Big River Basic Skills Competition



Saturday March 23, 2013

*** Pre-Pre and Preliminary Levels and Artistic events***

St. Mary's Ice Arena 700 Terrace Heights Winona, MN 55987

The annual Basic Skills Competition is growing each year and promises to be a great experience for all who enter.

This competition caters to early skaters from Snowplow Sam and Basic Skills classes up through USFSA

Preliminary level competitors. Every participant receives an award

Entries must be Postmarked
No Later than February 8th, 2013

Eligibility:

The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/club or any other Basic Skills Program/club.

Eligibility will be based on skill level as of February 8, 2013. All Snowplow Sam and Basic Skills 1-8 skaters must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed including MIF or individual dances.

For the Free skate 1-6, Test Track and Well Balanced levels, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.

Registration:

- *The competition committee reserves the right to limit entries in any event or to cancel an event.
- *Entry fees will only be refunded in accordance with the refund policy listed below.
- *Late entries will be assessed a \$25.00 late fee
- *Late entries acceptance will be at the discretion of the Chief Referee.
- *Skaters will not be allowed to practice or compete until all financial obligations are met

Secure Online Registration:

at: www.winonafigureskating.org

- *Deadline is midnight FEBRUARY 8, 2013
- *Entries received after February 8, 2013 will be considered to be late
- *Pay via a secured credit card transaction (Visa, MasterCard or Discover only)
- *Credit card charges will show up as: ENTRYEEZE, LLC
- *Persons contesting the charges on their credit card for their entry fees will be charged an additional \$30.00 fee
- *A non-refundable processing fee applies 3.5%

Paper Registrations

forms are available at: www.winonafigureskating.org

- *Deadline is postmarked by February 8, 2013
- *Entries received after February 8, 2013 will be considered to be late
- *Persons using checks without sufficient funds will be charged an additional \$30.00 fee per check
- *If a NSF check is received, all further payments must be made by cash or money order
- *There is an addition fee of \$10.00 for paper entries
- *Make checks payable to WFSC
- *Mail checks and completed entry forms to:

Holly Jacobs c/o Winona Figure Skating Club PO Box 122 Winona, MN 55987

Entry Fees:

\$40.00 for the first event and \$10.00 for each additional event

Refunds

Full refunds including practice ice and minus the online processing fee of 3.5% are available if withdrawal is prior to March 1, 2013. After March 1, 2013, entry refunds are only available if the competition is not held or if there is a death in the competitor's immediate family. There will be NO medical refunds given. All refunds will be handled in the same manner as was paid. Check or cash payment will be refunded via club check. Credit card payments will be refunded to the card that was used to pay the fee. Please contact the WFSC Treasurer at finance@winonafigureskating.org for further refund information. If you register online, the processing fee of 3.5% is NOT refundable for any reason.

Special Note to Coaches, Skaters and Parents

- *It is the skaters' and coaches' responsibility to verify that the skater has entered the correct event and level. Event changes or additions to entries made after an application has been submitted may be assessed a \$25.00 charge/addition fee.
- *Check the WFSC website, <u>www.winonafigureskating.org</u> for any possible changes or corrections to this application.
- *On paper registrations, the primary coach as well as a club officer must sign the application.
- *On online registrations, the primary coach as well as a club officer must electronically approve the registration.
- *This is to verify that you information is accurate and that you are in good standing with your club.

Practice Ice

- *Limited practice ice will be available. Skaters will be able to choose their own practice ice session(s) online at www.winonafigureskating.org
- *An email notification will be sent out to all skaters once practice ice is available online
- *Practice ice purchased ahead of time online will be \$10.00
- *Practice ice purchased online once practice ice is posted will be \$12.00
- *Practice ice purchased at the arena will be \$15.00
- *Practice ice sessions are 20 minutes and no music is played.

Awards, Pictures and Videotaping

ALL skaters will be given awards which will be presented off-ice after the official results are posted for each event. An official photographer, located near the awards area, will take group pictures of ALL participants as well as individual skater pictures. Pictures will be available to order online at www.winonafigureskating.org. There will be no professional videotaping available.

Registration Desk

The registration desk will be open at St. Mary's Ice Arena during all scheduled practices and events. **Check in at least One Hour prior to your event.** Events can begin as early as 30 minutes ahead of schedule.

- *Results & Programs can be purchased at the registration table
- *Maps to local restaurants, hotels, malls and the hospital are available at the Registration desk
- *A self-service first aid station is available at the registration desk
- *Lost and Found is at the registration desk
- *Competition apparel will be available in the St. Mary's Ice Arena fieldhouse, along with items for other vendors.

Music

Only CD's (standard format only) and must be marked clearly with the competitor's name and event. Music must be turned in at the registration desk when checking in for the competition.

Music must be turned in at least one hour prior to competing.

Music may be picked up at the registration desk after the completion of the event.

Music will NOT be mailed to skaters after the competition.

All skaters must have a back up copy of their music. All care will be taken but WFSC can assume no responsibility for CD's.

Hotel Information

Visit the WFSC website at <u>www.winonafigureskating.org</u> for hotel information. WFSC has partnered with several area hotels for a reduced rate for Big River competitors.

Competition Apparel and Personal Ads

Apparel will be available in the St. Mary's University Field House near the awards area, along with several other vendors. Personal ads in the Big River program are available for \$5.00 Personal ad information is also posted on the WFSC website.

Other Information

- *St. Mary's Ice Arena ice surface is 85 x 200
- *Bleacher seating is available
- *Admission to the Big River Competition is free
- *Locker rooms will be available for skaters to use
- *The arena has a concession stand
- *There is a first aid room located at the concession stand end of the arena look for the signs
- *There will be trained first aid staff on site during practice ice and all events
- *There will be a coaches hospitality room

BASIC ELEMENTS EVENT: SNOWPLOW SAM – BASIC 8

Format choice of the host: Each skater will perform each element when directed by a judge or referee OR have the option to perform one element at a time in the <u>order listed below</u> (no excessive connecting steps). Referee driven format examples: all skaters perform first element before moving on to the next and so on **OR** each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice
- No music
- All elements must be skated in the order listed
- Time: 1:00 or less

Basic 1 1. Forward two foot glide and dip 2. Forward two foot swizzles 6-8 in a row 3. Forward snowplow stop 4. Backward wiggles 6-8 in a row	 Basic 5: Backward outside edge on a circle clockwise or counterclockwise Backward crossovers 4-6 consecutive - both directions Basic one foot spin – free leg held to side of spinning leg - minimum three revolutions Side toe hop -either direction Hockey stop Basic 6: Standstill forward inside three-turn - R & L Forward spiral on a straight line - R or L Lunge - R or L T-stop - R or L
 Basic 2 Forward one foot glide - either foot Forward alternating ½ swizzle pumps, in a straight line - 2-3 each foot Moving snowplow stop Two foot turn in place- forward to backward Backward two foot swizzles 6 - 8 in a row 	Basic 7: 1. Standstill forward inside open Mohawk - R to L and L to R 2. Ballet Jump - either direction 3. Back crossovers to a back outside edge landing position clockwise and counter clockwise 4. Forward inside pivot
 Basic 3 Forward stroking Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive Forward slalom Backward one foot glide - either foot Two foot spin – minimum three revolutions 	 Basic 8: Moving forward outside or forward inside three-turns R & L Waltz jump Mazurka - either direction 1 Combination move - clockwise or counter clockwise – two forward crossovers into FI Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position -minimum three revolutions
 Basic 4 Standstill forward outside three-turn - R & L Forward outside edge on a circle clockwise or counter clockwise Forward crossovers 4-6 consecutive both directions Backward stroking - 4-6 strokes Backward snowplow stop - R or L 	

BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 8

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified. Vocal music is allowed.

- To be skated on full ice
- The skater may use elements from a previous level
- A .2 deduction will be taken <u>for each</u> element performed from a higher level
- Time: 1:00 +/- 10 seconds

	Basic 5: 1. Backward crossovers 4-6 consecutive in both directions 2. Basic one-foot spin – free leg held to side of spinning leg - minimum three revolutions 3. Side toe hop -either direction 4. Hockey stop
 Basic 1 1. Forward two foot glide and dip 2. Forward two foot swizzles 6 -8 in a row 3. Backward wiggles 6-8 in a row 4. Forward snowplow stop 	Basic 6: 1. Standstill forward inside three-turn - R & L 2. Bunny Hop 3. Forward spiral on a straight line R or L 4. Lunge - R or L 5. T-stop - R or L
Basic 2 1. Forward one foot glide - either foot 2. Two foot turn in place- forward to backward 3. Backward two foot swizzles 6 - 8 in a row 4. Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot 5. Moving snowplow stop	Basic 7: 1. Standstill forward inside open Mohawk - R to L and L to R 2. Ballet Jump- either direction 3. Back crossovers to a back outside edge landing position clockwise and counter clockwise 4. Forward inside pivot
 Basic 3 Forward stroking Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive Backward one foot glide – either foot Forward slalom Two foot spin – minimum three revolutions 	 Basic 8: Moving forward outside or forward inside three-turns R & L Waltz jump Mazurka in either direction 1 Combination move - clockwise or counter clockwise - two forward crossovers into FI Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge Beginning one-foot upright spin - free foot held to side of spinning leg or crossed position -minimum three revolutions
 Basic 4 Forward crossovers 4-6 consecutive both directions Standstill forward outside three- turn - R & L Backward stroking - 4-6 strokes Backward snowplow stop - R or L 	

FREE SKATE 1-6 COMPULSORY EVENT

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken <u>for each</u> element performed from a higher level
- Time: 1:15 or less

Fr	ee skate 1 Compulsory	Fre	<u>ee skate 4 Compulsory</u>
1.	Advanced forward stroking - 4-6 consecutive	1.	Forward power 3's, 2-3 consecutive sets-R or L
2.	Backward outside three-turns R & L	2.	Sit spin- minimum three revolutions
3.	One-foot upright scratch spin from backward	3.	Loop jump
	crossovers-minimum three revolutions	4.	Waltz jump/loop jump combination
4.	Waltz jump from backward crossovers		
5.	Half flip jump		
	• •		
Fr	ee skate 2 Compulsory	Fre	ee skate 5 Compulsory
1.	Forward outside or inside spiral - R or L	1.	Camel spin- minimum three revolutions
2.	Waltz Three's - R or L, 2-3 sets	2.	Forward upright spin to back upright spin-
3.	Beginning back spin - entry optional –		minimum three revolutions, each foot
	minimum two revolutions	3.	Loop/loop jump combination-
4.	Waltz jump, side toe hop, waltz jump sequence	4.	Flip jump
5.	Toe loop jump		
Fr	ee skate 3 Compulsory	Fre	ee skate 6 Compulsory
1.	Forward crossovers in a figure 8	1.	Five step Mohawk sequence - 1 set alternating pattern
2.	Backward inside three-turns, R & L		(refer to Basic Skills Curriculum Free skate 6)
3.	Back spin- minimum three revolutions	2.	Camel, sit spin combination - minimum of four
4.	Salchow jump		revolutions total
5.	Waltz jump/toe loop or Salchow/toe loop jump	3.	Split jump or stag jump
	combination	4.	Waltz jump, ½ loop, Salchow jump sequence
		5.	Lutz jump

FREE SKATE 1-6 PROGRAM EVENT

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec

Free skate 1	Free skate 4
1. Advanced forward stroking 4-6 strokes	1. Forward power 3's, 2-3 consecutive sets R or L
2. One-foot upright scratch spin from back	2. Sit spin-minimum three revolutions
crossovers- minimum three revolutions	3. Loop jump
3. Waltz jump from back crossovers	4. Waltz jump/loop jump combination
4. Half flip jump	
Free skate 2	Free skate 5
1. Forward outside spiral R or L	1. Camel spin-minimum three revolutions
2. Beginning back spin- minimum two	2. Forward upright spin to back upright spin- minimum
revolutions	three revolutions each foot
3. Waltz jump, side toe hop, waltz jump	3. Loop/loop jump combination
sequence	4. Flip jump
4. Toe loop jump	
Free skate 3	Free skate 6
1. Forward crossovers in a figure 8	1. Camel/sit spin combination-minimum four revolutions
2. Back spin-minimum three revolutions	total
3. Salchow jump	2. Split or stag jump
4. Waltz jump/toe loop or Salchow/toe loop	3. Waltz jump/1/2 loop /Salchow jump sequence
jump combination	4. Lutz jump

Suggested Compulsory Event Test Track and Well Balanced Levels

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken <u>for each</u> element performed from a higher level
- Skaters may have the option to skate one level higher in compulsories than their free skate program

	<u> </u>	QUALIFICATIONS	PROGRAM
LEVEL	ELEMENTS		LENGTH
Limited Beginner Compulsory	 Waltz jump ½ jump of choice Forward two foot or one foot spin, minimum three revolutions (free leg position optional) Forward or backward spiral 	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skate badge tests	Time: 1:15
Beginner Compulsory	 Toe loop jump Salchow jump Forward scratch spin- minimum three revolutions Forward or backward spiral 	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skate badge tests	Time:1:15
No Test Compulsory	 Loop jump Jump combination to include a toe loop (may not use a loop or Axel) Solo spin- sit or camel spin - minimum three revolutions Spiral sequence- must include a forward and backward spiral. Additional spirals and balance moves may be included. 	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skate badge tests, no official U.S. Figure Skating free skate tests passed	Time:1:15
Pre-Preliminary Compulsory	 Flip jump Jump combination waltz jump/toe loop jump OR Salchow/toe loop jump Solo spin- sit or camel spin - minimum three revolutions Spiral sequence- must include a forward and backward spiral. Additional spirals and balance moves may be included. 	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test	Time:1:15
Preliminary Compulsory	 Lutz jump Single jump combination (may not use Lutz jump or Axel) Camel spin- minimum three revolutions Spiral sequence- must include a forward and backward spiral. Additional spirals and balance moves may be included. 	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test	Time :1:15

Test Track Program Event

Skaters may enter EITHER the new test track free skate program or the well-balanced track free skate program but **NOT** both during the same nonqualifying competition. Competitors will skate to music of their choice, vocal music permitted. The 6.0 judging system will be used for all Test Track events.

Deductions WILL be made for skaters including technical elements not permitted in the event description.

- 0.1 from EACH mark for each technical element included that is not permitted in the event description.
- 0.2 from the technical mark for each extra or lacking element.
- 0.1 for any spin with less than required revolutions.

LEVEL	JUMP ELEMENTS	SPINS	STEPS	QUALIFICATIONS
Limited Beginner Time:1:30 +/- 10	Max 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front). Max 2 jump sequences Max 2 of any same jump	Max 2 spins: Two upright spins, no change of foot, no flying entry (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
Beginner Time: 1:30 +/- 10	Max 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow and toe loop only. Max 2 jump combinations or sequences Max 2 of any same type jump	Max 2 spins: Two upright spins, change of foot optional, no flying entry (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
Pre-Preliminary Test Time: 1:30 +/- 10	Max 5 jump elements: Jumps with not more than one-half rotation (front to back or back to front including half-loop) Single rotation jumps: Salchow, toe loop and loop only. Max 2 jump combinations or sequences Max 2 of any same type jump	Max 2 spins: Two spins of a different nature, one position only, no change of foot, no flying entry. (Min 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test
Preliminary Test Time: 1:30 +/- 10	Max 5 jump elements: Jumps with not more than one rotation (no Axels). Max 2 jump combinations or sequences Max 2 of any same type jump	Max 2 spins: One spin in one position, no change of foot, no flying entry (Min 3 revs) and One consisting of a front scratch to back scratch, exit on spinning foot not mandatory (Min 3 revs on each foot).	Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test

Well-balanced Program Requirements U.S. Figure Skating rulebook requirements

	Jump Elements	Spins	Steps	Qualifications
LEVEL	-	_	-	
No Test #4280 Times Vary 1:00-1:30 +/-10 Refer to announcement	Max 5 Single Jumps (no Axel) Max 2 combos or sequences. Combos limited to 2 jumps Number of jumps in sequence is limited to a max of 3 single jumps (half-loop is not considered a single jump).	Max 2 Spins must be a different nature. Minimum three revolutions each. Spins may change feet, position and start with a fly.	Max 1 Must use one half the ice surface	May <u>not</u> have passed any official U.S. Figure Skating free skate tests.
Pre- preliminary #4270 Time: 1:30 +/- 10	Max 5 Single Jumps only (Axel permitted) Max 2 combos or sequences. Combos limited to 2 jumps Number of jumps in sequence is limited to a max of 3 single jumps (half-loop is not considered a single jump). Axel may be repeated as individual jump, combo, or sequence. Max 2 Axels.	Max 2 Spins must be a different nature. Minimum three revolutions each. Spins may change feet, position and start with a fly.	Max 1 Must use one half the ice surface	Must have passed no higher than U.S. Figure Skating Pre-preliminary free skate test.
Preliminary #4260 Time: 1:30 +/- 10	Max 5 1 Axel or Waltz jump type jump Max 2 combos or sequences. Combos limited to 2 jumps Number of jumps in sequence is limited to a max of 3 single/double jumps (half-loop is not considered a single jump). Only 2 different double jumps may be attempted (double Salchow, toe or loop only) Axel and no more than 2 different double jumps may be repeated as individual jumps, combos, or in sequences. Max of 2 Axels or any double jump.	Max 2 Spins must be a different nature. Minimum three revolutions each. Spins may change feet, position and start with a fly.	Max 1 Must use one half the ice surface	Must have passed no higher than U.S. Figure Skating Preliminary free skate test.

ARTISTIC EVENTS

Artistic events are open to skaters in Basic, Free Skate, Limited Beginner through Preliminary. Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided competitors within one minute and by A .2 deduction will be assessed by the referee against each judges' mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical and artistic qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

* For specific guidelines regarding the conduct of Showcase or Artistic competitions, refer to the Nonqualifying Showcase Guidelines posted on www.usfigureskating.org. Competitors at the preliminary level who place first, second, third or fourth in a contested showcase/artistic/theatrical/interpretive skating event will receive an invitation to compete at the National Showcase Competition held each August.

Artistic/Showcase categories may include:

- Artistic Events: Showcase program utilizing emotional qualities from either dramatic or light entertainment or a combination of both.
- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- Duets: Theatrical/artistic performances by any competitors.
- Mini production ensembles): Theatrical performances by three to seven competitors.
- Production ensembles: Theatrical performances by eight to 30 skaters. Theater On Ice teams are eligible as production ensembles. NOTE: Skaters may enter only one each duet, mini production or production event.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-8	Elements only from Basic 1-8 curriculum	May not have passed any higher than Basic 8 level.	Time 1:00 Max
Free skate 1-6/ Limited Beginner/ Beginner/	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 Max
No Test/ Pre- preliminary	3 jump maximum. No axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating Pre-Preliminary	Time: 1:30 Max
Preliminary	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate	Time: 1:40 Max

BEGINNER SPINS

No music on half-ice. Spins should be skated exactly as stated and in this order. Skaters will perform one spin at a time (no excessive connecting steps). Skaters will be given one opportunity to perform each spin. Groups will be divided according to Basic/Free Skate test level. Spins should be a minimum of three revolutions each.

Free skate 1-6, Beginner: Two foot spin, Forward one foot spin – optional free leg position, Sit Spin

No-Test, Pre-Preliminary: Forward Scratch spin, Backward one foot spin, Camel spin

Preliminary: Forward Scratch Spin, Backward one foot spin, Combination spin of choice- minimum two changes of

position or foot

JUMPS

Entrants will qualify according to their free skate level, but may 'skate up' one level. All levels will be skated on $\frac{1}{2}$ ice. Jumps should be performed exactly as stated. Skaters will be given two opportunities to perform each jump and will be judged on the best one. Repeated jumps must be the same as the original. The following format will be used: the first skater will take the ice and attempt the first jump twice, then attempt the second jump twice before going to the next skater. The repeat of each jump element must be the same jump(s) as the first when there is a choice. This procedure will be repeated throughout the event. Maximum time is 1 minute.

Free Skate 1-6, Beginner: Waltz jump; toe loop or Salchow

Pre-Preliminary: Toe loop; combination of any two single jumps (no Axels)

Preliminary: Loop; combination of any two single jumps

BASIC SKILLS COMPETITION ENTRY FORM

Name_				Age	Sex	
	Last		First			
Address	S		City			
State	Zip Email	Address				
Area Co	ode/Phone #		_Birth date			
U.S. Fiş	gure Skating number		_Highest Level Passed			
Progran	m/Club Affiliation					<u>-</u>
Directo	r's/Instructor's Name					-
	check the event(s) you are entering <i>T both</i> .	ng: <i>Skaters ma</i>	y enter EITHER the tes	st track OR	the well-balai	nced free skate track,
	Basic Elements/Compulsories:		Basic Fre	e Skate Pro	ogram:	
	Basic 1 Basic 2 Basic 3 Basic 4	Basic 5 Basic 6 Basic 7 Basic 8	Basic 1 Basic 2 Basic 3 Basic 4		Basic 5 Basic 6 Basic 7 Basic 8	
	Free Skate Elements/Compulso	ries:	Test Track Free S	Skate Prog	ram:	
	Free Skate 1 Free Skate 2 Free Skate 3 Free Skate 4 Free Skate 5 Free Skate 6		F1 F1 F1 F1	ree Skate 1 ree Skate 2 ree Skate 3 ree Skate 4 ree Skate 5 ree Skate 6		
	Test Track Elements/Compulse	ories:	Test Track Free S	Skate Prog	ram:	
	Limited Beginner Beginner No Test Pre-preliminary Preliminary		Limited Beginner Beginner No Test Pre-Prelimi Preliminary	nary Test		
Well B	Balanced Elements/Compulsories	Program:	Well Balanced Fro	ee Skate Pr	ogram:	
	No Test Free skatePre-preliminary Free skatePreliminary Free skate	e	No Test FrePre-prelimitPreliminary	nary Free sl	kate	
	Spins:		Jumps:			
	FS 1-6 Indicate Level Limited Beginner Beginner No Test Pre-preliminary Preliminary		FS 1-6 Ind Limited Beg Beginner No Test Pre-Prelimi Preliminary	ginner -		

Artistic:				
BS 1-8 Indicate Level FS 1-6 Indicate Level Limited Beginner Beginner No Test Pre-Preliminary Test Preliminary				
may purchase more than one practice	e ice. Please specify which time y which practice session you will ge	ng before and the morning of the competition. You ou prefer. Practice ice is sold on a first come, first et. Practice ice can't be sold over the phone or by -on" the morning of the competition.		
First event (\$40)	\$	Entry Fee is \$40 for the first event and \$10 for each additional event		
Additional event (\$10)	\$			
Additional event (\$10)	\$	If your entry is postmarked later then		
Practice ice 20 min (\$10)	\$	February 8 th you must include a late		
Late fee (\$25)	\$	fee or the entry will not be accepted		
Total	\$	<u> </u>		
Make payment to: WFSC Mail everything to: WFSC – c/o Holly Jacobs, PO Box 122, Winona, MN 55987 For additional information contact: Holly Jacobs (507)-951-1538 or info@winonafigureskating.org Registration entries must be postmarked no later than February 8, 2013 ENTRY FEES ARE NOT REFUNDABLE AFTER THE ENTRY DEADLINE UNLESS AN EVENT IS CANCELED. Certification of Competitor: The Competitor is eligible to enter the events checked. It is agreed that the competitor and				
practice or the competition, and from an	ny and all liability for damages t			
Parent/Guardian Signature		Date		
Competitor Signature		Date		
Instructor/Coach Signature		Date		

Date_____

Program Director/Club Officer_____