free foot in crossed leg position- minimum 3 revolutions • Loop jump • Waltz jump/toe loop or Salchow/toe loop jump combination
Free Skate 4	1:15 max.	<ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets, right or left • Sit spin - minimum 3 revolutions • Half loop jump • Flip jump
Free Skate 5	1:15 max.	<ul style="list-style-type: none"> • Backward outside three-turn, Mohawk (backward power three-turn), both directions • Camel spin - minimum 3 revolutions • Waltz jump-loop jump combination • Lutz jump
Free Skate 6	1:15 max.	<ul style="list-style-type: none"> • Forward power pulls, minimum 3 on each foot • Camel, sit spin combination - minimum of 4 revolutions total • Waltz jump, ½ loop, Salchow jump sequence • Beginning Axel jump

PRE-FREE SKATE – FREE SKATE 6 PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- **To be skated on full ice.**
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels. **Bonus skills from the same level or below are allowed but will not be judged elements.**
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:40 MAX

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max.	<ul style="list-style-type: none"> • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • Basic one-foot upright spin, optional entry and free-foot position- minimum 3 revolutions • Mazurka • Waltz jump • <i>NOT ALLOWED -Waltz jump, side toe hop, waltz jump</i>
Free Skate 1	1:40 max.	<ul style="list-style-type: none"> • Forward stroking, 4-6 consecutive powerful strokes • One-foot upright spin, entry from backward crossovers, with free foot in crossed leg position (scratch spin) - minimum 4 revolutions • Toe loop jump • Half flip jump • <i>NOT ALLOWED – Waltz jump/toe loop combination</i>
Free Skate 2	1:40 max.	<ul style="list-style-type: none"> • Alternating forward outside spiral (right and left) and forward inside spiral (right and left) on a continuous axis • Beginning back spin- maximum 2 revolutions • Half Lutz • Salchow jump • <i>NOT ALLOWED – Salchow/toe loop combination</i>
Free Skate 3	1:40 max.	<ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Advanced back spin with free foot in crossed leg position, minimum 3 revolutions • Loop jump • Waltz jump/toe loop or Salchow/toe loop jump combination • <i>NOT ALLOWED – Waltz/loop combination</i>
Free Skate 4	1:40 max.	<ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets, right or left • Sit spin – minimum 3 revolutions • Half Loop jump • Flip jump • <i>NOT ALLOWED – Waltz/half-loop/Salchow sequence</i>
Free Skate 5	1:40 max.	<ul style="list-style-type: none"> • Backward outside three-turn, Mohawk (backward power three-turn), both directions • Camel spin – minimum 3 revolutions • Waltz-loop jump combination • Lutz jump
Free Skate 6	1:40 max.	<ul style="list-style-type: none"> • Creative step sequence using a variety of three turns, Mohawks and toe steps • Camel, sit spin combination - minimum of 4 revolutions total • Waltz jump/ half-loop/Salchow jump sequence • Beginning Axel jump

EDITH SCHEONROCK INTERNATIONAL COMPETITION

February 2, 2019

Hosted by the *Port Huron Figure Skating Club*



LTS ELEMENTS		LTS Program/music	
	Snowplow Sam		Snowplow Sam
	Basic 1		Basic 1
	Basic 2		Basic 2
	Basic 3		Basic 3
	Basic 4		Basic 4
	Basic 5		Basic 5
	Basic 6		Basic 6

Pre FS - FS6 COMPULSORY		Pre FS-FS6 Program/music	
	Pre-Free skate		Pre-Free skate
	Free Skate 1		Free Skate 1
	Free Skate 2		Free Skate 2
	Free Skate 3		Free Skate 3
	Free Skate 4		Free Skate 4
	Free Skate 5		Free Skate 5
	Free Skate 6		Free Skate 6



_____ First Event - \$63.00

_____ Second Event - \$20.00

_____ If not a current *Learn To Skate USA* member please add \$15.00

Skate Canada members will not pay this extra fee.

_____ Total

REGISTER ONLINE AT: www.sk8stuff.com

Only on-line registrations will be excepted

NO U.S. POSTAL REGISTRATIONS PLEASE!

Checks payable to: PHFSC Edith

Please Note:

Entry Fees are not refundable after
the entry deadline, Jan 4, 2019,
unless the event is cancelled

ENTRY

Online Entry is required: Skaters must be entered via www.sk8stuff.com

Online entries must be made by midnight of January 4, 2019.

PAYMENT

Option 1: Register the skater on line and print the payment form.

Mail it along with a check to: **PHFSC, P.O. Box 610863, Port Huron, MI 48060**

Option 2: Register the skater on line and send your payment using *PayPal* at phfsclub@gmail.com

- **Be sure to note the skaters name in the notes field on *PayPal*.**
- **Email the Contact people at phfscedith20@gmail.com with your intention to pay via *PayPal*.**
- **No invoices will be sent.** Your electronic payment must be received by the registration deadline.

For Further Information Please Contact:

Sarah Burrows Rutkofske or Jessica Thompson-Albert

PHFSC

P.O. Box 610863 Port Huron, MI 48060

(810) 841-9550 Phfscedith20@gmail.com