



THE WINNER'S CIRCLE BASIC SKILLS COMPETITION

Saturday, April 2, 2016 4:45-9:00 p.m.

BSC 22982

Sponsored by
Austin Figure Skating Club
and Chaparral Ice

2525 West Anderson Lane Austin, Texas 78757

The Winner's Circle Basic Skills Competition, sponsored by Austin Figure Skating Club and Chaparral Ice, will be held at Chaparral Ice, 2525 West Anderson Lane, Austin, Texas 78757, on Saturday, April 2, 2016, from 4:45-9:00 p.m.

ELIGIBILITY RULES FOR PARTICIPANTS

ELIGIBILITY: The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Chaparral Ice Basic Skills Program or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club.

Eligibility will be based on skill level as of closing date of entries. All SNOWPLOW SAM and BASIC SKILLS SKATERS THROUGH BASIC 8 must skate at highest level passed or one higher and NO official U.S. Figure Skating tests may have been passed including MIF or Individual Dances. Skaters in other events may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.

For the **free skate 1-6, test track and Well Balanced levels**, eligibility will be based only upon highest free skate test level passed (Moves in the Field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher but not both levels in the same event during the same competition.

It is very important to the success of the competition that skaters are placed in the correct divisions. If, for whatever reason, the Local Organizing Committee discovers that a skater has been placed in a category that is below his/her class level, the chairman and referee will have the option to move the skater into the proper division, even if this has to be done the day of the competition. This will ensure that every event is as fair as possible to the competitors.

ENTRIES AND FEES: All entries must be received by Chaparral Ice no later than **Saturday, March 19, 2016**. Late entries will be accepted at the discretion of the organizers. Entry fees are per person, U.S. dollars. The first event is **\$40** and each additional event is **\$10**. **NO refunds after closing date unless event is canceled by Chaparral Ice**. ENTRY FORMS MUST BE FILLED OUT COMPLETELY and returned with credit card info or check made payable to Chaparral Ice. There will be a fee for returned checks.

SCHEDULE OF EVENTS: The schedule of events will be posted no later than Wednesday, March 30. Information regarding groups and specific skating times will be posted on the bulletin board next to the Skating Director's office no later than Wednesday, March 2.

REGISTRATION: The registration table will open at 2:30 p.m. in the hallway outside the rink. Skaters must check in at the table, turn in all CDs for the competition, and pay for any requested practice ice sessions at that time.

PRACTICE ICE: Practice ice will be available at 4:45 p.m., Saturday, April 2, before the start of the competition, provided the number of entries allows enough ice time for practice ice sessions. If competition events require the start of judged events at 4:45 p.m., skaters may practice on the public session prior to the competition. The number of practice ice sessions and specific times will be based on number of entries. Since practice ice times and availability are to be determined, skaters may request one practice ice session on the entry form. Practice ice will be \$5.00 per skater, whether sessions are held after 4:45 or during public session (Sat., April 2, 2:30-4:00 p.m.). Payment for practice ice session will be due on the day of the competition. Skaters must sign in and pay \$5.00 at the door prior to taking the ice for practice session. A maximum of 25 skaters will be allowed on the ice during any one session after 4:45 p.m. You may sign up for NO MORE THAN ONE PRACTICE ICE SESSION. No competitor music programs will be played on practice ice.

MUSIC: The music for all free skating programs and showcase events must be provided on CDs by the skater. CDs should be clearly marked with the name of the skater, event entered, and length of music (not skating time). Competition music is to be turned in at the time of registration. Time duration is always +/- 10 seconds, unless otherwise stated for specific events. Competitors must have at least two copies of each program CD: one to turn in for registration and one as a backup.

JUDGING AND AWARDS: All events will be judged using the 6.0 system. All skaters will receive an award. All events will be final rounds. Medals will be awarded to first, second, and third places. ALL other places will receive ribbons. ALL awards will be made at appropriate times throughout the competition.

VIDEO TAPING AND PHOTOGRAPHS: Videography and awards photography information is TBD. Personal photography and videography of skating events both on-ice and at the awards stand are permitted, *however* parents may not enter the hockey box or skater entrance areas for these activities.

COMPETITION DIRECTOR: Questions about this event should be directed to the competition director, Kathy Goeke, at 512-252-8500 ext. 125, or Kathy@chaparralice.com.

EVENTS OFFERED: See below.



ILLUSTRATION OF THE PROGRESSION THROUGH THE LEVELS OF U.S FIGURE SKATING

All singles athletes begin with the U.S Figure Skating Basic Skills program, then progress to the "introductory levels," and finally choose whether to follow the test track or Well Balanced program category. Athletes may choose to move between test track and Well Balanced program at any point.

U.S. FIGURE SKATING BASIC SKILLS PROGRAM

Competition levels for singles skaters within the Basic Skills program include:
Snowplow Sam 1-3
Basic 1-8, Adult 1-4, Hockey 1-4
Free Skate 1-6

Once skaters have completed the levels within the Basic Skills curriculum, they advance to the "introductory levels," which are an introduction to competitive figure skating.

Once skaters have competed at the introductory levels and begin the official U.S. Figure Skating test structure, they may then choose whether to enter the "Test Track Free Skate" or "Well Balanced Free Skate" program. Test requirements for both categories are the same. It is completely the choice of the athlete which track to follow.

Beginner
High Beginner
No Test

INTRODUCTORY LEVELS

TEST TRACK FREE SKATE

Pre-Preliminary

Preliminary

Pre-Juvenile

Juvenile

Intermediate

Novice

Junior

Senior

Skaters may choose, at any point, which track to follow. They may also move between the tracks at different nonqualifying competitions. They may not, however, enter both events at the same competition.

WELL BALANCED PROGRAM FREE SKATE

Pre-Preliminary

Preliminary

Pre-Juvenile

Juvenile/Open Juv.

Intermediate

Novice

Junior

Senior



EVENT: Basic Elements Event: SNOWPLOW SAM - BASIC 8

Each skater will perform each element when directed by a judge or referee or have the option to perform one element at a time in the <u>order listed</u> <u>below</u> (no excessive connecting steps).

- To be skated on 1/3 to 1/2 ice.
- No music
- All elements must be skated in the order listed.

Level	Time	Skating rules/standards
		March followed by a two-foot glide and dip
Snowplow	1:00 max.	Forward two-foot swizzles, 2-3 in a row
Sam 1-3		Forward snowplow stop
		Backward wiggles, 2-6 in a row
		Forward two-foot glide and dip
Basic 1	1:00 max.	Forward two-foot swizzles, 6-8 in a row
		Forward snowplow stop
		Backward wiggles, 6-8 in a row
		Forward one-foot glide, either foot
Basic 2	1:00 max.	 Forward alternating ½ swizzle pumps in a straight line, 2-3 each foot
		Moving snowplow stop
		Two-foot turn in place, forward to backward
		Backward two-foot swizzles, 6-8 in a row
		Forward stroking
Basic 3	1:00 max.	 Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6
		consecutive
		Forward slalom
		Backward one-foot glide, either foot
		Two-foot spin - minimum three revolutions
		Standstill forward outside three-turn, right and left
Basic 4	1:00 max.	 Forward outside edge on a circle, clockwise or counter clockwise
		 Forward crossovers, 4-6 consecutive, both directions
		Backward stroking, 4-6 strokes
		Backward snowplow stop, right or left
		Backward outside edge on a circle, clockwise or counterclockwise
	1:00 max.	Backward crossovers, 4-6 consecutive, both directions
Basic 5		Basic one-foot spin, free leg held to side of spinning leg - minimum three revolutions
		Side toe hop, either direction
		Hockey stop
		Standstill forward inside three-turn, right and left
Basic 6	1:00 max.	Bunny Hop
		 Forward spiral on a straight line, right or left
		Lunge, right or left
		T-stop, right or left
		Standstill forward inside open Mohawk, right to left and left to right
Basic 7	1:00 max.	Ballet jump, either direction
		Backward crossovers to a back outside edge landing position, clockwise and counter
		clockwise
		Forward inside pivot
	1	 Moving forward outside or forward inside three-turns, right and left
Basic 8	1:00 max.	Waltz jump (<u>from a standstill</u>)
		Mazurka, either direction
		 Combination move, clockwise <u>or</u> counter clockwise, two forward crossovers into
		forward inside Mohawk, step down, cross behind, step into one backward crossover
		and step to a forward inside edge
		Beginning one-foot upright spin, free foot held to side of spinning leg or crossed
		position - minimum three revolutions



EVENT: Basic Program Event: SNOWPLOW SAM - BASIC 8

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified. Vocal music is allowed.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards
		March followed by a two-foot glide and dip
Snowplow	1:00 +/-10	Forward two-foot swizzles, 2-3 in a row
Sam 1-3	max.	Forward snowplow stop
		Backward wiggles, 2-6 in a row
		Forward two-foot glide and dip
Basic 1	1:00 +/-10	Forward two-foot swizzles, 6-8 in a row
	max.	Forward snowplow stop
		Backward wiggles, 6-8 in a row
		Forward one-foot glide, either foot
Basic 2	1:00 +/-10	 Forward alternating ½ swizzle pumps in a straight line, 2-3 each foot
	max.	Moving snowplow stop
		Two-foot turn in place, forward to backward
		Backward two-foot swizzles, 6-8 in a row
		Forward stroking
Basic 3	1:00 +/-10	• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6
	max.	consecutive
		Forward slalom
		Backward one-foot glide, either foot
		Two-foot spin - minimum three revolutions
		Standstill forward outside three-turn, right and left
Basic 4	1:00 +/-10	 Forward crossovers, 4-6 consecutive both directions
	max.	Backward stroking, 4-6 strokes
		Backward snowplow stop, right or left
		Backward crossovers, 4-6 consecutive, both directions
	1:00 +/-10	Basic one-foot spin, free leg held to side of spinning leg - minimum three revolutions
Basic 5	max.	Side toe hop, either direction
		Hockey stop
		Standstill forward inside three-turn, right and left
Basic 6	1:00 +/-10	Bunny Hop
	max.	 Forward spiral on a straight line, right or left
		Lunge, right or left
		T-stop, right or left
		Standstill forward inside open Mohawk, right to left and left to right
Basic 7	1:00 +/-10	Ballet Jump, either direction
	max.	Back crossovers to a back outside edge landing position, clockwise and counter
		clockwise
		Forward inside pivot
D:- C	1.00 / 10	Moving forward outside or forward inside three-turns, right and left
Basic 8	1:00 +/-10	Waltz jump (<u>from a standstill</u>)
	max.	Mazurka, either direction
		Combination move, clockwise <u>or</u> counter clockwise – two forward crossovers into a
		forward inside Mohawk, step down, cross behind, step into one back crossover and
		step to a forward inside edge
		Beginning one-foot upright spin, free foot held to side of spinning leg or crossed position and income the company of th
		position - minimum three revolutions



EVENT: Free Skate 1-6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 or less.

Level	Time	Skating rules/standards			
		Advanced forward stroking, 4-6 consecutive			
Free Skate 1	1:15 max.	Backward outside three-turns, right and left			
		One-foot upright scratch spin from backward crossovers - minimum three			
		revolutions			
		Waltz jump from backward crossovers			
		Half flip jump			
		 Forward outside or inside spiral, right or left 			
Free Skate 2	1:15 max.	Waltz threes, right or left, 2-3 sets			
		Beginning back spin, entry optional – minimum two revolutions			
		Waltz jump, side toe hop, Waltz jump sequence			
		Toe loop jump			
		Forward crossovers in a figure 8			
Free Skate 3	1:15 max.	Backward inside three-turns, right and left			
		Back spin - minimum three revolutions			
		Salchow jump			
		Waltz jump/toe loop or Salchow/toe loop jump combination			
		 Forward power 3s, 2-3 consecutive sets, right or left 			
Free Skate 4	1:15 max.	Sit spin - minimum three revolutions			
		Loop jump			
		Waltz jump/loop jump combination			
		Camel spin - minimum three revolutions			
Free Skate 5	1:15 max.	 Forward upright spin to back upright spin - minimum three revolutions 			
		each foot			
		Loop/loop jump combination			
		Flip jump			
		Five step Mohawk sequence - one set alternating pattern (refer to Basic Skills			
Free Skate 6	1:15 max.	Curriculum Free Skate 6)			
		Camel/sit spin combination - minimum of four revolutions total			
		Split jump or stag jump			
		Waltz jump/½ loop/Salchow jump sequence			
		Lutz jump			



EVENT: Free Skate 1-6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards		
Free Skate 1	1:40 max.	 Advanced forward stroking, 4-6 consecutive One-foot upright scratch spin from backward crossovers - minimum three revolutions 		
		Waltz jump from backward crossovers Half flin jump		
Free Skate 2	1:40 max.	 Half flip jump Forward outside spiral, right or left Beginning back spin, entry optional - minimum two revolutions Waltz jump/side toe hop/waltz jump sequence Toe loop jump 		
Free Skate 3	1:40 max.	 Forward crossovers in a figure 8 Back spin - minimum three revolutions Salchow jump Waltz jump-toe loop or Salchow-toe loop jump combination 		
Free Skate 4	1:40 max.	 Forward power 3s, 2-3 consecutive sets, right or left Sit spin - minimum three revolutions Loop jump Waltz jump/loop jump combination 		
Free Skate 5	1:40 max.	 Camel spin - minimum three revolutions Forward upright spin to back upright spin - minimum three revolutions each foot Loop/loop jump combination Flip jump 		
Free Skate 6	1:40 max.	 Camel,/sit spin combination - minimum of four revolutions total Split jump or stag jump Waltz jump/ ½ loop/Salchow jump sequence Lutz jump 		



EVENT: Introductory Levels Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Skaters have the option to skate one level higher in compulsories than their free skate program.

Level	Time	Skating rules/standards
		Waltz jump
Beginner	1:15 max.	• ½ jump of choice
		 Forward two-foot or one-foot spin - minimum three revolutions (free
		leg position optional)
		 Forward or backward spiral
		Toe loop jump
High Beginner	1:15 max.	Salchow jump
		Forward scratch spin - minimum three revolutions
		 Forward or backward spiral
		Loop jump
No Test	1:15 max.	 Jump combination to include a toe loop (may not use a loop or Axel)
		 Solo spin - sit <u>or</u> camel spin - minimum three revolutions
		Spiral sequence, must include a forward and backward spiral.
		Additional spirals and balance moves may be included.



EVENT: Introductory Levels Free Skate Program

General event parameters:

- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 max.	Maximum 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front). Max. 2 jump sequences. Max. 2 of any same jump.	Maximum 2 spins: • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions).	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests.
High Beginner 1:40 max.	Maximum 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front including half-loop). Single rotation jumps: Salchow and toe loop only. Maximum of 2 jump combinations or sequences. Max. 2 of any same type jump.	Maximum 2 spins: • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions).	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests.
No Test 1:40 max.	 Maximum 5 jump elements: Single jumps, with the exception of the single Axel, are allowed No single Axels, double jumps, or triple jumps Maximum of 2 jump combinations or sequences Jump combinations limited to 2 jumps, except that one 3-jump combination with a maximum of 3 single jumps is permitted Jump sequences limited to a maximum of 3 single jumps Half-loop is considered a listed jump with the value of a single loop when used in a sequence or combination 	 Maximum 2 spins: Spins may change feet and/or position Spins may start with a fly Minimum 3 revs. Spins must be of a different character (see rule 4103E for definition) 	Step Sequence*: Must use one-half the ice surface Moves in the field and spiral sequences are permitted but will not be counted as elements Jumps may be included in the step sequence	



EVENT: Compulsory Moves

General event parameters:

- Elements skated on ½ ice
- Elements may be performed only once
- Music is not allowed

Level	Time	Skating rules/standards
		Toe loop jump
Pre-Preliminary	1:15 max.	 Jump combination: single/single (no Axel)
		 Sit spin or camel spin - minimum three revolutions
		Spiral sequence with one forward spiral and one backward spiral (any edge)
		Single Lutz jump
Preliminary	1:15 max.	Jump combination: single/single (may include Axel)
		Back upright spin - minimum three revolutions
		Forward inside spiral

EVENT: Well Balanced Program Free Skate

General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- The 6.0 judging system will be used for this event.

All relevant and appropriate rules will be used. Coaches and athletes are expected to be aware of these rules by reading the documents on www.usfigureskating.org.under "Technical Information." then "Singles/Pairs".

	on www.usfigureskating.org , under "Technical Information," then "Singles/Pairs".				
Level	Time	Jumps	Spins	Step Sequences	
Pre- Preliminary	1:40 Maximum Vocal music permitted	 All single jumps, including Axel, allowed. b) No double, triple, or quadruple jumps allowed c) Axel may be repeated once as a solo jump, as part of a jump combination or jump sequence (maximum of 2 single Axels) d) Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded e) Max. 2 jump combinations or sequences f) Jump combinations are limited to 2 jumps, except that one 3-jump combination with a maximum of 3 jumps is permitted g) Jump sequence is limited to a maximum of 3 single jumps h) ½ loop is considered a listed jump with the value of a single loop when used in a sequence or combination 	a) Spins may change feet and/or position b) Spins may start with a fly c) Minimum of 3 revolution These spins must be of a different character (see Rule 4103E for definition)	One step sequenced that must use ½ of the ice surface. Moves in the field and spiral sequences are permitted, but will not count as elements Jumps may be included in the step sequence	
Preliminary	1:40 Maximum Vocal music permitted	 a) One must be an Axel or Waltz-type jump b) All single jumps, including single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchoww, double toe loop, and double loope) c) Double flip, double Lutz, double Axel, triple or quadruple jumps are not allowed d) An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of jump combinations or jump sequences e) Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded f) Maximum 2 jump combinations or sequences g) Jump combinations limited to 2 jumps, except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is permitted h) Jump sequences limited to a maximum of 3 single or double jumps i) ½ loop is considered a listed jump with the value of a single 	Maximum of 2 spins: a) Spins may change feet and/or position b) Spins may start with a fly. c) Minimum of 3 revolutions These spins must be of a different character (see Rule 4103E for definition)	One step sequenced that must use ½ of the ice surface. Moves in the field and spiral sequences are permitted, but will not count as elements Jumps may be included in the step sequence	

loop when used in a sequence or combination



EVENT: Test Track Free Skate

General event parameters:

- Skaters may <u>not</u> enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
- The following deductions will be taken:
 - a. 0.1 from each mark for each technical element included that is not permitted in the event description.
 - b. 0.2 from the technical mark for each extra element included.
 - c. 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary 1:40 max.	 Maximum of 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front, including half-loop) Single rotation jumps: Salchow, toe loop, and loop only Maximum 2 jump combinations or sequences Maximum 2 of any same type jump 	Maximum of 2 spins: • Two spins of a different nature, one position only. No change of foot, no flying entry (Minimum 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test.
Preliminary 1:40 max.	 Maximum of 5 jump elements: Jumps with not more than one rotation (no Axels) Maximum 2 jump combinations or sequences Maximum 2 of any same type jump 	 Maximum of 2 spins: One spin in one position; no change of foot, no flying entry. (Minimum 3 revolutions) One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot) 	Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test, but may not have passed tests higher than the preliminary free skate test.



ADULT EVENTS: Program Event

Adult 1-6 Free Skate, Pre-Bronze and Bronze:

The skating order of the required elements is optional. The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc., unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- Vocal music is allowed.
- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:30+/-10 sec unless otherwise noted

Adult 1		Adult 4
•	Falling and Recovery Forward Marching Forward two-foot glide Forward swizzle Moving Snowplow Stops	 Basic forward outside and forward inside consecutive edges Backward edges on a circle (outside and inside, clockwise and counterclockwise) Backward crossovers (clockwise and counterclockwise, 5 consecutive) Forward outside 3-turns, right and left Forward outside swing rolls to a count of 6
Adult 2		Adult 5
•	Forward stroking showing correct use of the blade Forward ½ swizzle pumps on a circle, (clockwise and counterclockwise) 4-6 in a row Forward one-foot glides Slalom Backward swizzles, (4-6 in a row, clockwise and counterclockwise)	 Forward and backward crossovers in a figure 8 pattern Forward outside to inside change of edge on a line T-stop, right or left Forward inside 3-turns, right and left Beginning one-foot spin
Adult 3		Adult 6
•	Forward outside and inside edges on a circle (clockwise and counterclockwise) Forward crossovers (clockwise and counterclockwise) Backward ½ swizzle pumps on a circle (4-6 in a row consecutive, clockwise and counterclockwise) Moving forward to backward and backward to forward two-foot turn Beginning 2-foot spin	 Forward perimeter stroking with crossover end patterns Backward crossovers to a backward outside edge glide (landing position) Lunge Spiral Footwork sequence: (3-5 forward crossovers to an inside Mohawk, 3-5 backward crossovers, step forward inside the circle and repeat)
	re-Bronze: Must have passed no higher than adult	Adult Bronze: Must have passed no higher than adult bronze
•	nze free skate test or pre-preliminary free skate test.	free skate test or the preliminary free skate test.
_	40 maximum	Time: 1:50 maximum
	the current U.S. Figure Skating Rulebook #4600 for	Refer to the current U.S. Figure Skating Rulebook #4590 for
specific	requirements.	specific requirements.



SHOWCASE EVENTS:

Showcase events are open to skaters in Basic, Free Skate, Limited Beginner through Preliminary, and Adult 1 through Adult Bronze. Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles within one minute. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

* For specific guidelines regarding the conduct of Showcase or Artistic competitions, refer to the Nonqualifying Showcase Guidelines posted on www.usfigureskating.org.

Showcase categories may include:

- Levels can be subdivided if necessary, depending on entry numbers and event set up
- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- Duets: Theatrical/artistic performances by any competitors.
- Mini production ensembles: Theatrical performances by three to seven competitors.
- Production ensembles: Theatrical performances by eight to 30 skaters. Theater On Ice teams are eligible as production ensembles. NOTE: Skaters may enter only one each duet, mini production, or production event.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
SHOWCASE A: Basic 1-8	Elements only from Basic 1-8 curriculum	May not have passed any higher than Basic 8 level.	Time: 1:00 max.
SHOWCASE B: Free skate 1-6/ Beginner/High Beginner/ Adult 1-4	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 max.
SHOWCASE C: No Test/ Pre-Preliminary/ Adult Pre-Bronze	3 jump maximum. No Axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze free skate test.	Time: 1:30 max.
SHOWCASE D: Preliminary/ Adult Bronze	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate or Adult Bronze test.	Time: 1:40 max.



EVENT: Solo Pattern Dance

General event parameters:

- Levels are based upon the skaters' highest pattern dance test passed.
- A solo pattern dance competition event will consist of the skater performing two solo pattern dances.
- The patterns to be skated depend upon which quarter of the year the competition is held. The skater will perform the two pattern dances listed for his/her level, based upon the date of the competition. If the competition falls over two quarters (for example, June 30th July 2nd), the dance will be selected based on the start date of the competition listed in the announcement (in this example, the 2nd quarter).
- Skaters will complete both of the dances at each level. Dances will be scheduled at the discretion of the Chief Referee for each competition and may be competed consecutively or with a break in-between pattern dances groupings.

Level	January 1 st – March 31 st	April 1 st – June 30 th	July 1 st – September 30 th	October 1 st – December 31 st
Preliminary	 Dutch Waltz Canasta Tango 	Rhythm Blues Dutch Waltz	 Canasta Tango Rhythm Blues 	1. Rhythm Blues 2. Dutch Waltz
Pre-Bronze	 Swing Dance Cha-Cha 	 Fiesta Tango Swing Dance 	 Cha-Cha Fiesta Tango 	 Swing Dance Cha-Cha

2015 WINNER'S CIRCLE BASIC SKILLS COMPETITION ENTRY FORM DEADLINE: SATURDAY, MARCH 19, 2016

(Please complete both sides of this form.)

Name (last, first)				AgeSex	
Address			City		
StateZip	Email Address				
Area Code/Phone #		Birt	h Date		
U.S. Figure Skating Number_		Highest Level Pass	ed		
rogram/Club AffiliationDirector's/Coach's Name					
Please check the event(s) you are entering:					
BASIC ELEMENTS	BASIC PROGRAM	FREE SKATE 1-6 COMPULSORIES	FREE SKATE 1-6 PROGRAM	INTRODUCTORY COMPULSORIES	
Snowplow	Snowplow	Free Skate 1	Free Skate 1	Beginner	
Basic 1	Basic 1	Free Skate 2	Free Skate 2	Hi Beginner	
Basic 2	Basic 2	Free Skate 3	Free Skate 3	No Test	
Basic 3	Basic 3	Free Skate 4	Free Skate 4		
Basic 4	Basic 4	Free Skate 5	Free Skate 5	INTRODUCTORY FS	
Basic 5	Basic 5	Free Skate 6	Free Skate 6	Beginner	
Basic 6	Basic 6			Hi Beginner	
Basic 7	Basic 7			No Test	
Basic 8	Basic 8				
ADULT FREE SKATE	TEST TRACK FREE SKATE	WELL BALANCED COMPULSORIES	SHOWCASE	SOLO DANCE	
Adult 1	Pre-Prelim.	Pre-Prelim.	Showcase A	Preliminary	
Adult 2	Preliminary	Preliminary	Showcase B	(RB & DW – both required!)	
Adult 3			Showcase C		
Adult 4		WELL BALANCED FS	Showcase D	Pre-Bronze	
Adult 5		Pre-Prelim		(FT & SD – both required!)	
Adult 6		Preliminary			
Ad. Pre-Bronze					
Ad. Bronze					
PRACTICE ICE REQUESTED? Y or N (Max. 1 session per skater, \$5 payable at check-in – don't include with entry!)					
ENTRY FEE IS \$40 for first event, \$10 PER EACH ADDITIONAL EVENT					
First Event (\$40) \$					
Additional Event (\$10) \$ Additional Event (\$10) \$					
Additional Event (\$10) \$ Total Due: \$					

Skaters must be current members of the Chaparral Ice USFS Basic Skills program or full members of U.S. Figure Skating. If your Basic Skills membership is not current, contact Kathy Goeke for information. For full members with questions about their membership status, contact the Austin Figure Skating Club.

The completed entry form, with fees, must be received by Chaparral Ice no later than Saturday, March 19, 2016. Make check or money order payable to Chaparral Ice. For credit card payment, please complete the form at the bottom of this page.

For more information, contact Kathy Goeke, Competition Director, at 512-252-8500, ext. 125, or at Kathy@chaparralice.com.

ENTRY FEES ARE NOT REFUNDABLE AFTER THE ENTRY DEADLINE UNLESS AN EVENT IS CANCELED. ACCEPTANCE OF LATE ENTRIES IS AT THE DISCRETION OF THE COMPETITION DIRECTOR.

Certification of Competitor: The Competitor is eligible to enter the events checked. It is agreed that the competitor and family holds Chaparral Ice Center, the Austin Figure Skating Club, and the United States Figure Skating Association harmless from any and all liability either during practice or the competition, and from any and all liability for damages to or loss of property.

Parent/Guardian Signature	Date
Competitor Signature	Date
Instructor/Coach Signature	Date
Program Director/Club Officer	Date
LIABILITY WAIVER	
Use of rental equipment for ice skating and of serious personal injury. The skater/participant a risk of injury while in the Chaparral facility. Acknowledge that all skaters skate at your ow parent or legal guardian shall be fully liable fand, the skater/participant and/or the skater's/gagents and employees harmless against any and	ent risks, dangers, and hazards which can result in serious personal injury, ther ice sports involves risks, dangers, and hazards which can result in nd/or skater's/participant's parent or legal guardian assume and accept all skaters agree to abide by the posted Skater's Responsibility Code and risk. At all times the skater/participant and/or the skater's/participant's or personal injury and property damage incurred while on the premises. Participant's parent or legal guardian agree to hold Chaparral, its officers, d all liability for claims, demands and causes of action asserted against of the facilities or otherwise, upon the premises.
By signing below, I am agreeing that I have rea	I, understand, and agree to abide by the statement above.
Skater's Name	Signature (Parent's signature required for minors)
PAYMENT INFORMATION AND AUTHO	RIZATION
By signing below, I authorize my credit card to	be charged as payment for the competition entries as indicated above.
Credit Card #	Exp
Name on Card	Signature