

# Garden City 37<sup>th</sup> Annual Competition Hosted by the Garden City Figure Skating Club March 10-11<sup>th</sup> 2017

The Garden City Annual Competition will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and is a currently registered member of a U.S. Figure Skating member club, a collegiate club or an individual member in accordance with the current rulebook.

#### ELIGIBILITY/TEST LEVEL:

**Test level**: Competition level is the highest test passed as of the entry deadline in the discipline the skater is entering. Entrants may skate one level above that for which they qualify, but they may not skate down in any event. Skaters who placed in the top four in a final round of their last qualifying competition in their divisions must move up one level, except for novice and higher.

Age restrictions/requirements: Skaters entering juvenile free skate events (Well Balanced Program) must be under 14 years of age at the close of entries. Skaters entering open juvenile free skate events (Well Balanced Program), must be at least 14 years of age at the close of entries.

Skaters entering beginner-pre-juvenile events will be divided as closely as possible by age should the number of entries warrant more than one group.

#### ENTRIES:

All entries must be postmarked no later than Feb 11, 2017. Late entries will be accepted by the discretion of the competition committee and will incur an additional late fee of \$30.00. Entry fees are per person, per event and payable in U.S. Dollars only. There will also be a \$35.00 service fee assessed for returned/NSF checks. Please register at www.sk8stuff.com and look for the Garden City Competition posting. Written applications will only be accepted if online registration is not possible. There will be a \$5.00 fee for processing written applications. Register online and then attach form and payment to:

Garden City FSC Attn Annual Competition P.O. Box 917 Garden City, MI 48136

Event Fees are as follows: First event \$95.00 each additional event is \$40 Solo Pattern Dance 2 dances equal to 1 event Learn to Skate Event \$50 each addition LTS event \$30



**<u>REFUND POLICY</u>**: Entry fees will not be refunded after 2/11/17 unless no competition exists or the event is canceled. There will be no refunds for medical withdrawals. The online processing fees are not refundable. Checks returned for non-sufficient funds and contested credit card charges will be issued a \$35 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events. Notification of competition and practice ice times will be available by email or mail, web.

**FACILITIES:** : The competition will be held at Garden City Civic Arena 200 Log Cabin Rd, Garden City, which has one ice surface each measuring 200' x 85'. Parking, dressing rooms, and snack bar are available at the arena. Registration desk will have list of local area restaurants. A vendor exhibition area will be inside the arena.

**MUSIC:** Music will be reproduced through the arena system on CDs furnished by each competitor at registration. All CDs must be clearly marked with name. Damaged or improperly marked CDs will not be accepted. The official competition music must be turned in at the registration table at the time of checkin. A duplicate CD should be readily available. Music may be picked up at the registration table following each event. Every reasonable care will be taken, but the GCFSC cannot be responsible for CDs left at the end of the competition. Please have separate CDs for practice and competition.

LIABILITY: U.S. Figure Skating, Garden City Figure Skating Club, and Garden City Civic Arena accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

#### JUDGING SYSTEM:

The International Judging System (IJS) will be used for the following events-

- Well Balanced Program free skate events, juvenile senior
- Short program events, intermediate senior

All competitors skating in these events need to submit the planned program content form online. This form is found in the Member's Only section at www.usfigureskating.org. The deadline to submit the form is 2/20/17.

The 6.0 Majority Judging System will be used for:

- Well Balanced Program free skate events, pre-preliminary pre-juvenile, and open juvenile
- Introductory free skate events (beginner, high beginner, no-test)
- All Test Track events
- Juvenile and Open Juvenile short program events
- All specialty singles events (spins, jumps, compulsory moves, etc.)
- All solo pattern dance events

**<u>REGISTRATION</u>**: Registration will end at midnight 2/11/17. Registration table will be open one to two hours before the first event and run through the last event of the day. The registration table will be located at the main entrance of the GC Civic Arena. Please register promptly upon arrival.

**<u>PRACTICE ICE:</u>** : Practice ice will be available competitors at a fee of \$12.00 per 20 minute session. Practice ice information will be available online at **sk8stuff.com**. Music will not be played on any practice session

**<u>VIDEOGRAPHY</u>**: Ledin Video will provide Video. Each skater will receive a free copy of his or her flight.



AWARDS: Medals will be awarded for first through 10th place

**OFFICIAL NOTICES:** An official bulletin board will be maintained at the registration table. It is the responsibility of each competitor, parent and coach to check the bulletin board frequently for any schedule changes and/or additional information. Skaters are requested to arrive 45 minutes prior to the scheduled time of their event. A tentative schedule of events will be posted prior to the competition.

#### **INFORMATION REGARDING COACHES:**

U.S. Figure Skating Rule MR 5.11 Coach Registration

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

A. Must be a current full member of U.S. Figure Skating - either through a member club or as an individual member;

B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.

C. Must complete the appropriate CER courses (A, B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12.

D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.

For Learn to Skate USA ONLY coaches - Any person, 18 and older, instructing a Learn to Skate USA Program must have successfully passed the annual background screen and be registered as a Learn to Skate USA instructor.

The local organizing committee/club will have a list of compliant coaches who are cleared for a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential.

If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential – <u>no exceptions</u>. We strongly urge *all* coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without proper registration is an ethics violation which is reported to U.S. Figure Skating and PSA.

For more information regarding Coach Compliance, please refer to: <u>http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf</u>

**<u>CONTACT INFO:</u>** If you have questions, please contact. Garden City Competition Chair at GCFSCcomp@gmail.com

#### **ADDITIONAL INFORMATION:**

The official hotel of the competition is:

Hilton Garden Inn 31800 Smith Road Romulus, MI 48174 734/727-6000

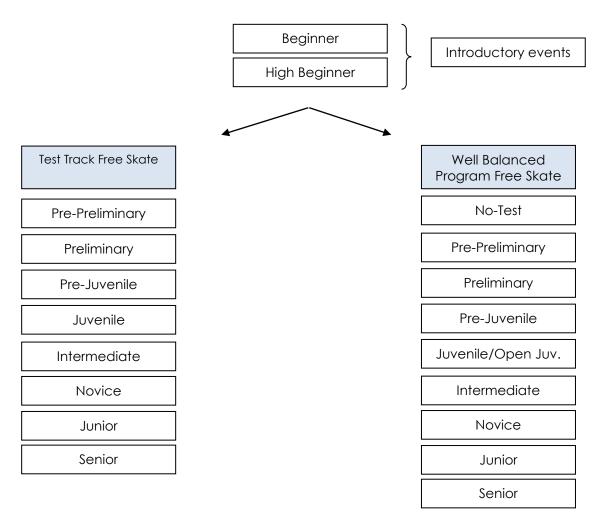
Other hotels located at I-275 and Ford Road (approximately 5 miles from the rink) are:

Fairfield by Marriott	(734) 981-2440
Budget Inn	(734) 981-1808
Holiday Inn Crown Plaza	(734) 729-2600



## SINGLES FREE SKATING EVENTS

Illustration of Singles Free Skating Events:







## U.S. Figure Skating Nonqualifying Competitions

#### **EVENT: Introductory Levels Free Skate Program**

- · Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they
- have passed, or skate up to one level higher.
- · Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in
  - position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Maximum	<ul> <li>Max. 5 jump elements:</li> <li>Jumps with no more than one-half rotation (front to back or back to front).</li> <li>Max. 2 jump sequences</li> <li>Max. 2 of any same jump</li> </ul>	Max. 2 spins: Two upright spins, no change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests
High Beginner 1:40 Maximum	<ul> <li>Max. 5 jump elements:</li> <li>Jumps with no more than one-half rotation (front to back or back to front including halfloop)</li> <li>Single rotation jumps: Salchow and toe loop only.</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump.</li> </ul>	Max. 2 spins: Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests





**U.S. Figure Skating Nonqualifying Competitions** 

#### EVENT: 2016-17 Test Track Free Skate – Pre-Preliminary through Senior levels

#### General event parameters:

- 1. Skaters may <u>not</u> enter both a Well-Balanced Free Skate or Introductory Level event and a Test Track Free Skate event at the same nonqualifying competition.
- 2. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- 3. Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.

4. Minimum number of spin revolutions are in ( ) following the spin description. Revolutions must be in position.

5. The following deductions will be taken:

- 0.1 from each mark for each technical element included that is not permitted in the event description.

- 0.2 from the technical mark for each extra element included.
- 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary 1:40 maximum	Maximum of 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow, toe loop and loop only. Max. 2 jump combinations or sequences Max. 2 of any same type jump	Maximum of 2 spins: Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test
Preliminary 1:30 +/- 10 sec.	<ul> <li>Maximum of 5 jump elements:</li> <li>Jumps with not more than one rotation (no Axels).</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	Maximum of 2 spins: One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions) One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot)	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test
Pre-Juvenile 2:00 +/- 10 sec.	<ul> <li>Maximum of 5 jump elements:</li> <li>Jumps with not more than one rotation (no Axels).</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	Maximum of 2 spins: One spin in one position, no change of foot (Min. 3 revolutions) One combination spin: forward camel spin to forward sit spin; change of foot optional (Min. 6 revolutions). Spins may not fly.	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre- juvenile free skate test

*Version* 1.3 – *Updated* 7/27/2016



Level	Jumps	Spins	Step Sequences	Qualifications
Juvenile 2:15 +/- 10 sec.	Maximum of 5 jump elements: Any single jumps, including Axel, are permitted. Max. 2 jump combinations or sequences Max. 2 of any same type jump	Maximum of 2 spins: One solo spin in one position, no change of foot (Min. 4 revolutions). One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot) Only solo spin may fly	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test
Intermediate 2:30 +/- 10 sec.	Maximum of 6 jump elements: Any single jumps. Double jumps permitted: double Salchow and double toe loop. Maximum of 3 jump combinations or sequences Max. 2 of any same type jump	Maximum of 2 spins: One must be a flying spin (min 5 revolutions), One must be a combination spin with at least one change of foot and at least one change of position (minimum 4 revolutions per foot).	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test
Novice Ladies: 3:00 +/- 10 sec. Men: 3:30 +/- 10 sec.	Maximum of 7 jump elements for men and 6 for ladies: Any single jumps. Double jumps permitted: double Salchow, double toe loop and double loop. Maximum of 3 jump combinations or sequences Max. 2 of any same type jump	Maximum of 3 spins, of a different nature: One must be a combination spin with at least one change of foot and at least one change of position (min 5 revs per foot) The other spins are the option of the skater (min 6 revolutions per foot) All spins may fly	One step sequence or spiral sequence fully utilizing ice surface (see rule 4104 & 4105 for remarks)	Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but may not have passed tests higher than novice free skate test

This event is a standard U.S. Figure Skating Nonqualifying Competition LG/10-1-14



*Version* 1.3 – *Updated* 7/27/2016

Level	Jumps	Spins	Step Sequences	Qualifications
Junior Ladies: 3:30 +/- 10 sec. Men: 4:00 +/- 10 sec.	Maximum of 8 jump elements for men and 7 for ladies: Any single jumps. Double jumps permitted: double Salchow, double toe loop, double loop and double flip Maximum of 3 jump combinations or sequences Max. 2 of any same type jump	Maximum of 3 spins of a different nature: One spin in one position (Min. 6 revolutions) One flying spin (Min. 6 revolutions) One combination spin consisting of all three basic positions and one change of foot (2 per position, min. 5) revolutions per foot)	One step sequence fully utilizing ice surface (See rule 4105 for remarks)	Skaters must have passed at least the U.S. Figure Skating novice free skate test but may not have passed tests higher than junior free skate test
Senior Ladies: 4:00 +/- 10 sec. Men: 4:30 +/- 10 sec.	<ul> <li>Maximum of 8 jump elements for men and 7 for ladies: <ul> <li>Any single jumps.</li> <li>Must include at least four different double jumps, one must be a double Lutz.</li> <li>Triple jumps are not permitted</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul> </li> </ul>	Maximum of 3 spins of a different nature: One spin in one position (Min. 6 revolutions) One flying spin (Min. 6 revolutions) One combination spin consisting of all three basic spin positions and one change of foot (2 per position, min. 5 revolutions per foot)	Men: Two different step sequences, one being of advanced difficulty, both fully utilizing the ice surface. (See rule 4105 for remarks) Ladies: One step sequence of advanced difficulty, covering the full ice surface and either one spiral sequence or choreographic sequence. (See rule 4104 & 4105 for remarks.)	Skaters must have passed at least the U.S. Figure Skating junior free skate test

*Version* 1.3 – *Updated* 7/27/2016



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2016-17 Singles Free Skate Requirements – This chart has been updated with the changes from the U.S. Figure Skating Governing Council Congress that will go into effect July 1, 2016.

	)];;)	
Max 5 Jump Elements	Max 2 Spins	Max 1 Sequence
<ul> <li>All strigle Jumps allowed except for the strigle Axer</li> <li>No single Axels, double, triple or quadruple jumps allowed</li> </ul>	<ul> <li>Spins may change reer and/or position</li> <li>Spins may start with a flying entry</li> </ul>	<ul> <li>Must use one-half the</li> </ul>
<ul> <li>Number of single jumps (except single Axels) is not limited provided the maximum</li> </ul>	· Min 3 revs.	ice surface
<ul> <li>Max 2 iump combinations or iump sequences</li> </ul>	These spins must be of a different character	spiral sequences are
<ul> <li>Jump combinations limited to 2 jumps except that one 3-jump combination with a</li> </ul>	(For definition see U.S. Figure Skating rule 4103	permitted but will not be
	(E))	
		in the step sequence
		If IJS is used, then: ChSt
Max 5 Jump Elements	Max 2 Spins	Max 1 Sequence
<ul> <li>All single jumps, including the single Axel, allowed</li> </ul>	<ul> <li>Spins may change feet and/or position</li> </ul>	<ul> <li>Step Sequence</li> </ul>
<ul> <li>No double, triple or quadruple jumps allowed</li> </ul>	Spins may start with a flying entry	<ul> <li>Must use one-half the</li> </ul>
	· Min J revs.	<ul> <li>Moves in the field and</li> </ul>
<ul> <li>Number of single jumps is not limited provided the maximum number of jump</li> </ul>		
And a summarized is not exceeded	definition see U.S. Figure SI	permitted but will not be
Jump combinations limited to 2 jumps except that one 3-jump combination with a	(E))	<ul> <li>Jumps may be included</li> </ul>
maximum of 3 single jumps is permitted.		
<ul> <li>Jump sequences limited to a maximum of 3 single jumps</li> </ul>		If IJS is used, then: ChSt
Max 5 Jump Elements	Max 2 Spins	Max 1 Sequence
All single iumns including the single Axet allowed Only 2 different double iumns may	<ul> <li>Spins may start with a flying entry</li> </ul>	<ul> <li>Must use one-half the</li> </ul>
be attempted (limited to double Salchow, double toe loop and double loop)	Min 3 revs.	
<ul> <li>Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed</li> </ul>		<ul> <li>Moves in the field and</li> </ul>
	These snine must be of a different character	spiral sequences are
<ul> <li>Number of single jumps is not limited provided the maximum number of jump</li> </ul>	(For definition see U.S. Figure Skating rule 4103	counted as elements
elements allowed is not exceeded	(E)) .	<ul> <li>Jumps may be included</li> </ul>
Max 2 jump combinations or sequences		in the step sequence
<ul> <li>Jump combinations limited to 2 jumps except that one three jump combination with</li> <li>a maximum of 2 double jumps and 1 single jump committed</li> </ul>		It IJS is used, then: ChSt
<ul> <li>Jump sequences limited to a maximum of 3 single or double lumps.</li> </ul>		
Max 5 Jump Elements	Max 2 Spins	Max 1 Sequence
1 must be an Axel-type jump*	1 spin combination, with or without change of	Step Sequence
<ul> <li>All single and double jumps allowed except for the double Axel</li> </ul>	foot*	<ul> <li>Must fully utilize the ice</li> </ul>
<ul> <li>No triple or quadruple jumps allowed</li> </ul>	<ul> <li>May start with a flying entry</li> </ul>	surface
<ul> <li>An Axel plus up to 3 different double jumps may be repeated once (but no more)</li> </ul>	O WIN 6 Fevs	<ul> <li>Woves in the field and</li> </ul>
	<ul> <li>1 spin with only 1 position"</li> <li>No change of foot</li> </ul>	spiral sequences are
		counted as elements
<ul> <li>Max 2 jump combinations or sequences</li> </ul>		<ul> <li>Jumps may be included</li> </ul>
<ul> <li>Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 2 double imme and 1 single imm is normitted</li> </ul>	These spins must be of a different character	If LIS is used then: ChSt
<ul> <li>Jump sequences limited to a maximum of 3 single or double jumps</li> </ul>	definition see U.S. Figure SI	
	(E))	
	<ul> <li>JUMP ELEMENTS</li> <li>Nax 5 Jump Elements</li> <li>All single jumps allowed except for the single Axels is not initiated provided the maximum of a single jumps is permitted.</li> <li>Aura 2 jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted.</li> <li>Jump sequences limited to a maximum of 3 single jumps</li> <li>No double, triple or quadruple jumps allowed</li> <li>All single jumps, including the single Axel, allowed</li> <li>Avat may be repeated once as a solo jump or part of a jump sequence or jump ecombinations (maximum of 2 single jumps is not limited provided the maximum number of jump sequences limited to 2 jumps sequences or jump combination (maximum of 2 single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> <li>Max 2 jump combinations intel to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted.</li> <li>Jump combinations intel to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted.</li> <li>Jump combinations intel to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps may be repeated once</li> <li>All single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> <li>Max 5 Jump Elements</li> <li>Max 5 Jump Elements</li></ul>	JUMP ELEMENTS       Max         , double, triple or quadruple jumps allowed le jumps (except single Axel) is not limited provided the maximum relements allowed is not exceeded ations or jump sequences tors limited to 2 jumps except that one 3-jump combination with a er quadruple jumps is permitted.       Max         asimum of 3 single jumps is permitted.       The comparison of a jump sequence or jump ations or jump sequences or jump ations or jump sequences or jump sequence or jump ations or jump sequences or jump sequence or jump ations or jumps is not limited provided the maximum number of jump ations or jump sequences that one 3-jump combination with a ingle jumps is not limited provided the maximum number of jump ations or jump sequences or jump sequence or jump ations or jump sequences or jump sequence or jump ations or sequences is not exceeded ato double Salchow, double toe loop and double loop) bit Lutz, double Axel, allowed. Only 2 different double jumps may to two different, allowable double jumps may be repeated once as solo jumps is not limited provided the maximum number of jump ators or sequences or jump combination with 2 double jumps and 1 single jump permitted as limited to a maximum of 3 single or double jumps.       Max         ype jump* e jumps is not limited provided the maximum number of jump ations or sequences or jump combination permitted to a maximum of 3 single or double jumps ations or sequences ions limited to 2 jumps except that one 3-jump combination with a submitted to a maximum of 3 single or double jumps (E))       Max         Ype jump* e jumps and 1 single jump is permitted ations or sequences ions limited to 2 jump secupt that one 3-jump combination with a subs or sequences ions limited to 2 jumps except that one 3-jump combination with a subsole jumps and 1 single jump is permitted ato be jumps an





2016-17 Singles Free Skate Requirements – This chart has been updated with the changes from the U.S. Figure Skating Governing Council and the SU Congress that will go into effect July 1, 2016.

2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCES
JUVENILE and OPEN JUVENILE 2:15 +/- 10 sec *means element is required	Max 5 Jump Elements         1 must be an Axel-type jump*         All single and double jumps, including the double Axel, allowed         No triple or quadruple jumps allowed         No more than 3 different double jumps may be repeated and, if repeated, at least one attempt must be in a jump combination or a jump sequence         If both executions (of the double) are as solo jumps, the second of these jumps will receive 70% of its original base value         No double jump can be included more than twice         Max 2 jump combinations or sequences         Jump combinations or sequences         Nump combinations in ited to 2 jumps except one may be a 3-jump combination with a max of 2 double jumps sequence is not limited	Max 2 Spins 1 spin combination; with or without change of foot* Min 8 revs Min 2 revs in each position Must have all 3 basic positions to receive full value. 1 spin with only 1 position; no change of foot* Min 5 revs Both spins may start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	Max 1 Sequence · One choreographic step sequence* · Must fully utilize the ice surface
INTERMEDIATE 2:30 +/- 10 sec *means element is required	A and a pumpe transport of the provided of the transport of the transport of the provided	Max 2 Spins           Max 2 Spins           1 spin combination; with or without change of foot*           Min 8 revs           Min 2 revs in each position           Must have all 3 basic positions to receive full value.           1 spin with only 1 position; no change of foot*           Min 5 revs           Both spins may start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	Max 1 Sequence • One leveled step sequence* • Must fully utilize the ice surface • Effective 2/1/17
NOVICE LADIES 3:00 +/- 10 sec *means element is required	Max 6 Jump Elements         1 must be an Axel-type jump*         All single, double and triple jumps are allowed         0 No more than 1 double Axel and 2 different triple jumps may be repeated, and if repeated, at least 1 attempt must be as part of a jump combination or sequence.         • If both executions (of the double Axel or same triple) are as solo jumps, the second of these jumps will receive 70% of its original base value         • There is no limit to the number of different double jumps that can be repeated, but no double or triple jump can be included more than twice         • Max 3 jump combinations or sequences         • Combinations limited to 2 jumps         • One 3-jump combination is permitted         • Number of jumps in jump sequence is not limited	Max 3 Spins         1 spin combination; with or without change of foot*         Min 10 revs         Min 2 revs in each position         Must have all 3 basic positions to receive full value.         1 flying spin with no change of foot or position*         Min 6 revs         3rd spin is option of skater         All spins may start with a flying entry         Spins must be of a different character         (For definition see U.S. Figure Skating rule 4103 (E))	Max 1 Sequence • One leveled step sequence* • Must fully utilize the ice surface
NOVICE MEN 3:30 +/- 10 sec *means element is required	Max 7 Jump Elements         1 must be an Axel-type jump*         All single, double and triple jumps are allowed         No more than 1 double Axel and 2 different triple jumps may be repeated, and if repeated, at least one attempt must be part of a jump combination or sequence.         If both executions (of the double Axel or same triple) are as solo jumps, the second of these jumps will receive 70% of its original base value         There is no limit to the number of different double jumps that can be repeated, but no double or triple jump can be included more than twice         Max 3 jump combinations or sequences         Combinations limited to 2 jumps         One 3-jump combination is permitted         Number of jumps in jump sequence is not limited	Max 3 Spins         1 spin combination; with or without change of foot*         Min 10 revs         Min 2 revs in each position         Must have all 3 basic positions to receive full value.         1 flying spin with no change of foot or position*         Min 6 revs         3rd spin is option of skater         All spins may start with a flying entry         Spins must be of a different character         (For definition see U.S. Figure Skating rule 4103 (E))	Max 1 Sequence · One leveled step sequence* · Must fully utilize the ice surface
2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCES

This chart highlights the elements in each program. It is not meant to replace the reading of the rules in the current version of the U.S. Figure Skating Rulebook. Should this chart disagree with the current U.S. Figure Skating Rulebook in any aspect, the rulebook takes precedence.



2016-17 Singles Free Skate Requirements – This chart has been updated with the changes from the U.S. Figure Skating Governing Council and the Succongress that will go into effect July 1, 2016.

	Max 7 Jump Elements	Max 3 Spins	Max 1 Sequence
	<ul> <li>1 must be an Axel-type jump*</li> </ul>	<ul> <li>1 spin combination; with or without change of</li> </ul>	• One leveled step
	· Jumps can contain any number of revolutions	foot*	sequence*
JUNIOR	<ul> <li>Of all the triples or quads, only 2 can be executed twice</li> </ul>	<ul> <li>Min 10 revs</li> </ul>	<ul> <li>Must fully utilize the</li> </ul>
LADIES	<ul> <li>If both executions (of the same triple or quad) are as solo jumps, the second of</li> </ul>	<ul> <li>Min 2 revs in each position</li> </ul>	ice surface
LADIES	these jumps will receive 70% of its original base value	<ul> <li>Must have all 3 basic positions to receive full</li> </ul>	
	<ul> <li>No double jump, including double Axel, can be included more than twice</li> </ul>	value.	
3:30 +/- 10 sec	in total as solo jump or part of a combination/sequence	<ul> <li>1 spin with a flying entry*</li> </ul>	
	Max 3 jump combinations or sequences	<ul> <li>Min 6 revs</li> </ul>	
*means element	<ul> <li>Combinations limited to 2 jumps</li> </ul>	<ul> <li>1 spin with only 1 position*</li> </ul>	
is required	<ul> <li>One 3-jump combination is permitted</li> </ul>	<ul> <li>Min 6 revs</li> </ul>	
	<ul> <li>Number of jumps in a sequence is not limited</li> </ul>	All spins may change feet and start with a flying entry	
		Spins must be of a different character	
		(For definition see U.S. Figure Skating rule 4103 (E))	
	Max 8 Jump Elements	Max 3 Spins	Max 1 Sequence
	<ul> <li>1 must be an Axel-type jump*</li> </ul>	<ul> <li>1 spin combination; with or without change of foot*</li> </ul>	<ul> <li>One leveled step</li> </ul>
	<ul> <li>Jumps can contain any number of revolutions</li> </ul>	<ul> <li>Min 10 revs</li> </ul>	sequence*
JUNIOR MEN	<ul> <li>Of all the triples or quads, only 2 can be executed twice</li> </ul>	<ul> <li>Min 2 revs in each position</li> </ul>	<ul> <li>Must fully utilize the</li> </ul>
	<ul> <li>If both executions (of the same triple or quad) are as solo jumps, the second of</li> </ul>	<ul> <li>Must have all 3 basic positions to receive full</li> </ul>	ice surface
4:00 +/- 10 sec	these jumps will receive 70% of its original base value	value.	
4.00 17 10 000	<ul> <li>No double jump, including double Axel, can be included more than twice</li> </ul>	<ul> <li>1 spin with a flying entry*</li> </ul>	
*means element	in total as solo jump or part of a combination/sequence	<ul> <li>Min 6 revs</li> </ul>	
	Max 3 jump combinations or sequences	<ul> <li>1 spin with only 1 position*</li> </ul>	
is required	<ul> <li>Combinations limited to 2 jumps</li> </ul>	<ul> <li>Min 6 revs</li> </ul>	
	<ul> <li>One 3-jump combination is permitted</li> </ul>	All spins may change feet and start with a flying entry	
	<ul> <li>Number of jumps in a sequence is not limited</li> </ul>	Spins must be of a different character	
		(For definition see U.S. Figure Skating rule 4103 (E))	
	Max 7 Jump Elements	Max 3 Spins	Max 2 Sequences
	1 must be an Axel-type jump*	1 spin combination; with or without change of foot*	One leveled step
SENIOR	Jumps can contain any number of revolutions	<ul> <li>Min 10 revs</li> <li>Min 2 revs is each costiliant</li> </ul>	<ul> <li>sequence*</li> <li>Must fully utilize the</li> </ul>
LADIES	<ul> <li>Of all the triples or quads, only 2 can be executed twice</li> <li>If both supervision (of the same triple as supervisit) are as allo instant the second of</li> </ul>	<ul> <li>Min 2 revs in each position</li> <li>Must have all 3 basic positions to receive full</li> </ul>	<ul> <li>initial rully utilize the ice surface</li> </ul>
LADILO	<ul> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul>	value.	ice suitace
4:00 +/- 10 sec	<ul> <li>No double jump, including double Axel, can be included more than twice</li> </ul>	<ul> <li>1 spin with a flying entry*</li> </ul>	· One choreographic
4.00 1/- 10 360	in total as solo jump or part of a combination/sequence	<ul> <li>Min 6 revs</li> </ul>	sequence*
*means element	Max 3 jump combinations or sequences	1 spin with only 1 position*	<ul> <li>Must be clearly</li> </ul>
	<ul> <li>Combinations limited to 2 jumps</li> </ul>	<ul> <li>Min 6 revs</li> </ul>	visible
is required	<ul> <li>One 3-jump combination is permitted</li> </ul>	All spins may change feet and start with a flying entry	The late
	<ul> <li>Number of jumps in a sequence is not limited</li> </ul>	Spins must be of a different character	
		(For definition see U.S. Figure Skating rule 4103 (E))	
	Max 8 Jump Elements	Max 3 Spins	Max 2 Sequences
	1 must be an Axel-type jump*	1 spin combination; with or without change of foot*	One leveled step
	Jumps can contain any number of revolutions	<ul> <li>Min 10 revs</li> </ul>	sequence*
SENIOR MEN	<ul> <li>Of all the triples or quads, only 2 can be executed twice</li> </ul>	<ul> <li>Min 2 revs in each position</li> </ul>	<ul> <li>Must fully utilize the</li> </ul>
	If both executions (of the same triple or quad) are as solo jumps, the second of	<ul> <li>Must have all 3 basic positions to receive full</li> </ul>	ice surface
4:30 +/- 10 sec	these jumps will receive 70% of its original base value	value.	
TI SEC	<ul> <li>No double jump, including double Axel, can be included more than twice</li> </ul>	<ul> <li>1 spin with a flying entry*</li> </ul>	<ul> <li>One choreographic</li> </ul>
	in total as solo jump or part of a combination/sequence	<ul> <li>Min 6 revs</li> </ul>	sequence*
*			<ul> <li>Must be clearly</li> </ul>
*means element	Max 3 jump combinations or sequences	<ul> <li>1 spin with only 1 position*</li> </ul>	
*means element is required	Max 3 jump combinations or sequences o Combinations limited to 2 jumps	<ul> <li>Min 6 revs</li> </ul>	visible
	Max 3 jump combinations or sequences • Combinations limited to 2 jumps • One 3-jump combination is permitted	<ul> <li>Min 6 revs</li> <li>All spins may change feet and start with a flying entry</li> </ul>	
	Max 3 jump combinations or sequences o Combinations limited to 2 jumps	<ul> <li>Min 6 revs</li> </ul>	

This chart highlights the elements in each program. It is not meant to replace the reading of the rules in the current version of the U.S. Figure Skating Rulebook. Should this chart disagree with the current U.S. Figure Skating Rulebook in any aspect, the rulebook takes precedence.



2016-17 Singles Short Program Requirements – This chart has been updated with changes from the U.S. Figure Skating Governing Stating Council and the ISU Congress that will go into effect July 1, 2016.



[]		Dauble as Trinle June:	luma Combination				<u>[]</u>
INTERMEDIATE LADIES/MEN 2:10 max.	Single or Double Axel	Double or Triple Jump Immediately preceded by connecting steps May not repeat double Axel or the triple jump used in the combination	Jump Combination Single/Double, Double/Double, Single/Triple, or Double/Triple May not repeat Axel jump or solo jump performed	Only o No cha May sta	<b>Spin</b> ne position ange of foot art with a fly . 5 revs.	Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have</u> <u>all 3 basic positions to receive full value.</u> No flying entry Min. 5 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Effective 2/1/17 Fully utilizing the ice surface
NOVICE LADIES 2:30 max.	Single or Double Axel	Double or Triple Jump Immediately preceded by connecting steps May not repeat double Axel or either jump in combo	Jump Combination Double/Double, Double/Triple or Triple/Triple May not repeat double Axel or solo jump performed	No cha No fl	eways Leaning Spin ange of foot ying entry . 6 revs.	Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have</u> all 3 basic positions to receive full value. No flying entry Min. 5 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface
NOVICE MEN 2:30 max.	Single or Double Axel	Double or Triple Jump Immediately preceded by connecting steps May not repeat double Axel or either jump in combo	Jump Combination Double/Double, Double/Triple or Triple/Triple May not repeat Double Axel or solo jump performed	With only 1 No chan No fl	or Sit Spin change of foot ge of position ying entry vs. each foot	Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have</u> <u>all 3 basic positions to receive full value.</u> No flying entry Min. 5 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface
JUNIOR LADIES 2:40 +/- 10 sec	Double Axel	Double or Triple Loop Immediately preceded by connecting steps or other free skating movements	Jump Combination Double/Double, Double/Triple or Triple/Triple May not repeat Double Axel or solo jump performed	Flying <u>Camel</u> Spin Flying pos. may <u>be different</u> than landing <u>pos.</u> Min. 8 revs.	Layback, Sideways Leaning <u>or Sit</u> Spin <u>without change of</u> <u>foot</u> No flying entry Min. 8 revs.	Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have</u> <u>all 3 basic positions to receive full value.</u> No flying entry Min. 6 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface
JUNIOR MEN 2:40 +/- 10 sec	Double or Triple Axel	Double or Triple Loop Immediately preceded by connecting steps or other free skating movements	Jump Combination Double/Triple or Triple/Triple May not repeat Axel jump or solo jump performed	Flying <u>Camel</u> Spin Flying pos. may be different than landing <u>pos.</u> Min. 8 revs.	<u>Sit</u> Spin With only 1 change of foot No flying entry Min. 6 revs. each foot	Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have</u> <u>all 3 basic positions to receive full value.</u> No flying entry Min. 6 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface
SENIOR LADIES 2:40 +/- 10 sec	Double or Triple Axel	Any Triple Jump Immediately preceded by connecting steps or other free skating movements May not repeat Triple Axel or either jump in combo	Jump Combination Double/Triple or Triple/Triple May not repeat Axel jump or solo jump performed	Flying Spin Landing position different than <u>spin in 1</u> <u>position</u> Min. 8 revs.	Layback, Sideways Leaning, <u>Sit or</u> Camel Spin without change of <u>foot</u> No flying entry Min. 8 revs.	Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have</u> <u>all 3 basic positions to receive full value.</u> No flying entry Min. 6 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface
SENIOR MEN 2:40 +/- 10 sec	Double or Triple Axel	Any Triple or Quadruple Jump Immediately preceded by connecting steps or other free skating movements May not repeat Triple Axel or either jump in combo	Jump Combination Double/Triple, Triple/Triple, Quad/Double, or Quad/Triple May not repeat Axel jump or solo jump performed	Flying Spin Landing position different than spin in 1 position Min. 8 revs.	Camel or Sit Spin With only 1 change of foot No flying entry Min. 6 revs. each foot	Spin Combination With only 1 change of foot Min. 2 different basic positions. <u>Must have</u> <u>all 3 basic positions to receive full value.</u> No flying entry Min. 6 revs. each foot Min. 2 revs in pos.	Leveled Step Sequence Fully utilizing the ice surface

This chart highlights the elements in each program. It is not meant to replace the reading of the rules in the current version of the U.S. Figure Skating Rulebook. Should this chart disagree with the current U.S. Figure Skating Rulebook in any aspect, the rulebook takes precedence. Singles Short Program 2016-17 Version 2.0 – 6/21/16 AB





# **EVENT: Introductory Levels Compulsory Event**

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on  $\frac{1}{2}$  ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Skaters may have the option to skate one level higher in compulsories than their free skate program.

Level	Time	Skating rules/standards
		Waltz jump
Beginner	1:15 max.	<ul> <li>½ jump of choice</li> </ul>
		<ul> <li>Forward two-foot or one-foot spin - minimum three</li> </ul>
		revolutions (free leg position optional)
		<ul> <li>Forward or backward spiral</li> </ul>
		<ul> <li>Toe loop jump</li> </ul>
High	1:15 max.	<ul> <li>Salchow jump</li> </ul>
Beginner		<ul> <li>Forward scratch spin - minimum three revolutions</li> </ul>
		<ul> <li>Forward or backward spiral</li> </ul>



# U.S. Figure Skating Nonqualifying Competitions

# EVENT: NO TEST - PRELIMINARY COMPULSORY MOVES

- Elements skated on ½ ice
- Elements may be performed only once
- Music is not allowed

Level	Time	Skating rules/standards
No-Test	1:15 max.	<ul> <li>Loop jump</li> <li>Jump combination to include a toe loop (may not use a loop or Axel)</li> <li>Solo spin - sit <u>or</u> camel spin - minimum three revolutions</li> <li>Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.</li> </ul>
Pre- Preliminary	1:15 max.	<ul> <li>Toe Loop jump</li> <li>Jump combination: single/single (no Axel)</li> <li>Sit spin or camel spin - minimum three revolutions</li> <li>Spiral sequence with one forward spiral and one backward spiral (any edge)</li> </ul>
Preliminary	1:15 max.	<ul> <li>Lutz jump</li> <li>Jump combination: single/single (may include Axel)</li> <li>Back upright spin - minimum three revolutions</li> <li>Forward inside spiral</li> </ul>





## EVENT: COMPULSORY MOVES

- 1. Pre-Juv Juvenile: Elements skated on  $\frac{1}{2}$  ice
- 2. Intermediate Senior: Elements skated on full-ice
- 3. Elements may be performed only once
- 4. Music is not allowed

Level	Time	Skating rules/standards
		1. Single jump (may include Axel)
Pre –	1:15 max.	2. Jump combination: single/single (may include Axel)
Juvenile		<ol><li>Layback spin or camel spin - minimum three revolutions</li></ol>
		4. Step sequence - circular
		1. Single Axel
Juvenile &	1:15 max.	2. Jump combination: single/single or double/single
Open Juv.		3. Layback spin or camel spin - minimum three revolutions
		4. Step sequence – circular
		1. Double Salchow or double toe loop
Intermediate	1:30 max.	2. Jump combination: single/single or double/single
		<ol><li>Flying spin, minimum five revolutions</li></ol>
		<ol> <li>Step sequence – straight line</li> </ol>
		1. Double loop
Novice	1:30 max.	2. Jump combination: double/single or double/double
		<ol><li>Flying spin - minimum five revolutions</li></ol>
		<ol> <li>Step sequence – straight line</li> </ol>
		1. Double flip
Junior	1:30 max.	2. Jump combination: double/double or triple/double
		3. Combination spin - minimum 10 revolutions
		<ol> <li>Step sequence – straight line</li> </ol>
		1. Double Lutz
Senior	1:30 max.	2. Jump combination: double/double or triple/double
		3. Combination spin - minimum 10 revolutions
		<ol> <li>Step sequence – straight line</li> </ol>



#### SINGLES JUMPS CHALLENGE

A. Introductory events (copy & paste appropriate chart below or simply paste the link from the website here). B. Standard events (copy & paste appropriate chart below or simply paste the link from the website here).



## **U.S. Figure Skating Nonqualifying Competitions**

#### **EVENT**: Jumps Challenge

- 1. Each jump may be attempted twice; the best attempt will be counted.
- 2. Pre-juvenile and lower will be skated ½ ice; Juvenile senior will be skated on full ice 3. Jumps with an "\*" must be preceded with connecting steps (intermediate senior)

Level	Time	Skating rules / standards
Beginner	1:15 max.	<ol> <li>Waltz jump (from backward crossovers)</li> <li>½ flip or ½ Lutz</li> <li>Single Salchow</li> </ol>
High Beginner	1:15 max.	<ol> <li>Waltz jump (from backward crossovers)</li> <li>Single Salchow</li> <li>Jump combination – waltz jump-toe loop</li> </ol>
No-Test	1:15 max.	<ol> <li>Single toe loop</li> <li>Single loop</li> <li>Jump combination – Any two ½ or single revolution jumps (no Axel)</li> </ol>
Pre – Preliminary	1:15 max.	<ol> <li>Single toe loop</li> <li>Single flip</li> <li>Jump combination - Any two ½ or single revolution jumps (no Axel)</li> </ol>
Preliminary	1:15 max.	<ol> <li>Single flip</li> <li>Single Lutz</li> <li>Jump combination – Any single jump + single loop (may be Axel)</li> </ol>
Pre – Juvenile	1:15 max.	<ol> <li>Single Axel</li> <li>Single or double jump</li> <li>Jump combination – single/single (no Axel)</li> </ol>
Juvenile & Open Juv.	1:15 max.	<ol> <li>Single Axel</li> <li>Double Salchow</li> <li>Jump combination – single/single or double/single (no Axel)</li> </ol>
Intermediate	1:30 max.	<ol> <li>Single Axel</li> <li>Double loop*</li> <li>Jump combination – double/single (no Axel)</li> </ol>
Novice	1:30 max.	<ol> <li>Double loop</li> <li>Double flip*</li> <li>Jump combination – double/double (may be double Axel)</li> </ol>
Junior	1:30 max.	<ol> <li>Choice of double or triple jump</li> <li>Double or triple flip*</li> <li>Jump combination – double/double (may be double Axel)</li> </ol>
Senior	1:30 max.	<ol> <li>Choice of double or triple jump</li> <li>Double or triple Lutz*</li> <li>Jump combination – double/double or triple/double (may be double Axel)</li> </ol>



#### SINGLES SPINS CHALLENGE

A. Introductory events (copy & paste appropriate chart below or simply paste the link from the website here). B. Standard events (copy & paste appropriate chart below or simply paste the link from the website here).



#### **EVENT:** Spins Challenge

- 1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- 2. All events are skated on  $\frac{1}{2}$  ice.
- 3. Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	<ol> <li>Upright one-foot spin (3)</li> <li>Upright two-foot spin (3)</li> <li>Sit spin (3)</li> </ol>
High Beginner	1:30 max.	<ol> <li>Upright one-foot spin (3)</li> <li>Upright two-foot spin (3)</li> <li>Sit spin (3)</li> </ol>
No-Test	1:30 max.	<ol> <li>Upright one-foot spin (3)</li> <li>Upright two-foot spin (3)</li> <li>Sit spin (3)</li> </ol>
Pre – Preliminary	1:30 max.	<ol> <li>Upright one-foot spin (3)</li> <li>Upright back scratch spin (3)</li> <li>Sit spin (3)</li> </ol>
Preliminary	1:30 max.	<ol> <li>Forward scratch to back scratch spin (3)</li> <li>Combination spin with no change of foot (4)</li> <li>Sit spin (3)</li> </ol>
Pre – Juvenile	1:30 max.	<ol> <li>Camel spin (3)</li> <li>Combination spin – camel to sit spin; no change of foot (6)</li> <li>Forward to backward scratch spin (3 per foot)</li> </ol>
Juvenile & Open Juv.	1:30 max.	<ol> <li>Sit spin (4)</li> <li>Combination spin – with change of foot; optional change of position (4 per foot)</li> <li>Girls – layback spin (4); Boys – camel spin (4)</li> </ol>
Intermediate	1:30 max.	<ol> <li>Flying camel spin (5)</li> <li>Sit spin to backward sit spin (4 per foot)</li> <li>Combination spin – change of foot &amp; change of position (4 per foot)</li> </ol>
Novice	1:30 max.	<ol> <li>Choice of camel, sit or layback spin (6)</li> <li>Camel spin to backward camel spin (4 per foot in position)</li> <li>Combination spin – change of foot &amp; two changes of position (2 per position &amp; 5 per foot)</li> </ol>
Junior	1:30 max.	<ol> <li>Flying sit spin or flying reverse sit spin (6)</li> <li>Solo spin of choice (6) – may not fly</li> <li>Combination spin – with change of foot &amp; utilizing all three positions (2 per position &amp; 5 per foot)</li> </ol>
Senior	1:30 max.	<ol> <li>Flying spin of choice (6)</li> <li>Solo spin of choice (6) – may not fly</li> <li>Combination spin – with change of foot &amp; utilizing all three positions (2 per position &amp; 5 per foot)</li> </ol>





# U.S. Figure Skating Nonqualifying Competitions

#### EVENT: Solo Pattern Dance

- 1. Levels are based upon the skaters' highest pattern dance test passed.
- 2. A solo pattern dance competition event will consist of the skater performing two solo pattern dances.
- 3. The patterns to be skated depend upon which quarter of the year the competition is held. The skater will perform the two pattern dances listed for their level, based upon the date of the competition. If the competition falls over two quarters (for example, June 30<sup>th</sup> July 2<sup>nd</sup>), the dance will be selected based on the start date of the competition listed in the announcement (in this example, the 2<sup>nd</sup> quarter).
- 4. Skaters will complete both of the dances at each level. Dances will be scheduled at the discretion of the Chief Referee for each competition and may be competed consecutively or with a break in-between pattern dances groupings.

Level	January 1-
	March 31 <sup>st</sup>
Preliminary	1. Dutch Waltz
,	2. Canasta Tango
Pre-bronze	1. Swing
	2. Cha-Cha
Bronze	1. Hickory Hoedown
	2. Willow Waltz
Pre-silver	1. Fourteenstep
	2. European Waltz
Silver	1. American Waltz
	2. Silver Tango
Pre-gold	1. Killian
	2. Blues
Gold	1. Viennese Waltz
	2. Argentine Tango





# U.S. Figure Skating Nonqualifying Competitions

## **EVENT:** Showcase Events – Light Entertainment Events

Format:

- Showcase program that should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions.
- Props and scenery are permitted.

General event parameters:

- 1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 2. The determination of level will be based upon test requirement at the entry deadline.
- 3. Current guidelines and procedures for nonqualifying showcase competitions can be found at <u>www.usfigureskating.org</u>, under "Programs" on the National Showcase page.

	Event	Must meet requirements* Must have passed Free Skating or Dance test (solo or partnered standard track)	<b>Must not have passed</b> Must not have passed Free Skate or Dance test (solo or partnered)	Age	Time
	Beginner, High Beginner, No Test* Note: these levels do not qualify for National Showcase	-	Pre-Preliminary Free Skate	No Age restriction	1:30 max
	Pre-Preliminary* Note: this level does not qualify for National Showcase	-	Preliminary Free Skate	No Age restriction	1:30 max
	Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
Singles	Pre Juvenile	Pre Juvenile Free Skate	Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 20)	1:40 max
	Juvenile	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	13 and under	2:10 max
	Teen	Juvenile Free Skate OR Juvenile Free Dance	Intermediate Free Skate OR Intermediate Free Dance	14-17	2:10 max

#### **Light Entertainment Levels:**



	Intermediate Free Skate	Novice Free Skate		
Intermediate	OR	OR	17 and under	2:10 max
	Intermediate Free Dance	Novice Free Dance		
	Juvenile Free Skate	Novice Free Skate		
Young Adult	OR	OR	18-20	2:10 max
	Juvenile Free Dance	Novice Free Dance		
	Novice Free Skate	Junior Free Skate		
Novice	OR	OR		2:10 max
	Novice Free Dance	Junior Free Dance		
	Junior Free Skate	Senior Free Skate	No age	a /a
Junior	OR	OR	restriction	2:40 max
	Junior Free Dance	Senior Free Dance		
	Senior Free Skate			a /a
Senior	OR			2:40 max
	Senior Free Dance			
Event	Must meet requirements for*	Must not have passed	Age	Time
Adult Bronze	Adult Bronze Free Skate or Pairs Events or have passed the complete Pre-Bronze Dance Test	Any Pre-Silver Dance Test	21 and older	1:40 max
Adult Silver	Adult Silver Free Skate or Pairs Events or have passed one Pre-Silver Dance Test	Any Pre-Gold Dance Test	21 and older	1:40 max
Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre-Gold Dance Test	Complete Pre-Gold Dance Test	21 and older	1:40 max
Masters	At least the Masters Intermediate or any Masters Pairs Event or have passed the complete Pre-Gold Dance Test		21 and older	1:40 max

determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart.

\*The



**2016-17 Adult Singles Free Skating Requirements** – This chart has been updated with the changes from the U.S. Figure Skating Governing Council that will go into effect July 1, 2016.

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GRE	

2016-17			
	Max 7 Jump Elements	Max 3 Spins	Max 1 Step Sequence
MASTERS	<ul> <li>1 must be an Axel-type jump*</li> <li>Max 3 combinations or sequences</li> </ul>	<ul> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule</li> </ul>	<ul> <li>1 choreographic step sequence, fully utilizing the ice surface (may</li> </ul>
& MASTERS JUNIOR-SENIOR	<ul> <li>1 jump combination may contain three jumps; the remaining jump combinations are limited to two jumps</li> <li>Number of jumps in sequence is unlimited, but only the two highest-value jumps in a jump sequence will be counted</li> </ul>	<ul> <li>4103 (E)</li> <li>Min 5 revs total if no change of foot</li> <li>Min 4 revs each foot if change of foot</li> <li>Min 2 revs in each position</li> </ul>	<ul> <li>Include moves in the field and spirals)</li> <li>Additional moves in the field, spiral and step sequences will not</li> </ul>
3:40 maximum * means element is required	<ul> <li>No Axels or multi-rotation jumps may be repeated more than once, and if repeated, those jumps must be in combination or sequence</li> </ul>		be counted as elements but will be counted as transitions and marked as such.
	Max 6 Jump Elements	Max 3 Spins	Max 1 Step Sequence
MASTERS INTERMEDIATE- NOVICE	<ul> <li>1 must be an Axel-type jump*</li> <li>Max 3 combinations or sequences</li> <li>1 jump combination/sequence may contain three jumps; the remaining jump combination/sequences are limited to two jumps</li> <li>Each jump may be repeated only once, and only as part of combination or</li> </ul>	<ul> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>Min 5 revs total if no change of foot</li> <li>Min 4 revs each foot if change of foot</li> </ul>	<ul> <li>1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals)</li> <li>Additional moves in the field,</li> </ul>
INTERMEDIATE- INOVICE 3:10 maximum * means element is required	<ul> <li>All single jumps and the following double jumps are permitted: double toe loop, double Salchow, double loop</li> <li>Only one double-double jump combination or sequence is permitted</li> <li>Double flip, double Lutz, double Axel and triple jumps are not permitted</li> </ul>		be counted as elements but will be counted as transitions and marked as such.
	Max 5 Jump Elements	Max 3 Spins	Max 1 Step Sequence
CHAMPIONSHIP ADULT GOLD & ADULT GOLD 2:40 maximum	<ul> <li>Max 3 combinations or sequences</li> <li>1 jump combination/sequence may contain three jumps; the remaining jump combinations/sequences are limited to two jumps</li> <li>Each jump may be repeated only once, and only as part of combination or sequence</li> <li>All single iumps, including the single Axel, are permitted, as are the following double jumps: double toe loop, double Salchow.</li> <li>No double-double jump combinations or sequences are permitted</li> <li>Double loop, double flip, double Lutz, double Axel and triple jumps are not permitted</li> </ul>	<ul> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>Min 4 revs total if no change of foot</li> <li>Min 4 revs each foot if change of foot</li> <li>Min 2 revs in each position</li> </ul>	<ul> <li>1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals)</li> <li>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>

U.S. Figure Skating Rulebook in any aspect, the rulebook takes precedence.

Spins of a different character – this refers to the abbreviation of a spin, e.g. a combination spin with a change of foot (CCoSp) and a combination with no change of foot (CoSp) are spins of a different character; and a flying sit spin (FSSp) and a sit spin (SSp) are of a different character. For more information, see U.S. Figure Skating rule 4103 (E).

 6.0 System Penalties: • 0.1 in each mark for each illegal element • 0.1 in 1st mark for insufficient revs.
 • 0.1 in each mark for time violation • 0.1 in 1st mark for step seq. not utilizing the ice as prescribed. 0.2 in 1st mark for each jump and/or spin element exceeding max.
0.2 in 1st mark if a required element is omitted

NOTE: All times are MAXIMUM times. There is no +/- 10 second leeway for adult programs. All programs – US and 6.0 – over the maximum time will receive a deduction.

Adult Singles 2016-2017 Version 1.1- 7/22/16 LMF





2016-17	JUMP ELEMENTS	SNIdS	STEP/SPIRAL SEQUENCES
	Max 5 Jump Elements	Max 2 Spins	Max 1 Sequence
CHAMPIONSHIP ADULT SILVER AND ADULT SILVER 2:10 maximum	<ul> <li>Max 2 combinations or sequences</li> <li>1 combination/sequence may consist of three jumps, and the other may have only two jumps</li> <li>Additional jump sequences which contain non-listed jumps of not more than one revolution performed as part of connecting footwork preceding single jumps are permitted</li> <li>Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>All single jumps are permitted</li> <li>No double or triple jumps are permitted</li> </ul>	<ul> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)</li> <li>Min 3 revs total if no change of foot</li> <li>Min 2 revs in each position</li> </ul>	To be chosen from: • Step sequence or • Spiral sequence (any pattern) Must use at least ½ ice surface Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such. <b>If LJS is used, then: ChSt</b>
	Max 4 Jump Elements	Max 2 Spins	Max 1 Sequence
ADULT BRONZE 1:50 maximum	<ul> <li>Max 2 combinations or sequences:</li> <li>1 combination/sequence may consist of three jumps, and the other may have only two jumps</li> <li>Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>All single jumps are permitted (except single Axel)</li> <li>No single Axel, double or triple jumps are permitted</li> </ul>	<ul> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)</li> <li>Min 3 revs total if no change of foot</li> <li>Min 3 revs each foot if change of foot</li> <li>Min 2 revs in each position</li> <li>No flying spins are permitted</li> </ul>	To be chosen from: • Step sequence or • Spiral sequence (any pattern) Must use at least ½ ice surface Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such. <b>IIJS is used, then: ChSt</b>
ADULT PRE BRONZE 1:40 maximum	<ul> <li>Max 4 Jump Elements</li> <li>Jump combinations and sequences are optional, but no more than 2 combinations or sequences may be included</li> <li>1 jump combination/sequence may consist of three jumps, and the other may have only two jumps.</li> <li>Each jump may be involved only once and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>Only single and half-revolution jumps are allowed</li> <li>No single Lutz, single Axel or double jumps are allowed</li> </ul>	Max 2 Spins Min 3 revs Spins with a flying entry are not permitted	Max 1 Sequence Connecting steps throughout the program are required

This chart highlights the elements in each program. It is not meant to replace the reading of the rules in the current version of the U.S. Figure Skating Rulebook. Should this chart disagree with the current U.S. Figure Skating Rulebook in any aspect, the rulebook takes precedence.

Spins of a different character – this refers to the abbreviation of a spin, e.g. a combination spin with a change of foot (CCoSp) and a combination with no change of foot (CoSp) are spins of a different character; and a flying sit spin (FSSp) and a sit spin (SSp) are of a different character. For more information, see U.S. Figure Skating rule 4103 (E).

 O.2 in 1st mark for each jump and/or spin element exceeding max.
 O.2 in 1st mark if a required element is omitted 0.1 in 1st mark for insufficient revs.
0.1 in 1st mark for step seq. not utilizing the ice as prescribed. 6.0 System Penalties: • 0.1 in each mark for each illegal element
 • 0.1 in each mark for time violation

NOTE: All times are MAXIMUM times. There is no +/- 10 second leeway for adult programs. All programs - IJS and 6.0 -- over the maximum time will receive a deduction.

Adult Singles 2016-2017 Version 1.1- 7/22/16 LMF



# ANNUAL GARDEN CITY FIGURE SKATING CLUB COMPETITION ENTRY FORM March 10<sup>TH</sup> -11<sup>TH</sup> 2017

PLEASE TYPE OR USE PEN - PRINT CLEAR	RLY
NAME	MALE FEMALE Birthday
USFS/CFSA#	Home Club
ADDRESS	CITY,STATE, ZIP
PHONE ()	E-MAIL
COACH NAME	PHONE ()
EMAIL	
HIGHEST TEST PASSED: F/S (As of February 2017)	DANCE

Introductory	Test Track	Well Balanced	Short Program	Compulsory
Beginner	Pre-Preliminary	Pre-Preliminary	_Juvenile 6.0	Beginner
High Beginner	Preliminary	Preliminary	_Intermediate IJS	High Beginner
NoTest	Pre-Juvenile	Pre-Juvenile	Novice IJS	NoTest
	_Juvenile	_Juvenile IJS	_Junior IJS	Pre-Preliminary
	_Intermediate	_Intermediate IJS	Senior IJS	Preliminary
	_Novice	Novice IJS		Pre-Juvenile
	_Junior	Junior IJS		Juvenile
	Senior	Senior IJS		_Intermediate
				Novice
				Junior
				Senior
Solo Pattern	Jumps			
Dance	Challenge	Spins Challenge	Showcase	Adult
Preliminary	Beginner	Beginner	Beg/HighBeginner/NoTest	Pre-Bronze
Pre-Bronze	High Beginner	High Beginner	Pre-Preliminary	Bronze
Bronze	NoTest	NoTest	Preliminary	Silver
Pre-Silver	Pre-Preliminary	Pre-Preliminary	Pre-Juvenile	Gold
Silver	Preliminary	Preliminary	_Juvenile	
_Pre-Gold	Pre-Juvenile	Pre-Juvenile	Teen	
Gold	_Juvenile	_Juvenile	_Intermediate	
	_Intermediate	_Intermediate	Novice	
	Novice	_Novice	_Junior	
	_Junior	Junior	Senior	
	Senior	Senior		



# CERTIFICATIONS AND WAIVER

The following certification and release must be completed before competitor may enter competition.

**CERTIFICATION OF COMPETITOR:** I am an amateur under the rules of the USFS or CFSA eligible to enter the event checked.

Signed:\_\_\_\_\_

**CLUB OFFICER:** To the best of my knowledge, the above information is correct and true. The competitor is a member in good standing.

Club Officer:\_\_\_\_\_\_Title:\_\_\_\_\_

# Waiver of Claims for Injury:

The competitor and family hold the Garden City Figure Skating Club harmless from any and all liability for injuries to the Competitor and from any and all liabilities for damages to or loss of property. Competitors waive all claims for injury during the competition and practice sessions at the Garden City Civic Arena. I also understand that no refunds will be made after February 11, 2017. If the competitor is under18 years of age, the parent or guardian must sign this release.

# Skater or Parent/ Legal Guardian (if skater is under 18)

**ENTRY DEADLINE:** Postmarked by **February 10, 2017. NO REFUNDS** after this date, unless event is canceled. **NO LATE ENTRIES** without a **\$30.00** late fee **and committee approval**.

SEND ENTRIES TO:

# GCFSC 37<sup>th</sup> ANNUAL COMPETITION P.O. Box 917 Garden City, MI 48136

# GCFSCcomp@gmail.com

FEES: \$95.00 for first event, \$40.00 each additional event. If competing in solo dance only, \$50.00 for first dance entered and \$30.00 for each additional dance.

Make checks or money orders payable to: Garden City Figure Skating Club. There will be a \$30.00 service charge assessed for all returned checks.





#### EVENT: Basic Program Event: SNOWPLOW SAM - BASIC 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards	
		<ul> <li>March followed by a two-foot glide and dip</li> </ul>	
Snowplow	1:10 max.	<ul> <li>Forward two-foot swizzles, 2-3 in a row</li> </ul>	
Sam		Forward snowplow stop	
		Backward wiggles, 2-6 in a row	
		Forward two-foot glide and dip	
Basic 1	1:10 max.	<ul> <li>Forward two-foot swizzles, 6-8 in a row</li> </ul>	
		<ul> <li>Beginning snowplow stop on two-feet or one-foot</li> </ul>	
		Backward wiggles, 6-8 in a row	
		<ul> <li>Forward one-foot glide, either foot</li> </ul>	
Basic 2	1:10 max.	<ul> <li>Scooter pushes, right and left foot, 2-3 each foot</li> </ul>	
		Moving snowplow stop	
		<ul> <li>Two-foot turn in place, forward to backward</li> </ul>	
		Backward two-foot swizzles, 6-8 in a row	
		<ul> <li>Beginning forward stroking showing correct use of blade</li> </ul>	
Basic 3	1:10 max.	<ul> <li>Forward ½ swizzle pumps on a circle, either clockwise or counter</li> </ul>	
		clockwise, 4-6 consecutive	
		Forward slalom	
		<ul> <li>Beginning backward one-foot glide, either foot</li> </ul>	
		Moving forward to backward two-foot turn on a circle	
		<ul> <li>Backward one-foot glides, right and left</li> </ul>	
Basic 4	1:10 max.	<ul> <li>Forward outside edge on a circle, clockwise or counter clockwise</li> </ul>	
		<ul> <li>Forward crossovers, 4-6 consecutive, both directions</li> </ul>	
		<ul> <li>Beginning two-foot spin, 2-4 revolutions</li> </ul>	
		<ul> <li>Backward ½ swizzle pumps on a circle, one direction only</li> </ul>	
		<ul> <li>Backward outside edge on a circle, clockwise or counterclockwise</li> </ul>	
	1:10 max.	<ul> <li>Backward crossovers, 4-6 consecutive, both directions</li> </ul>	
Basic 5		<ul> <li>Advanced two-foot spin, 4-6 revolutions</li> </ul>	
		<ul> <li>Forward outside three-turn, right and left</li> </ul>	
		Hockey stop	
		Forward inside three-turn, right and left	
Basic 6	1:10 max.	Bunny Hop	
		<ul> <li>Forward spiral on a straight line, right or left</li> </ul>	
		<ul> <li>Beginning one-foot spin, 2-4 revolutions, optional free leg held position</li> </ul>	
		and entry	
		T-stop, right or left	





# EVENT: Pre-Free Skate – Free Skate 6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max	<ul> <li>Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>One-foot upright spin, optional entry and free-foot position (minimum three revolutions</li> <li>Mazurka (Right and Left)</li> <li>Waltz jump</li> </ul>
Free Skate 1	1:40 max	<ul> <li>Forward power stroking, 4-6 consecutive strokes</li> <li>Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>Toe loop jump</li> <li>Half flip jump</li> </ul>
Free Skate 2	1:40 max.	<ul> <li>Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>Beginning back spin, up to two revolutions</li> <li>Half Lutz</li> <li>Salchow jump</li> </ul>
Free Skate 3	1:40 max	<ul> <li>Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>Loop jump</li> <li>Waltz jump-toe loop or Salchow-toe loop jump combination</li> </ul>
Free Skate 4	1:40 max.	<ul> <li>Forward power 3's, 2-3 consecutive sets, right or left</li> <li>Sit spin - minimum three revolutions</li> <li>Half Loop jump</li> <li>Flip jump</li> </ul>
Free Skate 5	1:40 max.	<ul> <li>Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>Camel spin - minimum three revolutions</li> <li>Waltz-loop jump combination</li> <li>Lutz jump</li> </ul>
Free Skate 6	1:40 max.	<ul> <li>Split jump or stag jump</li> <li>Camel, sit spin combination - minimum of four revolutions total</li> <li>Waltz jump, ½ loop, Salchow jump sequence</li> <li>Axel jump</li> </ul>





#### EVENT: Basic Elements Event: SNOWPLOW SAM - BASIC 6

Format choice of the host: Each skater will perform each element when directed by a judge or referee or have the option to perform one element at a time in the <u>order listed below</u> (no excessive connecting steps). Referee driven format examples: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice.
- No music.
- All elements must be skated in the order listed.

Level	Time	Skating rules/standards	
		March followed by a two-foot glide and dip	
Snowplow	1:00 max.	<ul> <li>Forward two-foot swizzles, 2-3 in a row</li> </ul>	
Sam		Forward snowplow stop	
		Backward wiggles, 2-6 in a row	
		Forward two-foot glide and dip	
Basic 1	1:00 max.	<ul> <li>Forward two-foot swizzles, 6-8 in a row</li> </ul>	
		<ul> <li>Beginning snowplow stop on two-feet or one-foot</li> </ul>	
		Backward wiggles, 6-8 in a row	
		<ul> <li>Forward one-foot glide, either foot</li> </ul>	
Basic 2	1:00 max.	<ul> <li>Scooter pushes, right and left foot, 2-3 each foot</li> </ul>	
		Moving snowplow stop	
		<ul> <li>Two-foot turn in place, forward to backward</li> </ul>	
		<ul> <li>Backward two-foot swizzles, 6-8 in a row</li> </ul>	
		<ul> <li>Beginning forward stroking showing correct use of blade</li> </ul>	
Basic 3	1:00 max.	<ul> <li>Forward ½ swizzle pumps on a circle, either clockwise or counter</li> </ul>	
		clockwise, 4-6 consecutive	
		Forward slalom	
		<ul> <li>Beginning backward one-foot glide, either foot</li> </ul>	
		<ul> <li>Moving forward to backward two-foot turn on a circle</li> </ul>	
		<ul> <li>Backward one-foot glides, right and left</li> </ul>	
Basic 4	1:00 max.	<ul> <li>Forward outside edge on a circle, clockwise or counter clockwise</li> </ul>	
		<ul> <li>Forward crossovers, 4-6 consecutive, both directions</li> </ul>	
		<ul> <li>Beginning two-foot spin, 2-4 revolutions</li> </ul>	
		<ul> <li>Backward ½ swizzle pumps on a circle, one direction only</li> </ul>	
		<ul> <li>Backward outside edge on a circle, clockwise or counterclockwise</li> </ul>	
		<ul> <li>Backward crossovers, 4-6 consecutive, both directions</li> </ul>	
Basic 5	1:00 max.	<ul> <li>Advanced two-foot spin, 4-6 revolutions</li> </ul>	
		<ul> <li>Forward outside three-turn, right and left</li> </ul>	
		Hockey stop	
		<ul> <li>Forward inside three-turn, right and left</li> </ul>	
Basic 6	1:00 max.	Bunny Hop	
		<ul> <li>Forward spiral on a straight line, right or left</li> </ul>	
		Beginning one-foot spin, 2-4 revolutions, optional free leg held position	
		and entry	
		<ul> <li>T-stop, right or left</li> </ul>	





#### EVENT: Pre-Free Skate – Free Skate 6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on  $\frac{1}{2}$  ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 max

Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max	<ul> <li>Forward inside open Mohawk from a standstill position (R to L and L to R)</li> <li>Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>One-foot upright spin, optional entry and free-foot position (minimum three revolutions</li> <li>Mazurka (Right and Left)</li> <li>Waltz jump</li> </ul>
Free Skate 1	1:15 max.	<ul> <li>Forward power stroking, 4-6 consecutive strokes</li> <li>Backward outside three-turns, right and left</li> <li>Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>Toe loop</li> <li>Half flip jump</li> </ul>
Free Skate 2	1:15 max.	<ul> <li>Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>Backward inside three-turns, right and left</li> <li>Beginning back spin, up to two revolutions</li> <li>Half Lutz</li> <li>Salchow jump</li> </ul>
Free Skate 3	1:15 max.	<ul> <li>Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>Waltz three-turns, clockwise and counterclockwise</li> <li>Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>Loop jump</li> <li>Waltz jump/toe loop or Salchow/toe loop jump combination</li> </ul>
Free Skate 4	1:15 max.	<ul> <li>Forward power 3's, 2-3 consecutive sets, right or left</li> <li>Sit spin - minimum three revolutions</li> <li>Half loop jump</li> <li>Flip jump</li> </ul>
Free Skate 5	1:15 max.	<ul> <li>Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>Camel spin - minimum three revolutions</li> <li>Waltz jump-loop jump combination</li> <li>Lutz jump</li> </ul>
Free Skate 6	1:15 max.	<ul> <li>Forward power pulls, right and left</li> <li>Split jump or stag jump</li> <li>Camel, sit spin combination - minimum of four revolutions total</li> <li>Waltz jump, ½ loop, Salchow jump sequence</li> <li>Axel jump</li> </ul>





#### **EVENT:** Basic Skills Showcase Events

Format: Showcase groups will be divided by number of entries and ages if possible. Vocal music is permitted and 6.0 judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

Showcase categories may include:

- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- Duets: Theatrical/artistic performances by any competitors.
- Mini production ensembles): Theatrical performances by three to seven competitors.
- Production ensembles: Theatrical performances by eight to 30 skaters.

NOTE: Skaters may enter only one each duet, mini production or production event.

#### General event parameters:

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judges' mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint for theatrical and artistic

qualities. Technical skating skills and difficulty will not be rewarded; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

Current guidelines and procecures for nonqualifying showcase competitions can be found at <u>www.usfigureskating.org</u>, under "Programs" on the National Showcase page.

#### **Interpretative Events and Levels**

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-8	Elements only from Basic 1-8 curriculum	May not have passed any higher than Basic 8 level.	Time 1:00 Max
Free skate 1-6/ Limited beginner/ Beginner/Adult 1-4	3 jump maximum, ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 Max



# **Basic Skills Competition Entry Form** March 10<sup>th</sup> -11<sup>th</sup> 2017

PLEASE TYPE OR USE PEN - PRINT CLEARLY					
NAME	MALEFEMALE				
BIRTHDAY	USFS/CFSA#				
HOME CLUB					
ADDRESS					
CITY, STATE, ZIP					
PHONE ()					
E-MAIL					
COACH NAME	PHONE ()				
EMAIL					
HIGHEST TEST PASSED: (As of February 2017)					
Basic Program	Freeskate Program				
Snowplow Sam	Pre-Free Skate				
Basic 1	Free Skate 1				
Basic 2	Free Skate 2				
Basic 3	Free Skate 3				
Basic 4	Free Skate 4				
Basic 5	Free Skate 5				
Basic 6	Free Skate 6				
Basic Elements	Free Skate Elements				
Snowplow Sam	Pre-Free Skate				
Basic 1	Free Skate 1				
Basic 2	Free Skate 2				
Basic 3	Free Skate 3				
Basic 4	Free Skate 4				
Basic 5	Free Skate 5				
Basic 6	Free Skate 6				
Basic Skills Showcase Light Entertainment					
Basic 1-6					
Free Skate 1-6	]				



# CERTIFICATIONS AND WAIVER

The following certification and release must be completed before competitor may enter competition.

**CERTIFICATION OF COMPETITOR:** I am an amateur under the rules of the USFS or CFSA eligible to enter the event checked.

Signed:

**CLUB OFFICER:** To the best of my knowledge, the above information is correct and true. The competitor is a member in good standing.

Club Officer:\_\_\_\_\_\_Title:\_\_\_\_\_

# Waiver of Claims for Injury:

The competitor and family hold the Garden City Figure Skating Club harmless from any and all liability for injuries to the Competitor and from any and all liabilities for damages to or loss of property. Competitors waive all claims for injury during the competition and practice sessions at the Garden City Civic Arena. I also understand that no refunds will be made after February 11, 2017. If the competitor is under18 years of age, the parent or guardian must sign this release.

# Skater or Parent/ Legal Guardian (if skater is under 18)

**ENTRY DEADLINE:** Postmarked by **February 10, 2017. NO REFUNDS** after this date, unless event is canceled. **NO LATE ENTRIES** without a **\$30.00** late fee **and committee approval**.

SEND ENTRIES TO:

# GCFSC 37<sup>th</sup> ANNUAL COMPETITION P.O. Box 917 Garden City, MI 48136

# GCFSCcomp@gmail.com

FEES: \$50.00 for first event, \$35.00 each additional event.

Make checks or money orders payable to: Garden City Figure Skating Club. There will be a \$30.00 service charge assessed for all returned checks.

