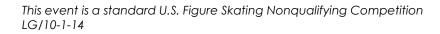


15th Annual Magic City Figure Skating Club Basic Skills Competition Hosted by the Magic City Figure Skating Club Sunday January 31st, 2016 MAYSA Sports Arena 2501 Burdick Expressway, Minot, North Dakota

Sanctioned By:







The 15th Annual Magic City Figure Club Basic Skills Competition will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and is a currently registered member of a U.S. Figure Skating member club, a collegiate club or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. Citizens.

ELIGIBILITY/TEST LEVEL:

The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Basic Skills program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills program/club or any other Basic Skills program/club. Eligibility will be based on skill level as of closing date of entries.

All Snowplow Sam and Basic Skills 1-8 skaters must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed including Moves in the Field or individual dances.

For the free skate 1-6, test track and Well Balanced levels, eligibility will be based only upon highest free skate test level passed (Moves in the Field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher but not both levels in the same event during the same competition.

ENTRIES: Registration forms will be available for print on our website <u>www.magiccityfsc.com</u> Entry deadline will be January 15th, 2016. Forms can be mailed to:

Magic City Figure Skating Club PO Box 735 Minot, ND 58702

FEES: First singles event: \$35.00. Each additional event: \$15.

<u>REFUND POLICY:</u> Entry fees will not be refunded after January 15th, 2016 unless no competition exists or the event is canceled. There will be no refunds for medical withdrawals. Checks returned for non-sufficient funds will be issued a \$10 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events. Notification of competition and practice ice times will be available via the website <u>www.magiccityfsc.com</u>

FACILITIES: All events will be skated at the MAYSA Sports Arena, 2501 Burdick Expressway West. The facility has two ice surfaces, each 85 x 200 feet, with modest seating capacity. There is adjacent parking available. The arena has a snack bar and vending machines.

<u>REGISTRATION</u>: The registration desk will be open Sunday January 31st 8am at MAYSA. Skaters must check in one hour or more prior to their scheduled events.



<u>MUSIC</u>: Each skater must furnish his or her own CD labeled with the competitor's name and event for events requiring music. All CD's should be in a hard case and should only include one track per disc. Skaters must have two copies of each music selection; one will be turned in when registering and the other should be readily available in the event of a malfunction during the event. Proper care will be taken, but the MCFSC cannot accept responsibility for lost CD's. Music must be picked up at the music table after the skater's events. CD's not picked up prior to the end of competition will be returned at the competitor's expense or discarded.

LIABILITY: U.S. Figure Skating, MCFSC, and MAYSA Arena accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

JUDGING SYSTEM:

The competition is sanctioned by U.S. Figure Skating and Skate Canada. All events will be judged under the 6.0 scoring system. The competition will be conducted under the rules of U.S. Figure Skating as set forth in the 2015 Rulebook unless otherwise noted. This is a nonqualifying competition.

PRACTICE ICE: Skaters will be able to purchase practice ice. Practice ice will be \$10 for each 30 minute session. No music will be played.

<u>PHOTOGRAPHY</u>: A photographer will be available during the competition. Pictures will be taken of the top four skaters in each group as soon as possible after awards are posted. All photos and additional shots will be available for purchase.

<u>AWARDS</u>: Medals will be awarded to the top three skaters and ribbons will be awarded to the skaters placing fourth through seventh in each event.

OFFICIAL NOTICES: Schedules will be posted on the web at www.magiccityfsc.com

INFORMATION REGARDING COACHES:

U.S. Figure Skating Rule MR 5.11 Coach Registration

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

A. Must be a current full member of U.S. Figure Skating - either through a member club or as an individual member;

B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.

C. Must complete the appropriate CER courses (A, B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12.

D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.

For Basic Skills ONLY coaches - Any person, 18 and older, instructing in a U.S. Figure Skating Basic Skills Program must have successfully passed the annual background screen and be registered as a Basic Skills instructor member.

For more information regarding Coach Compliance, please refer to: <u>http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf</u>

<u>CONTACT INFO:</u> If you have questions, please contact: Erin Holt: Competition Chair, 701-720-8973 Shandra Stai: Co-Basic Skills Director/Co-Competition Chair, 701-240-5050 Tracey Deren: Co-Basic Skills Director, 701-500-2589 www.magiccityfsc.com

ADDITIONAL INFORMATION:

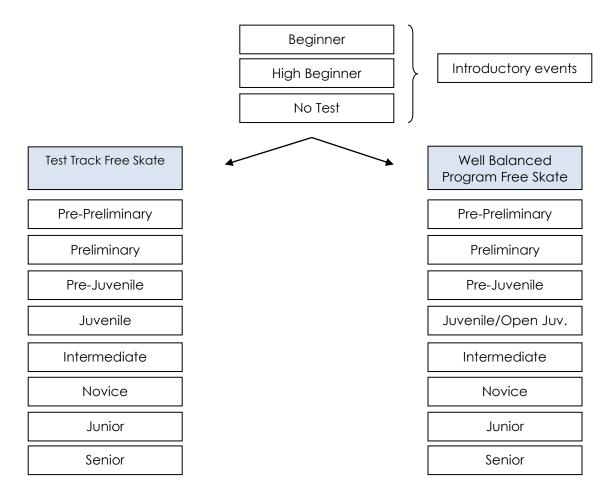
The competition is open to the public at no charge. The concession area will be open, serving hot food, hot and cold beverages, and snacks throughout the competition.



SINGLES FREE SKATING EVENTS

See current rulebook or click <u>here</u> for current rules and requirements.

Illustration of Singles Free Skating Events:







EVENT: Basic Elements Event: SNOWPLOW SAM – BASIC 8

Format choice of the host: Each skater will perform each element when directed by a judge or referee or have the option to perform one element at a time in the <u>order listed below</u> (no excessive connecting steps). Referee driven format examples: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice
- No music

All elements must be skated in the order listed

Level	Time	Skating rules/standards			
		1. March followed by a two-foot glide and dip			
Snowplow	1:00 max.	2. Forward two-foot swizzles, 2-3 in a row			
Sam 1-3		3. Forward snowplow stop			
		4. Backward wiggles, 2-6 in a row			
		1. Forward two-foot glide and dip			
Basic 1	1:00 max.	2. Forward two-foot swizzles, 6-8 in a row			
		3. Forward snowplow stop			
		4. Backward wiggles, 6-8 in a row			
		 Forward one-foot glide, either foot 			
Basic 2	1:00 max.	2. Forward alternating 1/2 swizzle pumps in a straight line, 2-3 each foot			
		3. Moving snowplow stop			
		Two-foot turn in place, forward to backward			
		5. Backward two-foot swizzles, 6 - 8 in a row			
		1. Forward stroking			
Basic 3	1:00 max.	2. Forward ¹ / ₂ swizzle pumps on a circle, either clockwise or counter			
		clockwise, 4-6 consecutive			
		3. Forward slalom			
		4. Backward one-foot glide, either foot			
		Two-foot spin – minimum three revolutions			
		 Standstill forward outside three-turn, right and left 			
Basic 4	1:00 max.	2. Forward outside edge on a circle, clockwise or counter clockwise			
		3. Forward crossovers, 4-6 consecutive, both directions			
		4. Backward stroking, 4-6 strokes			
		5. Backward snowplow stop, right or left			
	1.00	1. Backward outside edge on a circle, clockwise or counterclockwise			
D	1:00 max.	2. Backward crossovers, 4-6 consecutive, both directions			
Basic 5		3. Basic one-foot spin, free leg held to side of spinning leg - minimum three			
		revolutions			
		 Side toe hop, either direction Hockey stop 			
		 Standstill forward inside three-turn, right and left 			
Basic 6	1:00 max.	 Standshir forward inside inlee-form, fight and left Bunny Hop 			
DUSIC 0	1.00 max.	 Borny nop Forward spiral on a straight line, right or left 			
		4. Lunge, right or left			
		5. T-stop, right or left			
		 Standstill forward inside open mohawk, right to left and left to right 			
Basic 7	1:00 max.	 Ballet jump, either direction 			
20010 /		 Back crossovers to a back outside edge landing position, clockwise 			
		and counter clockwise			
		4. Forward inside pivot			
		1. Moving forward outside or forward inside three-turns, right and left			
Basic 8	1:00 max.	2. Waltz jump (from a standstill)			
-		3. Mazurka, either direction			
		4. 1 Combination move, clockwise or counter clockwise, two forward			



crossovers into forward inside mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge 5. Beginning one-foot upright spin, free foot held to side of spinning leg or
crossed position - minimum three revolutions





EVENT: Free Skate 1-6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:15 or less

Level	Time	Skating rules / standards		
Free Skate 1	1:15 max.	 Advanced forward stroking, 4-6 consecutive Backward outside three-turns, right and left One-foot upright scratch spin from backward crossovers - minimum three revolutions Waltz jump from backward crossovers Half flip jump 		
Free Skate 2	1:15 max.	 Forward outside or inside spiral, right or left Waltz three's, right or left, 2-3 sets Beginning back spin, entry optional – minimum two revolutions Waltz jump, side toe hop, waltz jump sequence Toe loop jump 		
Free Skate 3	1:15 max.	 Forward crossovers in a figure 8 Backward inside three-turns, right and left Back spin - minimum three revolutions Salchow jump Waltz jump/toe loop or Salchow/toe loop jump combination 		
Free Skate 4	1:15 max.	 Forward power 3's, 2-3 consecutive sets, right or left Sit spin - minimum three revolutions Loop jump Waltz jump/loop jump combination 		
Free Skate 5	1:15 max.	 Camel spin - minimum three revolutions Forward upright spin to back upright spin - minimum three revolutions each foot Loop/loop jump combination Flip jump 		
Free Skate 6	1:15 max.	6. Five step mohawk sequence - one set alternating pattern (refer to Basic		





EVENT: Introductory Levels Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on 1/2 ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Skaters may have the option to skate one level higher in compulsories than their free skate program

Level	Time	Skating rules/standards			
		5. Waltz jump			
Beginner	1:15 max.	6. ½ jump of choice			
		7. Forward two-foot or one-foot spin, minimum three revolutions			
		(free leg position optional)			
		8. Forward or backward spiral			
		10. Toe loop jump			
High	1:15 max.	11. Salchow jump			
Beginner		12. Forward scratch spin - minimum three revolutions			
		13. Forward or backward spiral			
		6. Loop jump			
No-Test	1:15 max.	7. Jump combination to include a toe loop (may not use a loop			
		or Axel)			
		8. Solo spin - sit <u>or</u> camel spin - minimum three revolutions			
		9. Spiral sequence, must include a forward and backward spiral.			
		Additional spirals and balance moves may be included.			





EVENT: COMPULSORY MOVES

General event parameters:

- 1. Basic Skills Juvenile: Elements skated on $\frac{1}{2}$ ice
- 2. Elements may be performed only once
- 3. Music is not allowed

Level	Time	Skating rules/standards
Pre – Preliminary	1:15 max.	 Single flip (for competitions held before December 31, 2014) Single Toe Loop (for competitions held after January 1, 2015) Jump combination: single/single (no Axel) Sit spin or camel spin - minimum three revolutions Spiral sequence with one forward spiral and one backward spiral (any edge)
Preliminary	1:15 max.	 Single Lutz Jump combination: single/single (may include Axel) Back upright spin - minimum three revolutions Forward inside spiral





EVENT: BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 8

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified. Vocal music is allowed.

- To be skated on full ice
- The skater may use elements from a previous level
- A 0.2 deduction will be taken for each element performed from a higher level

Level	Time	Skating rules/standards		
		9. March followed by a two-foot glide and dip		
Snowplow	1:00 +/-10	10. Forward two-foot swizzles, 2-3 in a row		
Sam 1-3	max.	11. Forward snowplow stop		
		12. Backward wiggles, 2-6 in a row		
		14. Forward two-foot glide and dip		
Basic 1	1:00 +/-10	15. Forward two-foot swizzles, 6-8 in a row		
	max.	16. Forward snowplow stop		
		17. Backward wiggles, 6-8 in a row		
		10. Forward one-foot glide, either foot		
Basic 2	1:00 +/-10	11. Forward alternating ½ swizzle pumps in a straight line, 2-3 each foot		
	max.	12. Moving snowplow stop		
		 Two-foot turn in place, forward to backward 		
		14. Backward two-foot swizzles, 6 - 8 in a row		
		14. Forward stroking		
Basic 3	1:00 +/-10	15. Forward ½ swizzle pumps on a circle, either clockwise or counter		
	max.	clockwise, 4-6 consecutive		
		16. Forward slalom		
		17. Backward one-foot glide, either foot		
		Two-foot spin, minimum three revolutions		
		14. Standstill forward outside three-turn, right and left		
Basic 4	1:00 +/-10	15. Forward crossovers, 4-6 consecutive both directions		
	max.	16. Backward stroking, 4-6 strokes		
		17. Backward snowplow stop, right or left		
		11. Backward crossovers, 4-6 consecutive, both directions		
	1:00 +/-10	12. Basic one-foot spin, free leg held to side of spinning leg, minimum three		
Basic 5	max.	revolutions		
		13. Side toe hop, either direction		
	_	14. Hockey stop		
D	1.00 . (10	6. Standstill forward inside three-turn, right and left		
Basic 6	1:00 +/-10	7. Bunny Hop		
	max.	8. Forward spiral on a straight line, right or left		
		9. Lunge, right or left		
		10. T-stop, right or left		
Davis 7	1.00 + / 10	5. Standstill forward inside open Mohawk, right to left and left to right		
Basic 7	1:00 +/-10	6. Ballet Jump, either direction		
max. 7. Back crossovers to a back outside edge la and counter clockwise		0 0		
	+	 8. Forward inside pivot 4. Moving forward outside or forward inside three-turns, right and left 		
Basic 8 1:00 +/-10 5. Waltz jump (from at standstill)				
		 Mazurka, either direction 		
	max.	 Mazuka, enner alrection 1 Combination move, clockwise <u>or</u> counter clockwise – two forward 		
		 Combination move, clockwise or counter clockwise – two forward crossovers into a forward inside Mohawk, step down, cross behind, step into 		
		Crossovers into a forward inside Mondwik, step down, cross benind, step into		



	one back crossover and step to a forward inside edge 5. Beginning one-foot upright spin, free foot held to side of spinning leg or
	crossed position -minimum three revolutions





EVENT: Free Skate 1-6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec

Level	Time	Skating rules / standards		
Free Skate 1	1:30+/-10 sec	 Advanced forward stroking, 4-6 consecutive One-foot upright scratch spin from backward crossovers, minimum three revolutions Waltz jump from backward crossovers Half flip jump 		
Free Skate 2	1:30+/-10 sec	 Forward outside spiral, right or left Beginning back spin – entry optional, minimum two revolutions Waltz jump, side toe hop, waltz jump sequence Toe loop jump 		
Free Skate 3	1:30+/-10 sec	 Forward crossovers in a figure 8 Back spin, minimum three revolutions Salchow jump Waltz jump-toe loop or Salchow-toe loop jump combination 		
Free Skate 4	1:30+/-10 sec	 Forward power 3's, 2-3 consecutive sets, right or left Sit spin, minimum three revolutions Loop jump Waltz jump-loop jump combination 		
Free Skate 5	1:30+/-10 sec	 Camel spin, minimum three revolutions Forward upright spin to back upright spin, minimum three revolutions each foot Loop-loop jump combination Flip jump 		
Free Skate 6	1:30+/-10 sec	 Camel, sit spin combination, minimum of four revolutions total Split jump or stag jump Waltz jump, ½ loop, Salchow jump sequence Lutz jump 		





EVENT: Introductory Levels Free Skate Program - Beginner, High Beginner and No Test Levels

General event parameters:

LG/10-1-14

- 4. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- 5. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 6. Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Maximum	 Max. 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front). Max. 2 jump sequences Max. 2 of any same jump 	Max. 2 spins: • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
High Beginner 1:40 Maximum	 Max. 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow and toe loop only. Max. 2 jump combinations or sequences Max. 2 of any same type jump. 	Max. 2 spins: • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
No-Test 1:40 Maximum	 Max. 5 jump elements: Single jumps, with the exception of the single Axel, are allowed Maximum of 2 jump combinations or sequences Jump combinations limited to 2 jumps Jump sequences limited to a maximum of 3 single jumps (half-loop is not considered a single jump 	 Max. 2 spins: Spins may change feet and/or position Spins may start with a fly Minimum 3 revs. Spins must be of a different character (For definition see rule 4103E) 	 Step sequence* Must use one-half the ice surface Moves in the field and spiral sequences are permitted but will not be counted as elements. Jumps may be included in the 	



at this level and may be performed without counting toward jump limit) • No single Axels, double	step sequence
jumps or triple jumps	





EVENT: Test Track Free Skate

General event parameters:

- 7. Skaters may <u>not</u> enter both a Well-Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- 8. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- 9. Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
- 10. Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
- 11. The following deductions will be taken:
 - 0.1 from each mark for each technical element included that is not permitted in the event description.
 - 0.2 from the technical mark for each extra element included.
 - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary 1:30 +/- 10 sec.	 Maximum of 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow, toe loop and loop only. Max. 2 jump combinations or sequences Max. 2 of any same type jump 	Maximum of 2 spins: • Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test
Preliminary 1:30 +/- 10 sec.	 Maximum of 5 jump elements: Jumps with not more than one rotation (no Axels). Max. 2 jump combinations or sequences Max. 2 of any same type jump 	 Maximum of 2 spins: One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions) One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot) 	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating pre- preliminary free skate test but may not have passed tests higher than the preliminary free skate test





EVENT: Well Balanced Program Free Skate

General event parameters:

- 12. Skaters may <u>not</u> enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- 13. Skaters will skate to the music of their choice. Vocal music is permitted for pre-preliminary intermediate.
- 14. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 15. Either IJS or the 6.0 judging system may be used for this event.
- 16. All relevant and appropriate IJS rules will be used. Coaches and athletes are expected to be aware of these rules by reading the documents on <u>www.usfigureskating.org</u>, under "Technical Information," then "Singles/Pairs"

Level	Time	Jumps	Spins	Step Sequences
Pre- Preliminary	1:40 max. Vocal music permitted	 Maximum of 5 jump elements: Any single jumps, including Axel, allowed. Max. 2 jump combinations or sequences Jump combinations are limited to 2 jumps. Number of jumps in a jump sequence is limited to a max. of 3 single jumps (½ loop is not considered a single jump.) Axel may be repeated as an individual jump, as part of a jump combination or jump sequence. Max of 2 Axels. Double or triple jumps are not allowed. 	Maximum of 2 spins: a) Spins must be of a different nature b) Spins may change feet and/or position. c) Spins may start with a fly. d) Min. of 3 revolutions Maximum of 2 spins:	One step sequenced that must use ½ of the ice surface.
Preliminary	1:30 +/- 10 sec. Vocal music permitted	 a) One must be an Axel or waltz-jump. b) Max. 2 jump combinations or sequences c) Jump combinations limited to 2 jumps d) Number of jumps in a jump sequence is limited to a max. of 3 single jumps. e) Only 2 different double jumps may be attempted, selected from: double Salchow, double toe-loop, double loop) f) Axel and no more than 2 different double jumps may be repeated as individual jumps, as part of jump combinations or jump sequences. g) Max. of 2 Axels or any double jump. h) Double flips, double Lutzes, double Axels or triple jumps are not allowed. 	 a) Spins must be of a different nature b) Spins may change feet and/or position. c) Spins may start with a fly. d) Min. of 3 revolutions 	One step sequenced that must use ½ of the ice surface.





EVENT: Basic Skills Showcase Events

Format: Showcase groups will be divided by number of entries and ages if possible. Vocal music is permitted and 6.0 judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

Showcase categories:

- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- Duets: Theatrical/artistic performances by any competitors.

NOTE: Skaters may enter only one each duet.

General event parameters:

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judges' mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint for theatrical and artistic qualities. Technical skating skills and difficulty will not be rewarded; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

Current guidelines and procedures for non-qualifying showcase competitions can be found at <u>www.usfigureskating.org</u>, under "Programs" on the National Showcase page.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-8	Elements only from Basic 1-8 curriculum	May not have passed any higher than Basic 8 level.	Time 1:00 Max
Free skate 1-6/ Limited beginner/ Beginner/Adult 1-4	3 jump maximum, ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 Max
No-test/ Pre-preliminary/ Adult pre-bronze	3 jump maximum. No Axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating pre-preliminary or adult pre-bronze free skate test.	Time: 1:30 Max
Preliminary/ Adult bronze	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating preliminary free skate or adult bronze test.	Time: 1:40 Max

Interpretative Events and Levels





EVENT: Showcase Events – Duet Events

Format:

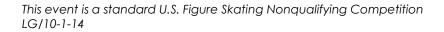
- Duets are theatrical or artistic performances by any competitors.
- Props and scenery ARE permitted.

General event parameters:

- 1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 2. The determination of level will be based upon test requirement at the entry deadline

Current guidelines and procedures for non-qualifying showcase competitions can be found at <u>www.usfigureskating.org</u>, under "Programs" on the National Showcase page.

	Event	Must have passed(dance tests refer to solo or partnered standard track)	Must not have passed(dance tests refer to solo or partnered standard track)	Age	Time
Duets	Beginner, High Beginner, No Test* Note: these levels do not qualify for National Showcase	-	Pre-Preliminary Free Skate	No Age restriction	1:30 max
(Duets must compete at the highest test level of the two skaters)	Pre-Preliminary* Note: this level does not qualify for National Showcase	-	Preliminary Free Skate	No Age restriction	1:30 max
	Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate	No minimum age (max age 20)	1:40 max





NONQUALIFYING COMPETITION ENTRY FORM

-
U.S. Figure Skating #
Sex:
Highest free skate test:
Highest pairs test:
Coach U.S. Figure Skating#
Coach cell phone:

Please mark an "X" in the box next to events you are entering. The entry fee is \$35 for the first event and \$15 for each additional event.

Basic Skills Events:

Compulsory Basic	x	Basic Program	x	Basic Skills Showcase Events	х
Elements:		Event:			
SS1		SS1		SS1	
SS2		SS2		SS2	
SS3		SS3		SS3	
Basic 1		Basic 1		Basic 1	
Basic 2		Basic 2		Basic 2	
Basic 3		Basic 3		Basic 3	
Basic 4		Basic 4		Basic 4	
Basic 5		Basic 5		Basic 5	
Basic 6		Basic 6		Basic 6	
Basic 7		Basic 7		Basic 7	
Basic 8		Basic 8		Basic 8	
Freeskate 1		Freeskate 1		Freeskate 1	
Freeskate 2		Freeskate 2		Freeskate 2	
Freeskate 3		Freeskate 3		Freeskate 3	
Freeskate 4		Freeskate 4		Freeskate 4	
Freeskate 5		Freeskate 5		Freeskate 5	
Freeskate 6		Freeskate 6		Freeskate 6	



FREE SKATE EVENTS:

Introductory Events	Х	Test Track Events	Х	Well Balanced Program Events	Х
Beginner		Pre-Preliminary		Pre-Preliminary	
High Beginner		Preliminary		Preliminary	
No Test					

COMPULSORY MOVES:

Compulsory Moves	Х
Beginner	
High Beginner	
No Test	
Pre-Preliminary	
Preliminary	
SHOWCASE:	
Showcase Light	Х
Entertainment	
Beginner	
High Beginner	
No Test	
Pre-Preliminary	
Preliminary	

SHOWCASE:

Showcase Duets	Х
Beginner	
High Beginner	
No Test	
Pre-Preliminary	
Preliminary	



First Event	\$
Additional Event	\$
Practice Ice	\$
Total:	\$

The completed entry form, with fees, must be postmarked no later than 5/1/2015.

Make check or money order payable to: MCFSC and mail to:

MCFSC Attn: Basic Skills Competition PO Box 735 Minot, ND 58702

For additional information call: Erin Holt: 701-720-8973 Shandra Stai: 701-240-5050 Tracey Deren: 701-500-2589

ENTRY FEES ARE NOT REFUNDABLE AFTER THE ENTRY DEADLINE UNLESS AN EVENT IS CANCELED.

Certification of Competitor: The Competitor is eligible to enter the events checked. It is agreed that the competitor and family holds the MCFSC and the MAYSA Arena harmless from any and all liability during practice or the competition and from any and all liability for damages to or loss of property.

Instructor/coach has verified that the skater/team is entered in the correct level.

A Program Director/Club Official has verified that the skater/team is in good standing.

Parent/Guardian Signature	Date
Competitor Signature	Date
Instructor/Coach Signature	Date
Program Director/Club Official	Date

PHOTO RELEASE: We may have pictures from the competition that we would like to post on the MCFSC website and/or in promotional materials. In order to post your child's (under 18) photograph on the club website or publication we need your consent. I,

______give consent that a photo of (skater's name) may be included on the MCFSC website and/or promotional materials.

Parent's or Legal Guardian's Signature_____ Date _____



This event is a standard U.S. Figure Skating Nonqualifying Competition LG/10-1-14

