

**SEVENTH ANNUAL BERKLEY ROYAL SKATE-FEST**  
**HOSTED BY BERKLEY ROYAL BLADES FSC**  
*Sanctioned by USFSA*  
**OCTOBER 1, 2005**  
**CLOSING DATE: August 27, 2005**

The Berkley Royal Blades FSC is hosting the Sixth Annual Berkley Royal Skate-Fest Competition at the Berkley Ice Arena, 2300 Robina, Berkley, MI 48072 on October 1, 2005. The ice surface is oval shaped and measures 85' x 200'.

**RULES** Berkley Royal Skate-Fest Competition will be conducted under the rules and regulations set forth in the current edition of the US Figure Skating Rule Book.

**ELIGIBILITY** The competition is open to ALL skaters who have been or are currently enrolled in either the "Learn to Skate" program or a USFSA member in good standing during the 2005-2006 season (July to date). ALL BASIC SKILLS SKATERS, LEVELS 1 thru 8 and BASIC FREESTYLE, LEVELS 1 THRU 4 MUST SKATE AT THE HIGHEST LEVEL PASSED OR MAY COMPETE 1 LEVEL ABOVE, BUT **NOT BOTH. SKATERS SKATING JUVENILE OR INTERMEDIATE SHORT PROGRAM MAY NOT DO A COMPULSORY EVENT.** Please note the changes to our "Spins" event.

**ENTRIES AND FEES** The entry fee is \$55 for the first event and \$25 for the second and any subsequent events. **If skating Basic Compulsory and/or Basic Program with Music ONLY, the entry fee is \$40 for the first event and \$25 for any additional event.** All entry fees must be included with a completed application and must be postmarked no later than August 27, 2005. Please make check payable to Berkley Royal Blades FSC (BRBFSC), in U.S. DOLLARS only. Entries will be accepted on a first come, first-served basis with a limit of 150 applicants. Late entries will be accepted only if the limit has not been reached, at the discretion of the organizers and are subject to a late fee of \$10.00 per skater. **If you check the wrong event on your application or your US Figure Skating # is missing, you will be assessed a \$10.00 processing fee.** No refunds after closing date unless event is canceled. There will be a \$20.00 fee for returned checks. Mail applications to:

Berkley Royal Skate-Fest  
C/O Sandy Engman  
12709 Borgman  
Huntington Woods MI 48070

**AWARDS:** All events will be final rounds. Medals will be awarded first thru fourth places. All other places will receive ribbons. All awards will be made at appropriate times throughout the competition.

**PRACTICE ICE:** Practice ice will be available in 20 minute increments at \$8 per session on Saturday. Times will be provided on registration forms sent with skating times. Advanced registration is required. Drop-in will be available if space permits. A maximum of 20 skaters will be allowed on the ice during any one session. No music will be played. Practice ice will also be available throughout the day on STUDIO ICE on a first-come first-served basis limited to 3 skaters per 15-minute session. Cost is \$5.00 per session. Sign up at the registration table for STUDIO ICE.

**MUSIC** The music for all free skating programs must be provided by the skater on **cassette tapes only**. Competition music is to be turned in at the time of registration.

**REGISTRATION** Registration will begin on Saturday, one hour before the start of competition. Skaters will not be allowed to compete unless they have checked in at the registration table one hour prior to their event.

**FACILITIES** The Berkley Ice Arena is located at 2300 Robina, Berkley, Michigan. The arena telephone number is (248) 546-2460. There is ample seating for spectators.

**VIDEO TAPING AND** This will be available through Ledin, Inc. and can be arranged for at the rink. You

**PHOTOGRAPHS**

may furnish your own tape or purchase one. Award photographs will be taken and may be purchased. Individual photographs may be requested and purchased from the photographer. All basic skills, basic freestyle and compulsory events are videotaped by event in its entirety. NO FLASH PHOTOGRAPHY OR LIGHTED VIDEO TAPING WILL BE PERMITTED. No power is available for individual videotaping.

**QUESTIONS**

Any questions relative to the competition may be addressed to:

Sandy Engman

(248) 543-4315 (phone)

[engman@comcast.net](mailto:engman@comcast.net) (e-mail address)

# COMPETITION EVENTS AND ELIGIBILITY

## SNOWPLOW SAM THROUGH BASIC SKILLS 1-8

### ELEMENTS EVENT- (Snowplow Sam – Basic 8 Levels)

- To be skated on 1/2 to 1/3 ice
- No music
- All elements must be skated in the order listed
- Each skater performs one element at a time and will perform the next element only when directed by a judge or referee. (format examples: Each skater performs element 1 before moving on to element 2 and so on **OR** each skater performs all of the required elements before moving on to the next skater).

### SNOWPLOW SAM

1. March followed by a two-foot glide and dip
2. Forward two-foot swizzles – 2-3 in a row
3. Forward snowplow stop
4. Backward wiggles – 2-6 in a row

### BASIC 1

1. Forward two-foot glide
2. Forward two-foot swizzles 6-8 in a row
3. Forward snowplow stop
4. Backward wiggles - 6-8 in a row

### BASIC 2

1. Forward one-foot glide – either foot
2. Backward two-foot swizzles – 6-8 in a row
3. Two-foot turn in place – forward to backward
4. Moving snowplow stop
5. Forward alternating ½ swizzle pumps, in a straight line – across width of ice

### BASIC 3

1. Forward stroking
2. Forward ½ swizzle pumps on a circle, either clockwise or counterclockwise – 6-8 consecutive
3. Moving forward to backward two-foot turn – either direction
4. Backward one foot glide – either foot
5. Two foot spin – minimum of 2 revolutions

### BASIC 4

1. Forward outside edge on a circle – clockwise or counterclockwise
2. Forward crossovers – 6-8 consecutive – both directions
3. Forward outside 3-turn – R and L
4. Backward stroking
5. Backward snowplow stop – R or L

### BASIC 5

1. Backward outside edge on a circle – clockwise or counterclockwise
2. Backward crossovers – 6-8 consecutive – both directions
3. One-foot spin – minimum of 3 revolutions
4. Hockey Stop
5. Side Toe hop – either direction

### BASIC 6

1. Forward inside 3 turn – R and L
2. T-stop – R or L
3. Bunny Hop
4. Forward arabesque (spiral on a straight line – R or L
5. Lunge - R or L

### BASIC 7

1. Forward inside open Mohawk – R to L and L to R
2. Ballet jump – either direction
3. Backward crossovers to a backward outside edge landing position, clockwise and counterclockwise
4. Forward inside pivot

### BASIC 8

1. Moving forward outside or forward inside 3 turns – R and L
2. Waltz jump
3. Mazurka, either direction
4. Combination move – clockwise or counterclockwise (from Basic 8 curriculum)
5. Beginning one-foot upright spin, optional free foot position

## **BASIC PROGRAMS (SNOWPLOW SAM – BASIC 1-8) – with music**

- The skating order of the required elements is optional
- The elements are not restricted as to number of times element is executed, or length of glides, number of revolutions in a spin etc., unless otherwise stated
- Minimum number of connecting steps are allowed
- May use vocal music.
- May use elements from a previous level. Deductions will be made if elements from a higher level are skated
- Time 1:00 +/- 10 sec., to be skated on full ice

### **Snowplow Sam Program (Tots)**

1. Forward skating
2. Backward wiggles
3. Glide forward and dip
4. Snowplow stop

### **Basic Program A (Basic 1 & 2)**

1. Glide forward and dip
2. Moving snowplow stop
3. Forward two-foot swizzles
4. Backward skating (wiggles or swizzles)

### **Basic Program B (Basic 3 & 4)**

1. Backward 1/2 swizzle pumps on a circle - clockwise or counter clockwise
2. Two-foot spin
3. Forward crossovers - minimum of 5 consecutive, clockwise or counter clockwise
4. Backward one foot glide - R or L

### **Basic Program C (Basic 5 & 6)**

1. Backward crossovers - minimum of 5 consecutive, clockwise or counter clockwise
2. One-foot spin
3. Bunny hop
4. Forward (arabesque spiral) on a straight line - R or L

### **Basic Program D (Basic 7 & 8)**

1. Beginning one foot spin, optional free foot
2. Mazurka or ballet jump
3. Waltz jump
4. Combination move (Basic 8 curriculum)

## **COMPULSORY FREESKATE 1-4**

- The skater must demonstrate the required elements and may use any additional elements from previous levels (where applicable)
- The skating order of the required elements is optional
- To be skated on 1/2 ice- no music permitted
- In program form, using a limited number of connecting steps
- Time: 1:00 or less
- Deductions will be made if elements from a higher level are performed

- FREESKATE 1**
1. Advanced forward stroking 4-6 consecutive strokes
  2. Basic forward outside edges and forward inside consecutive edges 2-4 outside edges, 2-4 inside edges
  3. Scratch spin from backward crossovers
  4. Waltz jump from backward crossovers
  5. Half flip
- FREESKATE 2**
1. Forward outside spiral R or L, and a forward inside spiral R or L
  2. Waltz Three's R or L
  3. Beginning back spin – entry optional
  4. Waltz jump, side toe hop, waltz jump series
  5. Toe loop jump
- FREESKATE 3**
1. Forward crossovers in a figure 8
  2. Advanced forward outside swing rolls 4-6 consecutive
  3. Back spin
  4. Salchow jump
  5. Waltz jump/toe loop or Salchow/toe loop
- FREESKATE 4**
1. Spiral sequence, FI spiral, FI Mohawk, BO spiral, clockwise or counterclockwise
  2. Forward power 3's, 2-3 consecutive sets, R or L
  3. Sit spin
  4. Loop jump
  5. Waltz jump/loop jump

# **BASIC FREESKATE PROGRAM 1-4 – with music**

- Groups must be divided by age.
- Program Duration 1:30 +/- 10 sec.
- Vocal music is not permitted in Freeskate Programs
- Skated on full ice
- Deductions will be made if elements from a higher level are performed

- Freeskate level 1**
1. Advanced forward stroking (4-6 consecutive strokes)
  2. Basic forward outside edges or forward inside consecutive edges - 2-4 outside or 2-4 inside edges
  3. Scratch spin from backward crossovers
  4. Waltz jump from backward crossovers
  5. Half flip jump

- Freeskate level 2**
1. Forward outside spiral - R or L
  2. Waltz Three's – R or L
  3. Beginning back spin
  4. Waltz jump, side toe hop, waltz jump series
  5. Toe loop jump

- Freeskate level 3**
1. Forward crossovers in a figure 8
  2. Advanced forward outside swing rolls - 4-6 consecutive
  3. Back spin
  4. Salchow
  5. Waltz jump/toe loop or Salchow/toe loop

- Freeskate level 4**
1. Spiral sequence: FI spiral, FI Mohawk, BO spiral, clockwise or counter clockwise
  2. Forward power 3's, 2-3 consecutive sets,- R or L
  3. Sit spin
  4. Loop jump
  5. Waltz jump/loop jump

# COMPULSORY SKILLS

## LOW BEGINNER - PRE-JUVENILE

**THESE EVENTS SHALL BE SKATED IN PROGRAM FORM  
WITH NO MUSIC ON A HALF SHEET OF ICE.**

### **LOW BEGINNER**

(Time: 1 minute or less)

1. Waltz-ballet jump combination
2. Two foot spin – minimum 3 revolutions
3. Toe loop
4. Lunge

### **HIGH BEGINNER**

(Time: 1 minute or less)

1. Loop
2. Salchow/Toe Loop combination
3. Forward scratch spin – minimum 3 revolutions
4. Any forward spiral, bauer or spread eagle (limit one)

### **PRE-PRELIMINARY**

(Time: 1 ¼ minute or less)

1. Single jump (no Axel, may not be repeated in combination)
2. Single-single combination jump (no axel)
3. Forward spin (min. 4 rev.)
4. Forward inside & outside spiral sequence

### **PRELIMINARY A**

(Time: 1 ½ minute or less)

1. Flip
2. Lutz-loop combination
3. Forward camel spin (min. 4 rev.)
4. Upright back spin (min. 4 rev.)
5. Any forward spiral, bauer, or spread eagle (limit one)

### **PRELIMINARY B**

(Time: 1 ½ minute or less)

1. Axel
2. Lutz-loop combination
3. Split jump-falling leaf combination
4. Forward camel spin (min. 4 rev.)
5. Upright back spin (min. 4 rev.)

### **PRELIMINARY C**

(Time 1 ½ minutes or less)

1. Axel
2. Single-Single combination jump
3. Layback
4. Combination spin with no change of foot
5. Spiral sequence

### **PRE-JUVENILE**

(Time: 1 ½ minute or less)

1. Single Jump (may not be repeated in combination)
2. Single-Single combination
3. Solo Spin (may not commence with a jump, minimum 4 revolutions in position)
4. Spin combination with one change of foot (min. 4 rev. each position)
5. Step Sequence

## **SHORT PROGRAM**

**All short programs will be skated WITH music.**

**Time: Up to but not exceeding 2 minutes.**

- Juvenile**
1. Axel (not to be repeated in combination)
  2. Lutz
  3. Combination Jump Single/Double
  4. Combination spin one change of foot and position (min. 4 rev. per foot)
  5. Step sequence - straight line, serpentine or circular
  6. Solo spin (min. 4 revolutions)
- Intermediate** Required elements per 3670 and 2671

## **FREE SKATING EVENTS** **LOW-BEGINNER - INTERMEDIATE**

**All events will be skated on the full ice surface to the music of the skater's selection.**

**There will be a ten second leeway in the specified time limit.**

**Skaters may skate up one level but may not skate at more than one level.**

- Low Beginner** (Time: 1 ½ minutes)  
Open to skaters who have NOT passed the Pre-Preliminary Freestyle Test. May include any ½ revolution jumps, salchow, toe loop and half-loop. May not include flying spins, combination spins or backspins.
- High Beginner** (Time: 1 ½ minutes)  
Open to skaters who have NOT passed the Pre-Preliminary Freestyle Test. May include single jumps up to, but not including lutz. Program may NOT include backspins or flying spins.
- Pre Preliminary Limited** (Time: 1 ½ minutes)  
Open to skaters who have passed the U.S. Figure Skating Pre-Preliminary Freestyle Test and no higher. May NOT include axels, double jumps or flying spins.
- Preliminary A** (Time: 1 ½ minutes)  
Open to skaters who have passed the U.S. Figure Skating Preliminary Freestyle Test and no higher. May NOT include axels and double jumps.
- Preliminary B** (Time: 1 ½ minutes)  
Open to skaters who have passed the U.S. Figure Skating Preliminary Freestyle Test and no higher. May include jumps up to and including axel. No double jumps.
- Preliminary C** (Time: 1 ½ minutes)  
Open to skaters who have passed the U.S. Figure Skating Preliminary Freestyle Test and no higher. May include axel, double salchow and/or double toe loop and flying spins. Program may NOT include any double jumps other than double salchow and double toe loop.
- Pre Juvenile** (Time: 2 minutes)  
Open to skaters who have passed the U.S. Figure Skating Pre-Juvenile Freestyle Test and no higher. Program requirement/restrictions per 3630-3634
- Juvenile** (Time: 2 ¼ minutes)  
Open to skaters who have passed the U.S. Figure Skating Juvenile Free Skate Test and no higher. Program requirement/restrictions per 3630-3634
- Intermediate** (Time: 2 ½ minutes)  
Open to skaters who have passed the U.S. Figure Skating Intermediate Free Skate Test and no higher. Program requirement/restrictions per 3630-3634



## SPINS EVENT

**ALL LEVELS WILL BE SKATED ON A ½ SHEET OF ICE.  
SPINS SHALL BE SKATED IN PROGRAM FORM IN ANY ORDER.**

|   |   |
|---|---|
| <b>Beginner<br/>(No Test)<br/>Spins Program</b> | All spins, minimum of 3 revolutions. 1 ¼ minute max. May not have passed any official US Figure Skating Free Skating tests. <ol style="list-style-type: none"><li>1. Two foot Spin</li><li>2. Scratch (upright) spin</li><li>3. Any 1 position spin</li><li>4. Spiral</li></ol>   |
| <b>Pre Preliminary</b>                          | (Minimum 3 revolutions in each spin position) <ol style="list-style-type: none"><li>1. 1 foot spin</li><li>2. Sit spin</li><li>3. Back spin</li></ol>   |
| <b>Preliminary</b>                              | (Minimum 3 revolutions in each spin position) <ol style="list-style-type: none"><li>1. Sit spin</li><li>2. Camel spin</li><li>3. Back spin</li></ol>  |
| <b>Pre Juvenile</b>                             | (Minimum 4 revolutions in each spin position) <ol style="list-style-type: none"><li>1. Layback*</li><li>2. Sit change sit combination</li><li>3. Camel</li></ol>  |
| <b>Juvenile</b>                                 | (Minimum 4 revolutions in each spin position) <ol style="list-style-type: none"><li>1. Flying camel</li><li>2. Camel-back sit combination</li><li>3. Layback*</li></ol>   |
| <b>Intermediate</b>                             | (Minimum 5 revolutions in each spin position) <ol style="list-style-type: none"><li>1. Layback*</li><li>2. Flying spin</li><li>3. Combination spin (1 change of foot, at least 2 changes of position). Must change position at least twice. Example: Camel, layback, back sit or camel, layback, sit, back sit.</li></ol> |

\* Upright spin for men

## ARTISTIC SHOWCASE

Open themes for each level. Skaters will provide their own music. Vocal music is allowed. Skaters will be judged according to how well they interpret their theme. Props may be used. The skater has 30 seconds for transporting the props on and off the ice.

**NOTE: Props will not be allowed on the warm-up.**

|                          |  |
|--------------------------|--|
| Group 1<br>Time Max 1:40 | Beginner<br><b>No axels or double jumps</b>                      |
| Group 2<br>Time Max 1:40 | Pre-Preliminary / Preliminary<br><b>No axels or double jumps</b> |
| Group 3<br>Time Max 2:10 | Pre-Juvenile / Juvenile<br><b>No double jumps</b>                |
| Group 4<br>Time Max 2:10 | Intermediate and Above<br>May include ONE double jump            |

## ADULT INTERPRETIVE

|               |  |
|---------------|--|
| Time Max 1:40 | Open to all adult skaters who are 21 years old or older<br><b>No axels or multi-revolution jumps</b><br><b>No props on the ice</b> |
|---------------|--|