

### Garden City 38<sup>th</sup> Annual Competition Garden City Figure Skating Club March 8-9, 2019

The Garden City 38<sup>th</sup> Annual Competition will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and is a currently registered member of a U.S. Figure Skating member club, a collegiate club or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. Citizens.

#### **ELIGIBILITY/TEST LEVEL:**

**Test level**: Competition level is the highest test passed as of the entry deadline, in the discipline the skater is entering. Entrants may skate one level above that for which they qualify, but they may not skate down in any event.

**Age restrictions/requirements:** Singles free skate events (Well Balanced Program) have the following requirements.

Juvenile: Girls – 12 years of age or younger; Boys – 13 years of age or younger Open Juvenile: Girls – 13 years of age or older; Boys – 14 years of age or older Intermediate must be under the age of 18 Adults must be 21 years of age or older

Skaters entering pre-juvenile and lower events will be divided as closely as possible by age, should the number of entries warrant more than one group.

**ENTRIES:** All entries must be postmarked no later than Feb 9, 2019. If the entries warrant it, boys may be grouped with girls for the following events: Compulsory Moves; Beginner through and including Pre-Juvenile, and all levels of Showcase, Jumps and Spins. Late entries will be accepted by the discretion of the Competition Committee and will incur an additional late fee of \$30.00. Entry fees are per person, per event and payable in U.S. Dollars only. There will also be a \$35.00 service fee assessed for returned/NSF checks. Please register at www.sk8stuff.com and look for the Garden City Competition posting. Written applications will only be accepted if online registration is not possible. There will be a \$5.00 fee for processing written applications. Register online and then attach form and payment to:

Garden City FSC Attn Annual Competition P.O. Box 917 Garden City, MI 48136

**REFUND POLICY:** Entry fees, including practice ice fees, will not be refunded after February 10, 2019 unless no competition exists or the event is canceled. There will be no refunds for medical withdrawals. The online processing fees are not refundable. Checks returned for nonsufficient funds will be issued a \$35 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events.



**SCHEDULE:** Competitors may be scheduled on any day or time for the announced dates of the competition. Notification of competition and practice ice times will be available at www.sk8stuff.com

**FACILITIES:** The competition will be held at Garden City Civic Arena 200 Log Cabin Rd, Garden City, which has one ice surface measuring 200' x 85'. Parking, dressing rooms, and snack bar are available at the arena. Registration desk will have list of local area restaurants. A vendor exhibition area will be inside the arena. Website: <a href="https://www.gcicearena.com">www.gcicearena.com</a>.

<u>MUSIC:</u> Music will be reproduced through the arena system on CDs furnished by each competitor at registration. All CDs must be clearly marked with name. Damaged or improperly marked CDs will not be accepted. The official competition music must be turned in at the registration table at the time of check-in. A duplicate CD should be readily available. Music may be picked up at the registration table following each event. Every reasonable care will be taken, but the Garden City Figure Skating Club cannot be responsible for CDs left at the end of the competition. Please have separate CDs for practice and competition.

**LIABILITY:** U.S. Figure Skating, Garden City Figure Skating Club and Garden City Civic Arena accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

### **JUDGING SYSTEM:**

The International Judging System (IJS) will be used for the following events:

- Well Balanced Program free skate events, pre-juvenile senior
- Short program events, juvenile senior

All competitors skating in these events need to submit the planned program content form online. This form is found in the Member's Only section at <a href="https://www.usfigureskating.org">www.usfigureskating.org</a>. The deadline to submit the form is 2/18/19.

The 6.0 Majority Judging System will be used for:

- Well Balanced Program free skate events, no test, pre-preliminary preliminary
- All Excel free skate events and compulsory events
- All Showcase events
- All specialty events (compulsory moves, challenges)
- All free dance events

**<u>REGISTRATION:</u>** Registration will be open one hour before the first event and run through the last event of the day. The registration table will be located at the main entrance of Garden City Civic Arena. Please register promptly upon arrival.

**LOCKER ROOMS AND CHANGING AREAS**: This event will be following the Locker Rooms and Changing Area policy included in the SafeSport Handbook.

**PRACTICE ICE:** Practice ice sessions must be reserved online at <a href="www.sk8stuff.com">www.sk8stuff.com</a> when registering for event(s). Practice schedules and tentative competition schedule will be posted as soon as it is provided by the referee. It will be posted <a href="www.sk8stuff.com">www.sk8stuff.com</a>. Skaters will be able to reserve a specific practice ice time one the schedule is posted. Music will not be played on any practice session.

<u>PHOTOGRAPHY/VIDEOGRAPHY</u>: To thank each skater for participating in our competition, we are providing each skater with a DVD of the full flight for each event skaters are registered for. This is being offered by GCFSC and Ledin Video. DVD's must be picked up at the competition. DVDs will not be mailed. Except for official videographers, only battery operated, hand-held cameras will be allowed and taping is not permitted at rink side.



**AWARDS:** Medals will be awarded for first through 10th place.

<u>OFFICIAL NOTICES:</u> An official bulletin board will be maintained at the registration table. It is the responsibility of each competitor, parent and coach to check the bulletin board frequently for any schedule changes and/or additional information. Skaters are requested to arrive 45 minutes prior to the scheduled time of their event. A tentative schedule of events will be posted prior to the competition.

<u>**TEST CREDIT:**</u> Skaters that meet the requirements for test credit may request their test credit forms at registration. Forms must be picked up at the registration desk prior to the end of the competition. Requests for test credit must be made at the time of skater registration. The fee for the test credit packet is \$5.00.

### **IMPORTANT NOTICE FOR ALL COACHES:**

To be a credentialed coach at a sanctioned nonqualifying competition, coaches must meet the following requirements:

### Coaching U.S. Figure Skating athletes:

- Current member in good standing with U.S. Figure Skating
- Completed background check (green light status)
- Completed SafeSport Training\*
- Continuing Education Requirements (CERs) for the 2018-19 Competition Season
- Proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.

### Coaching Compete USA athletes:

- Learn to Skate USA Instructor membership OR U.S. Figure Skating full membership
- Completed SafeSport Training\* (for coaches 18 years old and over)
- Completed background check (green light status) (for coaches 18 years old and over)
- Learn to Skate USA Instructor Certification completed (for coaches under 18 years old)

\*SafeSport training is available through www.usfsaonline.org for full members of U.S. Figure Skating (through Learn to Skate USA portal for instructors). There is no cost to this training and certification is valid for 2 seasons

The LOC will have a list of compliant coaches who are approved to receive a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential.

If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential. There can be <u>no exceptions</u> to this policy.

If a foreign coach has only foreign athletes at your competition, a background check and SafeSport Training is not required. Instead, the coach must submit a letter from their Federation stating they are a member in good standing.

For more information regarding Coach Compliance, please visit: <a href="http://usfsa.org/content/Coaches%20Requirements%20Chart.pdf">http://usfsa.org/content/Coaches%20Requirements%20Chart.pdf</a>

<u>CONTACT INFO:</u> If you have questions, please contact the Garden City Competition Chair at <u>GCFSCcomp@gmail.com</u>



#### ADDITIONAL INFORMATION: The official hotel of the

competition is:

Hilton Garden Inn 31800 Smith Road Romulus, MI 48174 734/727-6000

Other hotels located at I-275 and Ford Road (approximately 5 miles from the rink) are:

Fairfield by Marriott (734) 981-2440 Budget Inn (734) 981-1808 Holiday Inn Crown Plaza (734) 729-2600

#### SINGLES FREE SKATING EVENTS

See current rulebook for current rules and requirements.

### FREE SKATE & SHORT PROGRAM SINGLES

<u>Snowplow Sam- Free Skate 6 Program (with music)</u> Excel Free Skate (new for 2018-19 season)

<u>Singles Short Program (Juvenile - Senior)</u> Singles Well Balanced Free Skate (No Test - Senior)

### **COMPULSORY MOVES - SINGLES**

<u>Snowplow Sam – Free Skate 6 Program</u>
<u>Excel Compulsory (Excel Beginner – Excel Preliminary)</u>
Compulsory Moves (No Test – Senior)

#### **SPECIALITY EVENTS - SINGLES**

Jumps Challenge Spin Challenge

### **ADULT EVENTS**

Adult Singles Free Skate
Adult Compulsory Moves
Adult Jumps Challenge
Adult Spins Challenge
Adult Solo Free Dance

#### **SHOWCASE EVENTS**

Compete USA Light Entertainment Light Entertainment Duets





**EVENT**: 2018-2019 Excel Free Skate

General event parameters:

- Skaters may <u>not</u> enter both a Well-Balanced Free Skate event and an Excel Free Skate event at the same non-qualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.

# **Excel Preliminary Plus**

1:30 +/- 10 seconds

Must not have passed higher than U.S. Figure Skating preliminary free skate test

\*means required element

Full U.S. Figure Skating membership required

### Maximum 5 jump elements:

All single jumps allowed, including single Axel

- o No double, or higher jumps allowed
- Single Axel may be repeated once (but not more) as a solo jump or part of a jump sequence or jump combination (maximum 2 single Axels)
- Number of remaining single jumps is not limited provided the maximum number of jump elements allowed is not exceeded

Maximum 2 jump combinations or jump sequences

- All single jumps, including the single Axel are allowed as part of a jump combination or sequence (no double jumps)
- Jump combinations limited to 2 jumps. One 3-jump combination is allowed
- Jump sequence is any listed jump followed by an axel type jump.

### Maximum 2 spins:

One spin must be in a single position\*

One spin may
change feet
and/or position
No flying entry
Minimum 3
revolutions
Spins must be of a

different

character

- Choreographic Step Sequence\* (ChSt)
  - Must use one-half of the ice surface
  - Moves in the field and spiral sequences are allowed but will not be counted as elements
  - Jumps may be included in the step sequence



### **Excel Pre-Juvenile**

2:00 +/- 10 seconds

Must not have passed higher than U.S. Figure Skating pre-juvenile free skate test

\*means required element

Full U.S. Figure Skating membership required

### Maximum 5 jump elements:

All single jumps allowed, except for the Axel

- No single Axels, double, or higher jumps allowed
- Number of single jumps (except single Axel) is not limited provided the maximum number of jump elements allowed is not exceeded
- Maximum 2 jump combinations or jump sequences
  - Jump combinations limited to
     2 jumps. One 3-jump
     combination is allowed
  - Jump sequence is any listed jump immediately followed by an axel type jump.

#### Maximum 2 spins:

- 1 spin combination, with or without change of foot\*
  - o Minimum 6 revolutions
  - No flying entry
- 1 spin with only 1 position\*
  - No change of foot
  - No flying entry
  - Minimum 4 revolutions

Spins must be of a different character

#### Maximum 1 Sequence:

- Choreographic Step Sequence\* (ChSt)
  - Must fully utilize the ice surface
  - Moves in the field and spiral sequences are allowed but will not be counted as elements
  - Jumps may be included in the choreographic step sequence

# Excel Pre-Juvenile Plus

2:00 +/- 10 seconds

Must not have passed higher than U.S. Figure Skating pre-juvenile free skate test

\*means required element

Full U.S. Figure Skating membership required

#### Maximum 5 jump elements:

- 1 must be an Axel-type jump or a waltz jump\*
- All single jumps, including the single Axel, allowed.
- Only 1 double jump may be attempted (limited to double Salchow or double toe loop)
  - Double loop, double flip, double Lutz, double Axel and higher jumps not allowed.
  - Axel plus up to 1 allowable double jump may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination
  - Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded
- Maximum 2 jump combinations or sequences
  - Jump combination limited to 2 jumps. One 3 jump combination is allowed
  - Jump sequence is any listed jump followed by an axel type jump.

### Maximum 2 spins:

- 1 spin combination, with or without change of foot\*
  - Minimum 6 revolutions
  - No flying entry
- 1 spin with only 1 position\*
  - No change of foot
  - Spin may start with flying entry
  - Minimum 4 revolutions
- Spins must be of a different character

- Choreographic Step Sequence\* (ChSt)
  - Must fully utilize the ice surface
  - Moves in the field and spiral sequences are allowed but will not be counted as elements
  - Jumps may be included in the choreographic step sequence



2:20 +/- 10 seconds

Must not have passed higher than U.S. Figure Skating juvenile free skate test

\*means required element

Full U.S. Figure Skating membership required

#### Maximum 5 jump elements:

All single jumps allowed, including Axel

- No double or higher jumps allowed
- O Axel may be repeated once (but not more) as a solo jump or part of a jump sequence or jump combination (maximum 2 single Axels)
- Number of remaining single jumps is not limited provided the maximum number of jump elements allowed is not exceeded

Maximum 2 jump combinations or jump sequences

- All single jumps, including the single Axel are allowed as part of a jump combination or sequence (no double jumps)
- Jump combinations limited to
   jumps. One 3-jump
   combination is allowed
- jump followed by an axel type jump.

#### Maximum 2 spins:

- 1 spin combination, with or without change of foot\*
  - Minimum 6 revolutions
  - Minimum 2 revolutions in each position
- 1 spin with only 1 position\*
  - No change of foot
  - Minimum 5 revolutions
- Both Spins may start with a flying entry.
- Spins must be of a different character

#### Maximum 1 Sequence:

- Choreographic Step Sequence\* (ChSt)
  - Must fully utilize the ice surface

### **Excel Juvenile Plus**

2:20 +/- 10 seconds

Must not have passed higher than U.S. Figure Skating juvenile free skate test

\*means required element

Full U.S. Figure Skating membership required

#### Maximum 5 jump elements:

- 1 must be an Axel-type jump\*
- All single jumps, including the single Axel, allowed.
- Only 2 different double jumps may be attempted (limited to double Salchow and double toe loop)
  - Double loop, double flip, double Lutz, double Axel and higher jumps not allowed
  - No more than 1 Axel plus and 2 different double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination
  - Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded

#### Maximum 2 spins:

- 1 spin combination, with or without change of foot\*
  - Minimum 6 revolutions
  - Minimum 2 revolutions in each position
- 1 spin with only 1 position\*
  - No change of foot
  - Minimum 5 revolutions
- Both Spins may start with a flying entry.
- Spins must be of a different character

- Choreographic Step Sequence\* (ChSt)
  - Must fully utilize the ice surface



	<ul> <li>Maximum 2 jump combinations or sequences</li> <li>Jump combination limited to 2 jumps. One 3 jump combination is allowed Jump sequence is any listed jump followed by an axel type jump.</li> </ul>		
Excel Intermediate** 2:40 +/- 10 seconds  Must not have passed higher than U.S. Figure Skating intermediate free skate test  *means required element  Full U.S. Figure Skating membership required	<ul> <li>Maximum 6 jump elements:</li> <li>1 must be an Axel-type jump*</li> <li>All single jumps, including the single Axel, allowed. Double Salchow, double toe loop, double loop allowed</li> <li>Double flip, double Lutz, double Axel and higher jumps not allowed</li> <li>No more than 1 Axel plus and 2 different double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination</li> <li>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> <li>Maximum 3 jump combinations or sequences</li> <li>Jump combinations limited to 2 jumps. One 3 jump combination is permitted.</li> <li>Jump sequence is any listed jump followed by an axel type jump.</li> </ul>	<ul> <li>Maximum 2 spins:</li> <li>1 spin         combination,         with or without         change of foot*         <ul> <li>Minimum 6               revolutions</li> <li>Minimum 2               revolutions                 in each                 position</li> </ul> </li> <li>1 spin with only         <ul> <li>position*</li> <li>No change                  of foot</li> <li>Minimum 5                  revolutions</li> </ul> </li> <li>Both Spins may start         with a flying entry.</li> <li>Spins must be of a         different character</li> </ul>	Maximum 1 Sequence:  Choreographic Step Sequence* (ChSt)  Must fully utilize the ice surface



#### Excel Novice\*\*

Ladies: 3:00 +/- 10 seconds
Men: 3:30 +/- 10 seconds

Must not have passed higher than U.S. Figure Skating novice free skate test

\*means required element

Full U.S. Figure Skating membership required

#### Maximum 6 jump elements for ladies, 7 for men:

- 1 must be an Axel-type jump\*
- All single jumps, including the single Axel, allowed. Double Salchow, double toe loop, double loop, double flip allowed
  - Double Lutz, double Axel and higher jumps not allowed
  - No more than 1 Axel and 3
     different double jumps may
     be repeated, and if repeated,
     at least 1 attempt must be as
     part of a jump combination or
     sequence
  - There is no limit to the number of single jumps that can be repeated, but no allowable double jump can be included more than twice
- Maximum 3 jump combinations or sequences
  - Jump combinations limited to 2 jumps. One 3 jump combination with a maximum of 3 jumps is allowed
    - Jump sequence is any listed jump followed by an axel type jump.

#### Maximum 3 spins:

- 1 spin combination, with or without change of foot\*
  - Minimum 8 revolutions
  - Minimum 2 revolutions in each position
- 1 flying spin with no change of foot or position\*
  - Minimum 6 revolutions
- 3<sup>rd</sup> spin is option of skater
- All spins may start with a flying entry.
- Spins must be of a different character

#### **Maximum 1 Sequence:**

- Choreographic Step Sequence\* (ChSt)
  - Must fully utilize the ice surface

### **Excel Junior**

3:30 + / -10 seconds

Must not have passed higher than U.S. Figure Skating junior free skate test

\*means required element

Full U.S. Figure Skating membership required

### Maximum 7 jump elements

- 1 must be an Axel-type jump\*
  - All single and double jumps allowed, except the double Axel.
  - Double Axel and higher jumps not allowed
  - No double jump can be included more than twice, and if repeated, at least 1 attempt must be as part of a jump combination or sequence
  - Maximum 3 jump combinations or sequences.
     Jump combinations limited to 2 jumps. One 3-jump combination is allowed
    - Jump sequence is any listed jump followed by an axel type jump.

### Maximum 3 spins:

- 1 spin combination, with or without change of foot\*
  - o Minimum 10 revolutions
  - All 3 basic positions with minimum 2 revolutions in each position for highest base value
- 1 spin with a flying entry\*
  - o Minimum 6

- Choreographic Step Sequence\* (ChSt)
  - Must fully utilize the ice surface



		revolutions  • 1 spin with only one position*  • Minimum 6  revolutions  • All spins may start with a flying entry.  • Spins must be of a different character	
Excel Senior 4:00 +/-10 seconds  Must not have passed higher than U.S. Figure Skating senior free skate test  *means required element  Full U.S. Figure Skating membership required	<ul> <li>Maximum 7 jump elements</li> <li>1 must be an Axel-type jump*</li> <li>All single and double jumps allowed, including the double Axel.</li> <li>Triple and higher jumps not allowed</li> <li>No double jump can be included more than twice, and if repeated, at least 1 attempt must be as part of a jump combination or sequence</li> <li>Maximum 3 jump combinations or sequences</li> <li>Jump combinations limited to 2 jumps. One 3-jump combination is allowed</li> <li>Jump sequence is any listed jump followed by an axel type jump.</li> </ul>	Maximum 3 spins:  1 spin combination, with or without change of foot* Minimum 10 revolutions All 3 basic positions with minimum 2 revs in each position for highest base value 1 spin with a flying entry* Minimum 6 revolutions 1 spin with only one position* Minimum 6 revolutions All spins may start with a flying entry. Spins must be of a different character	Maximum 2 Sequences:  Choreographic Step Sequence* (ChSt)  Must fully utilize the ice surface  One Choreographic Sequence* (ChSq)  Must be clearly visible



<sup>\*\*</sup> Intermediate and Novice Program lengths will change February 1, 2019, to align with the Well-Balanced program length changes.

**2018-19 Singles Short Program Requirements** – This chart has been updated with changes from the 2018 U.S. Figure Skating Governing Council and ISU Congress, which go into effect July 1, 2018.



### OPTIONAL FOR NONQUALIFYING COMPETITIONS – NOT A SEGMENT AT QUALIFYING COMPETITIONS

(Juvenile events at regional championships, sectional championships and U.S. Championships will still consist of a free skate only.)

JUVENILE and OPEN JUVENILE GIRLS/BOYS 2:10 max.	Single or Double Axel	Single or Double Jump  May not repeat Axel jump or jumps used in the combination	Jump Combination  Single/Double or Double/Double  May not repeat Axel jump or solo jump performed	Spin  Only one position No change of foot May start with a fly Min. 5 revs.	Spin Combination  With only 1 change of foot Min. 2 different basic positions. Must have all 3 basic positions to receive full value. No flying entry Min. 5 revs. each foot Min. 2 revs in pos.	Choreographic Step Sequence Fully utilizing the ice surface
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REQUIREMENTS FOR NONQUALIFYING AND QUALIFYING COMPETITIONS

INTERMEDIATE LADIES/MEN 2:10 max.	Single or Double Axel	Double or Triple Jump  May not repeat double Axel or the triple jump used in the combination	Jump Combination  Single/Double, Double/Double, Single/Triple, Double/Triple or Triple/triple  May not repeat Axel jump or solo jump performed	Spin  Only one position No change of foot May start with a fly Min. 5 revs.  Men: Must be a camel spin	Spin Combination  With only 1 change of foot  Min. 2 different basic positions. Must have all 3 basic positions to receive full value.  No flying entry  Min. 5 revs. each foot  Min. 2 revs in pos.	Leveled Step Sequence  Max Level 2. Only Minimum Variety (5 turns) or Simple Variety (7 turns) & rotation in each direction covering at least a 1/3 of the pattern in total for each rotational direction will be evaluated for the level.  Fully utilizing the ice surface
NOVICE LADIES 2:30 max.	Single or Double Axel	Double or Triple Jump  May not repeat double Axel or either jump in combo	Jump Combination  Double/Double, Double/Triple or Triple/Triple  May not repeat double Axel or solo jump performed	Layback/Sideways Leaning, Sit or Camel Spin  No change of foot No flying entry Min. 6 revs.	Spin Combination  With only 1 change of foot  Min. 2 different basic positions. Must have all 3 basic positions to receive full value.  No flying entry  Min. 5 revs. each foot  Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface
NOVICE MEN 2:30 max.	Single or Double Axel	Double or Triple Jump  May not repeat double Axel or either jump in combo	Jump Combination  Double/Double, Double/Triple or Triple/Triple  May not repeat Double Axel or solo jump performed	Camel Spin  With only 1 change of foot  No change of position  No flying entry  Min. 5 revs. each foot	Spin Combination  With only 1 change of foot  Min. 2 different basic positions. Must have all 3 basic positions to receive full value.  No flying entry  Min. 5 revs. each foot  Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface

**2018-19 Singles Short Program Requirements** – This chart has been updated with changes from the 2018 U.S. Figure Skating Governing Council and ISU Congress, which go into effect July 1, 2018.



### REQUIREMENTS FOR NONQUALIFYING AND QUALIFYING COMPETITIONS

JUNIOR LADIES 2:40 +/- 10 sec	Double Axel	Double or Triple <u>Flip</u>	Jump Combination  Double/Double, Double/Triple or Triple/Triple  May not repeat Double Axel or solo jump performed	Flying Camel Spin  Flying pos. may be different than landing pos. Min. 8 revs.	Layback/ Sideways Leaning or <u>Sit</u> Spin without change of foot  No flying entry Min. 8 revs.	Spin Combination  With only 1 change of foot  Min. 2 different basic positions. Must have all 3 basic positions to receive full value.  No flying entry  Min. 6 revs. each foot  Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface
<b>JUNIOR MEN</b> 2:40 +/- 10 sec	Double or Triple Axel	Double or Triple <u>Flip</u>	Jump Combination  Double/Triple or Triple/Triple  May not repeat Axel jump or solo jump performed	Flying Camel Spin  Flying pos. may be different than landing pos. Min. 8 revs.	Sit Spin  With only 1 change of foot No flying entry Min. 6 revs. each foot	Spin Combination  With only 1 change of foot  Min. 2 different basic positions. Must have all 3 basic positions to receive full value.  No flying entry  Min. 6 revs. each foot  Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface
SENIOR LADIES 2:40 +/- 10 sec	Double or Triple Axel	Any Triple Jump  May not repeat Triple Axel or either jump in combo	Jump Combination  Double/Triple or Triple/Triple  May not repeat Axel jump or solo jump performed	Flying Spin Landing position different than spin in 1 position Min. 8 revs.	Layback/ Sideways Leaning, Sit or Camel Spin without change of foot  No flying entry Min. 8 revs.	Spin Combination  With only 1 change of foot  Min. 2 different basic positions. Must have all 3 basic positions to receive full value.  No flying entry  Min. 6 revs. each foot  Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface
<b>SENIOR MEN</b> 2:40 +/- 10 sec	Double or Triple Axel	Any Triple or Quadruple Jump May not repeat Triple Axel or either jump in combo	Jump Combination  Double/Triple, Triple/Triple, Quad/Double, or Quad/Triple  May not repeat Axel jump or solo jump performed	Flying Spin  Landing position different than spin in 1 position Min. 8 revs.	Sit or Camel Spin  With only 1 change of foot No flying entry Min. 6 revs. each foot	Spin Combination  With only 1 change of foot  Min. 2 different basic positions. Must have all 3 basic positions to receive full value.  No flying entry  Min. 6 revs. each foot  Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface



2018-19	JUMP ELEMENTS	SPINS	STEP SEQUENCES
NO TEST  1:40 maximum  *means element is required	<ul> <li>Max 5 Jump Elements</li> <li>All single jumps allowed except for the single Axel         <ul> <li>No single Axels, double, triple or quadruple jumps allowed</li> <li>Number of single jumps (except single Axels) is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>Max 2 jump combinations or jump sequences         <ul> <li>Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump (waltz jump).</li> </ul> </li> </ul>	<ul> <li>Max 2 Spins</li> <li>Spins may change feet and/or position</li> <li>Spins may start with a flying entry</li> <li>Min 3 revs.</li> <li>These spins must be of a different character (See U.S. Figure Skating rule 6103 (E))</li> </ul>	Max 1 Sequence  • Step Sequence  • Must use one-half the ice surface  • Moves in the field and spiral sequences are allowed but will not be counted as elements  • Jumps may be included in the step sequence  If IJS is used, then: ChSt
PRE-PRELIMINARY  1:40 maximum  *means element is required	<ul> <li>Max 5 Jump Elements</li> <li>All single jumps, including the single Axel, allowed         <ul> <li>No double, triple or quadruple jumps allowed</li> <li>Axel may be repeated once as a solo jump or part of a jump sequence or jump combination (maximum of 2 single Axels)</li> <li>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>Max 2 jump combinations or jump sequences         <ul> <li>Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul> </li> </ul>	Max 2 Spins  Spins may change feet and/or position Spins may start with a flying entry Min 3 revs.  These spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  • Step Sequence  • Must use one-half the ice surface  • Moves in the field and spiral sequences are allowed but will not be counted as elements  • Jumps may be included in the step sequence  If IJS is used, then: ChSt
PRELIMINARY  1:30 +/- 10 sec  *means element is required	<ul> <li>Max 5 Jump Elements</li> <li>1 must be an Axel-type jump or a waltz jump*</li> <li>All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop)</li> <li>Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed</li> <li>An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination</li> <li>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> <li>Max 2 jump combinations or sequences</li> <li>Jump combinations limited to 2 jumps except that one three jump combination with a maximum of 2 double jumps and 1 single jump is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul>	Max 2 Spins  Spins may change feet and/or position Spins may start with a flying entry Min 3 revs.  These spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  • Step Sequence  • Must use one-half the ice surface  • Moves in the field and spiral sequences are allowed but will not be counted as elements  • Jumps may be included in the step sequence  If IJS is used, then: ChSt
PRE-JUVENILE  2:00 +/- 10 sec  *means element is required	<ul> <li>Max 5 Jump Elements</li> <li>1 must be an Axel-type jump*</li> <li>All single and double jumps allowed except for the double Axel         <ul> <li>No double Axels, triple or quadruple jumps allowed</li> <li>An Axel plus up to 3 different double jumps may be repeated once (but no more) as solo jumps or part of a jump sequence or jump combination</li> <li>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>Max 2 jump combinations or sequences         <ul> <li>Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul> </li> </ul>	Max 2 Spins  ■ 1 spin combination, with or without change of foot*  □ Min 6 revs  ■ 1 spin with only 1 position*  □ No change of foot  □ Min 4 revs  Both spins may start with a flying entry These spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  • Step Sequence  • Must fully utilize the ice surface  • Moves in the field and spiral sequences are allowed but will not be counted as elements  • Jumps may be included in the step sequence  If IJS is used, then: ChSt



2018-19	JUMP ELEMENTS	SPINS	STEP SEQUENCES
NO TEST  1:40 maximum  *means element is required	<ul> <li>Max 5 Jump Elements</li> <li>All single jumps allowed except for the single Axel         <ul> <li>No single Axels, double, triple or quadruple jumps allowed</li> <li>Number of single jumps (except single Axels) is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>Max 2 jump combinations or jump sequences         <ul> <li>Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump (waltz jump).</li> </ul> </li> </ul>	<ul> <li>Max 2 Spins</li> <li>Spins may change feet and/or position</li> <li>Spins may start with a flying entry</li> <li>Min 3 revs.</li> <li>These spins must be of a different character (See U.S. Figure Skating rule 6103 (E))</li> </ul>	Max 1 Sequence  Step Sequence  Must use one-half the ice surface  Moves in the field and spiral sequences are allowed but will not be counted as elements  Jumps may be included in the step sequence  If IJS is used, then: ChSt
PRE-PRELIMINAR Y 1:40 maximum *means element is required	<ul> <li>Max 5 Jump Elements</li> <li>All single jumps, including the single Axel, allowed         <ul> <li>No double, triple or quadruple jumps allowed</li> <li>Axel may be repeated once as a solo jump or part of a jump sequence or jump combination (maximum of 2 single Axels)</li> <li>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>Max 2 jump combinations or jump sequences         <ul> <li>Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul> </li> </ul>	<ul> <li>Max 2 Spins</li> <li>Spins may change feet and/or position</li> <li>Spins may start with a flying entry</li> <li>Min 3 revs.</li> </ul> These spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  • Step Sequence  • Must use one-half the ice surface  • Moves in the field and spiral sequences are allowed but will not be counted as elements  • Jumps may be included in the step sequence  If IJS is used, then: ChSt
PRELIMINARY  1:30 +/- 10 sec  *means element is required	<ul> <li>Max 5 Jump Elements</li> <li>1 must be an Axel-type jump or a waltz jump*</li> <li>All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop)</li> <li>Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed</li> <li>An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination</li> <li>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> <li>Max 2 jump combinations or sequences</li> <li>Jump combinations limited to 2 jumps except that one three jump combination with a maximum of 2 double jumps and 1 single jump is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul>	<ul> <li>Max 2 Spins</li> <li>Spins may change feet and/or position</li> <li>Spins may start with a flying entry</li> <li>Min 3 revs.</li> </ul> These spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  • Step Sequence  • Must use one-half the ice surface  • Moves in the field and spiral sequences are allowed but will not be counted as elements  • Jumps may be included in the step sequence  If IJS is used, then: ChSt
PRE-JUVENILE 2:00 +/- 10 sec *means element is required	<ul> <li>Max 5 Jump Elements</li> <li>1 must be an Axel-type jump*</li> <li>All single and double jumps allowed except for the double Axel         <ul> <li>No double Axels, triple or quadruple jumps allowed</li> <li>An Axel plus up to 3 different double jumps may be repeated once (but no more) as solo jumps or part of a jump sequence or jump combination</li> <li>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>Max 2 jump combinations or sequences         <ul> <li>Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul> </li> </ul>	Max 2 Spins  ■ 1 spin combination, with or without change of foot*  □ Min 6 revs  ■ 1 spin with only 1 position*  □ No change of foot  □ Min 4 revs  Both spins may start with a flying entry These spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  • Step Sequence  • Must fully utilize the ice surface  • Moves in the field and spiral sequences are allowed but will not be counted as elements  • Jumps may be included in the step sequence  If IJS is used, then: ChSt

# **2018-19 Singles Free Skating Requirements** — This chart has been updated with the changes from the U.S. Figure Skating Governing Council and ISU Congress, which go into effect July 1, 2018.



2018-19	JUMP ELEMENTS	SPINS	STEP SEQUENCES
JUVENILE and OPEN JUVENILE  2:20 +/- 10 sec  *means element is required	<ul> <li>Max 5 Jump Elements</li> <li>1 must be an Axel-type jump*</li> <li>All single and double jumps, including the double Axel, and one triple jump are allowed         <ul> <li>No additional triple jumps and no quadruple jumps are allowed</li> <li>No more than 3 different double jumps may be repeated and, if repeated, at least one attempt must be in a jump combination or a jump sequence</li> <li>If both executions (of the double) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> <li>No double jump can be included more than twice. The triple jump can only be included once.</li> </ul> </li> <li>Max 2 jump combinations or sequences         <ul> <li>Jump combinations limited to 2 jumps, except one 3-jump combination with a maximum of 2 double jumps and 1 single jump is allowed. If double Axel or triple jump is part of 3-jump combination, then 2 other double jumps may be included.</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul> </li> </ul>	Max 2 Spins  1 spin combination; with or without change of foot*  Min 8 revs  Min 2 revs in each position  1 spin with only 1 position; no change of foot*  Min 5 revs  Both spins may start with a flying entry  Spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  • One choreographic step sequence*  o Must fully utilize the ice surface
INTERMEDIAT E  2:40 +/- 10 sec (through 1/31/19)  3:00 +/- 10 sec (begins 2/1/19)  *means element is required	<ul> <li>Max 6 Jump Elements</li> <li>I must be an Axel-type jump*</li> <li>All single, double and triple jumps allowed. No quadruple jumps allowed.         <ul> <li>No more than 2 different jumps with 2 ½ or 3 revolutions may be repeated</li> <li>If any double or triple jumps, including double Axel, are repeated, at least one attempt must be part of a jump combination or sequence</li> <li>If both executions (of the double or triple) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> <li>No double or triple jump can be included more than twice</li> </ul> </li> <li>Max 3 jump combinations or sequences         <ul> <li>Jump combinations limited to 2 jumps except one 3-jump combination is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul> </li> </ul>	Max 2 Spins  ■ 1 spin combination; with or without change of foot*  □ Min 8 revs □ Min 2 revs in each position  ■ 1 spin with only 1 position; no change of foot* □ Min 5 revs  Both spins may start with a flying entry Spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  One leveled step sequence*  Max Level 2. Only Minimum Variety (5 turns)  & Simple Variety (7 turns) and rotation in each direction covering at least 1/3 of the pattern in each direction will be evaluated for the level.  Must fully utilize the ice surface
NOVICE LADIES  3:00 +/- 10 sec (through 1/31/19)  3:30 +/- 10 sec (begins 2/1/19)  *means element is required	<ul> <li>Max 6 Jump Elements (Beginning 2/1/19, Max 7 Jump Elements)</li> <li>I must be an Axel-type jump*</li> <li>All single, double and triple jumps are allowed. No quadruple jumps allowed.</li> <li>No more than 1 double Axel and 2 different triple jumps may be repeated, and if repeated, at least 1 attempt must be as part of a jump combination or sequence.</li> <li>■ If both executions (of the double Axel or same triple) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> <li>○ There is no limit to the number of different double jumps that can be repeated, but no double or triple jump can be included more than twice</li> <li>● Max 3 jump combinations or sequences</li> <li>○ Jump combinations limited to 2 jumps except one 3-jump combination is allowed</li> <li>○ Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul>	Max 3 Spins  1 spin combination; with or without change of foot*  Min 10 revs  Min 2 revs in each position  1 flying spin with no change of foot or position*  Min 6 revs  3rd spin is option of skater  All spins may start with a flying entry Spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  • One leveled step sequence*  o Must fully utilize the ice surface

# **2018-19 Singles Free Skating Requirements** — This chart has been updated with the changes from the U.S. Figure Skating Governing Council and ISU Congress, which go into effect July 1, 2018.



NOVICE MEN	Max 7 Jump Elements  • 1 must be an Axel-type jump*	Max 3 Spins  1 spin combination; with or without change of	Max 1 Sequence  One leveled step
3:30 +/- 10 sec	<ul> <li>All single, double and triple jumps are allowed. No quadruple jumps allowed.</li> <li>No more than 1 double Axel and 2 different triple jumps may be repeated, and if</li> </ul>	foot*  o Min 10 revs	sequence*  o Must fully utilize the ice
Ladies will follow men's requirements beginning 2/1/19	repeated, at least one attempt must be part of a jump combination or sequence.  If both executions (of the double Axel or same triple) are as solo jumps, the second of these jumps will receive 70% of its original base value  There is no limit to the number of different double jumps that can be repeated, but no double or triple jump can be included more than twice	<ul> <li>Min 2 revs in each position</li> <li>1 flying spin with no change of foot or position*         <ul> <li>Min 6 revs</li> </ul> </li> <li>3rd spin is option of skater</li> </ul>	surface
*means element is required	<ul> <li>Max 3 jump combinations or sequences</li> <li>Jump combinations limited to 2 jumps except one 3-jump combination is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul>	All spins may start with a flying entry Spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	

# **2018-19 Singles Free Skating Requirements** — This chart has been updated with the changes from the U.S. Figure Skating Governing Council and ISU Congress, which go into effect July 1, 2018.



2018-19	JUMP ELEMENTS	SPINS	STEP SEQUENCES
JUNIOR LADIES 3:30 +/- 10 sec *means element is required	<ul> <li>Max 7 Jump Elements</li> <li>1 must be an Axel-type jump*</li> <li>Jumps can contain any number of revolutions         <ul> <li>Of all the triples or quads, only 2 can be executed twice</li> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> <li>No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence</li> </ul> </li> <li>Max 3 jump combinations or sequences         <ul> <li>Jump combinations limited to 2 jumps except one 3-jump combination is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul> </li> </ul>	Max 3 Spins  1 spin combination; with or without change of foot*  Min 10 revs  All 3 basic positions with min 2 revs in each position for highest base value  1 spin with a flying entry*  Min 6 revs  1 spin with only 1 position*  Min 6 revs  All spins may change feet and start with a flying entry Spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  One leveled step sequence*  o Must fully utilize the ice surface
JUNIOR MEN  3:30 +/- 10 sec  *means element is required	<ul> <li>Max 7 Jump Elements</li> <li>1 must be an Axel-type jump*</li> <li>Jumps can contain any number of revolutions         <ul> <li>Of all the triples or quads, only 2 can be executed twice</li> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> <li>No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence</li> </ul> </li> <li>Max 3 jump combinations or sequences         <ul> <li>Jump combinations limited to 2 jumps except one 3-jump combination is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul> </li> </ul>	Max 3 Spins  1 spin combination; with or without change of foot*  Min 10 revs  All 3 basic positions with min 2 revs in each position for highest base value  1 spin with a flying entry*  Min 6 revs  1 spin with only 1 position*  Min 6 revs  All spins may change feet and start with a flying entry Spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	Max 1 Sequence  One leveled step sequence*  o Must fully utilize the ice surface
SENIOR LADIES 4:00 +/- 10 sec *means element is required	<ul> <li>Max 7 Jump Elements</li> <li>1 must be an Axel-type jump*</li> <li>Jumps can contain any number of revolutions <ul> <li>Of all the triples or quads, only 2 can be executed twice</li> <li>Of the 2 repetitions only 1 can be a quad jump. Only 1 quad jump can be repeated.</li> <li>No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence</li> </ul> </li> <li>Max 3 jump combinations or sequences <ul> <li>Jump combinations limited to 2 jumps except one 3-jump combination is allowed</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul> </li> </ul>	Max 3 Spins  1 spin combination; with or without change of foot*  Min 10 revs  All 3 basic positions with min 2 revs in each position for highest base value  1 spin with a flying entry*  Min 6 revs  1 spin with only 1 position*  Min 6 revs  All spins may change feet and start with a flying entry Spins must be of a different character (See U.S. Figure Skating rule 6103 (E))	Max 2 Sequences  One leveled step sequence*  Must fully utilize the ice surface  One choreographic sequence*  Must be clearly visible

### **2018-19 Singles Free Skating Requirements** — This chart has been updated with the changes from the U.S. Figure

Skating Governing Council and ISU Congress, which go into effect July 1, 2018.



	Max 7 Jump Elements	Max 3 Spins	Max 2 Sequences
	• 1 must be an Axel-type jump*	• 1 spin combination; with or without change of	<ul> <li>One leveled step</li> </ul>
SENIOR MEN	Jumps can contain any number of revolutions	foot*	sequence*
DEI (TOTT TIELT)	<ul> <li>Of all the triples and quads, only 2 can be executed twice</li> </ul>	o Min 10 revs	<ul> <li>Must fully utilize the ice</li> </ul>
4:00 +/- 10 sec	<ul> <li>Of the 2 repetitions only 1 can be a quad jump. Only 1 quad jump can be repeated.</li> </ul>	<ul> <li>All 3 basic positions with min 2 revs in each position for highest base</li> </ul>	surface
	<ul> <li>No double jump, including double Axel, can be included more than twice in</li> </ul>	value	One choreographic
*means element is	total as solo jump or part of a combination/sequence	• 1 spin with a flying entry*	sequence*
required	Max 3 jump combinations or sequences	o Min 6 revs	<ul> <li>Must be clearly</li> </ul>
required	<ul> <li>Jump combinations limited to 2 jumps except one 3-jump combination is allowed</li> </ul>	• 1 spin with only 1 position*	visible
	<ul> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump.</li> </ul>	o Min 6 revs	
		All spins may change feet and start with a flying	
		entry Spins must be of a different character	
		(See U.S. Figure Skating rule 6103 (E))	



**EVENT: COMPULSORY MOVES** 

- 1. No Test Pre-Juvenile: Elements skated on ½ ice
- 2. Juvenile Senior: Elements skated on full-ice
- 3. The skater must demonstrate the required elements (performed once only) and may use any additional elements from previous levels.
- 4. A 0.2 deduction will be taken for each element performed from a higher level.
- 5. Music is not allowed.
- 6. Skaters may compete at their test level or one level higher.

Level	Time	Skating rules/standards
No-Test	1:15 max.	<ul> <li>Loop jump</li> <li>Jump combination to include a toe loop (may not use a loop or Axel)</li> <li>Upright spin with change of foot – minimum 3 revolutions on each foot</li> <li>Choreographic step sequence</li> </ul>
Pre- Preliminary	1:15 max.	<ul> <li>Lutz jump</li> <li>Jump combination: single/single (no Axel)</li> <li>Spin with one change of position and no change of foot – minimum 6 revolutions total</li> <li>Choreographic step sequence</li> </ul>
Preliminary	1:15 max.	<ul> <li>Axel jump</li> <li>Jump combination: single/single (may include Axel)</li> <li>Spin with one change of foot and one change of position – minimum 3 revolutions on each foot</li> <li>Choreographic step sequence</li> </ul>
Pre – Juvenile	1:15 max.	Axel or double Salchow     Jump combination: single/single (may include Axel)     Layback spin or camel spin - minimum three revolutions     Step sequence – must include rotating in both directions
Juvenile & Open Juv.	1:15 max.	<ol> <li>Double Salchow or double toe loop</li> <li>Jump combination: single/single or double/single</li> <li>Layback spin or camel spin - minimum four revolutions</li> <li>Step sequence – must include 3 difficult turns and rotating in both directions</li> </ol>
Intermediate	1:30 max.	<ol> <li>Double Salchow, double toe loop or double loop</li> <li>Jump combination: single/single or double/single, double/double</li> <li>Flying spin, minimum five revolutions</li> <li>Step sequence – must include 4 difficult turns and rotations in both directions</li> </ol>
Novice	1:30 max.	<ol> <li>Double loop or double flip</li> <li>Jump combination: double/single or double/double</li> <li>Flying spin - minimum six revolutions</li> <li>Step sequence - must include 5 difficult turns and rotations in both directions</li> </ol>
Junior	1:30 max.	<ol> <li>Double flip or double Lutz</li> <li>Jump combination: double/double or triple/double</li> <li>Combination spin - minimum 10 revolutions all 3 basic positions required (min 5 on each foot)</li> <li>Step sequence - must include 7 difficult turns and rotations in both directions</li> </ol>
Senior	1:30 max.	<ol> <li>Double Lutz or double Axel</li> <li>Jump combination: double/double or triple/double</li> <li>Combination spin - all 3 basic positions required (min. 6 on each foot)</li> <li>Step sequence – must include 7 difficult turns and rotations in both directions</li> </ol>





**EVENT**: Jumps Challenge

- 1. Each jump may be attempted twice; the best attempt will be counted.
- 2. Pre-juvenile and lower will be skated ½ ice; Juvenile senior will be skated on full ice

Level	Time	Skating rules / standards
No-Test	1:15 max.	<ol> <li>Single toe loop</li> <li>Single loop</li> <li>Jump combination – Any two ½ or single revolution jumps (no Axel)</li> </ol>
Pre – Preliminary	1:15 max.	<ol> <li>Single toe loop</li> <li>Single flip</li> <li>Jump combination - Any two ½ or single revolution jumps (no Axel)</li> </ol>
Preliminary	1:15 max.	<ol> <li>Single flip</li> <li>Single Lutz</li> <li>Jump combination – Any single jump + single loop (may include Axel)</li> </ol>
Pre – Juvenile	1:15 max.	<ol> <li>Single Axel or double Salchow</li> <li>Single or double jump</li> <li>Jump combination – single/single (may include Axel)</li> </ol>
Juvenile & Open Juv.	1:15 max.	<ol> <li>Single Axel</li> <li>Double Salchow or double toe loop</li> <li>Jump combination – single/single or double/single (may include single Axel)</li> </ol>
Intermediate	1:30 max.	Single Axel     Double toe loop or double loop     Jump combination – double/single or double/double (may include single Axel)
Novice	1:30 max.	<ol> <li>Double loop</li> <li>Double flip</li> <li>Jump combination – double/double (may include double Axel)</li> </ol>
Junior	1:30 max.	<ol> <li>Choice of double or triple jump (Salchow, toe loop, loop, Lutz)</li> <li>Double or triple flip</li> <li>Jump combination – double/double (may include double Axel)</li> </ol>
Senior	1:30 max.	<ol> <li>Choice of double or triple jump (Salchow, toe loop, loop, flip)</li> <li>Double or triple Lutz</li> <li>Jump combination – double/double or triple/double (may include double Axel)</li> </ol>





**EVENT**: Spins Challenge

- 1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- 2. All events are skated on  $\frac{1}{2}$  ice.
- 3. Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	Upright one-foot spin (3 revs)     Upright back spin (3 revs)     Sit spin (3 revs)
High Beginner	1:30 max.	<ol> <li>Upright one-foot spin (4 revs)</li> <li>Upright spin with change of foot (3 revs on each foot)</li> <li>Sit spin (3 revs)</li> </ol>
No-Test	1:30 max.	<ol> <li>Upright spin with change of foot (3 revs on each foot)</li> <li>Sit spin (3 revs)</li> <li>Camel spin (3 revs)</li> </ol>
Pre – Preliminary	1:30 max.	<ol> <li>Spin with one change of position and no change of foot (6 revs)</li> <li>Backward sit spin (3 revs)</li> <li>Camel spin (4 revs)</li> </ol>
Preliminary	1:30 max.	<ol> <li>Spin with one change of foot and one change of position (min. 3 revs each foot)</li> <li>Combination sit spin with change of foot (min. 3 revs each foot)</li> <li>One position spin – skater's choice (upright, sit or camel), (4 revs)</li> </ol>
Pre – Juvenile	1:30 max.	<ol> <li>Backward entry Camel spin (4 revs)</li> <li>Combination spin – All 3 basic positions are required (camel, sit, upright), (2 revs in each position)</li> <li>Forward to backward scratch spin (min 4 revs per foot)</li> </ol>
Juvenile & Open Juv.	1:30 max.	<ol> <li>Sit spin (4)</li> <li>Combination spin – with change of foot; all 3 basic positions required 2 revs in each position (min. 4 revs per foot)</li> <li>Girls – layback spin (6 revs); Boys – camel spin (5 revs)</li> </ol>
Intermediate	1:30 max.	<ol> <li>Flying camel spin-basic camel position required (5 revs)</li> <li>Sit spin to backward sit spin-basic sit position required (4 revs per foot)</li> <li>Combination spin – change of foot &amp; all 3 basic positions required (2 revs in each position &amp; min 5 revs per foot)</li> </ol>
Novice	1:30 max.	<ol> <li>Illusion to back scratch spin; may change feet (6 revs)</li> <li>Camel spin to backward camel spin (4 revs per foot)</li> <li>Combination spin – change of foot, all 3 basic positions required (2 revs in each position &amp; min 6 revs per foot)</li> </ol>
Junior	1:30 max.	<ol> <li>Flying sit spin or flying reverse sit spin (6 revs)</li> <li>Solo spin of choice – may not fly (8 revs)</li> <li>Combination spin – with change of foot, all 3 basic positions required (2 revs in each position &amp; min 6 revs per foot)</li> </ol>
Senior	1:30 max.	<ol> <li>Flying spin of choice (8 revs)</li> <li>Solo spin of choice (8 revs) – may not fly</li> <li>Combination spin – with change of foot, all 3 basic positions required (2 revs in each position &amp; min 6 revs per foot)</li> </ol>



# **2018-19 Adult Singles Free Skating Requirements** – This chart has been updated with the changes from the U.S. Figure Skating Governing Council that will go into effect July 1, 2018.



2018-19	JUMP ELEMENTS	SPINS	STEP SEQUENCE
CHAMPIONSHIP	Max 7 Jump Elements	Max 3 Spins	Max 1 Step Sequence
MASTERS JUNIOR-SENIOR & MASTERS JUNIOR-SENIOR  3:40 maximum * means element is required	<ul> <li>1 must be an Axel-type jump or a waltz jump*</li> <li>Max 3 combinations or sequences <ul> <li>1 jump combination may contain 3 jumps; the remaining jump combinations are limited to 2 jumps</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump</li> </ul> </li> <li>No Axels or multi-rotation jumps may be repeated more than once, and if repeated, those jumps must be in combination or sequence</li> <li>If both executions (of the same Axel or multi-rotation jump) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul>	Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) Min 5 revs total if no change of foot Min 4 revs each foot if change of foot Min 2 revs in each position	<ul> <li>1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals)</li> <li>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>
	Max 6 Jump Elements	Max 3 Spins	Max 1 Step Sequence
CHAMPIONSHIP MASTERS INTERMEDIATE - NOVICE & MASTERS INTERMEDIATE - NOVICE  3:10 maximum * means element is required	<ul> <li>1 must be an Axel-type jump or a waltz jump*</li> <li>Max 3 combinations or sequences <ul> <li>1 jump combination may contain 3 jumps; the remaining jump combinations are limited to 2 jumps</li> <li>Only 1 jump combination may include 2 double jumps</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump</li> </ul> </li> <li>Each jump may be repeated only once, and only as part of a combination or sequence <ul> <li>If both executions of the same jump are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li>All single jumps and the following double jumps are permitted: double toe loop, double Salchow, double loop</li> <li>Double flip, double Lutz, double Axel and triple jumps are not permitted</li> </ul>	Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) Min 5 revs total if no change of foot Min 4 revs each foot if change of foot Min 2 revs in each position	<ul> <li>1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals)</li> <li>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>
	Max 5 Jump Elements	Max 3 Spins	Max 1 Step Sequence
CHAMPIONSHIP ADULT GOLD & ADULT GOLD 2:40 maximum	<ul> <li>Max 3 combinations or sequences         <ul> <li>1 jump combination may contain 3 jumps; the remaining jump combinations are limited to 2 jumps</li> <li>Each jump combination may include only 1 double jump</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump</li> </ul> </li> <li>Each jump may be repeated only once, and only as part of a combination or sequence         <ul> <li>If both executions of the same jump are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li>All single jumps, including the single Axel, and the following double jumps are permitted: double toe loop, double Salchow.</li> <li>Double loop, double flip, double Lutz, double Axel and triple jumps are not permitted</li> </ul>	<ul> <li>Max Level 3</li> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>Min 4 revs total if no change of foot</li> <li>Min 4 revs each foot if change of foot</li> <li>Min 2 revs in each position</li> </ul>	<ul> <li>1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals)</li> <li>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>

This chart highlights the elements in each program. It is not meant to replace the reading of the rules in the current version of the U.S. Figure Skating Rulebook. Should this chart disagree with the current U.S. Figure Skating Rulebook in any aspect, the rulebook takes precedence.

Spins of a different character – this refers to the abbreviation of a spin, e.g. a combination spin with a change of foot (CCoSp) and a combination with no change of foot (CoSp) are spins of a different character; and a flying sit spin (FSSp) and a sit spin (SSp) are of a different character. For more information, see U.S. Figure Skating rule 4103 (E).

**6.0 System Penalties**: • 0.1 in each mark for each illegal element • 0.1 in 1st mark for insufficient revs. • 0.2 in 1st mark for each jump and/or spin element exceeding max.

• 0.1 in each mark for time violation

NOTE: All times are MAXIMUM times. There is no +/- 10 second leeway for adult programs. All programs – IJS and 6.0 -- over the maximum time will receive a deduction.

# **2018-19 Adult Singles Free Skating Requirements** – This chart has been updated with the changes from the U.S. Figure Skating Governing Council that will go into effect July 1, 2018.



2018-19	JUMP ELEMENTS	SPINS	STEP SEQUENCE
CHAMPIONSHIP ADULT SILVER AND ADULT SILVER 2:10 maximum	<ul> <li>Max 5 Jump Elements</li> <li>Max 2 combinations or sequences         <ul> <li>1 combination may contain 3 jumps, and the other may contain only 2 jumps</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump</li> </ul> </li> <li>Non-listed jumps of not more than 1 revolution performed as part of connecting footwork preceding single jumps are permitted</li> <li>Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>All single jumps, including single Axel, are permitted</li> <li>No double or triple jumps are permitted</li> </ul>	<ul> <li>Max 2 Spins</li> <li>Max Level 2</li> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>Min 3 revs total if no change of foot</li> <li>Min 3 revs each foot if change of foot</li> <li>Min 2 revs in each position</li> </ul>	<ul> <li>Max 1 Sequence</li> <li>1 choreographic step sequence, fully utilizing at least ½ of the ice surface (may include moves in the field and spirals)</li> <li>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>
ADULT BRONZE 1:50 maximum	Max 4 Jump Elements  • Max 2 combinations or sequences  ○ 1 combination may contain 3 jumps, and the other may contain only 2 jumps  ○ Jump sequence is any listed jump immediately followed by an Axel-type jump  • Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump)  • All single jumps are permitted (except single Axel)  • No single Axel, double or triple jumps are permitted	<ul> <li>Max 2 Spins</li> <li>Max Level 1</li> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>Min 3 revs total if no change of foot</li> <li>Min 3 revs each foot if change of foot</li> <li>Min 2 revs in each position</li> <li>No flying spins are permitted</li> </ul>	<ul> <li>Max 1 Sequence</li> <li>1 choreographic step sequence, fully utilizing at least ½ of the ice surface (may include moves in the field and spirals)</li> <li>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>
ADULT PRE BRONZE  1:40 maximum	<ul> <li>Max 4 Jump Elements</li> <li>Max 2 combinations or sequences <ul> <li>1 jump combination may contain 3 jumps, and the other may contain only 2 jumps</li> <li>Jump sequence is any listed jump immediately followed by an Axel-type jump</li> </ul> </li> <li>Each jump may be repeated only once and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>Only single and half-revolution jumps are permitted</li> <li>No single Lutz, single Axel or double or triple jumps are permitted</li> </ul>	Max 2 Spins  • Max Level 1  • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))  • Min 3 revs  • Spins with a flying entry are not permitted	Max 1 Sequence  Connecting steps throughout the program are required

This chart highlights the elements in each program. It is not meant to replace the reading of the rules in the current version of the U.S. Figure Skating Rulebook. Should this chart disagree with the current U.S. Figure Skating Rulebook in any aspect, the rulebook takes precedence.

Spins of a different character – this refers to the abbreviation of a spin, e.g. a combination spin with a change of foot (CCoSp) and a combination with no change of foot (CoSp) are spins of a different character; and a flying sit spin (FSSp) and a sit spin (SSp) are of a different character. For more information, see U.S. Figure Skating rule 4103 (E).

**6.0 System Penalties**: • 0.1 in each mark for each illegal element • 0.1 in 1st mark for insufficient revs. • 0.2 in 1st mark for each jump and/or spin element exceeding max.

• 0.1 in each mark for time violation

NOTE: All times are MAXIMUM times. There is no +/- 10 second leeway for adult programs. All programs – IJS and 6.0 -- over the maximum time will receive a deduction.



### **EVENT**: Adult Compulsory Moves

- Beginner to Silver: Elements skated on ½ ice
   Gold/Masters: Elements skated on full-ice
   Elements may be performed only once

- 4. Music is not allowed
- 5. Minimum number of revolutions is noted in parentheses

Level 5. Mir	Time	er of revolutions is noted in parentneses  Elements
Adult Beginner	1:30 MAX	Bunny hop
		• <u>Mazurka</u>
		<ul> <li>Forward beginning one-foot spin from backward crossovers (min 2 revs)</li> </ul>
		Forward moving inside open Mohawk (right and left) – heel to instep
		Alternating right and left forward inside and outside edges across the
		width of the ice (one inside edge on each foot and one outside edge on
		each foot)
Adult High Beginner	1:30 MAX	<ul><li>Waltz Jump</li><li>½ Flip</li></ul>
Additriigit begiitilei	1.50 MAX	Forward upright spin (Min. 3 revolutions)
		Backward outside 3-turn right and left
		Alternating right and left backward outside and inside edges across the
		width of the ice (one inside edge on each foot and one outside edge on
		each foot)
		Single Toe Loop
Adult Pre-Bronze	1:30 MAX	<ul> <li>Jump combination or sequence consisting of only ½ revolution jumps (half</li> </ul>
		loop is considered a full revolution jump) – maximum of 2 jumps in
		combination and 3 jumps in a sequence
		Forward upright spin (Min. 3 revolutions)  The forward upright spin (Min. 3 revolutions)
		Two forward crossovers into a forward inside Mohawk, step down and     sees behind step into one backward grossover and step to a forward
		cross behind, step into one backward crossover and step to a forward inside edge either direction
		Forward spiral (any edge)
		Single Salchow
Adult Bronze	1:30 MAX	Waltz jump – toe loop combination jump
		Backward Upright Spin – entry optional (Min. 3 revolutions)
		<u>Backward inside 3-turn right and left</u>
		Spiral sequence (Min. 2 spirals)
		Single loop
Adult Silver	1:30 MAX	Single/single jump combination
		Sit spin (Min. 3 revolutions)  Straight line stars as guanas
		<ul><li>Straight line step sequence</li><li>Single Lutz or Axel</li></ul>
Adult Gold	1:30 MAX	Single/single or single/double jump combination
/ Addit Oold	1.50 747 00	Camel spin (Min. 4 revolutions)
		Straight line step sequence
		Axel, double Salchow, double toe loop or double loop
Masters	1:30 MAX	Jump combination (double/double, single/double or double/single) that
Intermediate/Novice		may include double Salchow , double toe loop or double loop and any
		single jump including Axel
		Solo spin of skater's choice (Min. 6 revolutions)
		Straight line step sequence
	1.00	Choice of any double jump
Masters Junior/Senior	1:30 MAX	Jump combination that may include any double jump  Sala print of deathards at a include any double jump  Sala print of deathards at a include any double jump
		Solo spin of skater's choice (Min. 8 revolutions)  Straight line stars as guarage.
		Straight line step sequence





**EVENT**: Adult Jumps Challenge

- 1. Each jump may be attempted twice; the best attempt will be counted.
- 2. Adult silver and lower will be skated ½ ice; adult gold masters junior/senior will be skated on full ice
- 3. Jumps with an "\*" must be preceded with connecting steps (intermediate senior)

Level	Time	Elements
Adult Beginner	1:00	Bunny Hop     Mazurka or ballet jump
Adult Pre-Bronze	1;00	1. Waltz or toe loop jump 2. ½ flip, ½ Lutz or ½ loop
Adult Bronze	1:00	<ol> <li>Single Salchow</li> <li>Single toe loop</li> <li>Any single jump + single toe loop combination (No Axels allowed)</li> </ol>
Adult Silver	1:15	<ol> <li>Single flip</li> <li>Single loop</li> <li>Single/single combination (Axel is permitted)</li> </ol>
Adult Gold	1:15	<ol> <li>Single Axel</li> <li>Single Lutz</li> <li>Single/single or single/double jump combination (may include any single jump, double toe loop or double Salchow)</li> </ol>
Masters Intermediate/Novice	1:30	<ol> <li>Axel</li> <li>Double Salchow, double toe loop or double loop</li> <li>Jump combination (double/double, single/double or double/single) that may include double Salchow, double toe loop or double loop and any single jump including Axel</li> </ol>
Masters Junior/Senior	1:30	Double loop or double flip     Double Lutz     Jump combination that may include any double jump





### **EVENT**: Adult Spins Challenge

- 1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. On required elements may be included.
- 2. All events are skated on ½ ice.
- 3. Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Adult Beginner	1:15	<ol> <li>Pivot</li> <li>Two-foot upright spin (2)</li> </ol>
Adult Pre-Bronze	1:15	One-foot upright spin (3)     Two-foot upright spin (3)
Adult Bronze	1:15	<ol> <li>One-foot upright spin (4)</li> <li>One-foot back spin (3)</li> <li>Sit spin (3)</li> </ol>
Adult Silver	1:30	<ol> <li>Camel spin (3)</li> <li>Layback, sideways leaning or sit spin (4)</li> <li>Combination spin with at least one change of position, no change of foot (3 in each position)</li> </ol>
Adult Gold	1:30	<ol> <li>Solo spin, no change of foot (4)</li> <li>Second solo spin, different from the first; change of foot optional (4)</li> <li>Combination spin with only one change of foot and at least one change of position (4 each foot)</li> </ol>
Masters Intermediate/Novice	1:30	<ol> <li>Solo spin of skater's choice (Min. 6 revolutions)</li> <li>Second solo spin, different from the first; change of foot optional         <ul> <li>(4) May have a flying entry</li> </ul> </li> <li>Combination spin that may have more than one change of foot and at least one change of position (4 each foot)</li> </ol>
Masters Junior/Senior	1:30	<ol> <li>Solo spin of skater's choice (Min. 8 revolutions)</li> <li>Solo spin with a flying entry</li> <li>Combination spin that may have more than one change of foot and at least one change of position (4 each foot). May have a flying entry</li> </ol>





### **EVENT**: Showcase Events – Light Entertainment Events

Format:

- Showcase program that should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions.
- Props and scenery are permitted.

### General event parameters:

- 1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 2. The determination of level will be based upon test requirement at the entry deadline.
- 3. Current guidelines and procedures for nonqualifying showcase competitions can be found at <a href="https://www.usfigureskating.org">www.usfigureskating.org</a>, under "Programs" on the National Showcase page.

### **Light Entertainment Levels:**

Except for Adult events, skaters must compete at the highest level for which they qualify.

Event	Must meet requirements*  Must have passed Free Skating or Dance test (solo or partnered standard track)	Must not have passed Free Skate or Dance (solo or partnered) Test or higher	Age	Time
No Test (does not qualify for National Showcase)	No Free Skate test passed	Pre-Preliminary Free Skate OR Any Free Dance	No age restriction	1:30 max
Pre-Preliminary (does not qualify for National Showcase)	Pre-Preliminary Free Skate	Preliminary Free Skate OR Any Free Dance	No age restriction	1:30 max
Preliminary	Preliminary Free Skate	Pre Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
Pre Juvenile	Pre Juvenile Free Skate	Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
Juvenile	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	3 and under	2:10 max
Teen	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	14-17	2:10 max
Intermediate	Intermediate Free Skate OR Intermediate Free Dance	Novice Free Skate OR Novice Free Dance	17 and under	2:10 max
Young Adult	Juvenile Free Skate OR Juvenile Free Dance	Novice Free Skate OR Novice Free Dance	18-20	2:10 max
Novice	Novice Free Skate OR Novice Free Dance	Junior Free Skate OR Junior Free Dance		2:10 max
Junior	Junior Free Skate OR Junior Free Dance	Senior Free Skate OR Senior Free Dance		2:40 max
Senior	Senior Free Skate OR Senior Free Dance			2:40 max







Event	Must meet requirements*  Must have passed Free Skate or Dance Test (solo or partnered, standard, adult, or masters track)	Must not have passed Free Skate or Dance Test (solo or partnered; standard, adult, or masters track) or higher	Age	Time
Adult Pre- Bronze (does not qualify for National Showcase)	Adult Pre-Bronze Free Skate OR Pre-Preiminary Free Skate	Adult Bronze Free Skate Preliminary Free Skate OR Any Free Dance	21 and older	1:40 max
Adult Bronze	Adult Bronze Free Skate Preliminary Free Skate Juvenile Free Dance OR Pre-Bronze Dance Test (prior to 4/30/17)	Adult Silver Free Skate Pre Juvenile Free Skate Adult Silver Free Dance Intermediate Free Dance Preliminary Free Dance (prior to 9/2/2000) OR 3rd Figure (prior to 10/1/77)	21 and older	1:40 max
Adult Silver	Adult Silver Free Skate Juvenile Free Skate (prior to 10/1/94) Pre Juvenile Free Skate Adult Silver Free Dance Intermediate Free Dance Preliminary Free Dance (prior to 9/2/2000) OR 3rd Figure (prior to 10/1/77)	Adult Gold Free Skate Juvenile Free Skate (On/after 10/1/94) Adult Gold Free Dance Novice Free Dance Bronze Free Dance (prior to 9/2/2000) OR 4 <sup>th</sup> Figure (prior to 10/1/77)	21 and older	1:40 max
Adult Gold	Adult Gold Free Skate Juvenile Free Skate Adult Gold Free Dance Novice Free Dance OR 3 <sup>rd</sup> Figure (prior to 10/1//77)	Intermediate FS (on/after 10/1/91)  Junior Free Dance Silver Free Dance (Prior to 9/2/2000)  OR  5th Figure Test (prior to 10/1/77)	21 and older	1:40 max
Masters	Intermediate Free Skate Adult Gold Free Dance Junior Free Dance Silver Free Dance (Prior to 9/2/2000) 3rd Figure Test (prior to 10/1/77) OR 8th Figure Test (10/1/77-9/30/79)		21 and older	1:40 max

<sup>\*</sup> For the US Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete; rules 2540-2552 apply,; and the same level must be chosen for all showcase events at the competition (for example, a skater may not compete in Masters Dramatic Entertainment and Adult Gold Light Entertainment events at the same competition). Adult athletes wishing to be grandfathered into a higher level based on participation at the Adult Championships or National Showcase prior to 4/30/17 may make this request to the National Vice Chair for National Showcase. For all other competitions, skaters must compete at their test level or one level higher, per the above chart. For Basic Skills levels and events, please refer to the U.S. Figure Skating Compete USA Competition Manual for Showcase event levels, elements, qualifications, program lengths and descriptions. For events offered, refer to the competition announcement.





**EVENT**: Showcase Events – Duet Events

Format:

- Duets are theatrical or artistic performances by any competitors.
- Props and scenery ARE permitted.

General event parameters:

- 1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 2. The determination of level will be based upon test requirement at the entry deadline Current guidelines and procedures for nonqualifying showcase competitions can be found at <a href="https://www.usfigureskating.org">www.usfigureskating.org</a>, under "Programs" on the National Showcase page.

### **Duet Event Levels:**

Except for Adult events, skaters must compete at the highest level for which they qualify.

Event	Must meet requirements*  Must have passed Free Skating or Dance test (solo or partnered standard track)	Must not have passed Free Skate or Dance (solo or partnered) Test or higher	Age	Time
No Test	No Free Skate test passed	Pre-Preliminary Free Skate Any Free Dance	No age restriction	1:30 max
Pre-Preliminary	Pre-Preliminary Free Skate	Preliminary Free Skate Any Free Dance	No age restriction	1:30 max
Preliminary	Preliminary Free Skate	Pre Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
Pre Juvenile	Pre Juvenile Free Skate	Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
Juvenile	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	3 and under	2:10 max
Teen	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	14-17	2:10 max
Intermediate	Intermediate Free Skate OR Intermediate Free Dance	Novice Free Skate OR Novice Free Dance	17 and under	2:10 max
Young Adult	Juvenile Free Skate OR Juvenile Free Dance	Novice Free Skate OR Novice Free Dance	18-20	2:10 max
Novice	Novice Free Skate OR Novice Free Dance	Junior Free Skate OR Junior Free Dance		2:10 max
Junior	Junior Free Skate OR Junior Free Dance	Senior Free Skate OR Senior Free Dance		2:40 max
Senior	Senior Free Skate OR Senior Free Dance		PERCUPE	2:40 max





Event	Must meet requirements*  Must have passed Free Skate or Dance Test (solo or partnered, standard, adult, or masters track)	Must not have passed Free Skate or Dance Test (solo or partnered; standard, adult, or masters track) or higher	Age	Time
Adult Pre- Bronze	Adult Pre-Bronze Free Skate OR Pre-Preiminary Free Skate	Adult Bronze Free Skate Preliminary Free Skate OR Any Free Dance	21 and older	1:40 max
Adult Bronze	Adult Bronze Free Skate Preliminary Free Skate Juvenile Free Dance OR Pre-Bronze Dance Test (prior to 4/30/17)	Adult Silver Free Skate Pre Juvenile Free Skate Adult Silver Free Dance Intermediate Free Dance Preliminary Free Dance (prior to 9/2/2000) OR 3rd Figure (prior to 10/1/77)	21 and older	1:40 max
Adult Silver	Adult Silver Free Skate Juvenile Free Skate (prior to 10/1/94) Pre Juvenile Free Skate Adult Silver Free Dance Intermediate Free Dance Preliminary Free Dance (prior to 9/2/2000) OR 3rd Figure (prior to 10/1/77)	Adult Gold Free Skate Juvenile Free Skate (On/after 10/1/94) Adult Gold Free Dance Novice Free Dance Bronze Free Dance (prior to 9/2/2000) OR 4th Figure (prior to 10/1/77)	21 and older	1:40 max
Adult Gold	Adult Gold Free Skate Juvenile Free Skate Adult Gold Free Dance Novice Free Dance OR 3 <sup>rd</sup> Figure (prior to 10/1//77)	Intermediate FS (on/after 10/1/91)  Junior Free Dance Silver Free Dance (Prior to 9/2/2000)  OR  5 <sup>th</sup> Figure Test (prior to 10/1/77)	21 and older	1:40 max
Masters	Intermediate Free Skate Adult Gold Free Dance Junior Free Dance Silver Free Dance (Prior to 9/2/2000) 3rd Figure Test (prior to 10/1/77) OR 8th Figure Test (10/1/77-9/30/79)		21 and older	1:40 max



# **2018-19 Adult Solo Free Dance Requirements -** This chart has been updated with the changes from the U.S. Figure Skating Governing Council that will go into effect July 1, 2018.



2018-19	EDGE ELEMENTS	SPIN	STEP SEQUENCES	TWIZZLES	DANCE STOPS
ADULT GOLD SOLO FREE DANCE 2:40 +/- 10 seconds	Max 3 1 combination edge element (12 sec max) 2 different short edge elements (6 sec max) Each portion must be held in position for a minimum of 3 seconds. Edge elements must have different positions	Max 1 Choreographic dance spin or choreographic dance combination spin* – min 3 revs on one/each foot Flying spins not permitted	Max 2 2 different step sequences, 1 from Group A and 1 from Group B  Group A – Straight line (midline or diagonal)  Group B – Curved (circular or serpentine) Must use full ice surface  Should include a variety of steps and turns and must include brackets, counters, rockers, choctaws and twizzles  Not Permitted: Stops, pattern regressions, loops, jumps of more than ½ revolution, dance spins and pirouettes	Max 2  Twizzle Series A - Must have a different entry edge and different direction for the 2 twizzles. Minimum of 2 revolutions is required on each twizzle. No more than 3 steps are allowed between twizzles.  Twizzles must be different than those used in Twizzle Series B.  Twizzle Series B - Must have 2 twizzles. Minimum of 2 revolutions is required on each twizzle. No more than 1 step is allowed between twizzles. Twizzles must be different than those used in Twizzle Series A.  When judged with IJS: The first attempted set of twizzles will be evaluated as the Series A by the technical panel.	Full stop to express the character of the music, must be at least three seconds, but not to exceed six seconds.  The stops must come at least 10 seconds after the start of the program and at least 10 seconds before the end of the program.
ADULT SILVER SOLO FREE DANCE 2:00 +/- 10 seconds	Max 2  2 short edge elements (6 sec max)  Each edge must be held in position for a minimum of 3 seconds.  Edge elements must have different positions	Max 1 Choreographic dance spin_or choreographic dance combination spin* – min 3 revs on one/each foot Flying spins not permitted	Max 1  Midline, circular, or diagonal step sequence Must use full ice surface  Should include a variety of steps and turns and must include three-turns, mohawks, brackets and counters.  Not Permitted: Stops, pattern regressions, loops, jumps of more than ½ revolution, dance spins and pirouettes	Max 1 Twizzle series - min 2 revs each twizzle No more than 3 steps between twizzles	Max 1  Full stop to express the character of the music, must be at least three seconds, but not to exceed six seconds.  The stop must come at least 10 seconds after the start of the program and at least 10 seconds before the end of the program.
ADULT BRONZE SOLO FREE DANCE 1:40 +/- 10 seconds	Max 1  1 short edge element (6 sec max)  Edge must be held in position for a minimum of 3 seconds	Max 1 Choreographic dance spin* – min 3 revs on 1 foot Spin combinations and flying spins not permitted.	Max 1  Midline, circular, or diagonal step sequence Must use full ice surface  Should include a variety of steps and turns and must include three-turns and mohawks.  Not Permitted: Stops, pattern regressions, loops, jumps of more than ½ revolution, dance spins and pirouettes	Max 1 Twizzle - min 1 rev	Max 1  Full stop to express the character of the music, must be at least three seconds, but not to exceed six seconds.  The stop must come at least 10 seconds after the start of the program and at least 10 seconds before the end of the program.

<sup>\*</sup> A choreographic dance spin is on one foot only and may include any number of changes of position. A choreographic dance combination spin must have a change of foot and may include any number of positions on either foot. This element should relate to the music and enhance the overall program.

This chart highlights the elements in each program. It is not meant to replace the reading of the rules in the current version of the U.S. Figure Skating Rulebook. Should this chart disagree with the current



# 38th ANNUAL GARDEN CITY FIGURE SKATING CLUB COMPETITION ENTRY FORM March 8TH - 9TH 2019

#### PLEASE TYPE OR USE PEN - PRINT CLEARLY

NAME	<del> </del>	_MALE	_ FEMALE	_ Birthday
USFS/CFSA#	_Home Club			
ADDRESS		_ CITY,STA	TE, ZIP	
PHONE ()	E-MAIL			
COACH NAME	PHONE	()		
EMAIL				
HIGHEST TEST PASSED: F/S(As of February 2019)		_ DANCE_		





Indicate the events you are registering for:

Excel
Plus Pre-Juvenile Pre-Juvenile Plus Juvenile Plus Juvenile Juvenile Plus Juvenile Juvenile Juvenile Juvenile Juvenile Plus Juvenile Juvenile Juvenile Juvenile Juvenile Novice Junior Senior  Senior  Spins Challenge  Adult Freestyle  Adult Compulsory  Adult Jumps Challenge  Adult Spins Challenge  Adult Spins Challenge  Adult Spins Challenge  Pre-Juvenile Junior Beginner Be
Pre-Juvenile Pre-Juvenile Pre-Juvenile Pre-Juvenile Plus Juvenile Plus Junior IJS Juvenile IJS Juvenile IJS Juvenile IJS Juvenile Junior Junior Junior Junior  Senior  Spins Challenge  Adult Freestyle  Adult Compulsory Adult Jumps Challenge Challenge  Pre-Preliminary Pre-Juvenile Juvenile & Champ. Masters Int. Silver Silver Silver Silver Silver Silver Silver Masters Intermediate Masters Novice  Pre-Preliminary Pre-Preliminary Pre-Juvenile Pre-Juvenile Pre-Preliminary Pre-Juvenile Pre-Juvenile Pre-Preliminary Pre-Juvenile Pre-Juvenile Pre-Preliminary Pre-Juvenile Pre-Juvenile Pre-Juvenile Pre-Bronze Pre Bronze
Pre-Juvenile Plus Juvenile Plus Juvenile Plus Juvenile Plus Juvenile Plus Juvenile Plus Juvenile Plus Junior IJS Dopen Juvenile IJS Juvenile IJS Dopen Juvenile Juvenile IJS Dopen Juvenile Dopen Ju
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Spins Challenge  Adult Freestyle  Adult Compulsory  Adult Jumps Challenge  Challenge  —No-Test —Pre-Preliminary —Preliminary —Preliminary —Pre-Juvenile —Juvenile & —Champ. Masters Int. —Silver —Beginner —Beginner —Beginner —Beginner —Pre Bronze —Pre Bronze —Pre Bronze —Bronze —Bronze —Bronze —Silver —Silver —Silver —Silver —Gold —Masters Intermediate —Masters Novice
Bronze Pre Bronze  Adult Freestyle  Adult Compulsory  Adult Jumps Challenge  Challenge  — No-Test — Pre-Preliminary — Preliminary — Preliminary — Pre-Juvenile — Juvenile & — Champ. Masters Int. — Open Juv. — Intermediate — Novice  — Masters Novice  — Bronze — Pre Bronze — Bronze — Bronze — Bronze — Bronze — Bronze — Silver — Silver — Gold — Masters — Masters Novice   Adult Spins Challenge — High Beginner — High Beginner — Beginner — Beginner — Beginner — Bronze — Bronze — Bronze — Bronze — Bronze — Bronze — Masters — Masters — Masters — Intermediate — Masters Novice
Spins Challenge  Adult Freestyle  Adult Compulsory  Adult Jumps Challenge  Challenge  — No-Test — Pre-Preliminary — Pre-Preliminary — Preliminary — Pre-Juvenile — Juvenile & — Champ. Masters Int. — Open Juv. — Intermediate — Novice  — Masters Novice  — Pre Bronze — Pre Bronze — Beginner — High Beginner — High Beginner — Bronze — Pre Bronze — Bronze — Bronze — Gold — Gold — Masters — Masters — Masters Intermediate — Masters Novice
Pre-Preliminary
Preliminary
Pre-Juvenile
Open Juv. IntermediateNovice Masters Novice Champ. Masters NovGoldGoldMastersMasters IntermediateMasters IntermediateMasters NoviceMasters NoviceMasters NoviceMasters Novice
Intermediate
intermediate
Junior  Championship Gold  Masters Junior  Masters Junior  Masters Junior  Masters Junior
Chamadan Ciban Adaptan Canian Adaptan Canian Adaptan Canian
Senior
silvei Bronze
bronze
Light Entertainment   Showcase Duets   Adult Solo Free Dance
_No TestNo TestAdult Gold
re restre restadult Goldre restadult Silver
PreliminaryPreliminary Adult Bronze
severale
IntermediateIntermediate
Young AdultYoung Adult
NoviceNovice
JuniorJunior
SeniorSenior
Adult PreBronze Adult PreBronze
Adult BronzeAdult Bronze
Adult SilverAdult Silver
Adult GoldAdult Gold
MastersMasters





### CERTIFICATIONS AND WAIVER

The following certification and release must be completed before competitor may enter competition.

**CERTIFICATION OF COMPETITOR:** I am an amateur under the rules of the USFS or CFSA eligible to enter the event checked. Signed: **CLUB OFFICER:** To the best of my knowledge, the above information is correct and true. competitor is a member in good standing. Club Officer:\_\_\_\_ Title: Waiver of Claims for Injury: The competitor and family hold the Garden City Figure Skating Club harmless from any and all

property. Competitors waive all claims for injury during the competition and practice sessions at the Garden City Civic Arena. I also understand that no refunds will be made after February 11, 2018. If the competitor is under18 years of age, the parent or guardian must sign this release.

liability for injuries to the Competitor and from any and all liabilities for damages to or loss of

Skater or Parent/Legal Guardian (if skater is under 18)

**ENTRY DEADLINE:** Postmarked by **February 9, 2019. NO REFUNDS** after this date, unless event is canceled. NO LATE ENTRIES without a \$30.00 late fee and committee approval.

SEND ENTRIES TO:

GCFSC 37th ANNUAL COMPETITION P.O. Box 917 Garden City, MI 48136

GCFSCcomp@gmail.com

FEES: \$95.00 for first event, \$40.00 each additional event. If competing in solo dance only, \$50.00 for first dance entered and \$30.00 for each additional dance. Additional \$5.00 for paper submission. Save \$5 and register online at www.sk8stuff.com.

Make checks or money orders payable to: Garden City Figure Skating Club. There will be a \$30.00 service charge assessed for all returned checks.





# Garden City Compete USA Competition Garden City Figure Skating Club

March 8-9, 2019 (Friday & Saturday)

### **ELIGIBILTY/TEST LEVEL:**

The competition is open to ALL skaters who are currently eligible (ER 1.00) members of either the Learn to Skate Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club.

Eligibility will be based on skill level as of the closing date of entries. ALL SNOWPLOW SAM and LEARN TO SKATE SKATERS THROUGH FREESKATE 6 MUST skate at highest level passed or one higher and NO official U.S. Figure Skating tests may have been passed including MIF or Individual Dances. For the **Pre-Free Skate, Free Skate 1-6, Excel, Well Balanced, and Adult levels** eligibility will be based only upon highest free skate test level passed. Moves in the Field test level will not determine skater's competitive level. Skaters may skate at highest level passed OR one level higher, but not both levels in the same event during the same competition. Skaters may not compete at more than one level in the same type event at the same competition.

**ENTRIES**: Online Registration at <a href="www.sk8stuff.com">www.sk8stuff.com</a>. Checks and voucher still need to be printed and mailed. All entries must be postmarked no later than February 9, 2019. Late entries will be accepted by the discretion of the Competition Committee and will incur an additional late fee of \$30.00. Entry fees are per person, per event and payable in U.S. Dollars only. There will also be a \$35.00 service fee assessed for returned/NSF checks. Payment of the fee will be required before the skater is allowed to participate in practice ice or events. Competition and practice ice times will be available at <a href="https://www.sk8stuff.com">www.sk8stuff.com</a>.

Please register at www.sk8stuff.com and look for the Garden City Competition posting. Written applications will only be accepted if online registration is not possible. There will be a \$5.00 fee for processing written applications. Register online and then attach form and payment to:

Garden City FSC
Attn Annual Competition
P.O. Box 917
Garden City, MI 48136

**REFUND POLICY:** Entry fees will not be refunded after 2/10/19 unless no competition exists or the event is canceled. There will be no refunds for medical withdrawals. The online processing fees are not refundable.

<u>FACILITIES</u>: The competition will be held at Garden City Civic Arena 200 Log Cabin Rd, Garden City, which has one ice surface each measuring 200' x 85'. Parking, dressing rooms, and snack bar are available at the arena. Registration desk will have list of local area restaurants. A vendor exhibition area will be inside the arena.

<u>MUSIC:</u> Music will be reproduced through the arena system on CDs furnished by each competitor at registration. All CDs must be clearly marked with name. Damaged or improperly marked CDs will not be accepted. The official competition music must be turned in at the registration table at the time of check-in. A duplicate CD should be readily available. Music may be picked up at the registration table following each event. Every reasonable care will be taken, but the GCFSC cannot be responsible for CDs left at the end of the competition. Please have separate CDs for practice and competition.

LIABILITY: U.S. Figure Skating, Garden City Figure Skating Club, and Garden City Civic Arena accept





no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

### **EVENT: SNOWPLOW SAM – BASIC 6 PROGRAM WITH MUSIC**

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice with music.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level. Bonus skills from the same level or below are allowed but will not be judged elements.
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant

Level	Time	Skating rules/standards
		March followed by a two-foot glide and dip
Snowplow	1:10 max.	Forward two-foot swizzles, 2-3 in a row
Sam		Forward snowplow stop
		Backward wiggles, 2-6 in a row
		Forward two-foot glide and dip
Basic 1	1:10 max.	Forward two-foot swizzles, 6-8 in a row
		Beginning snowplow stop on two-feet or one-foot
		Backward wiggles, 6-8 in a row
		Forward one-foot glide (no variations), either foot
Basic 2	1:10 max.	<ul> <li>Scooter pushes, right and left foot, 2-3 each foot</li> </ul>
		Moving snowplow stop
		Two-foot turn in place, forward to backward
		Backward two-foot swizzles, 6-8 in a row
		Beginning forward stroking showing correct use of blade
Basic 3	1:10 max.	• Forward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6
		consecutive
		Forward slalom
		<ul> <li>Moving forward to backward two-foot turn on a circle</li> </ul>
		Beginning backward one-foot glide, either foot
		Forward outside edge on a circle, clockwise or counterclockwise
Basic 4	1:10 max.	<ul> <li>Forward crossovers, 4-6 consecutive, clockwise and counterclockwise</li> </ul>
		Backward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6
		consecutive
		<ul> <li>Backward one-foot glides (no variations), right and left</li> </ul>
		Beginning two-foot spin, maximum 4 revolutions
		Backward outside edge on a circle, clockwise or counterclockwise
		Backward crossovers, 4-6 consecutive, clockwise and counterclockwise
Basic 5	1:10 max.	Forward outside three-turn, right and left
		Advanced two-foot spin, minimum 4 revolutions
		Hockey stop
		Forward inside three-turn, right and left
Basic 6	1:10 max.	Bunny Hop
		Basic forward spiral on a straight line (no variations), right or left
		Beginning one-foot spin, maximum 3 revolutions, optional entry and free leg position
		T-stop, right or left





### **EVENT**: PRE-FREE SKATE – FREE SKATE 1-6 PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- Bonus skills from the same level or below are allowed but will not be judged elements.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards
		Two forward crossovers into a forward inside Mohawk, step down and cross
		behind, step into one backward crossover and step to a forward inside edge,
Pre-Free Skate	1:40 max.	clockwise and counterclockwise
		Basic one-foot upright spin, optional entry and free-foot position- minimum 3
		revolutions
		Mazurka
		Waltz jump
		NOT ALLOWED -Waltz jump, side toe hop, waltz jump
		Forward stroking, 4-6 consecutive powerful strokes
Free Skate 1	1:40 max.	One-foot upright spin, entry from backward crossovers, with free foot in
		crossed leg position (scratch spin) - minimum 4 revolutions
		Toe loop jump
		Half flip jump
		NOT ALLOWED – Waltz jump/toe loop combination
		Alternating forward outside spiral (right and left) and forward inside spiral
Free Skate 2	1:40 max.	(right and left) on a continuous axis
		Beginning back spin- maximum 2 revolutions
		Half Lutz
		Salchow jump
		NOT ALLOWED – Salchow/toe loop combination
		Alternating Mohawk/crossover sequence, right to left and left to right
Free Skate 3	1:40 max.	Advanced back spin with free foot in crossed leg position, minimum 3
		revolutions
		Loop jump
		Waltz jump/toe loop or Salchow/toe loop jump combination
		NOT ALLOWED – Waltz/loop combination
		Forward power 3's, 2-3 consecutive sets, right or left
Free Skate 4	1:40 max.	Sit spin – minimum 3 revolutions
		Half Loop jump
		Flip jump
		NOT ALLOWED – Waltz/half-loop/Salchow sequence
		Backward outside three-turn, Mohawk (backward power three-turn), both
Free Skate 5	1:40 max.	directions
		Camel spin – minimum 3 revolutions
		Waltz-loop jump combination
		Lutz jump
		Creative step sequence using a variety of three turns, Mohawks and toe steps
Free Skate 6	1:40 max.	Camel, sit spin combination - minimum of 4 revolutions total
		Waltz jump/ half-loop/Salchow jump sequence
		Beginning Axel jump





**EVENT**: 2018-2019 Excel Free Skate

General event parameters:

- Skaters may <u>not</u> enter both a Well-Balanced Free Skate event and an Excel Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.

Excel events may be run as either 6.0 or IJS subject to the individual competition announcement. Events will be run in accordance with the Excel Technical Handbook on the Excel Program webpage, regardless of which judging system is used.

Excel Beginner Free Skate 1:40 Max  Must not have passed higher than Learn to Skate USA Free Skate 2	Maximum 4 jump elements: Jumps with no more than one-half rotation (front to back or back to front) Single rotation jumps: Salchow, toe loop only Half Loops are not allowed. Maximum 2 jump combinations or sequences Maximum 2 of any same jump	Maximum 2 spins: Two upright spins No change of foot No flying entry Minimum 3 revolutions	Maximum 1 Sequence:  Choreographic Step Sequence* (ChSt)  Must use one- half of the ice surface  Moves in the field and spiral sequences are allowed but will not be counted as elements  Jumps may be included in the
Excel High Beginner Free Skate 1:40 Max  Must not have passed higher than Learn to Skate USA Free Skate 4	Maximum 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front) Single rotation jumps: toe loop, Salchow, half-loop, loop Flip, Lutz, & Axel NOT permitted Maximum 2 jump combinations or sequences Maximum 2 of any same jump	<ul> <li>Maximum 2 spins:         <ul> <li>Both spins must be in a single position</li> <li>No flying entry</li> <li>Permitted forward spins: upright, sit, camel</li> <li>Permitted back spins: upright</li> </ul> </li> <li>Minimum 3 revolutions</li> <li>Spins must be of a different character</li> </ul>	step sequence  Maximum 1 Sequence:  Choreographic Step Sequence* (ChSt)  Must use one-half of the ice surface  Moves in the field and spiral sequences are allowed but will not be counted as elements  Jumps may be included in the step sequence





Excel Pre-	Maximum 5 jump elements:	Maximum 2 spins:	Maximum 1 Sequence:
Preliminary	All single jumps allowed, except	One spin must be	Choreographic Step
1:40 Max	for the Axel	in a single	Sequence* (ChSt)
21.10 2.2002	<ul> <li>No single Axels, double, or</li> </ul>	position*	<ul> <li>Must use one-half</li> </ul>
Must not have passed	higher jumps allowed	One spin may	of the ice surface
higher than U.S. Figure	<ul> <li>Number of single jumps</li> </ul>	change feet	<ul> <li>Moves in the field</li> </ul>
Skating pre- preliminary free skate test	(except single Axel) is not	and/or position	and spiral
nee skate test	limited provided the	No flying entry	sequences are
*means required element	maximum number of jump	Minimum 3	allowed but will
Full U.S. Figure Skating	elements allowed is not	revolutions	not be counted as
membership required	exceeded	Spins must be of a	elements
	Maximum 2 jump combinations or	different	
	jump sequences	character	<ul><li>Jumps may be included in the</li></ul>
		Character	
			step sequence
	2 jumps. One 3-jump		
	combination is allowed		
	o Jump sequence is any listed		
	jump immediately followed		
	by a waltz jump.		
Excel Preliminary	Maximum 5 jump elements:	Maximum 2 spins:	Maximum 1 Sequence:
1:30 +/- 10 seconds	All single jumps allowed, except	One spin must be	• Choreographic Step
Must not have pessed	for the Axel	in a single	Sequence* (ChSt)
Must not have passed higher than U.S. Figure	o No single Axels, double, or	position*	o Must use one-half
Skating preliminary free	higher jumps allowed	One spin may	of the ice surface
skate test	<ul> <li>Number of single jumps</li> </ul>	change feet	<ul> <li>Moves in the field</li> </ul>
*means required element	(except single Axel) is not	and/or position	and spiral
1	limited provided the	No flying entry	sequences are
Full U.S. Figure Skating	maximum number of jump	Minimum 3	allowed but will
membership required	elements allowed is not	revolutions	not be counted as
	exceeded	Spins must be of a	elements
	Maximum 2 jump combinations or	different	<ul> <li>Jumps may be</li> </ul>
	jump sequences	character	included in the
	<ul> <li>Jump combinations limited to</li> </ul>		step sequence
	2 jumps. One 3-jump		
	combination is allowed		
	<ul> <li>Jump sequence is any listed</li> </ul>		
1	1		
	jump immediately followed		





### **EVENT: SNOWPLOW SAM - BASIC 6 ELEMENTS**

Two format options for the Elements Event:

- 1. Each skater will perform each element when directed by a judge/referee OR
- 2. Skater will perform one element at a time in the <u>order listed below</u> (no excessive connecting steps or choreography)
  - Judge/referee directed example: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.
- To be skated on 1/3 to 1/2 ice (determined by the LOC)
- No music
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant
- All elements must be skated in the order listed.

Level	Time	Skating rules/standards
		March followed by a two-foot glide and dip
Snowplow	1:00 max.	Forward two-foot swizzles, 2-3 in a row
Sam		Forward snowplow stop
		Backward wiggles, 2-6 in a row
		Forward two-foot glide and dip
Basic 1	1:00 max.	Forward two-foot swizzles, 6-8 in a row
		Beginning snowplow stop on two-feet or one-foot
		Backward wiggles, 6-8 in a row
		<ul> <li>Forward one-foot glide (no variations), either foot</li> </ul>
Basic 2	1:00 max.	<ul> <li>Scooter pushes, right and left foot, 2-3 each foot</li> </ul>
		Moving snowplow stop
		Two-foot turn in place, forward to backward
		Backward two-foot swizzles, 6-8 in a row
		Beginning forward stroking showing correct use of blade
Basic 3	1:00 max.	<ul> <li>Forward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6</li> </ul>
		consecutive
		Forward slalom
		<ul> <li>Moving forward to backward two-foot turn on a circle</li> </ul>
		Beginning backward one-foot glide, either foot
		Forward outside edge on a circle, clockwise or counterclockwise
Basic 4	1:00 max.	<ul> <li>Forward crossovers, 4-6 consecutive, clockwise and counterclockwise</li> </ul>
		<ul> <li>Backward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive</li> </ul>
		Backward one-foot glides (no variations), right and left
		Beginning two-foot spin, maximum 4 revolutions
		Backward outside edge on a circle, clockwise or counterclockwise
		Backward crossovers, 4-6 consecutive, clockwise and counterclockwise
Basic 5	1:00 max.	Forward outside three-turn, right and left
		Advanced two-foot spin, minimum 4 revolutions
		Hockey stop
		Forward inside three-turn, right and left
Basic 6	1:00 max.	Bunny Hop
		Basic forward spiral on a straight line (no variations), right or left
		Beginning one-foot spin, maximum 3 revolutions, optional free leg held position and
		entry
		T-stop, right or left





### **EVENT: PRE-FREE SKATE - FREE SKATE 1-6 COMPULSORY**

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music
- The skater must demonstrate the required elements listed
- Bonus skills from the same level or below are allowed but will not be judged elements.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 maximum

Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max.	<ul> <li>Forward inside open Mohawk from a standstill position (R to L and L to R)</li> <li>Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>Basic one-foot upright spin, optional entry and free-foot position -</li> </ul>
		minimum 3 revolutions  Mazurka  Waltz jump
Free Skate 1	1:15 max.	<ul> <li>Forward stroking, 4-6 consecutive powerful strokes</li> <li>Backward outside three-turns, right and left</li> <li>One-foot upright spin, entry from backward crossovers, with free foot in crossed leg position (scratch spin) - minimum 4 revolutions</li> <li>Toe loop</li> <li>Half flip jump</li> </ul>
Free Skate 2	1:15 max.	<ul> <li>Alternating forward outside spiral (right and left) and forward inside spiral (right and left) on a continuous axis</li> <li>Backward inside three-turns, right and left</li> <li>Beginning back spin- maximum 2 revolutions</li> <li>Half Lutz</li> <li>Salchow jump</li> </ul>
Free Skate 3	1:15 max.	<ul> <li>Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>Waltz three-turns, 2 sets clockwise and 2 sets counterclockwise</li> <li>Advanced back spin with free foot in crossed leg position- minimum 3 revolutions</li> <li>Loop jump</li> <li>Waltz jump/toe loop or Salchow/toe loop jump combination</li> </ul>
Free Skate 4	1:15 max.	<ul> <li>Forward power 3's, 2-3 consecutive sets, right or left</li> <li>Sit spin - minimum 3 revolutions</li> <li>Half loop jump</li> <li>Flip jump</li> </ul>
Free Skate 5	1:15 max.	<ul> <li>Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>Camel spin - minimum 3 revolutions</li> <li>Waltz jump-loop jump combination</li> <li>Lutz jump</li> </ul>
Free Skate 6	1:15 max.	<ul> <li>Forward power pulls, minimum 3 on each foot</li> <li>Camel, sit spin combination - minimum of 4 revolutions total</li> <li>Waltz jump, ½ loop, Salchow jump sequence</li> <li>Beginning Axel jump</li> </ul>





### **EVENT: EXCEL COMPULSORY**

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music
- The skater must demonstrate the required elements listed
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 maximum
- Skaters may have the option to skate one level higher in compulsories than free skate program.

Level	Time	Skating rules/standards
Excel Beginner	1:15 max.	<ul> <li>Toe loop jump</li> <li>Salchow jump</li> <li>One-foot upright spin - minimum 3 revolutions</li> </ul>
		Choreographic step sequence
Excel High Beginner	1:15 max.	<ul> <li>Loop jump</li> <li>Salchow/toe loop combination</li> <li>Sit spin - minimum 3 revolutions</li> <li>Choreographic step sequence</li> </ul>
Excel Pre- Preliminary	1:15 max.	<ul> <li>Flip jump</li> <li>Loop/loop jump combination</li> <li>Upright spin with change of foot – minimum 3 revolutions on each foot</li> <li>Choreographic step sequence</li> </ul>
Excel Preliminary	1:15 max.	<ul> <li>Lutz jump</li> <li>Flip/loop jump combination</li> <li>Camel, sit combination spin – minimum 6 revolutions total</li> <li>Choreographic step sequence</li> </ul>

### **EVENT: JUMPS CHALLENGE**

- 1. Each jump may be attempted twice; the best attempt will be counted.
- 2. Pre-juvenile and lower will be skated ½ ice; Juvenile senior will be skated on full ice

Level	Time	Skating rules / standards	
		Waltz jump (from backward crossovers)	
Beginner	1:15 max.	2. ½ flip or ½ Lutz	
		3. Single Salchow	
		Waltz jump (from backward crossovers)	
High	1:15 max.	2. Single Salchow	
Beginner	l III o III aski	3. Jump combination – waltz jump-toe loop	





### **EVENT: SPINS CHALLENGE**

- 1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- 2. All events are skated on  $\frac{1}{2}$  ice.
- 3. Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards	
Beginner	1:30 max.	<ol> <li>Upright one-foot spin (3 revs)</li> <li>Upright back spin (3 revs)</li> <li>Sit spin (3 revs)</li> </ol>	
High Beginner	1:30 max.	<ol> <li>Upright one-foot spin (4 revs)</li> <li>Upright spin with change of foot (3 revs on each foot)</li> <li>Sit spin (3 revs)</li> </ol>	





### **EVENT**: Compete USA Showcase Events

Format: Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted. 6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

#### Showcase categories may include:

- Levels can be subdivided, if necessary, depending on entry numbers and event set up
- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- Duets: Theatrical/artistic performances by any competitors.
- Mini production ensembles: Theatrical performances by three to seven competitors.
- Production ensembles: Theatrical performances by eight to 30 skaters. Theater On Ice teams are eligible as production ensembles. NOTE: Skaters may enter only one each duet, mini production or production event.

#### General event parameters:

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

\* For specific guidelines regarding the conduct of Showcase competitions, refer to the Nonqualifying Showcase Guidelines posted on <a href="https://www.usfigureskating.org">www.usfigureskating.org</a>.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-6	Elements only from Basic 1-6 curriculum	May not have passed any higher than Basic 6 level.	Time: 1:00 max.
Pre-Free Skate-Free Skate 6	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 max.





### **Learn to Skate Competition Entry Form**

*March* 8<sup>th</sup> -9<sup>th</sup> 2019

# 

Indicate the events you are registering for:

(As of February 2019)

Basic Program	Free Skate Program	Excel Free Skate	Jumps Challenge
Snowplow Sam	Pre-Free Skate	Beginner	Beginner
Basic 1	Free Skate 1	High Beginner	High Beginner
Basic 2	Free Skate 2	PrePreliminary	
Basic 3	Free Skate 3	Preliminary	Spins Challenge
Basic 4	Free Skate 4	Excel Compulsory	Beginner
Basic 5	Free Skate 5	Beginner	High Beginner
Basic 6	Free Skate 6	High Beginner	
Basic Elements	Free Skate Elements	PrePreliminary	Showcase
Snowplow Sam	Pre-Free Skate	Preliminary	Pre-Free Skate
Basic 1	Free Skate 1	Showcase	Free Skate 1
Basic 2	Free Skate 2	Basic 1	Free Skate 2
Basic 3	Free Skate 3	Basic 2	Free Skate 3
Basic 4	Free Skate 4	Basic 3	Free Skate 4
Basic 5	Free Skate 5	Basic 4	Free Skate 5
Basic 6	Free Skate 6	Basic 5	FreeSkate 6
		Basic 6	





### CERTIFICATIONS AND WAIVER

The following certification and release must be completed before competitor may enter competition.

**CERTIFICATION OF COMPETITOR:** I am an amateur under the rules of the USFS or CFSA eligible to enter the event checked. S**igned**: **CLUB OFFICER:** To the best of my knowledge, the above information is correct and true. competitor is a member in good standing. Club \_\_\_\_\_Title:\_\_\_\_\_ Officer: Waiver of Claims for Injury: The competitor and family hold the Garden City Figure Skating Club harmless from any and all

property. Competitors waive all claims for injury during the competition and practice sessions at the Garden City Civic Arena. I also understand that no refunds will be made after February 11, 2018. If the competitor is under18 years of age, the parent or guardian must sign this release.

liability for injuries to the Competitor and from any and all liabilities for damages to or loss of

Skater or Parent/Legal Guardian (if skater is under 18)

ENTRY DEADLINE: Postmarked by February 10, 2018, NO REFUNDS after this date, unless event is canceled. NO LATE ENTRIES without a \$30.00 late fee and committee approval.

SEND ENTRIES TO:

GCFSC 38<sup>th</sup> ANNUAL COMPETITION P.O. Box 917 Garden City, MI 48136

GCFSCcomp@gmail.com

FEES: \$50.00 for first event, \$35.00 each additional event. Additional \$5 fee for paper submission. Save \$5 and register at www.sk8stuff.com.

Make checks or money orders payable to: Garden City Figure Skating Club. There will be a \$30.00 service charge assessed for all returned checks.