11th Annual Magic City Figure Skating Club Basic Skills Competition

January 7-8, 2012



and



Entry Form

Hosted by:
The Magic City Figure Skating Club
To be held at:
MAYSA ARENA
2501 Burdick Expressway West
Minot, ND 58701
(701) 838-6720

For more information, please contact: Susan Brekke-Wentz (701)852-6326 Or email at sdbw@srt.com

ELIGIBILITY RULES FOR PARTICIPANTS

The competition is open to ALL skaters who are current eligible (ER 1.00) members of the Basic Skills Program and/or are full members of U.S. Figure Skating or members of Skate Canada. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills program/club or any other Basic Skills program/club.

Eligibility: Eligibility will be based on skill level as of closing date of entries (November 14, 2011). All SNOWPLOW SAM and BASIC SKILLS SKATERS THROUGH BASIC 8 (US skaters) and Stage 1 through Stage 5 (Canadian skaters) must skate at highest level passed and NO official U.S. Figure Skating or Skate Canada tests may have been passed including MIF or individual dances.

For the Free Skate 1-6, Test Track and Well-Balanced levels, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition. For Canadian skaters these levels are correlated to stage 6 and stage 7 in the CanSkate program.

Please note: If a skater competes at a non-qualifying competition in a "Beginner or No Test" category, then that skater must compete at the equivalent or higher level in a Basic Skills approved competition.

Facility: All events will be skated at the MAYSA Sports Arena. The facility has two ice surfaces, each 85×200 feet, with modest seating capacity. There is adjacent parking available. The arena has a snack bar and vending machines.

Entries: Use the enclosed entry blank. Copies may be made as needed. Entry fee must accompany the completed application.

Fees: The first event \$35.00 each additional event \$10.00.

Checks and money orders in US funds to:

Magic City Figure Skating Club, PO Box 735, Minot, ND 58702-0735

Entries must be postmarked by November 14, 2011.

A \$20 service fee will be assessed for processing any NSF checks.

Registration errors may be able to be corrected, for a \$20 fee.

There will be no refunds after the close of entries November 14, 2011, unless an event is canceled due to lack of participants or in the case of death in the immediate family. No other refunds will be considered.

Late entries will be accepted only if there are spots available and at the discretion of the organizers. An additional \$25 fee will be assessed for late entries.

The referee reserves the right to cancel or combine events if fewer than two entrants are registered. Be sure to check your event schedule and the bulletin board in the registration area for announcements regarding schedule and event changes. Announcements may also be posted on the club's website, www.magiccityfsc.com.

Awards – Everyone will receive an award. All events will be final rounds. Medals will be awarded to first, second, and third places. Awards will be given following the posting of the event results.

Schedules: Schedules will be available at least one week prior to the start of the competition, at www.magiccityfsc.com. Schedules, results, and pictures will also be published at www.sk8stuff.com

Registration: The registration desk will be open Friday, January 6 from 3 to 9pm and all day Saturday and Sunday at MAYSA. Skaters must check in one hour or more prior to their scheduled events.

Music: Each skater must furnish his or her own CD labeled with the competitor's name and event for events requiring music. All CD's should be in a hard case and should only include one track per disc. Skaters submitting CD's without a hard case will be required to purchase one at the music table.

Skaters must have two copies of each music selection; one will be turned in when registering and the other should be readily available in the event of a malfunction during the event. Proper care will be taken, but the MCFSC cannot accept responsibility for lost CD's. Music must be picked up at the music table after the skater's events. CD's not picked up prior to the end of competition will be returned at the competitor's expense or discarded.

Practice Ice: Practice ice is not included with the entry fee, but may be purchased at the registration desk before and during the competition. Sessions will be 20 minutes long. A maximum of 25 skaters will be allowed on the ice during any one session. Practice ice may be purchased for \$10 per session on a first come first served basis.

Admission: The competition is open to the public at no charge. The concession area will be open, serving hot food, hot and cold beverages, and snacks, during all practice sessions and throughout the competition.

Photos: A photographer will be available during the competition. Pictures will be taken of the top four skaters in each group as soon as possible after awards are posted. Other shots may be taken for purchase.

Logo Wear: T-shirts, sweatshirts, and sweatpants may be purchased by ordering before the competition. Please see registration form to order.

Accommodations: Several area hotels are offering special discounts to skaters and their families. Mention the Magic City Figure Skating Club when making a reservation to receive special price.

Sleep Inn
2400 10th St SW
Best Western Kelly Inn
1510 26th Avenue SW

701-837-3100 1-800-735-5868, 701-852-4300

\$130.00 \$100.00

Reserve by December 23rd Reserve by December 23rd

Grand International Comfort Inn 1505 N Broadway 1515 22nd Ave. SW 1-800-735-4493, 701-852-3161 701-852-2201 \$119.00 \$106.99

Reserve by December 21st Reserve by December 23rd

International Competition: The 23rd Annual Magic City International Figure Skating Competition will be held in conjunction with this competition at MAYSA Arena. Contact Susan Brekke-Wentz, Competition Chair at 701-852-6326 or sdbw@srt.com for information and a separate announcement or for registration questions.

We're really looking forward to seeing you in the Magic City!!

BASIC ELEMENTS EVENT: SNOWPLOW SAM – BASIC 8

- Each skater will perform each element when directed by a judge or referee
- To be skated on 1/3 to 1/2 ice
- No music
- All elements must be skated in the order listed (judge or referee will direct skater)

Snowplow Sam: CanSkate Level: Stage 1 and skater age 5 and under by 12/01/11	Basic 5: CanSkate Level: Stage 4 1. Backward outside edge on a circle clockwise or counterclockwise
 March followed by a two foot glide and dip Forward two foot swizzles 2-3 in a row 	2. Backward crossovers 4-6 consecutive - both directions
3. Backward wiggles 2-6 in a row	3. Basic one foot spin – free leg held to side of spinning leg
4. Forward snowplow stop	- minimum three revolutions
	4. Side toe hop -either direction
	5. Hockey stop
Basic 1 CanSkate Level: Stage 1 and skater age 6 and	Basic 6: 1. Standstill forward inside three-turn - R & L
up by 12/01/11	2. Bunny Hop
1. Forward two foot glide and dip	3. Forward spiral on a straight line - R or L
2. Forward two foot swizzles 6-8 in a row	4. Lunge - R or L
3. Backward wiggles 6-8 in a row	5. T-stop - R or L
4. Forward snowplow stop	•
D 1 0	D 1 5
Basic 2 CanSkate Level: Stage 2	Basic 7: 1 Forward incide open Mohawk P to L and L to P
1. Forward one foot glide - either foot	 Forward inside open Mohawk - R to L and L to R Ballet Jump - either direction
2. Forward alternating ½ swizzle pumps, in a	3. Back crossovers to a back outside edge landing position
straight line – 2-3 each foot	clockwise and counter clockwise
3. Two foot turn in place- forward to backward	4. Forward inside pivot
4. Backward two foot swizzles 6 - 8 in a row	
5. Moving snowplow stop	
Basic 3	Basic 8:
 Forward stroking Forward ½ swizzle pumps on a circle, either 	CanSkate Level: Stage 5 1. Moving forward outside or forward inside three-turns R & L
clockwise or counter clockwise 4-6	2. Waltz jump
consecutive	3. Mazurka - either direction
3. Backward one foot glide - either foot	4. 1 Combination move - clockwise or counter clockwise –
4. Forward slalom	two forward crossovers into FI Mohawk, step behind,
5. Two foot spin – minimum three revolutions	step into one back crossover and step to a forward inside
	edge
	5. Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position -minimum three
	revolutions
Basic 4	
CanSkate Level: Stage 3	
1. Standstill forward outside three-turn - R & L	
2. Forward outside edge on a circle clockwise or	
counter clockwise 3. Forward crossovers 4-6 consecutive both	
directions	
4. Backward stroking - 4-6 strokes	
5. Backward snowplow stop - R or L	5

BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 8

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified. Vocal music is allowed.

- To be skated on full ice
- Time: 1:00 +/- 10 seconds
- The skater may use elements from a previous level
- A .2 deduction will be taken <u>for each</u> element performed from a higher level

	T
Snowplow Sam:	Basic 5:
CanSkate Level: Stage 1 and skater age 5	CanSkate Level: Stage 4
and under by 12/01/11	1. Backward crossovers 4-6 consecutive in both directions
1. March followed by a two foot glide and dip	2. Basic one-foot spin – free leg held to side of spinning leg
2. Forward two foot swizzles 2-3-in a row	- minimum three revolutions
3. Backward wiggles 2-6 in a row	3. Side toe hop -either direction
4. Forward snowplow stop	4. Hockey stop
Basic 1	Basic 6:
CanSkate Level: Stage 1 and skater age 6 and	1. Standstill forward inside three-turn - R & L
up by 12/01/11	2. Bunny Hop
Forward two foot glide and dip	3. Forward arabesque spiral on a straight line R or L
1. Forward two foot swizzles 6 -8 in a row	4. Lunge - R or L
2. Backward wiggles 6-8 in a row	5. T-stop - R or L
4. Forward snowplow stop	3. 1-stop - K of L
Basic 2	Basic 7:
CanSkate Level: Stage 2	1. Forward inside open Mohawk - R to L and L to R
1. Forward one foot glide - either foot	^
	2. Ballet Jump- either direction
2. Two foot turn in place- forward to backward 3. Backward two foot swizzles 6 - 8 in a row	3. Back crossovers to a back outside edge landing position
	clockwise and counter clockwise
4. Forward alternating ½ swizzle pumps, in a	4. Forward inside pivot
straight line – 2-3 each foot	
5. Moving snowplow stop	
Basic 3	Basic 8:
1. Forward stroking	CanSkate Level: Stage 5
_	1. Moving forward outside or forward inside three-turns R & L
2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive	1
	2. Waltz jump
3. Backward one foot glide – either foot	3. Mazurka in either direction
4. Forward slalom	4. 1 Combination move - clockwise or counter clockwise -
5. Two foot spin – minimum three revolutions	two forward crossovers into FI Mohawk, step behind,
	step into one back crossover and step to a forward inside
	edge 5. Reginning one feet unwight oning free feet held to side
	5. Beginning one-foot upright spin - free foot held to side
	of spinning leg or crossed position -minimum three revolutions
Basic 4	Tevolutions
CanSkate Level: Stage 3	
1. Forward crossovers 4-6 consecutive both	
directions	
2. Standstill forward outside three- turn - R & L	
3. Backward stroking - 4-6 strokes	
4. Backward snowplow stop - R or L	

FREE SKATE 1-6 COMPULSORY EVENT

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken <u>for each</u> element performed from a higher level
- Time: 1:15 or less

Free skate level 1 Compulsory 1. Advanced forward stroking - 4-6 consecutive 2. Basic forward outside edges and forward	Free skate level 4 Compulsory 1. Forward power 3's, 2-3 consecutive sets-R or L 2. Sit spin- minimum three revolutions
 inside consecutive edges - 2-4 outside and 2-4 inside 3. One-foot upright scratch spin from backward crossovers-minimum three revolutions 4. Waltz jump from backward crossovers 	3. Loop jump4. Waltz jump/loop jump
 5. Half flip jump Free skate level 2 Compulsory CanSkate Level: Stage 6 1. Forward outside or inside spiral - R or L 2. Waltz Three's - R or L, 2-3 sets 3. Beginning back spin - entry optional 4. Waltz jump, side toe hop, waltz jump series 5. Toe loop jump 	Free skate level 5 Compulsory 1. Camel spin- minimum three revolutions 2. Forward upright spin to back upright spin- minimum three revolutions, each foot 3. Loop/loop jump 4. Flip jump
 Free skate level 3 Compulsory CanSkate Level: Stage 7 1. Forward crossovers in a figure 8 2. Advanced forward outside swing rolls 4 - 6 consecutive 3. Back spin- minimum three revolutions 4. Salchow jump 5. Waltz jump/toe loop or Salchow/toe loop 	 Free skate level 6 Compulsory Five step Mohawk sequence - 1 set alternating pattern (refer to Basic Skills Curriculum Free skate 6) Camel, sit spin combination - minimum of four revolutions total Split jump or stag jump Waltz jump, ½ loop, Salchow combination Lutz jump

FREE SKATE 1-6 PROGRAM EVENT

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- Vocal music is allowed.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec

Free skate 1	Free skate 4
1. Advanced forward stroking 4-6 strokes	1. Forward power 3's, 2-3 consecutive R or L
2. One-foot upright scratch spin from back	2. Sit spin-minimum three revolutions
crossovers- minimum three revolutions	3. Loop jump
3. Waltz jump from back crossovers	4. Waltz jump/loop jump
4. Half flip jump	
Free skate 2	Free skate 5
CanSkate Level : Stage 6	
1. Forward outside spiral R or L	1. Camel spin-minimum three revolutions
2. Beginning back spin	2. Forward upright spin to back upright spin- minimum
3. Waltz jump, side toe hop, waltz jump	three revolutions each foot
4. Toe loop	3. Loop/loop combination jump
	4. Flip jump
Free skate 3	Free skate 6
CanSkate Level: Stage 7	
1. Forward crossovers in a figure 8	1. Camel/sit spin combination-minimum four revolutions
2. Back spin-minimum three revolutions	total
3. Salchow	2. Split or stag jump
4. Waltz jump/Toe loop or Salchow/toe loop	3. Waltz jump/1/2 loop /Salchow combination
	4. Lutz jump

ARTISTIC EVENTS

This **artistic event** allows the skater to demonstrate their music interpretation skills. Vocal music is permitted. Skaters will be judged on musical interpretation and feeling, expression, and how the skating relates to the music. Show costumes are permitted, as long as they do not touch or drag on the ice. Only hand held props are allowed. Props must remain in the skater's hand(s) at all times.

Deductions will be made for skaters including technical elements not permitted in the event description. See each level for program length.

Snowplow Sam:	Basics Skills High:	
CanSkate Stage 1 (age 5 and under by 12/01/11)	CanSkate Stage 4 and CanSkate Stage 5:	
• For skaters who have passed no higher than	• For skaters who have passed no higher than Basic 8	
Snowplow Sam 3	• Elements only from Basic 1-8 curriculum	
• Elements only from the Snowplow Sam 1-3	• (SEE BELOW FOR CURRICULUM)	
curriculum	• TIME: 1:00 +/- 10 sec	
• (SEE BELOW FOR CURRICULUM)		
● TIME: 1:00 +/- 10 sec		
Basics Skills Low:	Free skate:	
CanSkate Stage 1(age 6 and up by 12/01/11), CanSkate	CanSkate Stage 6 and CanSkate Stage 7:	
Stage 2 and CanSkate Stage 3:		
• For skaters who have passed no higher than Basic 4	• 3 jump maximum.	
• Elements only from Basic 1-4 curriculum	• ½ rotation jumps only	
• (SEE BELOW FOR CURRICULUM)	• plus the following full rotation jumps: Salchow and	
• TIME: 1:00 +/- 10 sec	toe loop.	
	• Other times from free skate 1-6 can be added	
	● TIME: 1:30 +/- 10 sec	

CURRICULUMS FOR ARTISTIC EVENTS ONLY (curriculums can also be found on http://www.usfsa.org/Programs.asp?id=47)

Snowplow Sam 1

- 1. Sit and stand up with skates on off Ice
- 2. Sit and stand up on Ice
- 3. March in place
- 4. March forward 8–10 steps
- 5. March, then glide on two feet
- 6. Dip in place

Snowplow Sam 2

- 1. March followed by a long glide
- 2. Dip while moving
- 3. Backward wiggles six in a row
- 4. Forward two-foot swizzles 2-3 in a row
- 5. Rocking horse one forward, one backward swizzle action
- 6. Two-foot hop in place

Snowplow Sam 3

- 1. Forward skating 8–10 steps
- 2. Forward one-foot glide R and L
- 3. Forward swizzles 4–6 in a row
- 4. Backward swizzles 4-6 in a row
- 5. Forward snowplow stop with skid
- 6. Curves

Basic 1

- 1. Sit on ice and stand up
- 2. March forward across the ice
- 3. Forward two-foot glide
- 4. Dip
- 5. Forward swizzles 6-8 in a row
- 6. Backward wiggles 6-8 in a row
- 7. Snowplow stop
- 8. Rocking horse 2-3
- 9. Two-foot hop in place (optional)

Basic 2

- 1. Forward one foot glides R and L $\,$
- 2. Backward two-foot glide
- 3. Backward swizzles 6-8 in a row
- 4. Two-foot turn from forward to backward in place
- 5. Moving snowplow stop
- 6. Forward alternating half swizzle pumps, in a straight line (slalom-like pattern)

Basic 3

- 1. Forward stroking, showing correct use of blade
- Forward half swizzle pumps on a circle 6–8 consecutive clockwise and counterclockwise
- Moving forward to backward two-foot turn clockwise and counterclockwise
- 4. Backward one-foot glides R and L
- 5. Forward slalom
- 6. Two-foot spin up to two revolutions

Basic 4

- 1. Forward outside edge on a circle R and L
- 2. Forward inside edge on a circle R and L
- 3. Forward crossovers, clockwise and counterclockwise
- Forward outside three-turn, R and L from a stand-still position
- 5. Backward half swizzle pumps on a circle, clockwise and counterclockwise
- 6. Backward stroking
- 7. Backward snowplow stop R and L

Basic 5

- 1. Backward outside edge on a circle R and L
- 2. Backward inside edge on a circle R and L
- 3. Backward crossovers, clockwise and counterclockwise
- 4. Beginning one-foot spin up to three revs, optional entry and free-foot position
- 5. Hockey stop
- 6. Side toe hop both directions

Basic 6

- 1. Forward inside three-turn R and L from a standstill position
- 2. Moving backward to forward two-foot turn on a circle, clockwise and counterclockwise
- 3. T-stop R or L
- 4. Bunny hop
- 5. Forward arabesque/spiral on a straight line R or L
- 6. Forward lunge R or L

Basic 7

- 1. Forward inside open Mohawk from a standstill position R to L and L to R $\,$
- 2. Backward outside edge to forward outside edge transition on a circle R and L $\,$
- 3. Ballet jump R and L
- 4. Backward crossovers to a backward outside edge glides (landing position), clockwise and counterclockwise
- 5. Forward inside pivots R or L $\,$

Basic 8

- 1. Moving forward outside three-turn on a circle R and L
- 2. Moving forward inside three-turn on a circle R and L
- 3. Combination move: Forward crossovers (2) into forward inside Mohawk, cross behind, step into backward crossover(1) and step to forward inside edge
- 4. One-foot upright spin, optional entry and free-foot position
- 5. Waltz jump
- 6. Mazurka R and L

SHOWCASE PAIRS

This includes mixed pairs, or pairs of the same sex. Groups may be divided by age, based upon entries received. Each judge will award one mark to each pair for presentation.

Skate time durations adhere to National Showcase requirements. These events are designed to portray a character or theme through the use of music and costume. One mark will be awarded based on the following criteria:

- 1) Entertainment value. This principal element is comprised of showmanship, artistic, and theatrical qualities, and audience appeal.
- 2) Music and choreography. The performance must fit the music. The routine should use the full ice surface with the skating elements reflecting musical interpretation. Creativity and originality will be credited.
- 3) Skating. Skating elements should carry out the mood of the music/choreography and will be judged on how they enhance the performance and interpretation of the music. Difficulty of moves/elements will not be a factor. Choreography and skating ability should be consistent with the skating level entered.
- 4) Costumes and props. Costumes and props should reflect the music and must be appropriate for the performance and age of the skater. A prop must be incorporated into the performance and not just scenery. Props must be carried on and off the ice by the skater in a reasonable amount of time.

If insufficient entries are received, levels may be combined at the discretion of the referee.

Program duration/Elements (no minimum requirement):

- Free skate 1-6 1:30 minutes maximum (2 jump maximum, ½ rotation jumps, plus the following full rotation jumps: Salchow and toe loop)
- Basic Skills Artistic (Snowplow B8) (Elements only from Basic 1=8) 1:00 (+/- 10 seconds)

Magic City Basic Skills Competition January 7-8, 2012 Registration Form, Page 1 **Please Print Clearly**

Name:		Sex: M / F Birthdate: MD	Yr
Last, First		C'4	
		City:	
State/Province:	Postal Code:	Phone #: ()	
Club:	USFS #:	OR SC #:	
Coach Name:		_Coach Phone: ()	
Coach e-mail:		<u></u>	
Highest Level Passed:		Parent e-mail:	
Please check the event Basic Elements l	Event:	Basic Program Event:	
Snowplow		Snowplow Sam	
Basic 1		Basic 1Basic 5Basic 2Basic 6	
Basic 2	Basic 6	Basic 2 Basic 6	
Basic 3 Basic 4	Basic 7 Basic 8	Basic 3Basic 7 Basic 4 Basic 8	
	Basic o	Basic +Basic o	
Free Skate Com	oulsory Event	Free Skate Program Event	
Free Skate	1 Compulsory	Free Skate 1	
Free Skate	1 0	Free Skate 2	
Free Skate		Free Skate 3	
Free Skate		Free Skate 4	
Free Skate		Free Skate 5	
Free Skate	6 Compulsory	Free Skate 6	
Artistic:		Showcase Pairs	
Snowplow S	Sam	Snowplow Sam	
Basic Skills	Low	Basic Skills Low	
Basic Skills High		Basic Skills High	
Free skate			
Please accurately mark a	ny logo wear desired	here—quantity and size:	
Short-sleeved T-	shirt-\$16 each	Youth S M L	
		Adult S M L XL	
Long-sleeved T-s	shirt -\$20 each	Youth S M L	
201.9 01.00 01. 1	γ <u>-</u> υ υ υυ-	Adult S M L XL	
C	1		
Sweatpants-\$30	each	Youth S M L	
		Adult S M L XL	
Hooded Sweatsh	nirts-\$30 each	Youth S M L	
		Adult S M L XL	
TOTAL Clothing	;	\$	

Magic City Basic Skills Competition January 7-8, 2012 Registration Form Page 2

	00 for FIRST EVENT, \$10.00 P	CK EACH ADDITIONAL EVENT	
First Event	\$		
Additional Event	\$		
Additional Event	\$		
Additional Event	\$		
Additional Event			
Clothing total	\$		
Total (in US Funds):	\$		
CANCELED. Certification of Coagreed that the co	mpetitor: The Competitor i	THE ENTRY DEADLINE UNLESS AN EVENT IS eligible to enter the events checked. It is ICFSC harmless from any and all liability eit any and all liability for damages to or loss of	
property.			
	Signature	Date	
Parent/Guardian S		Date Date	
Parent/Guardian S Competitor Signat	ure		
Parent/Guardian S Competitor Signat Instructor/Coach	ureSignature	Date	

For additional information call or email: Susan Brekke-Wentz (701)852-6326

Or email at sdbw@srt.com

12

website and/or i	ASE: We may have pictures from the competition that we in promotional materials. In order to post your child's (under need your consent.	•
/	give consent that a photo of	(skater's name) may be
Parent's or Lega	al Guardian's Signature:	
Date		