

The 27th Annual Magic City International Figure Skating Competition

Sponsored by,
Magic City Figure Skating Club
Minot, ND

MAYSA Sports Arena 2501 Burdick Expressway, Minot, ND 58701

January 29th & 30th, 2016

Sanction # 21719

Sanctioned by:





The Magic City International Competition will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and is a currently registered member of a U.S. Figure Skating member club, a collegiate club or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. Citizens.

ELIGIBILITY/TEST LEVEL:

Entrants must be registered members in good standing of U.S. Figure Skating or Skate Canada.

Test level: Competition level is the highest test passed as of the entry deadline in the discipline the skater is entering. Entrants may skate one level above that for which they qualify, but they may not skate down in any event.

Age restrictions/requirements: Skaters entering juvenile free skate events (Well Balanced Program) must be under 14 years of age at the close of entries. Skaters entering open juvenile free skate events (Well Balanced Program), must be at least 14 years of age at the close of entries. Skaters entering open juvenile free skate events (Well Balanced Programs), must be at least 14 years of age at the the close of entries.

Skaters entering beginner-pre-juvenile events will be divided as closely as possible by age should the number of entries warrant more than one group.

ENTRIES: Registration link is available online on our website at www.magiccityfsc.com or at https://www.sk8stuff.com. The entry deadline is January 6th, 2016 for mailed in entries and January 8th, 2016 at midnight for online entries. Entries received after the deadline will be assessed a \$25.00 late fee. Men and women and boys and girls may compete against each other in all events at the discretion of the competition referee. Groups may be divided by and age and gender of the competitors. Attempts will be made to keep group size at 8 skaters of less. Late entries will be accepted only if there are spots available and at the discretions of the organizers.

The referee reserves the right to cancel or combine events if fewer than two entrants are registered. Please be sure to check your event schedule and the bulletin board in the registration area for announcements regarding schedule and event changes. Announcements may also be posted on the club's website.

REFUND POLICY: Entry fees will not be refunded after entry deadline stated unless no competition exists or the event is canceled. There will be no refunds for medical withdrawals. Checks returned for nonsufficient funds and contested credit card charges will be issued a \$25 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events. Notification of competition and practice ice times will be available through the www.magiccityfsc.com or http://www.sk8stuff.com

FACILITIES: The competition will be held at the MAYSA Sports Arena, 2501 Burdick Expressway West, Minot, North Dakota. The facility has two ice surfaces, each 85 x 200 feet, with modest seating capacity. The rink has fair temperatures but observers may want to bring warmer clothing. There is adjacent parking available. Please be aware that due to construction there is only 1 road in and out of the arena at this time. The arena has a snack bar that will be open during the competition hours and vending machines. Locker rooms will be assigned to all competitors upon check in.

MUSIC: Each skater must furnish his or her own CD labeled with the competitor's' name and event for all events requiring music. All CD's should be in hard cases and should only include one track per disc. The official competition music must be turned in at the registration table at the time of check-in. A duplicate CD should be readily available. Music may be picked up at the registration table following each event. Every reasonable care will be taken, but the Magic City Figure Skating Club cannot be responsible for CDs left at the end of the competition. Please have separate CDs for practice and competition.

LIABILITY: U.S. Figure Skating, Magic City Figure Skating Club, and the MAYSA Sports Arena accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

JUDGING SYSTEM: The 6.0 Majority Judging System will be used for all events except the Survivor Event. The competition will be conducted under the rules of U.S. Figure Skating as set forth in the 2016 Rulebook unless otherwise noted. This is non-qualifying competition.

REGISTRATION: Registration will begin on December 7th and end at midnight January 8th, 2016 for online entries.

Registration Table; The registration table will be open one to two hours before the first event and run through the last event of the day. The registration table will be located in the lobby of the MAYSA Sports Arena. Please register promptly upon arrival. Registration for participants who are not present will not be accepted.

PRACTICE ICE: Skaters will be able to purchase practice ice at the registration table as well as in advance on their registration. Practice ice will be \$10 for each 20 minute session. No music will be played. A maximum of 25 skaters will be allowed on the ice during any one session.

PHOTOGRAPHY: A photographer will be available during the competition. Pictures will be taken of the top 4 in each group as soon as possible after awards are posted. Other shots may be taken for purchase.

AWARDS: Awards will be given to top three skaters and ribbons will be awarded to the skaters placing fourth through seventh in each event. Special awards may be given for the Survivor Event and Dance Events.

OFFICIAL NOTICES: An official bulletin board will be maintained at the registration desk. It is the responsibility of each competitor, parent and coach to check the bulletin board frequently for any schedule changes and/or additional information. Skaters are requested to arrive 45 minutes prior to the scheduled time of their event. A tentative schedule of events will be posted prior to the competition.

INFORMATION REGARDING COACHES:

U.S. Figure Skating Rule MR 5.11 Coach Registration

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

- A. Must be a current full member of U.S. Figure Skating either through a member club or as an individual member;
- B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.
- C. Must complete the appropriate CER courses (A, B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12.
- D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.

For Basic Skills ONLY coaches - Any person, 18 and older, instructing in a U.S. Figure Skating Basic Skills Program must have successfully passed the annual background screen and be registered as a Basic Skills instructor member.

The local organizing committee/club will have a list of compliant coaches who are cleared for a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential.

If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential – no exceptions. We strongly urge all coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without proper registration is an ethics violation which is reported to U.S. Figure Skating and PSA.

For more information regarding Coach Compliance, please refer to:

http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf

Fees:

First singles event: \$95.00 Each additional event: \$15

Each skater of a pairs team or dance couple will pay the above fees for each event.

ADDITIONAL INFORMATION:

Admission: The competition is open to the public at no charge. The concession area will be open serving hot food, beverages and snacks during the hours of the competition.

Photos: A photographer will be available during the competition. Pictures will be taken of the top 4 in each group as soon as possible after awards are posted. Other shots may be taken for purchase.

Logo Wear: Competition Merchandise may be purchased before the completion with submitted order form.

<u>Vendors:</u> Vendors will be located in the Vendor Boutique.

Accommodations: Several areas hotels are offering special discounts to skaters and their families. Ask for rooms within the Magic City Figure Skating Club block when making a reservation. All reservation special prices will be in effect until 1 week prior to the competition.

Official Competition Hotel

LaQuinta Inn & Suites 1605 35th Ave SW 701-837-7900 \$89.00 + tax Reserve by January 15th

Fairfield Inn 900 24th Ave SW 701-838-2424 \$89 + tax Reserve by January 15th

Comfort Inn 1515 22nd Ave SW 701-852-2201 \$ + tax Reserve by

Grand International 1505 N Broadway 701-852-3161 \$89.95 + tax Reserve by

Schedules: Schedules will be posted on the web at <u>www.magiccityfsc.com</u> and <u>www.sk8stuff.com</u>. Results will also be published at <u>www.sk8stuff.com</u>.

Single Entry Events: In any event with only one entry, the skater will be offered the choice of either competing as a solo entry or canceling the event and receiving a refund.

Liability: U.S. Figure Skating, Magic City Figure Skating Club, and the MAYSA Arena accept no responsibility for injury or damage.

<u>CONTACT INFO:</u> If you have questions, please contact Sarah Thorson at 701-240-3501 or <u>thorsonclt@gmail.com</u> or Annette Foss at 701-720-6039 or <u>foss@srt.com</u>.

We look forward to seeing you in the Magic City!



EVENT: Introductory Levels Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Skaters may have the option to skate one level higher in compulsories than their free skate program

Level	Time	Skating rules/standards
Beginner	1:15 max.	 Waltz jump ½ jump of choice Forward two-foot or one-foot spin, minimum three revolutions (free leg position optional) Forward or backward spiral
High Beginner	1:15 max.	Toe loop jump Salchow jump Forward scratch spin - minimum three revolutions Forward or backward spiral
No-Test	1:15 max.	 Loop jump Jump combination to include a toe loop (may not use a loop or Axel) Solo spin - sit or camel spin - minimum three revolutions Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.



EVENT: Introductory Levels Free Skate Program - Beginner, High Beginner and No Test Levels

- 1. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- 2. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 3. Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Maximum	Max. 5 jump elements: • Jumps with no more than one-half rotation (front to back or back to front). • Max. 2 jump sequences • Max. 2 of any same jump	Max. 2 spins: Two upright spins, no change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
High Beginner 1:40 Maximum	Max. 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow and toe loop only. Max. 2 jump combinations or sequences Max. 2 of any same type jump.	Max. 2 spins: Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests

No-Test 1:40 Maximum	Max. 5 jump elements: Single jumps, with the exception of the single Axel, are allowed Maximum of 2 jump combinations or sequences Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted Jump sequences limited to a maximum of 3 single jumps (half-loop is considered a listed jump with the value of a single loop when used in a sequence or combination) No single Axels, double jumps or triple jumps	Max. 2 spins: Spins may change feet and/or position Spins may start with a fly Minimum 3 revs. Spins must be of a different character (For definition see rule 4103E)	 Step sequence* Must use one-half the ice surface Moves in the field and spiral sequences are permitted but will not be counted as elements. Jumps may be included in the step sequence



EVENT: COMPULSORY MOVES

- 1. Basic Skills Juvenile: Elements skated on 1/2 ice
- 2. Intermediate Senior: Elements skated on full-ice
- Elements may be performed only once
 Music is not allowed

Level	Time	Skating rules/standards
Pre – Preliminary	1:15 max.	Single Toe Loop Jump combination: single/single (no Axel) Sit spin or camel spin - minimum three revolutions Spiral sequence with one forward spiral and one backward spiral (any edge)
Preliminary	1:15 max.	Single Lutz Jump combination: single/single (may include Axel) Back upright spin - minimum three revolutions Forward inside spiral
Pre – Juvenile	1:15 max.	Single jump (may include Axel) Jump combination: single/single (may include Axel) Layback spin or camel spin - minimum three revolutions Step sequence - circular
Juvenile & Open Juv.	1:15 max.	Single Axel Jump combination: single/single or double/single Layback spin or camel spin - minimum three revolutions Step sequence – circular
Intermediat e	1:30 max.	Double Salchow or double toe loop Jump combination: single/single or double/single Flying spin, minimum five revolutions Step sequence – straight line
Novice	1:30 max.	Double loop Jump combination: double/single or double/double Flying spin - minimum five revolutions Step sequence – straight line
Junior	1:30 max.	Double flip Jump combination: double/double or triple/double Combination spin - minimum 10 revolutions Step sequence – straight line
Senior	1:30 max.	Double Lutz Jump combination: double/double or triple/double Combination spin - minimum 10 revolutions Step sequence – straight line



EVENT: 2015-16 Test Track Free Skate – Introductory through Senior levels

- 1. Skaters may <u>not</u> enter both a Well-Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- 2. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- 3. Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
- 4. Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
- 5. The following deductions will be taken:
 - 0.1 from each mark for each technical element included that is not permitted in the event description.
 - 0.2 from the technical mark for each extra element included.
 - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 maximum	Max. 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front). Max. 2 jump sequences Max. 2 of any same jump	Max. 2 spins: Two upright spins, no change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
High Beginner 1:40 maximum	Max. 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow and toe loop only. Max. 2 jump combinations or sequences Max. 2 of any same type jump.	Max. 2 spins: Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests

Pre-Preliminary 1:40 maximum	Maximum of 5 jump elements: • Jumps with not more than one-half rotation (front to back or back to front including half-loop) • Single rotation jumps: Salchow, toe loop and loop only. • Max. 2 jump combinations or sequences • Max. 2 of any same type jump	Maximum of 2 spins: • Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test
Preliminary 1:30 +/- 10 sec.	 Maximum of 5 jump elements: Jumps with not more than one rotation (no Axels). Max. 2 jump combinations or sequences Max. 2 of any same type jump 	Maximum of 2 spins: One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions) One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot)	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test
Pre-Juvenile 2:00 +/- 10 sec.	Maximum of 5 jump elements: Jumps with not more than one rotation (no Axels). Max. 2 jump combinations or sequences Max. 2 of any same type jump	Maximum of 2 spins: One spin in one position, no change of foot (Min. 3 revolutions) One combination spin: forward camel spin to forward sit spin; change of foot optional (Min. 6 revolutions). Spins may not fly.	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre- juvenile free skate test

Juvenile 2:15 +/- 10 sec.	Maximum of 5 jump elements: Any single jumps, including Axel, are permitted. Max. 2 jump combinations or sequences Max. 2 of any same type jump	Maximum of 2 spins: One solo spin in one position, no change of foot (Min. 4 revolutions). One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot) Only solo spin may fly	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test
Intermediate 2:30 +/- 10 sec.	 Maximum of 6 jump elements: Any single jumps. Double jumps permitted: double Salchow and double toe loop. Maximum of 3 jump combinations or sequences Max. 2 of any same type jump 	Maximum of 2 spins: One must be a flying spin (min 5 revolutions), One must be a combination spin with at least one change of foot and at least one change of position (minimum 4 revolutions per foot).	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test
Level	Jumps	Spins	Step Sequences	Qualifications
Novice Ladies: 3:00 +/- 10 sec. Men: 3:30 +/- 10 sec.	Maximum of 7 jump elements for men and 6 for ladies: • Any single jumps. • Double jumps permitted: double Salchow, double toe loop and double loop. • Maximum of 3 jump combinations or sequences • Max. 2 of any same type jump	Maximum of 3 spins, of a different nature: One must be a combination spin with at least one change of foot and at least one change of position (min 5 revs per foot) The other spins are the option of the skater (min 6 revolutions per foot) All spins may fly	One step sequence or spiral sequence fully utilizing ice surface (see rule 4104 & 4105 for remarks)	Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but may not have passed tests higher than novice free skate test

Junior Ladies: 3:30 +/- 10 sec. Men: 4:00 +/- 10 sec.	Maximum of 8 jump elements for men and 7 for ladies:	Maximum of 3 spins of a different nature: One spin in one position (Min. 6 revolutions) One flying spin (Min. 6 revolutions) One combination spin consisting of all three basic positions and one change of foot (2 per position, min. 5) revolutions per foot)	One step sequence fully utilizing ice surface (See rule 4105 for remarks)	Skaters must have passed at least the U.S. Figure Skating novice free skate test but may not have passed tests higher than junior free skate test
Senior Ladies: 4:00 +/- 10 sec. Men: 4:30 +/- 10 sec.	Maximum of 8 jump elements for men and 7 for ladies:	Maximum of 3 spins of a different nature: One spin in one position (Min. 6 revolutions) One flying spin (Min. 6 revolutions) One combination spin consisting of all three basic spin positions and one change of foot (2 per position, min. 5 revolutions per foot)	Men: Two different step sequences, one being of advanced difficulty, both fully utilizing the ice surface. (See rule 4105 for remarks) Ladies: One step sequence of advanced difficulty, covering the full ice surface and one spiral sequence. (See rule 4104 & 4105 for remarks.)	Skaters must have passed at least the U.S. Figure Skating junior free skate test

2015-16 Singles Free Skating Requirements – This chart has been updated with the changes from the U.S. Figure Skating Governing Council with changes that will go into effect July 1, 2015. Junior and Senior events subject to change by the ISU.

2015-16	JUMP ELEMENTS	SPINS	STEP SEQUENCES
NO TEST 1:40 maximum *means element is required	All single jumps allowed except for the single Axel No single Axels, double, triple or quadruple jumps allowed Number of single jumps (except single Axels) is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or jump sequences Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted. Jump sequences limited to a maximum of 3 single jumps Half-loop is considered a listed jump with the value of a single loop when used in a sequence or combination.	Spins may change feet and/or position Spins may start with a flying entry Min 3 revs. These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	Max 1 Sequence Step Sequence O Must use One-half the ice surface O Moves in the field and spiral sequences are permitted but will not be counted as elements O Jumps may be included in the step sequence If IJS is used, then: ChSt
PRE-PRELIMIN ARY 1:40 maximum *means element is required	Max 5 Jump Elements All single jumps, including the single Axel, allowed No double, triple or quadruple jumps allowed Axel may be repeated once as a solo jump or part of a jump sequence or jump combination (maximum of 2 single Axels) Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or jump sequences Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted. Jump sequences limited to a maximum of 3 single jumps Half-loop is considered a listed jump with the value of a single loop when used in a sequence or combination	Spins may change feet and/or position Spins may start with a flying entry Min 3 revs. These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	• Step Sequence o Must use one-half the ice surface o Moves in the field and spiral sequences are permitted but will not be counted as elements o Jumps may be included in the step sequence If IJS is used, then:
PRELIMIN ARY 1:30 +/- 10 sec *means element is required	Max 5 Jump Elements 1 must be an Axel or a waltz jump-type jump* All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop) Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or sequences Jump combinations limited to 2 jumps except that one three jump combination with a maximum of 2 double jumps and 1 single jump permitted Jump sequences limited to a maximum of 3 single or double jumps. Half-loop is considered a listed jump with the value of a single loop when used in a sequence or combination	Spins may change feet and/or position Spins may start with a flying entry Min 3 revs. These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	Max 1 Sequence Step Sequence O Must use One-half the ice surface O Moves in the field and spiral sequences are permitted but will not be counted as elements O Jumps may be included in the step sequence If IJS is used, then: ChSt

PRE- JUVENILE 2:00 +/- 10 sec *means element is required	Max 5 Jump Elements 1 must be an Axel-type jump* All single and double jumps allowed except for the double Axel No triple or quadruple jumps allowed Axel No triple or quadruple jumps allowed Axel No An Axel plus up to 3 different double jumps may be repeated once (but no more) as solo jumps, in jump sequences or in jump combinations Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or sequences Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is permitted Jump sequences limited to a maximum of 3 single or double jumps Half-loop is considered a listed jump with the value of a single jump when used in a sequence or combination	1 spin combination, with or without change of foot*	Max 1 Sequence Step Sequence Must fully utilize the ice surface Moves in the field and spiral sequences are permitted but will not be counted as elements Jumps may be included in the step sequence If IJS is used, then: ChSt
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2015-16	JUMP ELEMENTS	SPINS	STEP SEQUENCES
JUVENILE and OPEN JUVENILE 2:15 +/- 10 sec *means element is required	Max 5 Jump Elements 1 must be an Axel-type jump* All single and double jumps, including the double Axel, allowed No triple or quadruple jumps allowed No more than 3 different double jumps may be repeated and, if repeated, at least one attempt must be in a jump combination or a jump sequence No double jump can be repeated more than once Max 2 jump combinations or sequences Jump combinations limited to 2 jumps except one may be a 3-jump combination with a max of 2 double jumps and 1 single jump Half loop is considered a listed jump with the value of a single jump when used in a sequence or combination Number of jumps in jump sequence is not limited	1 spin combination; with or without change of foot* 0 Min 8 revs 0 Min 2 revs in each position 1 spin with only 1 position; no change of foot* 0 Min 5 revs Both spins may start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	• One choreographi c step sequence* • Must fully utilize the ice surface
	Max 6 Jump Elements	Max 2 Spins	Max 1 Sequence
INTERMEDI ATE 2:30 +/- 10 sec *means element is required	1 must be an Axel-type jump All single, double and triple jumps allowed No more than 2 different jumps with 2 ½ or 3 revolutions may be repeated If any double or triple jumps, including double Axel, are repeated, at least one attempt must be part of a jump combination or sequence No double or triple jump can be repeated more than once Max 3 jump combinations or sequences Combinations are limited to 2 jumps One 3-jump combination is permitted Number of jumps in jump sequence is not limited	1 spin combination; with or without change of foot* o Min 8 revs o Min 2 revs in each position 1 spin with only 1 position; no change of foot* o Min 5 revs Both spins may start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	One choreographi c step sequence* Must fully utilize the ice surface
	Max 6 Jump Elements	Max 3 Spins	Max 1 Sequence
NOVICE LADIES 3:00 +/- 10 sec *means element is required	1 must be an Axel-type jump* All single, double and triple jumps are allowed No more than 1 double Axel and 2 different triple jumps may be repeated, and if repeated, at least 1 attempt must be as part of a jump combination or sequence. There is no limit to the number of different double jumps that can be repeated, but no double or triple jump can be included more than twice Max 3 jump combinations or sequences Combinations limited to 2 jumps One 3-jump combination is permitted Number of jumps in jump sequence is not limited	1 spin combination; with or without change of foot* o Min 10 revs o Min 2 revs in each position 1 flying spin with no change of foot or position* o Min 6 revs 3rd spin is option of skater All spins may start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	One leveled step sequence* o Must fully utilize the ice surface
	Max 7 Jump Elements	Max 3 Spins	Max 1 Sequence
NOVICE MEN 3:30 +/- 10 sec *means element is required	1 must be an Axel-type jump* All single, double and triple jumps are allowed No more than 1 double Axel and 2 different triple jumps may be repeated, and if repeated, at least one attempt must be part of a jump combination or sequence. There is no limit to the number of different double jumps that can be repeated, but no double or triple jump can be included more than twice Max 3 jump combinations or sequences Combinations limited to 2 jumps One 3-jump combination is permitted Number of jumps in jump sequence is not limited	1 spin combination; with or without change of foot* o Min 10 revs o Min 2 revs in each position 1 flying spin with no change of foot or position* o Min 6 revs 3rd spin is option of skater All spins may start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	One leveled step sequence* o Must fully utilize the ice surface

2014-15	JUMP ELEMENTS	SPINS	STEP SEQUENCES
	Max 7 Jump Elements	Max 3 Spins	Max 1 Sequence
JUNIOR LADIES 3:30 +/- 10 sec *means element is required	1 must be an Axel-type jump* Jumps can contain any number of revolutions Of all the triples or quads, only 2 can be executed twice If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence Max 3 jump combinations or sequences Combinations limited to 2 jumps One 3-jump combination is permitted Number of jumps in a sequence is not limited	1 spin combination; with or without change of foot* o Min 10 revs o Min 2 revs in each position 1 spin with a flying entry* o Min 6 revs 1 spin with only 1 position* o Min 6 revs All spins may change feet and start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	One leveled step sequence* o Must fully utilize the ice surface
	Max 8 Jump Elements	Max 3 Spins	Max 1 Sequence
JUNIOR MEN 4:00 +/- 10 sec *means element is required	1 must be an Axel-type jump* Jumps can contain any number of revolutions Of all the triples or quads, only 2 can be executed twice If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence Max 3 jump combinations or sequences Combinations limited to 2 jumps One 3-jump combination is permitted Number of jumps in a sequence is not limited	1 spin combination; with or without change of foot*	One leveled step sequence* o Must fully utilize the ice surface
	Max 7 Jump Elements	Max 3 Spins	Max 2 Sequences
SENIOR LADIES 4:00 +/- 10 sec *means element is required	1 must be an Axel-type jump* Jumps can contain any number of revolutions Of all the triples or quads, only 2 can be executed twice If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence Max 3 jump combinations or sequences Combinations limited to 2 jumps One 3-jump combination is permitted Number of jumps in a sequence is not limited	1 spin combination; with or without change of foot* 0 Min 10 revs 0 Min 2 revs in each position 1 spin with a flying entry* 0 Min 6 revs 1 spin with only 1 position* 0 Min 6 revs All spins may change feet and start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	One leveled step sequence* o Must fully utilize the ice surface One choreographic sequence* o Must be clearly visible
	Max 8 Jump Elements	Max 3 Spins	Max 2 Sequences
SENIOR MEN 4:30 +/- 10 sec *means element is required	1 must be an Axel-type jump* Jumps can contain any number of revolutions Of all the triples or quads, only 2 can be executed twice If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence Max 3 jump combinations or sequences Combinations limited to 2 jumps One 3-jump combination is permitted Number of jumps in a sequence is not limited	1 spin combination; with or without change of foot* o Min 10 revs o Min 2 revs in each position 1 spin with a flying entry* o Min 6 revs 1 spin with only 1 position* o Min 6 revs All spins may change feet and start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	One leveled step sequence* o Must fully utilize the ice surface One choreographic sequence* o Must be clearly visible



EVENT: Jumps Challenge

- 1. Each jump may be attempted twice; the best attempt will be counted.
- 2. Pre-juvenile and lower will be skated ½ ice; Juvenile senior will be skated on full ice
- Jumps with an "*" must be preceded with connecting steps (intermediate senior)

Level	Time	Skating rules / standards
Beginner	1:15 max.	 Waltz jump (from backward crossovers) ½ flip or ½ Lutz Single Salchow
High Beginner	1:15 max.	 Waltz jump (from backward crossovers) Single Salchow Jump combination – waltz jump-toe loop
No-Test	1:15 max.	 Single toe loop Single loop Jump combination – Any two ½ or single revolution jumps (no Axel)
Pre – Preliminary	1:15 max.	 Single toe loop Single flip Jump combination - Any two ½ or single revolution jumps (no Axel)
Preliminary	1:15 max.	 Single flip Single Lutz Jump combination – Any single jump + single loop (may be Axel)
Pre – Juvenile	1:15 max.	 Single Axel Single or double jump Jump combination – single/single (no Axel)
Juvenile & Open Juv.	1:15 max.	 Single Axel Double Salchow Jump combination – single/single or double/single (no Axel)
Intermediate	1:15 max.	 Single Axel Double loop* Jump combination – double/single (no Axel)
Novice	1:15 max.	 Double loop Double flip* Jump combination – double/double (may be double Axel)
Junior	1:15 max.	 Choice of double or triple jump Double or triple flip* Jump combination – double/double (may be double Axel)
Senior	1:15 max.	 Choice of double or triple jump Double or triple Lutz* Jump combination – double/double or triple/double (may be double Axel)



U.S. Figure Skating Nonqualifying Competitions

EVENT: Moves in the field

- 1. Levels are based on the skaters' highest Moves in the field test passed.
- 2. A moves in the field competition event will consist of the skater performing two moves in the field patterns.
- 3. The patterns to be skated depend on which quarter of the year the competition is held. The skater will perform the two patterns listed for their level, based upon the date of the competition. If the competition falls over two quarters (for example, June 30th July 2nd), the moves will be selected based on the start date of the competition listed in the announcement (in this example, the 2nd quarter).
- 4. Each skater will complete both of their required patterns consecutively in the order listed, pausing briefly in between.
- 5. The host club may choose to play background music, at a low volume, at their discretion.

Level	January 1- March 31st	April 1st – June 30th	July 1 st – September 30 th	October 1st – December 31st
Pre-Preliminary	Forward perimeter stroking (1/2 rink only) Basic consecutive edges (Forward outside & forward inside only)	1. Forward perimeter stroking (1/2 rink only). 2. Waltz eight (2 patterns/foot)	Basic consecutive edges (Backward outside & backward inside only). Forward left & right spirals	Waltz eight Forward left & right spirals
Preliminary	Forward & backward crossovers Forward power 3-turns	Forward & backward crossovers Consecutive outside & inside spirals	Forward circle eight Alternating forward 3-turns.	Forward circle eight Forward power 3-turns.
Pre-Juvenile	Forward & backward perimeter stroking. Forward outside and backward inside 3-turns.	Forward & backward power change of edge pulls. Forward inside and backward outside 3-turns.	Five-step mohawk sequence. Backward circle eight.	Forward outside-backward inside 3-turns. Backward circle eight.
Juvenile	Forward power circle Backward power 3- turns.	Backward power circle. Forward double 3-turns.	Eight-step mohawk sequence. Forward double 3-turns.	Forward & backward free skate cross strokes. Backward power 3-turns.
Intermediate	Brackets in the field Spiral sequence	Brackets in the field Forward twizzles (right forward outside & right forward inside only)	Forward twizzles (left forward outside & left forward inside only). Inside slide chasse pattern.	Backward double three-turns. Brackets in the field
Novice	Inside 3-turns/rocker- choctaws Twizzles (Backward outside only)	Forward & backward outside counters. Twizzles (Backward inside only)	Forward & backward inside counters. Forward inside & outside loops.	Backward rocker choctaw sequence Forward inside & outside loops.
Junior	Forward & backward outside rockers Backward loop pattern.	Forward & backward inside rockers Choctaw sequence	Straight line step sequence. Power pulls	Straight line step sequence Backward loop pattern.
Senior	Sustained edge step Serpentine step sequence	Spiral sequence Serpentine step sequence	Backward outside power double 3-turns to power inside double rockers. Serpentine step sequence	Backward inside double 3-turns to power double outside rockers Serpentine step sequence



EVENT: Spins Challenge

- 1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. On required elements may be included.
- 2. All events are skated on ½ ice.
- 3. Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	 Upright one-foot spin (3) Upright two-foot spin (3) Sit spin (3)
High Beginner	1:30 max.	 Upright one-foot spin (3) Upright two-foot spin (3) Sit spin (3)
No-Test	1:30 max.	 Upright one-foot spin (3) Upright two-foot spin (3) Sit spin (3)
Pre – Preliminary	1:30 max.	 Upright one-foot spin (3) Upright back scratch spin (3) Sit spin (3)
Preliminary	1:30 max.	 Forward scratch to back scratch spin (3) Combination spin with no of foot (4) Sit spin (3)
Pre – Juvenile	1:30 max.	 Camel spin (3) Combination spin – camel to sit spin; no change of foot (6) Forward to backward scratch spin (3 per foot)
Juvenile & Open Juv.	1:30 max.	 Sit spin (4) Combination spin – change of foot; optional change of position (4 per foot) Girls – layback spin (4); Boys – camel spin (4)
Intermediate	1:30 max.	 Flying camel spin (5) Sit spin to backward sit spin (4 per foot) Combination spin – change of foot & change of position (4 per foot)
Novice	1:30 max.	 Choice of camel, sit or layback spin (6) Camel spin to backward camel spin (4 per foot in position) Combination spin – change of foot & two changes of position (2 per position & 5 per foot)
Junior	1:30 max.	 Flying sit spin or flying reverse sit spin (6) Ladies – layback spin (6); men – cross-foot spin (6) Combination spin – with change of foot & utilizing all three positions (2 per position & 5 per foot)
Senior	1:30 max.	 Flying spin of choice (6) Solo spin of choice (6) – may not fly Combination spin – with change of foot & utilizing all three positions (2 per position & 5 per foot)



EVENT: Step Sequences

- 1. Levels are based on the skaters' highest Moves in the Field test passed.
- 2. Music of skater's choice, including vocal music, not to exceed the maximum (less time is fine).
- 3. Skates perform two different step sequences of their choice; any shape or pattern is permitted; however, skaters must make it clear when their first step sequence ends, and their second begins.
- 4. Each of the step sequences must include the required steps and/or turns listed for each level.
- 5. Each step sequence may, and is encouraged to, include additional steps or turns.
- 6. Each step sequence must utilize the full ice surface.
- 7. Skaters are encouraged to focus on edge quality, clarity of turns, multi-directional and one-foot skating.

Level	Time	Required elements
Pre- Preliminary	1:00 max.	Each of the two step sequences must include: - Forward outside 3-turn - Inside mohawk - Demonstration of forward outside & forward inside edges
Preliminary	1:00 max.	Each of the two step sequences must include: - At least two consecutive forward outside power 3-turns - Forward inside 3-turn - At least one set of alternating 3-turns (outside or inside)
Pre-Juvenile	1:00 max.	Each of the two step sequences must include: 1. Backward inside 3-turns on each foot 2. Backward outside 3-turns on each foot 3. At least 2 consecutive power pulls (backward or forward)
Juvenile & Open Juv.	1:30 max.	Each of the two step sequences must include: 1. Forward outside double 3 (either foot) 2. Forward inside double 3 (either foot) 3. At least 2 consecutive cross strokes (backward or forward)
Intermediate	1:30 max.	Each of the two step sequences must include: 1. Choice of backward double 3 2. At least 2 different brackets with clear entry & exit edges 3. Forward inside 1 ½ twizzle 4. Forward outside 1 ½ twizzle
Novice	2:00 max.	Each of the two step sequences must include: 1. At least 2 different counters with clear entry & exit edges 2. Forward outside & forward inside loop (either foot) 3. Backward outside double twizzle 4. Backward inside double twizzle
Junior	2:00 max.	Each of the two step sequences must include: 1. At least 2 different rockers with clear entry & exit edges 2. At least 2 different choctaws 3. Backward outside & backward inside loop (either foot) 4. A combination of at least 3 different turns done on one foot

Senior	2:00 max.	 Each of the two step sequences must include: At least 1 of each of the following turns: 3-turn, bracket, rocker, counter, choctaw, loop, and twizzle. A combination of at least 3 different turns, to be selected from counter, rocker, bracket, twizzle and loop, done on one foot. An upper body movement. (Any movements of the arms, head and torso that have an effect on the balance of the main body core.)
		Note: If necessary, skaters may combine items 1 & 2. For example, performing 3 different consecutive turns on one foot may also count towards the requirement of demonstrating all seven of the listed turns/steps.

EVENT: Showcase Events – Interpretive Events

Format: Interpretive is a performance choreographed by the competitor, unaccompanied and unassisted, to music supplied by the competition committee / LOC. Programs should incorporate various elements of expressive movement and skating moves, to enhance the skater's interpretation of the music, rather than technical elements.

- The music will be played during a 30-minute off-ice session and twice during an on-ice warm-up prior to the performance.
 - The room will be attended only by the adult monitor assigned to play the music and the competitig skaters in that group.
- After the warm up skaters will go back to a room, with no music being played.
- Skaters will be brought to the ice when the previous skater finishes.
- All competitors in an event will interpret the same music.
- Props are permitted but must be brought into the room prior to listening to the music, and be taken to the ice only when the skater is called to perform. Props may not be pre-positioned on the performance surface.

Current guidelines and procedures for nonqualifying showcase competitions can be found at www.usfigureskating.org, under "Programs" on the National Showcase page.

Interpretative Events and Levels

Level	Program Duration	Test Requirements
Pre-juvenile and below	1:00 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline
Juvenile - novice	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline
Junior and senior	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline
Teen and young adult	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline
All adult events	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline

EVENT: Showcase Events – Light Entertainment Events

Format:

- Showcase program that should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions.
- Props and Scenery are permitted

General event parameters:

- 1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 2. The determination of level will be based upon test requirement at the entry deadline
- 3. Current guidelines and grocecures for nonqualifying showcase competitions can be found at www.usfigureskating.org, under "Programs" on the National Showcase page.

Light Entertainment Levels

	Event	Must have passed(dance tests refer to solo or partnered standard track)	Must not have passed(dance tests refer to solo or partnered standard track)	Age	Time
	Beginner, High Beginner, No Test* Note: these levels do not qualify for National Showcase	-	Pre-Preliminary Free Skate	No Age restriction	1:30 max
	Pre-Preliminary* Note: this level does not qualify for National Showcase	-	Preliminary Free Skate	No Age restriction	1:30 max
	Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate	No minimum age (max age 20)	1:40 max
	Pre Juvenile	Pre Juvenile Free Skate 2 Preliminary Dances	Juvenile Free Skate or Complete Pre-Bronze Dance	No minimum age (max age 20)	1:40 max
	Juvenile	Juvenile Free Skate Complete Preliminary Dance	Intermediate Free Skate Any Silver Dance	13 and under	2:10 max
	Teen	Juvenile Free Skate Complete Preliminary Dance	Intermediate Free Skate Any Silver Dance	14-17	2:10 max
	Intermediate	Intermediate Free Skate Complete Bronze Dance	Novice Free Skate Any Gold Dance	17 and under	2:10 max
	Young Adult	Juvenile Free Skate Complete Preliminary Dance	Novice Free Skate Any Gold Dance	18-20	2:10 max

	Novice	Novice Free Skate One Silver Dance	Junior Free Skate Any Gold Dance		2:10 max
Singles	Junior	Junior Free Skate Two Pre-Gold Dances	Senior Free Skate Completed Gold Dance	No age restriction	2:40 max
· ·	Senior	Senior Free Skate Complete Gold Dance			2:40 max
	Event	Must meet requirements for*	Must not have passed	Age	Time
	Adult Bronze	Adult Bronze Free Skate or Pairs Events or have passed the complete Pre-Bronze Dance Test	Any Pre-Silver Dance Test	21 and older	1:40 max
	Adult Silver	Adult Silver Free Skateor Pairs Events or have passed one Pre-Silver Dance Test	Any Pre-Gold Dance Test	21 and older	1:40 max
	Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre-Gold Dance Test	Complete Pre- Gold Dance Test	21 and older	1:40 max
	Masters	At least the Masters Intermediate or any Masters Pairs Event or have passed the complete Pre-Gold		21 and older	1:40 max

^{*}The determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart.



EVENT: Showcase Events – Dramatic Entertainment Events

Format:

- Programs should express intense emotional connection and investment in the music, choreography and theme concept through related skating movements, gestures and physical actions.
- Props and scenery are permitted

General event parameters:

- 1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 2. The determination of level will be based upon test requirement at the entry deadline
- 3. Current guidelines and procecures for nonqualifying showcase competitions can be found at www.usfigureskating.org, under "Programs" on the National Showcase page.

Dramatic Entertainment Levels:

Event	Must have passed(dance tests refer to solo or partnered standard track)	Must not have passed(dance tests refer to solo or partnered standard track)	Age	Tim e
Beginner, High Beginner, No Test* Note: these levels do not qualify for National Showcase	-	Pre-Preliminary Free Skate	No Age restrictio n	1:30 max
Pre-Preliminary* Note: this level does not qualify for National Showcase	-	Preliminary Free Skate	No Age restrictio n	1:30 max
Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate OR 2 Preliminary Dances	No minimum age	1:40 max
Pre Juvenile	Pre Juvenile Free Skate OR 2 Preliminary Dances	Juvenile Free Skate OR Complete Pre-Bronze Dance	No minimum age	1:40 max
Juvenile	Juvenile Free Skate OR Complete Pre-Bronze Dance	Intermediate Free Skate OR Complete Bronze Dance	13 and under	2:10 max
Teen	Juvenile Free Skate OR Complete Pre-Bronze Dance	Intermediate Free Skate OR Complete Bronze Dance	14-17	2:10 max
Intermediate	Intermediate Free Skate OR Complete Bronze Dance	Novice Free Skate OR One Silver Dance	17 and under	2:10 max

	Young Adult	Juvenile Free Skate OR Complete Pre-Bronze Dance	Novice Free Skate OR One Silver Dance	18-20	2:10 max
	Novice	Novice Free Skate OR One Silver Dance	Junior Free Skate OR Two Pre-Gold Dances		2:10 max
Singl es	Junior	Junior Free Skate OR Two Pre-Gold Dances	Senior Free Skate OR Completed Gold Dance	No age restrictio n	2:40 max
	Senior	Senior Free Skate OR Complete Gold Dance			2:40 max
	Event	Must meet requirements for*	Must not have passed	Age	Tim e
	Adult Bronze	Adult Bronze Free Skate or Pairs Events or have passed the complete Pre-Bronze Dance Test	Any Pre-Silver Dance Test	21 and older	1:40 max
	Adult Silver	Adult Silver Free Skateor Pairs Events Or have passed one Pre-Silver Dance Test Any Pre-Gold Dance Test		21 and older	1:40 max
	Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre- Gold Dance Test	Complete Pre- Gold Dance Test	21 and older	1:40 max
	Masters	At least the Masters Intermediate or any Masters Pairs Event or have passed the complete Pre-Gold Dance Test		21 and older	1:40 max

^{*}The determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart.



EVENT: Showcase Events – Duet Events

Format:

- Duets are theatrical or artistic performances by any competitors.
- Props and scenery ARE permitted.

General event parameters:

- 1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 2. The determination of level will be based upon test requirement at the entry deadline

Current guidelines and procedures for nonqualifying showcase competitions can be found at www.usfigureskating.org, under "Programs" on the National Showcase page.

	Event	Must have passed(dance tests refer to solo or partnered standard track)	Must not have passed(dance tests refer to solo or partnered standard track)	Age	Time
	Beginner, High Beginner, No Test* Note: these levels do not qualify for National Showcase	-	Pre-Preliminary Free Skate	No Age restriction	1:30 max
	Pre- Preliminary* Note: this level does not qualify for National Showcase	-	Preliminary Free Skate	No Age restriction	1:30 max
	Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate OR 2 Preliminary Dances	No minimum age (max age 20)	1:40 max
Duets	Pre Juvenile	Pre Juvenile Free Skate OR 2 Preliminary Dances	Juvenile Free Skate OR Complete Pre-Bronze Dance	No minimum age (max age 20)	1:40 max
(Duets must compete at the highest test level	Juvenile	Juvenile Free Skate OR Complete Pre-Bronze Dance	Intermediate Free Skate OR Complete Bronze Dance	13 and under	2:10 max
of the two skaters)	Teen	Juvenile Free Skate OR Complete Pre-Bronze Dance	Intermediate Free Skate OR Complete Bronze Dance	14-17	2:10 max
	Intermediate	Intermediate Free Skate OR Complete Bronze Dance	Novice Free Skate OR One Silver Dance	17 and under	2:10 max

Young Adult	Juvenile Free Skate OR Complete Pre-Bronze Dance	Novice Free Skate OR One Silver Dance	18-20	2:10 max
Novice	Novice Free Skate OR One Silver Dance	Junior Free Skate OR Two Pre-Gold Dances	No age restriction	2:10 max
Junior	Junior Free Skate Two Pre-Gold Dances	Senior Free Skate Completed Gold Dance	No age restriction	2:40 max
Senior	Senior Free Skate OR Complete Gold Dance		No age restriction	2:40 max

^{*}The determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart



EVENT: Solo Pattern Dance

- 1. Levels are based upon the skaters' highest pattern dance test passed.
- 2. A solo pattern dance competition event will consist of the skater performing two solo pattern dances.
- 3. The patterns to be skated depend upon which quarter of the year the competition is held. The skater will perform the two pattern dances listed for their level, based upon the date of the competition. If the competition falls over two quarters (for example, June 30th July 2nd), the dance will be selected based on the start date of the competition listed in the announcement (in this example, the 2nd quarter).
- 4. Skaters will complete both of the dances at each level. Dances will be scheduled at the discretion of the Chief Referee for each competition and may be competed consecutively or with a break in-between pattern dances groupings.

Level	January March 3		April 1st June 30		July 1 st Septem	– nber 30 th	Octobe Decem	r 1 st – ber 31 st
Preliminary	1. 2.	Dutch Waltz Canasta Tango	1. 2.	Rhythm Blues Dutch Waltz	1. 2.	Canasta Tango Rhythm Blues		Phythm Blues Dutch Waltz
Pre-bronze	1. 2.	Swing Cha-Cha	1. 2.	Fiesta Tango Swing	1. 2.	Cha-Cha Fiesta Tango	1. 2.	Swing Cha-Cha
Bronze	1. 2.	Hickory Hoedown Willow Waltz	1. 2.	Ten Fox Hickory Hoedown	1. 2.	Willow Waltz Ten Fox	1. 2.	Hickory Hoedown Willow Watz
Pre-silver	1. 2.	Fourteenstep European Waltz	1. 2.	Foxtrot Fourteenstep	1. 2.	European Waltz Foxtrot	1. 2.	Fourteenstep European Waltz
Silver	1. 2.	American Waltz Silver Tango	1. 2.	Rocker Foxtrot American Waltz	1. 2.	Silver Tango Rocker Foxtrot	1. 2.	American Waltz Silver Tango
Pre-gold	1. 2.	Killian Blues	1. 2.	Paso Doble Starlight Waltz	1. 2.	Killian Blues	1. 2.	Paso Doble Starlight Watlz
Gold	1. 2.	Viennese Waltz Argentine Tango	1. 2.	Westminster Waltz Quickstep	1. 2.	Viennese Waltz Argentine Tango	1. 2.	Westminster Waltz Quickstep

FUN EVENT

Survivor Team Event

Each team needs 3 members. One member will skate the spiral, one member will skate the spin and one member will skate the jump. Each team will compete to see who can hold the longest spiral, spin, and landing position.

The winning team will be determined at each level by adding "duration of spiral in seconds" + "duration of spin in seconds" + "duration of landing position in seconds". The team with the highest total wins. Boys may compete against girls in this event. Coaching from the sidelines will be permitted during this event.

- The spirals will be skated one at a time and will be timed by two officials with stopwatches. Timing will begin when the
 free leg reaches a parallel position and will stop when it falls below parallel. No change of foot is allowed. No catch foot
 is allowed. Proper edge must be maintained in levels pre-juvenile through senior or no credit will be given for the spiral.
 The official time will be the average of the two officials' recorded times. A fall results in a time of zero seconds. No retries
 will be allowed.
- The spins will be skated one at a time. Any spin, including combination spins with one change of foot are allowed. Timing of the spin will begin when the skater steps on the spinning foot and will end when the skater falls or steps out of the spin, in the manner as described above. A fall results in a time of zero seconds. No retries will be allowed.
- Jumps will be skated one at a time. Jumps will be timed beginning at the attainment of an acceptable landing position
 and will stop when the landing position breaks. The official time will be determined by the method described above. A
 fall results in a time of zero seconds. No retries will be allowed.

Level	TEST STATUS (No Higher Test Than This) (Skaters may skate up one level)	Elements
Beginner/ Pre- Preliminary	USFS-Passed Pre-Preliminary free skating test, SC –Working on, but not have passed Preliminary free skating test	 Forward spiral(any edge or straight line) One foot spin Salchow jump
Prelimina ry/ Pre- Juvenile	USFS-Passed Pre-juvenile free skating test SC –Cannot have passed all of Jr. Bronze free skating test	Forward outside spiralAny spinLutz
Juvenile/ Intermedi ate	USFS-Passed Intermediate free skating test SC –Passed Sr. Bronze free skating test	Forward outside spiralAny spinDouble salchow
Novice/ Junior/ Senior	USFS Passed Jr. Free skating test SC –Passed Jr. Free skating test or Canadian Sr. Silver	Forward Outside SpiralAny SpinDouble Flip

Magic City International Competition Entry Information

The following information will be required: Please note <u>BIRTHDATE IS MANDATORY!</u>

Name:	USFS #		or SC #
Sex: M / F Birthdate: M/D/Y:Address:			City:
	State/Province	:	
Zip/Postal Code:			
Phone Number: ()	Home Club:		
Parent's Name:			
Parent/Guardian e-mail:			
Highest Test Passed: FS: Moves	s:	_ Dance:	
Coach Name:		e: ()	
Coach e-mail:			
Coaches USFSA or SC #:			
PHOTO RELEASE: We may have pictures from	the competition that	at we would	like to post on the MCFS0
website and/or in promotional materials. In order	to post your child's	s (under 18)	photograph on the club
website or publication we need your consent.			
I, give consent that a ph	noto of		(skater's name)
may be included on the MCFSC website and/or	promotional materi	als.	
Parent's or Legal Guardian's Signature			_

Please mark an "x" in the box next to the events you are entering Free Skate Events:

Introductory Events	Well Balanced Program Events (FreeSkate)	Test Track Freeskate Events
Free Skate	No Test	Beginner
Beginner	Pre-Preliminary	High Beginner
High Beginner	Preliminary	Pre-Preliminary
No Test	Pre-Juvenile	Preliminary
	Juvenile & Open Juvenile	Pre-Juvenile
Compulsory	Intermediate	Juvenile
Beginner	Novice	Intermediate
High Beginner	Junior	Novice
No-Test	Senior	Junior

Speciality Events

Jumps Challenge	Moves in the Field	Spins Challenge
Beginner	Pre-Preliminary	Beginner
High Beginner	Preliminary	High Beginner
No-Test	Pre-Juvenile	No-Test
Pre-Preliminary	Juvenile	Pre-Preliminary
Preliminary	Intermediate	Preliminary
Pre-Juvenile	Novice	Pre-Juvenile
Juvenile & Open Juvenile	Junior	Juvenile & Open Juvenile
Intermediate	Senior	Intermediate
Novice		Novice
		Junior
Step Sequence		Senior
Pre-Preliminary	Juvenile & Open Juvenille	
Preliminary	Intermediate	Junior
Pre-Juvenille	Novice	

Showcase Events

Light Entertainment	Dramatic Entertainment	Interpretive	
Beg/High Beg/No Test	Beg/High Beg/No Test	Pre-juvenile and below	
Pre-Preliminary	Pre-Preliminary	Juvenile-Novice	
Preliminary	Preliminary	Junior and Senior	
Juvenile	Juvenile		
Teen	Teen		
Intermediate	Intermediate		
Young Adult	Young Adule		
Novice	Novice		
Junior	Junior		
Senior	Senior		

Solo Dance Events Compulsory Moves

Preliminary	Dutch Waltz Canasta Tango	Pre-Preliminary	
Pre-bronze	 Swing Cha-Cha 	Preliminary	
Bronze	Hickory Hoedown Willow Waltz	Pre-Juvenile	
Pre-Silver	 Fourteenstep European Waltz 	Juvenile & Open Juvenile	
Silver	 American Waltz Silver Tango 	Intermediate	
Pre-gold	 Killian Blues 	Novice	
Gold	 Viennese Waltz Argentine Tango 	Junior	
		Senior	

Fun Events

Survivor Team	List 3 team members	Showcase Duets	List the other skater
Beg/Pre-Preliminary		Beg/High Beg/No Test	
Preliminary/Pre-Juv		Pre-Preliminary	
Juvenile/Intermediate		Preliminary	
Novice/Junior/Senior		Pre-Juvenile	
		Juvenile	

Official 2016 Minot Competition LogoWear

**** If you wish to order logo wear please indicate your order below and add payment to your registration.

Short-Sleeved T-Shirt	\$18/quantity	Long-Sleeved T-Shirt	\$22/quantity
Youth Small		Youth Small	
Youth Medium		Youth Medium	
Youth Large		Youth Large	
Ladies Small		Ladies Small	
Ladies Medium		Ladies Medium	
Ladies Large		Ladies Large	
Ladies Extra Large		Ladies Extra Large	
Hooded Sweatshirt	\$30/quantity		
Youth Small			
Youth Medium			
Youth Large			
Ladies Small			
Ladies Medium			
Ladies Large			
Ladies Extra Large			

Schedule of Events

Thursday 28th

1:30-3:30 Practice Ice for testing

4-9 Testing

Friday 29th

8-noon Testing

12:00 Opening Ceremonies Celebration

12:30 - 7 Competition

7-9 Practice Ice

Saturday 30th

6-7:30 Practice Ice

8-8 Competition

*** NEW ***

Opening Ceremonies Celebration

Welcome to the 27th Magic City International Competition!

We invite you to be present and represent your club at the Opening Ceremonies!

All clubs will be called onto the ice. So have your skates laced and your club colors on!

We want to recognize what makes this competition a success, YOU!

Feel free to bring a banner or flag to carry as your club is recognized.

If you know how many years your club has been attending please share that with Annette or Sarah so that we can recognize your clubs contribution to our event.

We will begin at Noon on Friday the 29th so please try to be at the rink by 11:30 so we can arrange clubs and begin on time.

All participants please meet at the east end of the rink by no later than 11:45.