# **Tri-States Memorial Free Skating Championships**

The Tri-States Memorial Free Skating Championships will be held at the Midland Civic Arena, 405 Fast Ice Drive, Midland, MI 48640. The event will take place from April 21-23, 2017.

The Tri-States Memorial Free Skating Championships will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and is a currently registered member of a U.S. Figure Skating member club, a collegiate club or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. Citizens.

### **SERIES INFORMATION:**

This competition is part of the Tri-States Championship Series. At this competition, points will be accumulated and tabulated for all individuals participating in test track events. No need to register – nothing for you to do. These points will be tallied for the entire season (from April 1, 2016 through March 31, 2017). You can follow your points on www.sk8stuff.com website click on the Tri State Series!

### Medals will be presented during this event for the award winners of the 2016-2017 season.

### ELIGIBILITY/TEST LEVEL:

Test level: Competition level is the highest test passed as of the entry deadline in the discipline the skater is entering. Entrants may skate one level above that for which they qualify, but they may not skate down in any event. Skaters who placed in the top four in a final round of their last qualifying competition in their divisions must move up one level, except for novice and higher.

Age restrictions/requirements: Skaters entering juvenile free skate events (Well Balanced Program) must be under 14 years of age at the close of entries. Skaters entering open juvenile free skate events (Well Balanced Program, must be at least 14 years of age at the close of entries.

Skaters entering beginner-pre-juvenile events will be divided as closely as possible by age should the number of entries warrant more than one group.

### ENTRIES:

All entries must be submitted no later than midnight, March 24, 2017. Late entries may be accepted at the discretion of the committee. A \$25.00 fee will be charged for all late entries accepted. Entry fees are per person, per event in U.S. Dollars. A \$35.00 service fee will be assessed for returned/NSF checks, contested credit card charges, or for any changes in events entered.



#### FEES: \$95 First IJS event \$50 Each additional IJS event \$85 First 6.0 event \$40 Each additional 6.0 event, AND Elite Air \$50 First Basic Event SP thru 6 \$20 Each additional Basic event SP thru 6

Entry forms may be completed at: www.sk8stuff.com or a hard copy form submitted to the address indicated below. For all on-line entries, the voucher needs to be printed and mailed with a check payable to "MFSC - Competitions" within 48 hours of completing entry. If mailing hard copy entry; send entry, voucher, and payment to: MFSC - Competitions, c/o Sue Bakke, 2907 Valorie Lane, Midland, MI 48640.

## **REFUND POLICY:**

Entry fees will not be refunded unless no competition exists or the event is canceled. There will be no refunds for medical withdrawals.

### **MUSIC:**

The official competition music, on CD ONLY, must be turned in at the registration table at the time of check-in. A duplicate CD should be readily available. Music may be picked up at the registration table following each event. Every reasonable care will be taken, but the Midland Figure Skating Club cannot be responsible for CDs left at the end of the competition. Please have separate CDs for practice and competition.

### LIABILITY:

U.S. Figure Skating, the Midland Figure Skating Club, and the Midland Civic Arena accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

### JUDGING SYSTEM:

The International Judging System (IJS) will be used for the following events:

- Well Balanced Program for free skate events, open juvenile, juvenile through senior
- Short program events, juvenile through senior
- Spins, juvenile through senior
- Jumps, juvenile through senior

All competitors skating in these events need to submit the planned program content form online. This form is found in the Member's Only section at www.usfigureskating.org. Deadline to submit the form is April 10, 2017.

The 6.0 Majority Judging System will be used for:

- Well Balanced Program free skate events, pre-preliminary, preliminary and pre-juvenile
- Introductory free skate events (beginner, high beginner, no-test) -
- All Test Track events
- All Basic Skills events
- Adults
- Dance events
- Specialty events not listed under IJS (spins & jumps below juvenile, compulsory moves, duets, etc.)

### **CRITIQUES:**

Critiques will be offered for IJS free skate events and short program, juvenile through senior.



### **REGISTRATION:**

Registration will open one hour before the first event or 30 minutes before the first practice ice session and run though the last event of the day. The registration table will be located in the lobby. Please register at least one hour before your competition time.

### PRACTICE ICE:

Practice ice will be available throughout the competition. All practice ice sessions will be 25 minutes. Practice ice is available as "pre-ordered with the entry" at a charge of \$15.00 per session per person. Practice ice will also be available on a first come, first serve basis during the event at a charge of \$18.00 per session per person. No music will be played on practice ice.

### PHOTOGRAPHY/VIDEOGRAPHY:

Ledin Video will be providing video of this event. DVD's are included in the entry fees. Please pick up your DVD following the posting of results. They must be picked up during the competition and will not be mailed.

Still photography will be provided by All Star Productions. Photos can be viewed and purchased at the event only. Photos will not be available after completion of event.

### AWARDS:

- Medals will be given out for 1st through 4th place.
- All Basic Skills skaters will receive a medal.
- An individual Tri-States Memorial Plaque will be awarded to the Club with the most points achieved during the competition.

### **OFFICIAL NOTICES:**

An official bulletin board will be maintained within the lobby of the rink. It is the responsibility of each competitor, parent and coach to check the bulletin board frequently for any schedule changes and/or additional information. A tentative schedule of events will be posted on www.sk8stuff.com prior to the competition.

## **INFORMATION REGARDING COACHES:**

U.S. Figure Skating Rule MR 5.11 Coach Registration

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

A. Must be a current full member of U.S. Figure Skating - either through a member club or as an individual member;

B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.

C. Must complete the appropriate CER courses (A, B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12.

D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/ \$5 million aggregate.

For Learn to Skate USA ONLY coaches - Any person, 18 and older, instructing in a Learn to Skate USA Program must have successfully passed the annual background screen and be registered as a Learn to Skate USA instructor.

The local organizing committee/club will have a list of compliant coaches who are cleared for a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential.



If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential – <u>no exceptions</u>. We strongly urge all coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without proper registration is an ethics violation which is reported to U.S. Figure Skating and PSA.

For more information regarding Coach Compliance, please refer to: <u>http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf</u>

## CONTACT INFO:

If you have questions, please contact Karen Boswell, <u>kboswell99@gmail.com</u>, 989-695-4832 or Sue Bakke, <u>bakkes@sbcglobal.net</u>, 989-631-6242. Email communication is preferred.

### **HOTEL INFORMATION:**

All rates are nightly rates for (2) Queen beds. You must mention 2017 Tri-States Memorial Free Skating Championships when booking.

- Hampton Inn by Hilton Tel.: 989-837-4000 \$114.00 + tax
- Springhill by Marriott Tel.: 989-837-2700 \$115.00 + tax
- Baymont Inn Tel.: 989-631-0070 \$79.99 + tax
- The H Hotel Tel.: 989-839-0500 \$125.00 + tax
- Holiday Inn of Midland Tel.: 989-794-8500 \$110.99 + tax
- Sleep Inn
   Tel.: 989-837-1010
   \$89.99 + tax
- Best Western
   Tel.: 989-496-2700
   \$89.99 + tax

## TEST SESSION:

A test session will be available in conjunction with the competition. The session is planned to be held prior to the start of the competition if enough interest generated. The test session registration form is found at <u>www.midlandfigureskatingclub.org</u>. Mail the completed test session form with your completed competition registration. Please go to our website for detailed updates as the competition approaches: <u>www.midlandfigureskatingclub.org</u>



# EVENT: Basic Program Event: SNOWPLOW SAM – BASIC 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice. •
- The skater may use elements from a previous level. •
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards
		March followed by a two-foot glide and dip
Snowplow	1:10 max.	<ul> <li>Forward two-foot swizzles, 2-3 in a row</li> </ul>
Sam		Forward snowplow stop
		Backward wiggles, 2-6 in a row
		<ul> <li>Forward two-foot glide and dip</li> </ul>
Basic 1	1:10 max.	<ul> <li>Forward two-foot swizzles, 6-8 in a row</li> </ul>
		<ul> <li>Beginning snowplow stop on two-feet or one-foot</li> </ul>
		Backward wiggles, 6-8 in a row
		<ul> <li>Forward one-foot glide, either foot</li> </ul>
Basic 2	1:10 max.	<ul> <li>Scooter pushes, right and left foot, 2-3 each foot</li> </ul>
		<ul> <li>Moving snowplow stop</li> </ul>
		<ul> <li>Two-foot turn in place, forward to backward</li> </ul>
		<ul> <li>Backward two-foot swizzles, 6-8 in a row</li> </ul>
		<ul> <li>Beginning forward stroking showing correct use of blade</li> </ul>
Basic 3	1:10 max.	<ul> <li>Forward <sup>1</sup>/<sub>2</sub> swizzle pumps on a circle, either clockwise or counter</li> </ul>
		clockwise, 4-6 consecutive
		Forward slalom
		<ul> <li>Beginning backward one-foot glide, either foot</li> </ul>
		<ul> <li>Moving forward to backward two-foot turn on a circle</li> </ul>
		<ul> <li>Backward one-foot glides, right and left</li> </ul>
Basic 4	1:10 max.	<ul> <li>Forward outside edge on a circle, clockwise or counter clockwise</li> </ul>
		<ul> <li>Forward crossovers, 4-6 consecutive, both directions</li> </ul>
		<ul> <li>Beginning two-foot spin, 2-4 revolutions</li> </ul>
		<ul> <li>Backward ½ swizzle pumps on a circle, one direction only</li> </ul>
		<ul> <li>Backward outside edge on a circle, clockwise or counterclockwise</li> </ul>
	1:10 max.	<ul> <li>Backward crossovers, 4-6 consecutive, both directions</li> </ul>
Basic 5		<ul> <li>Advanced two-foot spin, 4-6 revolutions</li> </ul>
		<ul> <li>Forward outside three-turn, right and left</li> </ul>
		Hockey stop
		<ul> <li>Forward inside three-turn, right and left</li> </ul>
Basic 6	1:10 max.	Bunny Hop
		<ul> <li>Forward spiral on a straight line, right or left</li> </ul>
		<ul> <li>Beginning one-foot spin, 2-4 revolutions, optional free leg held position</li> </ul>
		and entry
		T-stop, right or left
		Two forward crossovers into a forward inside Mohawk, step down and
		cross behind, step into one backward crossover and step to a forward
Pre-Free	1:40 max	inside edge, clockwise and counterclockwise
Skate		One-foot upright spin, optional entry and free-foot position (minimum
		three revolutions
		Mazurka (Right and Left)
		Waltz jump



# **EVENT: Introductory Levels Free Skate Program**

- Skaters will skate to the music of their choice. •
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Maximum	<ul> <li>Max. 5 jump elements:</li> <li>Jumps with no more than one-half rotation (front to back or back to front).</li> <li>Max. 2 jump sequences</li> <li>Max. 2 of any same jump</li> </ul>	Max. 2 spins: • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests
High Beginner 1:40 Maximum	<ul> <li>Max. 5 jump elements:</li> <li>Jumps with no more than one-half rotation (front to back or back to front including half-loop)</li> <li>Single rotation jumps: Salchow and toe loop only.</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump.</li> </ul>	Max. 2 spins: • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests



# **EVENT:** 2016-17 Test Track Free Skate – Pre-Preliminary through Senior levels

- Skaters may not enter both a Well-Balanced Free Skate or Introductory Level event and a Test 1. Track Free Skate event at the same non-qualifying competition.
- 2. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the 3. highest level they have passed, or "skate up" to one level higher.
- Minimum number of spin revolutions are in () following the spin description. Revolutions must be in 4. position.
- The following deductions will be taken: 5.
  - 0.1 from each mark for each technical element included that is not permitted in the event description.
    - 0.2 from the technical mark for each extra element included.
    - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary 1:40 maximum	<ul> <li>Maximum of 5 jump elements:</li> <li>Jumps with not more than one-half rotation (front to back or back to front including half-loop)</li> <li>Single rotation jumps: Salchow, toe loop and loop only.</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	Maximum of 2 spins: • Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test
Preliminary 1:30 +/- 10 sec.	<ul> <li>Maximum of 5 jump elements:</li> <li>Jumps with not more than one rotation (no Axels).</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<ul> <li>Maximum of 2 spins:</li> <li>One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions)</li> <li>One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test
Pre-Juvenile 2:00 +/- 10 sec.	<ul> <li>Maximum of 5 jump elements:</li> <li>Jumps with not more than one rotation (no Axels).</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	Maximum of 2 spins: • One spin in one position, no change of foot (Min. 3 revolutions) • One combination spin: forward camel spin to forward sit spin; change of foot optional (Min. 6 revolutions). Spins may not fly.	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre- juvenile free skate test



Level	Jumps	Spins	Step Sequences	Qualifications
Juvenile 2:15 +/- 10 sec.	<ul> <li>Maximum of 5 jump elements:</li> <li>Any single jumps, including Axel, are permitted.</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<ul> <li>Maximum of 2 spins:</li> <li>One solo spin in one position, no change of foot (Min. 4 revolutions).</li> <li>One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot)</li> <li>Only solo spin may fly</li> </ul>	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test
Intermediate 2:30 +/- 10 sec.	<ul> <li>Maximum of 6 jump elements:</li> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow and double toe loop.</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<ul> <li>Maximum of 2 spins:</li> <li>One must be a flying spin (min 5 revolutions),</li> <li>One must be a combination spin with at least one change of foot and at least one change of position (minimum 4 revolutions per foot).</li> </ul>	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test
Novice Ladies: 3:00 +/- 10 sec. Men: 3:30 +/- 10 sec.	<ul> <li>Maximum of 7 jump elements for men and 6 for ladies:</li> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow, double toe loop and double loop.</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<ul> <li>Maximum of 3 spins, of a different nature:</li> <li>One must be a combination spin with at least one change of foot and at least one change of position (min 5 revs per foot)</li> <li>The other spins are the option of the skater (min 6 revolutions per foot)</li> <li>All spins may fly</li> </ul>	One step sequence or spiral sequence fully utilizing ice surface (see rule 4104 & 4105 for remarks)	Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but may not have passed tests higher than novice free skate test



Level	Jumps	Spins	Step Sequences	Qualifications
Junior Ladies: 3:30 +/- 10 sec. Men: 4:00 +/- 10 sec.	<ul> <li>Maximum of 8 jump elements for men and 7 for ladies:</li> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow, double toe loop, double loop and double flip</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<ul> <li>Maximum of 3 spins of a different nature:</li> <li>One spin in one position (Min. 6 revolutions)</li> <li>One flying spin (Min. 6 revolutions)</li> <li>One combination spin consisting of all three basic positions and one change of foot (2 per position, min. 5) revolutions per foot)</li> </ul>	One step sequence fully utilizing ice surface (See rule 4105 for remarks)	Skaters must have passed at least the U.S. Figure Skating novice free skate test but may not have passed tests higher than junior free skate test
Senior Ladies: 4:00 +/- 10 sec. Men: 4:30 +/- 10 sec.	<ul> <li>Maximum of 8 jump elements for men and 7 for ladies: <ul> <li>Any single jumps.</li> <li>Must include at least four different double jumps, one must be a double Lutz.</li> <li>Triple jumps are not permitted</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul> </li> </ul>	<ul> <li>Maximum of 3 spins of a different nature:</li> <li>One spin in one position (Min. 6 revolutions)</li> <li>One flying spin (Min. 6 revolutions)</li> <li>One combination spin consisting of all three basic spin positions and one change of foot (2 per position, min. 5 revolutions per foot)</li> </ul>	Men: Two different step sequences, one being of advanced difficulty, both fully utilizing the ice surface. (See rule 4105 for remarks) Ladies: One step sequence of advanced difficulty, covering the full ice surface and either one spiral sequence or choreographic sequence. (See rule 4104 & 4105 for remarks.)	Skaters must have passed at least the U.S. Figure Skating junior free skate test



# **EVENT:** 2016-17 Singles Well-Balanced Program Free Skate

- 1) Skaters may NOT enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same competition
- 2) Skaters will skate to the music of their choice. Vocal music is permitted.
- 3) Level determined by the highest free skate test passed. Skaters may skate one level higher than their last test passed.
- 4) IJS will be used for Juvenile –Senior.
- 5) Juvenile skaters (IJS) must be under 14 years of age, Open Juvenile (6.0) skaters must be 14 years of age or older. Both programs will follow the below program requirements for "Juvenile".
- 6) All relevant and appropriate IJS rules will be used. Coaches and athletes are expected to be aware of these rules by reading the documents on www.usfigureskating.org, under Technical Information.

2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCES
NO TEST 1:40 maximum *means element is required	<ul> <li>Max 5 Jump Elements</li> <li>All single jumps allowed except for the single Axel <ul> <li>No single Axels, double, triple or quadruple jumps allowed</li> <li>Number of single jumps (except single Axels) is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>Max 2 jump combinations or jump sequences <ul> <li>Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted.</li> <li>Jump sequences limited to a maximum of 3 single jumps</li> </ul> </li> </ul>	<ul> <li>Max 2 Spins</li> <li>Spins may change feet and/or position</li> <li>Spins may start with a flying entry</li> <li>Min 3 revs.</li> <li>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</li> </ul>	<ul> <li>Max 1 Sequence</li> <li>Step Sequence <ul> <li>Must use one-half the ice surface</li> <li>Moves in the field and spiral sequences are permitted but will not be counted as elements</li> <li>Jumps may be included in the step sequence</li> </ul> </li> <li>If IJS is used, then: ChSt</li> </ul>
PRE- PRELIMINARY 1:40 maximum *means element is required	<ul> <li>Max 5 Jump Elements</li> <li>All single jumps, including the single Axel, allowed <ul> <li>No double, triple or quadruple jumps allowed</li> <li>Axel may be repeated once as a solo jump or part of a jump sequence or jump combination (maximum of 2 single Axels)</li> <li>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>Max 2 jump combinations or jump sequences <ul> <li>Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted.</li> <li>Jump sequences limited to a maximum of 3 single jumps</li> </ul> </li> </ul>	<ul> <li>Max 2 Spins</li> <li>Spins may change feet and/or position</li> <li>Spins may start with a flying entry</li> <li>Min 3 revs.</li> <li>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</li> </ul>	<ul> <li>Max 1 Sequence</li> <li>Step Sequence <ul> <li>Must use one-half the ice surface</li> <li>Moves in the field and spiral sequences are permitted but will not be counted as elements</li> <li>Jumps may be included in the step sequence</li> </ul> </li> <li>If IJS is used, then: ChSt</li> </ul>



2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCES
PRELIMINARY 1:30 +/- 10 sec *means element is required	<ul> <li>Max 5 Jump Elements <ul> <li>1 must be an Axel or a waltz jump*</li> <li>All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop) <ul> <li>Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed</li> <li>An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination</li> <li>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>Max 2 jump combinations or sequences <ul> <li>Jump combinations limited to 2 jumps except that one three jump combination with a maximum of 2 double jumps and 1 single jump permitted</li> <li>Jump sequences limited to a maximum of 3 single or double jumps.</li> </ul> </li> </ul></li></ul>	<ul> <li>Max 2 Spins</li> <li>Spins may change feet and/or position</li> <li>Spins may start with a flying entry</li> <li>Min 3 revs.</li> <li>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</li> </ul>	<ul> <li>Max 1 Sequence <ul> <li>Step Sequence</li> <li>Must use one-half the ice surface</li> <li>Moves in the field and spiral sequences are permitted but will not be counted as elements</li> <li>Jumps may be included in the step sequence</li> </ul> </li> <li>If IJS is used, then: ChSt</li> </ul>
	Max 5 Jump Elements	Max 2 Spins	Max 1 Sequence
PRE-JUVENILE 2:00 +/- 10 sec *means element is required	<ul> <li>1 must be an Axel-type jump*</li> <li>All single and double jumps allowed except for the double Axel         <ul> <li>No triple or quadruple jumps allowed</li> <li>An Axel plus up to 3 different double jumps may be repeated once (but no more) as solo jumps or part of a jump sequence or jump combination</li> <li>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>Max 2 jump combinations or sequences         <ul> <li>Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is permitted</li> <li>Jump sequences limited to a maximum of 3 single or double jumps</li> </ul> </li> </ul>	<ul> <li>1 spin combination, with or without change of foot* <ul> <li>May start with a flying entry</li> <li>Min 6 revs</li> </ul> </li> <li>1 spin with only 1 position* <ul> <li>No change of foot</li> <li>May start with a flying entry</li> <li>Min 4 revs</li> </ul> </li> <li>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</li> </ul>	<ul> <li>Step Sequence         <ul> <li>Must fully utilize the ice surface</li> <li>Moves in the field and spiral sequences are permitted but will not be counted as elements</li> <li>Jumps may be included in the step sequence</li> </ul> </li> <li>If IJS is used, then: ChSt</li> </ul>
JUVENILE and OPEN JUVENILE 2:15 +/- 10 sec *means element is required	<ul> <li>Max 5 Jump Elements</li> <li>1 must be an Axel-type jump*</li> <li>All single and double jumps, including the double Axel, allowed <ul> <li>No triple or quadruple jumps allowed</li> <li>No more than 3 different double jumps may be repeated and, if repeated, at least one attempt must be in a jump combination or a jump sequence</li> <li>If both executions (of the double) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> <li>No double jump can be included more than twice</li> </ul> </li> <li>Max 2 jump combinations or sequences <ul> <li>Jump combinations limited to 2 jumps except one may be a 3-jump combination with a max of 2 double jumps and 1 single jump</li> <li>Number of jumps in jump sequence is not limited</li> </ul> </li> </ul>	<ul> <li>Max 2 Spins</li> <li>1 spin combination; with or without change of foot* <ul> <li>Min 8 revs</li> <li>Min 2 revs in each position</li> <li><u>Must have all 3</u> <u>basic positions to</u> <u>receive full value.</u></li> </ul> </li> <li>1 spin with only 1 position; no change of foot* <ul> <li>Min 5 revs</li> </ul> </li> <li>Both spins may start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</li> </ul>	<ul> <li>Max 1 Sequence</li> <li>One choreographic step sequence*         <ul> <li>Must fully utilize the ice surface</li> </ul> </li> </ul>



2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCES
	Max 6 Jump Elements	Max 2 Spins	Max 1 Sequence
INTERMEDIATE 2:40 +/- 10 sec *means element is required	<ul> <li>1 must be an Axel-type jump*</li> <li>All single, double and triple jumps allowed <ul> <li>No more than 2 different jumps with 2</li> <li>1/2 or 3 revolutions may be repeated</li> <li>If any double or triple jumps, including double Axel, are repeated, at least one attempt must be part of a jump combination or sequence</li> <li>If both executions (of the double or triple) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> <li>No double or triple jump can be included more than twice</li> </ul> </li> <li>Max 3 jump combinations or sequences <ul> <li>Combinations are limited to 2 jumps</li> <li>One 3-jump sin jump sequence is not limited</li> </ul> </li> </ul>	<ul> <li>1 spin combination; with or without change of foot*         <ul> <li>Min 8 revs</li> <li>Min 2 revs in each position</li> <li><u>Must have all 3</u> <u>basic positions to</u> <u>receive full value.</u></li> </ul> </li> <li>1 spin with only 1 position; no change of foot*         <ul> <li>Min 5 revs</li> </ul> </li> <li>Both spins may start with a flying entry</li> <li>Spins must be of a different character</li> <li>(For definition see U.S. Figure Skating rule 4103</li> </ul>	<ul> <li>One leveled step sequence*         <ul> <li>Must utilize the ice surface</li> <li>Maximum level 2</li> <li>Feature #1 – minimum variety (five difficult turns and steps) or simple variety (seven difficult turns and steps</li> <li>Feature #2 – rotations in either direction (left and right) with full body rotation covering at least 1/3<sup>rd</sup> of the pattern in total for each rotational direction</li> </ul> </li> </ul>
	Max 6 Jump Elements	(E)) Max 3 Spins	Max 1 Sequence
NOVICE LADIES 3:00 +/- 10 sec *means element is required	<ul> <li>1 must be an Axel-type jump*</li> <li>All single, double and triple jumps are allowed <ul> <li>No more than 1 double Axel and 2 different triple jumps may be repeated, and if repeated, at least 1 attempt must be as part of a jump combination or sequence.</li> <li>If both executions (of the double Axel or same triple) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> <li>There is no limit to the number of different double jumps that can be repeated, but no double or triple jump can be included more than twice</li> </ul> </li> <li>Max 3 jump combinations or sequences <ul> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in jump sequence is not limited</li> </ul> </li> </ul>	<ul> <li>1 spin combination; with or without change of foot* <ul> <li>Min 10 revs</li> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> <li><u>Must have all 3</u> <u>basic positions to</u> receive full value.</li> </ul> </li> <li>1 flying spin with no change of foot or position* <ul> <li>Min 6 revs</li> </ul> </li> <li>3rd spin is option of skater</li> <li>All spins may start with a flying entry</li> <li>Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</li> </ul>	One leveled step sequence*     Must fully utilize the ice surface
	Max 7 Jump Elements	Max 3 Spins	Max 1 Sequence
NOVICE MEN 3:30 +/- 10 sec *means element is required	<ul> <li>1 must be an Axel-type jump*</li> <li>All single, double and triple jumps are allowed         <ul> <li>No more than 1 double Axel and 2 different triple jumps may be repeated, and if repeated, at least one attempt must be part of a jump combination or sequence.</li> <li>If both executions (of the double Axel or same triple) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> <li>There is no limit to the number of different double jumps that can be repeated, but no double or triple jump can be included more than twice</li> </ul> </li> <li>Max 3 jump combinations or sequences         <ul> <li>Combinations limited to 2 jumps</li> <li>Nere of jumps in jump sequence is not limited</li> </ul> </li> </ul>	<ul> <li>1 spin combination; with or without change of foot*         <ul> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> <li><u>Must have all 3</u> <u>basic positions to</u> receive full value.</li> </ul> </li> <li>1 flying spin with no change of foot or position*         <ul> <li>Min 6 revs</li> <li>3rd spin is option of skater</li> </ul> </li> <li>All spins may start with a flying entry</li> <li>Spins must be of a different character</li> <li>(For definition see U.S. Figure Skating rule 4103</li> <li>(E)</li> </ul>	<ul> <li>One leveled step sequence*         <ul> <li>Must fully utilize the ice surface</li> </ul> </li> </ul>



2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCES
	<ul> <li>Max 7 Jump Elements</li> <li>1 must be an Axel-type jump*</li> </ul>	Max 3 Spins • 1 spin combination; with as without	Max 1 Sequence <ul> <li>One leveled step sequence*</li> <li>Must fully utilize the ice</li> </ul>
JUNIOR LADIES 3:30 +/- 10 sec *means element is required	<ul> <li>Jumps can contain any number of revolutions         <ul> <li>Of all the triples or quads, only 2 can be executed twice</li> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> <li>No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence</li> </ul> </li> <li>Max 3 jump combinations or sequences         <ul> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in a sequence is not limited</li> </ul> </li> </ul>	<ul> <li>with or without change of foot* <ul> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> <li><u>Must have all 3</u> <u>basic positions to</u> receive full value.</li> </ul> </li> <li>1 spin with a flying entry* <ul> <li>Min 6 revs</li> </ul> </li> <li>1 spin with only 1 position* <ul> <li>Min 6 revs</li> </ul> </li> <li>All spins may change feet and start with a flying entry</li> </ul> <li>Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</li>	<ul> <li>Must fully utilize the ice surface</li> </ul>
	Max 8 Jump Elements	Max 3 Spins	Max 1 Sequence
	<ul> <li>1 must be an Axel-type jump*</li> <li>Jumps can contain any number of revolutions</li> </ul>	<ul> <li>1 spin combination; with or without change of foot*</li> </ul>	One leveled step sequence*     Must fully utilize the ice     surface
	<ul> <li>Of all the triples or quads, only 2 can be executed twice</li> </ul>	<ul> <li>Min 10 revs</li> <li>Min 2 revs in each</li> </ul>	
	<ul> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will</li> </ul>	<ul> <li>position</li> <li><u>Must have all 3</u></li> <li>basic positions to</li> </ul>	
JUNIOR MEN	receive 70% of its original base value	<ul> <li>receive full value.</li> <li>1 spin with a flying</li> </ul>	
4:00 +/- 10 sec	<ul> <li>No double jump, including double Axel, can be included mere them twice in</li> </ul>	entry* ○ Min 6 revs	
*means element	included more than twice in total as solo jump or part of	<ul> <li>1 spin with only 1 position*</li> </ul>	
is required	<ul> <li>a combination/sequence</li> <li>Max 3 jump combinations or</li> </ul>	<ul> <li>Min 6 revs</li> <li>All spins may change feet</li> </ul>	
	sequences	and start with a flying entry	
	<ul> <li>Combinations limited to 2 jumps</li> </ul>	Spins must be of a different character	
	<ul> <li>One 3-jump</li> </ul>	(For definition see U.S.	
	combination is permitted	Figure Skating rule 4103 (E))	
	<ul> <li>Number of jumps in a</li> </ul>	(-))	
	sequence is not limited		



2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCES
2016-17 SENIOR LADIES 4:00 +/- 10 sec *means element is required	JUMP ELEMENTS         Max 7 Jump Elements       1         1       must be an Axel-type jump*         Jumps can contain any number of revolutions       0         Of all the triples or quads, only 2 can be executed twice       1         If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value         No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence         Max 3 jump combinations or sequences         Combinations limited to 2 jumps         One 3-jump combination is permitted         Number of jumps in a sequence is not	SPINS         Max 3 Spins         • 1 spin combination; with or without change of foot*         • Min 10 revs         • Min 2 revs in each position         • Min 2 revs in each position         • Must have all 3 basic positions to receive full value.         • 1 spin with a flying entry*         • Min 6 revs         • 1 spin with only 1 position*         • Min 6 revs         All spins may change feet and start with a flying entry Spins must be of a different character (For definition see U.S.	STEP SEQUENCES         Max 2 Sequences         • One leveled step sequence*         • Must fully utilize the ice surface         • One choreographic sequence*         • Must be clearly visible
SENIOR MEN 4:30 +/- 10 sec *means element is required	<ul> <li>Max 8 Jump Elements</li> <li>1 must be an Axel-type jump*</li> <li>Jumps can contain any number of revolutions <ul> <li>Of all the triples or quads, only 2 can be executed twice</li> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> <li>No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence</li> </ul> </li> <li>Max 3 jump combinations or sequences <ul> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in a sequence is not limited</li> </ul> </li> </ul>	<ul> <li>(i) of definition see 0.3.</li> <li>Figure Skating rule 4103</li> <li>(E))</li> <li>Max 3 Spins <ul> <li>1 spin combination;</li> <li>with or without change of foot*</li> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> <li>Must have all 3 basic positions to receive full value.</li> </ul> </li> <li>1 spin with a flying entry* <ul> <li>Min 6 revs</li> <li>1 spin with only 1 position*</li> <li>Min 6 revs</li> </ul> </li> <li>All spins may change feet and start with a flying entry Spins must be of a different character</li> <li>(For definition see U.S. Figure Skating rule 4103 (E))</li> </ul>	<ul> <li>Max 2 Sequences</li> <li>One leveled step sequence* <ul> <li>Must fully utilize the ice surface</li> </ul> </li> <li>One choreographic sequence* <ul> <li>Must be clearly visible</li> </ul> </li> </ul>



General event parameters:

The skating order of the required elements is optional. The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- Vocal music is allowed •
- The skater must demonstrate the required elements and may use, but is not required to use, any • additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level. ٠

Level	Time	Elements		
		Falling and Recovery		
Adult 1	1:30 +/- :10 sec	Forward Marching		
		Forward two-foot glide		
		<ul> <li>Forward swizzle (4-6 in a row)</li> </ul>		
		<ul> <li>Forward snowplow stop – two feet or one foot</li> </ul>		
		<ul> <li>Forward skating across the width of the ice</li> </ul>		
Adult 2	1:30 +/- :10 sec	<ul> <li>Forward one-foot glides</li> </ul>		
		Forward slalom		
		Backward skating		
		<ul> <li>Backward swizzles, 4-6 in a row</li> </ul>		
		<ul> <li>Forward stroking using the blade properly</li> </ul>		
Adult 3	1:30 +/- :10 sec	<ul> <li>Forward half-swizzle pumps on the circle, 6 to 8 in a row,</li> </ul>		
		clockwise and counterclockwise		
		<ul> <li>Backward skating to a long two-foot glide</li> </ul>		
		<ul> <li>Forward chasses on a circle, clockwise and counterclockwise</li> </ul>		
		<ul> <li>Backward snowplow stop, Right and Left</li> </ul>		
		Forward outside edge on a circle, right and left		
Adult 4	1:30 +/- :10 sec	<ul> <li>Forward inside edge on a circle, right and left</li> </ul>		
		<ul> <li>Forward crossovers, clockwise and counterclockwise</li> </ul>		
		<ul> <li>Backward one-foot glides, right and left</li> </ul>		
		Hockey stop, both directions		
		<ul> <li>Backward outside edge on a circle, right and left</li> </ul>		
Adult 5	1:30 +/- :10 sec	<ul> <li>Backward inside edge on a circle, right and left</li> </ul>		
		<ul> <li>Backward crossovers, clockwise and counterclockwise</li> </ul>		
		<ul> <li>Forward outside three-turn, right and left</li> </ul>		
		Beginning two-foot spin		
		<ul> <li>Forward stroking with crossover end patterns</li> </ul>		
Adult 6	1:30 +/- :10 sec	<ul> <li>Backward stroking with crossover end patterns</li> </ul>		
		<ul> <li>Forward inside three-turn, right and left</li> </ul>		
		• T-stop		
		• Lunge		
		<ul> <li>Two-foot spin into one-foot spin</li> </ul>		



2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCE
	Max 7 Jump Elements	Max 3 Spins	Max 1 Step Sequence
CHAMPIONSHIP MASTERS JUNIOR-SENIOR & MASTERS JUNIOR-SENIOR 3:40 maximum * means element is required	<ul> <li>1 must be an Axel-type jump*</li> <li>Max 3 combinations or sequences</li> <li>1 jump combination may contain three jumps; the remaining jump combinations are limited to two jumps</li> <li>Number of jumps in sequence is unlimited, but only the two highest- value jumps in a jump sequence will be counted</li> <li>No Axels or multi-rotation jumps may be repeated more than once, and if repeated, those jumps must be in combination or sequence</li> </ul>	<ul> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>Min 5 revs total if no change of foot</li> <li>Min 4 revs each foot if change of foot</li> <li>Min 2 revs in each position</li> </ul>	<ul> <li>1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals)</li> <li>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>
	Max 6 Jump Elements	Max 3 Spins	Max 1 Step Sequence
CHAMPIONSHIP MASTERS INTERMEDIATE- NOVICE & MASTERS INTERMEDIATE- NOVICE 3:10 maximum * means element is required	<ul> <li>1 must be an Axel-type jump*</li> <li>Max 3 combinations or sequences</li> <li>1 jump combination/sequence may contain three jumps; the remaining jump combinations/sequences are limited to two jumps</li> <li>Each jump may be repeated only once, and only as part of combination or sequence</li> <li>All single jumps and the following double jumps are permitted: double toe loop, double Salchow, double loop</li> <li>Only one double-double jump combination or sequence is permitted</li> <li>Double flip, double Lutz, double Axel and triple jumps are not permitted</li> </ul>	<ul> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>Min 5 revs total if no change of foot</li> <li>Min 4 revs each foot if change of foot</li> <li>Min 2 revs in each position</li> </ul>	<ul> <li>1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals)</li> <li>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>
	Max 5 Jump Elements	Max 3 Spins	Max 1 Step Sequence
CHAMPIONSHIP ADULT GOLD & ADULT GOLD 2:40 maximum	<ul> <li>Max 3 combinations or sequences</li> <li>1 jump combination/sequence may contain three jumps; the remaining jump combinations/sequences are limited to two jumps</li> <li>Each jump may be repeated only once, and only as part of combination or sequence</li> <li>All single jumps, including the single Axel, are permitted, as are the following double jumps: double toe loop, double-double jump combinations or sequences are permitted</li> <li>Double loop, double flip, double Lutz, double Axel and triple jumps are not permitted</li> </ul>	<ul> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>Min 4 revs total if no change of foot</li> <li>Min 4 revs each foot if change of foot</li> <li>Min 2 revs in each position</li> </ul>	<ul> <li>1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals)</li> <li>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>



2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCE
CHAMPIONSHIP ADULT SILVER AND ADULT SILVER 2:10 maximum	<ul> <li>Max 5 Jump Elements</li> <li>Max 2 combinations or sequences</li> <li>1 combination/sequence may consist of three jumps, and the other may have only two jumps</li> <li>Additional jump sequences which contain non-listed jumps of not more than one revolution performed as part of connecting footwork preceding single jumps are permitted</li> <li>Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>All single jumps are permitted, including single Axel.</li> <li>No double or triple jumps are permitted</li> </ul>	<ul> <li>Max 2 Spins</li> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>Min 3 revs total if no change of foot</li> <li>Min 3 revs each foot if change of foot</li> <li>Min 2 revs in each position</li> </ul>	Max 1 Sequence To be chosen from: • Step sequence or • Spiral sequence (any pattern) Must use at least ½ ice surface Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.
ADULT BRONZE 1:50 maximum	<ul> <li>Max 4 Jump Elements</li> <li>Max 2 combinations or sequences; <ul> <li>1 combination/sequence may consist of three jumps, and the other may have only two jumps</li> <li>Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>All single jumps are permitted (except single Axel)</li> <li>No single Axel, double or triple jumps are permitted</li> </ul> </li> </ul>	<ul> <li>Max 2 Spins</li> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>Min 3 revs total if no change of foot</li> <li>Min 3 revs each foot if change of foot</li> <li>Min 2 revs in each position</li> <li>No flying spins are permitted</li> </ul>	Max 1 Sequence To be chosen from: • Step sequence or • Spiral sequence (any pattern) Must use at least ½ ice surface Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.
ADULT PRE BRONZE 1:40 maximum	<ul> <li>Max 4 Jump Elements</li> <li>Jump combinations and sequences are optional, but no more than 2 combinations or sequences may be included</li> <li>1 jump combination/sequence may consist of three jumps, and the other may have only two jumps.</li> <li>Each jump may be repeated only once and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>Only single and half-revolution jumps are allowed</li> <li>No single Lutz, single Axel or double jumps are allowed</li> </ul>	Max 2 Spins • Min 3 revs Spins with a flying entry are not permitted	<ul> <li>Max 1 Sequence</li> <li>Connecting steps throughout the program are required</li> </ul>

## SINGLES SHORT PROGRAM

The short program events listed below will be skated. Athletes and coaches are responsible for going to the U.S. Figure Skating rulebook for rules, program length, etc.

A. Intermediate short program – Rule 4230 C. Junior short program – Rule 4210 B. Novice short program – Rule 4220 D. Senior short program – Rule 4200



		Double or Triple Jump	human Quantinatian			Onin Combination			
INTERMEDIATE LADIES/MEN 2:10 max.	Single or Double Axel	Immediately preceded by connecting steps May not repeat double Axel or the triple jump used in the combination	Jump Combination Single/Double, Double/Double, Single/Triple, or Double/Triple May not repeat Axel jump or solo jump performed	<b>Spin</b> Only one position No change of foot May start with a fly Min. 5 revs.		Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have all 3</u> <u>basic positions to receive full value.</u> No flying entry Min. 5 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface		
NOVICE LADIES 2:30 max.	Single or Double Axel	Double or Triple Jump Immediately preceded by connecting steps May not repeat double Axel or either jump in combo	Jump Combination Double/Double, Double/Triple or Triple/Triple May not repeat double Axel or solo jump performed	Layback or Sideways Leaning Spin No change of foot No flying entry Min. 6 revs.		No change of foot No flying entry		Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have all 3</u> basic positions to receive full value. No flying entry Min. 5 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface
NOVICE MEN 2:30 max.	Single or Double Axel	Double or Triple Jump Immediately preceded by connecting steps May not repeat double Axel or either jump in combo	Jump Combination Double/Double, Double/Triple or Triple/Triple May not repeat Double Axel or solo jump performed	Camel or Sit Spin With only 1 change of foot No change of position No flying entry Min. 5 revs. each foot		With only 1 change of foot M No change of position No flying entry		Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have all 3</u> basic positions to receive full value. No flying entry Min. 5 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface
JUNIOR LADIES 2:40 +/- 10 sec	Double Axel	Double or Triple Loop Immediately preceded by connecting steps or other free skating movements	Jump Combination Double/Double, Double/Triple or Triple/Triple May not repeat Double Axel or solo jump performed	Flying <u>Camel</u> Spin Elying pos. may be different than landing pos. Min. 8 revs.	Layback, Sideways Leaning <u>or Sit</u> Spin <u>without change of</u> <u>foot</u> No flying entry Min. 8 revs.	Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have all 3</u> basic positions to receive full value. No flying entry Min. 6 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface		
JUNIOR MEN 2:40 +/- 10 sec	Double or Triple Axel	Double or Triple Loop Immediately preceded by connecting steps or other free skating movements	Jump Combination Double/Triple or Triple/Triple May not repeat Axel jump or solo jump performed	Flying <u>Camel</u> Spin Flying pos. may be different than landing pos. Min. 8 revs.	<u>Sit</u> Spin With only 1 change of foot No flying entry Min. 6 revs. each foot	Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have all 3</u> basic positions to receive full value. No flying entry Min. 6 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface		
SENIOR LADIES 2:40 +/- 10 sec	Double or Triple Axel	Any Triple Jump Immediately preceded by connecting steps or other free skating movements May not repeat Triple Axel or either jump in combo	Jump Combination Double/Triple or Triple/Triple May not repeat Axel jump or solo jump performed	Flying Spin Landing position different than <u>spin</u> <u>in 1 position</u> Min. 8 revs.	Layback, Sideways Leaning, <u>Sit or</u> <u>Camel Spin without</u> <u>change of foot</u> No flying entry Min. 8 revs.	Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have all 3</u> <u>basic positions to receive full value.</u> No flying entry Min. 6 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface		
SENIOR MEN 2:40 +/- 10 sec	Double or Triple Axel	Any Triple or Quadruple Jump Immediately preceded by connecting steps or other free skating movements May not repeat Triple Axel or either jump in combo	Jump Combination Double/Triple, Triple/Triple, Quad/Double, or Quad/Triple May not repeat Axel jump or solo jump performed	Flying Spin Landing position different than spin in 1 position Min. 8 revs.	Camel or Sit Spin With only 1 change of foot No flying entry Min. 6 revs. each foot	Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have all 3</u> basic positions to receive full value. No flying entry Min. 6 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface		



# SINGLES COMPULSORY MOVES

# EVENT: Basic Elements Event: SNOWPLOW SAM - BASIC 6

Each skater will perform each element only when directed by a judge or referee. Skaters are allowed one retry per element. If skater wants to retry she/he should raise their hand immediately. If the skater attempts a retry only the retry will count for the element.

- To be skated on 1/3 to 1/2 ice.
- No music.
- All elements must be skated in the order listed.

Level	Time	Skating rules/standards
		<ul> <li>March followed by a two-foot glide and dip</li> </ul>
Snowplow	1:00 max.	<ul> <li>Forward two-foot swizzles, 2-3 in a row</li> </ul>
Sam		Forward snowplow stop
		Backward wiggles, 2-6 in a row
		Forward two-foot glide and dip
Basic 1	1:00 max.	<ul> <li>Forward two-foot swizzles, 6-8 in a row</li> </ul>
		<ul> <li>Beginning snowplow stop on two-feet or one-foot</li> </ul>
		Backward wiggles, 6-8 in a row
		<ul> <li>Forward one-foot glide, either foot</li> </ul>
Basic 2	1:00 max.	<ul> <li>Scooter pushes, right and left foot, 2-3 each foot</li> </ul>
		Moving snowplow stop
		<ul> <li>Two-foot turn in place, forward to backward</li> </ul>
		<ul> <li>Backward two-foot swizzles, 6-8 in a row</li> </ul>
		<ul> <li>Beginning forward stroking showing correct use of blade</li> </ul>
Basic 3	1:00 max.	<ul> <li>Forward ½ swizzle pumps on a circle, either clockwise or counter</li> </ul>
		clockwise, 4-6 consecutive
		Forward slalom
		<ul> <li>Beginning backward one-foot glide, either foot</li> </ul>
		<ul> <li>Moving forward to backward two-foot turn on a circle</li> </ul>
		<ul> <li>Backward one-foot glides, right and left</li> </ul>
Basic 4	1:00 max.	<ul> <li>Forward outside edge on a circle, clockwise or counter clockwise</li> </ul>
		<ul> <li>Forward crossovers, 4-6 consecutive, both directions</li> </ul>
		<ul> <li>Beginning two-foot spin, 2-4 revolutions</li> </ul>
		<ul> <li>Backward ½ swizzle pumps on a circle, one direction only</li> </ul>
		<ul> <li>Backward outside edge on a circle, clockwise or counterclockwise</li> </ul>
		<ul> <li>Backward crossovers, 4-6 consecutive, both directions</li> </ul>
Basic 5	1:00 max.	<ul> <li>Advanced two-foot spin, 4-6 revolutions</li> </ul>
		<ul> <li>Forward outside three-turn, right and left</li> </ul>
		Hockey stop
		<ul> <li>Forward inside three-turn, right and left</li> </ul>
Basic 6	1:00 max.	Bunny Hop
		<ul> <li>Forward spiral on a straight line, right or left</li> </ul>
		<ul> <li>Beginning one-foot spin, 2-4 revolutions, optional free leg held position</li> </ul>
		and entry
		T-stop, right or left

SKATING

- 1. Basic Skills Juvenile: Elements skated on  $\frac{1}{2}$  ice
- 2. Elements may be performed only once
- 3. Music is not allowed

Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max	<ul> <li>Forward inside open Mohawk from a standstill position (R to L and L to R)</li> <li>Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>One-foot upright spin, optional entry and free-foot position (minimum three revolutions</li> <li>Mazurka (Right and Left)</li> <li>Waltz jump</li> </ul>
Beginner	1:15 max.	<ul> <li>Waltz jump</li> <li>½ jump of choice</li> <li>Forward two-foot or one-foot spin - minimum three revolutions (free leg position optional)</li> <li>Forward or backward spiral</li> </ul>
High Beginner	1:15 max.	<ul> <li>Toe loop jump</li> <li>Salchow jump</li> <li>Forward scratch spin - minimum three revolutions</li> <li>Forward or backward spiral</li> </ul>
No-Test	1:15 max.	<ul> <li>Loop jump</li> <li>Jump combination to include a toe loop (may not use a loop or Axel)</li> <li>Solo spin - sit <u>or</u> camel spin - minimum three revolutions</li> <li>Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.</li> </ul>
Pre- Preliminary	1:15 max.	<ul> <li>Toe Loop jump</li> <li>Jump combination: single/single (no Axel)</li> <li>Sit spin or camel spin - minimum three revolutions</li> <li>Spiral sequence with one forward spiral and one backward spiral (any edge)</li> </ul>
Preliminary	1:15 max.	<ul> <li>Lutz jump</li> <li>Jump combination: single/single (may include Axel)</li> <li>Back upright spin - minimum three revolutions</li> <li>Forward inside spiral</li> </ul>
Pre – Juvenile	1:15 max.	<ol> <li>Single jump (may include Axel)</li> <li>Jump combination: single/single (may include Axel)</li> <li>Layback spin or camel spin - minimum three revolutions</li> <li>Step sequence - circular</li> </ol>



# EVENT: Adult 1-6 Free Skate Compulsory Event

General event parameters:

The skating order of the required elements is optional. The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Elements
		Falling and Recovery
Adult 1	1:30 +/- :10	Forward Marching
	sec	Forward two-foot glide
		<ul> <li>Forward swizzle (4-6 in a row)</li> </ul>
		<ul> <li>Forward snowplow stop – two feet or one foot</li> </ul>
		<ul> <li>Forward skating across the width of the ice</li> </ul>
Adult 2	1:30 +/- :10	<ul> <li>Forward one-foot glides</li> </ul>
	sec	Forward slalom
		Backward skating
		Backward swizzles, 4-6 in a row
		<ul> <li>Forward stroking using the blade properly</li> </ul>
Adult 3	1:30 +/- :10 sec	<ul> <li>Forward half-swizzle pumps on the circle, 6 to 8 in a row,</li> </ul>
		clockwise and counterclockwise
		<ul> <li>Backward skating to a long two-foot glide</li> </ul>
		Forward chasses on a circle, clockwise and counterclockwise
		Backward snowplow stop, Right and Left
		Forward outside edge on a circle, right and left
Adult 4	1:30 +/- :10 sec	Forward inside edge on a circle, right and left
		Forward crossovers, clockwise and counterclockwise
		Backward one-foot glides, right and left
		Hockey stop, both directions
	1.20 . ( .10	Backward outside edge on a circle, right and left
Adult 5	1:30 +/- :10 sec	Backward inside edge on a circle, right and left
		Backward crossovers, clockwise and counterclockwise     Forward outside three two right and left
		Forward outside three-turn, right and left
		Beginning two-foot spin     Eonuard traking with crossover and patterns
Adult 6	1:30 +/- :10 sec	<ul> <li>Forward stroking with crossover end patterns</li> <li>Backward stroking with crossover end patterns</li> </ul>
AUUII 6	1.30 +/10 sec	<ul> <li>Backward stroking with crossover end patterns</li> <li>Forward inside three-turn, right and left</li> </ul>
		<ul> <li>Forward inside infee-form, light and left</li> <li>T-stop</li> </ul>
		<ul> <li>I-stop</li> <li>Lunge</li> </ul>
		<ul> <li>Two-foot spin into one-foot spin</li> </ul>



# **EVENT:** Adult Compulsory Moves

General event parameters:

- 1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. On required elements may be included.
- 2. All events are skated on  $\frac{1}{2}$  ice.
- Minimum number of revolutions are noted in parentheses. 3.

Level	Time	Elements
Adult Beginner	1:15	<ol> <li>Forward crossovers (Min. 5 consecutive)</li> <li>Waltz jump</li> <li>Two foot upright spin</li> <li>Forward spiral (any edge)</li> </ol>
Adult Pre-Bronze	1:15	<ol> <li>Backward crossovers (Min. 5 consecutive)</li> <li>Waltz jump</li> <li>Forward upright spin (Min. 3 revolutions)</li> <li>Forward outside spiral</li> </ol>
Adult Bronze	1:15	<ol> <li>Single Salchow</li> <li>Waltz jump – toe loop combination jump</li> <li>Sit spin (Min. 3 revolutions)</li> <li>Spiral sequence (Min. 2 spirals)</li> </ol>
Adult Silver	1:30	<ol> <li>Single loop</li> <li>Single/single jump combination</li> <li>Sit spin (Min. 3 revolutions)</li> <li>Straight line step sequence</li> </ol>
Adult Gold	1:30	<ol> <li>Single Lutz or Axel</li> <li>Single/single or single/double jump combination</li> <li>Camel spin (Min. 4 revolutions)</li> <li>Straight line step sequence</li> </ol>
Masters Intermediate/Novice	2:00	<ol> <li>Axel, double Salchow, double toe loop or double loop</li> <li>Jump combination (double/double, single/double or double/single) that may include double Salchow, double toe loop or double loop and any single jump including Axel</li> <li>Solo spin of skater's choice (Min. 6 revolutions)</li> <li>Straight line step sequence</li> </ol>
Masters Junior/Senior	2:00	<ol> <li>Choice of any double jump</li> <li>Jump combination that may include any double jump</li> <li>Solo spin of skater's choice (Min. 8 revolutions)</li> <li>Straight line step sequence</li> </ol>



General event parameters:

- 1. Each jump may be attempted twice; the best attempt will be counted.
- 2. Pre-juvenile and lower will be skated 1/2 ice; Juvenile senior will be skated on full ice
- 3. Jumps with an "\*" must be preceded with connecting steps (intermediate senior)

Level	Time	Skating rules / standards
Beginner	1:15 max.	<ol> <li>Waltz jump (from backward crossovers)</li> <li>½ flip or ½ Lutz</li> <li>Single Salchow</li> </ol>
High Beginner	1:15 max.	<ol> <li>Waltz jump (from backward crossovers)</li> <li>Single Salchow</li> <li>Jump combination – waltz jump-toe loop</li> </ol>
No-Test	1:15 max.	<ol> <li>Single toe loop</li> <li>Single loop</li> <li>Jump combination – Any two ½ or single revolution jumps (no Axel)</li> </ol>
Pre – Preliminary	1:15 max.	<ol> <li>Single toe loop</li> <li>Single flip</li> <li>Jump combination - Any two ½ or single revolution jumps (no Axel)</li> </ol>
Preliminary	1:15 max.	<ol> <li>Single flip</li> <li>Single Lutz</li> <li>Jump combination – Any single jump + single loop (may be Axel)</li> </ol>
Pre – Juvenile	1:15 max.	<ol> <li>Single Axel</li> <li>Single or double jump</li> <li>Jump combination – single/single (no Axel)</li> </ol>
Juvenile & Open Juv.	1:15 max.	<ol> <li>Single Axel</li> <li>Double Salchow</li> <li>Jump combination – single/single or double/single (no Axel)</li> </ol>
Intermediate	1:30 max.	<ol> <li>Single Axel</li> <li>Double loop*</li> <li>Jump combination – double/single (no Axel)</li> </ol>
Novice	1:30 max.	<ol> <li>Double loop</li> <li>Double flip*</li> <li>Jump combination – double/double (may be double Axel)</li> </ol>
Junior	1:30 max.	<ol> <li>Choice of double or triple jump</li> <li>Double or triple flip*</li> <li>Jump combination – double/double (may be double Axel)</li> </ol>
Senior	1:30 max.	<ol> <li>Choice of double or triple jump</li> <li>Double or triple Lutz*</li> <li>Jump combination – double/double or triple/double (may be double Axel)</li> </ol>

# **EVENT**: Spins Challenge

General event parameters:

- 1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- 2. All events are skated on  $\frac{1}{2}$  ice.
- 3. Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards	
Beginner	1:30 max.	<ol> <li>Upright one-foot spin (3)</li> <li>Upright two-foot spin (3)</li> <li>Sit spin (3)</li> </ol>	

SKATING

Level	Time	Skating rules / standards
High Beginner	1:30 max.	<ol> <li>Upright one-foot spin (3)</li> <li>Upright two-foot spin (3)</li> <li>Sit spin (3)</li> </ol>
No-Test	1:30 max.	<ol> <li>Upright one-foot spin (3)</li> <li>Upright two-foot spin (3)</li> <li>Sit spin (3)</li> </ol>
Pre – Preliminary	1:30 max.	<ol> <li>Upright one-foot spin (3)</li> <li>Upright back scratch spin (3)</li> <li>Sit spin (3)</li> </ol>
Preliminary	1:30 max.	<ol> <li>Forward scratch to back scratch spin (3)</li> <li>Combination spin with no change of foot (4)</li> <li>Sit spin (3)</li> </ol>
Pre – Juvenile	1:30 max.	<ol> <li>Camel spin (3)</li> <li>Combination spin – camel to sit spin; no change of foot (6)</li> <li>Forward to backward scratch spin (3 per foot)</li> </ol>
Juvenile & Open Juv.	1:30 max.	<ol> <li>Sit spin (4)</li> <li>Combination spin – with change of foot; optional change of position (4 per foot)</li> <li>Girls – layback spin (4); Boys – camel spin (4)</li> </ol>
Intermediate	1:30 max.	<ol> <li>Flying camel spin (5)</li> <li>Sit spin to backward sit spin (4 per foot)</li> <li>Combination spin – change of foot &amp; change of position (4 per foot)</li> </ol>
Novice	1:30 max.	<ol> <li>Choice of camel, sit or layback spin (6)</li> <li>Camel spin to backward camel spin (4 per foot in position)</li> <li>Combination spin – change of foot &amp; two changes of position (2 per position &amp; 5 per foot)</li> </ol>
Junior	1:30 max.	<ol> <li>Flying sit spin or flying reverse sit spin (6)</li> <li>Solo spin of choice (6) – may not fly</li> <li>Combination spin – with change of foot &amp; utilizing all three positions (2 per position &amp; 5 per foot)</li> </ol>
Senior	1:30 max.	<ol> <li>Flying spin of choice (6)</li> <li>Solo spin of choice (6) – may not fly</li> <li>Combination spin – with change of foot &amp; utilizing all three positions (2 per position &amp; 5 per foot)</li> </ol>

# EVENT: Solo Pattern Dance (NON-SOLO DANCE SERIES EVENTS)

General event parameters:

- 1. Levels are based upon the skaters' highest pattern dance test passed.
- 2. A solo pattern dance competition event will consist of the skater performing two solo pattern dances.
- 3. The patterns to be skated depend upon which quarter of the year the competition is held. The skater will perform the two pattern dances listed for their level, based upon the date of the competition. If the competition falls over two quarters (for example, June 30<sup>th</sup> July 2<sup>nd</sup>), the dance will be selected based on the start date of the competition listed in the announcement (in this example, the 2<sup>nd</sup> quarter).
- 4. Skaters will complete both of the dances at each level. Dances will be scheduled at the discretion of the Chief Referee for each competition and may be competed consecutively or with a break in-between pattern dances groupings.

Level	January 1-	April 1 <sup>st</sup> –	July 1 <sup>st</sup> –	October 1 <sup>st</sup> –	
	March 31 <sup>st</sup>	June 30 <sup>th</sup>	September 30 <sup>th</sup>	December 31st	
Preliminary	1. Dutch Waltz	1. Rhythm Blues	1. Canasta	1. Rhythm Blues	
,	2. Canasta Tango	2. Dutch Waltz	Tango	2. Dutch Waltz	
			2. Rhythm Blues		
Pre-bronze	1. Swing	1. Fiesta Tango	1. Cha-Cha	1. Swing	
	2. Cha-Cha	2. Swing	2. Fiesta Tango	2. Cha-Cha	
Bronze	1. Hickory Hoedown	1. Ten Fox	1. Willow Waltz	1. Hickory Hoedown	
	2. Willow Waltz	2. Hickory Hoedown	2. Ten Fox	2. Willow Waltz	
Pre-silver	1. Fourteenstep	1. Foxtrot	1. European	1. Fourteenstep	
	2. European Waltz	2. Fourteenstep	Waltz	2. European Waltz	
			2. Foxtrot		

SKATING

# SHOWCASE EVENTS

- A. Compete USA
- B. Dramatic Entertainment
- C. Light Entertainment
- D. Duets

# **EVENT:** Compete USA Showcase Events

Format: Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted. 6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

### Showcase categories may include:

- Levels can be subdivided, if necessary, depending on entry numbers and event set up
- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- Duets: Theatrical/artistic performances by any competitors.

#### General event parameters:

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

\* For specific guidelines regarding the conduct of Showcase competitions, refer to the Non-qualifying Showcase Guidelines posted on <a href="http://www.usfigureskating.org">www.usfigureskating.org</a>.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-6	Elements only from Basic 1-6 curriculum	May not have passed any higher than Basic 6 level.	Time: 1:00 max.
Pre-Free Skate-Free Skate 6/ Beginner/High Beginner/ Adult 1-6	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 max.
No Test/ Pre-Preliminary/ Adult Pre-Bronze	3 jump maximum. No Axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze free skate test.	Time: 1:30 max.
Preliminary/ Adult Bronze	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate or Adult Bronze test.	Time: 1:40 max.

Format:

- Programs should express intense emotional connection and investment in the music, choreography and theme concept through related skating movements, gestures and physical actions.
- Props and scenery ARE permitted. •

General event parameters:

- Level will be determined by the highest free skate or dance (solo or partnered) test passed, as listed in 1. the table below. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 2. The determination of level will be based upon test requirement at the entry deadline.
- Current guidelines and procedures for non-qualifying showcase competitions can be found at 3. www.usfigureskating.org, under "Programs" on the National Showcase page.

# **Dramatic Entertainment Levels:**

	Event	Must meet requirements* Must have passed Free Skating or Dance test (solo or partnered standard track)	Must not have passed Must not have passed Free Skate or Dance (solo or partnered) Test	Age	Time
	Beginner, High Beginner, No Test* Note: these levels do not qualify for National Showcase	-	Pre-Preliminary Free Skate	No Age restriction	1:30 max
Singles	Pre-Preliminary* Note: these levels do not qualify for National Showcase	-	Preliminary Free Skate	No Age restriction	1:30 max
	Preliminary	Preliminary Free Skate	Pre Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
	Pre Juvenile	Pre Juvenile Free Skate	Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
	Juvenile	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	13 and under	2:10 max
	Teen	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	14-17	2:10 max
	Intermediate	Intermediate Free Skate OR Intermediate Free Dance	Novice Free Skate OR Novice Free Dance	17 and under	2:10 max
	Young Adult	Juvenile Free Skate OR Juvenile Free Dance	Novice Free Skate OR Novice Free Dance	18-20	2:10 max

Event	Must meet requirements* Must have passed Free Skating or Dance test (solo or partnered standard track)	<b>Must not have passed</b> Must not have passed Free Skate or Dance (solo or partnered) Test	Age	Time
Novice	Novice Free Skate OR Novice Free Dance	Junior Free Skate OR Junior Free Dance	18-20	2:10 max
Junior	Junior Free Skate OR Junior Free Dance	Senior Free Skate OR Senior Free Dance		2:40 max
Senior	Senior Free Skate OR Senior Free Dance			2:40 max
Adult Bronze	Adult Bronze Free Skate or Pairs Events or have passed the complete Pre-Bronze Dance Test	Any Pre-Silver Dance Test	21 and older	1:40 max
Adult Silver	Adult Silver Free Skate or Pairs Events or have passed one Pre-Silver Dance Test	Any Pre-Gold Dance Test	21 and older	1:40 max
Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre- Gold Dance Test	Complete Pre- Gold Dance Test	21 and older	1:40 max
Masters	At least the Masters Intermediate or any Masters Pairs Event or have passed the complete Pre-Gold Dance Test		21 and older	1:40 max

\*The determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart For Basic Skills levels and events, please refer to the U.S. Figure Skating Basic Skills Competition Manual for Showcase event levels, elements, qualifications, program lengths and descriptions. For events offered, refer to the competition announcement.

# **EVENT:** Showcase Events – Light Entertainment Events

Format:

- Showcase program that should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions.
- Props and scenery are permitted. •

General event parameters:

- 1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 2. The determination of level will be based upon test requirement at the entry deadline.
- 3. Current guidelines and procedures for nongualifying showcase competitions can be found at www.usfigureskating.org, under "Programs" on the National Showcase page.

# **Light Entertainment Levels:**

	Event	Must meet requirements* Must have passed Free Skating or Dance test (solo or partnered standard track)	Must not have passed Must not have passed Free Skate or Dance test (solo or partnered)	Age	Time
	Beginner, High Beginner, No Test* Note: these levels do not qualify for National Showcase	-	Pre-Preliminary Free Skate	No Age restriction	1:30 max
	Pre-Preliminary* Note: this level does not qualify for National Showcase	-	Preliminary Free Skate	No Age restriction	1:30 max
	Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
	Pre Juvenile	Pre Juvenile Free Skate	Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
Singles	Juvenile	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	13 and under	2:10 max
	Juvenile Free Skate Teen OR Juvenile Free Dance		Intermediate Free Skate OR Intermediate Free Dance	14-17	2:10 max
	Intermediate	Intermediate Free Skate OR Intermediate Free Dance	Novice Free Skate OR Novice Free Dance	17 and under	2:10 max
	Young Adult	Juvenile Free Skate OR Juvenile Free Dance	Novice Free Skate OR Novice Free Dance	18-20	2:10 max



Novice	Novice Free Skate OR Novice Free Dance	Junior Free Skate OR Junior Free Dance		2:10 max
Junior	Junior Free Skate OR Junior Free Dance	Senior Free Skate OR Senior Free Dance	No age restriction	2:40 max
Senior	Senior Free Skate OR Senior Free Dance			2:40 max
Adult Bronze	Adult Bronze Free Skate or Pairs Events or have passed the complete Pre-Bronze Dance Test	Any Pre-Silver Dance Test	21 and older	1:40 max
Adult Silver	Adult Silver Free Skate or Pairs Events or have passed one Pre-Silver Dance Test	Any Pre-Gold Dance Test	21 and older	1:40 max
Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre-Gold Dance Test	Complete Pre-Gold Dance Test	21 and older	1:40 max
Masters	At least the Masters Intermediate or any Masters Pairs Event or have passed the complete Pre-Gold Dance Test		21 and older	1:40 max

\*The determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart

# **EVENT:** Showcase Events – Duet Events

Format:

- Duets are theatrical or artistic performances by any competitors.
- Props and scenery ARE permitted. •

General event parameters:

- 1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 2. The determination of level will be based upon test requirement at the entry deadline

Current guidelines and procedures for non-qualifying showcase competitions can be found at www.usfigureskating.org, under "Programs" on the National Showcase page.

# **Duet Levels and Events:**

	Event	Must meet requirements* Must have passed Free Skating or Dance test (solo or partnered standard track)	Must not have passed Must not have passed Free Skate or Dance test (solo or partnered standard track)	Age	Time
	Beginner, High Beginner, No Test* Note: these levels do not qualify for National Showcase	-	Pre-Preliminary Free Skate	No Age restriction	1:30 max
	Pre-Preliminary* Note: this level does not qualify for National Showcase		Preliminary Free Skate	No Age restriction	1:30 max
Duets (Duets must	Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
compete at the highest test level of the two skaters)	Pre Juvenile	Pre Juvenile Free Skate	Juvenile Free Skate OR Complete Pre-Bronze Dance	No minimum age (max age 20)	1:40 max
	Juvenile Free Skate Juvenile OR Juvenile Free Dance		Intermediate Free Skate OR Intermediate Free Dance	13 and under	2:10 max
	Teen	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	14-17	2:10 max
	Intermediate	Intermediate Free Skate OR Intermediate Free Dance	Novice Free Skate OR Novice Free Dance	17 and under	2:10 max
	Young Adult	Juvenile Free Skate OR Juvenile Free Dance	Novice Free Skate OR Novice Free Dance	18-20	2:10 max

Event	Must meet requirements* Must have passed Free Skating or Dance test (solo or partnered standard track)	Must not have passed Must not have passed Free Skate or Dance test (solo or partnered standard track)	Age	Time
Novice	Novice Free Skate OR Novice Free Dance	Junior Free Skate OR Junior Free Dance	No age restriction	2:10 max
Junior	Junior Free Skate OR Junior Free Dance	Senior Free Skate OR Senior Free Dance	No age restriction	2:40 max
Senior	Senior Free Skate OR Senior Free Dance		No age restriction	2:40 max
Adult Bronze	Adult Bronze Free Skate or Pairs Events or have passed the complete Pre- Bronze Dance Test	Any Pre-Silver Dance Test	21 and older	1:40 max
Adult Silver	Adult Silver Free Skate or Pairs Events or have passed one Pre-Silver Dance Test	Any Pre-Gold Dance Test	21 and older	1:40 max
Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre-Gold Dance Test	Complete Pre-Gold Dance Test	21 and older	1:40 max
Masters	At least the Masters Intermediate or any Masters Pairs Event or have passed the complete Pre-Gold Dance Test		21 and older	1:40 max

\*The determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart

# SPECIAL OLYMPICS EVENTS

The Special Olympics Sports Skills Program is designed for people with intellectual disabilities who may exhibit any number of physical impairments. The Special Olympics Badge Program allows skaters to learn skills in a progressive order and earn badges at each

#### Badge 1

- A. Stand unassisted for five seconds
- B. Sit on ice or fall and stand up unassisted
- **C.** Knee dip standing still unassisted
- D. March forward ten steps assisted

#### Badge 2

- A. March forward ten steps unassisted
- B. Swizzles, standing still: three repetitions
- C. Backward wiggle or march assisted
- D. Two foot glide forward for distance of at least length of body

#### Badge 3

- A. Backward wiggle or march
- B. Five forward swizzles covering at least ten feet
- C. Forward skating across the rink
- **D.** Forward gliding dip covering at least length of body: left and right

#### Badge 4

- A. Backward two-foot glide covering at least length of body
- **B.** Two foot jump in place
- C. One foot snowplow stop: left and right
- D. Forward one foot glide covering at least length of body: left and right

#### Badge 5

- **A.** Forward stroking across rink
- B. Five backward swizzles covering at least ten feet
- C. Forward two-foot curves left and right across rink
- D. Two-foot turn front to back, on the spot

#### Badge 6

- A. Gliding forward to backward two-foot turn
- **B.** Five consecutive forward one-foot swizzles on circle: left and right
- C. Backward one foot glide length of body: left and right
- **D.** Forward pivot

#### Badge 7

- A. Backward stroking across the rink
- B. Gliding backward to forward two-foot turn
- C. T-stop left or right
- D. Forward two foot turn on a circle: left and right

#### Badge 8

- A. Five consecutive forward crossovers: left and right
- B. Forward outside edge: left and right
- C. Five consecutive backward ½ swizzles on a circle: left and right
- D. Two-foot spin

#### Badge 9

- A. Forward outside 3 turn: left and right
- B. Forward inside edge: left and right
- C. Forward lunge or shoot the duck at any depth
- D. Bunny hop

#### Badge 10

- A. Forward inside three-turn: left and right
- **B.** Five consecutive backward crossovers: left and right
- C. Hockey stop
- D. Forward spiral three times length of body

#### Badge 11

- A. Consecutive forward outside edges: minimum of two on each foot
- **B.** Consecutive forward inside edges: minimum of two on each foot
- C. Forward inside Mohawk: left and right
- **D.** Consecutive backward outside edges: minimum of two on each foot
- E. Consecutive backward inside edges: minimum of two on each foot

#### Badge 12

- A. Waltz jump
- B. One foot spin: minimum of three revolutions
- **C.** Forward crossover, inside Mohawk, backward crossover, step forward: step sequence should be repeated clockwise and counter clockwise
- D. Combination of three moves chosen from badges 9-12

This event is a standard U.S. Figure Skating Nonqualifying Competition LG/10-1-14 SANCTION #24715



D.

# FUN EVENTS:

# Elite Air Contest:

Got the ambition to jump big? Then we are looking for you to put on an aerial display to please the crowd!

Event

This is a non-timed jumps event with maximum of two attempts for each jump category. Total score will be based on three jump categories:

- a) Double axel or triple jump
- b) 2 jump combo with double or triple jump. Jump can be repeated
- c) 3 jump combo double-double-double. Jump can be repeated

IJS will be used for scoring.

# Survivor Contest:

Skaters may compete at their current test level or one level higher but not both. To be skated on full ice with no music. Skaters at each level will compete to see who can hold the longest timed spiral and longest timed scratch spin. An overall winner will be determined at each level by adding the length of time for the spiral and spin.

The levels are:

- a) Basic Skills and Pre-Free skate
- b) Beginner, High Beginner, No Test
- c) Pre-Preliminary
- d) Preliminary
- e) Pre-Juvenile
- f) Juvenile
- g) Intermediate and Novice
- h) Junior and Senior

# NONQUALIFYING COMPETITION ENTRY FORM

Name:		U.S. Figur Skating	
Date of Birth:		Se	K:
Address:			·
Email	:		
Cell phone	:		
Name of paren or guardian			
Highest MIF test		Highest free skate test:	
Highest dance test			
Home figure skating club			
Coach name	:	Coach U.S. Figu Skating	
Coach email	:	Coach cell pho	ne:

Please mark an "X" in the box next to events you are entering.

Please refer to the following color code to understand fee structure:

<b>Basic Skills Events</b>
6.0 Events
IJS Events
Elite Air

If entering an IJS event (other than Elite Air), this is considered your FIRST event.

### FREE SKATE EVENTS:

Basic Skills	Х	Introductory Events	х	Test Track Events	x	Well Balanced Program Events	x	Adult	X
Snowplow Sam		Beginner		Pre- Preliminary		No-Test		Adult 1	
Basic 1		High Beginner		Preliminary		Pre-Preliminary		Adult 2	
Basic 2				Pre-Juvenile		Preliminary		Adult 3	
Basic 3				Juvenile		Pre-Juvenile		Adult 4	
Basic 4				Intermediate		Open Juvenile		Adult 5	
Basic 5				Novice		Juvenile		Adult 6	
Basic 6				Junior		Intermediate		Adult Pre-Bronze	
Pre-Free skate				Senior		Novice		Adult Bronze	
	•				•	Junior		Champ & Masters Junior- Senior	
						Senior		Champ & Masters Intermediate- Novice	
								Champ & Adult Silver	
								Champ & Adult Gold	

**SKATING** 

Short Program	X	Compulsory Moves	Х	Jumps Challenge	Х	Spins Challenge	Х	Solo Dance	X
Intermediate		Snowplow Sam		Beginner		Beginner		Preliminary	
Novice		Basic 1		High Beginner		High Beginner		Pre-Bronze	
Junior		Basic 2		No Test		No-Test		Bronze	
Senior		Basic 3		Pre-Preliminary		Pre-Preliminary		Pre-Silver	
		Basic 4		Preliminary		Preliminary			
		Basic 5		Pre-Juvenile		Pre-Juvenile			
		Basic 6		Juvenile &		Juvenile &			
				Open Juvenile		Open Juvenile			
		Pre-Free Skate		Intermediate		Intermediate			
		Beginner		Novice		Novice			
		High Beginner		Junior		Junior			
		No Test		Senior		Senior			
		Pre-Preliminary							
		Pre-Juvenile							
		Adult 1							
		Adult 2							
		Adult 3							
		Adult 4							
		Adult 5							
		Adult 6							
		Adult Beginner							
		Adult Pre-Bronze							
		Adult Bronze							
		Adult Silver							
		Adult Gold							
		Masters							
		Intermediate/No							
		vice							
		Masters							
		Junior/Senior							



Compete USA Showcase	Х	Dramatic Entertainment	X	Light Entertainment	X	Duet	X	Special Olympics	X
Basic 1-6		Beginner High Beginner No Test		Beginner High Beginner No Test		Beginner High Beginner No Test		Badge 1	
Pre-Free Skate		Pre-Preliminary		Pre-Preliminary		Pre-Preliminary		Badge 2	
Free Skate 6/ High Beginner		Preliminary		Preliminary		Preliminary		Badge 3	
Adult 1-6		Pre-Juvenile		Pre-Juvenile		Pre-Juvenile		Badge 4	
No Test/ Pre- Preliminary		Juvenile		Juvenile		Juvenile		Badge 5	
Adult Pre- Bronze		Teen		Teen		Teen		Badge 6	
Preliminary		Intermediate		Intermediate		Intermediate		Badge 7	
Adult Bronze		Young Adult		Young Adult		Young Adult		Badge 8	
		Novice		Novice		Novice		Badge 9	
		Junior		Junior		Junior		Badge 10	
		Senior		Senior		Senior		Badge 11	
		Adult Bronze		Adult Bronze		Adult Bronze		Badge 12	
		Adult Silver		Adult Silver		Adult Silver			
		Adult Gold		Adult Gold		Adult Gold			
		Masters		Masters		Masters			

Elite Air	X	Survivor	X
Men's		Basic Skills	
		Pre-Free Skate	
Ladies		Beginner	
		High Beginner	
		No Test	
		Pre-Preliminary	
		Preliminary	
		Pre-Juvenile	
		Juvenile	
		Intermediate	
		Novice	
		Junior	
		Senior	

First Event	\$
Additional Event	\$
# Practice Ice sessions x \$15.00	\$
Total:	\$

## The completed entry form, with fees, must be postmarked no later than April 10, 2017

Make check or money order payable to MFSC - Competitions and mail to: MFSC – Competitions c/o Sue Bakke, 2907 Valorie Lane, Midland MI 48640. For additional information contact: Karen Boswell, <u>kboswell99@gmail.com</u>, 989-695-4832 or Sue Bakke, <u>bakes@sbcglobal.net</u>, 989-631-6242. Email communication preferred.

### ENTRY FEES ARE NOT REFUNDABLE UNLESS AN EVENT IS CANCELED.

- 1. Certification of Competitor: The Competitor is eligible to enter the events checked. It is agreed that the competitor and family holds the Midland Figure Skating Club and the Midland Civic Arena harmless from any and all liability either during practice or the competition, from any and all liability for damages to or loss of property.
- 2. As a participant, or parent/guardian of a minor participant, in the Tri-States Memorial Free Skating Championships, I understand that the Tri-States Memorial Free Skating Championships, or its agents, may take photographs, video and/or film of my, my minor's and/or my family's involvement, participation, viewing or interaction at Tri-States Memorial Free Skating Championships scheduled ice time, activities, classes or events. I hereby authorize the taking and use of such photographs, video, film or likeness of myself, my minor child (or children), and/or my family in all forms and media and in all manners, including composite or other representations, for any lawful and legitimate Tri-States Memorial Free Skating Championships purpose, including dissemination and distribution of the same; and further waive any right to approve or object to any finished, modified or derivative product or media
- 3. I have read the Concussion Awareness Information located at <u>www.sk8stuff.com</u> and by signing below, I am agreeing to the terms and conditions.

Instructor/coach has verified that the skater/team is entered in the correct level.

The Program Director/Club Officer has verified that the skater/team is in good standing.

Parent/Guardian Signature		Date
Competitor Signature		Date
Program Director/Club Officer		Date
Coach Signature:	Print Name: _	
		Please print clearly
Registered on USFS Coaches Registry for the current season?	Yes 🗆	USFS #
If you are not registered, go to www.usfigureskating.org , click on the Coaches Registration button and follow the instruction for registration.		
COACHES WILL BE REQUIRED TO CHECK I	IN AT REGIS	STRATION AT EACH EVENT

Phone \_\_\_\_\_

E-mail Address:

Please print clearly

