

# **Tri States Memorial Free Skating Championships**

Hosted by the Coliseum Figure Skating Club of MI

April 10-12, 2015

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**Sanctioned by:**



Sanction #18124

# **Tri-State Memorial Figure Skating Championships**

The Tri-State Memorial Figure Skating Championships will be held at the Arctic Coliseum, 501 Coliseum Drive, Chelsea MI, 48118. The event will take place from April 10-12, 2014.

## **ELIGIBILITY/TEST LEVEL:**

The Tri-State Memorial Figure Skating Championships will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and is a currently registered member of a U.S. Figure Skating member club, a collegiate club or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. Citizens.

**Test level:** Competition level is the highest test passed as of the entry deadline, February 28, 2015, in the discipline the skater is entering. Entrants may skate one level above that for which they qualify, but they may not skate down in any event. Skaters who placed in the top four in a final round of their last qualifying competition in their divisions must move up one level, except for novice and higher.

**Age restrictions/requirements:** Skaters entering juvenile free skate events (Well Balanced Program) must be under 14 years of age at the close of entries. Skaters entering open juvenile free skate events (Well Balanced Program), must be at least 14 years of age at the close of entries. Skaters entering beginner–pre-juvenile events will be divided as closely as possible by age should the number of entries warrant more than one group.

## **SERIES INFORMATION:**

This competition is part of the Tri-State Championship Series. At this competition, points will be accumulated and tabulated for all individuals participating. No need to register – nothing for you to do. These points will be tallied for the entire season (from April 1, 2015 thru March 31, 2016). You can follow your points on [www.sk8stuff.com](http://www.sk8stuff.com) website – just link to Tri State Council!

**Medals will be presented during this event for the award winners of the 2014-2015 season.**

## **ENTRIES:**

All entries must be submitted no later than midnight, **February 28, 2015**. Late entries may be accepted at the discretion of the committee. A \$25.00 fee will be charged for all late entries accepted. Entry fees are per person, per event in U.S. Dollars. A \$25.00 service fee will be assessed for returned/NSF checks or for any changes in events entered.

## **REGISTRATION:**

Registration will be open one hour before the first event or 30 minutes before the first practice session and run through the last event of the day. The registration table will be located in the lobby. Please register promptly upon arrival.

## **FEES:**

Includes DVD of each event

\$95 First IJS event (Juvenile– Senior)

\$45 Each additional IJS event

\$85 First 6.0 event (Beginner – Pre-Juvenile, Open Juvenile, Adult, Dance)

\$35 Each additional 6.0 event

\$40 First Basic Skills 1-8 event  
\$20 Second Basic Skills 1-8 event

Entry forms to be completed at: [www.sk8stuff.com](http://www.sk8stuff.com). The voucher needs to be printed and mailed with a check payable to Coliseum Figure Skating Club to the address below within 48 hours of online entry. **SEND ENTRY VOUCHER & PAYMENT TO: Kayleah Rowley, 501 Coliseum Drive, Chelsea MI, 48118**  
NO REFUNDS will be given after the closing date unless the event is cancelled for lack of participation. There will be NO medical refunds given.

#### **MUSIC:**

The official competition music, on CD ONLY, must be turned in at the registration table at the time of check in. A duplicate CD should be readily available. Music may be picked up at the registration table following each event. Every reasonable care will be taken, but CFSC cannot be responsible for CDs left at the end of the competition. Please have separate CDs for practice and competition.

#### **LIABILITY:**

U.S. Figure Skating, Coliseum Figure Skating Club of Michigan, Tri-State Council of Figure Skating and Arctic Coliseum Management accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

#### **JUDGING SYSTEM:**

The International Judging System (IJS) will be used for the following events:

- *Well Balanced Program skate events, juvenile – senior*
- *Short program events, juvenile – senior*

All competitors skating in these events need to submit the planned program content form online. This form is found in the Member's Only section at [www.usfigureskating.org](http://www.usfigureskating.org). Deadline to submit the form is March 30, 2015

The 6.0 Majority Judging System will be used for:

- *Well Balanced Program free skate events, pre-preliminary – pre-juvenile, open juvenile*
- *Introductory free skate events (beginner, high beginner, no-test)*
- *All Test Track events*
- *All specialty singles events (spins, jumps, compulsory moves, etc.)*
- *All solo dance events (Solo dance events will follow the structure and rules provided by National Solo Dance, however they are NOT a part of the 2015 series).*

#### **CRITIQUES:**

Judges critiques will be offered for Solo Dance events as well as IJS free skate events, juvenile – senior.

#### **PRACTICE ICE:**

Practice ice will be available throughout the competition. All practice ice sessions will be 30 minutes at a charge of \$15.00 per session/per person. Practice ice will be sold on a first come, first serve basis at [www.sk8stuff.com](http://www.sk8stuff.com). No music will be played on practice ice.

#### **VIDEOGRAPHY:**

Ledin Video will be providing video of this event. DVD's are included in the entry fees. Please pick up your DVD following the posting of results. They must be picked up during competition and will not be mailed.

#### **AWARDS:**

Medals will be given out for 1<sup>st</sup> thru 4<sup>th</sup> place. All Basic skills skaters will receive a medal.

#### **OFFICIAL NOTICES:**

An official bulletin board will be maintained next to the registration table. It is the responsibility of each competitor, parent and coach to check the bulletin board frequently for any schedule changes

and/or additional information. A tentative schedule of events will be posted on [www.sk8stuff.com](http://www.sk8stuff.com) prior to the competition.

### **INFORMATION REGARDING COACHES:**

#### **U.S. Figure Skating Rule MR 5.11 Coach Compliance**

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

- A. Must be a current full member of U.S. Figure Skating - either through a member club or as an individual member;
- B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.
- C. Must complete the appropriate CER courses (A,B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12.
- D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.

For Basic Skills ONLY coaches - Any person, 18 and older, instructing in a U.S. Figure Skating Basic Skills Program must have successfully passed the annual background screen and be registered as a Basic Skills instructor member.

The local organizing committee/club will have a list of compliant coaches who are cleared for a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential. If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential – no exceptions. We strongly urge *all* coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without compliance is an ethics violation which is reported to U.S. Figure Skating and PSA. For more information regarding Coach Compliance, please refer to:

<http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf>

### **CONTACT INFO:**

If you have questions, please contact Kayleah Crosby-Rowley, [tristates2015@gmail.com](mailto:tristates2015@gmail.com), 517-581-0014. Email communication is preferred.

### **HOTEL INFORMATION:**

#### **Official Hotel:**

- Comfort Inn of Chelsea – 1645 Commerce Park Drive, Chelsea, MI 48118 – 734-433-8000
  - Event rate under “Tri States Freeskate 2015”

#### **Additional Hotels:**

- Holiday Inn Express Chelsea – 1540 Commerce Park Drive, Chelsea, MI 48118 – 734-433-1600
  - Event rate under “Tri State Freeskate”
- Hilton Garden Inn Ann Arbor – 1401 Briarwood Circle, Ann Arbor, MI 48108 – 734-327-6400
  - Event rate under “Tri States Freeskate 2015”
- Weber’s Inn – 3050 Jackson Road, Ann Arbor, MI 48103 – 734-769-2500
  - Event rate under “Tri States Freeskate 2015”

## Event: Basic Program Event: SNOWPLOW SAM- BASIC 8

**Format:** The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified. Vocal music is allowed.

- To be skated on full ice
- The skater may use elements from a previous level
- A 0.2 deduction will be taken for each element performed from a higher level

Level	Time	Skating Rules/Standards
<b>SNOWPLOW SAM 1-3</b>	1:00 +/-10 max.	1. March followed by a two-foot glide and dip 2. Forward two-foot swizzles, 2-3 in a row 3. Forward snowplow stop 4. Backward wiggles, 2-6 in a row
<b>BASIC 1</b>	1:00 +/-10 max.	1. Forward two-foot glide and dip 2. Forward two-foot swizzles, 6-8 in a row 3. Forward snowplow stop 4. Backward wiggles, 6-8 in a row
<b>BASIC 2</b>	1:00 +/-10 max.	1. Forward one-foot glide, either foot 2. Forward alternating ½ swizzle pumps in a straight line, 2-3 each foot 3. Moving snowplow stop 4. Two-foot turn in place, forward to backward 5. Backward two-foot swizzles, 6 - 8 in a row
<b>BASIC 3</b>	1:00 +/-10 max.	1. Forward stroking 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive 3. Forward slalom 4. Backward one-foot glide, either foot 5. Two-foot spin, minimum three revolutions
<b>BASIC 4</b>	1:00 +/-10 max.	1. Standstill forward outside three-turn, right and left 2. Forward crossovers, 4-6 consecutive both directions 3. Backward stroking, 4-6 strokes 4. Backward snowplow stop, right or left
<b>BASIC 5</b>	1:00 +/-10 max.	1. Backward crossovers, 4-6 consecutive both directions 2. Basic one-foot spin, free leg held to the side of spinning leg, minimum 3 revolutions 3. Side toe hop, either direction 4. Hockey Stop
<b>BASIC 6</b>	1:00 +/-10 max	1. Standstill forward inside three-turn, right and left 2. Bunny hop 3. Forward spiral on a straight line, right or left 4. Lunge , right or left 5. T-stop, right or left
<b>BASIC 7</b>	1:00 +/-10 max.	1. Standstill forward inside open Mohawk, right to left and left to right 2. Ballet Jump, either direction 3. Back crossovers to a back outside landing position, clockwise and counter clockwise 4. Forward inside pivot
<b>BASIC 8</b>	1:00 +/-10 max.	1. Moving forward outside or forward inside three-turns, right and left 2. Waltz jump 3. Mazurka, either direction 4. 1 combination move, clockwise or counter clockwise—two forward crossovers into a forward inside Mohawk, step down, cross behind, step into one back crossover, and step to a forward inside edge 5. Beginning one-foot spin, free foot held to the side of spinning leg or crossed position – minimum 3 revolutions

**EVENT: Introductory Levels Free Skate Program - Beginner, High Beginner and No Test Levels**

## General event parameters:

1. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
2. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
3. Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner  1:40 Maximum	<i>Max. 5 jump elements:</i> <ul style="list-style-type: none"><li>• Jumps with no more than one-half rotation (front to back or back to front).</li><li>• Max. 2 jump sequences</li><li>• Max. 2 of any same jump</li></ul>	<i>Max. 2 spins:</i> <ul style="list-style-type: none"><li>• Two upright spins, no change of foot, no flying entry (Min. 3 revolutions)</li></ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
High Beginner  1:40 Maximum	<i>Max. 5 jump elements:</i> <ul style="list-style-type: none"><li>• Jumps with no more than one-half rotation (front to back or back to front including half-loop)</li><li>• Single rotation jumps: Salchow and toe loop only.</li><li>• Max. 2 jump combinations or sequences</li><li>• Max. 2 of any same type jump.</li></ul>	<i>Max. 2 spins:</i> <ul style="list-style-type: none"><li>• Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)</li></ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
No-Test  1:40 Maximum	<i>Max. 5 jump elements:</i> <ul style="list-style-type: none"><li>• Single jumps, with the exception of the single Axel, are allowed</li><li>• Maximum of 2 jump combinations or sequences</li><li>• Jump combinations limited to 2 jumps</li><li>• Jump sequences limited to a maximum of 3 single jumps (half-loop is not considered a single jump at this level and may be</li></ul>	<i>Max. 2 spins:</i> <ul style="list-style-type: none"><li>• Spins may change feet and/or position</li><li>• Spins may start with a fly</li><li>• Minimum 3 revs.</li><li>• Spins must be of a different character (For definition see rule 4103E)</li></ul>	<ul style="list-style-type: none"><li>• Step sequence*</li><li>• Must use one-half the ice surface</li><li>• Moves in the field and spiral sequences are permitted but will not be counted as elements.</li><li>• Jumps may be</li></ul>	



	performed without counting toward jump limit) • No single Axels, double jumps or triple jumps		included in the step sequence	
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## EVENT: Test Track Free Skate

### General event parameters:

4. Skaters may not enter both a Well-Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
5. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
6. Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
7. Minimum number of spin revolutions are in ( ) following the spin description. Revolutions must be in position.
8. The following deductions will be taken:
  - 0.1 from each mark for each technical element included that is not permitted in the event description.
  - 0.2 from the technical mark for each extra element included.
  - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary  1:30 +/- 10 sec.	<i>Maximum of 5 jump elements:</i> <ul style="list-style-type: none"> <li>Jumps with not more than one-half rotation (<i>front to back or back to front including half-loop</i>)</li> <li>Single rotation jumps: Salchow, toe loop and loop only.</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<i>Maximum of 2 spins:</i> <ul style="list-style-type: none"> <li>Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test
Preliminary  1:30 +/- 10 sec.	<i>Maximum of 5 jump elements:</i> <ul style="list-style-type: none"> <li>Jumps with not more than one rotation (no Axels).</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<i>Maximum of 2 spins:</i> <ul style="list-style-type: none"> <li>One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions)</li> <li>One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test
Pre-Juvenile	<i>Maximum of 5 jump elements:</i>	<i>Maximum of 2 spins:</i>		Skaters must have passed at least

2:00 +/- 10 sec.	<ul style="list-style-type: none"> <li>Jumps with not more than one rotation (no Axels).</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<ul style="list-style-type: none"> <li>One spin in one position, no change of foot (Min. 3 revolutions)</li> <li>One combination spin: forward camel spin to forward sit spin; change of foot optional (Min. 6 revolutions). Spins may not fly.</li> </ul>	One step sequence fully utilizing ice surface	the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile free skate test
Juvenile  2:15 +/- 10 sec.	<p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> <li>Any single jumps, including Axel, are permitted.</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> <li>One solo spin in one position, no change of foot (Min. 4 revolutions).</li> <li>One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot)</li> <li><i>Only solo spin may fly</i></li> </ul>	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test
Intermediate  2:30 +/- 10 sec.	<p><i>Maximum of 6 jump elements:</i></p> <ul style="list-style-type: none"> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow and double toe loop.</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> <li>One must be a flying spin (min 5 revolutions),</li> <li>One must be a combination spin with at least one change of foot and at least one change of position (minimum 4 revolutions per foot).</li> </ul>	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test
Novice  Ladies: 3:00 +/- 10 sec.  Men:  3:30 +/- 10 sec.	<p><i>Maximum of 7 jump elements for men and 6 for ladies:</i></p> <ul style="list-style-type: none"> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow, double toe loop and double loop.</li> <li>Maximum of 3 jump combinations or</li> </ul>	<p><i>Maximum of 3 spins, of a different nature:</i></p> <ul style="list-style-type: none"> <li>One must be a combination spin with at least one change of foot and at least one change of position (min 5 revs per foot)</li> <li>The other spins are</li> </ul>	One step sequence or spiral sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but



	<ul style="list-style-type: none"> <li>sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p>the option of the skater (min 6 revolutions per foot)</p> <ul style="list-style-type: none"> <li>All spins may fly</li> </ul>	(see rule 4104 & 4105 for remarks)	may not have passed tests higher than novice free skate test
<p>Junior</p> <p>Ladies: 3:30 +/- 10 sec.</p> <p>Men: 4:00 +/- 10 sec.</p>	<p>Maximum of 8 jump elements for men and 7 for ladies:</p> <ul style="list-style-type: none"> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow, double toe loop, double loop and double flip</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p>Maximum of 3 spins of a different nature:</p> <ul style="list-style-type: none"> <li>One spin in one position (Min. 6 revolutions)</li> <li>One flying spin (Min. 6 revolutions)</li> <li>One combination spin consisting of all three basic positions and one change of foot (2 per position, min. 5) revolutions per foot)</li> </ul>	<p>One step sequence fully utilizing ice surface</p> <p>(See rule 4105 for remarks)</p>	Skaters must have passed at least the U.S. Figure Skating novice free skate test but may not have passed tests higher than junior free skate test
<p>Senior</p> <p>Ladies: 4:00 +/- 10 sec.</p> <p>Men: 4:30 +/- 10 sec.</p>	<p>Maximum of 8 jump elements for men and 7 for ladies:</p> <ul style="list-style-type: none"> <li>Any single jumps.</li> <li>Must include at least four different double jumps, one must be a double Lutz.</li> <li>Triple jumps are not permitted</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p>Maximum of 3 spins of a different nature:</p> <ul style="list-style-type: none"> <li>One spin in one position (Min. 6 revolutions)</li> <li>One flying spin (Min. 6 revolutions)</li> <li>One combination spin consisting of all three basic spin positions and one change of foot (2 per position, min. 5 revolutions per foot)</li> </ul>	<p>Men:</p> <p>Two different step sequences, one being of advanced difficulty, both fully utilizing the ice surface.</p> <p>(See rule 4105 for remarks)</p> <p>Ladies:</p> <p>One step sequence of advanced difficulty, covering the full ice surface and one spiral sequence. (See rule 4104 &amp; 4105 for remarks.)</p>	Skaters must have passed at least the U.S. Figure Skating junior free skate test

## Event: Well Balanced Program Freeskate

General event parameters:

- 1) Skaters may NOT enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same competition
- 2) Skaters will skate to the music of their choice. Vocal music is permitted.
- 3) Level determined by the highest free skate test passed. Skaters may skate one level higher than their last test passed.
- 4) IJS will be used for Juvenile –Senior.
- 5) Juvenile skaters (IJS) must be under 14 years of age, Open Juvenile (6.0) skaters must be 14 years of age or older. Both programs will follow the below program requirements for “Juvenile”.
- 6) All relevant and appropriate IJS rules will be used. Coaches and athletes are expected to be aware of these rules by reading the documents on [www.usfigureskating.org](http://www.usfigureskating.org), under Technical Information.

<p><b>PRE- PRELIMINARY</b></p> <p><b>1:40 maximum</b></p> <p>*means element is required</p>	<p><b>Max 5 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• Single jumps, including the single Axel, are allowed <ul style="list-style-type: none"> <li>➤ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>• No double or triple jumps</li> <li>• Max 2 jump combinations or jump sequences <ul style="list-style-type: none"> <li>➤ Jump combinations limited to 2 jumps</li> <li>➤ Jump sequences limited to a maximum of 3 single jumps (half-loop is not considered a single jump at this level and may be performed without counting toward jump limit)</li> </ul> </li> <li>• Axel may be repeated once as a solo jump or part of a jump sequence or jump combination</li> <li>• Maximum of 2 single Axels</li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>• Spins may change feet and/or position</li> <li>• Spins may start with a flying entry <ul style="list-style-type: none"> <li>❖ Min 3 revs.</li> </ul> </li> </ul> <p>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>• Step sequence* <ul style="list-style-type: none"> <li>➤ Must use one-half the ice surface</li> <li>➤ Moves in the field and spiral sequences are permitted but will not be counted as elements</li> <li>➤ Jumps may be included in the step sequence</li> </ul> </li> </ul>
<p><b>PRELIMINARY</b></p> <p><b>1:30 +/- 10 sec</b></p> <p>*means element is required</p>	<p><b>Max 5 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• 1 must be an Axel or a waltz jump-type jump*</li> <li>• Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop, and double loop)</li> <li>• Max 2 jump combinations or sequences <ul style="list-style-type: none"> <li>➤ Jump combinations limited to 2 jumps</li> <li>➤ Jump sequences limited to a maximum of 3 single or double jumps (half-loop is not considered a single jump at this level and may be performed without counting toward jump limit)</li> </ul> </li> <li>• An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination</li> <li>• Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>• Spins may change feet and/or position</li> <li>• Spins may start with a flying entry <ul style="list-style-type: none"> <li>❖ Min 3 revs.</li> </ul> </li> </ul> <p>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>• Step sequence* <ul style="list-style-type: none"> <li>➤ Must use one-half the ice surface</li> <li>➤ Moves in the field and spiral sequences are permitted but will not be counted as elements</li> <li>➤ Jumps may be included in the step sequence</li> </ul> </li> </ul>
<p><b>PRE-JUVENILE</b></p> <p><b>2:00 +/- 10 sec</b></p> <p>*means element is required</p>	<p><b>Max 5 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• 1 must be an Axel-type jump*</li> <li>• Double jumps are allowed except for the double Axel</li> <li>• No triple jumps</li> <li>• Max 2 jump combinations or sequences <ul style="list-style-type: none"> <li>➤ Jump combinations limited to 2 jumps</li> <li>➤ Jump sequences limited to a maximum of 3 single or double jumps (half-loop is not considered a single jump at this level and may be performed without counting toward jump limit)</li> </ul> </li> <li>• An Axel plus up to 3 different double jumps may be repeated once (but no more) as solo jumps, in jump sequences or in jump combinations.</li> <li>• Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>• 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> <li>❖ May start with a flying entry</li> <li>❖ Min 6 revs</li> </ul> </li> <li>• 1 spin with only 1 position* <ul style="list-style-type: none"> <li>❖ No change of foot</li> <li>❖ May start with a flying entry</li> <li>❖ Min 4 revs</li> </ul> </li> </ul> <p>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>• Step sequence* <ul style="list-style-type: none"> <li>➤ Fully utilizing the ice surface</li> <li>➤ Moves in the field and spiral sequences are permitted but will not be counted as elements</li> <li>➤ Jumps may be included in the step sequence</li> </ul> </li> </ul>
<p><b>JUVENILE</b></p> <p><b>2:15 +/- 10 sec</b></p> <p>*means element is required</p>	<p><b>Max 5 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• 1 must be an Axel-type jump*</li> <li>• No triple jumps</li> <li>• Max 2 jump combinations or sequences <ul style="list-style-type: none"> <li>➤ Jump combinations limited to 2 jumps</li> <li>➤ Number of jumps in jump sequence is not limited</li> </ul> </li> <li>• No more than 3 different double jumps may be repeated <ul style="list-style-type: none"> <li>➤ If repeated, at least one attempt must be in a jump combination or a jump sequence</li> </ul> </li> <li>• No more than 2 of the same double jump may be attempted</li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>• 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> <li>❖ Min 8 revs</li> <li>❖ Min 2 revs in each position</li> </ul> </li> <li>• 1 spin with only 1 position; no change of foot* <ul style="list-style-type: none"> <li>❖ Min 5 revs</li> </ul> </li> </ul> <p>Both spins may start with a flying entry Spins must be of a different character</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>• One choreographic step sequence* <ul style="list-style-type: none"> <li>➤ Fully utilizing the ice surface</li> </ul> </li> </ul>
<p><b>INTERMEDIATE</b></p> <p><b>2:30 +/- 10 sec</b></p> <p>*means element is required</p>	<p><b>Max 6 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• 1 must be an Axel-type jump</li> <li>• Max 3 jump combinations or sequences <ul style="list-style-type: none"> <li>➤ Combinations are limited to 2 jumps</li> <li>➤ One 3-jump combination is permitted</li> <li>➤ Number of jumps in jump sequence is not limited</li> </ul> </li> <li>• No more than 3 different doubles or 2 different doubles &amp; 1 triple may be repeated <ul style="list-style-type: none"> <li>➤ If repeated, at least one attempt must be part of jump combination or jump sequence.</li> </ul> </li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>• 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> <li>❖ Min 8 revs</li> <li>❖ Min 2 revs in each position</li> </ul> </li> <li>• 1 spin with only 1 position; no change of foot* <ul style="list-style-type: none"> <li>❖ Min 5 revs</li> </ul> </li> </ul> <p>Both spins may start with a flying entry Spins must be of a different character</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>• One choreographic step sequence* <ul style="list-style-type: none"> <li>➤ Fully utilizing the ice surface</li> </ul> </li> </ul>

<b>NOVICE LADIES</b>  <b>3:00 +/- 10 sec</b>  *means element is required	<b>Max 6 Jump Elements</b> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>Max 3 jump combinations or sequences               <ul style="list-style-type: none"> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in jump sequence is not limited</li> </ul> </li> <li>No more than two different jumps that are 2½ or 3 revolutions may be repeated               <ul style="list-style-type: none"> <li>If double Axel and/or triple jumps are repeated, at least one attempt must be part of a jump combination or jump sequence</li> </ul> </li> <li>No more than 2 of the same double jump may be attempted as solo jumps or part of a combination/sequence</li> </ul>	<b>Max 3 Spins</b> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot*               <ul style="list-style-type: none"> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> </ul> </li> <li>1 flying spin with no change of foot or position*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> <li>3rd spin is option of skater All spins may start with a flying entry Spins must be of a different character</li> </ul>	<b>Max 1 Sequence</b> <ul style="list-style-type: none"> <li>One leveled step sequence*               <ul style="list-style-type: none"> <li>Fully utilizing the ice surface</li> </ul> </li> </ul>
<b>NOVICE MEN</b>  <b>3:30 +/- 10 sec</b>  *means element is required	<b>Max 7 Jump Elements</b> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>Max 3 jump combinations or sequences               <ul style="list-style-type: none"> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in jump sequence is not limited</li> </ul> </li> <li>One double Axel and two different triple jumps may be repeated               <ul style="list-style-type: none"> <li>If double Axel or triple jumps are repeated, at least one attempt must be part of a jump combination or jump sequence</li> </ul> </li> <li>No more than 2 of the same double jump may be attempted as solo jumps or part of a combination/sequence</li> </ul>	<b>Max 3 Spins</b> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot*               <ul style="list-style-type: none"> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> </ul> </li> <li>1 flying spin with no change of foot or position*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> <li>3rd spin is option of skater All spins may start with a flying entry Spins must be of a different character</li> </ul>	<b>Max 1 Sequence</b> <ul style="list-style-type: none"> <li>One leveled step sequence*               <ul style="list-style-type: none"> <li>Fully utilizing the ice surface</li> </ul> </li> </ul>

2014-15	JUMP ELEMENTS	SPINS	STEP SEQUENCES
<b>JUNIOR LADIES</b>  <b>3:30 +/- 10 sec</b>  *means element is required	<b>Max 7 Jump Elements</b> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>Max 3 jump combinations or sequences               <ul style="list-style-type: none"> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in a sequence is not limited</li> </ul> </li> <li>Of all the triples or quads, <u>only 2 can be executed twice</u> <ul style="list-style-type: none"> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li><u>Any double jump</u>, including double Axel cannot be included more than twice in total as solo jump or part of a combination/sequence</li> </ul>	<b>Max 3 Spins</b> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot*               <ul style="list-style-type: none"> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> </ul> </li> <li>1 spin with a flying entry*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> <li>1 spin with only 1 position*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> </ul> All spins may change feet and start with a flying entry Spins must be of a different character	<b>Max 1 Sequence</b> <ul style="list-style-type: none"> <li>One leveled step sequence*               <ul style="list-style-type: none"> <li>Fully utilizing the ice surface</li> </ul> </li> </ul>
<b>JUNIOR MEN</b>  <b>4:00 +/- 10 sec</b>  *means element is required	<b>Max 8 Jump Elements</b> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>Max 3 jump combinations or sequences               <ul style="list-style-type: none"> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in a sequence is not limited</li> </ul> </li> <li>Of all the triples or quads, <u>only 2 can be executed twice</u> <ul style="list-style-type: none"> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li><u>Any double jump</u>, including double Axel cannot be included more than twice in total as solo jump or part of a combination/sequence</li> </ul>	<b>Max 3 Spins</b> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot*               <ul style="list-style-type: none"> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> </ul> </li> <li>1 spin with a flying entry*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> <li>1 spin with only 1 position*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> </ul> All spins may change feet and start with a flying entry Spins must be of a different character	<b>Max 1 Sequence</b> <ul style="list-style-type: none"> <li>One leveled step sequence*               <ul style="list-style-type: none"> <li>Fully utilizing the ice surface</li> </ul> </li> </ul>
<b>SENIOR LADIES</b>  <b>4:00 +/- 10 sec</b>  *means element is required	<b>Max 7 Jump Elements</b> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>Max 3 jump combinations or sequences               <ul style="list-style-type: none"> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in a sequence is not limited</li> </ul> </li> <li>Of all the triples or quads, <u>only 2 can be executed twice</u> <ul style="list-style-type: none"> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li><u>Any double jump</u>, including double Axel cannot be included more than twice in total as solo jump or part of a combination/sequence</li> </ul>	<b>Max 3 Spins</b> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot*               <ul style="list-style-type: none"> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> </ul> </li> <li>1 spin with a flying entry*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> <li>1 spin with only 1 position*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> </ul> All spins may change feet and start with a flying entry Spins must be of a different character	<b>Max 2 Sequences</b> <ul style="list-style-type: none"> <li>One leveled step sequence*               <ul style="list-style-type: none"> <li>Fully utilizing the ice surface</li> </ul> </li> <li>One choreographic sequence*               <ul style="list-style-type: none"> <li>Fully utilizing the ice surface</li> </ul> </li> </ul>
<b>SENIOR MEN</b>  <b>4:30 +/- 10 sec</b>  *means element is required	<b>Max 8 Jump Elements</b> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>Max 3 jump combinations or sequences               <ul style="list-style-type: none"> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in a sequence is not limited</li> </ul> </li> <li>Of all the triples and quads, <u>only 2 can be executed twice</u> <ul style="list-style-type: none"> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li><u>Any double jump</u>, including double Axel cannot be included more than twice in total as solo jump or part of a combination/sequence</li> </ul>	<b>Max 3 Spins</b> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot*               <ul style="list-style-type: none"> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> </ul> </li> <li>1 spin with a flying entry*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> <li>1 spin with only 1 position*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> </ul> All spins may change feet and start with a flying entry Spins must be of a different character	<b>Max 2 Sequences</b> <ul style="list-style-type: none"> <li>One leveled step sequence*               <ul style="list-style-type: none"> <li>Fully utilizing the ice surface</li> </ul> </li> <li>One choreographic sequence*               <ul style="list-style-type: none"> <li>Fully utilizing the ice surface</li> </ul> </li> </ul>

## SINGLES SHORT PROGRAM

The short program events listed below will be skated. Athletes and coaches are responsible for going to the U.S. Figure Skating rulebook for rules, program length, etc.

### Open Juvenile Short Program: (6.0) Max. 2 min

1. Jump combination – 2 single jumps or 1 single and 1 double jump
2. Axel (may not be repeated)
3. Solo jump – single jump, double toe loop, or double salchow (may not be repeated)
4. Solo spin – Min 5 revs in position (may commence with a jump)
5. Spin combination – only one change of foot and at least one change of position (4 revs each foot)
6. Step sequence – straight line, circular, or serpentine

A. Juvenile Short Program – Rule 4230

B. Intermediate short program – Rule 4230

C. Novice short program – Rule 4220

D. Junior short program – Rule 4210

E. Senior short program – Rule 4200

## EVENT: Adult Free Skate

General event parameters: **Please replace this list of event parameters with appropriate adult parameters.**

1. Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
2. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
3. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
4. Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.
5. The following deductions will be taken:
  - -0.1 from each mark for each technical element included that is not permitted in the event description.
  - -0.2 from the technical mark for each extra element included.
  - -0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Time	Jumps	Spins	Step Sequences
<b>CHAMPIONSHIP MASTERS</b>  <b>JUNIOR/SENIOR</b>  <b>&amp;</b>  <b>MASTERS</b>  <b>JUNIOR</b>  <b>&amp; MASTERS SENIOR</b>		<b>Max. 7</b> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>Min. 1*, max. 3 combinations or sequences</li> <li>Two combinations/sequences are limited to two jumps, and one three-jump combination/sequence is permitted</li> <li>Number of jumps in sequence is unlimited, but only the two highest-value jumps in a jump sequence will be counted</li> <li>No Axels and multi-rotation jumps may be repeated more than once, and if repeated, those jumps must be in combination or sequence</li> </ul>	<b>Max. 3</b> <ul style="list-style-type: none"> <li>Spins must be of different character (for definition, see U.S. Figure Skating rule 4103E)</li> <li>Min. 5 revolutions total if no change of foot</li> <li>Min. 4 revolutions each foot if change of foot</li> <li>Min. 2 revolutions</li> </ul>	<b>Max. 1</b>  To be chosen from: <ul style="list-style-type: none"> <li>Choreographic step sequence or</li> <li>Choreographic sequence</li> </ul> Must fully utilize the ice

3:40 max  * means element is required			in position	surface  Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.
<b>CHAMPIONSHIP MASTERS INTERMEDIATE/NOVICE</b>  <b>&amp;</b>  <b>MASTERS</b>  <b>INTERMEDIATE &amp; MASTERS NOVICE</b>  3:10 max  * means element is required		<b>Max. 6</b>  <ul style="list-style-type: none"> <li>• 1 must be an Axel-type jump*</li> <li>• Min. 1*, max. 3 combinations or sequences</li> <li>• Two combinations/sequences are limited to two jumps, and one three-jump combination/sequence is permitted</li> <li>• Each jump may be repeated only once, and only as part of combination or sequence</li> <li>• All single jumps and the following double jumps are permitted: double toe loop, double Salchow, double loop</li> <li>• Only one double-double jump combination or sequence is permitted</li> <li>• Double flip, double Lutz, double Axel and triple jumps are not permitted</li> </ul>	<b>Max. 3</b>  <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103E)</li> <li>• Min. 5 revolutions total if no change of foot</li> <li>• Min. 4 revolutions each foot if change of foot</li> <li>• Min. 2 revolutions in position</li> </ul>	<b>Max. 1</b>  To be chosen from:  <ul style="list-style-type: none"> <li>• Choreographic step sequence or</li> <li>• Choreographic sequence</li> </ul> Must fully utilize the ice surface  Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.
<b>CHAMPIONSHIP GOLD</b>  <b>&amp;</b>  <b>ADULT GOLD</b>  2:40 max  * means element is required		<b>Max. 5</b>  <ul style="list-style-type: none"> <li>• Min. 1*, max. 3 combinations or sequences</li> <li>• Two combinations/sequences are limited to two jumps, and one three-jump combination/sequence is permitted</li> <li>• Each jump may be repeated only once, and only as part of combination or sequence</li> <li>• All single jumps, including an Axel-type jump, are permitted, as are the following double jumps: double toe loop, double Salchow.</li> <li>• No double-double jump combinations or sequences are permitted</li> <li>• Double loop, double flip, double Lutz, double Axel and triple jumps are not permitted</li> </ul>	<b>Max. 3</b>  <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103E)</li> <li>• Min. 4 revolutions total if no change of foot</li> <li>• Min. 4 revolutions each foot if change of foot</li> <li>• Min. 2 revolutions in position</li> </ul>	<b>Max. 1</b>  To be chosen from:  <ul style="list-style-type: none"> <li>• Choreographic step sequence or</li> <li>• Choreographic sequence</li> </ul> Must fully utilize the ice surface  Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.



<p><b>ADULT SILVER</b></p> <p>2:10 max</p> <p>* means element is required</p>		<p><b>Max. 5</b></p> <ul style="list-style-type: none"> <li>• Min. 1*, max. 2 combinations or sequences</li> <li>• One combination/sequence may consist of three jumps, and <u>the other</u> may have only two jumps</li> <li>• Additional jump sequences which contain non-listed jumps of not more than one revolution (i.e. mazurkas, half-loops, etc.) performed as part of connecting footwork preceding single jumps are permitted</li> <li>• Each jump may be repeated only once, and only as part of combination or sequence</li> <li>• All single jumps are permitted, including an Axel-type jump.</li> <li>• No double or triple jumps are permitted</li> </ul>	<p><b>Max. 2</b></p> <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103E)</li> <li>• Min. 3 revolutions total if no change of foot</li> <li>• Min. 3 revolutions each foot if change of foot</li> <li>• Min. 2 revolutions in position</li> </ul>	<p><b>Max. 1</b></p> <p>To be chosen from:</p> <ul style="list-style-type: none"> <li>• Step sequence or</li> <li>• Spiral sequence (any pattern)</li> </ul> <p>Must use at least ½ ice surface</p> <p>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</p>
<p><b>ADULT BRONZE</b></p> <p>1:50 max</p> <p>* means element is required</p>		<p><b>Max. 4</b></p> <ul style="list-style-type: none"> <li>• Min. 1*, max. 2 combinations or sequences;</li> <li>• One combination/sequence may consist of three jumps, and the other may have only two jumps</li> <li>• Each jump may be repeated only once, and only as part of combination or sequence (maximum of 2 of any jump)</li> <li>• All single jumps are permitted (except Axel)</li> <li>• No Axel, double or triple jumps are permitted</li> </ul>	<p><b>Max. 2</b></p> <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103E)</li> <li>• Min. 3 revolutions total if no change of foot</li> <li>• Min. 3 revolutions each foot if change of foot</li> <li>• Min. 2 revolutions in position</li> <li>• No flying spins are permitted</li> </ul>	<p><b>Max. 1</b></p> <p>To be chosen from:</p> <ul style="list-style-type: none"> <li>• Step sequence or</li> <li>• Spiral sequence (any pattern)</li> </ul> <p>Must use at least ½ ice surface</p> <p>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</p>



<b>ADULT PRE BRONZE</b>  1:40 max  * means element is required	<b>Max. 4</b> <ul style="list-style-type: none"> <li>• Jump combinations and sequences are optional, but no more than 2 combinations or sequences may be included</li> <li>• One jump combination/sequence may consist of three jumps, and the other may have only two jumps.</li> <li>• Each jump may be repeated only once and only as part of combination or sequence (maximum of 2 of any jump)</li> <li>• Only single and half-revolution jumps are allowed</li> <li>• No Lutz, Axel or double jumps are allowed</li> </ul>	<b>Max. 2</b> <ul style="list-style-type: none"> <li>• Min. 3 revolutions</li> <li>• No flying spins are permitted</li> </ul>	<b>Max. 1</b> <ul style="list-style-type: none"> <li>• Connecting steps throughout the program are required</li> </ul>
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## EVENT: Basic Elements Event: SNOWPLOW SAM – BASIC 8

Format choice of the host: Each skater will perform each element when directed by a judge or referee. Referee driven format examples: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice
- No music
- **All elements must be skated in the order listed**

Level	Time	Skating rules/standards
Snowplow Sam 1-3	1:00 max.	<ol style="list-style-type: none"> <li>1. March followed by a two-foot glide and dip</li> <li>2. Forward two-foot swizzles, 2-3 in a row</li> <li>3. Forward snowplow stop</li> <li>4. Backward wiggles, 2-6 in a row</li> </ol>
Basic 1	1:00 max.	<ol style="list-style-type: none"> <li>1. Forward two-foot glide and dip</li> <li>2. Forward two-foot swizzles, 6-8 in a row</li> <li>3. Forward snowplow stop</li> <li>4. Backward wiggles, 6-8 in a row</li> </ol>
Basic 2	1:00 max.	<ol style="list-style-type: none"> <li>1. Forward one-foot glide, either foot</li> <li>2. Forward alternating ½ swizzle pumps in a straight line, 2-3 each foot</li> <li>3. Moving snowplow stop</li> <li>4. Two-foot turn in place, forward to backward</li> <li>5. Backward two-foot swizzles, 6 - 8 in a row</li> </ol>
Basic 3	1:00 max.	<ol style="list-style-type: none"> <li>1. Forward stroking</li> <li>2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li> <li>3. Forward slalom</li> <li>4. Backward one-foot glide, either foot</li> <li>5. Two-foot spin – minimum three revolutions</li> </ol>
Basic 4	1:00 max.	<ol style="list-style-type: none"> <li>1. Standstill forward outside three-turn, right and left</li> <li>2. Forward outside edge on a circle, clockwise or counter clockwise</li> <li>3. Forward crossovers, 4-6 consecutive, both directions</li> <li>4. Backward stroking, 4-6 strokes</li> <li>5. Backward snowplow stop, right or left</li> </ol>

Basic 5	1:00 max.	<ol style="list-style-type: none"> <li>1. Backward outside edge on a circle, clockwise or counterclockwise</li> <li>2. Backward crossovers, 4-6 consecutive, both directions</li> <li>3. Basic one-foot spin, free leg held to side of spinning leg - minimum three revolutions</li> <li>4. Side toe hop, either direction</li> <li>5. Hockey stop</li> </ol>
Basic 6	1:00 max.	<ol style="list-style-type: none"> <li>1. Standstill forward inside three-turn, right and left</li> <li>2. Bunny Hop</li> <li>3. Forward spiral on a straight line, right or left</li> <li>4. Lunge, right or left</li> <li>5. T-stop, right or left</li> </ol>
Basic 7	1:00 max.	<ol style="list-style-type: none"> <li>1. Standstill forward inside open mohawk, right to left and left to right</li> <li>2. Ballet jump, either direction</li> <li>3. Back crossovers to a back outside edge landing position, clockwise and counter clockwise</li> <li>4. Forward inside pivot</li> </ol>
Basic 8	1:00 max.	<ol style="list-style-type: none"> <li>1. Moving forward outside or forward inside three-turns, right and left</li> <li>2. Waltz jump (from a standstill)</li> <li>3. Mazurka, either direction</li> <li>4. 1 Combination move, clockwise <u>or</u> counter clockwise, two forward crossovers into forward inside mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge</li> <li>5. Beginning one-foot upright spin, free foot held to side of spinning leg or crossed position - minimum three revolutions</li> </ol>

#### **EVENT:** Introductory Levels Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

1. To be skated on ½ ice
2. No music is allowed
3. The skater must demonstrate the required elements and may use any additional elements from previous levels
4. A 0.2 deduction will be taken for each element performed from a higher level
5. *Skaters may have the option to skate one level higher in compulsories than their free skate program*

Level	Time	Skating rules/standards
Beginner	1:15 max.	<ol style="list-style-type: none"> <li>5. Waltz jump</li> <li>6. ½ jump of choice</li> <li>7. Forward two-foot or one-foot spin, minimum three revolutions (free leg position optional)</li> <li>8. Forward or backward spiral</li> </ol>
High Beginner	1:15 max.	<ol style="list-style-type: none"> <li>5. Toe loop jump</li> <li>6. Salchow jump</li> <li>7. Forward scratch spin - minimum three revolutions</li> <li>8. Forward or backward spiral</li> </ol>
No-Test	1:15 max.	<ol style="list-style-type: none"> <li>6. Loop jump</li> <li>7. Jump combination to include a toe loop (may not use a loop or Axel)</li> <li>8. Solo spin - sit <u>or</u> camel spin - minimum three revolutions</li> <li>9. Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.</li> </ol>

## EVENT: COMPULSORY MOVES

### General event parameters:

1. Basic Skills – Juvenile: Elements skated on ½ ice
2. Elements may be performed only once
3. Music is not allowed

Level	Time	Skating rules/standards
Pre – Preliminary	1:15 max.	<ol style="list-style-type: none"><li>1. Single Toe Loop (<b>for competitions held after January 1, 2015</b>)</li><li>2. Jump combination: single/single (no Axel)</li><li>3. Sit spin or camel spin - minimum three revolutions</li><li>4. Spiral sequence with one forward spiral and one backward spiral (any edge)</li></ol>
Preliminary	1:15 max.	<ol style="list-style-type: none"><li>1. Single Lutz</li><li>2. Jump combination: single/single (may include Axel)</li><li>3. Back upright spin - minimum three revolutions</li><li>4. Forward inside spiral</li></ol>
Pre – Juvenile	1:15 max.	<ol style="list-style-type: none"><li>1. Single jump (may include Axel)</li><li>2. Jump combination: single/single (may include Axel)</li><li>3. Layback spin or camel spin - minimum three revolutions</li><li>4. Step sequence - circular</li></ol>
Juvenile & Open Juv.	1:15 max.	<ol style="list-style-type: none"><li>1. Single Axel</li><li>2. Jump combination: single/single or double/single</li><li>3. Layback spin or camel spin - minimum three revolutions</li><li>4. Step sequence – circular</li></ol>

## EVENT: Spins Challenge

### General event parameters:

1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. On required elements may be included.
2. All events are skated on ½ ice.
3. Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	<ol style="list-style-type: none"><li>1. Upright one-foot spin (3)</li><li>2. Upright two-foot spin (3)</li><li>3. Sit spin (3)</li></ol>
High Beginner	1:30 max.	<ol style="list-style-type: none"><li>1. Upright one-foot spin (3)</li><li>2. Upright two-foot spin (3)</li><li>3. Sit spin (3)</li></ol>
No-Test	1:30 max.	<ol style="list-style-type: none"><li>1. Upright one-foot spin (3)</li><li>2. Upright two-foot spin (3)</li><li>3. Sit spin (3)</li></ol>

Pre – Preliminary	1:30 max.	<ol style="list-style-type: none"> <li>1. Upright one-foot spin (3)</li> <li>2. Upright back scratch spin (3)</li> <li>3. Sit spin (3)</li> </ol>
Preliminary	1:30 max.	<ol style="list-style-type: none"> <li>1. Forward scratch to back scratch spin (3)</li> <li>2. Combination spin with no of foot (4)</li> <li>3. Sit spin (3)</li> </ol>
Pre – Juvenile	1:30 max.	<ol style="list-style-type: none"> <li>1. Camel spin (3)</li> <li>2. Combination spin – camel to sit spin; no change of foot (6)</li> <li>3. Forward to backward scratch spin (3 per foot)</li> </ol>
Juvenile & Open Juv.	1:30 max.	<ol style="list-style-type: none"> <li>1. Sit spin (4)</li> <li>2. Combination spin – change of foot; optional change of position (4 per foot)</li> <li>3. Girls – layback spin (4); Boys – camel spin (4)</li> </ol>
Intermediate	1:30 max.	<ol style="list-style-type: none"> <li>1. Flying camel spin (5)</li> <li>2. Sit spin to backward sit spin (4 per foot)</li> <li>3. Combination spin – change of foot &amp; change of position (4 per foot)</li> </ol>

## EVENT: SOLO DANCE EVENTS

Format: The solo pattern dance event, solo free dance and shadow dance events are being offered at this competition. **These events are NOT a part of the U.S. Figure Skating Solo Dance Series however they will be run in accordance with the U.S. Figure Skating Solo Dance Series Guidelines 2015.**

Critiques will be offered following each dance event (Solo Pattern, Shadow, and Solo Free Dance).

Please refer to the 2015 Solo Dance Series guidelines for current rules, levels and requirements.

## SOLO PATTERN DANCE EVENT

Refer to the [2015 Solo Dance Series Handbook](#) for the solo pattern dance event rules and details. Preliminary- International solo dances will be offered. **These events are NOT a part of the U.S. Figure Skating Solo Dance Series however they will be run in accordance with the U.S. Figure Skating Solo Dance Series Guidelines 2015.**

<b>Preliminary</b>	No test or passed Preliminary	Canasta Tango and Rhythm Blues
<b>Pre Bronze</b>	Passed Preliminary or Pre Bronze	Cha Cha and Fiesta Tango
<b>Bronze</b>	Passed Pre Bronze or Bronze	Hickory Hoedown and Willow Waltz
<b>Pre Silver</b>	Passed Bronze or Pre Silver	14 step and Foxtrot
<b>Silver</b>	Passed Pre Silver or Silver	American Waltz and Rocker Foxtrot
<b>Pre Gold</b>	Passed Silver or Pre Gold	Blues and Starlight Waltz
<b>Gold</b>	Passed Pre Gold or Gold	Viennese Waltz and Quickstep
<b>International</b>	Passed Gold or International	Cha Cha Congeldo and Rhumba

## SOLO Free DANCE EVENT

Refer to the [2015 Solo Dance Series Handbook](#) for the solo free dance event rules and details. Juvenile-Senior Solo Free Dance Events will be offered. This is NOT a combined event with solo compulsories. **These events are NOT a part of the U.S. Figure Skating Solo Dance Series however they will be run in accordance with the U.S. Figure Skating Solo Dance Series Guidelines 2015.**

### Juvenile Solo Free Dance:

Juvenile Solo Free Dance :: 1:40 +/- 10 seconds	
MUSIC MUST HAVE AN AUDIBLE RHYTHMIC BEAT WITH THE EXCEPTION OF 10 SECONDS AT THE BEGINNING OF THE PROGRAM	
<u>Music at this level is strongly suggested to be in the same rhythms as the U.S. Figure Skating test structure.</u>	
Edge Elements	One short edge element, but no more. The edge element must be held for a minimum of three seconds, but cannot exceed six seconds.
Spin	One <u>choreographic dance spin*</u> , but no more. Minimum of three revolutions on one foot. Spin combinations not permitted.
Step Sequence	One step sequence from the following list: circular, midline or diagonal. The step sequence must fully utilize the ice surface and should include a variety of steps and turns and must include three-turns and mohawks. Jumps of more than one-half rotation, stops, dance spins, pirouettes, pattern regressions and loops must not be included in any step sequence.
Twizzle	One twizzle. Minimum one revolution.
Dance Stop	One full stop to express the character of the music, not to exceed five seconds. The stop must come at least 10 seconds after the start of the program and at least 10 seconds before the end of the program.

### Intermediate Solo Free Dance:

<p style="text-align: center;"><b>Intermediate Solo Free Dance :: 2:00 +/- 10 seconds</b></p> <p style="text-align: center;"><b>MUSIC MUST HAVE AN AUDIBLE RHYTHMIC BEAT WITH THE EXCEPTION OF 10 SECONDS AT THE BEGINNING OF THE PROGRAM</b></p> <p style="text-align: center;"><u>Music at this level is strongly suggested to be in the same rhythms as the U.S. Figure Skating test structure.</u></p>	
<b>Edge Elements</b>	Two different short edge elements, <u>but no more</u> . The edge elements must be held for a minimum of three seconds, but not more than six seconds. <u>Edge elements should have different positions.</u>
<b>Spin</b>	One <u>choreographic dance spin*</u> , but no more. Minimum of three revolutions on one foot. Spin combinations not permitted.
<b>Step Sequence</b>	One step sequence from the following list: circular, midline or diagonal. The step sequence must fully utilize the ice surface and should include a variety of steps and turns and must include three-turns, mohawks and brackets. Jumps of more than one-half rotation, stops, dance spins, pirouettes, pattern regressions and loops must not be included in any step sequence.
<b>Twizzle Series</b>	One twizzle series. Minimum one revolution on each twizzle. No more than three steps between twizzles.
<b>Dance Stop</b>	One full stop to express the character of the music, not to exceed five seconds. The stop must come at least 10 seconds after the start of the program and at least 10 seconds before the end of the program.



## Novice Solo Free Dance:

<b>Novice Solo Free Dance :: 2:10 +/- 10 seconds</b>	
<b>MUSIC MUST HAVE AN AUDIBLE RHYTHMIC BEAT WITH THE EXCEPTION OF 10 SECONDS AT THE BEGINNING OF THE PROGRAM</b>	
<u>Music at this level is strongly suggested to be in the same rhythms as the U.S. Figure Skating test structure.</u>	
<b>Edge Elements</b>	One <u>combination</u> edge element – each edge must be held for a minimum of 3 seconds, but the total element must not exceed 12 seconds. And one short edge element held for a minimum of three seconds, but not to exceed six seconds. <u>No more than one combination and one short edge element permitted. Edge elements should have different positions.</u> △
<b>Spin</b>	One <u>choreographic dance spin*</u> , but no more. Minimum of three revolutions on one foot. May change feet.
<b>Step Sequence</b>	One step sequence from the following list: circular, midline or diagonal. The step sequence must fully utilize the ice surface and should include a variety of steps and turns and must include three-turns, mohawks, brackets and counters. Jumps of more than one-half rotation, stops, dance spins, pirouettes, pattern regressions and loops must not be included in any step sequence.
<b>Twizzle Series</b>	One twizzle series. Minimum two revolutions on each twizzle. No more than three steps between twizzles.
<b>Dance Stop</b>	One full stop to express the character of the music, not to exceed five seconds. The stop must come at least 10 seconds after the start of the program and at least 10 seconds before the end of the program.

### Junior Solo Free Dance:

Junior Solo Free Dance :: 2:30 +/- 10 seconds	
MUSIC MUST HAVE AN AUDIBLE RHYTHMIC BEAT WITH THE EXCEPTION OF 10 SECONDS AT THE BEGINNING OF THE PROGRAM	
Edge Elements	One <u>combination</u> edge element – each edge must be held for a minimum of 3 seconds, but the total element must not exceed 12 seconds. And two different short edge elements held for a minimum of three seconds, but not to exceed six seconds. <u>No more than one combination and two short edge elements permitted. Edge elements should have different positions.</u> <sup>Δ</sup>
Spin	One <u>choreographic dance spin*</u> , but no more. Minimum of three revolutions on one foot. May change feet.
Step Sequence	Two different step sequences, one selected from Group A and one selected from Group B. <ul style="list-style-type: none"><li>• <b>Group A:</b> Straight Line Step Sequences – midline or diagonal</li><li>• <b>Group B:</b> Curved Step Sequences (counterclockwise or clockwise) – circular or serpentine</li></ul> The step sequence must fully utilize the ice surface and should include a variety of steps and turns and must include brackets, counters, rockers and choctaws. Jumps of more than one-half rotation, stops, dance spins, pirouettes, pattern regressions and loops must not be included in any step sequence.
Twizzle Series	Two different twizzle series, <sup>†</sup> but no more. One twizzle series must have a different entry edge and different direction for the two twizzles. For both series, <sup>†</sup> a minimum two revolutions is required on each twizzle. No more than three steps are allowed between twizzles.
Dance Stop	Two full stops to express the character of the music, not to exceed five seconds. The stops must come at least 10 seconds after the start of the program and at least 10 seconds before the end of the program.

## Senior Solo Free Dance:

<b>Senior Solo Free Dance :: 2:50 +/- 10 seconds</b> <b>MUSIC MUST HAVE AN AUDIBLE RHYTHMIC BEAT WITH THE EXCEPTION OF 10 SECONDS AT THE BEGINNING OF THE PROGRAM</b>	
<b>Edge Elements</b>	Two different <u>combination</u> edge elements – each edge must be held for a minimum of 3 seconds, but the total element must not exceed 12 seconds. And two different short edge elements held for a minimum of three seconds, but not to exceed six seconds. <u>No more than two combination and two short edge elements permitted. Edge elements should have different positions.</u> <sup>Δ</sup>
<b>Spin</b>	One <u>choreographic dance spin</u> *, but no more. Minimum of three revolutions on one foot. May change feet.
<b>Step Sequence</b>	Two different step sequences, one selected from Group A and one selected from Group B. <ul style="list-style-type: none"><li>• <b>Group A:</b> Straight Line Step Sequences – midline or diagonal</li><li>• <b>Group B:</b> Curved Step Sequences (counterclockwise or clockwise) – circular or serpentine</li></ul> The step sequence must fully utilize the ice surface and should include a variety of steps and turns and must include brackets, counters, rockers, choctaws and twizzles. Jumps of more than one-half rotation, stops, dance spins, pirouettes, pattern regressions and loops must not be included in any step sequence.
<b>Twizzle Series</b>	Two different twizzle series, but no more. One twizzle series must have a different entry edge and different direction for the two twizzles with a minimum of two revolutions on each twizzle and no more than three steps between twizzles. The other series must have a minimum of two revolutions on each twizzle with only one step between twizzles.
<b>Dance Stop</b>	Two full stops to express the character of the music, not to exceed five seconds. The stops must come at least 10 seconds after the start of the program and at least 10 seconds before the end of the program.

## SHADOW DANCE EVENT

Refer to the [2015 Solo Dance Series Handbook](#) for the complete event rules and details. Preliminary-Senior Shadow dance events will be offered. **These events are NOT a part of the U.S. Figure Skating Solo Dance Series however they will be run in accordance with the U.S. Figure Skating Solo Dance Series Guidelines 2015.**

<b>Preliminary</b>	One partner must not have passed higher than the complete Pre Bronze dance test.	Dutch Waltz
<b>Juvenile</b>	One partner must not have passed higher than the complete Pre Silver dance test.	Canasta Tango
<b>Intermediate</b>	One partner must not have passed higher than the complete Silver dance test.	Hickory Hoedown
<b>Novice</b>	One partner must not have passed higher than the complete Pre Gold dance test.	Tango
<b>Junior</b>	One partner must not have passed higher than the complete Gold dance test.	Paso Doble
<b>Senior</b>	Open	Silver Samba



## EVENT: Showcase Events – Light Entertainment Events

Format:

- Showcase program that should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions.
- Props and Scenery are permitted

General event parameters:

1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
2. The determination of level will be based upon test requirement at the entry deadline
3. Current guidelines and groceures for nonqualifying showcase competitions can be found at [www.usfigureskating.org](http://www.usfigureskating.org), under "Programs" on the National Showcase page.

### Light Entertainment Levels

	Event	Must have passed(dance tests refer to solo or partnered standard track)	Must not have passed(dance tests refer to solo or partnered standard track)	Age	Time
Singles	Beginner, High Beginner, No Test*	-	Pre-Preliminary Free Skate	No Age restriction	1:30 max
	Note: these levels do not qualify for National Showcase				
	Pre-Preliminary*	-	Preliminary Free Skate	No Age restriction	1:30 max
	Note: this level does				
	Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate	No minimum age	1:40 max
	Pre Juvenile	Pre Juvenile Free Skate 2 Preliminary Dances	Juvenile Free Skate or Complete Pre-Bronze Dance	No minimum age (max age 20)	1:40 max
	Juvenile	Juvenile Free Skate <del>Complete Preliminary Dance</del>	Intermediate Free Skate <del>Any Silver Dance</del>	13 and under	2:10 max
	Teen	Juvenile Free Skate Complete Preliminary Dance	Intermediate Free Skate Any Silver Dance	14-17	2:10 max
	Intermediate	Intermediate Free Skate Complete Bronze Dance	Novice Free Skate Any Gold Dance	17 and under	2:10 max

	Young Adult	Juvenile Free Skate Complete Preliminary Dance	Novice Free Skate Any Gold Dance	18-20	2:10 max
	Novice	Novice Free Skate One Silver Dance	Junior Free Skate Any Gold Dance	No age restriction	2:10 max
	Junior	Junior Free Skate Two Pre-Gold Dances	Senior Free Skate Completed Gold Dance		2:40 max
	Senior	Senior Free Skate Complete Gold Dance			2:40 max
	<b>Event</b>	<b>Must meet requirements for*</b>	<b>Must not have passed</b>	<b>Age</b>	<b>Time</b>
	Adult Bronze	Adult Bronze Free Skate or Pairs Events or have passed the complete Pre-Bronze Dance Test	Any Pre-Silver Dance Test	21 and older	1:40 max
	Adult Silver	Adult Silver Free Skate or Pairs Events or have passed one Pre- Silver Dance Test	Any Pre-Gold Dance Test	21 and older	1:40 max
	Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre-Gold Dance Test	Complete Pre- Gold Dance Test	21 and older	1:40 max
	Masters	At least the Masters Intermediate or any Masters Pairs Event or have passed the complete Pre-Gold Dance Test		21 and older	1:40 max

*\*The determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart.*

## **EVENT:** Showcase Events – Dramatic Entertainment Events

Format:

- Programs should express intense emotional connection and investment in the music, choreography and theme concept through related skating movements, gestures and physical actions.
- Props and scenery are permitted

General event parameters:

4. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
5. The determination of level will be based upon test requirement at the entry deadline
6. Current guidelines and procedures for nonqualifying showcase competitions can be found at [www.usfigureskating.org](http://www.usfigureskating.org), under "Programs" on the National Showcase page.



## Dramatic Entertainment Levels:

	Event	Must have passed(dance tests refer to solo or partnered standard track)	Must not have passed(dance tests refer to solo or partnered standard track)	Age	Time
<b>Singles</b>	Beginner, High Beginner, No Test*	-	Pre-Preliminary Free Skate	No Age restriction	1:30 max
	Note: these levels do not qualify for National Showcase				
	Pre-Preliminary*	-	Preliminary Free Skate	No Age restriction	1:30 max
	Note: this level does not qualify for National Showcase				
	Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate	No minimum age	1:40 max
	Pre Juvenile	Pre Juvenile Free Skate 2 Preliminary Dances	Juvenile Free Skate or Complete Pre-Bronze Dance	No minimum age (max age 20)	1:40 max
	Juvenile	Juvenile Free Skate Complete Preliminary Dance	Intermediate Free Skate Any Silver Dance	13 and under	2:10 max
	Teen	Juvenile Free Skate Complete Preliminary Dance	Intermediate Free Skate Any Silver Dance	14-17	2:10 max
	Intermediate	Intermediate Free Skate Complete Bronze Dance	Novice Free Skate Any Gold Dance	17 and under	2:10 max
	Young Adult	Juvenile Free Skate Complete Preliminary Dance	Novice Free Skate Any Gold Dance	18-20	2:10 max
	Novice	Novice Free Skate One Silver Dance	Junior Free Skate Any Gold Dance	No age restriction	2:10 max
	Junior	Junior Free Skate Two Pre-Gold Dances	Senior Free Skate Completed Gold Dance		2:40 max
	Senior	Senior Free Skate Complete Gold Dance			2:40 max

	Event	Must meet requirements for*	Must not have passed	Age	Time
	Adult Bronze	Adult Bronze Free Skate or Pairs Events or have passed the complete Pre-Bronze Dance Test	Any Pre-Silver Dance Test	21 and older	1:40 max
	Adult Silver	Adult Silver Free Skate or Pairs Events or have passed one Pre-Silver Dance Test	Any Pre-Gold Dance Test	21 and older	1:40 max
	Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre-Gold Dance Test	Complete Pre- Gold Dance Test	21 and older	1:40 max
	Masters	At least the Masters Intermediate or any Masters Pairs Event or have passed the complete Pre-Gold Dance Test		21 and older	1:40 max

*\*The determination of level will be based upon test requirements at the entry deadline. For the U.S. Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, and rules 2540-2552 apply. For all other competitions, skaters must compete at their test level or one level higher, per the above chart.*