



# Chiller Spring Classic

## USFS Basic Skills through Preliminary

### March 14, 2015

### Columbus, Ohio

Chiller Easton  
3600 Chiller Lane  
Columbus, Ohio 43219

*This is the Third annual Chiller Spring Classic Basic Skills Competition hosted by Chiller Skating School.*

#### **ELIGIBILITY RULES FOR PARTICIPANTS**

The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club.

Eligibility will be based on skill level as of closing date of entries. All SNOWPLOW SAM/STINGER and BASIC SKILLS SKATERS THROUGH PRELIMINARY must skate at highest level passed or one higher and NO official U.S. Figure Skating tests may have been passed including MIF or Individual Dances. Skaters in other events may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.

**ENTRIES AND FEES** - All entries must be submitted no later than February 11, 2015 and are limited to the first 150 applications received. Late entries will be accepted only if the limit has not been reached, at the discretion of the organizers. Entry fees are per person, U.S. dollars. The first Basic Skills event is \$35 and each additional event is \$20. Entry fee for levels Pre-Pre and Preliminary is \$70 for the first event and \$30 for each additional event. NO refunds after closing date unless event is cancelled. **ENTRY FORMS MUST BE FILLED OUT COMPLETELY** and returned with fee check made payable to "Chiller Skating School". There will be a fee for returned checks.

Competitors may register by sending traditional paper forms to the address as listed, or may register online at [www.sk8stuff.com](http://www.sk8stuff.com). **Online registration is preferred.**

AWARDS – Everyone will receive an award. All events will be final rounds. All basic skills skaters will receive awards. Medals will be awarded in events Pre-Pre through Preliminary for 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> place. ALL awards will be made at appropriate times throughout the competition.

SCHEDULE OF EVENTS - Will be posted on the Chiller website [www.thechiller.com](http://www.thechiller.com) (Figure Skating Special Events page) by March 9<sup>th</sup>. Information regarding groups and skating times will be emailed out prior to the beginning of competition and posted on the website.

PRACTICE ICE - (Availability of practice ice needs to be decided by the organizing group) Practice ice will be available on (dates, days, specific increments of time, exact practice times). Sign in and pay \$5.00 at registration. A maximum of (number of skaters) will be allowed on the ice during any one session. You may sign up for NO MORE THAN TWO SESSIONS on a first come first served basis.

MUSIC - The music for all free skating programs and showcase must be provided on CD's by the skater. CD's should be clearly marked with the name of the skater, event entered and length of music (not skating time). Basic skills skaters will use standard music determined by USFS area representative and provided by the competition. Competition music is to be turned in at the time of registration. Time duration is always +/- 10 seconds.

VIDEO TAPING AND PHOTOGRAPHS – TBA

Mail entries to:

Denise Hughes  
Figure Skating Director  
Chiller Ice Rinks  
7001 Dublin Park Dr.  
Dublin, OH 43016

[dhughes@thechiller.com](mailto:dhughes@thechiller.com)

(Please note: the mailing address is different from the event location)

## Event Requirements

### EVENT: **Basic Elements Event: SNOWPLOW SAM – BASIC 8**

Each skater will perform each element in the order listed below (no excessive connecting steps) Each skater performs all of the required elements before moving on to the next skater.

- Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
- To be skated on 1/2 ice
- No music
- **Elements must be skated in the order listed (in the same format as a standard compulsory program)**

Level	Time	Skating rules / standards
Snowplow Sam 1-3	1:00 max.	<ul style="list-style-type: none"> <li>• March followed by a two foot glide and dip</li> <li>• Forward two foot swizzles 2-3 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles 2-6 in a row</li> </ul>
Basic 1	1:00 max.	<ul style="list-style-type: none"> <li>• Forward two foot glide and dip</li> <li>• Forward two foot swizzles 6-8 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles 6-8 in a row</li> </ul>
Basic 2	1:00 max.	<ul style="list-style-type: none"> <li>• Forward one foot glide - either foot</li> <li>• Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot</li> <li>• Moving snowplow stop</li> <li>• Two foot turn in place- forward to backward</li> <li>• Backward two foot swizzles 6 - 8 in a row</li> </ul>
Basic 3	1:00 max.	<ul style="list-style-type: none"> <li>• Forward stroking</li> <li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive</li> <li>• Forward slalom</li> <li>• Backward one foot glide - either foot</li> <li>• Two foot spin – minimum three revolutions</li> </ul>
Basic 4	1:00 max.	<ul style="list-style-type: none"> <li>• Standstill forward outside three-turn - R &amp; L</li> <li>• Forward outside edge on a circle clockwise or counter clockwise</li> <li>• Forward crossovers 4-6 consecutive both directions</li> <li>• Backward stroking - 4-6 strokes</li> <li>• Backward snowplow stop - R or L</li> </ul>
Basic 5	1:00 max.	<ul style="list-style-type: none"> <li>• Backward outside edge on a circle clockwise or counterclockwise</li> <li>• Backward crossovers 4-6 consecutive - both directions</li> <li>• Basic one foot spin – free leg held to side of spinning leg - minimum three revolutions</li> <li>• Side toe hop -either direction</li> <li>• Hockey stop</li> </ul>
Basic 6	1:00 max.	<ul style="list-style-type: none"> <li>• Standstill forward inside three-turn - R &amp; L</li> <li>• Bunny Hop</li> <li>• Forward spiral on a straight line - R or L</li> <li>• Lunge - R or L</li> <li>• T-stop - R or L</li> </ul>
Basic 7	1:00 max.	<ul style="list-style-type: none"> <li>• Standstill forward inside open Mohawk - R to L and L to R</li> <li>• Ballet Jump - either direction</li> <li>• Back crossovers to a back outside edge landing position clockwise and counter clockwise</li> <li>• Forward inside pivot</li> </ul>
Basic 8	1:00 max.	<ul style="list-style-type: none"> <li>• Moving forward outside or forward inside three-turns R &amp; L</li> <li>• Waltz jump</li> <li>• Mazurka - either direction</li> <li>• Combination move - clockwise <u>or</u> counter clockwise – two forward crossovers into FI Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge</li> <li>• Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position - minimum three revolutions</li> </ul>

**EVENT: BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 8**

The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified. Standard Basic Skills music will be used (as determined by Area Representative)

- Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
- Events to be skated on ½ ice
- The skater may use elements from a previous level
- A .2 deduction will be taken for each element performed from a higher level

Level	Time	Skating rules / standards
Snowplow Sam 1-3	1:00 +/-10 max.	<ul style="list-style-type: none"> <li>• March followed by a two foot glide and dip</li> <li>• Forward two foot swizzles 2-3 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles 2-6 in a row</li> </ul>
Basic 1	1:00 +/-10 max.	<ul style="list-style-type: none"> <li>• Forward two foot glide and dip</li> <li>• Forward two foot swizzles 6-8 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles 6-8 in a row</li> </ul>
Basic 2	1:00 +/-10 max.	<ul style="list-style-type: none"> <li>• Forward one foot glide - either foot</li> <li>• Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot</li> <li>• Moving snowplow stop</li> <li>• Two foot turn in place- forward to backward</li> <li>• Backward two foot swizzles 6 - 8 in a row</li> </ul>
Basic 3	1:00 +/-10 max.	<ul style="list-style-type: none"> <li>• Forward stroking</li> <li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive</li> <li>• Forward slalom</li> <li>• Backward one foot glide - either foot</li> <li>• Two foot spin – minimum three revolutions</li> </ul>
Basic 4	1:00 +/-10 max.	<ul style="list-style-type: none"> <li>• Standstill forward outside three-turn - R &amp; L</li> <li>• Forward crossovers 4-6 consecutive both directions</li> <li>• Backward stroking - 4-6 strokes</li> <li>• Backward snowplow stop - R or L</li> </ul>
Basic 5	1:00 +/-10 max.	<ul style="list-style-type: none"> <li>• Backward crossovers 4-6 consecutive - both directions</li> <li>• Basic one foot spin – free leg held to side of spinning leg - minimum three revolutions</li> <li>• Side toe hop -either direction</li> <li>• Hockey stop</li> </ul>
Basic 6	1:00 +/-10 max.	<ul style="list-style-type: none"> <li>• Standstill forward inside three-turn - R &amp; L</li> <li>• Bunny Hop</li> <li>• Forward spiral on a straight line - R or L</li> <li>• Lunge - R or L</li> <li>• T-stop - R or L</li> </ul>
Basic 7	1:00 +/-10 max.	<ul style="list-style-type: none"> <li>• Standstill forward inside open Mohawk - R to L and L to R</li> <li>• Ballet Jump - either direction</li> <li>• Back crossovers to a back outside edge landing position clockwise and counter clockwise</li> <li>• Forward inside pivot</li> </ul>
Basic 8	1:00 +/-10 max.	<ul style="list-style-type: none"> <li>• Moving forward outside or forward inside three-turns R &amp; L</li> <li>• Waltz jump</li> <li>• Mazurka - either direction</li> <li>• Combination move - clockwise <u>or</u> counter clockwise – two forward crossovers into FI Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge</li> <li>• Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position - minimum three revolutions</li> </ul>

**EVENT: Free Skate Elements 1-6 Compulsory Event**

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:15 or less

Level	Time	Skating rules / standards
Free Skate 1	1:15 max.	<ul style="list-style-type: none"> <li>• Advanced forward stroking - 4-6 consecutive</li> <li>• Backward outside three-turns R &amp; L</li> <li>• One-foot upright scratch spin from backward crossovers-minimum three revolutions</li> <li>• Waltz jump from backward crossovers</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:15 max.	<ul style="list-style-type: none"> <li>• Forward outside or inside spiral - R or L</li> <li>• Waltz Three's - R or L, 2-3 sets</li> <li>• Beginning back spin - entry optional – minimum two revolutions</li> <li>• Waltz jump, side toe hop, waltz jump sequence</li> <li>• Toe loop jump</li> </ul>
Free Skate 3	1:15 max.	<ul style="list-style-type: none"> <li>• Forward crossovers in a figure 8</li> <li>• Backward inside three-turns, R &amp; L</li> <li>• Back spin- minimum three revolutions</li> <li>• Salchow jump</li> <li>• Waltz jump/toe loop or Salchow/toe loop jump combination</li> </ul>
Free Skate 4	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets-R or L</li> <li>• Sit spin- minimum three revolutions</li> <li>• Loop jump</li> <li>• Waltz jump/loop jump combination</li> </ul>
Free Skate 5	1:15 max.	<ul style="list-style-type: none"> <li>• Camel spin- minimum three revolutions</li> <li>• Forward upright spin to back upright spin- minimum three revolutions, each foot</li> <li>• Loop/loop jump combination</li> <li>• Flip jump</li> </ul>
Free Skate 6	1:15 max.	<ul style="list-style-type: none"> <li>• Five step Mohawk sequence - 1 set alternating pattern (refer to Basic Skills Curriculum Free skate 6)</li> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Split jump or stag jump</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Lutz jump</li> </ul>

**EVENT: Free Skate 1-6 Program Event**

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec

Level	Time	Skating rules / standards
Free Skate 1	1:30+/-10 sec	<ul style="list-style-type: none"> <li>• Advanced forward stroking - 4-6 consecutive</li> <li>• One-foot upright scratch spin from backward crossovers-minimum three revolutions</li> <li>• Waltz jump from backward crossovers</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:30+/-10 sec	<ul style="list-style-type: none"> <li>• Forward outside spiral - R or L</li> <li>• Beginning back spin - entry optional – minimum two revolutions</li> <li>• Waltz jump, side toe hop, waltz jump sequence</li> <li>• Toe loop jump</li> </ul>
Free Skate 3	1:30+/-10 sec	<ul style="list-style-type: none"> <li>• Forward crossovers in a figure 8</li> <li>• Back spin- minimum three revolutions</li> <li>• Salchow jump</li> <li>• Waltz jump/toe loop or Salchow/toe loop jump combination</li> </ul>
Free Skate 4	1:30+/-10 sec	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets -R or L</li> <li>• Sit spin- minimum three revolutions</li> <li>• Loop jump</li> <li>• Waltz jump/loop jump combination</li> </ul>
Free Skate 5	1:30+/-10 sec	<ul style="list-style-type: none"> <li>• Camel spin- minimum three revolutions</li> <li>• Forward upright spin to back upright spin- minimum three revolutions, each foot</li> <li>• Loop/loop jump combination</li> <li>• Flip jump</li> </ul>
Free Skate 6	1:30+/-10 sec	<ul style="list-style-type: none"> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Split jump or stag jump</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Lutz jump</li> </ul>

**EVENT: Test Track and Well Balanced Compulsory Moves**

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- *Skaters may have the option to skate one level higher in compulsories than their free skate program*

Level	Time	Skating rules / standards
Beginner	1:15 max.	<ul style="list-style-type: none"> <li>• Waltz jump</li> <li>• ½ jump of choice</li> <li>• Forward two foot or one foot spin, minimum three revolutions (free leg position optional)</li> <li>• Forward or backward spiral</li> </ul>
High Beginner	1:15 max.	<ul style="list-style-type: none"> <li>• Toe loop jump</li> <li>• Salchow jump</li> <li>• Forward scratch spin- minimum three revolutions</li> <li>• Forward spiral</li> </ul>
No Test	1:15 max.	<ul style="list-style-type: none"> <li>• Loop jump</li> <li>• Jump combination to include a toe loop (may not use a loop or Axel)</li> <li>• Solo spin- sit <u>or</u> camel spin - minimum three revolutions</li> <li>• Spiral sequence- must include a forward and backward spiral. Additional spirals and balance moves may be included.</li> </ul>
Pre – Preliminary	1:15 max.	<ul style="list-style-type: none"> <li>• Single flip</li> <li>• Jump combination: single / single (no Axel)</li> <li>• Sit spin or camel spin; min. 3 revolutions</li> <li>• Spiral sequence with 1 forward spiral and 1 backward spiral (any edge)</li> </ul>
Preliminary	1:15 max.	<ul style="list-style-type: none"> <li>• Single Lutz</li> <li>• Jump combination: single / single (may include Axel)</li> <li>• Back upright spin; min., 3 revolutions</li> <li>• Forward inside spiral</li> </ul>

## EVENT: Test Track Free Skate

General event parameters:

- Skaters may not enter both a Well-Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice. Vocal music IS permitted at all levels.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
- Minimum number of spin revolutions are in ( ) following the spin description. Revolutions must be in position.
- The following deductions will be taken:
  - 0.1 from each mark for each technical element included that is not permitted in the event description.
  - 0.2 from the technical mark for each extra element included.
  - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:30 +/- 10 sec.	Max 5 jump elements: <ul style="list-style-type: none"> <li>• Jumps with not more than one-half rotation (front to back or back to front).</li> <li>• Max 2 jump sequences</li> <li>• Max 2 of any same jump</li> </ul>	Max 2 spins: <ul style="list-style-type: none"> <li>• Two upright spins, no change of foot, no flying entry (Min 3 revolutions)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
High Beginner 1:30 +/- 10 sec.	Max 5 jump elements: <ul style="list-style-type: none"> <li>• Jumps with not more than one-half rotation (front to back or back to front including half-loop)</li> <li>• Single rotation jumps: Salchow and toe loop only.</li> <li>• Max 2 jump combinations or sequences</li> <li>• Max 2 of any same type jump.</li> </ul>	Max 2 spins: <ul style="list-style-type: none"> <li>• Two upright spins, change of foot optional, no flying entry (Min 3 revolutions)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
Pre-Preliminary 1:30 +/- 10 sec.	Max 5 jump elements: <ul style="list-style-type: none"> <li>• Jumps with not more than one-half rotation (<i>front to back or back to front including half-loop</i>)</li> <li>• Single rotation jumps: Salchow, toe-loop and loop only.</li> <li>• Max. 2 jump combinations or sequences (using above jumps only)</li> <li>• Max. 2 of any same type jump</li> </ul>	Max of 2 spins: <ul style="list-style-type: none"> <li>• Two spins of a different nature, one position only. No change of foot, no flying entry. (Min 3 revolutions)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test
Preliminary 1:30 +/- 10 sec.	Max 5 jump elements: <ul style="list-style-type: none"> <li>• Jumps with not more than one rotation (no Axels).</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Max. 2 of any same type jump</li> </ul>	Max of 2 spins: <ul style="list-style-type: none"> <li>• One spin in one position; no change of foot, no flying entry. (Min 3 revolutions)</li> <li>• One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min 3 revolutions per foot)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test



## EVENT: Well Balanced Program Free Skate

General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non qualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.

Level	Time	Jumps	Spins	Step Sequences
No-Test	1:40 max	<p>Max 5 jump elements:</p> <ul style="list-style-type: none"> <li>• Single Jumps (no Axel)</li> <li>• Max 2 combos or sequences.</li> <li>• Combos limited to 2 jumps</li> <li>• Number of jumps in sequence is limited to a max of 3 single jumps (half-loop is not considered a single jump).</li> </ul>	<p>Max 2 spins:</p> <p>Spins must be a different nature. Minimum three revolutions each. Spins may change feet, position and start with a fly.</p>	<p>Connecting moves and steps should be demonstrated throughout the program.</p>
Pre-Preliminary	1:40 max	<p>Max 5 jump elements:</p> <ul style="list-style-type: none"> <li>• Any single jumps, including Axel, allowed.</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Jump combinations are limited to 2 jumps.</li> <li>• Number of jumps in a jump sequence is limited to a max. of 3 single jumps (½ loop is not considered a single jump.)</li> <li>• Axel may be repeated as an individual jump, as part of a jump combination or jump sequence. Max of 2 Axels.</li> <li>• Double or triple jumps are not allowed.</li> </ul>	<p>Max 2 spins:</p> <ol style="list-style-type: none"> <li>Spins must be of a different nature</li> <li>Spins may change feet and/or position.</li> <li>Spins may start with a fly.</li> <li>Minimum of 3 revolutions</li> </ol>	<p>One step sequenced that must use ½ of the ice surface.</p>
Preliminary	1:40 max	<p>Max 5 jump elements:</p> <ul style="list-style-type: none"> <li>• One must be an Axel or waltz-jump.</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Jump combinations limited to 2 jumps</li> <li>• Number of jumps in a jump sequence is limited to a max. of 3 single jumps (½ loop is not considered a single jump.)</li> <li>• Only 2 different double jumps may be attempted, selected from: double Salchow, double toe-loop, double loop)</li> <li>• Axel and no more than 2 different double jumps may be repeated as individual jumps, as part of jump combinations or jump sequences.</li> <li>• Maximum of 2 Axels or any double jump.</li> <li>• Double flips, double Lutzes, double Axels or triple jumps are not allowed.</li> </ul>	<p>Max 2 spins:</p> <ul style="list-style-type: none"> <li>• Spins must be of a different nature</li> <li>• Spins may change feet and/or position.</li> <li>• Spins may start with a fly.</li> <li>• Minimum of 3 revolutions</li> </ul>	<p>One step sequenced that must use ½ of the ice surface.</p>

**EVENT: SHOWCASE**

Showcase events are open to skaters in Snowplow Sam/Stinger through Preliminary. Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and unaided. Ensemble contestants within two minutes for setup and two minutes for removal. A .2 deduction will be assessed by the referee against each judges' mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

\* For specific guidelines regarding the conduct of Showcase or Artistic competitions, refer to the Nonqualifying Showcase Guidelines posted on [www.usfigureskating.org](http://www.usfigureskating.org).

Showcase categories may include:

- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- Duets: Theatrical/artistic performances by any competitors.
- Mini production ensembles): Theatrical performances by three to seven competitors.
- Production ensembles: Theatrical performances by eight to 30 skaters. Theater On Ice teams are eligible as production ensembles. NOTE: Skaters may enter only one each duet, mini production or production event.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Stinger & Basic 1-8	Elements only from Basic 1-8 curriculum	May not have passed any higher than Basic 8 level.	Time 1:00 Max
Free skate 1-6/ Beginner/High Beginner/	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 Max
No Test/ Pre-preliminary/	3 jump maximum. No axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze free skate test.	Time: 1:30 Max
Preliminary	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate or Adult Bronze test.	Time: 1:40 Max



2015 CHILLER SPRING CLASSIC  
BASIC SKILLS COMPETITION ENTRY FORM

Skater's Name \_\_\_\_\_ Age \_\_\_\_\_ Male/Female

Address \_\_\_\_\_ City \_\_\_\_\_  
Last First

State \_\_\_\_\_ Zip \_\_\_\_\_ Email Address \_\_\_\_\_

Area Code/Phone # \_\_\_\_\_ Birth date \_\_\_\_\_

U.S. Figure Skating membership number \_\_\_\_\_ Highest Level Passed \_\_\_\_\_

Program/Club Affiliation/Skating School Name \_\_\_\_\_

Coach's Name \_\_\_\_\_ Coach's email \_\_\_\_\_

Please check the event(s) you are entering:

**Basic Elements:**

- \_\_\_\_\_ Snowplow Sam/Stinger
- \_\_\_\_\_ Basic 1                      \_\_\_\_\_ Basic 5
- \_\_\_\_\_ Basic 2                      \_\_\_\_\_ Basic 6
- \_\_\_\_\_ Basic 3                      \_\_\_\_\_ Basic 7
- \_\_\_\_\_ Basic 4                      \_\_\_\_\_ Basic 8

**Basic Skills Free Skate Program:**

- \_\_\_\_\_ Snowplow Sam/Stinger
- \_\_\_\_\_ Basic 1                      \_\_\_\_\_ Basic 5
- \_\_\_\_\_ Basic 2                      \_\_\_\_\_ Basic 6
- \_\_\_\_\_ Basic 3                      \_\_\_\_\_ Basic 7
- \_\_\_\_\_ Basic 4                      \_\_\_\_\_ Basic 8

**Free Skate Program:**

- \_\_\_\_\_ Free Skate 1
- \_\_\_\_\_ Free Skate 2
- \_\_\_\_\_ Free Skate 3
- \_\_\_\_\_ Free Skate 4
- \_\_\_\_\_ Free Skate 5
- \_\_\_\_\_ Free Skate 6

**Test Track Free Skate Program:**

- \_\_\_\_\_ Beginner
- \_\_\_\_\_ High Beginner
- \_\_\_\_\_ Pre-preliminary test
- \_\_\_\_\_ Preliminary Test

**Free Skate Elements/Compulsories:**

- \_\_\_\_\_ Free Skate 1                      \_\_\_\_\_ Beginner
- \_\_\_\_\_ Free Skate 2                      \_\_\_\_\_ High Beginner
- \_\_\_\_\_ Free Skate 3                      \_\_\_\_\_ No Test
- \_\_\_\_\_ Free Skate 4                      \_\_\_\_\_ Pre-preliminary
- \_\_\_\_\_ Free Skate 5                      \_\_\_\_\_ Preliminary
- \_\_\_\_\_ Free Skate 6

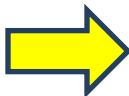
**Well Balanced Free Skate Program:**

- \_\_\_\_\_ No Test Free skate
- \_\_\_\_\_ Pre-preliminary Free skate
- \_\_\_\_\_ Preliminary Free skate

**Showcase:**

- Dramatic/ Light Entertainment/ Duet (circle one)**
- \_\_\_\_\_ Basic 1-8                      Partner Name for duet: \_\_\_\_\_
  - \_\_\_\_\_ FS 1-6
  - \_\_\_\_\_ Beginner/High Beginner
  - \_\_\_\_\_ Pre-Pre/Prelim

Turn over!



**ENTRY FEES:**

***There are two categories of entry fees based upon level.***

***Any entries postmarked later than February 11<sup>th</sup> must be accompanied by a \$25 late fee.***

**Basic Skills - Freeskate**

First Event \$35                   \$ \_\_\_\_\_

Additional Event \$20           \$ \_\_\_\_\_

Additional Event \$20           \$ \_\_\_\_\_

If not currently enrolled in Chiller Basic Skills classes or a current U.S. Figure Skating Basic Skills Member – add \$12

**Total:**                           \$ \_\_\_\_\_

**USFS Beginner through Preliminary (Not Basic Skills)**

First Event \$70                   \$ \_\_\_\_\_

Additional Event \$30           \$ \_\_\_\_\_

Additional Event \$30           \$ \_\_\_\_\_

**Total:**                           \$ \_\_\_\_\_

**The completed entry form, with fees, must be postmarked no later than Feb 11, 2015.**

Make check or money order payable to **Chiller Ice Rinks** and mail to: **Denise Hughes**. For additional information email [dhughes@thechiller.com](mailto:dhughes@thechiller.com)

**ENTRY FEES ARE NOT REFUNDABLE AFTER THE ENTRY DEADLINE UNLESS AN EVENT IS CANCELED.**

**Certification of Competitor: The Competitor is eligible to enter the events checked. It is agreed that the competitor and family holds Chiller Ice Rinks harmless from any and all liability either during practice or the competition, and from any and all liability for damages to or loss of property.**

Parent/Guardian Signature \_\_\_\_\_ Date \_\_\_\_\_

Competitor Signature \_\_\_\_\_ Date \_\_\_\_\_

Instructor/Coach Signature \_\_\_\_\_ Date \_\_\_\_\_

Program Director/Club Officer \_\_\_\_\_ Date \_\_\_\_\_

**Competitors may register by sending traditional paper forms to:**

Attn: Denise Hughes – Figure Skating Director

Chiller Ice Rinks

7001 Dublin Park Dr.

Dublin, OH 43016

(Note: The competition is NOT being held at this address – the event is at Chiller Easton)

Or may register online at [www.sk8stuff.com](http://www.sk8stuff.com). **Online registration is preferred.**