



***The 26th Annual Magic City International
Figure Skating Competition***

***Sponsored by Magic City Figure Skating Club
Minot, North Dakota***

MAYSA Sports Arena
2501 Burdick Expressway, Minot, North Dakota

February 20, 21, 22nd, 2015

Sanctioned by:



Sanction #18023



Skate Canada Approval Pending

Rules: The competition is sanctioned by U.S. Figure Skating and Skate Canada. All events will be judged under the 6.0 scoring system except for the Survivor Event. The competition will be conducted under the rules of U.S. Figure Skating as set forth in the 2015 Rulebook unless otherwise noted. This is a non-qualifying competition.

Eligibility: Entrants must be registered members in good standing of U.S. Figure Skating or Skate Canada. Skaters may compete in as many events as qualified by their test level, as of January 30th, 2015. They may enter at a level one level higher than their test status as of the close of entries, but must enter the same level for both the freeskate and compulsory competitions if entered in both.

Entries: Registration is available online on our website at www.magiccityfsc.com. The entry deadline is 11:59 pm January 30, 2015. Entries received after the deadline will be assessed a \$25.00 late fee. Men and women and boys and girls may compete against each other in solo dance, survivor, and spins events. Groups may be divided by age and gender of the competitors. Attempts will be made to keep group size at 8 skaters or less.

Facility: All events will be skated at the MAYSA Sports Arena, 2501 Burdick Expressway West. The facility has two ice surfaces, each 85 x 200 feet, with modest seating capacity. There is adjacent parking available. The arena has a snack bar and vending machines.

Fees:

First singles event: *\$95.00*

Each additional event : \$25

Each skater of a pairs team or dance couple will pay the above fees for each event.

There will be no refunds after the close of entries January 30th, 2015 unless an event is canceled due to lack of participants or in the case of death in the immediate family. No other refunds will be considered. Late entries will be accepted only if there are spots available and at the discretion of the organizers. An additional \$25 fee will be assessed for late entries.

The referee reserves the right to cancel or combine events if fewer than two entrants are registered. Be sure to check your event schedule and the bulletin board in the registration area for announcements regarding schedule and event changes. Announcements may also be posted on the club's website, www.magiccityfsc.com.

Registration: The registration desk will be open Friday, February 20th from 2 to 9pm and all day Saturday and Sunday at MAYSA. Skaters must check in one hour or more prior to their scheduled events.

Music: Each skater must furnish his or her own CD labeled with the competitor's name and event for events requiring music. All CD's should be in a hard case and should only include one track per disc. Skaters submitting CD's without a hard case will be required to purchase one at the music table.

Skaters must have two copies of each music selection; one will be turned in when registering and the other should be readily available in the event of a malfunction during the event. Proper care will be taken, but the MCFSC cannot accept responsibility for lost CD's. Music must be picked up at the music table after the skater's events. CD's not picked up prior to the end of competition will be returned at the competitor's expense or discarded.

Practice Ice: Skaters will be able to purchase practice ice. Practice ice will be \$10 for each 20 minute session. No music will be played.

Awards: Awards will be given to the top three skaters and ribbons will be awarded to the skaters placing fourth through seventh in each event. Special awards will be given for the Survivor and Open Dance Events.

Official Notices: An official bulletin board will be maintained at the MAYSA arena. It is the responsibility of each competitor, parent and coach to check the bulletin board frequently for any schedule changes and/or additional information. Skaters are requested to arrive 45 minutes prior to the scheduled time of their event. A tentative schedule of events will be posted prior to the competition.

Information Regarding Coaches:**U.S. Figure Skating Rule MR 5.11 Coach Registration**

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

- A. Must be a current full member of U.S. Figure Skating - either through a member club or as an individual member;
- B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.
- C. Must complete the appropriate CER courses (A, B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12.
- D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.

For Basic Skills ONLY coaches - Any person, 18 and older, instructing in a U.S. Figure Skating Basic Skills Program must have successfully passed the annual background screen and be registered as a Basic Skills instructor member.

The local organizing committee/club will have a list of compliant coaches who are cleared for a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential.

If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential – no exceptions. We strongly urge all coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without proper registration is an ethics violation which is reported to U.S. Figure Skating and PSA.

For more information regarding Coach Compliance, please refer to:

<http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf>

Admission: The competition is open to the public at no charge. The concession area will be open, serving hot food, hot and cold beverages, and snacks, during all practice sessions and throughout the competition.

Photos: A photographer will be available during the competition. Pictures will be taken of the top four skaters in each group as soon as possible after awards are posted. Other shots may be taken for purchase.

Coaches: US Coaches must have current USFS Coach registration in order to receive a credential and coach rink side during practice and/or competition.

Logo Wear: T-shirts, sweatshirts, and sweatpants may be purchased by ordering before the competition.

Vendors: JNS Performance will be at our competition, weather permitting, as well as other vendors.

Accommodations: Several area hotels are offering special discounts to skaters and their families. Mention the Magic City Figure Skating Club when making a reservation to receive special price.

Comfort Inn
1515 22nd Ave. SW
701-852-2201
\$82+tax
Reserve by February 6th

Fairfield Inn
900 24th Ave. SW
701-838-2424
\$89 +tax
Reserve by January 30th

Grand International
1505 N Broadway
1-800-735-4493, 701-852-3161
\$89.95 + Tax
Reserve by February 6th

LaQuinta Inn & Suites
1605 35th Ave SW
701-837-7900
\$89.00 + tax
Reserve by January 30th

Schedules: Schedules will be posted on the web at www.magiccityfsc.com
Schedules and results will also be published at www.sk8stuff.com

Single Entry Events: In any event with only one entry, the skater will be offered the choice of either competing as a solo entry or canceling the event and receiving a refund.

Inquiries: Call or e-mail:

Annette Foss, Co - Competition Chair at (701)720-6039 or foss@srt.com

Sarah Thorson, Co – Competition Chair at (701)240-3501 or thorsonc@midco.net

We're really looking forward to seeing you in the Magic City!!



U.S. Figure Skating Nonqualifying Competitions

EVENT: Introductory Levels Free Skate Program - Beginner, High Beginner Levels

General event parameters:

1. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
2. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
3. Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Maximum	<i>Max. 5 jump elements:</i> <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front). • Max. 2 jump sequences • Max. 2 of any same jump 	<i>Max. 2 spins:</i> <ul style="list-style-type: none"> • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
High Beginner 1:40 Maximum	<i>Max. 5 jump elements:</i> <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front including half-loop) • Single rotation jumps: Salchow and toe loop only. • Max. 2 jump combinations or sequences • Max. 2 of any same type jump. 	<i>Max. 2 spins:</i> <ul style="list-style-type: none"> • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests

2014-15	JUMP ELEMENTS	SPINS	STEP SEQUENCES
NO TEST <u>1:40 Maximum</u> *means element is required	Max 5 <ul style="list-style-type: none"> Single jumps, with the exception of the single Axel, are allowed Maximum of 2 jump combinations or sequences Jump combinations limited to 2 jumps Jump sequences limited to a maximum of 3 single jumps (half-loop is not considered a single jump at this level and may be performed without counting toward jump limit) No single Axels, double jumps or triple jumps 	Max 2 <ul style="list-style-type: none"> Spins may change feet and/or position Spins may start with a fly Minimum 3 revs. Spins must be of a different character (For definition see rule 4103E) 	Max 1 <ul style="list-style-type: none"> Step sequence* Must use one-half the ice surface Moves in the field and spiral sequences are permitted but will not be counted as elements. Jumps may be included in the step sequence
PRE- PRELIMINARY <u>1:40 Maximum</u> *means element is required	Max 5 <ul style="list-style-type: none"> Single jumps, including the single Axel, are allowed Maximum of 2 jump combinations or sequences Jump combinations limited to 2 jumps Jump sequences limited to a maximum of 3 single jumps (half-loop is not considered a single jump at this level and may be performed without counting toward jump limit) Axel may be repeated as individual jump or as part of jump combination or sequence; Maximum of 2 Axels Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded. No double or triple jumps 	Max 2 <ul style="list-style-type: none"> Spins may change feet and/or position Spins may start with a fly Minimum 3 revs. Spins must be of a different character (For definition see rule 4103E) 	Max 1 <ul style="list-style-type: none"> Step sequence* Must use one-half the ice surface Moves in the field and spiral sequences are permitted but will not be counted as elements. Jumps may be included in the step sequence
PRELIMINARY 1:30 +/- 10 sec *means element is required	Max 5 <ul style="list-style-type: none"> 1 must be an Axel/waltz jump-type jump* Maximum of 2 jump combinations or sequences Jump combinations limited to 2 jumps Jump sequences limited to a maximum of 3 single or double jumps (half-loop is not considered a single jump at this level and may be performed without counting toward jump limit) Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop, and double loop only) Axel and chosen double jumps may be repeated as individual jumps or as part of jump combination or sequence, but no Axel or double jump may be repeated more than once Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded. No double flips, double Lutzes, double Axels or triple jumps 	Max 2 <ul style="list-style-type: none"> Spins may change feet and/or position Spins may start with a fly Minimum 3 revs. Spins must be of a different character (For definition see rule 4103E) 	Max 1 <ul style="list-style-type: none"> Step sequence* Must use one-half the ice surface Moves in the field and spiral sequences are permitted but will not be counted as elements. Jumps may be included in the step sequence
PRE-JUVENILE 2:00 +/- 10 sec *means element is required	Max 5 <ul style="list-style-type: none"> 1 must be an Axel-type jump* Maximum of 2 jump combinations or sequences Jump combinations limited to 2 jumps Jump sequences limited to a maximum of 3 single or double jumps (half-loop is not considered a single jump at this level and may be performed without counting toward jump limit) Axel and no more than 3 different double jumps may be repeated as individual jumps or as part of jump combination or sequence, but no Axel or double jump may be repeated more than once All double jumps, except the double Axel are permitted. No triple jumps are permitted. Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded. 	Max 2 <ul style="list-style-type: none"> 1 spin combination, w/without change of foot*, may start with a fly 1 spin with only 1 position*, may start with a fly, no change of foot Minimum 4 revs.; 6 revs. for combination Spins must be of a different character (For definition see rule 4103E) 	Max 1 <ul style="list-style-type: none"> Step sequence* Fully utilizing the ice surface Moves in the field and spiral sequences are permitted but will not be counted as elements. Jumps may be included in the step sequence

Spins of a different character – this refers to the abbreviation of a spin, e.g. Combination spin with a change of foot (CCoSp) and a combination with no change of foot (CoSp) are spins of a different character; and a flying sit spin (FSSp) and a sit spin (SSp) are of a different character. For more information, see rule 4103 (E).

2014-15	JUMP ELEMENTS	SPINS	STEP SEQUENCES
JUVENILE 2:15 +/- 10 sec *means element is required	Max 5 <ul style="list-style-type: none"> 1 must be an Axel-type jump* Maximum 2 jump combinations or sequences Jump combinations limited to 2 jumps Number of jumps in jump sequence is not limited No more than 3 different double jumps may be repeated (1 each) and, if repeated, at least one attempt must be part of jump combination or sequence. Max 2 of same double jump. No triple jumps 	Max 2 <ul style="list-style-type: none"> 1 spin combination; w/without change of foot* 1 spin with only 1 position; no change of foot* Both spins may start with a fly Minimum 5 revs.; 8 revs. for combination Minimum 2 revs. in position Spins must be of a different character 	Max 1 <ul style="list-style-type: none"> One choreographic step sequence* Fully utilizing the ice surface
INTERMEDIATE 2:30 +/- 10 sec *means element is required	Max 6 <ul style="list-style-type: none"> 1 must be an Axel-type jump* Maximum of 3 jump combinations or sequences Jump combinations limited to 2 jumps, but one 3-jump combination is permitted Number of jumps in jump sequence is not limited No more than 3 different double/triple jumps may be repeated; only 1 repeat may be a triple. If repeated, at least one attempt must be part of jump combination or sequence. Max 2 same double or triple. 	Max 2 <ul style="list-style-type: none"> 1 spin combination; w/without change of foot* 1 spin with only 1 position; no change of foot* Both spins may start with a fly Minimum 5 revs.; 8 revs. for combination Minimum 2 revs. in position Spins must be of a different character 	Max 1 <ul style="list-style-type: none"> One choreographic step sequence* Fully utilizing the ice surface
NOVICE LADIES 3:00 +/- 10 sec *means element is required	Max 6 <ul style="list-style-type: none"> 1 must be an Axel-type jump* Maximum of 3 jump combinations or sequences Jump combinations limited to 2 jumps, but one 3-jump combination is permitted Number of jumps in jump sequence is not limited No more than 2 jumps that are 2½ or 3 revolutions may be repeated. If double Axel or triple jumps repeated, at least one attempt must be part of jump combination or sequence. No more than two of the same type of double or triple jump may be attempted. 	Max 3 <ul style="list-style-type: none"> 1 flying entry w/ no change of foot or position* 1 spin combination; w/without change of foot* 3rd spin is option of skater Minimum 6 revs.; 10 revs. for combination Minimum 2 revs. in position Spins may change feet and start with a fly, except for the flying spin with no change of foot or position Spins must be of a different character 	Max 1 <ul style="list-style-type: none"> One leveled step sequence* Fully utilizing the ice surface
NOVICE MEN 3:30 +/- 10 sec *means element is required	Max 7 <ul style="list-style-type: none"> 1 must be an Axel-type jump* Maximum of 3 jump combinations or sequences Jump combinations limited to 2 jumps, but one 3-jump combination is permitted Number of jumps in jump sequence is not limited One double Axel and two different triple jumps may be repeated. If double Axel or triple jumps repeated, at least one attempt must be part of jump combination or sequence. No more than two of the same type of double or triple jump may be attempted. 	Max 3 <ul style="list-style-type: none"> 1 flying entry w/ no change of foot or position* 1 spin combination; w/without change of foot* 3rd spin is option of skater Minimum 6 revs.; 10 revs. for combination Minimum 2 revs. in position Spins may change feet and start with a fly, except for the flying spin with no change of foot or position Spins must be of a different character 	Max 1 <ul style="list-style-type: none"> One leveled step sequence* Fully utilizing the ice surface

2014-15	JUMP ELEMENTS	SPINS	STEP SEQUENCES
JUNIOR LADIES 3:30 +/- 10 sec *means element is required	Max 7 <ul style="list-style-type: none"> 1 must be an Axel-type jump* Maximum of 3 jump combinations or sequences Jump combinations limited to 2 jumps, but one 3-jump combination is permitted Number of jumps in jump sequence is not limited 2 triples or quads may be repeated and, if repeated, at least one attempt must be part of a jump combination or sequence Max 2 of any double jump, including double Axel, as solo jump or in combination/sequence 	Max 3 <ul style="list-style-type: none"> 1 flying entry* 1 spin combination; w/without change of foot* 1 spin with only 1 position * Minimum 6 revs.; 10 revs. for combination Minimum 2 revs. in position All spins may change feet and start with a fly Spins must be of a different character 	Max 1 <ul style="list-style-type: none"> One leveled step sequence* Fully utilizing the ice surface
JUNIOR MEN 4:00 +/- 10 sec *means element is required	Max 8 <ul style="list-style-type: none"> 1 must be an Axel-type jump* Maximum of 3 jump combinations or sequences Jump combinations limited to 2 jumps, but one 3-jump combination is permitted Number of jumps in jump sequence is not limited 2 triples or quads may be repeated and, if repeated, at least one attempt must be part of a jump combination or sequence Max 2 of any double jump, including double Axel, as solo jump or in combination/sequence 	Max 3 <ul style="list-style-type: none"> 1 flying entry* 1 spin combination; w/without change of foot* 1 spin with only 1 position* Minimum 6 revs.; 10 revs. for combination Minimum 2 revs. in position All spins may change feet and start with a fly Spins must be of a different character 	Max 1 <ul style="list-style-type: none"> One leveled step sequence* Fully utilizing the ice surface
SENIOR LADIES 4:00 +/- 10 sec *means element is required	Max 7 <ul style="list-style-type: none"> 1 must be an Axel-type jump* Maximum of 3 jump combinations or sequences Jump combinations limited to 2 jumps, but one 3-jump combination is permitted Number of jumps in jump sequence is not limited 2 triples or quads may be repeated and, if repeated, at least one attempt must be part of a jump combination or sequence Max 2 of any double jump, including double Axel, as solo jump or in combination/sequence 	Max 3 <ul style="list-style-type: none"> 1 flying entry* 1 spin combination; w/without change of foot* 1 spin with only 1 position* Minimum 6 revs.; 10 revs. for combination Minimum 2 revs. in position All spins may change feet and start with a fly Spins must be of a different character 	Max 2 <ul style="list-style-type: none"> One leveled step sequence* One choreographic sequence* Fully utilizing the ice surface
SENIOR MEN 4:30 +/- 10 sec *means element is required	Max 8 <ul style="list-style-type: none"> 1 must be an Axel-type jump* Maximum of 3 jump combinations or sequences Jump combinations limited to 2 jumps, but one 3-jump combination is permitted Number of jumps in jump sequence is not limited 2 triples or quads may be repeated and, if repeated, at least one attempt must be part of a jump combination or sequence Max 2 of any double jump, including double Axel, as solo jump or in combination/sequence 	Max 3 <ul style="list-style-type: none"> 1 flying entry* 1 spin combination; w/without change of foot* 1 spin with only 1 position* Minimum 6 revs.; 10 revs. for combination Minimum 2 revs. in position All spins may change feet and start with a fly Spins must be of a different character 	Max 2 <ul style="list-style-type: none"> One leveled step sequence* One choreographic sequence* Fully utilizing the ice surface



U.S. Figure Skating Nonqualifying Competitions

EVENT: Test Track Free Skate

General event parameters:

1. Skaters may not enter both a Well-Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
2. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
3. Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
4. Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
5. The following deductions will be taken:
 - 0.1 from each mark for each technical element included that is not permitted in the event description.
 - 0.2 from the technical mark for each extra element included.
 - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary 1:30 +/- 10 sec.	<i>Maximum of 5 jump elements:</i> <ul style="list-style-type: none"> • Jumps with not more than one-half rotation (<i>front to back or back to front including half-loop</i>) • Single rotation jumps: Salchow, toe loop and loop only. • Max. 2 jump combinations or sequences • Max. 2 of any same type jump 	<i>Maximum of 2 spins:</i> <ul style="list-style-type: none"> • Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test
Preliminary 1:30 +/- 10 sec.	<i>Maximum of 5 jump elements:</i> <ul style="list-style-type: none"> • Jumps with not more than one rotation (no Axels). • Max. 2 jump combinations or sequences • Max. 2 of any same type jump 	<i>Maximum of 2 spins:</i> <ul style="list-style-type: none"> • One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions) • One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot) 	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test
Pre-Juvenile 2:00 +/- 10 sec.	<i>Maximum of 5 jump elements:</i> <ul style="list-style-type: none"> • Jumps with not more than one rotation (no Axels). • Max. 2 jump combinations or sequences • Max. 2 of any same type jump 	<i>Maximum of 2 spins:</i> <ul style="list-style-type: none"> • One spin in one position, no change of foot (Min. 3 revolutions) • One combination spin: forward camel spin to forward sit spin; change of foot optional (Min. 6 revolutions). Spins may not fly. 	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile free skate test

<p>Juvenile</p> <p>2:15 +/- 10 sec.</p>	<p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> Any single jumps, including Axel, are permitted. Max. 2 jump combinations or sequences Max. 2 of any same type jump 	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> One solo spin in one position, no change of foot (Min. 4 revolutions). One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot) <i>Only solo spin may fly</i> 	<p>One step sequence fully utilizing ice surface</p>	<p>Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test</p>
<p>Intermediate</p> <p>2:30 +/- 10 sec.</p>	<p><i>Maximum of 6 jump elements:</i></p> <ul style="list-style-type: none"> Any single jumps. Double jumps permitted: double Salchow and double toe loop. Maximum of 3 jump combinations or sequences Max. 2 of any same type jump 	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> One must be a flying spin (min 5 revolutions), One must be a combination spin with at least one change of foot and at least one change of position (minimum 4 revolutions per foot). 	<p>One step sequence fully utilizing ice surface</p>	<p>Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test</p>
<p>Novice</p> <p>Ladies: 3:00 +/- 10 sec. Men: 3:30 +/- 10 sec.</p>	<p><i>Maximum of 7 jump elements for men and 6 for ladies:</i></p> <ul style="list-style-type: none"> Any single jumps. Double jumps permitted: double Salchow, double toe loop and double loop. Maximum of 3 jump combinations or sequences Max. 2 of any same type jump 	<p><i>Maximum of 3 spins, of a different nature:</i></p> <ul style="list-style-type: none"> One must be a combination spin with at least one change of foot and at least one change of position (min 5 revs per foot) The other spins are the option of the skater (min 6 revolutions per foot) <i>All spins may fly</i> 	<p>One step sequence or spiral sequence fully utilizing ice surface</p> <p>(see rule 4104 & 4105 for remarks)</p>	<p>Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but may not have passed tests higher than novice free skate test</p>
<p>Junior</p> <p>Ladies: 3:30 +/- 10 sec. Men: 4:00 +/- 10 sec.</p>	<p><i>Maximum of 8 jump elements for men and 7 for ladies:</i></p> <ul style="list-style-type: none"> Any single jumps. Double jumps permitted: double Salchow, double toe loop, double loop and double flip Maximum of 3 jump combinations or sequences Max. 2 of any same 	<p><i>Maximum of 3 spins of a different nature:</i></p> <ul style="list-style-type: none"> One spin in one position (Min. 6 revolutions) One flying spin (Min. 6 revolutions) One combination spin consisting of all three basic positions and one change of foot (2 	<p>One step sequence fully utilizing ice surface</p> <p>(See rule 4105 for remarks)</p>	<p>Skaters must have passed at least the U.S. Figure Skating novice free skate test but may not have passed tests higher than junior free skate test</p>

	type jump	per position, min. 5) revolutions per foot)		
<p>Senior</p> <p>Ladies: 4:00 +/- 10 sec. Men: 4:30 +/- 10 sec.</p>	<p><i>Maximum of 8 jump elements for men and 7 for ladies:</i></p> <ul style="list-style-type: none"> Any single jumps. Must include at least four different double jumps, one must be a double Lutz. Triple jumps are not permitted Maximum of 3 jump combinations or sequences Max. 2 of any same type jump 	<p><i>Maximum of 3 spins of a different nature:</i></p> <ul style="list-style-type: none"> One spin in one position (Min. 6 revolutions) One flying spin (Min. 6 revolutions) One combination spin consisting of all three basic spin positions and one change of foot (2 per position, min. 5 revolutions per foot) 	<p>Men: Two different step sequences, one being of advanced difficulty, both fully utilizing the ice surface. (See rule 4105 for remarks)</p> <p>Ladies: One step sequence of advanced difficulty, covering the full ice surface and one spiral sequence. (See rule 4104 & 4105 for remarks.)</p>	<p>Skaters must have passed at least the U.S. Figure Skating junior free skate test</p>

EVENT: Introductory Levels Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- *Skaters may have the option to skate one level higher in compulsories than their free skate program*

Level	Time	Skating rules/standards
Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Waltz jump 2. ½ jump of choice 3. Forward two-foot or one-foot spin, minimum three revolutions (free leg position optional) 4. Forward or backward spiral
High Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Toe loop jump 2. Salchow jump 3. Forward scratch spin - minimum three revolutions 4. Forward or backward spiral
No-Test	1:15 max.	<ol style="list-style-type: none"> 1. Loop jump 2. Jump combination to include a toe loop (may not use a loop or Axel) 3. Solo spin - sit <u>or</u> camel spin - minimum three revolutions 4. Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.

EVENT: COMPULSORY MOVES

General event parameters:

1. Basic Skills – Juvenile: Elements skated on ½ ice
2. Elements may be performed only once
3. Music is not allowed

Level	Time	Skating rules/standards
Pre – Preliminary	1:15 max.	<ol style="list-style-type: none"> 1. Single flip (for competitions held before December 31, 2014) Single Toe Loop (for competitions held after January 1, 2015) 2. Jump combination: single/single (no Axel) 3. Sit spin or camel spin - minimum three revolutions 4. Spiral sequence with one forward spiral and one backward spiral (any edge)
Preliminary	1:15 max.	<ol style="list-style-type: none"> 1. Single Lutz 2. Jump combination: single/single (may include Axel) 3. Back upright spin - minimum three revolutions 4. Forward inside spiral
Pre – Juvenile	1:15 max.	<ol style="list-style-type: none"> 1. Single jump (may include Axel) 2. Jump combination: single/single (may include Axel) 3. Layback spin or camel spin - minimum three revolutions 4. Step sequence - circular
Juvenile & Open Juv.	1:15 max.	<ol style="list-style-type: none"> 1. Single Axel 2. Jump combination: single/single or double/single 3. Layback spin or camel spin - minimum three revolutions 4. Step sequence – circular

INTERMEDIATE LADIES/MEN 2:00 max.	Axel or Double Axel	Double or Triple Jump Immediately preceded by connecting steps May not repeat double Axel. May not be a triple if triple is in jump combination.	Jump Combination Single/Double, Double/Double, Single/Triple, or Double/Triple May not repeat Axel jump performed or solo jump. May not be triple if solo jump is a triple.	Spin Only one position No change of foot May start with a fly Min. 5 revs.		Spin Combination With only 1 change of foot and min. 1 change of position. No flying entry Min. 5 revs. each foot 2 revs. req. for position to count	Choreographic Step Sequence Fully utilizing the ice surface
NOVICE LADIES 2:30 max.	Axel or Double Axel	Double or Triple Jump Immediately preceded by connecting steps May not repeat double Axel	Jump Combination Double/Double or Double/Triple May not repeat double Axel or solo jump	Layback or Sideways Leaning Spin No change of foot No flying entry Min. 6 revs.		Spin Combination With only 1 change of foot No flying entry Min. 5 revs. each foot 2 revs. req. for position to count	Leveled Step Sequence Fully utilizing the ice surface
NOVICE MEN 2:30 max.	Axel or Double Axel	Double or Triple Jump Immediately preceded by connecting steps May not repeat double Axel	Jump Combination Double/Double or Double/Triple May not repeat double Axel or solo jump	Camel or Sit Spin With only 1 change of foot No change of position No flying entry Min. 5 revs. each foot		Spin Combination With only 1 change of foot No flying entry Min. 5 revs. each foot 2 revs. req. for position to count	Leveled Step Sequence Fully utilizing the ice surface
JUNIOR LADIES 2:50 max.	Double Axel	Double or Triple <u>Lutz</u> Immediately preceded by connecting steps or other free skating movements	Jump Combination Double/Double, Double/Triple or Triple/Triple May not repeat double Axel or solo jump	Flying <u>Camel</u> Spin Camel position must be attained in the air. Min. 8 revs.	Layback or Sideways Leaning Spin No flying entry Min. 8 revs.	Spin Combination With only 1 change of foot No flying entry Min. 6 revs. each foot Min. 2 revs. in pos.	Leveled Step Sequence Fully utilizing the ice surface
JUNIOR MEN 2:50 max.	Double or Triple Axel	Double or Triple <u>Lutz</u> Immediately preceded by connecting steps or other free skating movements	Jump Combination Double/Triple or Triple/Triple May not repeat Axel jump performed or solo jump	Flying <u>Camel</u> Spin Camel position must be attained in the air. Min. 8 revs.	<u>Sit</u> Spin With only 1 change of foot No flying entry Min. 6 revs. each foot	Spin Combination With only 1 change of foot No flying entry Min. 6 revs. each foot Min. 2 revs. in pos.	Leveled Step Sequence Fully utilizing the ice surface
SENIOR LADIES 2:50 max.	Double or Triple Axel	Any Triple Jump Immediately preceded by connecting steps or other free skating movements May not repeat triple Axel	Jump Combination Double/Triple or Triple/Triple May not repeat Axel jump performed or solo jump	Flying Spin Landing position different than layback/ sideways leaning spin Min. 8 revs.	Layback or Sideways Leaning Spin No flying entry Min. 8 revs.	Spin Combination With only 1 change of foot No flying entry Min. 6 revs. each foot Min. 2 revs. in pos.	Leveled Step Sequence Fully utilizing the ice surface
SENIOR MEN 2:50 max.	Double or Triple Axel	Any Triple or Quadruple Jump Immediately preceded by connecting steps or other free skating movements May not repeat triple Axel	Jump Combination Double/Triple, Triple/Triple, Quad/Double, or Quad/Triple May not repeat Axel jump performed or solo jump	Flying Spin Landing position different than spin in 1 position Min. 8 revs.	Camel or Sit Spin With only 1 change of foot No flying entry Min. 6 revs. each foot	Spin Combination With only 1 change of foot No flying entry Min. 6 revs. each foot Min. 2 revs. in pos.	Leveled Step Sequence Fully utilizing the ice surface



U.S. Figure Skating Nonqualifying Competitions

EVENT: Jumps Challenge

General event parameters:

1. Each jump may be attempted twice; the best attempt will be counted.
2. Pre-juvenile and lower will be skated $\frac{1}{2}$ ice; Juvenile – senior will be skated on full ice
3. Jumps with an "*" must be preceded with connecting steps (intermediate – senior)

Level	Time	Skating rules / standards
Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Waltz jump (from backward crossovers) 2. $\frac{1}{2}$ flip or $\frac{1}{2}$ Lutz 3. Single Salchow
High Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Waltz jump (from backward crossovers) 2. Single Salchow 3. Jump combination – waltz jump-toe loop
No-Test	1:15 max.	<ol style="list-style-type: none"> 1. Single toe loop 2. Single loop 3. Jump combination – Any two $\frac{1}{2}$ or single revolution jumps (no Axel)
Pre – Preliminary	1:15 max.	<ol style="list-style-type: none"> 1. Single toe loop 2. Single flip 3. Jump combination - Any two $\frac{1}{2}$ or single revolution jumps (no Axel)
Preliminary	1:15 max.	<ol style="list-style-type: none"> 1. Single flip 2. Single Lutz 3. Jump combination – Any single jump + single loop (may be Axel)
Pre – Juvenile	1:15 max.	<ol style="list-style-type: none"> 1. Single Axel 2. Single or double jump 3. Jump combination – single/single (no Axel)
Juvenile & Open Juv.	1:15 max.	<ol style="list-style-type: none"> 1. Single Axel 2. Double Salchow 3. Jump combination – single/single or double/single (no Axel)
Intermediate	1:15 max.	<ol style="list-style-type: none"> 1. Single Axel 2. Double loop* 3. Jump combination – double/single (no Axel)

Novice	1:15 max.	<ol style="list-style-type: none"> 1. Double loop 2. Double flip* 3. Jump combination – double/double (may be double Axel)
Junior	1:15 max.	<ol style="list-style-type: none"> 1. Choice of double or triple jump 2. Double or triple flip* 3. Jump combination – double/double (may be double Axel)
Senior	1:15 max.	<ol style="list-style-type: none"> 1. Choice of double or triple jump 2. Double or triple Lutz* 3. Jump combination – double/double or triple/double (may be double Axel)



U.S. Figure Skating Nonqualifying Competitions

EVENT: Spins Challenge

General event parameters:

1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. On required elements may be included.
2. All events are skated on ½ ice.
3. Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	<ol style="list-style-type: none"> 1. Upright one-foot spin (3) 2. Upright two-foot spin (3) 3. Sit spin (3)
High Beginner	1:30 max.	<ol style="list-style-type: none"> 1. Upright one-foot spin (3) 2. Upright two-foot spin (3) 3. Sit spin (3)
No-Test	1:30 max.	<ol style="list-style-type: none"> 1. Upright one-foot spin (3) 2. Upright two-foot spin (3) 3. Sit spin (3)
Pre – Preliminary	1:30 max.	<ol style="list-style-type: none"> 4. Upright one-foot spin (3) 5. Upright back scratch spin (3) 6. Sit spin (3)
Preliminary	1:30 max.	<ol style="list-style-type: none"> 4. Forward scratch to back scratch spin (3) 5. Combination spin with no of foot (4) 6. Sit spin (3)
Pre – Juvenile	1:30 max.	<ol style="list-style-type: none"> 4. Camel spin (3) 5. Combination spin – camel to sit spin; no change of foot (6) 6. Forward to backward scratch spin (3 per foot)
Juvenile & Open Juv.	1:30 max.	<ol style="list-style-type: none"> 4. Sit spin (4) 5. Combination spin – change of foot; optional change of position (4 per foot) 6. Girls – layback spin (4); Boys – camel spin (4)
Intermediate	1:30 max.	<ol style="list-style-type: none"> 4. Flying camel spin (5) 5. Sit spin to backward sit spin (4 per foot) 6. Combination spin – change of foot & change of position (4 per foot)

Novice	1:30 max.	4. Choice of camel, sit or layback spin (6) 5. Camel spin to backward camel spin (4 per foot in position) 6. Combination spin – change of foot & two changes of position (2 per position & 5 per foot)
Junior	1:30 max.	4. Flying sit spin or flying reverse sit spin (6) 5. Ladies – layback spin (6); men – cross-foot spin (6) 6. Combination spin – with change of foot & utilizing all three positions (2 per position & 5 per foot)
Senior	1:30 max.	4. Flying spin of choice (6) 5. Solo spin of choice (6) – may not fly 6. Combination spin – with change of foot & utilizing all three positions (2 per position & 5 per foot)



U.S. Figure Skating Nonqualifying Competitions

EVENT: Solo Pattern Dance

General event parameters:

1. Levels are based upon the skaters' highest pattern dance test passed.
2. A solo pattern dance competition event will consist of the skater performing two solo pattern dances.
3. The patterns to be skated depend upon which quarter of the year the competition is held. The skater will perform the two pattern dances listed for their level, based upon the date of the competition. If the competition falls over two quarters (for example, June 30th – July 2nd), the dance will be selected based on the start date of the competition listed in the announcement (in this example, the 2nd quarter).
4. Skaters will complete both of the dances at each level. Dances will be scheduled at the discretion of the Chief Referee for each competition and may be competed consecutively or with a break in-between pattern dances groupings.

Level	January 1- March 31 st
Preliminary	1. Dutch Waltz 2. Canasta Tango
Pre-bronze	1. Swing 2. Cha-Cha
Bronze	1. Hickory Hoedown 2. Willow Waltz
Pre-silver	1. Fourteenstep 2. European Waltz
Silver	1. American Waltz 2. Silver Tango
Pre-gold	1. Killian 2. Blues
Gold	1. Viennese Waltz 2. Argentine Tango

COUPLES DANCE

The number of patterns skated will be determined by the 2015 U.S. Figure Skating Rulebook. Each couple will skate the first dance immediately followed by each couple skating the second dance. Couples may enter as many levels as they desire **at or above** their test level.

PRELIMINARY: For beginner couples Dance teams
Dutch Waltz - Canasta Tango

PRE-JUVENILE: Both partners must have passed two Preliminary dances but no higher than Pre-Bronze
Fiesta Tango - Swing Dance

JUVENILE: Both partners must have passed the Preliminary Dance test
Willow Waltz - Ten Fox

SHOWCASE

Skaters must enter at the same level as their free skate event. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Groups will be divided by number of entries and ages if possible. Vocal music is permitted. Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery are allowed. The 6.0 judging system will be used. One mark will be awarded by each judge for each competitor. Deductions will apply for negligence relating to: costumes, props, program times.

Showcase programs utilize emotional qualities from either dramatic or light entertainment. Skaters will use their skating skills to express their musical interpretation. Performances will be judged from an entertainment standpoint, for theatrical and artistic qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form and extension.

* For specific guidelines regarding the conduct of Showcase competitions, refer to the Nonqualifying Showcase Guidelines posted on www.usfigureskating.org. Competitors at the preliminary through novice levels at this event who place first, second, third or fourth in a contested showcase/artistic/theatrical/interpretive skating event at a sanctioned nonqualifying competition will receive an invitation to compete at the National Showcase Competition held each August. For more information, contact Melissa Bowman, National Vice Chair for National Showcase at patinage.tx@gmail.com

SHOWCASE EVENTS

PRE-PRELIMINARY and lower	1:30 minutes max
PRELIMINARY	1:40 minutes max.
PRE JUVENILE	1:40 minutes max.
JUVENILE - NOVICE	2:10 minutes max.
JUNIOR - SENIOR	2:40 minutes max.



U.S. Figure Skating Nonqualifying Competitions

EVENT: Showcase Events – Interpretative Events

Format: Interpretive is a performance choreographed by the competitor, unaccompanied and unassisted, to music supplied by the competition committee / LOC. Programs should incorporate various elements of expressive movement and skating moves, to enhance the skater's interpretation of the music, rather than technical elements.

- The music will be played during a 30-minute off-ice session and twice during an on-ice warm-up prior to the performance.
 - The room will be attended only by the adult monitor assigned to play the music and the competing skaters in that group.
- **Skaters after the warm up will go back to a room, with no music being played.**
- Skaters will be brought to the ice when the previous skater finishes.
- All competitors in an event will interpret the same music.
- Props are permitted but must be brought into the room prior to listening to the music, and be taken to the ice only when the skater is called to perform. Props may not be pre-positioned on the performance surface.

Current guidelines and procedures for nonqualifying showcase competitions can be found at www.usfigureskating.org, under "Programs" on the National Showcase page.

Interpretative Events and Levels

Level	Program Duration	Test Requirements
Pre-juvenile and below	1:00 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline
Juvenile - novice	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline
Junior and senior	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline

Survivor Team Event

Each team needs 3 members. One member will skate the spiral, one member will skate the spin and one member will skate the jump. Each team will compete to see who can hold the longest spiral, spin, and landing position.

The winning team will be determined at each level by adding “duration of spiral in seconds” + “duration of spin in seconds” + “duration of landing position in seconds”. The team with the highest total wins. Boys may compete against girls in this event. Coaching from the sidelines will be permitted during this event.

- The spirals will be skated one at a time and will be timed by two officials with stopwatches. Timing will begin when the free leg reaches a parallel position and will stop when it falls below parallel. No change of foot is allowed. No catch foot is allowed. Proper edge must be maintained in levels pre-juvenile through senior or no credit will be given for the spiral. The official time will be the average of the two officials’ recorded times. A fall results in a time of zero seconds. No retries will be allowed.
- The spins will be skated one at a time. Any spin, including combination spins with one change of foot are allowed. Timing of the spin will begin when the skater steps on the spinning foot and will end when the skater falls or steps out of the spin, in the manner as described above. A fall results in a time of zero seconds. No retries will be allowed.
- Jumps will be skated one at a time. Jumps will be timed beginning at the attainment of an acceptable landing position and will stop when the landing position breaks. The official time will be determined by the method described above. A fall results in a time of zero seconds. No retries will be allowed.

Level	TEST STATUS (No Higher Test Than This) <i>(Skaters may skate up one level)</i>	Elements
Beginner/ Pre-Preliminary	USFS-Passed Pre-Preliminary free skating test, SC –Working on, but not have passed Preliminary free skating test	1. Forward spiral (any edge or straight line) 2. One foot spin 3. Salchow jump
Preliminary/ Pre-Juvenile	USFS-Passed Pre-juvenile free skating test SC –Cannot have passed all of Jr. Bronze free skating test	1. Forward outside spiral 2. Any spin 3. Lutz
Juvenile/ Intermediate	USFS-Passed Intermediate free skating test SC –Passed Sr. Bronze free skating test	1. Forward outside spiral 2. Any spin 3. Double salchow
Novice/Junior/ Senior	USFS Passed Jr. Free skating test SC –Passed Jr. Free skating test or Canadian Sr. Silver	1. Forward Outside Spiral 2. Any Spin 3. Double Flip

The following information will be required:

Please note **BIRTHDATE IS MANDATORY!**

Name: _____ Sex: M / F Birthdate: M/D/Y: _____

Address: _____ City: _____

_____ State/Province: _____ Zip/Postal Code: _____

Phone Number: () _____ Home Club: _____

USFS #: _____ OR SC #: _____

Parent's Name: _____

Skater or Parent e-mail: _____

Coach Name: _____ Coach Phone: () _____

Coach e-mail: _____ Coaches USFSA or SC #: _____

Highest Test Passed: FS: _____ Moves: _____ Dance: _____

PHOTO RELEASE: We may have pictures from the competition that we would like to post on the MCFSC website and/or in promotional materials. In order to post your child's (under 18) photograph on the club website or publication we need your consent.

I, _____ give consent that a photo of (skater's name) may be included on the MCFSC website and/or promotional materials.

Parent's or Legal Guardian's Signature _____ Date _____

If you wish to order logo wear please indicate your order below and add payment to your registration.

LOGOWEAR

Short-sleeved T-shirt-\$18 each

**Youth S M L Adult S
M L XL**

Long-sleeved T-shirt -\$22 each

**Youth S M L Adult S
M L XL**

Hooded Sweatshirts-\$30 each

**Youth S M L Adult S
M L XL**

Checks should be made payable to Magic City FSC; Mail forms/payment or online payment coupon to:
Magic City International Competition; c/o MAYSA Sports Arena; 2501 Burdick Expwy; Minot ND 58701

First event: \$95.00
Each additional event: \$25.00

**Each skater of a couples dance or
Team Survivor event will pay the
above fees for each event**

Entries must be postmarked
by January 30, 2015
REGISTER ONLINE AT:
www.sk8stuff.com

FREESTYLE	
	Beginner
	High Beginner
	No Test
	Pre-preliminary
	Preliminary
	Pre-juvenile
	Open Juvenile
	Juvenile
	Intermediate
	Novice
	Junior
	Senior

COMPULSORY MOVES	
	Beginner
	High Beginner
	No Test
	Pre-preliminary
	Preliminary
	Pre-juvenile
	Juvenile

TEAM SURVIVOR	
	Beginner / PrePrelim
	Preliminary / PreJuv
	Juvenile / Intermediate
	Novice - Senior

SHOWCASE	
	PrePreliminary / Lower
	Preliminary
	Pre-juvenile
	Juvenile - Novice
	Junior - Senior

JUMPS	
	Beginner
	High Beginner
	No Test
	Pre-Preliminary
	Preliminary
	Pre-Juvenile
	Juvenile/Open Juvenile
	Intermediate
	Novice
	Junior
	Senior

MUSIC INTERPRETATION	
	PreJuvenile / Lower
	Juvenile - Novice
	Junior/Senior

COUPLES DANCE	
	Preliminary
	Pre-Juvenile
	Juvenile

TEST TRACK	
	Pre-preliminary TT
	Preliminary TT
	Pre-juvenile TT
	Juvenile TT
	Intermediate TT
	Novice TT
	Junior TT
	Senior TT

SPINS	
	Beginner
	High Beginner
	No Test
	Pre-Preliminary
	Preliminary
	Pre-Juvenile
	Juvenile/Open Juv
	Intermediate
	Novice
	Junior
	Senior

SHORT PROGRAM	
	Intermediate
	Novice
	Junior
	Senior

SOLO DANCE		
	PRELIM	Dutch Waltz
		Canasta Tango
	PRE- BRONZE	Swing Dance
		Cha-Cha
	BRONZE	Hickory Hoedown
		Willow Waltz
	PRE-SILVER	Fourteen Step
		European Waltz
	SILVER	American Waltz
		Tango
	PRE-GOLD	Kilian
		Blues
	GOLD	Viennese Waltz
		Argentine Tango