



The Port Huron Figure Skating Club welcomes you to the Annual Edith Scheonrock International Competition to be held at the McMorran Complex, 701 McMorran Blvd., Port Huron, MI. The complex is located in the downtown area of Port Huron with two ice surfaces measuring 185 x 85 feet. The Competition has been sanctioned by US Figure Skating and Skate Canada and will be conducted in accordance with the rules set forth in the current edition of the US Figure Skating Rule Book. The International Judging System (IJS) will be used for Juvenile and up free skating events. The Test Track free skating events will be 6.0

**Chief Referee is Ms. Laura Maki**

**ELIGIBILITY FOR NON-BASIC SKILLS:**

The Competition is open to all eligible and re-instated competitors who are US Figure Skating or Skate Canada members, and shall be qualified to enter events based on their APPROPRIATE test status as of December 27, 2008. Basic, Beginner, Pre-Preliminary, Preliminary, and Pre-Juvenile skaters will be grouped by birthdate. Selection of flights for Juvenile Free Skating and higher will be done by random draw. Competitors may skate at present level or up one level, but not both.

**ELIGIBILITY RULES FOR BASIC SKILLS PARTICIPANTS**

Eligibility - The Competition is open to ALL skaters who are current eligible (ER.100) members of either the Basic Skills Program and/or are full members of US Figure Skating or Skate Canada. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club. Eligibility will be based on skill level as of closing date of entries. All SNOWPLOW SAM and BASIC SKILLS SKATERS THROUGH BASIC 8 must skate at highest level passed and NO official US Figure Skating tests may have been passed including MIF or individual dances. For the Test Track and Well Balanced levels, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition

Eligibility will be based on skill level as of closing date of entries. All Snowplow Sam and Basic Skills skaters through Basic 8 must skate at highest level passed and NO official U.S. Figure Skating tests may have been passed including MIF or individual dances.

For the Free skate 1-6, Test Track and Well Balanced levels, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.

**ENTRIES AND FEES:**

All entries must be postmarked no later than December 27, 2008. Late entries must be pre-approved and will include an additional "Late Fee" of \$40.00. **Entries with incomplete or illegible information, missing signatures, missing pages, will be assessed a \$10 charge. You will be notified by a collect call if no e-mail address is given to get the above missing information.** Entry fees are per person, per event, and payable in U.S. Dollars only. No refunds after closing date unless event is canceled for lack of participation. Two entries constitute a competition in any event. **NO REFUNDS WILL BE GIVEN FOR ANY OTHER REASON, INCLUDING MEDICAL.**

Updated  
12/20/2008

**Entry fees are per person, per event, US Funds only: INCLUDES A DVD OF EACH EVENT ENTERED**

First Singles Event	<b>Open Juvenile - Senior level</b>		<b>\$85.00</b>
	<b>IJS event charge (add for all skaters competing in an IJS event)</b>		<b>\$20.00</b>
First Singles Event	<b>Beginner - PreJuv, test track and adult level</b>		<b>\$85.00</b>
Additional Single Event	<b>\$35.00</b>	1st Snowplow Sam and Basic 1-8 Event	<b>\$60.00</b>
Additional Dance Event	<b>\$25.00</b>	2nd Snowplow Sam and Basic 1-8 Event	<b>\$25.00</b>
Pairs Free Skate	<b>\$100.00</b> (per pair)	1st Basic Freeskiate 1 - 6 Event	<b>\$60.00</b>
Couples Dance	<b>\$100.00</b> (per pair)	2nd Basic Freeskiate 1 - 6 Event	<b>\$25.00</b>

**A \$30.00 fee will be assessed if the skater enters the wrong event and has to be changed.**

There will be a \$35.00 service charge assessed for returned checks / NSF (for each time returned from the bank) and all further payments must be made by money order, **NO EXCEPTIONS.**

All outstanding monies due must be paid prior to the start of the competition, if not paid, skater will not be able to take the ice.

**Send completed entry form with all applicable fees (check or money order)**

**ENTRIES CLOSE  
December 27, 2008**

**Make your check or money order payable to the Port Huron Figure Skating Club (PHFSC).**

**MAIL TO::** Scheonrock International Competition  
c/o Ronda Bingham 3240 Hickory Lane, Port Huron, MI 48060

**EVENTS AND AWARDS: Award pictures also be taken immediately following presentation of medals.**

**Basic Compulsory & Freeskate** (Snowplow Sam (Tots), Basic 1 - 8, Freeskate 1 - 6),

**Compulsory** (Limited Beginner - Pre-Juvenile), **Short Program** (Open Juvenile - Senior),

**Free Skating** (Limited Beginner - Senior), **Adult Free Skating** (Pre-Bronze-Masters),

**Pairs Free Skating** (Preliminary - Junior), **Spins** (Pre-Preliminary - Senior),

**Artistic Showcase** (Beginner - Adult), **Solo Dance** (Preliminary - International)

**Couples Dance** (Preliminary - Novice)

Open - Juvenile through Senior Free Skating events will skate an initial and championship round if number of entries warrant (all other events, including test track fs, the initial round is their final round). The number of skaters advancing to the championship rounds will be determined after the closing of entries. Medals will be awarded for first, second, third, and fourth places in the initial and Championship rounds. A trophy will be rewarded to the Championship round winner. Ribbons will be awarded through 7th place in the initial and Championship rounds. Award presentation will be immediately in 30 minute intervals following the flight results.

**PRACTICE ICE:**

Practice will be available to competitors beginning on Friday, February 6, 2008, at a fee of \$12.00 per 20 minute session.

Contact Carolyn Holley at [PHFSCedith@sbcglobal.net](mailto:PHFSCedith@sbcglobal.net) for practice ice registration details. We will be using online registration as done last year (2008) Watch our link at [www.sk8stuff.com](http://www.sk8stuff.com) for the posting of practice times once we post the competition schedule.

Music will not be played during practice ice. ***DO NOT SEND PRACTICE ICE MONEY WITH ENTRY FEES.***

Registration for Ice will be first come first serve.

**REGISTRATION:**

The registration desk will be located in the lobby of the Main Arena, and will be open one hour prior to the start of the competition each day. Skaters must check in at least one hour prior to their first event. CD's will only be accepted (clearly marked with competitor's name on it) must be left at the registration desk at the time of check-in. All Competitors must have an additional CD's available as back-up during their event at the rink side. Music will be ready for pick up following the event skated. **The coach with the most registered events will receive a \$50.00 prize.**

**SCHEDULE OF EVENTS:**

A proposed schedule of events at [www.sk8stuff.com](http://www.sk8stuff.com). All times are approximate, so please plan to arrive in time for your event. Posting of schedule changes and announcements at the registration desk shall constitute sufficient official notice of any changes.

**ACCOMMODATIONS:**

All events will be held at the McMorran Complex in downtown Port Huron. The facility has locker rooms, concession area, restaurants, and shopping within walking distance and ample lighted parking.

**VIDEO:**

you are registered. This service is provided by the Port Huron Figure Skating Club and Ledin to all of our skaters for participating in our competition. Be advised that the DVD will not be mailed. Please pick up the DVD following the posting of results for each event.

Videotaping will be provided by **Ledin Video:** <http://www.ledinvideo.com/home/index.asp>

Podium Photos will be done by **Studio Bartoszek:** <http://www.photographybypaul.biz/>

**LODGING FOR THE 2008 EDITH SCHOENROCK INTERNATIONAL COMPETITION** (there is no host hotel)

<b>Holiday Inn Express</b> 1720 Hancock St. Port Huron, MI 48060 (810) 987-5999	<b>Super 7 Motel</b> 514 Huron Ave. Port Huron, MI 48060 (810) 984-3166	<b>St. Clair Inn</b> 500 N. Riverside Ave. St. Clair, MI 48079 (810) 329-2222	<b>Days Inn of Port Huron</b> 2908 Pine Grove Ave. Port Huron, MI 48060 (810) 984-1522
<b>Comfort Inn</b> 1700 Yeager St. Port Huron, MI 48060 (810) 982-5500	<b>Hampton Inn</b> 1655 Yeager St. Port Huron, MI 48060 (810) 966-9000	<b>Best Western</b> 2282 Water St. Port Huron, MI 48060 (810) 987-1600	<b>Thomas Edison Inn</b> 500 Thomas Edison Parkway Port Huron, MI 48060 (810) 984-8000
<b>Super 8 Motel</b> 1484 Gratiot Blvd. Marysville, MI 48040 (810) 364-7500	<b>Fairfield Inn by Marriot</b> 1635 Yeager St. Port Huron, MI 48060 (810) 982-4109	<b>Amerihost Inn</b> 1611 North Range Rd. Port Huron, MI 48060 (810) 364-8000	

**Bed and Breakfast Accommodations:**

<b>The Davidson House</b> 1707 Military St. Port Huron, MI 48060 (810) 987-3922	<b>Hill Estate</b> 602 Lakeview Ave. Port Huron, MI 48060 (810) 982-8187	<b>The Sage House</b> 829 Prospect Port Huron, MI 48060 (810) 984-2015
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**For further information:**

**Ronda Bingham** Phone: (810)987-4888 or **Linda Dewey** Phone: (810)982-3841  
[phfscedith@sbcglobal.net](mailto:phfscedith@sbcglobal.net) [covdew@yahoo.com](mailto:covdew@yahoo.com)

**COMPETITION EVENTS AND ELIGIBILITY:**

Skaters may compete at their present free skating test level or one level higher, but not both.

**Note: Boys and girls may compete together at low beginner, high beginner, and pre-preliminary.**

Program requirements not specified below are defined in rules 3630-3820.

**Limited Beginner :**

Test Track

up to 1½ minutes. May **NOT HAVE** passed their Pre-Preliminary free skating or moves test.

2 Solo spins in an upright position (min 3 revolutions), jumps with not more than one-half rotation (front to back or back to front). Jump sequences are allowed. Connecting moves and steps should be included throughout the program. Max 5 jump elements.

**Beginner**

Test Track

1½ minutes. May **NOT HAVE** passed their Pre-Preliminary free skating or moves test.

2 Solo spins in an upright position (min 3 revolutions), ½ revolution jumps, salchows, half-loops, and toe-loops allowed in the program. Combination jumps and jump sequences are allowed. Connecting moves and steps should be included throughout the program. Max 5 jump elements.

**High Beginner**

1½ minutes. May **NOT HAVE** passed their Pre-Preliminary free skating test.

2 Different Solo spins (no flying spin) (min 3 revolutions), ½ revolution jumps, salchows, half-loops, toe-loops, and loops allowed in the program. Combination jumps and jump sequences are allowed. Connecting moves and steps should be included throughout the program. Max 5 jump elements.

**PrePreliminary**

Test Track

1½ minutes. Open to skaters who **HAVE NOT** passed the Preliminary free skating test.

2 solo spins of a different nature (min 3 revolutions and no flying spins). Max 5 jump elements, all single solo jumps allowed (no Axels), jump combinations or sequences using only a waltz jump, toe loop, and Salchow. Connecting moves and steps should be included throughout the program.

**PrePreliminary**

1½ minutes. Open to skaters who **HAVE NOT** passed the Preliminary free skating test.

Max: 2 spins and 5 jump elements. Single jumps allowed; no double jumps. Other req. see 3711

**Preliminary**

Test Track

1½ minutes. Open to skaters who have passed the Preliminary free skating test and no higher.

2 spins of a different nature, combination spins allowed (min 3 revs each and no flying spins), jumps with not more than one rotation (no Axels). Jump combinations and sequences are allowed. Max: 5 jumping elements. Connecting moves and steps should be included throughout the program.

**Preliminary**

1½ minutes. Open to skaters who have passed the Preliminary free skating test and no higher.

Max: 2 spins & 5 jump elements. May include Axels and double jumps. Other req. see 3701.

**PreJuvenile**

Test Track

2 minutes. Open to skaters who have passed the PreJuvenile free skating test or Skate Canada Jr. Bronze FS and no higher .

3 spins in any position (min 4 revolutions), 1 must be a combo spin with a change of foot optional (min 4 revs on ea ft or 6 total). May include flying spins. Any single rotation jumps and jump combinations (No Axel). Max: 6 jump elements. One step sequence using full ice surface.

**PreJuvenile**

2 minutes. Open to skaters who have passed the PreJuvenile free skating test and no higher. or Skate Canada Preliminary FS. Program may include Axels and double jumps.

Max: 3 spin & 6 jump elements. Other req. see 3691.

*SINGLE FREE SKATING (cont'd)*

- Juvenile**  
Test Track 2¼ minutes. Open to skaters who have passed the Juvenile free skating test or Skate Canada Jr. Bronze FS and no higher.  
3 spins in any position (min 4 revolutions), 1 must be a combo spin with a change of foot (min 4 revs on ea ft). May include flying spins. Any single jumps and jump combinations (Axel permitted). Max: 6 jump elements. One step sequence using full ice surface.
- Open Juvenile** 2¼ minutes. Open to skaters who **have** reached the age of 13 as of closing date. and who have passed the Juvenile free skating test or Skate Canada Jr. Bronze FS.  
Max: 3 spins & 6 jump elements. Other req. see 3681
- Juvenile** 2¼ minutes. Open to skaters who **have not** reached the age of 13 as of closing date. and who have passed the Juvenile free skating test or Skate Canada Jr. Bronze FS.  
Max: 3 spins & 6 jump elements. Other req. see 3681
- Intermediate/Novice**  
Test Track 2½ -3 minutes. Open to skaters who have passed the Intermediate free skating test and no higher than the Novice free skating test or Skate Canada Sr. Bronze FS.  
3 spins (min 4 revs), 1 must be a combo spin with at least one chge of foot (min 4 revs ea ft). Any single jumps. Double jumps may only be the double Salchow and the double toe loop, double loop. Jump combinations and sequences allowed. Max: 7 jumping elements.  
One step or spiral sequence using full ice surface (see Rule 3640 for description).
- Intermediate** 2½ minutes. Open to skaters who have passed the Intermediate free skating test and no higher or Skate Canada equivalent FS. Max: 3 spins and 6 jump elements. Other req. see 3672
- Novice** 3 minutes Ladies. 3½ minutes Men. Open to skaters who have passed the Novice free skating test and no higher or Skate Canada equivalent FS. Max: 3 spins & 6 jump elements (men-7).  
Other req. see 3663
- JuniorSenior**  
Test Track 3½ - 4 min Ladies. 4 - 4½ min Men. Open to skaters who have passed the Junior free skating test or Skate Canada Jr. Silver. 3 or 4 spins (min 6 revs on solo spins); 1 must be a flying spin, 1 solo spin, 1 spin combo with of all three pos and one chge of ft (min2 in ea pos and min 5 revs on ea ft). Any double jumps, jump combos and sequences allowed. Max:7 jump elements for ladies (men-8).  
Ladies: One step sequence (see Rule 3640 for description).  
Men: One different step sequences.
- Junior** 3½ minutes Ladies. 4 minutes Men. Open to skaters who have passed the Junior free skating test and no higher or Skate Canada equivalent FS. Max: 3 spins & 7 jump elements for ladies (men-8)  
Other req. see 3653
- Senior** 4 minutes Ladies. 4½ minutes Men. Open to skaters who have passed the Senior free skating test or Skate Canada equivalent FS. Max: 3 spins & 7 Jump elements for ladies (men-8)  
Other req. see 3643

## SPINS ONLY EVENT (no music)

Skaters will design a Compulsory Spin Program based on current test level or one level higher. All elements must be skated, but may be skated in any order. No jumps are allowed.

**Note: Boys and girls may compete together.**

Two marks will be awarded, one for technical merit and the other for presentation of the elements. The technical merit mark will include quality of spins such as centering, speed of rotations, positions, revolutions, and difficulty of footwork.

The presentation mark will include ice utilization, flow, quality of field elements and creativity.

### **PRE - PRELIMINARY:**

1 minute maximum using 1/2 the ice surface. (3 revolution minimum).

1. One foot forward spin, scratch optional
2. Camel spin
3. Sit Spin
4. Spiral

### **PRELIMINARY:**

1 1/2 minutes maximum using 1/2 the ice surface. (4 revolution minimum)

1. Upright spin, no laybacks
2. Sit spin
3. Back scratch spin
4. Spiral, bauer, or spread eagle
5. Footwork sequence of any pattern

### **PRE-JUVENILE/JUVENILE:**

1 1/2 minutes maximum using 1/2 the ice surface. (4 revolution minimum)

1. Camel spin
2. Combination spin with only one change of foot and one spin must be a sit spin
3. Layback or Attitude Spin (Ladies) or Forward Camel Spin (Men)
4. Spiral, bauer, or spread eagle
5. Footwork sequence of any pattern

### **INTERMEDIATE/NOVICE:**

2 minutes maximum using 1/2 the ice surface. (5 revolution minimum).

1. Flying spin
2. Layback or Attitude Spin (Ladies) or Forward Camel Spin (Men)
3. Combination spin with three different positions and only one change of foot (5 revolution minimum each foot)
4. Spiral, bauer, or spread eagle
5. Footwork sequence of any pattern

### **JUNIOR/SENIOR:**

2 minutes maximum using 1/2 the ice surface. (8 revolution minimum).

1. Flying spin
2. Layback or Attitude Spin (Ladies) or Forward Camel Spin (Men)
3. Combination spin with three positions and only one change of foot (6 revolution minimum each foot)
4. Spiral, bauer, or spread eagle
5. Footwork sequence of any pattern

## COMPULSORY MOVES (no music)

**Note: Requirements/restrictions are the same as listed under Singles.**

**Note: Boys and girls may compete together.**

All events shall be skated without music, in a program using 1/2 ice surface. Skaters may not exceed the stated time limit.

If a program exceeds the time limit, that portion of the program will not be judged. *All times listed are maximum.*

Combination jumps are to have no change of foot or turns in between. Axels are considered a single jump.

Additional jumps, spins, or footwork are not permitted. Failed maneuvers may not be re-skated.

Elements must be skated as listed, but may be skated in any order.

- Limited Beginner**      1 minute or less
1. 1/2 revolution jump
  2. Toe-loop
  3. Two foot spin (minimum 3 revolutions)
  4. Lunge

- Beginner**      1 minute or less
1. Waltz Jump
  2. Salchow jump or toe loop
  3. Half Jump
  4. Forward upright scratch spin (minimum 3 revolutions)
  5. Forward spiral

*COMPULSORY MOVES (no music) cont'd*

- PrePreliminary**      1 1/4 minute or less
1. Single jump (no axel, may not be repeated in combination)
  2. Single-single jump combination (no axel)
  3. Forward Sit spin (minimum 3 revolutions)
  4. Forward outside edge spiral

- Preliminary**      1 1/2 minute or less
1. Single jump (may not be repeated in combination)
  2. Single-single jump combination
  3. One foot back spin (position optional, may not commence with a jump, minimum 3 revolutions)
  4. Edge Spiral, spread eagle or Ina Bauer
  5. Step sequence

- PreJuvenile**      1 1/2 minute or less
1. Single or Double jump (may not be repeated)
  2. Single-single jump combination (must include loop)
  3. Solo spin (may not commence with a jump, minimum 4 revolutions)
  4. Combination spin with one change of foot, no change of position (may not commence with a jump, minimum 4 revolutions)
  5. Step sequence

## SHORT PROGRAM (with music)

Additional program requirements as defined in 3610 - 3621.

All Short Programs will be skated with music on full ice.

Skaters may skate up one level, but may enter only one SP event.

### Open Juvenile

2 minutes maximum. Open to skaters who **have** reached the age of 13 by Closing date. and who have passed the Juvenile free skating test and no higher.

#### **Required Elements:**

1. Jump combination consisting of two single jumps or one double jump and one single jump.
2. Axel (May not repeat in Combination.)
3. Solo Jump - single jump, double toe-loop jump or double Salchow jump (may not be repeated.)
4. Solo Spin - minimum 4 revolutions in position, may not be commenced with a jump.
5. Combination Spin with only one change of foot and at least one change of position (minimum 4 revolutions each foot).
6. Step sequence (straight line, circular, or serpentine)

### Juvenile

2 minutes or less. Open to skaters who have not reached the age of 13 by closing date. and who have passed the Juvenile free skating test and no higher.

#### **Required Elements:**

1. Jump combination consisting of 1 double and 1 single jump or 2 double jumps.
2. Axel (May not repeat in Combination.)
3. Double jump (May not repeat in combination.)
4. Solo Spin- minimum 4 revolutions in position (may not be commenced with a jump).
5. Combination Spin with only one change of foot and at least one change of position (minimum 4 revolutions each foot).
6. Step sequence (straight line, circular, or serpentine)

### Intermediate

2 minutes. Must have passed the Intermediate free skating test and no higher.

**Required elements:** As stated by the current US Figure Skating Rulebook. (3671).

### Novice

2 minutes 30 seconds. Must have passed the Novice free skating test and no higher.

**Required elements:** As stated by the current US Figure Skating Rulebook. (3661, 3662)  
SHORT PROGRAM (with music) cont'd

### Junior

2 minutes 50 seconds. Must have passed the Junior free skating test and no higher.

**Required elements:** All elements will be for the following season.

As stated by the current US Figure Skating Rulebook for the following season. (3651, 3652).

### Senior

2 minutes 50 seconds. Must have passed the Senior free skating test and no higher.

**Required elements:** As stated by the current US Figure Skating Rulebook. (3641, 3642).

## SOLO DANCE

Solo Dance is open to both Ladies and Men. Ladies and Men may compete together. Skaters may skate any dances at their present level and/or one level higher. Referee will determine the number of patterns to be skated.

<b><u>Preliminary</u></b>	Dutch Waltz, Canasta Tango and Rhythm Blues
<b><u>PreBronze</u></b>	Cha Cha, Fiesta Tango, and Swing Dance
<b><u>Bronze</u></b>	Willow Waltz, Ten-Fox and Hickory Hoedown
<b><u>PreSilver</u></b>	14-Step, European Waltz and Fox Trot
<b><u>Silver</u></b>	Rocker Foxtrot, Tango and American Waltz
<b><u>PreGold</u></b>	Blues, Starlight Waltz, Paso Doble and Killian
<b><u>Gold</u></b>	Argentine Tango, Westminster Waltz, Viennese Waltz and Quickstep
<b><u>International</u></b>	Cha Cha Congelado, Rhumba and Silver Samba

## COUPLES DANCE

Skaters may compete two levels of dance. Final dance will break a tie.

<b><u>Preliminary</u></b>	For beginning couple dancers. Dances: Dutch Waltz and Canasta Tango
<b><u>PreJuvenile</u></b>	Both partners must have passed two Preliminary Dance Tests but no higher than the Pre-Bronze Dance Test. Dances: Swing Dance, Cha Cha and Rhythm Blues
<b><u>Juvenile</u></b>	Both partners must have passed the Preliminary Dance Test. Dances: Ten Fox, Fiesta Tango, Willow Waltz
<b><u>Intermediate</u></b>	Both partners must have passed the Bronze Dance Test. Dances: European Waltz, Rocker Foxtrot, Fourteen Step.
<b><u>Novice</u></b>	Both partners must have passed at least one Silver Dance Test. Dances: Paso Doble, American Waltz, Blues

## ARTISIC SHOWCASE

Open themes for each level. Skaters will provide their own music. Vocal music is allowed. A certain amount of jumping is permitted, but no credit is given unless the jumps contributes to the overall aesthetic value of the program. Skaters will be judged on how well they interpret their theme. Artistry, originality and creativity are emphasized. Small props may be used to accentuate the performance. The skater is responsible for transporting the props on and off the ice. Costumes are encouraged. Nothing may be used that could damage the ice surface (shaving cream, confetti, water, etc.) and "added" sound or visual effects such as cap guns or dry ice may not be used. Props WILL NOT be allowed on the warm-up or on official practice ice

<b>Group 1: Beginner:</b>	1:40 minutes max
<b>Group 2: Pre-Preliminary / Preliminary:</b>	1:40 minutes max
<b>Group 3: Pre-Juvenile / Juvenile:</b>	1:40 minutes max
<b>Group 4: Intermediate and Above:</b>	2:10 minutes max.
<b>Group 5: Adult Interpretive</b>	1:40 minutes max.

**NATIONAL SHOWCASE 2008: A COMPETITION IN THEATRICAL SKATING**

Singles competitors who place 1st through 4th in a singles artistic event may qualify for National Showcase 2008. Eligible skaters will have placed 1st through 4th as previously described and will have passed the Preliminary Free Skating test and above OR completed requirements for Adult Interpretive Free Skating and above. Duets and Ensembles need not qualify by placement for National Showcase. Please contact Melissa Bowman (email patinage\_tx@verizon.net, phone 972-208-2852), Vice Chair for National Showcase.

**ADULT FREESKATE**

Skaters must be a minimum of 21 years of age.

Skaters may compete at their present free skating test level or one level higher, but not both.

- Adult PreBronze**      Maximum 1 minute 40 seconds. Open to skaters who **have** passed the Adult Pre-Bronze Free Skating Test and no higher. No Lutzs, Axels or double jumps allowed. See 3806
- Adult Bronze**      Maximum 1 minute 50 seconds. Open to skaters who have passed the Adult Bronze Free Skating Test and no higher or the Preliminary Free Skating Test and no higher. No axel or double jumps allowed. Max: 2 spins & 4 jump elements. See 3801
- Adult Silver**      Maximum 2 minutes 10 seconds. Open to skaters who **have** passed Adult Silver Free Skating Test and no higher or the Juvenile Free Skating Test and no higher. No double jumps allowed. Max 3 spins & 5 jump elements. See 3791
- Adult Gold**      Maximum 2 minutes 40 seconds. Open to skaters who **have** passed the Adult Gold Free Skating Test or the Intermediate Free Skating Test and no higher. Max 3 spins & 6 jump elements. See 3781
- Adult Masters**      Maximum 3 minutes 40 seconds. Open to skaters who **have** passed the Intermediate Free Skating Test or higher. Max: 4 spins & 7 jump elements. See 3741

**PAIR FREE SKATING**

Balanced program requirements are defined under each level description of the current rulebook. See 4000-4100

- Preliminary/PreJuvenile** 2:10 minutes max.  
Must have passed US Figure Skating Preliminary Pair Test and no higher.
- Juvenile**      2 1/2 minutes  
Must have passed US Figure Skating Juvenile Pair Test and no higher.
- Intermediate**      3 minutes  
Must have passed US Figure Skating Intermediate Pair Test and no higher.
- Novice**      3 1/2 minutes  
Must have passed US Figure Skating Novice Pair Test and no higher.
- Junior**      4 minutes  
Must have passed US Figure Skating Junior Pair Test and no higher.

**2008 EDITH SCHEONROCK INTERNATIONAL COMPETITION  
FEBRUARY 8-9, 2009**

**HOSTED BY THE PORT HURON FIGURE SKATING CLUB**

**BASIC ELEMENTS EVENT: SNOWPLOW SAM – BASIC 8**

- Each skater will have the option to perform one element at a time
  - A. In the order listed below (no excessive connecting steps) **OR**
  - B. Will perform each element when directed by a judge or referee
- To be skated on 1/3 to 1/2 ice
- No music
- **All elements must be skated in the order listed**
- Time: 1:00 or less

<p><b><u>Snowplow Sam - Tots:</u></b></p> <ol style="list-style-type: none"> <li>1. March followed by a two foot glide and dip</li> <li>2. Forward two foot swizzles 2-3 in a row</li> <li>3. Forward snowplow stop</li> <li>4. Backward wiggles 2-6 in a row</li> </ol>	<p><b><u>Basic 5:</u></b></p> <ol style="list-style-type: none"> <li>1. Backward outside edge on a circle clockwise or counterclockwise</li> <li>2. Backward crossovers 6-8 consecutive - both directions</li> <li>3. One foot spin - minimum of three revolutions</li> <li>4. Hockey stop</li> <li>5. Side Toe hop -either direction</li> </ol>
<p><b><u>Basic 1</u></b></p> <ol style="list-style-type: none"> <li>1. Forward two foot glide</li> <li>2. Forward two foot swizzles 6 -8 in a row</li> <li>3. Forward snowplow stop</li> <li>4. Backward wiggles 6-8 in a row</li> </ol>	<p><b><u>Basic 6:</u></b></p> <ol style="list-style-type: none"> <li>1. Forward inside three turn - R &amp; L from a standstill</li> <li>2. Bunny Hop</li> <li>3. Forward spiral on a straight line - R or L</li> <li>4. Lunge - R or L</li> <li>5. T-stop - R or L</li> </ol>
<p><b><u>Basic 2</u></b></p> <ol style="list-style-type: none"> <li>1. Forward one foot glide - either foot</li> <li>2. Forward alternating ½ swizzle pumps, in a straight line - across width of ice</li> <li>3. Two foot turn in place forward to backward</li> <li>4. Backward two foot swizzles 6 - 8 in a row</li> <li>5. Moving snowplow stop</li> </ol>	<p><b><u>Basic 7:</u></b></p> <ol style="list-style-type: none"> <li>1. Forward inside open Mohawk - R to L and L to R</li> <li>2. Ballet Jump - either direction</li> <li>3. Back crossovers to a back outside edge landing position clockwise and counter clockwise</li> <li>4. Forward inside pivot</li> </ol>
<p><b><u>Basic 3</u></b></p> <ol style="list-style-type: none"> <li>1. Forward stroking</li> <li>2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 6 - 8 consecutive</li> <li>3. Moving forward to backward two foot turn - either direction</li> <li>4. Backward one foot glide - either foot</li> <li>5. Two foot spin</li> </ol>	<p><b><u>Basic 8:</u></b></p> <ol style="list-style-type: none"> <li>1. Moving forward outside or forward inside three turns R &amp; L</li> <li>2. Waltz jump</li> <li>3. Mazurka - either direction</li> <li>4. Combination move - clockwise or counter clockwise – two forward crossovers into FI Mohawk, step behind, step into one back crossover and step to a forward inside edge</li> <li>5. Beginning one-foot upright spin - optional free foot position</li> </ol>
<p><b><u>Basic 4</u></b></p> <ol style="list-style-type: none"> <li>1. Forward outside three turn from a standstill - R &amp; L</li> <li>2. Forward outside edge on a circle clockwise or counter clockwise</li> <li>3. Forward crossovers 6-8 consecutive both directions</li> <li>4. Backward stroking</li> <li>5. Backward snowplow stop - R or L</li> </ol>	

## BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 8

- The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified.
- To be skated on full ice
- Vocal music is allowed
- The skater may use elements from a previous level
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:00 +/- 10 seconds

<p><b><u>Snowplow Sam - Tots:</u></b></p> <ol style="list-style-type: none"> <li>1. March followed by a two foot glide and dip</li> <li>2. Forward two foot swizzles 2-3-in a row</li> <li>3. Backward wiggles 2-6 in a row</li> <li>4. Forward snowplow stop</li> </ol>	<p><b><u>Basic 5:</u></b></p> <ol style="list-style-type: none"> <li>1. Backward outside edge on a circle clockwise or counterclockwise</li> <li>2. Backward crossovers 6-8 consecutive in both directions</li> <li>3. One foot spin - min of three revolutions</li> <li>4. Side Toe hop -either direction</li> <li>5. Hockey stop</li> </ol>
<p><b><u>Basic 1</u></b></p> <ol style="list-style-type: none"> <li>1. Forward two foot glide</li> <li>2. Forward two foot swizzles 6 -8 in a row</li> <li>3. Backward wiggles 6-8 in a row</li> <li>4. Forward snowplow stop</li> </ol>	<p><b><u>Basic 6:</u></b></p> <ol style="list-style-type: none"> <li>1. Forward inside 3-turn from a standstill- R &amp; L</li> <li>2. Bunny Hop</li> <li>3. Forward arabesque spiral on a straight line R or L</li> <li>4. Lunge - R or L</li> <li>5. T-stop - R or L</li> </ol>
<p><b><u>Basic 2</u></b></p> <ol style="list-style-type: none"> <li>1. Forward one foot glide - either foot</li> <li>2. Two foot turn in place - forward to backward</li> <li>3. Backward two foot swizzles 6 - 8 in a row</li> <li>4. Forward alternating ½ swizzle pumps, in a straight line across width of ice</li> <li>5. Moving snowplow stop</li> </ol>	<p><b><u>Basic 7:</u></b></p> <ol style="list-style-type: none"> <li>1. Forward inside open Mohawk - R to L and L to R</li> <li>2. Ballet Jump either direction</li> <li>3. Back crossovers to a back outside edge landing position clockwise and counter clockwise</li> <li>4. Forward inside pivot</li> </ol>
<p><b><u>Basic 3</u></b></p> <ol style="list-style-type: none"> <li>1. Forward stroking</li> <li>2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 6 -8 consecutive</li> <li>3. Moving forward to backward two foot turn in either direction</li> <li>4. Backward one foot glide - either foot</li> <li>5. Two foot spin</li> </ol>	<p><b><u>Basic 8:</u></b></p> <ol style="list-style-type: none"> <li>1. Moving forward outside or forward inside three turns R &amp; L</li> <li>2. Waltz jump</li> <li>3. Mazurka in either direction</li> <li>4. Combination move - clockwise or counter clockwise - two forward crossovers into FI Mohawk, step behind, step into one back crossover and step to a forward inside edge</li> <li>5. Beginning one-foot upright spin - optional free foot position</li> </ol>
<p><b><u>Basic 4</u></b></p> <ol style="list-style-type: none"> <li>1. Forward outside edge on a circle clockwise or counter clockwise</li> <li>2. Forward crossovers 6-8 consecutive both directions</li> <li>3. Forward outside three turn - R &amp; L</li> <li>4. Backward stroking</li> <li>5. Backward snowplow stop - R or L</li> </ol>	

## FREE SKATE ELEMENTS EVENT: FREE SKATE 1-6

- In program form, using a limited number of connecting steps, the skating order of the required elements is optional
- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:00 or less

<p><u>Free skate level 1 Compulsory:</u></p> <ol style="list-style-type: none"> <li>1. Advanced forward stroking - 4-6 consecutive</li> <li>2. Basic forward outside edges and forward inside consecutive edges - 2-4 outside and 2-4 inside</li> <li>3. Scratch spin from backward crossovers</li> <li>4. Waltz jump from backward crossovers</li> <li>5. Half flip jump</li> </ol>	<p><u>Free skate level 4 Compulsory:</u></p> <ol style="list-style-type: none"> <li>1. Spiral sequence, FI Spiral, FI Mohawk, BO spiral, clockwise or counter clockwise</li> <li>2. Forward power 3's, 2-3 consecutive sets-R or L</li> <li>3. Sit spin</li> <li>4. Loop jump</li> <li>5. Waltz jump/loop jump</li> </ol>
<p><u>Free skate level 2 Compulsory:</u></p> <ol style="list-style-type: none"> <li>1. Forward outside spiral - R or L. and a forward inside spiral - R or L</li> <li>2. Waltz Three's - R or L</li> <li>3. Beginning back spin - entry optional</li> <li>4. Waltz jump, side toe hop, waltz jump series</li> <li>5. Toe loop jump</li> </ol>	<p><u>Free skate level 5 Compulsory:</u></p> <ol style="list-style-type: none"> <li>1. Spiral sequence, FO spiral, forward outside 3 turn, one backward crossover, backward inside spiral</li> <li>2. Camel spin</li> <li>3. Forward upright spin to back upright spin</li> <li>4. Loop/loop jump</li> <li>5. Flip jump</li> </ol>
<p><u>Free skate level 3 Compulsory:</u></p> <ol style="list-style-type: none"> <li>1. Forward crossovers in a figure 8</li> <li>2. Advanced forward outside swing rolls 4 - 6 consecutive</li> <li>3. Back spin</li> <li>4. Salchow jump</li> <li>5. Waltz jump/toe loop or Salchow/toe loop</li> </ol>	<p><u>Free skate level 6 Compulsory:</u></p> <ol style="list-style-type: none"> <li>1. Five step Mohawk sequence - 1 set alternating pattern (refer to Basic Skills Curriculum Freeski 6)</li> <li>2. Camel, sit spin combination - minimum of 4 revolutions total</li> <li>3. Split jump or stag jump</li> <li>4. Waltz jump, ½ loop, Salchow combination</li> <li>5. Lutz jump</li> </ol>

## FREE SKATE EVENT: FREE SKATE 1-6

- The skating order of the required elements is optional. The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated.
- Vocal music is not allowed.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec

<p><u>Freeskate 1:</u></p> <ol style="list-style-type: none"> <li>1. Advanced Forward stroking. 4-6 strokes</li> <li>2. Forward outside or inside consecutive edges, 2-4</li> <li>3. Scratch spin from back crossovers</li> <li>4. Waltz jump from back crossovers</li> <li>5. Half flip jump</li> </ol>	<p><u>Freeskate 4:</u></p> <ol style="list-style-type: none"> <li>1. Spiral sequence:FI spiral, FI Mohawk, BO spiral R or L</li> <li>2. Forward power 3's, 2-3 consecutive R or L</li> <li>3. Sit spin</li> <li>4. Loop jump</li> <li>5. Waltz jump/loop jump</li> </ol>
<p><u>Freeskate 2:</u></p> <ol style="list-style-type: none"> <li>1. Forward outside spiral R or L</li> <li>2. Waltz three's R or L</li> <li>3. Beginning back spin</li> <li>4. Waltz jump, side toe hop, waltz jump</li> <li>5. Toe loop</li> </ol>	<p><u>Freeskate 5:</u></p> <ol style="list-style-type: none"> <li>1. Spiral sequence: FO spiral, FO 3-turn, 1 back crossover Backward inside spiral, R or L</li> <li>2. Camel spin</li> <li>3. Forward upright spin to back upright spin</li> <li>4. Loop/loop combination jump</li> <li>5. Flip jump</li> </ol>
<p><u>Freeskate3:</u></p> <ol style="list-style-type: none"> <li>1. Forward crossovers in a figure 8</li> <li>2. Advanced forward outside swing rolls 4-6</li> <li>3. Back spin</li> <li>4. Salchow</li> <li>5. Waltz jump/Toe loop or Salchow/toe loop</li> </ol>	<p><u>Freeskate 6:</u></p> <ol style="list-style-type: none"> <li>1. 5 step Mohawk sequence, 1 set alternating patterns</li> <li>2. Camel/sit spin combination, min of 4 revolutions total</li> <li>3. Split or stag jump</li> <li>4. Waltz jump/1/2 loop /Salchow combination</li> <li>5. Lutz jump</li> </ol>