



SKATE THE MOUNTAIN 2007

HOSTED BY:



SATURDAY, SEPTEMBER 29TH, 2007



5371 Avalanche Dr.,
Burton, MI 48509

Skate the Mountain 2007
Hosted by the Ice Mountain Figure Skating Club
5371 Avalanche Dr.
Burton, Michigan 48509

The Ice Mountain Figure Skating Club and the Ice Mountain Arena Complex invite you to participate in the Ice Mountain Basic Skills Competition on Saturday September 29th, 2007. The facility is located at 5371 Avalanche Dr, Burton, MI 48509 and includes 2 NHL surfaces that measure 200 ft. X 85 ft., concession and pro shop services, with ample parking.

ELIGIBILITY:

The competition is open to all skaters who are current eligible (ER 1.00) members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club.

Eligibility will be based on skill level as of August 11, 2007. ALL SNOWFLOW SAM and BASIC SKILLS SKATERS THROUGH BASIC 8 must skate at the highest level passed and NO official U.S. Figure Skating tests may have been passed including MIF or Individual Dances.

Skaters in other events may skate at the highest level passed OR one level higher BUT not both levels in the same event during the same competition and may have passed Pre-Preliminary Moves in the Field. For events that are "Beyond the Basics" (Beginner, Pre-Preliminary, and Preliminary) the US Figure Skating Rulebook #1032 applies.

Please Note: If a skater competes at a non-qualifying competition in a "Beginner or No Test" category, then that skater must compete at the equivalent or higher level in a Basic Skills approved competition.

Males and Females may, or may not, be placed in the same group. If there is only one competitor in a group (there will be no exhibitions), the competitor will be asked if they wish to skate up.

RULES:

The competition will be conducted under the rules set forth in the U.S. Figure Skating rulebook and the U.S. Figure Skating Basic Skills Program Skate With U.S. Competition Manual.

ENTRIES AND FEES:

All entries must be postmarked no later than **August 11, 2007**. Enclose a self-addressed and stamped business size (#10) envelope with the entry for return confirmation and competition schedule of events. Late entries will be accepted at the discretion of the Local Organizing Committee and only with a \$25 late fee. Entry fees are per person, U.S. dollars. The first event is \$40 and each additional event is \$20. **No** refunds will be made after the closing date unless the event is cancelled by the organizers. There will be a \$50 fee for all returned checks. Please make checks payable to the Ice Mountain Figure Skating Club and mail with entry form to:

Skate the Mountain 2007
c/o Emily Miles
10414 E. Bristol Rd.
Davison, MI 48423

AWARDS:

All Competitors will receive an award. All events are final rounds. All awards will be made at appropriate times throughout the competition.

SCHEDULE OF EVENTS:

The schedule of events will be posted on the Official Bulletin Board no later than September 15th, 2007. The schedule of events will also be mailed out to each competitor who has provided a self-addressed stamped envelope with the entry form as requested above.

REGISTRATION:

The registration table will open one hour before the competition starts. Skaters will NOT be allowed to compete until they have registered. PLEASE REGISTER AT LEAST ONE HOUR BEFORE YOUR COMPETITION TIME.

PRACTICE ICE:

Practice ice will be available in 20 minute increments at \$7 per session. A practice ice registration form will be sent to the skaters with their competition event schedule at least two weeks prior to the competition. Advanced registration is recommended. Drop-ins will be allowed if space permits but at a fee of \$10 per session. There will be a maximum of 20 skaters allowed on the ice during any one session, except for Basic Skills skater sessions which will have a maximum of 30 skaters. No music will be played during any of the practice ice sessions. No refunds will be given for missing a practice session.

MUSIC:

The music for all free skating and showcase programs must be provided by the skater on a CD or cassette tape the CD/cassette tape should be clearly marked with the name of the skater, event entered, and length of the music (not skating time). Competition music is to be turned in at the time of registration. Time duration is always ± 10 seconds. Competitors must have a spare CD/cassette

tape in case of technical difficulties. Cassette tapes must be rewound and positioned to play. CD's must only have one song on them. If you are skating in more than one event with music you must put each program on a separate CD.

VIDEO TAPING AND PHOTOGRAPHY:

This service will be available and arranged for at the rink. You may furnish your own tape or purchase one at the rink. Awards photographs will be taken. Individual photographs are available and can be arranged with the photographer. **NO FLASH PHOTOGRAPHY OR LIGHTED VIDEO TAPING WILL BE ALLOWED** during the competition events. No power is available for individual videotaping.

INFORMATION:

If you have any questions, contact Donna Piscitelli at email: donna_iceskate@hotmail.com or Emily Miles at email: icefreak2004@aol.com

EVENTS OFFERED:

Elements Event (Snowplow Sam – Basic 8)
Basic Programs with music (Snowplow Sam – Basic 8)
Compulsory Programs (Freeskate 1 – 6)
Freeskate Programs (Freeskate 1 – 6)
Compulsory Programs (Beginner – Preliminary)
Freeskate Programs (Beginner – Preliminary)
Spins (Beginner – Preliminary)
Jumps (Beginner – Preliminary)
Showcase Programs (Basic Skills – Preliminary)
Interpretive Programs (Beginner – Preliminary)

ACCOMODATIONS:

AMERICA'S BEST INN & SUITES

932 S. Center Rd. (at I-69) Flint 48503
101 rooms, free continental breakfast, Jacuzzi rooms, centrally located across from Courtland Center mall. Approximately 5 minutes from rink.
(810) 744-0200

COMFORT INN-DAVISON

10082 Lapeer Rd. (I-69 at M-15 exit), Davison 48423
67 rooms, meeting space, Jacuzzis, outdoor pool, free continental breakfast, restaurants nearby. Approximately 7 minutes from the rink.
(810) 658-2700

SUPER 8 EAST

G-1341 S. Center Rd. (at I-69), Burton 48509
68 rooms, free continental breakfast, Jacuzzi rooms, restaurant, meeting facilities. Approximately 5 minutes from the rink.
(810) 743-8850

ELEMENTS EVENT

- Will be skated on 1/3 to 1/2 ice
- No music
- All elements will be skated in the order listed
- All skaters will perform one element, before moving on to the next element (not in a program format)

Snowplow Sam (TOTS):

1. March followed by a two foot glide and dip
2. Forward two foot swizzles, 2-3 in a row
3. Backward wiggles, 2-6 in a row
4. Forward snowplow stop

Basic 1:

1. Forward two foot glide
2. Forward two foot swizzles, 6-8 in a row
3. Backward wiggles, 6-8 in a row
4. Forward snowplow stop

Basic 2:

1. Forward one foot glide – either foot
2. Two foot turn in place – forward to backward
3. Backward two foot swizzles, 6-8 in a row
4. Forward alternating ½ swizzle pumps, in a straight line across the ice
5. Moving snowplow stop

Basic 3:

1. Forward stroking
2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 6-8 consecutive
3. Moving forward to backward two foot turn – either direction
4. Backward one foot glide – either foot
5. Two foot spin

Basic 4:

1. Forward outside edge on a circle clockwise or counter clockwise
2. Forward crossovers, 6-8 consecutive both directions
3. Forward outside 3-turn, right and left
4. Backward stroking
5. Backward snowplow stop, right and left

Basic 5:

1. Backward outside edge on a circle, clockwise or counter clockwise
2. Backward crossovers, 6-8 consecutive, both directions
3. One foot spin – minimum of 3 revolutions
4. Side Toe Hop – either direction
5. Hockey stop

Basic 6:

1. Forward inside 3-turn, right and left
2. Bunny Hop
3. Forward arabesque spiral on a straight line, right or left
4. Lunge – right or left
5. T-stop – right or left

Basic 7:

1. Forward inside open Mohawk – right to left and left to right
2. Ballet jump either direction
3. Back crossovers to a back outside edge landing position, clockwise and counter clockwise
4. Forward inside pivots

Basic 8:

1. Moving forward outside or forward inside 3 turns, right and left
2. Waltz jump
3. Mazurka – either direction
4. Combination move – clockwise or counter clockwise (two forward crossovers into a FI Mohawk, step behind, step into 1 back crossover and step to a forward inside edge)
5. Beginning one-foot upright spin, optional free foot position

BASIC PROGRAMS WITH MUSIC

- Will be skated on full ice
- Vocal Music is allowed
- There is no restriction as to the number of times and element is executed, length of glides, number of revolutions etc. (unless other wise stated). The skating order of the elements is optional.
- May use elements from a previous level but deductions will be made for each element from a higher level
- Time is 1:00 minute +/- 10 seconds

Snowplow Sam (TOTS):

1. March followed by a two foot glide and dip
2. Forward two foot swizzles, 2-3 in a row
3. Backward wiggles, 2-6 in a row
4. Forward snowplow stop

Basic 1:

1. Forward two foot glide
2. Forward two foot swizzles, 6-8 in a row
3. Backward wiggles, 6-8 in a row
4. Forward snowplow stop

Basic 2:

1. Forward one foot glide – either foot
2. Two foot turn in place – forward to backward
3. Backward two foot swizzles, 6-8 in a row
4. Forward alternating ½ swizzle pumps, in a straight line across the ice
5. Moving snowplow stop

Basic 3:

1. Forward stroking
2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 6-8 consecutive
3. Moving forward to backward two foot turn – either direction
4. Backward one foot glide – either foot
5. Two foot spin

Basic 4:

1. Forward outside edge on a circle clockwise or counter clockwise
2. Forward crossovers, 6-8 consecutive both directions
3. Forward outside 3-turn, right and left
4. Backward stroking
5. Backward snowplow stop, right and left

Basic 5:

1. Backward outside edge on a circle, clockwise or counter clockwise
2. Backward crossovers, 6-8 consecutive, both directions
3. One foot spin – minimum of 3 revolutions
4. Side Toe Hop – either direction
5. Hockey stop

Basic 6:

1. Forward inside 3-turn, right and left
2. Bunny Hop
3. Forward arabesque spiral on a straight line, right or left
4. Lunge – right or left
5. T-stop – right or left

Basic 7:

1. Forward inside open Mohawk – right to left and left to right
2. Ballet jump either direction
3. Back crossovers to a back outside edge landing position, clockwise and counter clockwise
4. Forward inside pivots

Basic 8:

1. Moving forward outside or forward inside 3 turns, right and left
2. Waltz jump
3. Mazurka – either direction
4. Combination move – clockwise or counter clockwise (two forward crossovers into a FI Mohawk, step behind, step into 1 back crossover and step to a forward inside edge)
5. Beginning one-foot upright spin, optional free foot position

COMPULSORY PROGRAMS FREESKATE 1-6

- The skater must demonstrate the required elements and may use any additional elements from a previous levels (where applicable)
- The skating order of the required elements is optional
- To be skated on ½ ice – **NO** music is permitted
- Must be skating in program form, using a limited number of connecting steps
- Time: 1:00 minute or less
- Deductions will be made if elements from a higher level are performed

Freestyle level 1 Compulsory:

1. Advanced forward stroking, 4-6 consecutive
2. Basic forward outside edges and forward inside consecutive edges, 2-4 outside and 2-4 inside
3. Scratch spin from backward crossovers
4. Waltz jump from backward crossovers
5. Half flip jump

Freestyle level 2 Compulsory:

1. Forward outside spiral, R or L, and a forward inside spiral, R or L
2. Waltz Three's, R or L
3. Beginning back spin – entry optional
4. Waltz jump, side toe hop, waltz jump series
5. Toe loop jump

Freestyle level 3 Compulsory:

1. Forward crossovers in a figure 8
2. Advanced forward outside swing rolls, 4-6 consecutive
3. Back spin
4. Salchow jump
5. Waltz jump/toe loop or Salchow/toe loop

Freestyle level 4 Compulsory:

1. Spiral sequence, FI spiral, FI Mohawk, BO spiral, clockwise or counter clockwise
2. Forward power 3's, 2-3 consecutive sets, R or L
3. Sit spin
4. Loop jump
5. Waltz jump/loop jump

Freestyle level 5 Compulsory:

1. Spiral sequence, FO spiral, forward outside 3 turn, one back crossover, backward inside spiral
2. Camel spin
3. Forward upright spin to back upright spin
4. Loop/loop jump
5. Flip jump

Freestyle level 6 Compulsory:

1. Five step Mohawk sequence – 1 set alternating pattern (refer to Basic Skills Curriculum Freestyle 6)
2. Camel, Sit spin Combination – minimum of 4 revolutions total
3. Split jump or Stag jump
4. Waltz jump, ½ loop, Salchow Combination
5. Lutz jump

FREESKATE PROGRAMS 1-6 WITH MUSIC

- The skating order of the required elements is optional
- The elements are not restricted as to the length of glides, number of revolutions etc. unless otherwise stated
- **NO** vocal music is allowed
- May use elements from a previous level, but deductions will be made for each element from a higher level that is skated
- Time is 1:30 +/- 10 seconds

Freeskate level 1 Compulsory:

1. Advanced forward stroking, 4-6 consecutive
2. Basic forward outside edges and forward inside consecutive edges, 2-4 outside and 2-4 inside
3. Scratch spin from backward crossovers
4. Waltz jump from backward crossovers
5. Half flip jump

Freeskate level 2 Compulsory:

1. Forward outside spiral, R or L, and a forward inside spiral, R or L
2. Waltz Three's, R or L
3. Beginning back spin – entry optional
4. Waltz jump, side toe hop, waltz jump series
5. Toe loop jump

Freeskate level 3 Compulsory:

1. Forward crossovers in a figure 8
2. Advanced forward outside swing rolls, 4-6 consecutive
3. Back spin
4. Salchow jump
5. Waltz jump/toe loop or Salchow/toe loop

Freeskate level 4 Compulsory:

1. Spiral sequence, FI spiral, FI Mohawk, BO spiral, clockwise or counter clockwise
2. Forward power 3's, 2-3 consecutive sets, R or L
3. Sit spin
4. Loop jump
5. Waltz jump/loop jump

Freeskate level 5 Compulsory:

1. Spiral sequence, FO spiral, forward outside 3 turn, one back crossover, backward inside spiral
2. Camel spin
3. Forward upright spin to back upright spin
4. Loop/loop jump
5. Flip jump

Freeskate level 6 Compulsory:

1. Five step Mohawk sequence – 1 set alternating pattern (refer to Basic Skills Curriculum Freeskate 6)
2. Camel, Sit spin Combination – minimum of 4 revolutions total
3. Split jump or Stag jump
4. Waltz jump, ½ loop, Salchow Combination
5. Lutz jump

FREESKATING PROGRAMS

Limited Beginner: 1 ½ minutes +/- 10 seconds

May not have passed any official USFSA tests. Program consists of half revolution jumps, Salchow and toe loops, combinations consisting of these jumps only, upright forward one and two foot spins, one step sequence and/or spiral sequence. No flying spins or combination spins are permitted.

Beginner: 1 ½ minutes +/- 10 seconds

May not have passed any official USFSA tests. Program consists of single jumps (**NO** Axels or doubles permitted), at least one jump combination or series, a minimum of two spins of a different nature and one step or spiral sequence. No flying spins or combination spins permitted.

Pre-Preliminary A: 1 ½ minutes +/- 10 seconds

Must have passed no higher than USFSA Pre-Preliminary Free Skating test. Program consists of all single revolutions jumps (**NO** Axels or double jumps permitted), single combination jumps, single jump sequences, and a minimum of two spins of a different nature. No flying spins are permitted. One step sequence or spiral sequence.

Pre-Preliminary B: 1 ½ minutes +/- 10 seconds

Must have passed no higher than USFSA Pre-preliminary Free Skating test. Programs consists of all single revolutions jumps (Axel permitted), single combination jumps, single jump sequences, **NO** flying spins, **NO** double jumps permitted.

Preliminary: 1 ½ minutes +/- 10 seconds

Must have passed no higher than USFSA Preliminary Free Skating test. Program may include all single jumps, axels and two different double jumps which may be repeated as individual jumps, jump sequences or jump combinations. A minimum of two spins of a different nature (combination and change of foot spins are allowed). One step sequence or spiral sequence.

COMPULSORY PROGRAMS

NOTE: Test requirements are the same as listed under Single Free Skating Events

Low Beginner through Preliminary Compulsory events will be skated without music on one-half (1/2) of the ice surface. Moves must be skated exactly as stated and may be skated in any order. There must be no change of foot between jumps in a combination jump. An axel is considered a single jump. If a program exceeds the time limit, that portion of the program will not be judged. **All times listed are maximum.** All moves in all levels are to be connected in a free flowing presentation. Excessive footwork and added elements will be penalized. Spin revolutions must be in position to be counted. Testing requirements are the same as for the Freeskating event.

Beginner: 1 minute

1. Waltz Jump
2. Salchow Jump
3. Half flip or half lutz jump
4. Upright scratch spin (Min 3 revs)
5. Forward spiral

Pre-Preliminary: 1 minute

1. Flip jump
2. Combination jump consisting of any two single jumps (No Axel)
3. Split Jump
4. Sit spin (Min 3 revs)
5. Forward outside spiral

Preliminary: 1:15 minutes

1. Single jump of choice (Axel Permitted)
2. Combination jump consisting of any two single jumps (may not repeat single jump selected above)
3. Camel spin (min 3 revs)
4. Combination spin (no change of foot)
5. Footwork sequence - straight line or diagonal

SPINS

All levels will be skated on ½ ice surface. There will be **NO** music. Spins must be skated exactly as stated but may be skated in any order. Time for all levels will be 1 ½ minutes +/- 10 seconds.

Low Beginner - May not have passed any official USFSA Free Skating Tests.

1. Two foot spin (minimum 3 revolutions)
2. One foot spin (minimum 3 revolutions)
3. Footwork sequence of any pattern
4. Spiral or lunge

High Beginner – May not have passed any official USFSA Free Skating Tests.

1. One foot spin (minimum 3 revolutions)
2. Back spin (minimum 3 revolutions)
3. Footwork sequence of any pattern
4. Spiral or lunge

Pre-Preliminary - Must have passed no higher than USFSA Pre-Preliminary Free Skate test.

1. Scratch spin (minimum 4 revolutions)
2. Back spin (minimum 4 revolutions)
3. Sit spin (minimum 4 revolutions)
4. Footwork sequence of any pattern
5. Spiral, spread eagle or bauer

Preliminary - Must have passed no higher than USFSA Preliminary Free Skate test.

1. Layback spin (minimum of 4 revolutions)
2. Camel spin (minimum of 4 revolutions)
3. Spin combination with only one change of foot and one change of position (min. 4 revolutions)
4. Footwork sequence of any pattern
5. Spiral, spread eagle or bauer

JUMPS

Skaters may skate one level higher than their current test level. Jumps must be skated in order. A skater will perform two attempts of the first jump and then will perform two attempts on the second jump. The best jump of each will be judged. Skaters may not change the jump choice after the first attempt. All levels will be skated on ½ ice surface.

Low Beginner - May not have passed any official USFSA Free Skating Tests.

1. Waltz jump
2. Half flip or half Lutz

High Beginner – May not have passed any official USFSA Free Skating Tests.

1. Salchow
2. Waltz jump / toe loop combination

Pre-Preliminary - Must have passed no higher than USFSA Pre-Preliminary Free Skate test.

1. Lutz jump
2. Waltz jump / loop jump combination

Preliminary - Must have passed no higher than USFSA Preliminary Free Skate test

1. Axel
2. Single / single combination [no axel]

ARTISTIC SHOWCASE PROGRAMS

Theme is of the skater's choice. Vocal music is permitted. Judging will emphasize interpretation of music rather than technical skills. Costumes should complement the music. May use hand-help props or those a skater can get on and off the ice **without** assistance.

Basic Skills Showcase Program - May have passed up to Basic 8.
Duration: **1 minute or less**

Beginner Showcase Program - May not have passed any official USFSA Free Skating Tests. No axels or double jumps
Duration: **1 ½ minute +/- 10 seconds**

Pre-Preliminary Showcase Program - Must have passed no higher than USFSA Pre-preliminary Free Skate test. No axels or double jumps
Duration: **1 ½ minute +/- 10 seconds**

Preliminary Showcase Program - Must have passed no higher than USFSA Preliminary Free Skate test. Axels and double jumps allowed.
Duration: **1 ½ minute +/- 10 seconds**

INTERPRETIVE PROGRAM

The Competition committee will pre-select and edit musical choices appropriate for these events. During warm-up skaters will hear selection of music twice. Following the warm-up all skaters except for the first skater will be escorted to a soundproof locker room or another area of the arena. The first skater will hear the music one more time and then perform a program to the music. As each skater performs the next skater in line will be allowed to hear the music for a 3rd time before they perform to the music. The listening skater will not be allowed to view the performing skater.

Beginner Interpretive - May not have passed any official USFSA test. No flying spins or combination spins permitted. Music theme will be PATRIOTIC oriented. **Music duration 1:15 minutes**

Pre-Preliminary Interpretive A - Must have passed no higher than USFSA Pre-preliminary Free Skating test. **NO** Axels or double jumps permitted, and **NO** flying spins are permitted. Music theme will be 50'S MUSIC oriented. **Music duration 1:15 minutes**

Pre-Preliminary Interpretive B - Must have passed no higher than USFSA Pre-preliminary Free Skating test. **NO** flying spins and **NO** double jumps are permitted. Music theme will be LATIN oriented. **Music duration 1:30 minutes**

Preliminary Interpretive - Must have passed no higher than USFSA Preliminary Free Skating test. Music theme will be HIP-HOP oriented. **Music duration 1:30 minutes**

JUDGING RULES: Skaters are judged on originality, pattern, technical (the ability to include jumps and spins), and music interpretation/expression. Spins and jumps performed must be appropriate to competition level.

COACHING RULES: There is to be no instruction allowed during this event from coaches, parents, or fellow skaters. Staging area must be kept clear except for ice monitor and listening competitor.

SKATE THE MOUNTAIN 2007 ENTRY FORM

(ENTRY DEADLINE IS AUGUST 11TH, 2007)
PLEASE PRINT LEGIBLY

LAST NAME: _____ FIRST NAME: _____

MALE _____ FEMALE: _____ PARENT/GUARDIAN NAME: _____

ADDRESS: _____ CITY: _____

STATE: _____ ZIP: _____ AGE: _____ BIRTHDATE: ____/____/____

PHONE NUMBER: (____) _____ EMAIL: _____

HOME CLUB: _____ USFSA #: _____

LAST BASIC SKILL LEVEL PASSED AS OF AUGUST 11TH: _____

or

TEST LEVEL (USFSA) AS OF AUGUST 11TH: _____

PROFESSIONALS NAME: _____ PHONE #: _____

PLEASE CHECK THE EVENTS YOU ARE ENTERING:

ELEMENTS EVENT:

- Snowplow Sam
- Basic 1
- Basic 2
- Basic 3
- Basic 4
- Basic 5
- Basic 6
- Basic 7
- Basic 8

BASIC PROGRAMS (W/ MUSIC):

- Snowplow Sam
- Basic 1
- Basic 2
- Basic 3
- Basic 4
- Basic 5
- Basic 6
- Basic 7
- Basic 8

COMPULSORY:

- Freeskate 1
- Freeskate 2
- Freeskate 3
- Freeskate 4
- Freeskate 5
- Freeskate 6
- Beginner
- Pre-Preliminary
- Preliminary

FREESKATING:

- Freeskate 1
- Freeskate 2
- Freeskate 3
- Freeskate 4
- Freeskate 5
- Freeskate 6
- Limited Beginner
- Beginner
- Pre-Preliminary A
- Pre-Preliminary B
- Preliminary

SPINS:

- Low Beginner
- High Beginner
- Pre-Preliminary
- Preliminary

ARTISTIC SHOWCASE:

- Basic Skills
- Beginner
- Pre-Preliminary
- Preliminary

JUMPS:

- Low Beginner
- High Beginner
- Pre-Preliminary
- Preliminary

INTERPRETIVE:

- Beginner
- Pre-Preliminary A
- Pre-Preliminary B
- Preliminary

ENTRY FEES: \$40 First event and \$20 for each additional event

MAKE CHECKS PAYABLE: Ice Mountain Figure Skating Club. PLEASE INCLUDE A SELF
ADDRESSED STAMPED ENVELOPE. Entries must be postmarked by August 11th, 2007.

CERTIFICATION OF COMPETITOR: By signing this waiver it is agreed that the competitor and family holds the Ice Mountain Figure Skating Club and Ice Mountain Arena Complex harmless from any and all liability for injuries either during practice or during the competition, and from any and all liability for damages to or loss of property. By signing this you are also certifying that the competitor is able and eligible to enter the marked events. There will be no changes made to the events entered unless it is at the mistake of the organizing committee.

Parent/Guardian Signature _____ **Date** _____

Instructor (Coach) Signature _____ **Date** _____

Program Director/Club Officer Signature _____ **Date** _____

COMPETITOR SIGNATURE _____ **Date** _____

ENTRY FEES:

FIRST EVENT: \$ _____

ADDITIONAL EVENT: \$ _____

ADDITIONAL EVENT: \$ _____

ADDITIONAL EVENT: \$ _____

ADDITIONAL EVENT: \$ _____

ADDITIONAL EVENT: \$ _____

TOTAL: \$ _____

SEND ENTRY FORMS TO:

**SKATE THE MOUNTAIN 2007
C/O EMILY MILES
10414 E. BRISTOL RD.
DAVISON, MI 48423**

CHECKLIST (WHEN SENDING MAKE SURE YOU INCLUDE THE FOLLOWING):

- ___ ENTRY FORM
- ___ CERTIFICATION OF COMPETITOR WITH APPROPRIATE SIGNATURES
- ___ CHECK MADE PAYABLE TO ICE MOUNTAIN FIGURE SKATING CLUB
- ___ SELF ADDRESSED STAMPED ENVELOPE
- ___ HAPPY AD (OPTIONAL)

HAPPY AD ADVERTISING!!

Give your skater or club some words of encouragement that will be displayed in our competition program. Ads cost \$5 each and can include up to 50 characters including punctuation. This form may be included with the competition entry form or it may be mailed separately. However please make out a separate check for the ad(s). You may use additional forms if necessary.

CONTACT NAME: _____

ADDRESS: _____

PHONE NUMBER: _____

AD #1

AD #2

AD #3

AD #4

PLEASE MAKE YOUR CHECK PAYABLE TO: ICE MOUNTAIN FIGURE SKATING CLUB.

IF YOU ARE MAILING THIS FORM SEPERATELY PLEASE SEND TO:

**COMPETITION HAPPY AD
C/O EMILY MILES
10414 E. BRISTOL RD
DAVISON, MI 48423**