

The Pettit National Ice Center Presents: The 2015 Snow Crystal Invitational Basic Skills Competition 500 S. 84th Street Milwaukee, WI 53214

Sunday, February 22nd, 2015 6:15am-4:15pm

ELIGIBILITY RULES FOR PARTICIPANTS

This co-ed competition is approved by US Figure Skating and will follow the USFS Skate With U.S. guidelines.

The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club.

Eligibility will be based on skill level as of closing date of entries. All SNOWPLOW SAM and BASIC SKILLS SKATERS THROUGH BASIC 8 must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed including MIF or individual dances.

For the Test Track and Well Balanced levels, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.

ENTRIES AND FEES – All entries must be postmarked no later than <u>January 17th</u>, <u>2015</u> and are limited to the first 200 applications received. Entries may be faxed, post marked or dropped off until January 17th, 2015. Late entries will be accepted only if the limit has not been reached, at the discretion of the organizers. A \$20 late fee will be charged. Entry fees are per person, US dollars. The first event is \$60 and each additional event is \$20. NO refunds after closing date, unless an event is canceled by the Pettit Center. There will be a \$30 fee for returned checks.

AWARDS – Everyone will receive an award. All events will be final rounds. ALL awards will be presented at the competition upon conclusion of final scoring for each event.

SCHEDULE OF EVENTS and PRACTICE ICE – A competition and practice ice schedule will be posted on the Pettit Center website (www.thepettit.com) no later than February 16th, 2015. Both schedules will also be emailed to competitors and/or their parents/guardians if email address is provided legibly on entry form.

MUSIC – The music must be provided on CD. No CD-RW's please. CDs should be clearly marked with the name of the skater, event entered, length of music, and turned in to the registration table. Time duration is always +/- 10 seconds. A duplicate CD should be readily available with your coach when you are competing. **Please pick up your CD from the registration table following your event.**

VIDEO TAPING AND PHOTOGRAPHS – Will be available for purchase on site.

Mission Statement for Series: To give Wisconsin skaters a chance to develop their USFS Basic Skills in a fun, competitive environment.

Skaters will have the chance to compete at nine different clubs & arenas and earn points for a final standing. Awards will be presented to skaters with the highest point totals when they compete in at least two out of the nine scheduled events.

Wisconsin Basic Skills Series Point System

The Free Skate and Compulsory/Elements events in each of the Series Competitions will be eligible for accumulating points. Each event will have a maximum of 6 skaters. The system for scoring points for the final award will be as follows:

Place	Points
1	6
2	5
3	4
4	3
5	2
6	1

If an event has 2-6 skaters, the points will be awarded as if 6 skaters were in the group. If only one skater is in the group, that skater will be awarded 3 points. Points are accumulated for Compulsory and Freeskate events separately.

A skater may participate in either the element/compulsory events and/or freeskating events in any Wisconsin Basic Skills Series competitions to be eligible for accumulating points. All skaters who participate in at least 2 of the 9 competitions in the following events:

> Basic Skills Elements Event Basic Skills Program Event Test Track Compulsory Event Test Track Free Skate Program Event Well Balanced Compulsory Event Well-balanced Free Skate Program Event

will be eligible to win an award with an overall total of points. Medals will be awarded (1-3 place) at each level. Jumps, Spins, Dance, Pairs, Artistic, Adult and Synchronized Team events will NOT earn points in the Series. <u>Skaters moving to the next level during the Series will take their points with them.</u>





EVENT: Basic Elements Event (no music): SNOWPLOW SAM through BASIC 8

Each skater will perform each element when directed by a judge or referee. All skaters perform first element before moving on to the next and so on.

- Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
- To be skated on 1/3 to 1/2 ice
- No music
- Elements must be skated in the order listed

Level	Time	Skating rules / standards			
		March followed by a two foot glide and dip			
Snowplow	1:00	Forward two foot swizzles 2-3 in a row			
Sam 1-3	max.	Forward snowplow stop			
		Backward wiggles 2-6 in a row			
		Forward two foot glide and dip			
Basic 1	1:00	Forward two foot swizzles 6-8 in a row			
	max.	Forward snowplow stop			
		Backward wiggles 6-8 in a row			
		Forward one foot glide - either foot			
Basic 2	1:00	 Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot 			
	max.	Moving snowplow stop			
		Two foot turn in place- forward to backward			
		Backward two foot swizzles 6 - 8 in a row			
		Forward stroking			
Basic 3	1:00	• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive			
	max.	Forward slalom			
		Backward one foot glide - either foot			
		Two foot spin – minimum three revolutions			
		Standstill forward outside three-turn - R & L			
Basic 4	1:00	Forward outside edge on a circle clockwise or counter clockwise			
	max.	Forward crossovers 4-6 consecutive both directions			
		Backward stroking - 4-6 strokes			
		Backward snowplow stop - R or L			
		Backward outside edge on a circle clockwise or counterclockwise			
	1:00	Backward crossovers 4-6 consecutive - both directions			
Basic 5	max.	Basic one foot spin – free leg held to side of spinning leg - minimum three revolutions			
		Side toe hop -either direction			
		Hockey stop			
		 Standstill forward inside three-turn - R & L 			
Basic 6	1:00	Bunny Hop			
	max.	Forward spiral on a straight line - R or L			
		Lunge - R or L			
		T-stop - R or L			
		 Standstill forward inside open Mohawk - R to L and L to R 			
Basic 7	1:00	Ballet Jump - either direction			
	max.	Back crossovers to a back outside edge landing position clockwise and counter clockwise			
		Forward inside pivot			
		Moving forward outside or forward inside three-turns R & L			
Basic 8	1:00	Waltz jump (from standstill)			
	max.	Mazurka - either direction			
Combination move - clockwise or counter clockwise – two forward cro		• Combination move - clockwise or counter clockwise – two forward crossovers into FI Mohawk,			
step down, cross behind, step into one back crossover and step to		step down, cross behind, step into one back crossover and step to a forward inside edge			
		Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position -			
		minimum three revolutions			



Snowplow Sam through Basic 8 PROGRAM

EVENT: BASIC PROGRAM EVENT (with music): SNOWPLOW SAM through BASIC 8

The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified. Vocal music is allowed.

- Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
- To be skated on full ice
- The skater may use elements from a previous level
- A .2 deduction will be taken <u>for each</u> element performed from a higher level

Level	Time	Skating rules / standards		
		March followed by a two foot glide and dip		
Snowplow Sam	1:00 +/-10	 Forward two foot swizzles 2-3 in a row 		
1-3	max.	Forward snowplow stop		
		Backward wiggles 2-6 in a row		
		Forward two foot glide and dip		
Basic 1	1:00 +/-10	 Forward two foot swizzles 6-8 in a row 		
	max.	Forward snowplow stop		
		Backward wiggles 6-8 in a row		
		Forward one foot glide - either foot		
Basic 2	1:00 +/-10	 Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot 		
	max.	Moving snowplow stop		
		 Two foot turn in place- forward to backward 		
		Backward two foot swizzles 6 - 8 in a row		
		Forward stroking		
Basic 3	1:00 +/-10	• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive		
	max.	Forward slalom		
		Backward one foot glide - either foot		
		Two foot spin – minimum three revolutions		
		Standstill forward outside three-turn - R & L		
Basic 4 1:00 +/-10 • Forward crossovers 4-6 consecutive both directions		Forward crossovers 4-6 consecutive both directions		
	max. • Backward stroking - 4-6 strokes			
		Backward snowplow stop - R or L		
		 Backward crossovers 4-6 consecutive - both directions 		
	1:00 +/-10	 Basic one foot spin – free leg held to side of spinning leg - minimum three revolutions 		
Basic 5	max.	Side toe hop -either direction		
		Hockey stop		
		 Standstill forward inside three-turn - R & L 		
Basic 6	1:00 +/-10	Bunny Hop		
	max.	 Forward spiral on a straight line - R or L 		
		Lunge - R or L		
		T-stop - R or L		
		 Standstill forward inside open Mohawk - R to L and L to R 		
Basic 7	1:00 +/-10	Ballet Jump - either direction		
	max.	 Back crossovers to a back outside edge landing position clockwise and counter clockwise 		
		Forward inside pivot		
		 Moving forward outside or forward inside three-turns R & L 		
Basic 8	1:00 +/-10	Waltz jump (from standstill)		
	max.	Mazurka - either direction		
		Combination move - clockwise <u>or</u> counter clockwise – two forward crossovers into FI Mohawk,		
		step down, cross behind, step into one back crossover and step to a forward inside edge		
		Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position -		
		minimum three revolutions		



Basic Skills, Free Skate 1-6 and Above SPINS & JUMPS

EVENT: Spins Challenge

General event parameters:

- Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards	
Beginner	1:30 max.	 Upright one-foot spin (3) Upright two-foot spin (3) 	
		• Sit spin (3)	
		 Upright one-foot spin (3) 	
High	1:30 max.	 Upright two-foot spin (3) 	
Beginner		• Sit spin (3)	
		 Upright one-foot spin (3) 	
No Test	1:30 max.	 Upright two-foot spin (3) 	
		• Sit spin (3)	
		 Upright one-foot spin (3) 	
Pre –	1:30 max.	 Upright back-scratch spin (3) 	
Preliminary		• Sit spin (3)	
		 Forward scratch to back scratch spin (3) 	
Preliminary	1:30 max.	 Combination spin with no change of foot (4) 	
		• Sit spin (3)	

EVENT: Jumps Challenge

General event parameters:

- Each jump may be attempted twice; the best attempt will be counted.
- To be skated on ½ ice

Level	Time	Skating rules / standards
		1. Waltz jump (from backward crossovers)
Beginner	1:15 max.	2. ½ flip or ½ Lutz
		3. Single Salchow
		1. Waltz jump (from backward crossovers)
High	1:15 max.	2. Single Salchow
Beginner		3. Jump combination – Waltz jump-toe loop
		1. Single toe loop
No Test	1:15 max.	2. Single loop
		3. Jump combination – Any two ½ or single revolution jumps (no Axel)
		1. Single toe loop
Pre –	1:15 max.	2. Single flip
Preliminary		3. Jump combination - Any two ½ or single revolution jumps (no Axel)
		1. Single flip
Preliminary	1:15 max.	2. Single Lutz



SHOWCASE - ALL AGES AND LEVELS!

SHOWCASE EVENTS:

Showcase events are open to skaters in Basic, Free Skate, Limited Beginner through Preliminary and Adult Bronze. Groups will be divided by number of entries and ages *if* possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

* For specific guidelines regarding the conduct of Showcase or Artistic competitions, refer to the Nonqualifying Showcase Guidelines posted on <u>www.usfigureskating.org</u>.

Showcase categories may include:

- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- Duets: Theatrical/artistic performances by any competitors.
- Mini production ensembles: Theatrical performances by three to seven competitors.
- Production ensembles: Theatrical performances by eight to 30 skaters. Theater On Ice teams are eligible as production ensembles. NOTE: Skaters may enter only one each duet, mini production or production event.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-8	Elements only from Basic 1-8 curriculum	May not have passed any higher than Basic 8 level.	Time 1:00 Max
Free skate 1-6/ Beginner/High Beginner/ Adult 1-4	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 Max
No Test/ Pre-preliminary/ Adult Pre-Bronze	3 jump maximum. No axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze free skate test.	Time: 1:30 Max
Preliminary/ Adult Bronze	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate or Adult Bronze test.	Time: 1:40 Max



EVENT: Introductory Levels Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Skaters may have the option to skate one level higher in compulsories than their free skate program.

Level	Time	Skating rules/standards	
Beginner	1:15 max.	 Waltz jump ½ jump of choice Forward two-foot or one-foot spin - minimum three revolutions (free leg position optional) Forward or backward spiral 	
High Beginner	1:15 max.	 Toe loop jump Salchow jump Forward scratch spin - minimum three revolutions Forward or backward spiral 	
No Test	1:15 max.	 Loop jump Jump combination to include a toe loop (may not use a loop or Axel) Solo spin - sit <u>or</u> camel spin - minimum three revolutions Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included. 	

EVENT: COMPULSORY MOVES

General event parameters:

- Elements skated on ½ ice
- Elements may be performed only once
- Music is not allowed

Level	Time	Skating rules/standards	
Pre-Preliminary	1:00 max.	Single flipJump combination: single/single (no Axel)	
		 Sit spin or camel spin - minimum three revolutions Spiral sequence with one forward spiral and one backward spiral (any edge) 	
Preliminary	1:00 max.	 Single Lutz Jump combination: single/single (may include Axel) Back upright spin - minimum three revolutions 	
		Forward inside spiral	



EVENT: Introductory Levels Free Skate Program

General event parameters:

- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:30 +/- 10 sec.	 Maximum 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front). Max. 2 jump sequences. Max. 2 of any same jump. 	Maximum 2 spins: • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions).	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests.
High Beginner 1:30 +/- 10 sec.	 Maximum 5 jump elements: Jumps with no more than one-half rotation (front to back or back to front including half-loop). Single rotation jumps: Salchow and toe loop only. Maximum of 2 jump combinations or sequences. Max. 2 of any same type jump. 	Maximum 2 spins: • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions).	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests.
No Test 1:30 +/- 10 sec.	 Maximum 5 jump elements: Up to 2 may be jump combos or sequences. Jump combos are limited to 2 jumps. Jump sequences are limited to 3 single jumps (half-loop is not considered a single jump at this level). No Axels or double jumps are permitted. 	 Maximum 2 spins: Spins must be of different character. Each spin much have a Minimum of 3 revolutions. Spins may change feet, position and start with a fly. 	One step sequence that utilizes ½ of the ice surface.	



EVENT: Test Track Free Skate

General event parameters:

- Skaters may <u>not</u> enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
- Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
- The following deductions will be taken:
- 0.1 from each mark for each technical element included that is not permitted in the event description.
- 0.2 from the technical mark for each extra element included.
- 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications	
Pre-Preliminary 1:30 +/- 10 sec.	 Maximum of 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow, toe loop and loop only Maximum 2 jump combinations or sequences Maximum 2 of any same type jump 	 Maximum of 2 spins: Two spins of a different nature, one position only. No change of foot, no flying entry (Minimum 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test.	
Preliminary 1:30 +/- 10 sec.	 Maximum of 5 jump elements: Jumps with not more than one rotation (no Axels) Maximum 2 jump combinations or sequences Maximum 2 of any same type jump 	 Maximum of 2 spins: One spin in one position; no change of foot, no flying entry. (Minimum 3 revolutions) One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot) 	Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test, but may not have passed tests higher than the preliminary free skate test.	



EVENT: Well Balanced Program Free Skate General event parameters:

- Skaters may <u>not</u> enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted for pre-preliminary intermediate.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Either IJS or the 6.0 judging system may be used for this event.
- All relevant and appropriate IJS rules will be used. Coaches and athletes are expected to be aware of these rules by reading the documents on <u>www.usfigureskating.org</u>, under "Technical Information," then "Singles/Pairs".

Level	Time	Jumps		Spins		Step Sequences
		Maximu	m of 5 jump elements:	Maximu	m of 2 spins:	
Pre- Preliminary	1:40 Maximum Vocal music	a) b) c) d)	Any single jumps, including Axel, allowed. Max. 2 jump combinations or sequences Jump combinations are limited to 2 jumps. Number of jumps in a jump sequence is limited to a maximum of 3 single jumps	a) b) c)	Spins must be of a different nature. Spins may change feet and/or position. Spins may start with a fly.	One step sequenced that must use ½ of the ice surface.
	permitted	e) f)	(½ loop is not considered a single jump.) Axel may be repeated as an individual jump, as part of a jump combination or jump sequence. Maximum of 2 Axels Double or triple jumps are not allowed.	d)	Minimum of 3 revolutions	
		Maximu	m of 5 jump elements:	Maximu	m of 2 spins:	
Preliminary	1:40 Maximum	a) b) c)	One must be an Axel or Waltz-jump. Maximum 2 jump combinations or sequences Jump combinations limited to 2 jumps	a)	Spins must be of a different nature. Spins may change feet	One step sequenced that must use ½ of the
	Vocal music permitted	d) e) f)	Number of jumps in a jump sequence is limited to a maximum of 3 single jumps (½ loop is not considered a single jump.) Only 2 different double jumps may be attempted, selected from: double Salchow, double toe-loop, double loop Axel and no more than 2 different double jumps may be repeated as individual jumps, as part of jump combinations or jump	c) d)	and/or position. Spins may start with a fly. Minimum of 3 revolutions	ice surface.
		g) h)	sequences. Maximum of 2 Axels or any double jump Double flips, double Lutzes, double Axels or triple jumps are not allowed.			



ADULT FREE SKATE PROGRAM

ADULT EVENT: Adult 1-6 Free Skate, Pre-Bronze and Bronze Program:

The skating order of the required elements is optional. The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- Vocal music is allowed.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec unless otherwise noted

Adult 1 Falling and Recovery Forward Marching Forward two-foot glide Forward swizzle Moving Snowplow Stops	 Adult 4 Basic forward outside and forward inside consecutive edges Backward edges on a circle, (outside and inside, clockwise and counterclockwise) Backward crossovers, (clockwise and counterclockwise, 5 consecutive) Forward outside 3-turns, right and left Forward outside swing rolls to a count of 6
 Adult 2 Forward stroking showing correct use of the blade Forward ½ swizzle pumps on a circle, (clockwise and counterclockwise) 4-6 in a row Forward one-foot glides Slalom Backward swizzles, (4 to 6 in a row, clockwise and counterclockwise) 	 Adult 5 Forward and Backward Crossovers in a Figure 8 pattern Forward outside to inside change of edge on a line T-stop, right or left Forward inside 3-turns, R & L Beginning one foot spin
 Adult 3 Forward outside and inside edges on a circle, (clockwise and counterclockwise) Forward crossovers, (clockwise and counterclockwise) Backward ½ swizzle pumps on a circle (4 to 6 in a row consecutive, clockwise and counterclockwise) Moving forward to backward and backward to forward two-foot turn Beginning 2-foot spin 	 Adult 6 Forward Perimeter Stroking with crossover end patterns Backward crossovers to a backward outside edge glide (landing position) Lunge Spiral Footwork sequence: (3-5 forward crossovers to an inside Mohawk, 3-5 backward crossovers, step forward inside the circle and repeat)
Adult Pre-Bronze: Must have passed no higher than adult pre-bronze free skate test or pre-pre free skate test. Time: 1:40 max Refer to the current U.S. Figure Skating Rulebook #4600 for specific requirements	Adult Bronze: Must have passed no higher than adult bronze free skate test or the preliminary free skate test. Time: 1:50 max Refer to the current U.S. Figure Skating Rulebook #4590 for specific requirements

*ADULTS - Also see the *new* SHOWCASE events above!

2015 Snow Crystal Basic Skills Competition Entry Form (Closing date January 17th, 2015)

Name:			_Age:	Sex:
Last	First			
Email Address:		Area	Code/Phone #: _	
Birthdate:	USFS Number:	Last USFS Level Passe	d:	
Current Skating Level:	Club/Skating	School you represent:		
Instructor's Name:	Instructor's Email:			
Please check or highlight the even	nt(s) you are entering:			
Basic Skills Snowplow Sam – Bas	sic 8 Elements Event (no music):	Basic Skills Snowplow Sa	am-Basic 8 Progr	am Event (music):
Snowplow Sam		Snowplow Sam		
Basic 1	Basic 4 Basic 7	Basic 1		Basic 7
	Basic 5 Basic 8	Basic 2		Basic 8
Spins Event:	Jumps Event:	Introd	uctory Level Fro	ee Skate Program:
Beginner	Beginner		Beginner	
High Beginner	High Beginner		High Beginner	
No-Test	No Test		_ NoTest	
Pre-Preliminary	Pre-Preliminary			
Preliminary	Preliminary			
<u>Compulsory Event (no music):</u>	Test Track Free Skate 1	Program (music): Well B	alanced Free Sk	ate Program (music):
Beginner	Pre-Preliminary 7		Pre-Preliminary	
High Beginner	Preliminary Test		Preliminary We	ll Balanced
No Test				
Pre-Preliminary				
Preliminary				
Showcase Events:	Level:			
Dramatic Entertainment		Adult Free Skate Progr	am Event (w/ m	usic):
Light Entertainment		Adult 1	Adult 5	
Duet		Adult 2	Adult 6	
Mini Production		Adult 3		Pre-Bronze
Production		Adult 4	Adult B	ronze
ENTRY FEE IS \$60 FIRST	EVENT, \$20 PER EACH A	DDITIONAL EVENT	7	
First Event (\$60)				
Additional Event(s) #	x's \$20 = \$			
Late Fee (\$20)	\$			
	Total: \$			
The econolisted	form with food much here	astmanlead - a lata- th	on Iorean 1	7 th 2015
<u>i ne completea entry</u>	<u>r form, with fees, must be p</u>	uslinarken no later th	an January I	1,2015.

Make check or money order payable to Pettit National Ice Center (PNIC) and mail to: Snow Crystal Invitational, c/o PNIC, 500 S. 84th Street, Milwaukee, WI, 53214

For additional information/questions, please contact The Pettit Center at 414.935.4779 or <u>skatingschool@thepettit.com</u> Please make additional copies as needed.

2015 Snow Crystal Basic Skills Competition Certification of Competitor

The Competitor is eligible to enter the events checked. It is agreed that the competitor and family holds the Pettit National Ice Center and it's representatives, harmless from any and all liability either during practice or the competition, and from any and all liability for damages to or loss of property.

Parent/Guardian Signature:	Date:
Instructor/Coach Signature : If you'd like to judge, please call us at 414.935.4779	Date:
Program Director/Club Officer :	Date:
COMPETITOR SIGNATURE:	Date:

ENTRY FEES ARE NOT REFUNDABLE AFTER THE ENTRY DEADLINE UNLESS AN EVENT IS CANCELED OR A MEDICAL EXCUSE IS PROVIDED.

For Office Use Only

Registration Number:

Date:

Filed by: _____