

Saturday, August 9, 2014

Referee: Max Moses

Part of the Wisconsin Basic Skills Series
All events sanctioned by the USFSA



Saturday, August 9, 2014 Janesville Ice Arena 821 Beloit Ave Janesville, WI 53546

ELIGIBILITY RULES FOR PARTICIPANTS

The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club.

Eligibility will be based on skill level as of closing date of entries. All Snowplow Sam and Basic Skills skaters through Basic 8 must skate at highest level passed or one higher and NO official U.S. Figure Skating tests may have been passed including MIF or Individual Dances. Skaters in other events may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.

ENTRIES AND FEES -All entries must be postmarked no later than July 1,2014. Late entries will not be accepted. Entry fees are per person, U.S. dollars. The first event is \$50.00 and each additional event is \$20.00. NO refunds after closing date unless event is canceled by JFSC. ENTRY FORMS MUST BE FILLED OUT COMPLETELY and returned with fee check made payable to The Janesville Figure Skating Club (JFSC). There will be a 25.00 fee for returned checks.

AWARDS – Everyone will receive an award. All events will be final rounds. Medals will be awarded to first through sixth place.

SCHEDULE OF EVENTS - Will be posted on the Official Bulletin Board no later than 5 days prior to competition. Information regarding groups and skating times will posted on the Janesville Figure Skating Club Website.

PRACTICE ICE - Practice ice will be available on August 9, 2014 prior to the competition and during the lunch break. Ice will be \$10.00 if purchased before the day of the competition and \$12.00 for walk on. A maximum of 20 will be allowed on the ice during any one session. You may sign up for NO MORE THAN TWO SESSIONS on a first come first served basis.

MUSIC - The music for all free skating programs and showcase must be provided on CD's by the skater. CD's should be clearly marked with the name of the skater, event entered and length of music (not skating time). Competition music is to be turned in at the time of registration. Time duration is always +/- 10 seconds.

Skaters Please Note – For Test Track and Well Balanced levels, eligibility will be based upon highest Free skate test level passed (moves in the field test level will NOT determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the competition. For all Free skate programs and all events using the 6.0 system of judging, vocal music with lyrics is permitted.



EVENT: Basic Elements Event: SNOWPLOW SAM - BASIC 8

Format choice of the host: Each skater will perform each element when directed by a judge or referee OR have the option to perform one element at a time in the <u>order listed below</u> (no excessive connecting steps). Referee driven format examples: all skaters perform first element before moving on to the next and so on **OR** each skater performs all of the required elements before moving on to the next skater.

- Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
- To be skated on 1/3 to 1/2 ice
- No music
- Elements must be skated in the order listed

Level	Time	Skating rules / standards	
		March followed by a two foot glide and dip	
Snowplow	1:00	Forward two foot swizzles 2-3 in a row	
Sam 1-3	max.	Forward snowplow stop	
		Backward wiggles 2-6 in a row	
		Forward two foot glide and dip	
Basic 1	1:00	Forward two foot swizzles 6-8 in a row	
	max.	Forward snowplow stop	
		Backward wiggles 6-8 in a row	
		Forward one foot glide - either foot	
Basic 2	1:00	 Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot 	
	max.	Moving snowplow stop	
		Two foot turn in place- forward to backward	
		Backward two foot swizzles 6 - 8 in a row	
		Forward stroking	
Basic 3	1:00	• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive	
	max.	Forward slalom	
		Backward one foot glide - either foot	
		Two foot spin – minimum three revolutions	
		Standstill forward outside three-turn - R & L	
Basic 4	1:00	Forward outside edge on a circle clockwise or counter clockwise	
	max.	Forward crossovers 4-6 consecutive both directions	
		Backward stroking - 4-6 strokes	
		Backward snowplow stop - R or L	
		Backward outside edge on a circle clockwise or counterclockwise	
	1:00	Backward crossovers 4-6 consecutive - both directions	
Basic 5	max.	Basic one foot spin – free leg held to side of spinning leg - minimum three revolutions	
Side toe hop -either direction			
		Hockey stop	
		Standstill forward inside three-turn - R & L	
Basic 6	1:00	Bunny Hop	
	max.	Forward spiral on a straight line - R or L	
		Lunge - R or L	
		T-stop - R or L	
		Standstill forward inside open Mohawk - R to L and L to R	
Basic 7	1:00	Ballet Jump - either direction	
	max.	Back crossovers to a back outside edge landing position clockwise and counter clockwise	
		Forward inside pivot	
		Moving forward outside or forward inside three-turns R & L	
Basic 8	1:00	Waltz jump	
	max.	Mazurka - either direction	
		Combination move - clockwise or counter clockwise – two forward crossovers into FI Mohawk,	
		step down, cross behind, step into one back crossover and step to a forward inside edge	
		Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position -	
		minimum three revolutions	



EVENT: BASIC PROGRAM EVENT: SNOWPLOW SAM - BASIC 8

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified. Vocal music is allowed.

- Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
- To be skated on full ice
- The skater may use elements from a previous level
- A .2 deduction will be taken <u>for each</u> element performed from a higher level

Level	Time	Skating rules / standards		
		March followed by a two foot glide and dip		
Snowplow Sam				
1-3	max.	Forward snowplow stop		
		Backward wiggles 2-6 in a row		
		Forward two foot glide and dip		
Basic 1	1:00 +/-10	 Forward two foot swizzles 6-8 in a row 		
	max.	Forward snowplow stop		
		Backward wiggles 6-8 in a row		
		Forward one foot glide - either foot		
Basic 2	1:00 +/-10	 Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot 		
	max.	Moving snowplow stop		
		Two foot turn in place- forward to backward		
		Backward two foot swizzles 6 - 8 in a row		
		Forward stroking		
Basic 3	1:00 +/-10	 Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive 		
	max.	Forward slalom		
		Backward one foot glide - either foot		
		 Two foot spin – minimum three revolutions 		
		Standstill forward outside three-turn - R & L		
Basic 4	1:00 +/-10	 Forward crossovers 4-6 consecutive both directions 		
	max.	Backward stroking - 4-6 strokes		
		Backward snowplow stop - R or L		
		Backward crossovers 4-6 consecutive - both directions		
	1:00 +/-10	 Basic one foot spin – free leg held to side of spinning leg - minimum three revolutions 		
Basic 5	max.	Side toe hop -either direction		
		Hockey stop		
		Standstill forward inside three-turn - R & L		
Basic 6	1:00 +/-10	Bunny Hop		
	max.	 Forward spiral on a straight line - R or L 		
		• Lunge - R or L		
		T-stop - R or L		
		Standstill forward inside open Mohawk - R to L and L to R		
Basic 7	1:00 +/-10	Ballet Jump - either direction		
	max.	 Back crossovers to a back outside edge landing position clockwise and counter clockwise 		
		Forward inside pivot		
		Moving forward outside or forward inside three-turns R & L		
Basic 8	1:00 +/-10	Waltz jump		
	max.	Mazurka - either direction		
		• Combination move - clockwise or counter clockwise – two forward crossovers into FI Mohawk,		
		step down, cross behind, step into one back crossover and step to a forward inside edge		
		Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position -		
		minimum three revolutions		



EVENT: Free Skate 1-6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken <u>for each</u> element performed from a higher level
- Time: 1:15 or less

Level	Time	Skating rules / standards		
		Advanced forward stroking - 4-6 consecutive		
Free Skate 1	1:15 max.	Backward outside three-turns R & L		
		One-foot upright scratch spin from backward crossovers-minimum three		
		revolutions		
		Waltz jump from backward crossovers		
		Half flip jump		
		Forward outside or inside spiral - R or L		
Free Skate 2	1:15 max.	Waltz Three's - R or L, 2-3 sets		
		Beginning back spin - entry optional – minimum two revolutions		
		Waltz jump, side toe hop, waltz jump sequence		
		Toe loop jump		
		Forward crossovers in a figure 8		
Free Skate 3	1:15 max.	Backward inside three-turns, R & L		
		Back spin- minimum three revolutions		
		Salchow jump		
		Waltz jump/toe loop or Salchow/toe loop jump combination		
		 Forward power 3's, 2-3 consecutive sets-R or L 		
Free Skate 4				
		Loop jump		
		Waltz jump/loop jump combination		
		Camel spin- minimum three revolutions		
Free Skate 5	1:15 max.	Forward upright spin to back upright spin- minimum three revolutions, each foot		
		Loop/loop jump combination		
		Flip jump		
		Five step Mohawk sequence - 1 set alternating pattern (refer to Basic Skills Curriculum)		
Free Skate 6 1:15 max. Free skate 6)		,		
		Camel, sit spin combination - minimum of four revolutions total		
		Split jump or stag jump		
		Waltz jump, ½ loop, Salchow jump sequence		
		Lutz jump		



EVENT: Free Skate 1-6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec

Level	Time	Skating rules / standards
Free Skate 1	1:30+/-10 sec	 Advanced forward stroking - 4-6 consecutive One-foot upright scratch spin from backward crossovers-minimum three revolutions Waltz jump from backward crossovers Half flip jump
Free Skate 2	1:30+/-10 sec	 Forward outside spiral - R or L Beginning back spin - entry optional – minimum two revolutions Waltz jump, side toe hop, waltz jump sequence Toe loop jump
Free Skate 3	1:30+/-10 sec	 Forward crossovers in a figure 8 Back spin- minimum three revolutions Salchow jump Waltz jump/toe loop or Salchow/toe loop jump combination
Free Skate 4	1:30+/-10 sec	 Forward power 3's, 2-3 consecutive sets -R or L Sit spin- minimum three revolutions Loop jump Waltz jump/loop jump combination
Free Skate 5	1:30+/-10 sec	 Camel spin- minimum three revolutions Forward upright spin to back upright spin- minimum three revolutions, each foot Loop/loop jump combination Flip jump
Free Skate 6	1:30+/-10 sec	 Camel, sit spin combination - minimum of four revolutions total Split jump or stag jump Waltz jump, ½ loop, Salchow jump sequence Lutz jump



EVENT: Test Track and Well Balanced Compulsory Moves

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken <u>for each</u> element performed from a higher level
- Skaters may have the option to skate one level higher in compulsories than their free skate program

Level	Time	Skating rules / standards			
		Waltz jump			
Beginner	1:15	½ jump of choice			
(formerly Limited	max.	Forward two foot or one foot spin, minimum three revolutions (free leg			
Beginner)		position optional)			
		Forward or backward spiral			
		Toe loop jump			
High Beginner	1:15	Salchow jump			
(formerly Beginner)	max.	Forward scratch spin- minimum three revolutions			
		Forward or backward spiral			
		Loop jump			
No Test	1:15	 Jump combination to include a toe loop (may not use a loop or Axel) 			
	max.	 Solo spin- sit <u>or</u> camel spin - minimum three revolutions 			
		Spiral sequence- must include a forward and backward spiral. Additional			
		spirals and balance moves may be included.			
		Single flip			
Pre – Preliminary	1:15	Jump combination: single / single (no Axel)			
	max.	Sit spin or camel spin; min. 3 revolutions			
		Spiral sequence with 1 forward spiral and 1 backward spiral (any edge)			
		Single Lutz			
Preliminary	1:15	Jump combination: single / single (may include Axel)			
	max.	Back upright spin; min., 3 revolutions			
		Forward inside spiral			



General event parameters:

- Skaters may <u>not</u> enter both a Well-Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice. Vocal music IS permitted at all levels.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
- Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
- The following deductions will be taken:
- 0.1 from each mark for each technical element included that is not permitted in the event description.
- 0.2 from the technical mark for each extra element included.
- 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner (formerly Limited Beginner) 1:30 +/- 10 sec.	Max 5 jump elements: • Jumps with not more than one-half rotation (front to back or back to front). • Max 2 jump sequences • Max 2 of any same jump	Max 2 spins: • Two upright spins, no change of foot, no flying entry (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
High Beginner (formerly Beginner) 1:30 +/- 10 sec.	Max 5 jump elements: • Jumps with not more than one-half rotation (front to back or back to front including half-loop) • Single rotation jumps: Salchow and toe loop only. • Max 2 jump combinations or sequences • Max 2 of any same type jump.	Max 2 spins: • Two upright spins, change of foot optional, no flying entry (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
Pre-Preliminary 1:30 +/- 10 sec.	Max 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow, toe-loop and loop only. Max. 2 jump combinations or sequences (using above jumps only) Max. 2 of any same type jump	Max of 2 spins: • Two spins of a different nature, one position only. No change of foot, no flying entry. (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test
Preliminary 1:30 +/- 10 sec.	Max 5 jump elements:	Max of 2 spins: One spin in one position; no change of foot, no flying entry. (Min 3 revolutions) One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min 3 revolutions per foot)	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating prepreliminary free skate test but may not have passed tests higher than the preliminary free skate test



EVENT: Well Balanced Program Free Skate

General event parameters:

- Skaters may <u>not</u> enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non qualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted.

• Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.

Level	Time	Jumps	Spins	Step Sequences
No-Test	1:30 +/-	Max 5 jump elements:	Max 2 spins:	Connecting moves and
	10 sec.	 Single Jumps (no Axel) 	Spins must be a different	steps should be
		 Max 2 combos or sequences. 	nature.	demonstrated throughout
		 Combos limited to 2 jumps 	Minimum three revolutions	the program.
		 Number of jumps in sequence 	each.	
		is limited to a max of 3 single	Spins may change feet,	
		jumps (half-loop is not	position and start with a fly.	
		considered a single jump).		
Dro Droliminary	1:30 +/-	Max 5 jump elements: • Any single jumps, including Axel,	Max 2 spins: a) Spins must be of a	One step sequenced that
Pre-Preliminary	1.50 +/- 10 sec.	allowed.	different nature	One step sequenced that must use ½ of the ice
	10 sec.	Max. 2 jump combinations or	b) Spins may change	surface.
		sequences	feet and/or position.	Surface.
		 Jump combinations are limited to 2 	c) Spins may start with a	
		jumps.	fly. d) Minimum of 3	
		Number of jumps in a jump	d) Minimum of 3 revolutions	
		sequence is limited to a max. of 3 single jumps (½ loop is not		
		single jumps (½ loop is not considered a single jump.)		
		Axel may be repeated as an		
		individual jump, as part of a jump		
		combination or jump sequence.		
		Max of 2 Axels.		
		Double or triple jumps are not		
		allowed. Max 5 jump elements:	Max 2 spins:	
Preliminary	1:30 +/-	One must be an Axel or waltz-	Spins must be of a	One step sequenced that
1 Tellimiary	10 sec.	jump.	different nature	must use ½ of the ice
	20 000.	Max. 2 jump combinations or	 Spins may change 	surface.
		sequences	feet and/or position.	
		 Jump combinations limited to 2 	Spins may start with a	
		jumps	fly. • Minimum of 3	
		 Number of jumps in a jump sequence is limited to a max. of 3 	revolutions	
		single jumps (½ loop is not		
		considered a single jump.)		
		Only 2 different double jumps may		
		be attempted, selected from:		
		double Salchow, double toe-loop,		
		double loop) • Axel and no more than 2 different		
		 Axel and no more than 2 different double jumps may be repeated as 		
		individual jumps, as part of jump		
		combinations or jump sequences.		
		Maximum of 2 Axels or any double		
		jump.		
		Double flips, double Lutzes, double Axels or triple jumps are not		
		allowed.		

Skating on the Rock

Name			Age	Sex
Last		First		
Address		City		
State <u>Zip</u> Em	ail Address			
Area Code/Phone #	Bir	th date		
U.S. Figure Skating number	Hig	hest Level Passed_		
Program/Club Affiliation				
Director's /Instructor's Name				
Director's/Instructor's Name				
Please check the event(s) you are en	tering:			
Basic Elements:		Basic Free Skate I		
Snowplow Sam		Snowplow		
	Basic 5	Basic 1		Basic 5
	Basic 6	Basic 2		Basic 6
Basic 3	Basic 7	Basic 3		Basic 7
Basic 4	Basic 8	Basic 4		Basic 8
Free Skate Elements/Compu	<u>llsories:</u>	Test Track Free S	kate Progra	<u>m:</u>
Free Skate 1	Beginner	E	Beginner	
Free Skate 2	High Beginner	H	High Beginne	er
Free Skate 3	No Test	F	Pre-prelimina	ary test
Free Skate 4	Pre-preliminary	F	Preliminary 1	est
Free Skate 5	Preliminary			
Free Skate 6				
Well Balanced Free Skate Pr	ogram:			
No Test Free skate				
Pre-preliminary Free	skate			
Preliminary Free skate				
ENTRY FEE IS\$50 PER EVENT, \$20 PER	FACH ADDITIONAL FL	/FNT		
First Event \$		LIVI		
·				
Additional Event \$				
Additional Event \$	ala Chilla Marrala ara	l ć12		
f not a current U.S. Figure Skating Bas	sic Skills iviember – add	1 \$17		
Total: \$				

The completed entry form, with fees, must be postmarked no later than July 1, 2014.

Make check or money order payable to ${\bf Janesville\ Figure\ Skating\ Club}$ and mail to:

Janesville Figure Skating Club Attn: Danielle Rogacki 1411 Chapin St Beloit WI, 53511

For additional information contact Danielle Rogacki at dcrogacki@yahoo.com

ENTRY FEES ARE NOT REFUNDABLE AFTER THE ENTRY DEADLINE UNLESS AN EVENT IS CANCELED.

Certification of Competitor: The Competitor is eligible to enter the events checked. It is agreed that the competitor and family holds the Janesville Figure Skating Club harmless from any and all liability either during practice or the competition, and from any and all liability for damages to or loss of property.

Parent/Guardian Signature	Date		
Competitor Signature	Date		
Instructor/Coach Signature	Date		
Program Director/Club Officer	Date		