Sanctioned by:





The 25th Annual Magic City International Figure Skating Competition

MAYSA Sports Arena 2501 Burdick Expressway, Minot, North Dakota

January 3, 4 and 5, 2014

Rules: The competition is sanctioned by U.S. Figure Skating and Skate Canada. All events will be judged under the 6.0 scoring system except for the Survivor Event. The competition will be conducted under the rules of U.S. Figure Skating as set forth in the 2014 Rulebook unless otherwise noted. This is a non-qualifying competition.

Eligibility: Entrants must be registered members in good standing of U.S. Figure Skating or Skate Canada. Skaters may compete in as many events as qualified by their test level, as of November 25, 2013. They may enter at a level one level higher than their test status as of the close of entries, but must enter the same level for both the freeskate and compulsory competitions if entered in both.

Entries: Registration is available online only through the EntryEeze link on our website at www.magicictyfsc.com The entry deadline is 11:59 pm November 25, 2013. Entries received after the deadline will be assessed a \$25.00 late fee. Men and women and boys and girls may compete against each other in solo dance, survivor, and spins events. Groups may be divided by age and gender of the competitors. Attempts will be made to keep group size at 8 skaters or less.

Facility: All events will be skated at the MAYSA Sports Arena, 2501 Burdick Expressway West. The facility has two ice surfaces, each 85 x 200 feet, with modest seating capacity. There is adjacent parking available. The arena has a snack bar and vending machines.

Testing: Testing will be held Thursday evening, January 2 and Friday, January 3 at MAYSA. Please contact Susan Brekke-Wentz, testing chair, at 701-852-6326 or sdbw@srt.com for more information

Fees:

First singles event: \$95.00

Each additional event except for dance events beyond the first dance event: \$25

Each additional dance event beyond the first dance event: \$10

Each skater of a pairs team or dance couple will pay the above fees for each event.

There will be no refunds after the close of entries November 25, 2013 unless an event is canceled due to lack of participants or in the case of death in the immediate family. No other refunds will be considered.

Late entries will be accepted only if there are spots available and at the discretion of the organizers. An additional \$25 fee will be assessed for late entries.

The referee reserves the right to cancel or combine events if fewer than two entrants are registered. Be sure to check your event schedule and the bulletin board in the registration area for announcements regarding schedule and event changes. Announcements may also be posted on the club's website, www.magiccityfsc.com.

Registration: The registration desk will be open Friday, January 3 from 2 to 9pm and all day Saturday and Sunday at MAYSA. Skaters must check in one hour or more prior to their scheduled events.

Music: Each skater must furnish his or her own CD labeled with the competitor's name and event for events requiring music. All CD's should be in a hard case and should only include one track per disc. Skaters submitting CD's without a hard case will be required to purchase one at the music table.

Skaters must have two copies of each music selection; one will be turned in when registering and the other should be readily available in the event of a malfunction during the event. Proper care will be taken, but the MCFSC cannot accept responsibility for lost CD's. Music must be picked up at the music table after the skater's events. CD's not picked up prior to the end of competition will be returned at the competitor's expense or discarded.

Practice Ice: Skaters will be able to purchase practice ice on EntryEeze after the event schedule is complete. Practice ice will be \$10 for each 20 minute session. No music will be played.

Awards: Medals will be awarded to the top three skaters and ribbons will be awarded to the skaters placing fourth through seventh in each event. Special awards will be given for the Survivor and Open Dance Events.

Admission: The competition is open to the public at no charge. The concession area will be open, serving hot food, hot and cold beverages, and snacks, during all practice sessions and throughout the competition.

Basic Skills Competition: A Basic Skills Competition will be held in conjunction with this competition at MAYSA Arena. Contact Susan Brekke-Wentz at (701)852-6326 or sdbw@srt.com for information and a separate announcement.

Photos: A photographer will be available during the competition. Pictures will be taken of the top four skaters in each group as soon as possible after awards are posted. Other shots may be taken for purchase.

Coaches: US Coaches must have current USFS Coach registration in order to receive a credential and coach rink side during practice and/or competition.

Logo Wear: T-shirts, sweatshirts, and sweatpants may be purchased by ordering before the competition. Please see registration form on Entry Eeze to order.

Vendors: JNS Performance will be at our competition, weather permitting, as well as other vendors.

Accommodations: Several area hotels are offering special discounts to skaters and their families. Mention the Magic City Figure Skating Club when making a reservation to receive special price.

 Comfort Inn
 Fairfield Inn

 1515 22nd Ave. SW
 900 24th Ave. SW

 701-852-2201
 701-838-2424

 \$105.00
 \$109.00

Reserve by December 27th Reserve by December 2nd

Grand International Best Western Kelly Inn 1505 N Broadway 1510 26th Avenue SW

\$89.95 \$107.99

Reserve by December 19th Reserve by December 31st

Schedules: Schedules will be posted on the web at www.magiccityfsc.com
Schedules, results, and pictures will also be published at www.sk8stuff.com

Single Entry Events: In any event with only one entry, the skater will be offered the choice of either competing as a solo entry or canceling the event and receiving a refund.

Inquiries: Call or e-mail:

Susan Brekke-Wentz, Competition Chair at (701)852-6326 or sdbw@srt.com

We're really looking forward to seeing you in the Magic City!!

Events:

WELL BALANCED FREE SKATING EVENTS

EVENT	TEST STATUS (No Higher Test Than This, but may skate up one level); requirements as per 2014 U.S. Figure Skating Rule Book. Canadian skaters may use programs developed for either SC or USFSA rules, including the appropriate time guidelines for each level, without penalty.	US TIME LIMIT All levels <u>+</u> 10 sec.
No Test	No free skating tests taken, competitor must be a member of USFS or CFSA, single jumps are permitted. No axels or double jumps permitted.	1 – 1 ½ minute
Pre-Preliminary	USFS—Passed Pre-Preliminary free skating test	1½ minutes
Preliminary	USFSPassed Preliminary free skating test SC—Passed Preliminary free skating test	1 ½ minutes
Pre-juvenile	USFSPassed Pre-juvenile free skating test SCPassed Junior Bronze free skating test	2 minutes
Juvenile	USFSPassed Juvenile free skating test. SCPassed Juvenile Competitive or Senior Bronze free skating test	2 minutes 15 seconds
Intermediate	USFSPassed Intermediate free skating test SC—Passed Pre-Novice Competitive free skating test	2 ½ minutes
Novice	USFSPassed Novice free skating-test SC—Passed Novice Competitive or Jr. Silver free skating test	Ladies: 3 minutes Men: 3 ½ minutes
Junior	USFSPassed Jr. Free skating test SCPassed Jr. Competitive Free skating test or Canadian Sr. Silver	Ladies: 3 ½ minutes Men: 4 minutes
Senior	USFSPassed Sr. Free skating test SC—Passed Senior Competitive or SC Gold free skating test	Ladies: 4 minutes Men: 4 ½ minutes

Test Track 2013 -2014 (effective September 1, 2013)

Skaters may enter EITHER the new test track free skate program or the well-balanced track free skate program but **NOT** both during the same nonqualifying competition. Competitors will skate to music of their choice, vocal music permitted. The 6.0 judging system will be used for all Test Track events.

Deductions WILL be made for skaters including technical elements not permitted in the event description.

- 0.1 from EACH mark for each technical element included that is not permitted in the event description.
- 0.2 from the technical mark for each extra element.
- 0.1 for any spin with less than required revolutions.

LEVEL	JUMP ELEMENTS	SPINS	STEPS	QUALIFICATIONS
Beginner (formally Limited Beginner) Time: 1:30 +/- 10	Max 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front). Max 2 jump sequences Max 2 of any same jump	Max 2 spins: Two upright spins, no change of foot, no flying entry (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
High Beginner (formally Beginner) Time: 1:30 +/- 10	Max 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow and toe loop only. Max 2 jump combinations or sequences Max 2 of any same type jump	Max 2 spins: Two upright spins, change of foot optional, no flying entry (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
Pre-Preliminary Test Time: 1:30 +/- 10	Max 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow, toe loop and loop only. Max 2 jump combinations or sequences Max 2 of any same type jump	Max 2 spins: Two spins of a different nature, one position only, no change of foot, not flying entry. (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test
Preliminary Test Time: 1:30 +/- 10	Max 5 jump elements: Jumps with not more than one rotation (no Axels). Max 2 jump combinations or sequences Max 2 of any same type jump	Max 2 spins: One spin in one position, no change of foot, no flying entry (Min 3 revs) and One consisting of a front scratch to back scratch, exit on spinning foot not mandatory (Min 3 revs on each foot).	Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test
Pre-Juvenile Test Time: 2:00 +/-10	Max 5 jump elements: Jumps with not more than one rotation (no Axels). Max 2 jump combinations or sequences Max 2 of any same type jump	Max 2 spins: One spin in one position, no change of foot (Min 3 revs) and One combination spin: forward camel spin to forward sit spin, change of foot optional (Min 6 revs combined in forward sit and camel positions). Spins may not fly	One step sequence fully utilizing ice surface.	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile free skate test

LEVEL	JUMP ELEMENTS	SPINS	STEPS	QUALIFICATIONS
Juvenile Test Time: 2:15 +/-10	Max 5 jump elements: Any single jumps with not more than 1 ½ rotations (Axel permitted) Max 2 jump combinations or sequences Max 2 of any same type jump	Max 2 spins: One spin in one position, no change of foot (Min 4 revs in position) and One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions, (Min 4 revs on each foot) Only solo spin may fly	One step sequence fully utilizing ice surface.	Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test
Intermediate Test Time: 2:30 +/-10	Max 6 jump elements: Any single jumps. Double jumps permitted: double Salchow and double toe loop. Max 3 jump combinations or sequences Max 2 of any same type jump	Max 2 spins of a different nature: One must be a flying spin (Min 5 revs), One must be a combination spin with at least one change of foot and at least one change of position (Min 4 revs on each foot).	One step sequence fully utilizing ice surface.	Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test
Novice Test Time: Ladies 3:00 +/-10 Men 3:30+/-10	Max 7 jump elements for men and 6 for ladies: Any single jumps. Double jumps permitted: double Salchow, double toe loop and double loop. Max of 3 jump combinations or sequences Max 2 of any same type jump	Max 3 spins of a different nature: One must be a combination spin with at least one change of foot and at least one change of position (Min 5 revolutions on each foot). The other spins are the option of the skater (Min 6 revs) All spins may fly	One step or spiral sequence fully utilizing ice surface. (see rule 4104 & 4105 for description).	Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but may not have passed tests higher than novice free skate test
Junior Test Time: Ladies 3:30 +/-10 Men 4:00+/-10	Max 8 jump elements for men and 7 for ladies: Any single jumps. Double jumps permitted: double Salchow, double toe loop, double loop and double flip. Max of 3 jump combinations or sequences Max 2 of any same type jump	Max 3 spins of a different nature: One must be a spin in one position (6 revs), one a flying spin (6 revs) and one a combination spin consisting of all three basic spin positions and one change of foot (Minimum 2 continuous revs in each basic position and minimum 5 revs on each foot).	One step sequence fully utilizing ice surface. (See rule 4105 for description)	Skaters must have passed at least the U.S. Figure Skating novice free skate test but may not have passed tests higher than junior free skate test
Senior Test Time: Ladies 4:00 +/-10 Men 4:30+/-10	Max 8 jump elements for men and 7 for ladies Any single jumps. Must include at least four different double jumps, one must be a double Lutz. No triple jumps permitted Max of 3 jump combinations or sequences Max 2 of any same type jump	Max 3 spins of a different nature: One must be a spin in one position (min 6 revs), one a flying spin (min 6 revs) and one a spin combination consisting of all three basic spin positions and one change of foot (Min 2 continuous revs in each basic position and min 5 revolutions on each foot).	Men: Two different step sequences, one being of advanced difficulty, both fully utilizing the ice surface. (See rule 4105) Ladies: One step sequence of advanced difficulty, covering the full ice surface and one spiral sequence. (See rule 4104 & 4105 for description).	Skaters must have passed at least the U.S. Figure Skating junior free skate test

COMPULSORY / SHORT PROGRAM

Skaters must compete at the same level as their well balanced or competitive test track free skating event with the exception that Limited Beginner and Beginner levels would compete as No Test level. This event will be conducted according to the rules passed at the 2013 Governing Council. No music will be used in compulsory events, with the exception of "Short Program" events for Intermediate, Novice, Junior and Senior. Programs may be shorter than the time shown, but may not exceed it. Double jumps may not be substituted for single jumps. An Axel is considered a single jump. Combination jumps may not have a change of foot in between (see Rule Book). Compulsory elements may be done in any order. Deductions will be taken for any missing elements, added elements, and interruptions in the flow of the program. Repeating moves other than moves which would normally be considered connecting steps will be penalized.

Note: Timing for compulsory program will start with any kind of movement of the body.

Level	Required Elements	Maximum time
No Test Limited Beginner/ Beginner	 Jump: Waltz, Salchow or Toe Loop Jump: Half-flip or Half-lutz One foot upright or one foot back spin (minimum 3 revolutions) 	1.0 Minute Half Ice
	4) Forward Spiral 5) Bunny hop	
Pre-Preliminary	 Jump: Toe loop or loop Jump: Salchow Forward Spiral Spin: Sit spin (minimum 3 revolutions) 1 right and 1 left foot back outside edge 	1.0 Minute Half Ice
Preliminary	 Jump: Single (Axel accepted) Combination Jump: Single/Single (Axel accepted) Camel Spin (minimum 3 revolutions) Forward Spiral Power Threes (left or right) 	1.0 Minute Half Ice
Pre-Juvenile/ Open Pre-Juvenile	 Jump: Single Combination jump: Single/single or Double/single (Axel accepted) Spin: Combination with no change of foot (minimum 6 revolutions total) 	1 Minute 15 Seconds Half Ice
	4) Forward Spiral5) Power Pulls (forward or backward on one foot only)	
Juvenile/ Open Juvenile	Jump: Axel Combination Jump: Single/single, Double/single, Single/double Spin: Combination with one change of foot and one change of position (minimum 3 revolutions each foot) Backward Spiral Eight step Mohawk sequence (one direction)	1.5 Minute Full Ice
Intermediate, Novice Junior and Senior Short Programs	Events will be conducted and judged as in a qualifying Competition for the 2013-2014competition season, skated with music on full ice surface. The Short Program must not exceed, but may be less than the indicated time limit.	Intermediate: 2 Min. Novice: 2 Min. 30 Sec. Junior: 2 Min. 50 Sec. Senior: 2 Min. 50 Sec.

Solo Dance Events

Each dance is a separate event. Solo Dance will be two patterns only, except for the Fourteen Step which is three patterns and the Kilian which is four patterns. Each event is open to men and ladies, each competing their own steps. Skaters may compete as many dances as desired, in their current level and/or up to one level higher than their current test level. Awards will be presented for each individual dance event. Please note the All Competitors Open Fourteen Step event. Skaters of all test levels may compete against each other in this event.

	No Tests Passed Higher than		
Dance	U.S. Figure Skating	SC	
Rhythm Blues	2 Pre-Bronze	Junior Bronze	
Canasta Tango	2 Pre-Bronze	Junior Bronze	
Swing	2 Bronze	2 Junior Bronze	
Cha Cha	2 Bronze	2 Junior Bronze	
Ten Fox	2 Pre-Silver	2 Senior Bronze	
Hickory Hoedown	2 Pre-Silver	2 Senior Bronze	
European Waltz	2 Silver	2 Junior Silver	
Fourteen-Step	2 Silver	2 Junior Silver	
Rocker-Foxtrot	2 Pre-Gold	2 Senior Silver	
Tango	2 Pre-Gold	2 Senior Silver	
Blues	2 Gold	2 Gold	
Kilian	2 Gold	2 Gold	
Argentine Tango	2 International	2 International	
Viennese Waltz	2 International	2 International	
ChaCha Congelado	No Test Restriction		
Silver Samba	No Test Restriction		
*Open Fourteen-Step	All test levels may compete against each other		

Pairs Dance Events

This is mixed pairs. The number of patterns skated will be determined by the 2014 U.S. Figure Skating Rulebook. Each couple will skate the first dance immediately followed by each couple skating the second dance. Couples may enter as many levels as they desire at or above their test level.

Event	Dances	Event	Dances
Preliminary	Dutch Waltz, Canasta Tango	Novice	American Waltz, Blues
Pre-Juvenile	Cha Cha, Swing Dance	Junior	Starlight Waltz, Paso Doble
Juvenile	Fiesta Tango, Ten Fox	Senior	Paso Doble, Viennese Waltz
Intermediate	Rocker Foxtrot, European Waltz		

Survivor Event

Skaters in each level will compete to see who can hold the longest spiral, spin, and landing position.

An overall winner will be determined at each level by adding "duration of spiral in seconds" + "duration of spin in seconds" + "duration of landing position in seconds". The skater with the highest total wins. Boys may compete against girls in this event. Coaching from the sidelines will be permitted during this event.

- The spirals will be skated one at a time and will be timed by two officials with stopwatches. Timing will begin when the free leg reaches a parallel position and will stop when it falls below parallel. No change of foot is allowed. No catch foot is allowed. Proper edge must be maintained in levels pre-juvenile through senior or no credit will be given for the spiral. The official time will be the average of the two officials' recorded times. A fall results in a time of zero seconds. No retries will be allowed.
- The spins will be skated one at a time. Any spin, including combination spins with one change of foot are allowed. Timing of the spin will begin when the skater steps on the spinning foot and will end when the skater falls or steps out of the spin, in the manner as described above. A fall results in a time of zero seconds. No retries will be allowed.
- Jumps will be skated one at a time. Jumps will be timed beginning at the attainment of an acceptable landing position and will stop when the landing position breaks. The official time will be determined by the method described above. A fall results in a time of zero seconds. No retries will be allowed.

Level	TEST STATUS (No Higher Test Than This) (Skaters may skate up one level)	Elements
Beginner	No tests passed.	 Forward spiral(any edge or straight line) One foot spin Waltz jump
Pre-Preliminary	USFS-Passed Pre-Preliminary free skating test, SC -Working on, but not have passed Preliminary free skating test	 Forward spiral(any edge or straight line) One foot spin Salchow jump
Preliminary	USFS-Passed Preliminary free skating test SC -Passed Preliminary free skating test	Forward outside spiral Any spin Loop jump
Pre-juvenile	USFS-Passed Pre-juvenile free skating test SC -Cannot have passed all of Jr. Bronze free skating test	Forward outside spiral Any spin Lutz
Juvenile	USFS-Passed Juvenile free skating test. SC -Passed Jr. Bronze free skating test	 Forward inside spiral Any spin Axel
Intermediate	USFS-Passed Intermediate free skating test SC -Passed Sr. Bronze free skating test	Forward outside spiral Any spin Double salchow
Novice	USFS-Passed Novice free skating-test SC–Passed Jr. Silver free skating test	Forward inside spiral Any spin Double loop
Junior/Senior	USFS Passed Jr. Free skating test SC -Passed Jr. Free skating test or Canadian Sr. Silver	 Forward Outside Spiral Any Spin Double Flip

Survivor Team Event

Each team needs 3 members. One member will skate the spiral, one member will skate the spin and one member will skate the jump. Each team will compete to see who can hold the longest spiral, spin, and landing position.

The winning team will be determined at each level by adding "duration of spiral in seconds" + "duration of spin in seconds" + "duration of landing position in seconds". The team with the highest total wins. Boys may compete against girls in this event. Coaching from the sidelines will be permitted during this event.

- The spirals will be skated one at a time and will be timed by two officials with stopwatches. Timing will begin when the free leg reaches a parallel position and will stop when it falls below parallel. No change of foot is allowed. No catch foot is allowed. Proper edge must be maintained in levels pre-juvenile through senior or no credit will be given for the spiral. The official time will be the average of the two officials' recorded times. A fall results in a time of zero seconds. No retries will be allowed.
- The spins will be skated one at a time. Any spin, including combination spins with one change of foot are allowed. Timing of the spin will begin when the skater steps on the spinning foot and will end when the skater falls or steps out of the spin, in the manner as described above. A fall results in a time of zero seconds. No retries will be allowed.
- Jumps will be skated one at a time. Jumps will be timed beginning at the attainment of an acceptable landing position and will stop when the landing position breaks. The official time will be determined by the method described above. A fall results in a time of zero seconds. No retries will be allowed.

Level	TEST STATUS (No Higher Test Than This) (Skaters may skate up one level)	Elements
Beginner/ Pre-Preliminary	USFS-Passed Pre-Preliminary free skating test, SC -Working on, but not have passed Preliminary free skating test	 Forward spiral(any edge or straight line) One foot spin Salchow jump
Preliminary/ Pre-Juvenile	USFS-Passed Pre-juvenile free skating test SC -Cannot have passed all of Jr. Bronze free skating test	Forward outside spiral Any spin Lutz
Juvenile/ Intermediate	USFS-Passed Intermediate free skating test SC -Passed Sr. Bronze free skating test	Forward outside spiral Any spin Double salchow
Novice/Junior/ Senior	USFS Passed Jr. Free skating test SC -Passed Jr. Free skating test or Canadian Sr. Silver	 Forward Outside Spiral Any Spin Double Flip

SPINS EVENTS

Eligibility by test levels is the same as for the FREE SKATING EVENTS listed earlier. Skaters may skate up one level. Skaters will create a compulsory type spin program according the following requirements for their level. No music will be used for Beginner through Pre-Juvenile.

Two marks will be awarded: OUALITY OF THE SPINS WILL BE THE EMPHASIS!

- --Technical Merit includes quality of spins (centering, speed of rotations, position, and revolutions)
 - -Difficulty of footwork/moves

-Combination spin must be different from the solo spin (e.g. a sit-sit spin with one change of foot will not be considered a combination spin.) There must also be a position change.

--Presentation - includes ice utilization, flow, quality of moves in the field elements, and creativity. In addition to the listed spins, all skaters will include one field element (spread eagle, bauer, or spiral). Skaters will link the elements together with minimal crossovers, instead using turns and moves in the field. Men will perform a forward camel or cross foot spin in lieu of ladies layback spin and must complete the appropriate revolutions for their level. Males and females may compete against each other.

Event	Required Spins	Minimum Of:	Time Limit
Limited Beginner	One foot spin, optional free foot	3 revolutions	1 minute maximum
Beginner	2) Two foot spin	3 revolutions	
No Test	3) Back inside pivot	3 revolutions	
(1/2 Ice)			
Pre-Preliminary	1) One foot spin, optional free foot	3 revolutions	1 minute maximum
(1/2 Ice)	2) Two foot spin	3 revolutions	
	3) Sit spin	3 revolutions	
Preliminary	One foot spin, optional free foot	3 revolutions	1 minute, 15 seconds
(1/2 Ice)	2) Sit spin	3 revolutions	maximum
	3) Front scratch/back scratch	3 revolutions per	
		foot	
Pre Juvenile	1) Camel spin	4 revolutions	1.5 minutes
(1/2 Ice)	2) Lay back spin	4 revolutions	maximum
	3) Combination spin: 1 change of	4 revolutions per	
	position, no change of foot	foot	
	4) Straight line footwork		
Juvenile	1) Forward sit spin	4 revolutions	1.5 minutes
(Full Ice, music)	2) Lay back spin	4 revolutions	maximum
	3) Combination spin: 1 change of	4 revolutions per	
	position, 1 change of foot	foot	
	4) Circular footwork		
Intermediate	1) Flying spin	5 revolutions	1.5 minutes
(Full Ice, music)	2) Lay back spin	5 revolutions	maximum
	3) Combination spin: 2 changes of	5 revolutions per	
	position, 1 change of foot	foot	
	4) Straight line footwork		
Novice	1) Choice of camel, sit, or lay back	5 revolutions	1.5 minutes
(Full Ice, music)	spin	5 revolutions	maximum
	2) Flying camel spin	5 revolutions per	
	3) Combination spin: 3 changes of	foot	
	position, 1 change of foot		
	4) Serpentine footwork		
Junior/Senior	1) Flying spin	6 revolutions	2 minutes maximum
(Full Ice, music)	2) Lay back spin	6 revolutions	
	3) Combination spin: 3 changes of	5 revolutions per	
	position, 1 change of foot	foot	
	4) Choice of footwork		

JUMPS

Age and test requirements are the same as listed under Free Skate. No Test through Pre-Juvenile/Open Pre-Juvenile will be skated on one-half of the ice surface. All other levels will skate on full ice. No music will be played. Jumps must be skated exactly as stated. Solo jump required may not be repeated in combination. Skater should only execute a second attempt of the chosen jump if the skater is dissatisfied with the first attempt. If a second jump is executed, it will be the one judged. Ladies and men may compete in the same group at the discretion of the Referee. Skaters will receive one mark from each judge for Technique.

Time: 1 minute maximum except for Novice, Junior, and Senior will be 1.5 minutes maximum.

Level	Requirements
No Test Limited Beginner/	Salchow jump Combination Jump: Waltz-jump/Toe Loop
Beginner Half Ice	z) comomonoum primaria jumpinos zoop
Pre-Preliminary	1) Half-Flip or Half-Lutz
Half Ice	2) Combination Jump: Salchow/Toe Loop
Preliminary	1) Lutz Jump
Half Ice	2) Combination Jump: Flip/Loop
Pre-Juvenile/	1) Axel
Open Pre-Juvenile Half Ice	2) Combination Jump: Lutz/Loop
Juvenile/	1) Double Salchow
Open Juvenile Full Ice	2) Combination: Axel/Loop
Intermediate	Double Salchow or Double Toe Loop
Full ice	Combination of any double jump and a single jump
Novice	1) Double Loop
Full Ice	Combination of any two double jumps
Junior	1) Double Flip
Full Ice	2) Combination of any two double jumps
Senior	1) Double Lutz
Full Ice	Combination of any two double jumps

ARTISTIC EVENTS

Artistic feeling and presentation are stressed more than technical difficulty. Vocal or instrumental music of the skater's choice is to be used; free choice of costumes (NO PROPS), and all hats, caps, etc. must be securely fastened. <u>Judging will be based upon originality</u>, creativity, quality of edges, footwork, flow, and musicality. Eligibility by test levels is the same as for the FREE SKATING EVENTS listed above; skaters may skate up one level. Men and ladies may compete together.

EVENT	RESTRICTIONS	TIME LIMIT
Beginner	No full jumps, no more than 3 half jumps	$1 \frac{1}{2}$ min. max.
Pre-Preliminary	No more than 2 single jumps and 1 half jump, no Axels	1 ½ min. max.
Preliminary	No more than 3 single jumps - no Axels	1 min.40 seconds max.
Pre Juvenile	No more than 3 single jumps - no Axels	1 min. 40 seconds max.
Juvenile	No more than 3 single jumps – Axel allowed.	2 min.10 seconds max.
Intermediate/Novice	No more than 3 single jumps – Axel allowed	2 min. 10 seconds max.
Junior/Senior	No more than 3 jumps	2 min. 40 seconds max.
	No double Lutz or double Axel allowed	

SHOWCASE DUETS

This includes mixed pairs, or pairs of the same sex. Groups may be divided by age, based upon entries received. Each judge will award one mark to each pair for presentation.

Skate time durations adhere to National Showcase requirements. These events are designed to portray a character or theme through the use of music and costume. One mark will be awarded based on the following criteria:

- 1) Entertainment value. This principal element is comprised of showmanship, artistic, and theatrical qualities, and audience appeal.
- 2) Music and choreography. The performance must fit the music. The routine should use the full ice surface with the skating elements reflecting musical interpretation. Creativity and originality will be credited.
- 3) Skating. Skating elements should carry out the mood of the music/choreography and will be judged on how they enhance the performance and interpretation of the music. Difficulty of moves/elements will not be a factor. Choreography and skating ability should be consistent with the skating level entered.
- 4) Costumes and props. Costumes and props should reflect the music and must be appropriate for the performance and age of the skater. A prop must be incorporated into the performance and not just scenery. Props must be carried on and off the ice by the skater in a reasonable amount of time.

If insufficient entries are received, levels may be combined at the discretion of the referee.

Program duration/Elements (no minimum requirement):

- No Test, through Pre-preliminary 1:30 minutes; 3 jump maximum no axel or double jumps permitted.
- Preliminary and Pre-Juvenile 1:40 minutes; 3 jump maximum Axels are permitted, but no double jumps allowed.
- Juvenile through Novice 2:10 minutes maximum
- Junior and Senior 2:40 minutes maximum

INTERPRETIVE SHOWCASE/ IMPROVISATION

Skaters must skate at the same level as their Free Skate.

This event is a performance choreographed by the unaided contestant (NO COACHES OR PARENTS). All competitors in a group will use the same music. Performances will be judged for theatrical and artistic qualities, from an entertainment standpoint. Even though technical skating skill and difficulty will not be rewarded as such, skating must still be the major element of the performance and of sufficient quality to support the theatrical elements chosen. Jump difficulty is not rewarded in interpretive showcase. If jumps are included in your program they should be those that you can perform with style, flow and confidence. A total of 3 different single jumps are permissible. No Axels are permitted Beginner through Preliminary. Half jumps do not count toward the jump total. No combination jumps. No double jumps at any level. The competition committee or the referee reserves the right to separate combined groups listed below or combine levels in order to maintain equitable group sizes.

LEVEL Beginner (No Test)	LIMITATIONS Two jump maximum No axels or doubles or combinations	MAXIMUM TIME 1 Minute
Pre-Preliminary	Two jump maximum No axels or doubles or combinations	1 Minute
Preliminary	Two jump maximum No axels or doubles or combinations	1 Minute
Pre-Juvenile	Two jump maximum No doubles or combinations	1 Minutes
Juvenile	Two jump maximum No doubles or combinations	1.5 Minutes
Intermediate	Two jump maximum No doubles or combinations	1.5 Minutes
Novice	Two jump maximum No higher than a double toe loop	1.5 Minutes
Junior	Two jump maximum No higher than a double loop	1.5 Minutes
Senior	Two jump maximum No higher than a double lutz	1.5 Minutes

NOTE: Timing for the interpretive program will start with any kind of movement of the body.

The program may be shorter than time shown, but may not exceed it.

The Interpretive events will be conducted as follows:

- 1. Competitors will warm up together, and when asked to clear the ice, all competitors except the first skater will be led to an area away from view and out of earshot of the competition ice.
- 2. The first skater will hear the music again.
- 3. When the music finishes, the second skater will be led to an area where they can hear the music, but not see the ice. The first skater will then skate their program.
- 4. When the second skater takes the ice, the third skater will be led to an area where they can hear the music but not see the ice, and so on.

The above procedure ensures that all skaters hear the music the same number of times, and no skater will see any other skater's performance until they have already skated their program.

PAIRS FREESKATE

This is mixed pairs. Groups may be divided by age, based upon entries received. We will follow the rules as per 2014 U.S. Figure Skating Rule Book. Canadian skaters may use programs developed for either SC or USFSA rules, including the appropriate time guidelines for each level, without penalty.

If insufficient entries are received, levels may be combined at the discretion of the referee.

Program duration/Elements (no minimum requirement):

- No Test, through Pre-preliminary 1:30 minutes; 3 jump maximum no axel or double jumps permitted.
- Preliminary and Pre-Juvenile 1:40 minutes; 3 jump maximum Axels are permitted, but no double jumps allowed.
- Juvenile through Novice 2:10 minutes maximum
- Junior and Senior 2:40 minutes maximum

LOGOWEAR

Short-sleeved T-shirt-\$16 each	Youth S	M	L
	Adult S	M	L XL
Long-sleeved T-shirt -\$20 each	Youth S	M	L
	Adult S	M	L XL
Sweatpants-\$35 each	Youth S	M	L
	Adult S	M	L XL
Hooded Sweatshirts-\$30 each	Youth S	M	L
	Adult S	\mathbf{M}	L XL

EVENT LIST

Solo Dance Well Balanced Freeskate Test Track Freeskate Rhythm Blues No Test Limited Beginner Canasta Tango **PrePreliminary** Beginner **Preliminary PrePreliminary** Swing Cha Cha Pre-Juvenile **Preliminary** Ten Fox Pre-Juvenile Juvenile Hickory Hoedown Intermediate Juvenile European Waltz Novice Intermediate Fourteen Step Junior Novice Rocker Foxtrot Senior **Junior**

Senior

Blues Showcase Duets

Kilian No Test / PrePreliminary
Argentine Tango Preliminary / Pre-Juvenile
Viennese Waltz Juvenile / Intermediate / Novice

Cha Cha Congelado Junior / Senior

Silver Samba

Tango

Senior

Open Fourteen Step

Compulsory/Short Spins

No Test / Limited Beginner / Beginner No Test / Limited Beginner / Beginner

PrePreliminary
Preliminary
Pre-Juvenile
Pre-Preliminary
Pre-Juvenile
Pre-Juvenile

Juvenile / Open Pre-Juvenile Pre-Juvenile Juvenile Juvenile Intermediate Pre-Juvenile Pre-Juvenile Pre-Juvenile Juvenile Juvenile

Novice Novice Junior / Senior

Jumps Pairs Dance Survivor

No Test / Limited Beginner / Beginner Preliminary Beginner
PrePreliminary Pre-Juvenile PrePreliminary

Preliminary
Pre-Juvenile
Juvenile
Juvenile
Novice
Intermediate
Junior
Preliminary
Pre-Juvenile
Pre-Juvenile
Juvenile
Juvenile
Intermediate

Novice Senior Novice
Junior Junior / Senior

Senior

Survivor Team Event Artistic Interpretive

Beginner / PrePreliminary Beginner No Test / Beginner Preliminary / Pre-Juvenile PrePreliminary Pre-Preliminary Preliminary Preliminary Preliminary Preliminary Pre-Juvenile Pre-Juvenile Juvenile Juvenile

Pairs Freeskate Juvenile Juvenile Intermediate / Novice Intermediate
No Test / Pre-Preliminary Junior / Senior Novice

No Test / Pre-Preliminary Junior / Senior Novice
Preliminary / Pre-Juvenile Junior

Juvenile / Intermediate / Novice Senior Junior / Senior

The following information will be required by Entry Eeze: Please note BIRTHDATE IS MANDATORY!

Name:		Sex: M/F Birthdate: M D	Yr			
Address:		City:				
State/Province:	Postal Code:	Phone Number: ()				
Club:	USFS #:	OR SC #:				
Partner's Name:	Skater or Pare	nt e-mail:				
Coach Name:	Coac	ch Phone: _()				
Coach e-mail:						
Highest Test Passed: FS _	Moves _	Dance				
	romotional materials. In	ne competition that we would like to order to post your child's (under 18 nt.				
I, may be included on the MC	_give consent that a pho FSC website and/or pro	oto of motional materials.	_(skater's name)			
Parent's or Legal Guardian'	s Signature:					
Data						

SYNCHRONIZED SKATING

General Information: Please have a designated skater give a signal to start the music. Movement must commence within 10 seconds after the start of the music. There will be a one-minute warm-up on the official surface. Warm up timing begins when the FIRST skater enters the ice.

Music: Rules governing music selection can be found in the U.S. Figure Skating rulebook, rules 7030.

Only CDs (standard Compact Disk format) will be accepted. They must be clearly marked with name, event entered and the music length.

Due to compatibility and reliability reasons no music may be submitted on re-recordable "CDRW" discs.

Each CD must have only <u>ONE</u> track on it. In the case of short and free skate programs, two separate CDs must be used. Any CD with more than one track will not be accepted. Competition music must be turned in at the registration desk and must be submitted when the team checks in. All music must be picked up at the completion of the competition. CDs not picked up will be returned at the competitor's expense or discarded.

General Rules: The Magic City International Figure Skating Competition is sanctioned by U.S. Figure Skating and Skate Canada. It will be conducted under the rules set forth in the 2014 edition of the U.S. Figure Skating Rulebook and this announcement. Particular note should be taken of these sections:

- Rule 3070: Eligibility to compete
- Rule 2056: Events to be skated
- Rules 7200 7520: Requirements for each level
- Replace the movements in isolation element with the creative element for all 6.0 levels that currently require a movement
 in isolation element (masters, juvenile, open collegiate and open juvenile). Rules affected are 7130 (A), 7130 (B), 7150
 (L), 7240, 7250, 7290 and 7510 (pages 301-332, Rulebook).
- Rule 2910: Duration and Warm-up Periods of Synchronized Team Skating
- Rule 7020: Clothing Synchronized Team Skating
- Rule 7021: The costume of the competitors must be modest, dignified, and appropriate for athletic competition, not garish or theatrical in design. The costume may, however, reflect the character of the music chosen.
 - A. Ladies may wear a skirt or body suits or full-length trousers. Ladies skirts must not be below the top of the calf of the legs for safety reasons.
 - B. Men must wear full-length trousers; no tights are permitted.
 - C. The costume must not give the effect of excessive nudity for an athletic sport. The costume and make-up must not be theatrical and must not highlight any skater.
 - D. Headdresses must be kept to a minimum. Any ornamentation attached to clothing or head must be firmly fastened
 so as not to fall off while skating under normal competitive conditions. There can be no props on the ice and hand
 props such as banners, canes, or pompoms are not permitted.
- Rule 7022: Sequins, rhinestones or jeweled trim may be used in moderation on the clothing of senior, junior and collegiate synchronized skating teams only. This adornment is allowed on the bodice only. Sleeves and skirts are to be void of

adornment. Feathers or other materials that could be dislodged upon contact are not allowed. The use of adornments at all other levels is prohibited.

Rule 7024: The use of hair pins and bobby pins is prohibited while skating in any synchronized skating competition.

Liability: U.S. Figure Skating, Magic City Figure Skating Club, and Maysa Arena accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 2300 of the 2014 edition of the official USFS rulebook.

Judging System: All events will be judged using the 6.0 judging system. Critiques by the judges will be available shortly after each event.

Entries: Registration is available online only through the EntryEeze link on our website at www.magicictyfsc.com The entry deadline is 11:59 pm November 25, 2013. Entries received after the deadline will be assessed a \$25.00 late fee.

Fees: Entry fee for the Preliminary, Pre-Juvenile, Open Juvenile Juvenile and Open Adult teams is \$80 per team plus \$20 per competitor, including alternates. The entry fee for the Beginner teams is \$50 per team plus \$5 per competitor, including alternates.

Awards: Awards will be presented on the basis of final placement. Teams placing first (1) through third (3) will be awarded team trophies.

Practice Ice: Practice ice sessions will be available to all teams on Friday, January 3 and Saturday, January 4, 2014. Practice Ice may be purchased through EntryEeze. It will be in 20 minute segments for \$80 per segment.

All teams must have an additional copy of their music available for practice sessions. The organizing committee will not accept responsibility for damage or loss of CDs but will take every precaution to ensure their safety.



SECTION 1: BASIC SKILLS / BEGINNER EVENTS

For all events: No skaters may have passed higher than the preliminary test in any discipline, and the majority of the team must be "no test."

A. Basic Skills Beginner 1 A team of 8 to 16 skaters. The <u>majority</u> of the team must be under 9 on the preceding July 1. Program duration: $1\frac{1}{2}$ - 2minutes +/- 10 sec.

Required elements:

a. Circle: One circle which must contain a two foot turn (stroking from backward to forward is permitted). Must contatin a forward inside and/or forward outside edge glide.

- b. **Line**: One line, which must cover half ice to full ice and must have only forward skating.
- c. **Block**: One block, which must cover half ice to full ice, and must have only 1 configuration.
- d. **Wheel**: One wheel, choice of 4-spoke or 3 spoke with backward pumps.
- e. Intersection: One intersection: Two lines facing each other,
- 2-foot glide at point of intersection.

RESTICTIONS:

- No additional elements allowed.
- Holds may only include shoulder-to-shoulder, hand-to-hand and choo-choo.
- Wheels and circles may not travel, change rotational direction or change configuration.
- No steps higher than Basic 5, with the exception of forward chasses.

B. Basic Skills Beginner 2

A team of 8 to 16 skaters. The <u>majority</u> of the team must be 9 - 11 years old on the preceding July 1. Program duration: $1\frac{1}{2}$ - 2minutes +/- 10 sec.

Required elements:

- a. Circle: One circle, which must include the choreographed step sequence: 2 forward crossovers, FO 3 turn, back pump, BO 1 foot glide (held for at least 2 counts), back pump, 1 backward crossover, FI stroke (1 direction only, don't need to repeat) b. Line: One line, which must cover the ice and may include forward & backward skating.
- c. **Block**: One block, which must cover the ice and must have 1 or 2 configurations.
- d. Wheel: One wheel of choice with backward pumps.
- e. Intersection: One intersection: Two lines facing each other,
- 2-foot or 1 foot glide at point of intersection.

RESTRICIONS:-

- No additional elements allowed.
- Holds may only include shoulder-to-shoulder, hand-to-hand and choo-choo.
- Wheels and circles may not travel, change rotational direction or change configuration.
- No steps higher than Free Skate 1, with the exception of forward chasses.

C. Basic Skills Beginner 3

A team of 8 to 16 skaters. The <u>majority</u> of the team must be at least 12 years old on the preceding July 1 Program duration: $2-2\frac{1}{2}$ minutes +/- 10 sec.

Required elements:

a. Circle: Circle element, which must include the combination move from Basic 8*. (1 direction only, don't need to repeat) b. Line: Must cover the ice and must include both forward and backward skating.

- c. **Block**: One block, which must cover the ice and must have 2 or 3 configurations.
- d. Wheel: Wheel element of choice with backward pumps, chasses, or crossovers.
- e. Intersection: One intersection: Two lines facing each other, 1-foot glide or forward lunge at point of intersection.

RESTRICTIONS:

- No traveling within elements (change of configuration and rotational direction are allowed).
- * The combination move is element C in Basic 8: Two forward crossovers into a forward inside mohawk, step down or cross behind, step into a backward crossover, step forward onto a forward inside edge glide. It does not need to be repeated, and does not need to be done in both directions.

Restrictions in all levels: All of the synchronized skating "illegal elements" found in Rule #777160 of the U.S. Figure Skating Rulebook

These levels are part of the U.S. Figure Skating Basic Skills program. Basic Skills competition guidelines will be used. There will be no more than 6 teams in each group. If there are not enough entries, Beginner 1 and Beginner 2 can be combined, at the discretion of the chief referee.



SECTION 2: U.S. FIGURE SKATING STANDARD COMPETITIVE EVENTS

* New rules adopted at the 2013 Governing Council are underlined. Please

A. Preliminary:

A team of 8 to 16 skaters. All skaters must be under 12. The majority of the team must be under 10 on the preceding July 1. Program duration: 2 minutes.

Well balanced program: Rule 7270

C. Pre-Juvenile:

A team of 8 to 16 skaters. The majority of the team must be

under 12 on the preceding July 1.
Program duration: 2 minutes.
Well balanced program: Rule 7260

D. Open Juvenile:

A team of 8 to 16 skaters. The majority of the team must be under 19 on the preceding July 1. All skaters must have passed the pre-preliminary moves in the field test.

Program duration: 2 ½ minutes Well balanced program: Rule 7250

E. Juvenile: A team of 12 to 20 skaters. Skaters must be under 13 on the

preceding July 1 and have passed the preliminary moves in the

field test.

Program duration: 3 minutes.

Well balanced program: Rule 7240

F. Open Adult: A team of 8 to 16 skaters. The majority of skaters must be 19

years or older on the preceding July 1.

Program duration: 2 ½ minutes. Well balanced program: Rule 7520

Crossover Rules:

No team may be comprised of more than 50% of athletes that are also on any other team. This applies to both the entire roster and the athletes that are skating on the ice at any given competition.

The chart below illustrates the levels where crossover skaters are allowed. The shaded areas indicate no crossovers are allowed. An "X" indicates crossovers are allowed between the two levels, providing all requirements are met as defined Rules 7200 - 7290 & 7500 - 7520, in addition to the statement above.

Level Athlete is Skating In	Preliminary	Pre -Juvenile	Open Juvenile	Juvenile	Intermediate	Novice	Junior	Senior	Open Collegiate	Collegiate	Open Adult	Masters	Adult
Preliminary													
Pre - Juvenile													
Open Juvenile													
Juvenile					Х	X							
Intermediate				Х		Х	Х	X					
Novice				Х	Х		Х	X					
Junior					Х	Х		X		X			
Senior					Х	Х	X			X			X
Open Collegiate													
Collegiate							Х	Х					Х
Open Adult													
Masters													Х
Adult								X		X		X	

Event and Fee List

•	BS Beginner 1	\$50 per team / event \$5 per skater / event
•	BS Beginner 2	\$50 per team / event \$5 per skater / event
•	BS Beginner 3	\$50 per team / event \$5 per skater / event
•	Preliminary	\$80 per team / event \$20 per skater / event
•	Pre-Juvenile	\$80 per team / event \$20 per skater / event
•	Open Juvenile	\$80 per team / event \$20 per skater / event
•	Juvenile	\$80 per team / event \$20 per skater / event
•	Open Adult	\$80 per team / event \$20 per skater / event

<u>Note:</u> Team Managers: Please carry proof of age and/or birth certificates for all competitors.

Note for beginner teams: Beginner teams may choose to represent either a full member club or an U.S. Figure Skating Basic Skills school / program.

Magic City International Figure Skating Competition

TEAM ROSTER

Club Name	
Team Name	
Division	
Coach (es)	

Please list skaters alphabetically.

Team Member	Birthdate	USFSA#	Highest MITF test passed
1			
1.			
2.			
3.			
4.			
5. 6.			
6.			
7.			
8.			
9.			
10.			
11.			
12.			
13.			
14.			
15. 16.			
16.			
17.			
18.			
19.			
20.			
21.			
22.			
23.			
24.			
Alt. 1.			
Alt. 2.			
Alt. 3.			
Alt. 4.			

Skaters on beginner teams are not permitted to have passed higher than preliminary, and the majority of the team must be no-test.

Skaters on beginner teams may be either full U.S. Figure Skating members or Basic Skills members.

Magic City International Figure Skating Competition

Liability Waiver / Certification by Club Officer

Team Name:	Level:
	1

U.S. Figure Skating and the clubs or organizers of competitions undertake no responsibility for damages or injuries suffered by the skaters or officials. As a condition of and in consideration of the acceptance of their entries or participation therein, all entrants, their parents and guardians and officials shall be deemed to agree to assume all risks of injury to their person and property resulting from, caused by or connected with, the conduct and management of the competition, and to waive and release any and all claims which they may have against any officials, U.S. Figure Skating, the club hosting the competition, and against its officers, and their entries shall be accepted only on such condition.

Skater's name in alphabetical order	Skater signature or parent / guardian (if skater is under 18)
1.	,
2.	
3.	
4.	
5.	
6.	
7.	
8.	
9.	
10.	
11.	
12.	
13.	
14.	
15.	
16.	
17.	
18.	
19.	
20.	
Alt. 1	
Alt. 2	
Alt. 3	
Alt. 4	

Club officer: All of the skaters listed on the team entry form are to the best of my knowledge, eligible members in good standing and eligible to compete under U.S. Figure Skating or Skate Canada rules.

Print Name:	Signature
Title:	
Club name:	