



## Event #3, 13<sup>th</sup> Annual Mountain Town Classic March 11, 2017

## 2017 Michigan Basic Skills Series Competition Mission Statement

To give our skaters a chance to develop their USFS Basic Skills in a fun competitive environment. During the competition season – skaters will have the chance to compete at many different clubs and arenas and earn points for a final standing.

A skater may participate in either Freeskating and/or Compulsory/Elements events in any of the Michigan Basic Skills Series Competitions to be eligible for accumulating points. Awards will be presented to skaters with the highest point totals. These awards will take place - on the ice - at the Midland Competition - November 4, 2017

#### Series Point System

The Freeskating events and the Compulsory/Elements events in each of the Series Competitions will be eligible for accumulating points. Each event will have a maximum of 6 skaters. The system for scoring points for the final award will be as follows:

1<sup>st</sup> Place - 6 points 2<sup>nd</sup> Place - 5 points 3<sup>rd</sup> Place - 4 points 4<sup>th</sup> Place - 3 points 5<sup>th</sup> Place - 2 points 6<sup>th</sup> Place - 1 point

Skaters must participate in at least 3 of the 17 series competitions to be eligible to win an award with an overall placement at the finale. Skaters receive bonus points for moving up a level during the course of the Series [bonus points only awarded once each season]. Events eligible for a series finale award are:

Element and Basic Programs w/Music Events -

Learn to Skate Curriculum (Snowplow Sam thru Pre-Free Skate, Beginner & High Beginner)

In the event of tied total points, all skaters tied for a place will be awarded a medal, no ties will be broken.

Points are accumulated for Compulsory and Free Skate events separately.

Medals will be awarded (1-3 Place) in each level as highlighted in each announcement. Beyond the Basics <u>will NOT</u> be counted in the Freeskate and Elements/Compulsory Program Series for this 2017 season. Spins, Dance, Pairs, Theatre On Ice, Synchronized Teams, and Showcase Events <u>will NOT</u> be counted for this 2017 season.

At the end of the 2017 Series Season any skaters who moved up a level will be awarded 6 bonus points [6 points only whether they move up one level or more]. All points follow the skater throughout the year.

Please Note: The USFS Michigan Basic Skills Series is sponsored equally by all the participating ice rinks and/or USFS member clubs. Competition announcements and packages will be available at all participating ice rinks and/via the club or rink websites as well as <a href="https://www.sk8stuff.com">www.sk8stuff.com</a>. Each competition will have its own entry forms and specific rules - so please make sure to read the entire announcement for each competition.

Approval Code: Learn to Skate USA #24680





## 11th Annual USFS Michigan Basic Skills Series – Hosted by the following:

Event 1 Onyx-Suburban B/S	Event 2 – Skate Elite	Event 3 – Mountain Town Classic
Challenge	February 25, 2017	March 11, 2017
February 4, 2017	Entry Deadline: February 12, 2017	Entry Deadline – February 25, 2017
Entry Deadline – January 15, 2017	Crystal Fieldhouse	The I.C.E. Arena
Suburban Ice Macomb	Contact: Jacklinn Brayan	Contact: Ginni Phillips
Contact: Jeanette Daskas	Phone: 810-814-1744	Phone: 989-560-3871
Phone: 248-917-9544	eliteskatingacademy@gmail.com	gpsk8r@gmail.com
jendaskas@aol.com		
Event 4 - Tuxedo Invitational	Event 5 - Arctic Basic Skills	Event 6 – Skate the Zoo
March 25, 2017	April 9, 2017	April 29, 2017
Entry Deadline: March 10, 2017	Entry Deadline - March 20, 2017	Entry Deadline – April 14, 2017
Bowling Green State University	Arctic Edge Ice Arena	Wing's West
Contact: Pat Rabb	Contact: Elizabeth Taylor	Contacts: Stacy Lightfoot
Phone: 419-308-4552	Phone: 734-649-6662	Phone: 269-744-2648
perabb59@gmail.com	arcticfsclub@gmail.com	stacylightfoot@sbcglobal.net
Event 7 – Iceland Spring Fling.	Event 8 Journey on the River Raisin	Event 9 ICES Basic Skills Challenge
May 7, 2017	May 27, 2017	June 3, 2017
Entry Deadline - April 22, 2017	Entry Deadline – May 12, 2017	Entry Deadline – May 19, 2017
Flint Iceland Arena	Monroe Multi-Sports Complex	Troy Sports Center
Contact: Cristy Bosley	Louis Lombardo III	Contact: Kim Baxi
Phone: 810-814-1081	Phone: 734-457-4219	Phone: 248-835-2732
Chix44ever44@gmail.com	louis@monroemultisports.com	kimsbaxi@hotmail.com
Event 10-Ann Arbor Skills/Showcase	Event 11 – Summer Swizzle	Event 12 Skate the Shores
June 10, 2017	June 17, 2017	July 16, 2017
Entry Deadline: May 26, 2017	Entry Deadline: June 1, 2017	Entry Deadline : June 26, 2017
Ann Arbor Ice Cube	Farmington Hills Ice Arena	St Clair Shores Civic Arena
Craig Forsyth	Daphane Lee	Laura Delbarba
Phone: 734-213-6768	248-219-6806	Phone: 586-445-5350
aafsc.officemanager@gmail.com	summerswizzle@fhsfsc.org	Sk8ncoach@yahoo.com
Event 13 Summer Chill Basic Skills	Event 14 Coliseum Freeze	Event 15 – Dearborn Basic Skills
July 29, 2017	Chelsea FSC, Arctic Coliseum	Comp <b>October 7, 2017</b>
Entry Deadline: July 1, 2017	September 16, 2017	Entry Deadline: Sept 19, 2017
Novi Ice Arena	Entry Deadline - August 29, 2017	Dearborn Ice Skating Center
Contacts: Chelsea Walker	Contact: Kayleah Crosby-Rowley	Contact: Stacy Holland
Phone: 248-719-2724	Phone: 517-581-0014	Phone: 313-574-4534
chelseawalker17@aol.com	Kayleah.crosby@gmail.com	ssholland76@gmail.com
Event 16 - Plymouth Spooktacular	Event 17 - Skate Midland	
October 21, 2017	November 4, 2017	SERIES AWARDS
Entry Deadline: October 7, 2017	Entry Deadline: October 15, 2017	CEREMONY
Plymouth Cultural Center Ice Arena	Midland Civic Arena	ON THE ICE
Contact: Ellen Elliott	Contact: Karen Boswell	AT THE MIDLAND COMPETITION
Phone: 734-2331529	Phone: 989-695-4832	7. THE MIDERALD COMMETITION
jejmelliott@aol.com	kboswell99@gmail.com	
<u> </u>	nadamana Ogmanioom	







# 13<sup>th</sup> Annual Mountain Town Classic - Basic Skills Competition Mt Pleasant Figure Skating Club

I.C.E. Arena ♦ 5165 E Remus Rd ♦ Mt Pleasant MI 48858 989-817-2485 / www.mtpleasantskatingclub.com

### SATURDAY MARCH 11, 2017

Entry Deadline: February 25, 2017

The 13<sup>th</sup> Annual Mountain Town Classic, sponsored by the Mt Pleasant FSC will be held at the I.C.E. Arena on Saturday March 11, 2017. The ice surface measures 200 x 85 feet. This is a United States Figure Skating approved Basic Skills Competition. The sanctions will be posted on the official competition bulletin board. Questions regarding this competition should be directed to Ginni Phillips, <a href="mailto:qpsk8r@gmail.com">qpsk8r@gmail.com</a> or 989-560-3871. E-mail communications are preferred.

**Mission Statement** – The purpose of this competition is to promote a fun, introductory, competitive experience for the beginning skater.

Eligibility - The Competition is open to ALL skaters who are current eligible (ER.100) members of either the Basic Skills Program and/or full members of US Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club. Eligibility will be based on skill level as of closing date of entries. All Snowplow Sam and Basic Skills 1-8 skaters must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed including MIF or individual dances. For the Test Track and Well Balanced levels, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition

**Rules** – The competition will be conducted under the rules set forth by the US Figure Skating Learn to Skate USA "Compete USA Competition Manual" program.

**Entry Fees** – The first event is \$50.00, the second event is \$20 and each additional event after that is \$10.00. All entries must be postmarked no later than **February 25, 2017**. Late entries will be accepted at the discretion of the organizers, and are subject to a possible \$15.00 late fee. Entry fees are per person, U.S. dollars.

Entry forms must be filled out legibly and completely and mailed with a check made payable to MPFSC to:

Ginni Phillips 207 E High Street Mt Pleasant MI 48858

There will be a \$35.00 fee for returned checks.

**Awards** – <u>All competitors will receive a medal</u>. All events are final rounds. ALL awards will be made at appropriate times throughout the competition.

**Registration** – The registration table will be open 1 hour before the competition begins. Skaters will not be allowed to compete until they have registered. *Please register at least one hour before your competition time*.

Schedule of Events – Schedule will be posted on the Internet at the Figure Skater's Website, www.sk8stuff.com.

**Music** – The music for all free skating programs with music supplied by skater should be provided on CD. The CD is to be turned in at registration. Competitors must have a spare CD at rink side to be used in case of technical difficulties.

**Practice Ice** – Practice Ice will be available in 20-minute sessions. Details will be provided in a mailing prior to the competition date. Sign-in and pay \$8.00 at the door.

Awards will be handed out and a podium will be available for group and individual photos.



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# BASIC ELEMENTS: SNOWPLOW SAM – BASIC 8 <u>Events listed on this page eligible for Michigan Basic Skills Series Points</u>

- To be skated on 1/3 to 1/2 ice
- No music
- <u>All elements must be skated in the order listed.</u> Each skater will perform each element only when directed by a judge or referee. Skaters are allowed one retry per element. If skater wants to retry, she/he should raise their hand immediately. If the skater attempts a retry, only the retry will count for that element.

that elem	Skating rules/standards
LEVEI	March followed by a two-foot glide and dip
Snowplow	Forward two-foot swizzles, 2-3 in a row
Sam	·
Cam	Forward snowplow stop     Reckward wiggles, 2.6 in a row
	Backward wiggles, 2-6 in a row  Convert two fact glide and disc.
Basic 1	Forward two foot guide and dip     Forward two foot guide and dip
Dasic I	Forward two-foot swizzles, 6-8 in a row  Parinning anounlaw step on two fact or and fact.
	Beginning snowplow stop on two-feet or one-foot  Beginning snowplow stop on two-f
	Backward wiggles, 6-8 in a row  Convert and the field without fact.
Basic 2	Forward one-foot glide, either foot     Secretar pushes wight and left foot 2.2 ceah foot
Dasic 2	Scooter pushes, right and left foot, 2-3 each foot
	Moving snowplow stop  The fact turn is place forward to be levered.
	Two-foot turn in place, forward to backward  Poplayerd type foot switzblog 6.8 in a row.
	Backward two-foot swizzles, 6-8 in a row  Parimain a forward streking a bayring correct use of blade.
Basic 3	Beginning forward stroking showing correct use of blade  - Environd 1/2 switch and a simple stiff or place with a second stroken and a simple stiff or place with a second stroken and a simple stiff or place with a second stroken and a simple stiff or place with a second stroken and a simple stiff or place with a second stroken and a second stroken and a second stroken are second stroken as the second stroken a
Dasic 5	<ul> <li>Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li> <li>Forward slalom</li> </ul>
	Beginning backward one-foot glide, either foot     Moving forward to backward two foot turn on a circle.
	<ul> <li>Moving forward to backward two-foot turn on a circle</li> <li>Backward one-foot glides, right and left</li> </ul>
Basic 4	<ul> <li>Forward outside edge on a circle, clockwise or counter clockwise</li> </ul>
Baolo I	<ul> <li>Forward crossovers, 4-6 consecutive, both directions</li> </ul>
	Beginning two-foot spin, 2-4 revolutions
	<ul> <li>Backward ½ swizzle pumps on a circle, one direction only</li> </ul>
	Backward outside edge on a circle, clockwise or counterclockwise
	Backward crossovers, 4-6 consecutive, both directions
Basic 5	Advanced two-foot spin, 4-6 revolutions
	Forward outside three-turn, right and left
	Hockey stop
	Forward inside three-turn, right and left
Basic 6	Bunny Hop
	Forward spiral on a straight line, right or left
	<ul> <li>Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li> </ul>
	T-stop, right or left
Pre-Free	Forward inside open Mohawk from a standstill position (R to L and L to R)
Skate	Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into
	one backward crossover and step to a forward inside edge, clockwise and counterclockwise
	<ul> <li>One-foot upright spin, optional entry and free-foot position (minimum three revolutions</li> </ul>
	Mazurka (Right OR Left)
	Waltz jump





## BASIC PROGRAM W/MUSIC: SNOWPLOW SAM – BASIC 8 <u>Events listed on this page eligible for Michigan Basic Skills Series Points</u>

- The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified.
- To be skated on full ice
- The skater may use elements from a previous level.
- A .2 deduction will be taken **for each** element performed from a higher level

Level	Time	e taken <u>for each</u> element performed from a higher level  Skating rules/standards
		March followed by a two-foot glide and dip
Snowplow	1:10 max.	Forward two-foot swizzles, 2-3 in a row
Sam		Forward snowplow stop
		Backward wiggles, 2-6 in a row
		Forward two-foot glide and dip
Basic 1	1:10 max.	Forward two-foot swizzles, 6-8 in a row
		Beginning snowplow stop on two-feet or one-foot
		Backward wiggles, 6-8 in a row
		Forward one-foot glide, either foot
Basic 2	1:10 max.	Scooter pushes, right and left foot, 2-3 each foot
		Moving snowplow stop
		Two-foot turn in place, forward to backward
		Backward two-foot swizzles, 6-8 in a row
		Beginning forward stroking showing correct use of blade
Basic 3	1:10 max.	<ul> <li>Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6</li> </ul>
		consecutive
		Forward slalom
		Beginning backward one-foot glide, either foot
		Moving forward to backward two-foot turn on a circle
5	4.40	Backward one-foot glides, right and left
Basic 4	1:10 max.	Forward outside edge on a circle, clockwise or counter clockwise
		Forward crossovers, 4-6 consecutive, both directions
		Beginning two-foot spin, 2-4 revolutions
		Backward ½ swizzle pumps on a circle, one direction only
	1.10	Backward outside edge on a circle, clockwise or counterclockwise
Basic 5	1:10 max.	Backward crossovers, 4-6 consecutive, both directions
Dasic 5		Advanced two-foot spin, 4-6 revolutions
		Forward outside three-turn, right and left
		Hockey stop  Toward in side there takes a first and left.
Basic 6	1:10 max.	Forward inside three-turn, right and left
Dasic 0	1.10 max.	Bunny Hop     Torryord opiral on a straight line, right or left.
		<ul> <li>Forward spiral on a straight line, right or left</li> <li>Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li> </ul>
		<ul> <li>Beginning one-root spin, 2-4 revolutions, optional free leg held position and entry</li> <li>T-stop, right or left</li> </ul>
		Two forward crossovers into a forward inside Mohawk, step down and cross behind,
		step into one backward crossover and step to a forward inside edge, clockwise and
Pre-Free	1:40 max	counterclockwise
Skate		One-foot upright spin, optional entry and free-foot position (minimum three)
		revolutions
		Mazurka (Right OR Left)
		Waltz jump





#### INTRODUCTORY LEVEL COMPULSORY EVENTS

### Events listed on this page eligible for Michigan Basic Skills Series Points

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.

• Skaters may have the option to skate one level higher in compulsories than their free skate program.

Level	Time	Skating rules/standards
Danianan	4.45	Waltz jump
Beginner	1:15	• ½ jump of choice
	max.	<ul> <li>Forward two-foot or one-foot spin - minimum three revolutions (free leg position optional)</li> </ul>
		Forward or backward spiral
		Toe loop jump
High	1:15	Salchow jump
Beginner	max.	<ul><li>Forward scratch spin - minimum three revolutions</li><li>Forward or backward spiral</li></ul>

# INTRODUCTORY LEVEL FREE SKATE PROGRAMS Events listed on this page eligible for Michigan Basic Skills Series Points

- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they
  have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Max	Max. 5 jump elements:  • Jumps with no more than one-half rotation (front to back or back to front).  • Max. 2 jump sequences  • Max. 2 of any same jump	Max. 2 spins:  • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests
High Beginner 1:40 Max	Max. 5 jump elements:  Jumps with no more than one-half rotation (front to back or back to front including half-loop)  Single rotation jumps: Salchow and toe loop only.  Max. 2 jump combinations or sequences  Max. 2 of same type jump.	Max. 2 spins:  Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests





#### SPECAL OLYMPICS BADGE PROGRAM

### Events listed on this page eligible for Michigan Basic Skills Series Points

The Special Olympics Sports Skills Program is designed for people with intellectual disabilities who may exhibit any number of physical impairments. The Special Olympics Badge Program allows skaters to learn skills in a progressive order and earn badges at each

#### Badge 1

- A. Stand unassisted for five seconds
- B. Sit on ice or fall and stand up unassisted
- C. Knee dip standing still unassisted
- **D.** March forward ten steps assisted

#### Badge 2

- A. March forward ten steps unassisted
- B. Swizzles, standing still: three repetitions
- C. Backward wiggle or march assisted
- Two foot glide forward for distance of at least length of body

#### Badge 3

- A. Backward wiggle or march
- **B.** Five forward swizzles covering at least ten feet
- **C.** Forward skating across the rink
- D. Forward gliding dip covering at least length of body: left and right

#### Badge 4

- A. Backward two-foot glide covering at least length of body
- **B.** Two foot jump in place
- C. One foot snowplow stop: left and right
- D. Forward one foot glide covering at least length of body: left and right

#### Badge 5

- A. Forward stroking across rink
- **B.** Five backward swizzles covering at least ten feet
- **C.** Forward two-foot curves left and right across rink
- **D.** Two-foot turn front to back, on the spot

#### Badge 6

- A. Gliding forward to backward two-foot turn
- **B.** Five consecutive forward one-foot swizzles on circle: left and right
- C. Backward one foot glide length of body: left and right
- **D.** Forward pivot

#### Badge 7

- A. Backward stroking across the rink
- **B.** Gliding backward to forward two-foot turn
- **C.** T-stop left or right
- D. Forward two foot turn on a circle: left and right

#### Badge 8

- **A.** Five consecutive forward crossovers: left and right
- **B.** Forward outside edge: left and right
- C. Five consecutive backward ½ swizzles on a circle: left and right
- D. Two-foot spin

#### Badge 9

- A. Forward outside 3 turn: left and right
- **B.** Forward inside edge: left and right
- **C.** Forward lunge or shoot the duck at any depth
- D. Bunny hop

#### Badge 10

- A. Forward inside three-turn: left and right
- **B.** Five consecutive backward crossovers: left and right
- C. Hockey stop
- **D.** Forward spiral three times length of body

#### Badge 11

- A. Consecutive forward outside edges: minimum of two on each foot
- **B.** Consecutive forward inside edges: minimum of two on each foot
- **C.** Forward inside Mohawk: left and right
- **D.** Consecutive backward outside edges: minimum of two on each foot
- E. Consecutive backward inside edges: minimum of two on each foot

#### Badge 12

7

- A. Waltz jump
- **B.** One foot spin: minimum of three revolutions
- C. Forward crossover, inside Mohawk, backward crossover, step forward: step sequence should be repeated clockwise and counter clockwise
- D. Combination of three moves chosen from badges 9-12

Approval Code: Learn to Skate USA #24680





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### Events listed on page NOT eligible for Michigan Basic Skills Series Points

ADULT EVENTS: This event can be used as a Compulsory or Program Event Adult 1-6 Free Skate, Pre-Bronze and Bronze:

The skating order of the required elements is optional. The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- Vocal music is allowed.
- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:30+/-10 sec unless otherwise noted

Adult 1	Adult 4
<ul> <li>Falling and Recovery</li> <li>Forward Marching</li> <li>Forward two-foot glide</li> <li>Forward swizzle (4-6 in a row)</li> <li>Forward snowplow stop – two feet or one foot</li> </ul>	<ul> <li>Forward outside edge on a circle, right and left</li> <li>Forward inside edge on a circle, right and left</li> <li>Forward crossovers, clockwise and counterclockwise</li> <li>Backward one-foot glides, right and left</li> <li>Hockey stop, both directions</li> </ul>
Adult 2	Adult 5
<ul> <li>Forward skating across the width of the ice</li> <li>Forward one-foot glides</li> <li>Forward slalom</li> <li>Backward skating</li> <li>Backward swizzles, 4-6 in a row</li> </ul>	<ul> <li>Backward outside edge on a circle, right and left</li> <li>Backward inside edge on a circle, right and left</li> <li>Backward crossovers, clockwise and counterclockwise</li> <li>Forward outside three-turn, right and left</li> <li>Beginning two-foot spin</li> </ul>
Adult 3	Adult 6
<ul> <li>Forward stroking using the blade properly</li> <li>Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise</li> <li>Backward skating to a long two-foot glide</li> <li>Forward chasses on a circle, clockwise and counterclockwise</li> <li>Backward snowplow stop, Right and Left</li> </ul>	<ul> <li>Forward stroking with crossover end patterns</li> <li>Backward stroking with crossover end patterns</li> <li>Forward inside three-turn, right and left</li> <li>T-stop</li> <li>Lunge</li> <li>Two-foot spin into one-foot spin</li> </ul>
Adult Pre-Bronze: Must have passed no higher than	Adult Bronze: Must have passed no higher than
adult pre-bronze free skate test or pre-preliminary free skate test. Time: 1:40 maximum Refer to the current U.S. Figure Skating Rulebook #4600 for specific requirements.	adult bronze free skate test or the preliminary free skate test. Time: 1:50 maximum Refer to the current U.S. Figure Skating Rulebook #4590 for specific requirements.





## Events listed on page NOT eligible for Michigan Basic Skills Series Points WELL BALANCED PROGRAM FREE SKATE

#### General event parameters:

- Skaters may <u>not</u> enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice.

• Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.

		Luciana	Cning	Cham Camuar
Level	Time	Jumps	Spins	Step Sequences
		Max. 5 jump elements:	Max. 2 spins:	Must use one-half
No-Test	1:40	1. Single jumps, with the exception of the single Axel,	Spins may change feet	the ice surface
	Maximu	are allowed	and/or position	2. Moves in the field
	m	No single Axels, double jumps or triple jumps	2. Spins may start with a	and spiral sequences
		Maximum of 2 jump combinations or sequences	fly	are permitted but will
		Jump combinations limited to 2 jumps except that	3. Minimum 3 revs.	not be counted as
		one 3-jump combination with a maximum of 3 single		elements.
		jumps is permitted	Spins must be of a	3.Jumps may be
		5. Jump sequences limited to a maximum of 3 single	different character (For	included in the step
		jumps	definition see rule 4103E)	sequence
		Half-loop is considered a listed jump with the value of a		
		single loop when used in a sequence or combination		
		Maximum of 5 jump elements:	Maximum of 2 spins:	
Pre-	1:40	All single jumps, including single Axel, allowed	1. Spins may change feet	1. Must use ½ of the ice
Preliminary	Maximu	2. No double, triple or quadruple jumps allowed	and/or position.	surface.
	l m	3. Axel may be repeated once as a solo jump, as part of	2. Spins may start with a	2. Moves in the field
		a jump combination or jump sequence. (maximum of 2	fly.	and spiral sequences
	Vocal	single Axels)	3. Minimum of 3	are permitted, but will
	music	4. Number of single jumps is not limited provided the	revolutions	not count as elements
	permitted	maximum number of jump elements allowed is not		3. Jumps may be
		exceeded	These spins must be of a	included in the step
		5. Max. 2 jump combinations or sequences	different character (For	sequence
		6. Jump combinations are limited to 2 jumps except that	definition see Rule 4103	ooquonoo
		one 3-jump combination with a maximum of 3 jumps is	(E)	
		permitted.		
		7. Jump sequences limited to a maximum of 3 single		
		jumps		
		8. ½ loop is considered a listed jump with the value of a		
		single loop when used in a sequence or combination		
		Maximum of 5 jump elements:	Maximum of 2 spins:	
	1:40	One must be an Axel or Waltz-jump type jump	Spins may change feet	1. Must use ½ of the ice
Preliminary	Maximu	2. All single jumps, including single Axel, allowed. Only	and/or position.	surface.
rieminary		2 different jumps may be attempted (limited to double	2. Spins may start with a	2. Moves in the field
	m	Salchow, double toe loop and double loop)	fly.	
	Vocal		3. Minimum of 3	and spiral sequences
	music	Double flip, double Lutz, double Axel, triple or quadruple jumps are not allowed	revolutions	are permitted, but will not
		4. An Axel plus up to two different, allowable double	Tevolutions	count as elements
	permitted		Those spine must be of a	
		jumps may be repeated once (but not more) as solo	These spins must be of a different character (For	3. Jumps may be
		jumps or part of jump combinations or jump sequences		included in the step
		5. Number of single jumps is not limited provided the	definition see Rule 4103	sequence
		maximum number of jump elements allowed is not	(E)	
		exceeded 6. Maximum 2 jump combinations or sequences		
		7. Jump combinations are limited to 2 jumps except that		
		one 3-jump combination with a maximum of 2 double		
		jumps and 1 single jump is permitted.		
		8. Jump sequences limited to a maximum of 3 single or		
		double jumps		
		9. ½ loop is considered a listed jump with the value of a		
		single loop when used in a sequence or combination		





### Events listed on page NOT eligible for Michigan Basic Skills Series Points

#### **Test Track Free Skate**

#### General event parameters:

- Skaters may <u>not</u> enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
- Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
- The following deductions will be taken: 0.1 from each mark for each technical element included that is not permitted in the event description; 0.2 from the technical mark for each extra element included; 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary 1:40 max.	Maximum of 5 jump elements:  Jumps with not more than one-half rotation (front to back or back to front including half-loop)  Single rotation jumps: Salchow, toe loop and loop only  Maximum 2 jump combinations or sequences  Maximum 2 of any same type jump	Maximum of 2 spins:  • Two spins of a different nature, one position only. No change of foot, no flying entry (Minimum 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test.
Preliminary 1:40 max	Maximum of 5 jump elements:  Jumps with not more than one rotation (no Axels)  Maximum 2 jump combinations or sequences  Maximum 2 of any same type jump	Maximum of 2 spins:  One spin in one position; no change of foot, no flying entry. (Minimum 3 revolutions)  One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot)	Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test, but may not have passed tests higher than the preliminary free skate test.

#### **COMPULSORY MOVES**

#### General event parameters:

Elements skated on ½ ice / Elements may be performed only once / Music is not allowed

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Level	Time	Skating rules/standards
		Loop jump
No-Test	1:15 max.	<ul> <li>Jump combination to include a toe loop (may not use a loop or Axel)</li> </ul>
		<ul> <li>Solo spin - sit or camel spin - minimum three revolutions</li> </ul>
		<ul> <li>Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.</li> </ul>
		Toe Loop jump
Pre-	1:15 max.	Jump combination: single/single (no Axel)
Preliminary		Sit spin or camel spin - minimum three revolutions
		<ul> <li>Spiral sequence with one forward spiral and one backward spiral (any edge)</li> </ul>
		Lutz jump
Preliminary	1:15 max.	<ul> <li>Jump combination: single/single (may include Axel)</li> </ul>
		Back upright spin - minimum three revolutions
		Forward inside spiral





## Events listed on page NOT eligible for Michigan Basic Skills Series Points

### **Spins Challenge**

#### General event parameters:

- Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
		<ul> <li>Upright one-foot spin (3)</li> </ul>
Beginner	1:30	<ul> <li>Upright two-foot spin (3)</li> </ul>
	max.	• Sit spin (3)
		<ul> <li>Upright one-foot spin (3)</li> </ul>
High	1:30	<ul> <li>Upright two-foot spin (3)</li> </ul>
Beginner	max.	• Sit spin (3)
		<ul> <li>Upright one-foot spin (3)</li> </ul>
No Test	1:30	<ul> <li>Upright two-foot spin (3)</li> </ul>
	max.	• Sit spin (3)
		<ul> <li>Upright one-foot spin (3)</li> </ul>
Pre –	1:30	<ul> <li>Upright back-scratch spin (3)</li> </ul>
Preliminary	max.	• Sit spin (3)
		Forward scratch to back scratch spin (3)
Preliminary	1:30	<ul> <li>Combination spin with no change of foot (4)</li> </ul>
	max.	• Sit spin (3)





## Events listed on page NOT eligible for Michigan Basic Skills Series Points SHOWCASE EVENTS:

Showcase events are open to skaters in Basic, Free Skate, Limited Beginner through Preliminary and Adult Bronze. Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

\* For specific guidelines regarding the conduct of Showcase competitions, refer to the Nonqualifying Showcase Guidelines posted on <a href="https://www.usfigureskating.org">www.usfigureskating.org</a>.

Showcase categories may include:

- Levels can be subdivided, if necessary, depending on entry numbers and event set up
- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- Duets: Theatrical/artistic performances by any competitors.
- Mini production ensembles: Theatrical performances by three to seven competitors.
- Production ensembles: Theatrical performances by eight to 30 skaters. Theater On Ice teams are eligible as production ensembles. NOTE: Skaters may enter only one each duet, mini production or production event.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-6	Elements only from Basic 1-6 curriculum	May not have passed any higher than Basic 6 level.	Time: 1:00 max.
Pre-Free Skate-Free Skate 6/ Beginner/High Beginner/ Adult 1-6	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 max.
No Test/ Pre-Preliminary/ Adult Pre-Bronze	3 jump maximum. No Axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze free skate test.	Time: 1:30 max.
Preliminary/ Adult Bronze	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate or Adult Bronze test.	Time: 1:40 max.





## MOUNTAIN TOWN CLASSIC – EVENT #3 Entry Form [PLEASE PRINT CLEARLY]



Name			Age	Birth Date
	Last	First		
E-Mail Address		0 0 7		
Address	120	SIC DI	City	
State	Zip	_Area Code/Phone #		
Home Club			USFSA#	
Male	_Female	_Nam <mark>e of P</mark> aren <mark>t/Gu</mark> a	ordian	

\$5	0 First Event; \$20 for Seco	nd Event; \$10 for Each Addi	tional Event	
Basic Compulsory	Compulsory	SPECIAL OLYMPICS	ADULT	
Snowplow Sam*	Beginner *	Badge1*	Adult 1	
Basic 1 *	High Beginner *	Badge 2*	Adult 2	
Basic 2 *	No Test	Badge 3*	Adult 3	
Basic 3 *	Pre-Preliminary	Badge 4*	Adult 4	
Basic 4 *	Preliminary	Badge 5*	Adult 5	
Basic 5 *	Free Skate	Badge 6*	Adult 6	
Basic 6 *	Beginner *	Badge 7*	Adult Pre-Bronze	
Pre-Free Skate*	High Beginner *	Badge 8*	Adult Bronze	
	Pre-Preliminary	Badge 9*		
	Preliminary	Badge 10*	ARTISTIC SHOWCASE	
Basic Prog w/ Music	. (	Badge 11*	Basic 1-6	
Snowplow Sam*		Badge 12*	Pre F/S; Beg; HB	
Basic 1 *	WELL - BALANCED		Adult 1-6	
Basic 2 *	Free Skate	SPINS	No Test; Pre Pre	
Basic 3 *	No Test	Beginner	Adult Pre-Bronze	
Basic 4 *	Pre-Preliminary	High Beginner	Preliminary	
Basic 5 *	Preliminary	No Test	Adult Bronze	
Basic 6 *		Pre-Preliminary		
Pre-Free Skate*		Preliminary		

Events listed above with an \* after them will be eligible for Michigan Basic Skills Series Points
Entry Fees are not refundable after the entry deadline unless an event is cancelled.

If you are not a USFSA member add \$15 to fee / enter through our Basic Skills Program

First Event	\$	ENTRIES MUST BE POST MARKED BY February 25, 2017			
Additional Event	\$				
Additional Event	\$	Mail form and fees to: Ginni Phillips 207 E High Street			
Additional Event	\$	Mt Pleasant MI 48858			
Join USFSA	\$	OR Register online @ www.sk8stuff.com, print off			
TOTAL:	\$	entry coupon and send payment to above address  Make check or money order payable to MPFSC			

## Certification of Competitor

<b>Competitor Name</b>	•

- 1. The competitor is eligible to enter the events checked. It is agreed that the competitor and family hold the Mt Pleasant FSC and I.C.E. Arena harmless from any and all liability either during practice or the competition, from any and all liability for damages to or loss of property.
- 2. As a participant, or parent/guardian of a minor participant, in the Mountain Town Classic/Basic Skills Series, I understand that the Mountain Town Classic/Basic Skills Series, or its agents, may take photographs, video and/or film of my, my minor's and/or my family's involvement, participation, viewing or interaction at Mountain Town Classic/Basic Skills Series scheduled ice time, activities, classes or events. I hereby authorize the taking and use of such photographs, video, film or likeness of myself, my minor child (or children), and/or my family in all forms and media and in all manners, including composite or other representations, for any lawful and legitimate Mountain Town Classic/Basic Skills Series purpose, including dissemination and distribution of the same; and further waive any right to approve or object to any finished, modified or derivative product or media
- 3. I have read the Concussion Awareness Information located on <a href="www.sk8stuff.com">www.sk8stuff.com</a> and by signing below, I am agreeing to the terms and conditions.

Parent/Guardian Signature	Date
Club Officer/Program Director	
<u>Title</u>	Date
COMPETITOR SIGNATURE	Date
Registered on USFS Coaches Regist  If you are not registered, go to www.u  follow the instruction for registration.	Print Name:  Please print clearly  try for the current season? Yes □ USFS # usfigureskating.org, click on the Coaches Registration button and  RED TO CHECK IN AT REGISTRATION AT EACH EVENT
Phone	E-mail Address:Please print clearly
CHECKLIST [please be sure the follo	wing is included]:
Entry form with USFSA Number	Club Officer/Program Director Signature
Check payable to MPFSC	Events to be entered checked properly





## HAPPY AD ADVERTISING FORM

[Put an encouraging note to your skater or entire club in our program]

	e a larger tribute to your skater.	chase n
	# of Business Card ads X \$5 = \$ Please include payment with your copy	
Contact Name		
Address		
Phone Number		
	Insert Ad copy here or attach camera-ready artwork to this form.	



